Experiment 1: Basic Networking Commands in Cisco Packet Tracer

Objective:

To learn and use basic networking commands to verify network configuration and connectivity between devices.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer on your system.

Step 2: Create a Simple Network Topology

- 1. **Drag and drop devices** from the device panel:
 - o **1 Switch** (e.g., 2960 Series)
 - 2 PCs
- 2. Connect devices using cables:
 - Use Copper Straight-Through Cable to connect:
 - **■** PC0 → Switch (FastEthernet 0/1)
 - PC1 → Switch (FastEthernet 0/2)

Step 3: Assign IP Addresses to PCs

- 1. Click on PC0 → Desktop → IP Configuration:
 - o IP Address: 192.168.1.1
 - Subnet Mask: 255.255.255.0
 - Gateway: Leave it blank.
- 2. Click on **PC1** → **Desktop** → **IP Configuration**:
 - o **IP Address:** 192.168.1.2
 - Subnet Mask: 255.255.255.0

o Gateway: Leave it blank.

Step 4: Test Network Connectivity Using Basic Commands

1. Check Assigned IP Address

• Open Command Prompt on PC0:

Type: ipconfig

o It will display the IP address and subnet mask.

2. Check Connectivity Using Ping

• Open Command Prompt on PC0:

Type:

ping 192.168.1.2

0

o If successful, it will show **Reply from 192.168.1.2**.

3. Trace the Route to Destination

• Open Command Prompt on PC0:

Type:

tracert 192.168.1.2

0

Since it's a simple LAN, the route will show a **direct connection**.

4. View ARP Table (MAC Address Learning)

• Open Command Prompt on PC0:

Type:

arp -a

o This will display the MAC address of PC1.

5. View Active Network Connections

• Open Command Prompt on PC0:

Type: netstat

0

This will show active network connections.

6. Resolve Domain Name to IP Address (if DNS is configured)

• Open Command Prompt on PC0:

Type:

nslookup google.com

0

o It will return the IP address of Google's DNS server.

Step 5: Verify Results

- Ensure PC0 and PC1 can communicate using ping.
- Check if the ARP table contains MAC addresses.
- Confirm IP configuration using ipconfig.

Step 6: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save your experiment as Basic_Networking_Commands.pkt.

Conclusion

By performing this experiment, you learned how to:

- Assign IP addresses in a LAN.
- Use basic networking commands (ping, tracert, arp -a, netstat, nslookup).
- Verify connectivity and network settings.

This completes **Experiment 1: Basic Networking Commands!** Let me know if you need more details.

Experiment 2: Simple LAN Configuration in Cisco Packet Tracer

Objective:

To create a **Local Area Network (LAN)** using a **switch and PCs**, assign **IP addresses**, and verify connectivity between devices.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer on your system.

Step 2: Create a Simple LAN Topology

- 1. Drag and drop the following devices from the device panel:
 - o **1 Switch** (e.g., 2960 Series)
 - 3 PCs
- Connect the devices using copper straight-through cables:
 - PC0 → Switch (FastEthernet 0/1)
 - PC1 → Switch (FastEthernet 0/2)
 - PC2 → Switch (FastEthernet 0/3)

Step 3: Assign IP Addresses to PCs

Each PC must have a **unique IP address** within the same subnet.

- 1. Click on PC0 → Go to Desktop → IP Configuration:
 - IP Address: 192.168.1.1
 - Subnet Mask: 255.255.255.0
 - o **Default Gateway:** Leave it blank.
- 2. Click on PC1 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o **IP Address:** 192.168.1.2
 - Subnet Mask: 255.255.255.0

- o **Default Gateway:** Leave it blank.
- 3. Click on PC2 → Go to Desktop → IP Configuration:

o **IP Address:** 192.168.1.3

o Subnet Mask: 255.255.255.0

Default Gateway: Leave it blank.

Step 4: Test Network Connectivity

To verify that all devices are properly connected and can communicate with each other, use the **ping** command.

1. Check the assigned IP address

• Open Command Prompt on PC0:

Type: ipconfig

0

o It should display 192.168.1.1 as the assigned IP address.

2. Test connectivity between PCs

• Open Command Prompt on PC0:

Type:

ping 192.168.1.2

0

If the connection is successful, you should see:

Reply from 192.168.1.2: bytes=32 time<1ms TTL=128

0

• Similarly, test connectivity from PC1 to PC2:

Open Command Prompt on PC1 and type:

ping 192.168.1.3

С

o If successful, you should get a reply.

Step 5: Verify MAC Address Learning (Optional)

Each PC's MAC address should be stored in the switch's MAC address table.

1. Click on the **Switch** \rightarrow Go to **CLI**.

Type the following command to check the MAC address table: show mac address-table

- 2.
- 3. It should display a list of MAC addresses of the connected PCs.

Step 6: Save the Packet Tracer File

- 1. Click File → Save As.
- 2. Save your experiment as Simple_LAN.pkt.

Conclusion

By performing this experiment, you have:

- Created a simple LAN using a switch.
- Assigned IP addresses to PCs.
- Verified network connectivity using ping.
- Observed MAC address learning on the switch.

This completes **Experiment 2: Simple LAN!** \checkmark Let me know if you need further clarifications.

Experiment 3: Different Network Topologies in Cisco Packet Tracer

Objective:

To design and implement different network topologies (Bus, Star, Ring, Mesh, and Hybrid) in Cisco Packet Tracer and test connectivity between devices.

Step-by-Step Procedure for Each Topology:

Star Topology

★ In Star Topology, all devices are connected to a central switch.

Step 1: Create the Topology

- 1. Open Cisco Packet Tracer.
- 2. Drag and drop:
 - 1 Switch (2960 Series)
 - 4 PCs
- 3. Connect devices using Copper Straight-Through Cables:
 - PC0 → Switch (FastEthernet 0/1)
 - PC1 → Switch (FastEthernet 0/2)
 - PC2 → Switch (FastEthernet 0/3)
 - PC3 → Switch (FastEthernet 0/4)

Step 2: Assign IP Addresses

1. Click on **PC0** → Go to **Desktop** → **IP Configuration**:

```
0 192.168.1.1 / 255.255.255.0
```

- 2. Click on **PC1** \rightarrow 192.168.1.2 / 255.255.255.0
- 3. Click on **PC2** \rightarrow 192.168.1.3 / 255.255.255.0
- 4. Click on **PC3** \rightarrow 192.168.1.4 / 255.255.255.0

Step 3: Verify Connectivity

Open Command Prompt on PC0 and type:

```
ping 192.168.1.2
ping 192.168.1.3
ping 192.168.1.4
```

•

• If successful, you will receive reply messages.

Bus Topology

★ In Bus Topology, all devices share a single communication medium.

Step 1: Create the Topology

- 1. Drag and drop:
 - o 1 Hub
 - o 4 PCs
- 2. Connect devices using Copper Straight-Through Cables:
 - **PC0** → Hub (Port 1)
 - PC1 → Hub (Port 2)
 - PC2 → Hub (Port 3)
 - PC3 → Hub (Port 4)

Step 2: Assign IP Addresses

(Same as Star Topology)

Step 3: Verify Connectivity

- Use the ping command between PCs.
- Note: **Hubs broadcast traffic**, so communication may be slower.

Ring Topology

★ In Ring Topology, each device is connected to two other devices in a loop.

Step 1: Create the Topology

- 1. Drag and drop:
 - 4 PCs
 - 4 Switches
- 2. Connect devices using Copper Straight-Through Cables:
 - o PC0 → Switch0
 - Switch0 → Switch1
 - o Switch1 → PC1
 - o PC1 → Switch2
 - Switch2 → Switch3

- Switch3 → PC2
- o **PC2** → **Switch0** (Complete the ring)

Step 2: Assign IP Addresses

(Same as Star Topology)

Step 3: Verify Connectivity

• Use ping commands to check connectivity.

Mesh Topology

★ In **Mesh Topology**, every device is connected to every other device.

Step 1: Create the Topology

- 1. Drag and drop:
 - 4 PCs
- 2. Connect each PC to all other PCs using Copper Cross-Over Cables.

Step 2: Assign IP Addresses

(Same as Star Topology)

Step 3: Verify Connectivity

• Ping every device from every other device.

5 Hybrid Topology

Hybrid Topology combines multiple topologies.

Step 1: Create the Topology

- 1. Combine Star, Bus, and Ring topologies using switches and hubs.
- 2. Example:
 - PC0 & PC1 connected in Bus Topology using Hub
 - PC2 & PC3 connected in Star Topology using Switch
 - Ring Topology connects all switches together

Step 2: Assign IP Addresses

(Same as Star Topology)

Step 3: Verify Connectivity

• Use **ping commands** to check connectivity.

Step 6: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save your experiment as Network_Topologies.pkt.

Conclusion

By performing this experiment, you have: Created Star, Bus, Ring, Mesh, and Hybrid topologies.

- Assigned IP addresses and tested connectivity using ping.
- ✓ Understood how different topologies affect communication.

Experiment 4: Router Configuration in Cisco Packet Tracer

Objective:

To configure a **router** to enable communication between two different networks.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Step 2: Create the Network Topology

- 1. **Drag and drop** the following devices:
 - 1 Router (e.g., 2911 Series)
 - o 2 Switches
 - 4 PCs (2 for each network)
- 2. Connect the devices using cables:
 - Use Copper Straight-Through Cable to connect:
 - PC0 → Switch0 (FastEthernet 0/1)
 - **■** PC1 → Switch0 (FastEthernet 0/2)
 - PC2 → Switch1 (FastEthernet 0/1)
 - PC3 → Switch1 (FastEthernet 0/2)
 - Use Copper Cross-Over Cable to connect:
 - Switch0 → Router (GigabitEthernet 0/0)
 - Switch1 → Router (GigabitEthernet 0/1)

Step 3: Assign IP Addresses to PCs

Each PC needs a unique IP address in its respective network.

- 1. Click on PC0 → Go to Desktop → IP Configuration:
 - o IP Address: 192.168.1.2

- Subnet Mask: 255.255.255.0
- o Gateway: 192.168.1.1
- 2. Click on PC1 \rightarrow Set:
 - o **IP Address:** 192.168.1.3
 - o Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.1.1
- 3. Click on PC2 \rightarrow Set:
 - o IP Address: 192.168.2.2
 - Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.2.1
- 4. Click on PC3 → Set:
 - o **IP Address:** 192.168.2.3
 - Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.2.1

Step 4: Configure the Router

1. Click on the Router → Go to the CLI (Command Line Interface).

Enter Configuration Mode:

enable configure terminal

2.

Configure GigabitEthernet 0/0 (Network 1)

interface GigabitEthernet 0/0 ip address 192.168.1.1 255.255.255.0 no shutdown exit

3.

Configure GigabitEthernet 0/1 (Network 2)

interface GigabitEthernet 0/1 ip address 192.168.2.1 255.255.255.0 no shutdown exit

4.

Enable Routing

ip routing exit

5.

Step 5: Test Connectivity

Open **Command Prompt** on **PC0** and type: ping 192.168.1.1 (Router's Gateway for PC0's Network) ping 192.168.2.2 (PC2 in the other network)

1.

2. If successful, you will receive **Reply messages**.

Step 6: Save the Packet Tracer File

- 1. Click File → Save As.
- 2. Save as Router_Configuration.pkt.

Conclusion

By performing this experiment, you have: Configured a **router** to enable communication between two networks.

- Assigned IP addresses and gateways.
- Tested network connectivity using ping.

Experiment 5: VLAN Configuration in Cisco Packet Tracer

Objective:

To configure VLANs (Virtual LANs) on a switch to segment network traffic.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Step 2: Create the Network Topology

- 1. Drag and drop the following devices:
 - 1 Switch (e.g., 2960 Series)
 - 4 PCs
- 2. Connect the devices using Copper Straight-Through Cables:
 - PC0 → Switch (FastEthernet 0/1)
 - PC1 → Switch (FastEthernet 0/2)
 - PC2 → Switch (FastEthernet 0/3)
 - PC3 → Switch (FastEthernet 0/4)

Step 3: Assign IP Addresses to PCs

Each VLAN should have its own network.

- 1. Click on PC0 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o **IP Address:** 192.168.10.2
 - Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.10.1
- 2. Click on PC1 → Set:
 - o IP Address: 192.168.10.3
 - Subnet Mask: 255.255.255.0

o Gateway: 192.168.10.1

3. Click on PC2 → Set:

IP Address: 192.168.20.2Subnet Mask: 255.255.25.0

o Gateway: 192.168.20.1

4. Click on PC3 → Set:

IP Address: 192.168.20.3Subnet Mask: 255.255.25.0

o Gateway: 192.168.20.1

Step 4: Configure VLANs on the Switch

1. Click on the Switch \rightarrow Go to CLI (Command Line Interface).

Enter Configuration Mode:

enable configure terminal

2.

Create VLANs:

vlan 10 name Sales vlan 20 name HR exit

3.

4. Assign Ports to VLANs:

Assign FastEthernet 0/1 & 0/2 to VLAN 10 (Sales):

interface FastEthernet 0/1 switchport mode access switchport access vlan 10 exit

interface FastEthernet 0/2 switchport mode access switchport access vlan 10 exit

Assign FastEthernet 0/3 & 0/4 to VLAN 20 (HR):

interface FastEthernet 0/3 switchport mode access switchport access vlan 20 exit

interface FastEthernet 0/4 switchport mode access switchport access vlan 20 exit

0

Step 5: Verify VLAN Configuration

Type the following command to verify VLAN assignments: show vlan brief

1.

- Ports Fa0/1 & Fa0/2 should be in VLAN 10.
- Ports Fa0/3 & Fa0/4 should be in VLAN 20.

Step 6: Test Connectivity

PC0 (Sales VLAN) should be able to ping PC1 (Sales VLAN): ping 192.168.10.3

•

PC2 (HR VLAN) should be able to ping PC3 (HR VLAN):

ping 192.168.20.3

•

PC0 (Sales VLAN) should NOT be able to ping PC2 (HR VLAN) because VLANs isolate traffic.

Step 7: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save as VLAN_Configuration.pkt.

Conclusion

By performing this experiment, you have: Created VLANs to segment network traffic.

- ✓ Assigned specific ports to different VLANs.
- ✓ Verified VLAN configuration using CLI commands.
- **✓** Tested VLAN **communication and isolation**.

This completes **Experiment 5: VLAN Configuration!** \mathscr{A} Let me know if you need clarifications.



Experiment 6: WLAN & DHCP Configuration in Cisco Packet Tracer

Objective:

To configure **Wireless LAN (WLAN)** and **Dynamic Host Configuration Protocol (DHCP)** in Cisco Packet Tracer to provide automatic IP addressing to wireless and wired devices.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Part 1: WLAN Configuration (Wireless Network Setup)

Step 2: Create the Wireless Network Topology

- 1. Drag and drop the following devices:
 - 1 Wireless Router (e.g., Linksys)
 - 2 PCs (wired connection)
 - 2 Laptops (wireless connection)
 - 1 Smartphone (wireless connection)
- 2. Connect the wired devices using Copper Straight-Through Cables:
 - PC0 → Wireless Router (Ethernet 1)
 - PC1 → Wireless Router (Ethernet 2)

Step 3: Configure the Wireless Router

- 1. Click on the Wireless Router → Go to the GUI (Graphical User Interface) tab.
- 2. Go to Wireless Settings:
 - Network Name (SSID): MyWiFi
 - Wireless Mode: Mixed
 - Channel: Auto

- SSID Broadcast: Enabled
- 3. Enable Security:

Security Mode: WPA2 Personal

Passphrase: 12345678Click Save Settings.

Step 4: Connect Wireless Devices to WiFi

- 1. Click on Laptop0 → Go to Desktop → PC Wireless:
 - Select the WiFi network (MyWiFi).
 - Enter the **password (12345678)**.
 - Click Connect.
- 2. Repeat the same steps for Laptop1 and Smartphone.

Part 2: DHCP Configuration (Automatic IP Address Assignment)

Step 5: Enable DHCP on the Wireless Router

- 1. Click on the Wireless Router \rightarrow Go to GUI \rightarrow Setup \rightarrow Network Setup.
- 2. Under LAN Settings:
 - Enable DHCP Server: Yes
 - Start IP Address: 192.168.1.100
 - Maximum Number of Users: 50
 - Subnet Mask: 255.255.255.0
 - o Gateway (Router's IP Address): 192.168.1.1
 - Click Save Settings.

Step 6: Configure the PCs to Obtain IP Automatically

- 1. Click on PC0 \rightarrow Go to Desktop \rightarrow IP Configuration.
 - Select DHCP.
 - The PC should receive an IP (e.g., 192.168.1.100).
- 2. Repeat the same steps for PC1, Laptop0, Laptop1, and Smartphone.

Step 7: Verify DHCP and Wireless Connectivity

1. Check assigned IP addresses:

Click on any device → **Desktop** → **Command Prompt** → Type: ipconfig

0

- The device should display an IP from the **DHCP range (192.168.1.100 192.168.1.150)**.
- 2. Test connectivity using ping:

From **PC0**, open **Command Prompt** and type: ping 192.168.1.101 (Another device's IP)

0

o If successful, you will receive **reply messages**.

Step 8: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save as WLAN_DHCP_Configuration.pkt.

Conclusion

By performing this experiment, you have: Configured a Wireless LAN (WLAN) with security.

- ✓ Enabled a DHCP Server to provide automatic IP addresses.
- Connected both wired and wireless devices to the network.
- ✓ Verified connectivity using ping and ipconfig.

Experiment 7: Spanning Tree Protocol (STP) Configuration in Cisco Packet Tracer

Objective:

To configure **Spanning Tree Protocol (STP)** in Cisco Packet Tracer to prevent network loops in a redundant switched network.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Step 2: Create the Network Topology

- 1. Drag and drop the following devices:
 - 3 Switches (e.g., 2960 Series)
 - 4 PCs (for testing connectivity)
- 2. Connect the devices using Copper Straight-Through Cables:
 - PC0 → Switch0 (FastEthernet 0/1)
 - PC1 → Switch1 (FastEthernet 0/1)
 - PC2 → Switch2 (FastEthernet 0/1)
 - PC3 → Switch2 (FastEthernet 0/2)
 - Switch0 → Switch1 (FastEthernet 0/2 to FastEthernet 0/2)
 - Switch1 → Switch2 (FastEthernet 0/3 to FastEthernet 0/3)
 - Switch2 → Switch0 (FastEthernet 0/4 to FastEthernet 0/4)
- 3. This creates a looped network topology, which STP will resolve.

Step 3: Configure STP on Switches

1. Click on Switch0 → Go to CLI (Command Line Interface).

Enter Configuration Mode:

enable configure terminal

2.

Set STP Mode to PVST (Per VLAN Spanning Tree):

spanning-tree mode pvst

3.

Set Switch0 as the Root Bridge (Lower priority makes it the Root Bridge):

spanning-tree vlan 1 priority 4096 exit

- 4.
- 5. Repeat the same on Switch1 and Switch2 but with higher priorities:

On Switch1:

enable
configure terminal
spanning-tree mode pvst
spanning-tree vlan 1 priority 8192
exit

0

On Switch2:

enable
configure terminal
spanning-tree mode pvst
spanning-tree vlan 1 priority 12288
exit

0

Step 4: Verify STP Operation

On each switch, type: show spanning-tree

- 1.
- Switch0 should be the Root Bridge.
- o One of the redundant links will be in the "Blocking" state.

Step 5: Test Connectivity

1. Click on PC0 \rightarrow Open Command Prompt.

Ping another PC (e.g., from PC0 to PC3): ping 192.168.1.3

2.

o If **successful**, STP is working correctly by preventing loops.

Step 6: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save as Spanning_Tree_Configuration.pkt.

Conclusion

By performing this experiment, you have:

- Configured Spanning Tree Protocol (STP) to prevent loops.
- Set a Root Bridge to control traffic flow.
- ✓ Verified STP operation with show spanning-tree.
- ✓ Tested network connectivity after STP blocking.

Experiment 8: MAC Learning Using ARP Table in Cisco Packet Tracer

Objective:

To observe how MAC address learning occurs in switches and how devices use the ARP (Address Resolution Protocol) table to communicate.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Step 2: Create the Network Topology

- 1. Drag and drop the following devices:
 - 1 Switch (e.g., 2960 Series)
 - 3 PCs (PC0, PC1, and PC2)
- 2. Connect the devices using Copper Straight-Through Cables:
 - PC0 → Switch (FastEthernet 0/1)
 - PC1 → Switch (FastEthernet 0/2)
 - PC2 → Switch (FastEthernet 0/3)

Step 3: Assign IP Addresses to PCs

- 1. Click on PC0 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - IP Address: 192.168.1.1
 - Subnet Mask: 255.255.255.0
- 2. Click on PC1 → Set:
 - o IP Address: 192.168.1.2
 - Subnet Mask: 255.255.255.0
- 3. Click on PC2 \rightarrow Set:
 - o IP Address: 192.168.1.3

Step 4: Check the ARP Table Before Communication

1. Click on PC0 → Open Command Prompt.

Type:

arp -a

2.

• Since no communication has occurred, the ARP table should be empty.

Step 5: Test Communication Between Devices

On PC0, type:

ping 192.168.1.2

1.

- o PC0 will send an ARP request to learn the MAC address of PC1.
- After the ARP process, PC0 will successfully **ping PC1**.

Check the ARP Table Again:

arp -a

2.

o The MAC address of PC1 should now be recorded in the table.

Repeat the same steps from PC1 to PC2:

ping 192.168.1.3

3.

This will add PC2's MAC address to PC1's ARP table.

Step 6: Verify MAC Learning on the Switch

1. Click on the Switch → Go to CLI (Command Line Interface).

Type the following command to view the MAC address table: enable show mac address-table

• This will display the **learned MAC addresses** and the corresponding **ports**.

Step 7: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save as MAC_Learning_ARP_Experiment.pkt.

Conclusion

By performing this experiment, you have:

- ✓ Observed how a switch learns MAC addresses dynamically.
- ✓ Used the ARP table to store MAC addresses for communication.
- ✓ Verified MAC learning using show mac address-table.
- ✓ Confirmed ARP resolution using arp -a on PCs.

Experiment 9: Subnetting in Cisco Packet Tracer

Objective:

To implement **Subnetting** in Cisco Packet Tracer and verify communication between different subnets using a **Router**.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Step 2: Plan the Subnetting

Assume we have a Class C network: 192.168.1.0/24 and we need four subnets.

- 1. Subnet Calculation (Using Subnet Mask 255.255.255.192 (/26)):
 - Subnet 1: 192.168.1.0/26 (1st subnet, range: 192.168.1.1 to 192.168.1.62, Broadcast: 192.168.1.63)
 - Subnet 2: 192.168.1.64/26 (2nd subnet, range: 192.168.1.65 to 192.168.1.126, Broadcast: 192.168.1.127)
 - Subnet 3: 192.168.1.128/26 (3rd subnet, range: 192.168.1.129 to 192.168.1.190, Broadcast: 192.168.1.191)
 - Subnet 4: 192.168.1.192/26 (4th subnet, range: 192.168.1.193 to 192.168.1.254, Broadcast: 192.168.1.255)

Step 3: Create the Network Topology

- 1. Drag and drop the following devices:
 - 1 Router (Router0)
 - 2 Switches (Switch0 & Switch1)

- 4 PCs (PC0, PC1, PC2, PC3)
- 2. Connect the devices using Copper Straight-Through Cables:
 - PC0 → Switch0 (FastEthernet 0/1)
 - PC1 → Switch0 (FastEthernet 0/2)
 - PC2 → Switch1 (FastEthernet 0/1)
 - PC3 → Switch1 (FastEthernet 0/2)
 - Switch0 → Router0 (GigabitEthernet 0/0)
 - Switch1 → Router0 (GigabitEthernet 0/1)

Step 4: Configure IP Addresses on PCs

Subnet 1 (Switch0 - PC0, PC1)

- 1. Click on PC0 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o IP Address: 192.168.1.10
 - o Subnet Mask: 255.255.255.192
 - o Gateway: 192.168.1.1
- 2. Click on PC1 → Go to Desktop → IP Configuration:
 - o IP Address: 192.168.1.20
 - o Subnet Mask: 255.255.255.192
 - o Gateway: 192.168.1.1

Subnet 2 (Switch1 - PC2, PC3)

- 3. Click on PC2 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o IP Address: 192.168.1.70
 - Subnet Mask: 255.255.255.192
 - o Gateway: 192.168.1.65
- 4. Click on PC3 → Go to Desktop → IP Configuration:
 - o IP Address: 192.168.1.80
 - o Subnet Mask: 255.255.255.192
 - o Gateway: 192.168.1.65

Step 5: Configure the Router (Inter-VLAN Routing)

1. Click on Router0 → Go to CLI (Command Line Interface).

Enter Configuration Mode:

enable configure terminal

- 2.
- 3. Assign IP Addresses to Router Interfaces:

For Subnet 1 (Connected to Switch0):

interface GigabitEthernet0/0 ip address 192.168.1.1 255.255.255.192 no shutdown exit

0

For Subnet 2 (Connected to Switch1):

interface GigabitEthernet0/1 ip address 192.168.1.65 255.255.255.192 no shutdown exit

0

Enable Routing:

exit write memory

4.

Step 6: Test Connectivity

1. Go to PC0 → Open Command Prompt.

Ping PC2 in a different subnet:

ping 192.168.1.70

2.

o If **successful**, the router is correctly routing packets between subnets.

Ping the Router Gateway from PC1:

ping 192.168.1.1

3.

o If **successful**, PC1 can communicate with the router.

Step 7: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save as Subnetting_Experiment.pkt.

Conclusion

By performing this experiment, you have:

- **✓** Subnetted a Class C network into multiple subnets.
- ✓ Configured IP addresses and subnet masks on PCs.
- ✓ Configured a Router for inter-subnet communication.
- Verified communication using the ping command.

This completes **Experiment 9: Subnetting in Cisco Packet Tracer!** ✓ Let me know if you need any clarifications. ♥

Experiment 10: Manual Routing in Cisco Packet Tracer

Objective:

To configure **Manual (Static) Routing** in Cisco Packet Tracer to enable communication between multiple networks without using dynamic routing protocols.

Step-by-Step Procedure:

Step 1: Open Cisco Packet Tracer

1. Launch Cisco Packet Tracer.

Step 2: Create the Network Topology

- 1. Drag and drop the following devices:
 - 2 Routers (Router0 & Router1)
 - 2 Switches (Switch0 & Switch1)
 - 4 PCs (PC0, PC1, PC2, PC3)
- 2. Connect the devices using Copper Straight-Through Cables:
 - PC0 → Switch0 (FastEthernet 0/1)
 - PC1 → Switch0 (FastEthernet 0/2)
 - PC2 → Switch1 (FastEthernet 0/1)
 - PC3 → Switch1 (FastEthernet 0/2)
 - Switch0 → Router0 (GigabitEthernet 0/0)
 - Switch1 → Router1 (GigabitEthernet 0/0)
 - Router0 → Router1 (via Serial Connection on Serial0/0/0)

Step 3: Assign IP Addresses and Subnet Masks

We will use the following network subnets:

- 1. Network 1 (PC0, PC1, Switch0, Router0): 192.168.1.0/24
- 2. Network 2 (PC2, PC3, Switch1, Router1): 192.168.2.0/24
- 3. Network 3 (Router0 to Router1 link): 192.168.3.0/30

Step 4: Configure IP Addresses on PCs

Subnet 1 (Switch0 - PC0, PC1)

- 1. Click on PC0 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o IP Address: 192.168.1.10
 - Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.1.1
- 2. Click on PC1 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o IP Address: 192.168.1.20
 - Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.1.1

Subnet 2 (Switch1 - PC2, PC3)

- 3. Click on PC2 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o IP Address: 192.168.2.10
 - Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.2.1
- 4. Click on PC3 \rightarrow Go to Desktop \rightarrow IP Configuration:
 - o IP Address: 192.168.2.20
 - o Subnet Mask: 255.255.255.0
 - o Gateway: 192.168.2.1

Step 5: Configure Routers

Router0 Configuration

1. Click on Router0 → Go to CLI.

Enter Configuration Mode:

enable configure terminal

2.

Configure the GigabitEthernet Interface (Connecting to Switch0):

interface GigabitEthernet0/0 ip address 192.168.1.1 255.255.255.0 no shutdown exit

3.

Configure the Serial Interface (Connecting to Router1):

interface Serial0/0/0 ip address 192.168.3.1 255.255.255.252 clock rate 64000 no shutdown exit

4.

Set Static Route to Network 2 (192.168.2.0/24):

ip route 192.168.2.0 255.255.255.0 192.168.3.2 exit

5.

Router1 Configuration

1. Click on Router1 \rightarrow Go to CLI.

Enter Configuration Mode:

enable configure terminal

2.

Configure the GigabitEthernet Interface (Connecting to Switch1):

interface GigabitEthernet0/0 ip address 192.168.2.1 255.255.255.0 no shutdown exit

3.

Configure the Serial Interface (Connecting to Router0):

```
interface Serial0/0/0
ip address 192.168.3.2 255.255.255.252
no shutdown
exit
```

4.

Set Static Route to Network 1 (192.168.1.0/24):

```
ip route 192.168.1.0 255.255.255.0 192.168.3.1 exit
```

5.

Save Configuration:

write memory

6.

Step 6: Test Connectivity

1. Go to PC0 → Open Command Prompt.

Ping PC2 (from different subnet):

```
ping 192.168.2.10
```

2.

o If **successful**, the routers are correctly routing packets.

Ping the Router Gateway from PC1:

```
ping 192.168.1.1
```

3.

o If **successful**, PC1 can communicate with Router0.

Step 7: Save the Packet Tracer File

- 1. Click **File** → **Save As**.
- 2. Save as Manual_Routing_Experiment.pkt.

Conclusion

By performing this experiment, you have:

- **✓ Manually configured static routing** on routers.
- ✓ Assigned IP addresses to PCs and routers for proper subnetting.
- ✓ Used ip route command to manually define routing paths.
- ✓ Verified communication between networks using the ping command.

This completes **Experiment 10: Manual Routing in Cisco Packet Tracer**! **✓** Let me know if you need any clarifications.

□