RL Ch12 Eligibility Traces

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1 The λ -return

 λ can be viewed as the balance between Monte Carlo methods and one-step TD methods.

The general form of n-step return:

$$G_{t:t+n} = R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n \hat{v}(S_{t+n}, \mathbf{w}_{t+n-1})$$
 (12.1)

for $0 \le t < T - n$. The TD(λ) algorithm can be understood as one **particular** way of averaging n-step updates. This average contains all the n-step updates, each weighted proportionally to λ^{n-1} . The λ -return is defined by

$$G_t^{\lambda} \doteq (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} G_{t:t+n}$$
 (12.2)

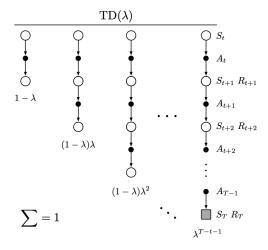


Figure 12.1 $\lambda = 0 \rightarrow$ one-step TD, $\lambda = 1 \rightarrow$ Monte Carlo

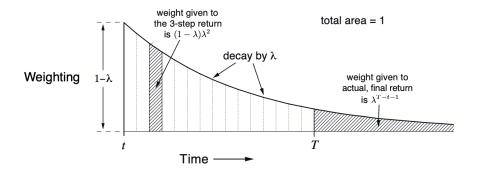


Figure 12.2 Weighting of λ -return

We also write $G_{t:t+n}^{\lambda}$ as

$$G_t^{\lambda} = (1 - \lambda) \sum_{n=1}^{T-t-1} \lambda^{n-1} G_{t:t+n} + \lambda^{T-t-1} G_t$$
 (12.3)

Remark. The parameter λ characterizes how fast the exponential weighting in Figure 12.2 falls off.

 λ -return target:

$$\mathbf{w_{t+1}} = \mathbf{w_t} + \alpha [G_t^{\lambda} - \hat{v}(S_t, \mathbf{w_t})] \nabla \hat{v}(S_t, \mathbf{w_t})$$

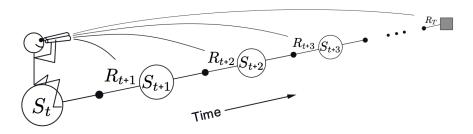


Figure 12.4 λ determines how to combine the future rewards

2 $TD(\lambda)$

 $TD(\lambda)$ improves over the off-line λ -return algorithm in three ways.

- it updates the weight vector on every step of an episode
- its computations are equally distributed in time
- it can be applied to continuing problems

Weight Vector vs. Eligibility Trace

- long-term memory, accumulating over the lifetime of the system
- short-term memory, typically lasting less time than the length of an episode

$TD(\lambda)$

$$\mathbf{z}_{-1} = 0$$

$$\mathbf{z}_{t+1} = \gamma \lambda \mathbf{z}_t + \nabla \hat{v}(S_t, \mathbf{w}_t), 0 \le t \le T$$
(12.5)

The eligibility trace keeps track of which components of the weight vector have contributed to recent (in terms of $\gamma\lambda$) state valuations.

The TD error for state-value prediction is

$$\delta_t \doteq R_{t+1} + \gamma \hat{v}(S_{t+1}, \mathbf{w}_t) - \hat{v}(S_t, \mathbf{w}_t) \tag{12.6}$$

The weight vector is updated on each step

$$\mathbf{w}_{t+1} = \mathbf{w}_t + \alpha \delta_t \mathbf{z}_t. \tag{12.7}$$

Remarks on $TD(\lambda)$

- If $\lambda = 0$, then $\mathbf{z}_{t+1} = \nabla \hat{v}(S_t, \mathbf{w}_t)$ and it's semi-gradient TD(0) in Ch9.
- If $\lambda = 1$, then it's undiscounted episodic task.
- If $\lambda = 1$, the algorithm is also called TD(1).
- The choice of λ affects the performance.

```
Semi-gradient TD(\lambda) for estimating \hat{v} \approx v_{\pi}
Input: the policy \pi to be evaluated
Input: a differentiable function \hat{v}: \mathbb{S}^+ \times \mathbb{R}^d \to \mathbb{R} such that \hat{v}(\text{terminal}, \cdot) = 0
Algorithm parameters: step size \alpha > 0, trace decay rate \lambda \in [0, 1]
Initialize value-function weights \mathbf{w} arbitrarily (e.g., \mathbf{w} = \mathbf{0})
Loop for each episode:
    Initialize S
    \mathbf{z} \leftarrow \mathbf{0}
                                                                                           (a d-dimensional vector)
    Loop for each step of episode:
         Choose A \sim \pi(\cdot|S)
         Take action A, observe R, S'
         \mathbf{z} \leftarrow \gamma \lambda \mathbf{z} + \nabla \hat{v}(S, \mathbf{w})
         \delta \leftarrow R + \gamma \hat{v}(S', \mathbf{w}) - \hat{v}(S, \mathbf{w})
         \mathbf{w} \leftarrow \mathbf{w} + \alpha \delta \mathbf{z}
         S \leftarrow S'
    until S' is terminal
```

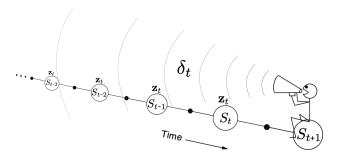


Figure 12.5 Each update depends on the current TD error combined with the current eligibility traces of past events.

Convergence

Linear $TD(\lambda)$ has been proved to converge in the on-policy case according to (2.7). Convergence is not to the minimum-error weight vector, but to a **nearby** weight vector that depends on λ .

For continuing case,

$$\overline{VE}(\mathbf{w}_{\infty}) \le \frac{1 - \gamma \lambda}{1 - \gamma} \min_{\mathbf{w}} \overline{VE}(\mathbf{w}). \tag{12.8}$$

As $\lambda \to 1$, the bound approaches the minimum error. In practice, **this is a poor choice**.

3 n-step Truncated λ -return Methods

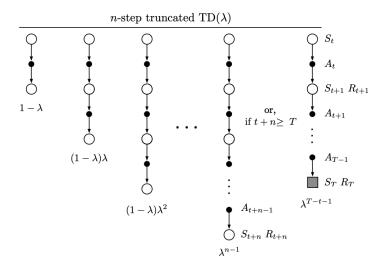
Motivation

- λ -return $G_t^{\lambda} \doteq (1 \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} G_{t:t+n}$ is unknown until the end of the episode
- In continuing case, λ -return is unknown as it depends on n-steps returns for arbitrarily large n.
- Dependence becomes weaker after some time step.

Truncated $TD(\lambda)$

$$G_{t:h}^{\lambda} = (1 - \lambda) \sum_{n=1}^{h-t-1} \lambda^{n-1} G_{t:t+n} + \lambda^{h-t-1} G_{t:h}$$
 (12.9)

for $0 \le t < h \le T$. The truncated λ -return immediately gives rise to a family of n-step λ -return algorithms similar to the n-step methods of Chapter 7.



$$\mathbf{w}_{t+n} = \mathbf{w}_{t+n-1} + \alpha [G_{t:t+n}^{\lambda} - \hat{v}(S_t, \mathbf{w}_{t+n-1})] \nabla \hat{v}(S_t, \mathbf{w}_{t+n-1}), 0 \le t < T.$$

No updates are made on the first n-1 time steps of each episode, and n-1 additional updates are made upon termination. Hence efficient implementation (why?):

$$G_{t:t+k}^{\lambda} = \hat{v}(S_t, \mathbf{w}_{t-1}) + \sum_{i=t}^{t+k-1} (\gamma \lambda)^{i-t} \delta_i'$$

$$\delta_i' \doteq R_{t+1} + \gamma \hat{v}(S_{t+1}, \mathbf{w}_t) - \hat{v}(S_t, \mathbf{w}_{t-1})$$
(12.10)

4 Redoing Updates: Online λ -return Algorithm

- updates during the episodes
- actions are determined by current value estimates

Trade off

n should be large so that the method closely approximates the off-line λ -return algorithm, but be large so that the method closely approximates the off-line λ -return algorithm.

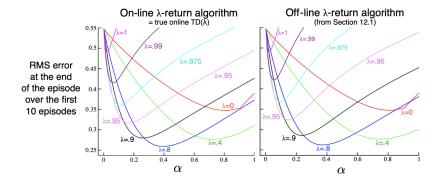
Online λ -return

The idea of online λ -return is very simple: at each time step, the truncated λ -returns from all previous time steps are updated, such that they are now truncated at the current time step.

$$\begin{split} \mathbf{w}_{0}^{0} : & \mathbf{w}_{0}^{0} = \mathbf{w}_{\text{init}} \\ & \mathbf{w}_{1}^{1} : \mathbf{w}_{0}^{1} = \mathbf{w}_{\text{init}} \\ & \mathbf{w}_{1}^{1} = \mathbf{w}_{0}^{1} + \alpha [G_{1:0}^{\lambda} - \hat{v}(S_{0}, \mathbf{w}_{0}^{1})] \nabla \hat{v}(S_{0}, \mathbf{w}_{0}^{1}) \\ & \mathbf{w}_{2}^{2} : & \mathbf{w}_{0}^{2} = \mathbf{w}_{\text{init}} \\ & \mathbf{w}_{1}^{2} = \mathbf{w}_{0}^{2} + \alpha [G_{2:0}^{\lambda} - \hat{v}(S_{0}, \mathbf{w}_{0}^{2})] \nabla \hat{v}(S_{0}, \mathbf{w}_{0}^{2}) \\ & \mathbf{w}_{2}^{2} = \mathbf{w}_{1}^{2} + \alpha [G_{2:1}^{\lambda} - \hat{v}(S_{1}, \mathbf{w}_{1}^{2})] \nabla \hat{v}(S_{1}, \mathbf{w}_{1}^{2}) \\ & \vdots \end{split}$$

The general form for the update is

$$\mathbf{w}_{t+1}^h = \mathbf{w}_t^h + \alpha [G_{t:h}^{\lambda} - \hat{v}(S_t, \mathbf{w}_t^h)] \nabla \hat{v}(S_t, \mathbf{w}_t^h)), \quad 0 \le t < h \le T.$$



5 True Online $TD(\lambda)$

• Find a compact, efficient way of computing each \mathbf{w}_t^t from the one before

$$\mathbf{w}_{t+1} = \mathbf{w}_t + \alpha \delta_t \mathbf{z}_t + \alpha (\mathbf{w}_t^T \mathbf{x}_t - \mathbf{w}_{t-1}^T \mathbf{x}_t) (\mathbf{z}_t - \mathbf{x}_t)$$
where $\mathbf{x}_t = \mathbf{x}(S_t)$ and $\delta_t = R_{t+1} + \gamma \hat{v}(S_{t+1}, \mathbf{w}_t) - \hat{v}(S_t, \mathbf{w}_t)$. \mathbf{z}_t is defined by
$$\mathbf{z}_{t+1} = \gamma \lambda \mathbf{z}_t - (1 - \alpha \gamma \lambda \mathbf{z}_{t-1}^T \mathbf{x}_t) \mathbf{x}_t$$
(12.11)

This algorithm has been proven to produce exactly the same sequence of weight

```
True online TD(\lambda) for estimating \mathbf{w}^{\top}\mathbf{x} \approx v_{\pi}
Input: the policy \pi to be evaluated
Input: a feature function \mathbf{x}: \mathbb{S}^+ \to \mathbb{R}^d such that \mathbf{x}(terminal, \cdot) = \mathbf{0}
Algorithm parameters: step size \alpha > 0, trace decay rate \lambda \in [0,1]
Initialize value-function weights \mathbf{w} \in \mathbb{R}^d (e.g., \mathbf{w} = \mathbf{0})
Loop for each episode:
     Initialize state and obtain initial feature vector \mathbf{x}
     \mathbf{z} \leftarrow \mathbf{0}
                                                                                              (a d-dimensional vector)
     V_{old} \leftarrow 0
                                                                                              (a temporary scalar variable)
     Loop for each step of episode:
          Choose A \sim \pi
          Take action A, observe R, \mathbf{x}' (feature vector of the next state)
          \delta \leftarrow R + \gamma V' - V
          \mathbf{z} \leftarrow \gamma \lambda \mathbf{z} + \left(1 - \alpha \gamma \lambda \mathbf{z}^{\top} \mathbf{x}\right) \mathbf{x} \\ \mathbf{w} \leftarrow \mathbf{w} + \alpha (\delta + V - V_{old}) \mathbf{z} - \alpha (V - V_{old}) \mathbf{x}
          V_{old} \leftarrow V'
         \mathbf{x} \leftarrow \mathbf{x}'
     until \mathbf{x}' = \mathbf{0} (signaling arrival at a terminal state)
```

vectors for $0 \le t \le T$ as the online λ -return algorithm. However, the algorithm is much less expensive.

- memory: same as $TD(\lambda)$
- time complexity: 50% more than $TD(\lambda)$

Different Traces

 \bullet accumulating trace:

$$\mathbf{z}_{-1} = 0$$

$$\mathbf{z}_{t+1} = \gamma \lambda \mathbf{z}_t + \nabla \hat{v}(S_t, \mathbf{w}_t), 0 \le t \le T$$
(12.5)

• dutch trace: $\mathbf{z}_{t+1} = \gamma \lambda \mathbf{z}_t - (1 - \alpha \gamma \lambda \mathbf{z}_{t-1}^T \mathbf{x}_t) \mathbf{x}_t$

• replacing trace:

$$z_{i:t} = \begin{cases} 1 & \text{if } x_{i:t} = 1\\ \gamma \lambda z_{i:t-1} & \text{otherwise.} \end{cases}$$

Dutch traces usually perform better than replacing traces and have a clearer theoretical basis. **Accumulating traces** remain of interest for **nonlinear function approximations** where dutch traces are not available.

6 Sarsa(λ)

Recall the n-step return of action value:

$$G_{t:t+n} \doteq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n \hat{q}(S_{t+n}, A_{t+n}, \mathbf{w}_{t+n-1})t + n < T.$$

with $G_{t:t+n} \doteq G_t$ for $t+n \geq T$. The action-value form of the off-line λ -return algorithm

$$\mathbf{w_{t+1}} = \mathbf{w_t} + \alpha [G_t^{\lambda} - \hat{q}(S_t, A_t, \mathbf{w_t})] \nabla \hat{q}(S_t, A_t, \mathbf{w_t})$$
(12.15)

where $G_t^{\lambda} \doteq G_{\infty}^{\lambda}$. The update rule is the same as $TD(\lambda)$:

$$\mathbf{w}_{t+1} = \mathbf{w}_t + \alpha \delta_t \mathbf{z}_t$$

TD error:

$$\delta_t \doteq R_{t+1} + \gamma \hat{q}(S_{t+1}, A_{t+1}, \mathbf{w}_t) - \hat{q}(S_t, A_t, \mathbf{w}_t)$$
 (12.16)

Eligibility trace:

$$\mathbf{z}_{-1} = 0$$

$$\mathbf{z}_{t+1} = \gamma \lambda \mathbf{z}_t + \nabla \hat{q}(S_t, A_t, \mathbf{w}_t), \quad 0 < t < T.$$

```
Sarsa(\lambda) with binary features and linear function approximation
for estimating \mathbf{w}^{\top}\mathbf{x} \approx q_{\pi} or q_{*}
Input: a function \mathcal{F}(s,a) returning the set of (indices of) active features for s,a
Input: a policy \pi
Algorithm parameters: step size \alpha > 0, trace decay rate \lambda \in [0, 1], small \varepsilon > 0
Initialize: \mathbf{w} = (w_1, \dots, w_d)^{\top} \in \mathbb{R}^d (e.g., \mathbf{w} = \mathbf{0}), \mathbf{z} = (z_1, \dots, z_d)^{\top} \in \mathbb{R}^d
Loop for each episode:
    Initialize S
    Choose A \sim \pi(\cdot|S) or \varepsilon\text{-greedy} according to \hat{q}(S,\cdot,\mathbf{w})
    Loop for each step of episode:
         Take action A, observe R, S'
         \delta \leftarrow R
         Loop for i in \mathcal{F}(S, A):
              \delta \leftarrow \delta - w_i
                                                                                                (accumulating traces)
              z_i \leftarrow z_i + 1
              or z_i \leftarrow 1
                                                                                                (replacing traces)
         If S' is terminal then:
              \mathbf{w} \leftarrow \mathbf{w} + \alpha \delta \mathbf{z}
              Go to next episode
         Choose A' \sim \pi(\cdot|S') or \varepsilon-greedy according to \hat{q}(S',\cdot,\mathbf{w})
         Loop for i in \mathcal{F}(S', A'): \delta \leftarrow \delta + \gamma w_i
         \mathbf{w} \leftarrow \mathbf{w} + \alpha \delta \mathbf{z}
         \mathbf{z} \leftarrow \gamma \lambda \mathbf{z}
         S \leftarrow S'; A \leftarrow A'
```

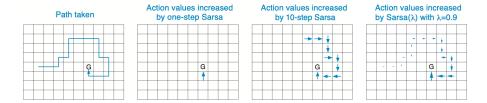


Figure 12.1 Traces in Gridworld

Conclusion:

- Eligibility trace method would update all the action values up to the beginning of the episode.
- The fading strategy (e.g. eligibility trace method) is often the best.

```
True online Sarsa(\lambda) for estimating \mathbf{w}^{\top}\mathbf{x} \approx q_{\pi} or q_{*}
Input: a feature function \mathbf{x}: \mathbb{S}^+ \times \mathcal{A} \to \mathbb{R}^d such that \mathbf{x}(terminal, \cdot) = \mathbf{0}
Input: a policy \pi (if estimating q_{\pi})
Algorithm parameters: step size \alpha > 0, trace decay rate \lambda \in [0, 1], small \varepsilon > 0
Initialize: \mathbf{w} \in \mathbb{R}^d (e.g., \mathbf{w} = \mathbf{0})
Loop for each episode:
     Initialize S
     Choose A \sim \pi(\cdot|S) or \varepsilon-greedy according to \hat{q}(S,\cdot,\mathbf{w})
     \mathbf{x} \leftarrow \mathbf{x}(S, A)
     \mathbf{z} \leftarrow \mathbf{0}
     Q_{old} \leftarrow 0
    Loop for each step of episode:
          Take action A, observe R, S'
          Choose A' \sim \pi(\cdot|S') or \varepsilon-greedy according to \hat{q}(S',\cdot,\mathbf{w})
          \mathbf{x}' \leftarrow \mathbf{x}(S',A')
          Q \leftarrow \mathbf{w}^{\top} \mathbf{x}
          Q' \leftarrow \mathbf{w}^{\top} \mathbf{x}'
          \delta \leftarrow R + \gamma Q' - Q
          \mathbf{z} \leftarrow \gamma \lambda \mathbf{z} + (1 - \alpha \gamma \lambda \mathbf{z}^{\top} \mathbf{x}) \mathbf{x}
           \mathbf{w} \leftarrow \mathbf{w} + \alpha (\delta + Q - Q_{old}) \mathbf{z} - \alpha (Q - Q_{old}) \mathbf{x}
          Q_{old} \leftarrow Q'
          A \leftarrow A'
     until S' is terminal
```

Summary comparison

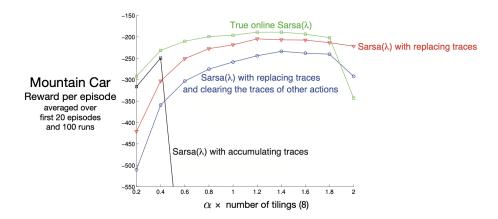


Figure 12.11 True online $Sarsa(\lambda)$ performed better than regular $Sarsa(\lambda)$

7 Implementation Issues

- \bullet Typical values of γ and λ the eligibility traces of almost all states are almost always nearly zero
- Only those states that have been **recently visited** will have traces significantly greater than zero. Only these few states need to be updated to closely approximate these algorithms.
- We only need to keep track of and update only the few traces that are significantly greater than zero.
- Eligibility traces generally cause only a **doubling of the required memory** and computation per step if DNN and backpropagation are used.
- Truncated λ -return methods can be computationally efficient though additional memory is required.