Title: TBD

Purpose: entertainment

Description of product, including an assessment of the originality of the project: 2D role-playing game from a top-down perspective

Audience/Stakeholders: audience is whoever chooses to play the game, stakeholders: developers, potential players/customers

Preliminary group assignments: 1) character development (player and NPC), 2) world development, 3) graphics and animations, 4) interface, story, & project management

Strengths, reliability, scalability, security of the proposed solution

Preliminary functional and non-functional requirements (large scale)

Scope: core functionality, prioritized nice-to-haves

Preliminary development schedule