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By using this software you are accepting the terms of the End User License Agreement which is available in the "End User License Agreement DTAPI-TS October 2012.pdf" file provided with this software, or from DekTec by e-mailing info@dektec.com.

#### 1.1 Summary

The DTAPI-TS library allows you to easily integrate transport stream analysis in your own application. You can use it to extract DVB-SI or ATSC PSIP information from a stream like a list of services with their names. The library can even extract some basic information from the underlying elementary streams such as the audio/video codec used, the resolution and the number of audio channels.

#### 1.2 Installation

To install DTAPI-TS you'll need to obtain a license from DekTec first. Once you've got a license in the form of a .dtlic file you can install DTAPI-TS.

#### 1.2.1 Windows

On windows you proceed by running DTAPI-TS.exe. You'll be asked to select the license file you've received and also an output directory. Once you've done this you can click on "Extract DTAPI-TS". The installer will proceed to unpack DTAPITS.h and several .lib files to the directory you picked earlier. The following static link libraries are available:

Filename	#bits	Run-time library	Configuration
DTAPITSMD.lib	32	multi-threaded DLL (/MD)	release
DTAPITSMDd.lib	32	multi-threaded DLL (/MD)	debug
DTAPITSMT.lib	32	multi-threaded (/MT)	release
DTAPITSMTd.lib	32	multi-threaded (/MT)	debug
DTAPITS64MD.lib	64	multi-threaded DLL (/MD)	release
DTAPITS64MDd.lib	64	multi-threaded DLL (/MD)	debug
DTAPITS64MT.lib	64	multi-threaded (/MT)	release
DTAPITS64MTd.lib	64	multi-threaded (/MT)	debug

The correct version of the DTAPI-TS library is automatically linked to the application. This is accomplished with pragma directives in DTAPITS.h. Automatic linking can be disabled by defining \_DTAPI\_DISABLE\_AUTO\_LINK before including DTAPITS.h.

So, to use a static link library of DTAPI-TS follow these steps:

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1. Copy DTAPITS.h and the right version(s) of DTAPITSxxx.lib to your project or to a standard location visible to VC++.

- 2. Add "#include "DTAPITS.h" to each files that uses DTAPI-TS.
- 3. Compile your application using compiler setting that match those of the lib file.

#### 1.2.2 Linux

On linux you run the binary InstallDTAPITS from the commandline with as first argument the name of the license file. It'll check if the license is valid and if so, extract DTAPITS.h, DTAPITS.o and DTAPITS64.o to the current directory. To use DTAPI-TS in your application simply include DTAPITS.h in your source file and make sure to include DTAPITS.o (or DTAPITS64.o) in your link step.

The C++11 standard has different versions of the Application Binary Interface (ABI). You can select the CXX11 ABI version by using the \_GLIBCXX\_USE\_CXX11\_ABI compiler option. If the compiler option is not used, the compiler uses the default setting setted up at compile time of the compiler.

The GCC4.8 libraries are compatible with the CXX11 ABI version 0. The GCC5.1 libraries are compatible with the CXX11 ABI version 1.

If the compiler only supports CXX11 ABI version 0, you should always use the GCC4.8 libraries. If the compiler only supports CXX11 ABI version 1, you should always use the GCC5.1 libraries. If the compiler supports both, you can force the CXX11 ABI version with the \_GLIBCXX\_USE\_CXX11\_ABI compiler option.

#### 1.3 Usage

DTAPI-TS usage resolves around a few main classes. First you create an instance of the DtTsLib class. Ignore the arguments, they have the correct default values and are there for checking the license. DtTsLib::CreateDtTs-InfoInstance() creates an instance of the second main class, DtTsInfo. The next step is to pick the most useful DtTsInfoInput class for your use case. Pick one, create an instance of it and feed it data using the DtTsInfoInput::NewData function. The results of the analysis are in an instance of the DtTsData class which you can find as the m Data member of DtTsInfo. See also the examples on how to get started.

# **Revision History**

The section lists the various changes made to DTAPI-TS.

Revision	Date	Change description
v1.5.4.29	2019.07.25	Update for July2019 DTAPI changes
v1.5.3.28	2019.06.25	<ul> <li>Fix for potential HEVC parsing crash</li> <li>Fix for H264 Interlaced/Non interlaced signalling not correctly parsed</li> </ul>
v1.5.2.27	2019.05.15	Fix for potential crash when using DT_STANDARDMODE_ATSC mode  Fix for HEVC Frame rate not always indicated  Fix for H264 videoformat did not indicate Interlaced/Non interlaced signalling

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	Fix for potential crash on older PC's that did not support AVX instruction set
2019.01.24	
	<ul> <li>Added support for TR 101 290 priority 3 errors</li> </ul>
	<ul> <li>Added missing Linux support for Aac, Ac3, Ac4, Aes, Eac3, Tp, PtsDts, Pes, Pcr, Mpa</li> </ul>
	<ul> <li>Added support for HEVC chroma format and bit depth fields</li> </ul>
	<ul> <li>Fix for possible incorrect resolution for HEVC</li> </ul>
	<ul> <li>Fix for exception during HEVC header parse (seen on Ubuntu 14.04 linker v2.24)</li> </ul>
	Fix for possible AAC header parse issue
	Fix problem with memory deallocation PES packed (Windows only)
	2019.01.24

v1.4.2.22	2018.06.13	
		Added support for timestamped TS packets
		Added support for Teletext streams
		Added support for Visual Studio 2017 (VC15)
		<ul> <li>Fix wrong m_Pid and m_TableId in P2_PCR_ACCURANCY callback indication</li> </ul>
		<ul> <li>Fix for failing         DecodeFromTable method         of DtTableBat class     </li> </ul>
		Fix for extracted resolution error for HEVC due to conformance_window_flag
		Fix for     DtapiTs::BitPtr::GetBits()     Assertion
		Fix problem with DEBUG version and assertions in Linux

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v1.4.1.21	2017.07.18	
		Added support for AC-4     audio in a DVB-stream
v1.3.3.19	2017.01.23	Fix for rare crash in
		TsInfoImpl::RemovePidRef
v1.3.2.18	2016.08.24	
		<ul> <li>Fix for incomplete packet extraction in corner cases involving stuffing tables</li> </ul>
		Add     AddPasPaskatCallbask/int
		AddPesPacketCallback(int Pid, DtPesCallback Callback) to .NET wrapper
v1.3.1.17	2016.06.06	
		Reported H.264 frame rate was double the actual frame rate in some cases
		Detect SMPTE 302M AES3     audio
v1.3.0.16	2016.02.24	
		Add support for Visual Studio 2015 (VC14)
v1.2.5.15	2014.09.18	
		H.264 / AVC: adjust frame size for cropping
		<ul> <li>Add DtStructuredTable subclasses and DtDesc* classes to .NET wrapper</li> </ul>
		Fix for possible crash while parsing E-AC3 audio
		DtTsData::m_Tables was not accesible via .NET wrapper

v1.2.4.14	2014.06.25	
		Descriptor parsing could fail if there were extended descriptors
		Parse HEVC streams
		Add MSVC 2013 libraries
v1.2.3.13	2014.03.03	
		Add TR 101 290 support to     .NET wrapper
		Add MSVC 2012 libraries
		Add code for TS file analyzer as example
		Add example on how to use callbacks
v1.2.2.12	2013.08.14	
		<ul> <li>1 and 3 segments TMCC files were not recognized correctly</li> </ul>
		Fix infinite loop if a stream contains a DVB-T2 descriptor
		DtTs*Input classes called Lock() to make sure the DtTsInfo was not changed but never unlocked the object again
v1.2.0.10	2013.04.29	
		• TR 101 290 support (priority 1 and 2).
		<ul> <li>Add support for more descriptors via new DtDesc* classes.</li> </ul>
		<ul> <li>Compute         DtTsData::m_NitTsRate         also from a terrestial         delivery system descriptor.     </li> </ul>
		DtVideoEsInfo::m_HorzSize and     DtVideoEsInfo::m_VertSize could contain garbage in some rare cases, even though     DtVideoEsInfo::m_Mask indicated those fields were valid.
		Don't parse PAT/CAT when they are on the wrong PID.
Copyright © 2012-2019 DekTec Digital Video BV. Al	l rights reserved.	DtTablePat::DecodeFrom- Section swapped m_Pid and m_ServiceId.

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v1.1.0.7	2013.02.25	
		Add new classes that help to extract descriptor information from raw table data.
		Changes to DtSubTableId to make it easier to filter only on certain values.
		<ul> <li>Fix for small memory leak when delete-ing a DtTsInfo object.</li> </ul>
v1.0.4.5	2012.12.06	
		Crash in case a file had sections with more than 4093 bytes.
V1.0.3.3	2012.11.13	Protect against division by zero in case you set TsRate to 0 on a DtTsPacketInput object, invalid TsRate values are now ignored and replaced by a default.
		String conversion between different charsets was broken on Linux.
V1.0.2.2	2012.09.10	First external release

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DtapiTs::DtBitrate
DtapiTs::DtBitrateSettings
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DtapiTs::DtCallback2 < TArg1, TArg2 >
DtapiTs::DtCallback3< TArg1, TArg2, TArg3 >
DtapiTs::DtCaSystem
DtapiTs::DtDescDvbAc3
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DtapiTs::DtDescDvbComponent
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DtapiTs::DtDescDvbLinkage
DtapiTs::DtDescDvbLocalTimeOffset
DtapiTs::DtDescDvbMultilingualComponent
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DtapiTs::DtDescDvbSDelivery
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### **Module Documentation**

#### 7.1 Structured information from binary descriptors

Classes that help to extract information from descriptors.

#### **Classes**

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Parsed information from the DVB AC-3 descriptor.

class DtapiTs::DtDescDvbCDelivery

Parsed information from the DVB cable delivery system descriptor.

class DtapiTs::DtDescDvbComponent

Parsed information from the DVB component descriptor.

• class DtapiTs::DtDescDvbDataBroadcast

Parsed information from the DVB data broadcast descriptor.

class DtapiTs::DtDescDvbDataBroadcastId

Parsed information from the DVB data broadcast id descriptor.

class DtapiTs::DtDescDvbLinkage

Parsed information from the DVB linkage descriptor.

class DtapiTs::DtDescDvbLocalTimeOffset

Parsed information from the DVB local time offset descriptor.

class DtapiTs::DtDescDvbMultilingualComponent

Parsed information from the DVB multilingual component descriptor.

• class DtapiTs::DtDescDvbNetworkName

Parsed information from the DVB network name descriptor.

• class DtapiTs::DtDescDvbSDelivery

Parsed information from the DVB satellite delivery system descriptor.

• class DtapiTs::DtDescDvbService

Parsed information from the DVB service descriptor.

class DtapiTs::DtDescDvbServiceList

Parsed information from the DVB service list descriptor.

· class DtapiTs::DtDescDvbSubtitling

Parsed information from the DVB subtitling descriptor.

class DtapiTs::DtDescDvbTDelivery

Parsed information from the DVB terrestrial delivery system descriptor.

class DtapiTs::DtDescDvbTeletext

Parsed information from the DVB teletext descriptor.

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class DtapiTs::DtDescMpegCa

Parsed information from the conditional access descriptor.

• class DtapiTs::DtDescMpegLanguage

Parsed information from the ISO 639 language descriptor.

class DtapiTs::DtDescMpegPrivDataIndicator

Parsed information from private data indicator descriptor.

· class DtapiTs::DtDescMpegRegistration

Parsed information from the registration descriptor.

• class DtapiTs::DtDescMpegVideoStream

Parsed information from the video stream descriptor.

• class DtapiTs::DtDescPrivLcn

Class that can be used to parse logical channel numbers from a (list of) descriptors.

- struct DtapiTs::DtDescPrivLcn::DtLogicalChannelNumber
- struct DtapiTs::DtDescDvbLinkage::EventLinkage
- struct DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage
- struct DtapiTs::DtDescMpegLanguage::LangCode
- struct DtapiTs::DtDescDvbLocalTimeOffset::LocalTimeOffset
- struct DtapiTs::DtDescDvbLinkage::MobileHandOverInfo
- struct DtapiTs::DtDescDvbServiceList::ServiceListItem
- struct DtapiTs::DtDescDvbSubtitling::Subtitling
- struct DtapiTs::DtDescDvbTeletext::Teletext

#### 7.1.1 Detailed Description

Classes that help to extract information from descriptors.

# 7.2 Structured information from binary tables

Classes that help to extract information from tables / table-sections.

#### Classes

struct DtapiTs::DtTablePat::DtProgramMapping

Serviceld to PMT Pid mapping for a single service.

• class DtapiTs::DtStructuredTable

Base class for all structured table classes.

· class DtapiTs::DtTableBat

Structured version of the raw data contained in a Bouquet association table.

· class DtapiTs::DtTableBatInner

This class holds all descriptors of one sub-loop of a BAT table.

class DtapiTs::DtTableCat

Class that can be used to parse all descriptors in the Conditional Access Table.

· class DtapiTs::DtTableNit

Structured version of the raw data contained in a Network Information Table.

· class DtapiTs::DtTableNitInner

This class holds all descriptors of one sub-loop of the NIT table.

class DtapiTs::DtTablePat

Structured version of the raw data contained in a Program Association Table.

· class DtapiTs::DtTablePmt

Class that can be used to parse all descriptors in the Program Map Table.

class DtapiTs::DtTablePmtInner

This class holds all descriptors of compoment in a PMT table.

class DtapiTs::DtTableSdt

Structured version of the raw data contained in a Service description table.

· class DtapiTs::DtTableSdtInner

This class holds all descriptors of one sub-loop of the SDT table.

class DtapiTs::DtTableTdt

Structured version of the raw data contained in a Time and Date section.

class DtapiTs::DtTableTot

Structured version of the raw data contained in a Time Offset Table.

# 7.2.1 Detailed Description

Classes that help to extract information from tables / table-sections.

24 **Module Documentation** 

# **Chapter 8**

# **Namespace Documentation**

# 8.1 DtapiTs Namespace Reference

All DTAPITS code lives in the DtapiTs namespace.

#### Classes

- · class DtAacEsInfo
- · class DtAc3EsInfo
- · class DtAc4EsInfo
- · class DtAudioEsInfo

Information about an audio elementary stream extracted from PES packets.

- class DtAudioEsInfo2
- · class DtBitrate

Some statistics about the bitrate of a PID, service or transport stream.

· class DtBitrateSettings

Settings for the bitrate measurement sliding window.

class DtCallback1

Helper class to store a function pointer to a function with one argument and a pointer to the associated data.

class DtCallback2

Helper class to store a function pointer to a function with two arguments and a pointer to the associated data.

class DtCallback3

Helper class to store a function pointer to a function with 3 arguments and a pointer to the associated data.

class DtCaSystem

Descripion of a conditional access system.

class DtDescDvbAc3

Parsed information from the DVB AC-3 descriptor.

class DtDescDvbCDelivery

Parsed information from the DVB cable delivery system descriptor.

class DtDescDvbComponent

Parsed information from the DVB component descriptor.

· class DtDescDvbDataBroadcast

Parsed information from the DVB data broadcast descriptor.

class DtDescDvbDataBroadcastId

Parsed information from the DVB data broadcast id descriptor.

class DtDescDvbLinkage

Parsed information from the DVB linkage descriptor.

class DtDescDvbLocalTimeOffset

Parsed information from the DVB local time offset descriptor.

· class DtDescDvbMultilingualComponent

Parsed information from the DVB multilingual component descriptor.

class DtDescDvbNetworkName

Parsed information from the DVB network name descriptor.

· class DtDescDvbSDelivery

Parsed information from the DVB satellite delivery system descriptor.

· class DtDescDvbService

Parsed information from the DVB service descriptor.

class DtDescDvbServiceList

Parsed information from the DVB service list descriptor.

class DtDescDvbSubtitling

Parsed information from the DVB subtitling descriptor.

class DtDescDvbTDelivery

Parsed information from the DVB terrestrial delivery system descriptor.

class DtDescDvbTeletext

Parsed information from the DVB teletext descriptor.

• class DtDescMpegCa

Parsed information from the conditional access descriptor.

· class DtDescMpegLanguage

Parsed information from the ISO 639 language descriptor.

class DtDescMpegPrivDataIndicator

Parsed information from private data indicator descriptor.

class DtDescMpegRegistration

Parsed information from the registration descriptor.

class DtDescMpegVideoStream

Parsed information from the video stream descriptor.

class DtDescPrivLcn

Class that can be used to parse logical channel numbers from a (list of) descriptors.

class DtDescriptor

DtDescriptor represents a single descriptor within one of the tables.

class DtDvbCNitInfo

DVB-C delivery system information as extracted from the NIT.

· class DtDvbShModInfo

DVB-SH modulation info.

class DtDvbShNitInfo

DVB-SH delivery system information as extracted from the NIT.

· class DtDvbShOfdmInfo

DVB-SH OFDM modulation info.

class DtDvbShTdmInfo

DVB-SH TDM modulation info.

class DtDvbSNitInfo

DVB-S delivery system information as extracted from the NIT.

class DtDvbT2CellInfo

Information about a DVB-T2 cell.

class DtDvbT2NitInfo

DVB-T2 delivery system information as extracted from the NIT.

· class DtDvbT2SubCellInfo

Information about a single DVB-T2 sub-cell.

class DtDvbTNitInfo

DVB-T delivery system information as extracted from the NIT.

- class DtEac3EsInfo
- · class DtEsInfoBase
- · class DtHeAacEsInfo
- · class DtJitterPoint
- class DtMpaEsInfo
- class DtPcr

Class representing PCR timestamp:

· class DtPcrInfo

Some statistics about the bitrate of a PID, service or transport stream.

- · class DtPes
- class DtPidInfo

Class that contains general information about one PID.

class DtPtsDts

Class representing PTS/DTS timestamp:

· class DtServiceComponentInfo

Information about a service component.

· class DtServiceInfo

Information about a service.

• class DtStructuredTable

Base class for all structured table classes.

class DtSubTableId

Unique identifier for each sub-table.

· class DtTable

Binary repesentation of an SI table.

class DtTableBat

Structured version of the raw data contained in a Bouquet association table.

class DtTableBatInner

This class holds all descriptors of one sub-loop of a BAT table.

class DtTableCat

Class that can be used to parse all descriptors in the Conditional Access Table.

class DtTableNit

Structured version of the raw data contained in a Network Information Table.

· class DtTableNitInner

This class holds all descriptors of one sub-loop of the NIT table.

class DtTablePat

Structured version of the raw data contained in a Program Association Table.

class DtTablePmt

Class that can be used to parse all descriptors in the Program Map Table.

class DtTablePmtInner

This class holds all descriptors of compoment in a PMT table.

class DtTableSdt

Structured version of the raw data contained in a Service description table.

class DtTableSdtInner

This class holds all descriptors of one sub-loop of the SDT table.

class DtTableSection

Binary repesentation of one section of an SI table.

class DtTableTdt

Structured version of the raw data contained in a Time and Date section.

class DtTableTot

Structured version of the raw data contained in a Time Offset Table.

· class DtTimeDiff

Difference between two timestamps.

class DtTimestamp

Abstract timestamp, do not rely on the internal representation.

- · class DtTp
- class DtTr101290

Base class for TR 101 290 support.

• class DtTr101290Error

Information about a single TR 101 290 indicator.

· class DtTsData

Main DtapiTs class that contains all data extracted from a transport stream.

· class DtTsInfo

Main DtapiTs class that is used for setting parameters, adding callbacks, passing in the transport stream buffer (via a DtTsInfoInput object) and finally reading back the results.

· class DtTsInfoInput

Abstract base class for splitting (large) input buffers into timestamped packets.

· class DtTsLib

Main DtapiTs class used to create instances of the analysis classes.

class DtTsPacketInput

Input class that handles a transport stream without any timestamps.

class DtTsTimestampedPacketInput

Input class that handles a transport stream packets with timestamps as delivered by DTAPI when a DtInpChannel is set to DTAPI\_RXMODE\_TIMESTAMP32.

• class DtTsTransparentInput

Input class that handles timestamped transparent packets as delivered by DTAPI when a DtInpChannel is set to DTAPI\_RXMODE\_STTRP\DTAPI\_RXMODE\_TIMESTAMP32.

- · class DtVideoAspectRatio
- class DtVideoEsAvcInfo
- · class DtVideoEsInfo

Information about a video elementary stream extracted from PES packets.

# **Typedefs**

• typedef std::vector< DtCaSystem > DtCaSystemList

List of used conditional access systems.

· typedef std::vector

< DtJitterPoint > DtPcrJitter

#### **Enumerations**

```
    enum DtAacObjType {

 DT AACOBJTYPE NULL = 0,
 DT_AACOBJTYPE_AAC_MAIN = 1,
 DT_AACOBJTYPE_AAC_LC = 2,
 DT AACOBJTYPE AAC SSR = 3,
 DT AACOBJTYPE LTP = 4,
 DT_AACOBJTYPE_SBR = 5,
 DT_AACOBJTYPE_AAC_SCALABLE = 6,
 DT_AACOBJTYPE_TWINVQ = 7,
 DT_AACOBJTYPE_CELP = 8,
 DT_AACOBJTYPE_HVXC = 9,
 DT_AACOBJTYPE_RESV1 = 10,
 DT AACOBJTYPE RESV2 = 11,
 DT_AACOBJTYPE_TTSI = 12,
 DT_AACOBJTYPE_MAIN_SYNTHETIC = 13,
 DT_AACOBJTYPE_WAVETABLE_SYNTHETIC = 14,
 DT AACOBJTYPE GENERAL MIDI = 15,
 DT_AACOBJTYPE_ALGO_SYNTHESIS_AND_AUDIO_FXE = 16,
 DT_AACOBJTYPE_ER_AAC_LC = 17,
 DT_AACOBJTYPE_RESV3 = 18,
 DT AACOBJTYPE ER AAC LTP = 19,
 DT_AACOBJTYPE_ER_AAC_SCALABLE = 20,
 DT_AACOBJTYPE_ER_TWINVQ = 21,
 DT AACOBJTYPE ER BASC = 22,
 DT_AACOBJTYPE_ER_AAC_LD = 23,
 DT_AACOBJTYPE_ER_CELP = 24,
 DT_AACOBJTYPE_ER_HVXC = 25,
 DT_AACOBJTYPE_ER_HILN = 26,
 DT_AACOBJTYPE_ER_PARAMETRIC = 27,
 DT_AACOBJTYPE_SSC = 28,
 DT_AACOBJTYPE_PS = 29,
 DT AACOBJTYPE MPEG SURROUND = 30,
 DT_AACOBJTYPE_ESCAPE = 31,
 DT_AACOBJTYPE_LAYER1 = 32,
 DT AACOBJTYPE LAYER2 = 33,
 DT AACOBJTYPE LAYER3 = 34,
 DT AACOBJTYPE DST = 35,
 DT_AACOBJTYPE_ALS = 36,
 DT_AACOBJTYPE_SLS = 37,
 DT AACOBJTYPE SLS NON CORE = 38,
 DT_AACOBJTYPE_ER_AAC_ELD = 39,
 DT AACOBJTYPE SMR SIMPLE = 40,
 DT AACOBJTYPE SMR MAIN = 41 }
    AAC (exended-)object type, this indicates how the audio is encoded in an AAC stream.

    enum DtAacProfile {

 DT AACPROFILE UNKNOWN,
 DT_AACPROFILE_LOW_COMPLEXITY,
 DT AACPROFILE MAIN,
 DT AACPROFILE SCALABLE SAMPLING RATE }
```

• enum DTAPITS\_RESULT {

AAC profile that is used for the audio stream.

```
DTAPITS_OK,
 DTAPITS_E_INVALID_BUF,
 DTAPITS_E_TABLEID_MISMATCH,
 DTAPITS_E_MISSING_DATA,
 DTAPITS_E_INVALID_DESC_LEN,
 DTAPITS E CRC MISMATCH,
 DTAPITS E INVALID TAG,
 DTAPITS E INVALID PDS,
 DTAPITS E INVALID DESC,
 DTAPITS_E_DESC_NOT_FOUND,
 DTAPITS_E_DESC_TOO_SHORT,
 DTAPITS_E_INVALID_FIELD,
 DTAPITS_E_INVALID_ARG,
 DTAPITS E NOT SUPPORTED,
 DTAPITS_E_PARSE_ERROR }
    List of return values from various DTAPI-TS functions.
enum DtAtscCcType {
 DT CCTYPE EIA608,
 DT CCTYPE EIA708 }
    Atsc closed caption type.

    enum DtAudioMode {

 DT_AUDIOMODE_UNKNOWN,
 DT AUDIOMODE STEREO,
 DT_AUDIOMODE_JOINT_STEREO,
 DT_AUDIOMODE_DUAL,
 DT AUDIOMODE MONO,
 DT AUDIOMODE AC3 CH1CH2,
 DT AUDIOMODE AC3 CENTER,
 DT_AUDIOMODE_AC3_LR,
 DT_AUDIOMODE_AC3_LCR,
 DT AUDIOMODE AC3 LRS,
 DT_AUDIOMODE_AC3_LCRS,
 DT_AUDIOMODE_AC3_LR_SL_SR,
 DT_AUDIOMODE_AC3_LCR_SL_SR,
 DT AUDIOMODE AAC CF,
 DT AUDIOMODE AAC LF RF,
 DT AUDIOMODE AAC CF LF RF,
 DT AUDIOMODE AAC CF LF RF RS,
 DT_AUDIOMODE_AAC_CF_RF_LF_LR_RR,
 DT_AUDIOMODE_AAC_CF_RF_LF_LR_RR_FLF,
 DT_AUDIOMODE_AAC_CR_RF_LF_ROF_LOF_LR_RR_FLF }
    Audio modes of the audio in elementary streams.
enum DtDeliverySystem {
 DT_DELIVERYSYSTEM_CABLE,
 DT_DELIVERYSYSTEM_SATELLITE,
 DT DELIVERYSYSTEM TERRESTRIAL,
 DT_DELIVERYSYSTEM_T2,
 DT_DELIVERYSYSTEM_SH,
 DT DELIVERYSYSTEM INVALID = -1 }
```

Types of delivey system descriptor as can be found in the DVB NIT table.

enum DtDescriptorType {

```
DT_DESC_DVB_AC3,
 DT DESC DVB AC4,
 DT_DESC_DVB_DVB_C_DELIVERY,
 DT_DESC_DVB_COMPONENT,
 DT_DESC_DVB_EAC3,
 DT DESC DVB DATA BROADCAST,
 DT DESC DVB DATA BROADCAST ID.
 DT DESC DVB LINKAGE,
 DT_DESC_DVB_LOCAL_TIME_OFFSET,
 DT DESC DVB MULTILINGUAL COMPONENT,
 DT DESC DVB NETWORK NAME,
 DT_DESC_DVB_DVB_S_DELIVERY,
 DT_DESC_DVB_SERVICE,
 DT DESC DVB SERVICE LIST,
 DT_DESC_DVB_SUBTITLING,
 DT_DESC_DVB_DVB_T_DELIVERY,
 DT DESC DVB TELETEXT,
 DT DESC MPEG CA,
 DT_DESC_MPEG_LANGUAGE,
 DT DESC MPEG PRIV DATA INDICATOR,
 DT DESC MPEG REGISTRATION,
 DT_DESC_MPEG_VIDEO_STREAM,
 DT_DESC_PRIV_LCN,
 DT_DESC_UNKNOWN = -1 }
• enum DtDvbT2MisoMode {
 DT_T2MISO_SISO,
 DT T2MISO MISO,
 DT T2MISO UNK }
    SIDO/MISO mode for DVB-T2.s.
enum DtFecOuter {
 DT_FECOUTER_NONE,
 DT_FECOUTER_RS_204_188,
 DT_FECOUTER_UNK }
    Outer forwared error correction as specified in the cable delivery descriptor.

    enum DtGuardInterval {

 DT SH GUARDINTERVAL_1_32,
 DT_SH_GUARDINTERVAL_1_16,
 DT_SH_GUARDINTERVAL_1_8,
 DT_SH_GUARDINTERVAL_1_4 }
    Guard interval for DVB-SH.
enum DtMpaLayer {
 DT_MPA_LAYER_INVALID = -1,
 DT MPA LAYER 1,
 DT MPA_LAYER_2,
 DT_MPA_LAYER_3 }
    MPEG audio layer.
enum DtMpaVersion {
 DT_MPA_VERSION_INVALID = -1,
 DT_MPA_VERSION_1,
 DT_MPA_VERSION_2,
 DT_MPA_VERSION_2_5 }
    MPEG Audio version.

    enum DtPolarization {

 DT POLAR LIN HOR,
 DT POLAR LIN VERT,
 DT_POLAR_CIRC_LEFT,
 DT_POLAR_CIRC_RIGHT }
```

```
Polarization of the transmitted signal.
enum DtRollOff {
 DT_SH_ROLLOFF_35,
 DT SH ROLLOFF 25,
 DT SH ROLLOFF 15,
 DT_SH_ROLLOFF_UNK }
    Roll-off factor for DVB-SH.
enum DtScrambling {
 DT_SCRAMBLING_NONE,
 DT SCRAMBLING RESERVED,
 DT_SCRAMBLING_EVEN,
 DT SCRAMBLING ODD }
    How the last transport packet on a given pid was scrambled.

    enum DtServiceType {

 DT SERVICETYPE UNKNOWN,
 DT SERVICETYPE TELEVISION,
 DT_SERVICETYPE_RADIO }
    Very course type of service, useful for quickly identifying the content type.
enum DtShBandwidth {
 DT SH BANDWITH 8MHZ,
 DT_SH_BANDWITH_7MHZ,
 DT_SH_BANDWITH_6MHZ,
 DT_SH_BANDWITH_5MHZ,
 DT SH BANDWITH 1 7MHZ,
 DT SH BANDWITH UNK }
    Bandwidth for DVB-SH.
enum DtShCodeRate {
 DT_SH_CODERATE_1_5,
 DT_SH_CODERATE_2_9,
 DT_SH_CODERATE_1_4,
 DT_SH_CODERATE_2_7,
 DT SH_CODERATE_1_3,
 DT SH CODERATE 1 3 COMPL,
 DT SH CODERATE 2 5,
 DT_SH_CODERATE_2_5_COMPL,
 DT_SH_CODERATE_1_2,
 DT_SH_CODERATE_1_2_COMPL,
 DT_SH_CODERATE_2_3,
 DT_SH_CODERATE_2_3_COMPL,
 DT_SH_CODERATE_RESERVED }
    Code rate for DVB-SH.

    enum DtShModMode {

 DT SH MOD QPSK,
 DT_SH_MOD_8PSK,
 DT_SH_MOD_16APSK,
 DT_SH_MOD_UNK }
    Modulation modi supported by DVB-SH.
enum DtShModType {
 DT_SH_MOD_TDM,
 DT_SH_MOD_OFDM }
    Modulation types supported by DVB-SH.
enum DtStandardMode {
 DT STANDARDMODE UNK,
 DT STANDARDMODE ATSC,
 DT_STANDARDMODE_DVB,
```

DT\_STANDARDMODE\_DVB\_RCS }

Used to set the mode in which the DtapiTs library operates.

```
enum DtStreamType {
 DT_STREAMTYPE_INVALID = -1,
 DT_STREAMTYPE_UNKNOWN = 0x00000000,
 DT STREAMTYPE MPEG1 VIDEO = 0x00000001,
 DT STREAMTYPE MPEG2 VIDEO = 0x00000002,
 DT_STREAMTYPE_MPEG1_AUDIO = 0x00000003,
 DT STREAMTYPE_MPEG2_AUDIO = 0x00000004,
 DT STREAMTYPE PRIV SECTIONS = 0x00000005,
 DT_STREAMTYPE_PRIV_DATA = 0x00000006,
 DT_STREAMTYPE_MHEG = 0x00000007,
 DT_STREAMTYPE_DSMCC = 0x00000008,
 DT STREAMTYPE H 222 1 = 0 \times 000000009,
 DT_STREAMTYPE_13818_6_TA = 0x0000000A,
 DT_STREAMTYPE_13818_6_TB = 0x0000000B,
 DT STREAMTYPE 13818 6 TC = 0x0000000C,
 DT_STREAMTYPE_13818_6_TD = 0x0000000D,
 DT_STREAMTYPE_AUX = 0x00000000E,
 DT STREAMTYPE AAC = 0x0000000F,
 DT STREAMTYPE MPEG4 VIDEO = 0x00000010,
 DT STREAMTYPE HEAAC = 0x00000011,
 DT_STREAMTYPE_MPEG4_PES = 0x00000012,
 DT_STREAMTYPE_MPEG4_SECT = 0x00000013,
 DT_STREAMTYPE_13818_6_SDP = 0x00000014,
 DT_STREAMTYPE_METADATA_PES = 0x00000015,
 DT_STREAMTYPE_METADATA_SECT = 0x00000016,
 DT STREAMTYPE METADATA DC = 0x00000017,
 DT STREAMTYPE METADATA OC = 0x00000018,
 DT STREAMTYPE METADATA SDP = 0x00000019,
 DT_STREAMTYPE_IPMP_STREAM_MP2 = 0x0000001A,
 DT_STREAMTYPE_AVC_VIDEO = 0x0000001B,
 DT STREAMTYPE HEVC VIDEO = 0x00000024,
 DT_STREAMTYPE_IPMP_STREAM = 0x0000007F,
 DT_STREAMTYPE_ATSC_DIGICYPH2 = 0x00000080,
 DT_STREAMTYPE_ATSC_AC3 = 0x00000081,
 DT STREAMTYPE SCTE SUBTITLE = 0x00000082,
 DT STREAMTYPE SCTE ISOCHR DATA = 0x00000083,
 DT STREAMTYPE ATSC EAC3 = 0x00000087,
 DT STREAMTYPE WM9 AUDIO = 0x000000E6,
 DT STREAMTYPE VC1 VIDEO = 0x000000EA,
 DT_STREAMTYPE_DVB_AC3 = 0x00000100,
 DT_STREAMTYPE_DVB_EAC3 = 0x00000101,
 DT_STREAMTYPE_DVB_TELETEXT = 0x00000102,
 DT STREAMTYPE DVB MPE = 0x00000103,
 DT_STREAMTYPE_DVB_DATA_CAROUSEL = 0x00000104,
 DT_STREAMTYPE_DVB_INT = 0x00000105,
 DT_STREAMTYPE_SMPTE_AES3 = 0x00000106,
 DT STREAMTYPE DVB AC4 = 0x00000107 }
```

Type of content in a given pid.

enum DtTableType {

```
DT_TABLETYPE_UNKNOWN,
DT_TABLETYPE_PAT,
DT_TABLETYPE_CAT,
DT_TABLETYPE_PMT,
DT_TABLETYPE_TSDT,
DT TABLETYPE EMM,
DT TABLETYPE ECM,
DT_TABLETYPE_DVB_NITACT,
DT TABLETYPE DVB NITOTH,
DT TABLETYPE DVB SDTACT,
DT_TABLETYPE_DVB_SDTOTH,
DT_TABLETYPE_DVB_BAT,
DT_TABLETYPE_DVB_EITACT,
DT TABLETYPE DVB EITACTS,
DT_TABLETYPE_DVB_EITOTH,
DT_TABLETYPE_DVB_EITOTHS,
DT TABLETYPE DVB TDT,
DT_TABLETYPE_DVB_RST,
DT_TABLETYPE_DVB_ST,
DT_TABLETYPE_DVB_TOT,
DT TABLETYPE DVB DIT,
DT TABLETYPE DVB SIT,
DT_TABLETYPE_DVB_RNT,
DT_TABLETYPE_DVB_INT,
DT TABLETYPE DVB RCS RMT,
DT_TABLETYPE_DVB_RCS_SCT,
DT_TABLETYPE_DVB_RCS_FCT,
DT TABLETYPE DVB RCS TCT,
DT TABLETYPE DVB RCS SPT.
DT TABLETYPE DVB RCS CMT,
DT_TABLETYPE_DVB_RCS_TBTP,
DT_TABLETYPE_DVB_RCS_PCRPP,
DT TABLETYPE DVB RCS TMST,
DT_TABLETYPE_DVB_RCS_TIM,
DT_TABLETYPE_DVB_RCS_LL_FEC_PDT,
DT_TABLETYPE_ATSC_MGT,
DT_TABLETYPE_ATSC_TVCT,
DT_TABLETYPE_ATSC_CVCT,
DT_TABLETYPE_ATSC_RRT,
DT TABLETYPE ATSC EIT,
DT_TABLETYPE_ATSC_ETT,
DT_TABLETYPE_ATSC_STT,
DT_TABLETYPE_ATSC_DCCT,
DT TABLETYPE ATSC DCCSCT }
```

List of table types.

• enum DtTr101290Bitmask {

```
DT_ERR_B_P1_TS_SYNC_LOSS = 1<<DT_ERR_P1_TS_SYNC_LOSS,
DT ERR B P1 SYNC BYTE = 1 << DT ERR P1 SYNC BYTE,
DT_ERR_B_P1_PAT_2 = 1<<DT_ERR_P1_PAT_2,
DT_ERR_B_P1_CONTINUITY_COUNTER = 1 << DT_ERR_P1_CONTINUITY_COUNTER,
DT_ERR_B_P1_PMT_2 = 1<<DT_ERR_P1_PMT_2,
DT_ERR_B_P1_PID = 1 << DT_ERR_P1_PID,
DT_ERR_B_P2_TRANSPORT = 1 << DT_ERR_P2_TRANSPORT,
DT_ERR B_P2_CRC = 1 << DT_ERR P2_CRC,
DT ERR B P2 PCR REPETITION = 1 << DT ERR P2 PCR REPETITION,
DT ERR B P2 PCR DISC IND = 1 << DT ERR P2 PCR DISC IND,
DT ERR B P2 PCR ACCURACY = 1 < < DT ERR P2 PCR ACCURACY,
DT_ERR_B_P2_PTS = 1 << DT_ERR_P2_PTS,
DT_ERR_B_P2_CAT = 1<<DT_ERR_P2_CAT,
DT ERR B P3 NIT ACTUAL = 1 << DT ERR P3 NIT ACTUAL,
DT_ERR_B_P3_NIT_OTHER = 1<<DT_ERR_P3_NIT_OTHER,
DT_ERR_B_P3_SI_REPETITION = 1<<DT_ERR_P3_SI_REPETITION,
DT ERR B P3 BUFFER = 1 < < DT ERR P3 BUFFER,
DT_ERR_B_P3_UNREFERENCED_PID = 1 << DT_ERR_P3_UNREFERENCED_PID,
DT_ERR_B_P3_SDT_ACTUAL = 1<<DT_ERR_P3_SDT_ACTUAL,
DT_ERR_B_P3_SDT_OTHER = 1<<DT_ERR_P3_SDT_OTHER,
DT ERR B P3 EIT ACTUAL = 1 < < DT ERR P3 EIT ACTUAL,
DT ERR B P3 EIT_OTHER = 1<<DT_ERR_P3_EIT_OTHER,
DT_ERR_B_P3_EIT_PF = 1 << DT_ERR_P3_EIT_PF,
DT_ERR_B_P3_RST = 1<<DT_ERR_P3_RST,
DT_ERR B P3 TDT = 1<<DT ERR P3 TDT,
DT_ERR_B_P3_EMPTY_BUFFER = 1<<DT_ERR_P3_EMPTY_BUFFER,
DT_ERR_B_P3_DATA_DELAY = 1 << DT_ERR_P3_DATA_DELAY,
DT ERR B P1,
DT ERR B P2.
DT ERR B P3.
DT_ERR_B_ALL = DT_ERR_B_P1 | DT_ERR_B_P2 | DT_ERR_B_P3 }
```

Bitmask for the TR 101 290 errors.

```
DT_ERR_P1_TS_SYNC_LOSS,
 DT ERR P1 SYNC BYTE,
 DT_ERR_P1_PAT_2,
 DT_ERR_P1_CONTINUITY_COUNTER,
 DT_ERR_P1_PMT_2,
 DT ERR P1 PID,
 DT ERR P2 TRANSPORT,
 DT ERR P2 CRC,
 DT ERR P2 PCR REPETITION,
 DT ERR P2 PCR DISC IND,
 DT_ERR_P2_PCR_ACCURACY,
 DT_ERR_P2_PTS,
 DT_ERR_P2_CAT,
 DT ERR P3 NIT ACTUAL,
 DT_ERR_P3_NIT_OTHER,
 DT_ERR_P3_SI_REPETITION,
 DT ERR P3 BUFFER,
 DT ERR P3 UNREFERENCED PID,
 DT_ERR_P3_SDT_ACTUAL,
 DT_ERR_P3_SDT_OTHER,
 DT ERR P3 EIT ACTUAL,
 DT ERR P3 EIT OTHER,
 DT_ERR_P3_EIT_PF,
 DT_ERR_P3_RST,
 DT ERR P3 TDT,
 DT_ERR_P3_EMPTY_BUFFER,
 DT_ERR_P3_DATA_DELAY,
 DT ERR MAX }
    Unique identifiers for all TR 101 290 error conditions.
• enum DtTransmissionMode {
 DT_SH_TRANSMODE_1K,
 DT SH TRANSMODE 2K,
 DT_SH_TRANSMODE_4K,
 DT_SH_TRANSMODE_8K }
    Transmission mode for DVB-SH.
enum DtVideoChromaFormat {
 DT_CHROMAFORMAT_INVALID,
 DT_CHROMAFORMAT_420,
 DT_CHROMAFORMAT_422,
 DT_CHROMAFORMAT_424,
 DT_CHROMAFORMAT_444,
 DT CHROMAFORMAT MONO }
    Video chroma format.
enum DtWeFlag {
 DT WEFLAG EAST,
 DT WEFLAG WEST }
```

Flag indicating whether the satellite position is in the western or eastern part of the orbit.

#### **Functions**

std::wstring DtAacObjType2String (DtAacObjType ObjType, DtAacObjType ExObjType)

Convert DtAacObjType values to a readable string.

• std::wstring DtAacProfile2String (DtAacProfile Profile)

Convert a DtAacProfile value to a readable string.

std::wstring DtAtscCcType2String (DtAtscCcType Type)

Convert a DtAtscCcType value to a readable string.

std::wstring DtAudioMode2String (DtAudioMode ChMode)

Convert a DtAudioMode value to a readable string.

std::wstring DtCaSystemId2String (int CaSystemId)

Convert a CaSystemId value to a readable string.

std::wstring DtMpaLayer2String (DtMpaLayer Layer)

Convert a DtMpaLayer value to a readable string.

std::wstring DtMpaVersion2String (DtMpaVersion Version)

Convert a DtMpaVersion value to a readable string.

- std::wstring **DtParseDvbDescriptorString** (uint8\_t \*Buf, int Len)
- std::wstring DtParseDvbDescriptorStringWithLength (uint8\_t \*Buf, int &Len)
- std::wstring DtVideoChromaFormat2String (DtVideoChromaFormat Format)

Convert a DtVideoChromaFormat value to a readable string.

#### 8.1.1 Detailed Description

All DTAPITS code lives in the DtapiTs namespace.

# 8.1.2 Enumeration Type Documentation

#### 8.1.2.1 enum DtapiTs::DtAacObjType

AAC (exended-)object type, this indicates how the audio is encoded in an AAC stream.

#### **Enumerator:**

DT\_AACOBJTYPE\_NULL Null.

DT\_AACOBJTYPE\_AAC\_MAIN AAC Main.

DT\_AACOBJTYPE\_AAC\_LC AAC Low complexity.

DT\_AACOBJTYPE\_AAC\_SSR AAC Scalable Sample Rate.

DT\_AACOBJTYPE\_LTP Long Term prediction.

DT\_AACOBJTYPE\_SBR Spectral Band Replication.

DT\_AACOBJTYPE\_AAC\_SCALABLE AAC Scalable.

DT\_AACOBJTYPE\_TWINVQ TwinVQ.

**DT\_AACOBJTYPE\_CELP** Code Excited Linear Prediction.

DT\_AACOBJTYPE\_HVXC Harmonic Vector eXcitation Coding.

DT\_AACOBJTYPE\_RESV1 (Reserved)

DT\_AACOBJTYPE\_RESV2 (Reserved)

DT\_AACOBJTYPE\_TTSI Text-To-Speech Interface.

DT\_AACOBJTYPE\_MAIN\_SYNTHETIC Main synthesis.

DT\_AACOBJTYPE\_WAVETABLE\_SYNTHETIC Wavetable synthesis.

DT\_AACOBJTYPE\_GENERAL\_MIDI General MIDI.

DT\_AACOBJTYPE\_ALGO\_SYNTHESIS\_AND\_AUDIO\_FXE Algorithmic Synthesis and Audio Effects.

DT\_AACOBJTYPE\_ER\_AAC\_LC ER AAC LC.

DT\_AACOBJTYPE\_RESV3 (Reserved)

DT\_AACOBJTYPE\_ER\_AAC\_LTP ER AAC LTP.

DT\_AACOBJTYPE\_ER\_AAC\_SCALABLE ER AAC Scalable.

DT\_AACOBJTYPE\_ER\_TWINVQ ER TwinVQ.

DT\_AACOBJTYPE\_ER\_BASC ER Bit-Sliced Arithmetic Coding.

```
DT_AACOBJTYPE_ER_AAC_LD ER AAC LD (Low Delay)
```

DT\_AACOBJTYPE\_ER\_CELP ER CELP.

DT\_AACOBJTYPE\_ER\_HVXC ER HVXC.

DT\_AACOBJTYPE\_ER\_HILN ER HILN (Hermonic and Individual Lines plus Noise)

DT\_AACOBJTYPE\_ER\_PARAMETRIC ER Parametric.

DT\_AACOBJTYPE\_SSC SSC (SinuSoidal Coding)

DT\_AACOBJTYPE\_PS Parametric Stereo.

DT\_AACOBJTYPE\_MPEG\_SURROUND MPEG Surround.

DT\_AACOBJTYPE\_ESCAPE Escape value.

DT\_AACOBJTYPE\_LAYER1 MPEG-1/2 Layer-1.

DT\_AACOBJTYPE\_LAYER2 MPEG-1/2 Layer-2.

DT\_AACOBJTYPE\_LAYER3 MPEG-1/2 Layer-3.

DT AACOBJTYPE DST Direct Stream Transfer.

**DT\_AACOBJTYPE\_ALS** Audio Lossless Coding.

DT\_AACOBJTYPE\_SLS Scalable Lossless Coding.

DT\_AACOBJTYPE\_SLS\_NON\_CORE\_SLS non-core.

DT\_AACOBJTYPE\_ER\_AAC\_ELD ER AAC ELD (Enhanced Low Delay)

DT\_AACOBJTYPE\_SMR\_SIMPLE Symbolic Music Representation Simple.

DT\_AACOBJTYPE\_SMR\_MAIN SMR Main.

## 8.1.2.2 enum DtapiTs::DtAacProfile

AAC profile that is used for the audio stream.

#### **Enumerator:**

DT\_AACPROFILE\_UNKNOWN Invalid AAC profile.

DT\_AACPROFILE\_LOW\_COMPLEXITY Low-Complexity profile (AAC-LC / LC-AAC)

DT\_AACPROFILE\_MAIN Main profile (AAC Main)

DT\_AACPROFILE\_SCALABLE\_SAMPLING\_RATE Scalable Sampling Rate profile (AAC-SSR)

#### 8.1.2.3 enum DtapiTs::DTAPITS RESULT

List of return values from various DTAPI-TS functions.

#### **Enumerator:**

DTAPITS\_OK No errors occured.

**DTAPITS\_E\_INVALID\_BUF** NULL pointer instead of valid table/section.

**DTAPITS\_E\_TABLEID\_MISMATCH** Mismatch between the table id as found in the table data and the classes used for decoding. This error occurs when you try to decode a PMT with the DtTableNit class.

**DTAPITS\_E\_MISSING\_DATA** The section seems to miss some data, not all fields required by the spec are available.

DTAPITS\_E\_INVALID\_DESC\_LEN One of the descriptor lengths was invalid.

DTAPITS\_E\_CRC\_MISMATCH Invalid checksum.

**DTAPITS\_E\_INVALID\_TAG** The tag in the descriptor does not match.

DTAPITS\_E\_INVALID\_PDS An unsupported private data descriptor value was found in the given descriptor.

DTAPITS\_E\_INVALID\_DESC Miscellaneous error while parsing descriptor.

**DTAPITS\_E\_DESC\_NOT\_FOUND** No descriptor was found in the given list that matches the tag/extended tag/pds value required to parse this descriptor.

**DTAPITS\_E\_DESC\_TOO\_SHORT** Not enough bytes for the descriptor.

DTAPITS E\_INVALID\_FIELD One of the fields in a table has an invalid value.

**DTAPITS\_E\_NOT\_SUPPORTED** An invalid argument was passed to the function.

**DTAPITS** E PARSE ERROR Operation is not supported.

## 8.1.2.4 enum DtapiTs::DtAtscCcType

Atsc closed caption type.

#### **Enumerator:**

DT\_CCTYPE\_EIA608 EIA-608 closed captions.

DT\_CCTYPE\_EIA708 EIA-708 closed captions.

#### 8.1.2.5 enum DtapiTs::DtAudioMode

Audio modes of the audio in elementary streams.

This information is extracted from few known stream types.

#### **Enumerator:**

DT\_AUDIOMODE\_UNKNOWN Unknown amount of channels.

DT\_AUDIOMODE\_STEREO 2 channels: stereo

DT\_AUDIOMODE\_JOINT\_STEREO 2 channels: joint stereo

DT\_AUDIOMODE\_DUAL 2 channels: independently coded

DT AUDIOMODE MONO Mono channel.

DT\_AUDIOMODE\_AC3\_CH1CH2 AC-3: 2 independent channels.

DT\_AUDIOMODE\_AC3\_CENTER AC-3: center channel.

DT\_AUDIOMODE\_AC3\_LR AC-3: left+right channels.

**DT\_AUDIOMODE\_AC3\_LCR** AC-3: left+right+center channels.

**DT\_AUDIOMODE\_AC3\_LRS** AC-3: left+right with surround.

**DT\_AUDIOMODE\_AC3\_LCRS** AC-3: left+right+center with surround.

DT\_AUDIOMODE\_AC3\_LR\_SL\_SR AC-3: left+right with surround left+right.

DT\_AUDIOMODE\_AC3\_LCR\_SL\_SR AC-3: left+right+center with surround left+right.

**DT\_AUDIOMODE\_AAC\_CF** AC-3: 1 channel: front-center.

DT\_AUDIOMODE\_AAC\_LF\_RF AC-3: 2 channels: front-left and front-right.

DT\_AUDIOMODE\_AAC\_CF\_LF\_RF AC-3: 3 channels: front-center, front-left, front-right.

DT\_AUDIOMODE\_AAC\_CF\_LF\_RF\_RS AC-3: 4 channels: front-center/left/right, back-center.

DT\_AUDIOMODE\_AAC\_CF\_RF\_LF\_LR\_RR AC-3: 5 chann: front-center/left/right, back-left/right.

DT AUDIOMODE AAC CF RF LF LR RR FLF AC-3: 6 channels.

DT\_AUDIOMODE\_AAC\_CR\_RF\_LF\_ROF\_LOF\_LR\_RR\_FLF AC-3: 8 channels.

#### 8.1.2.6 enum DtapiTs::DtDeliverySystem

Types of delivey system descriptor as can be found in the DVB NIT table.

#### **Enumerator:**

```
DT_DELIVERYSYSTEM_CABLE Cable delivery system descriptor.
```

DT\_DELIVERYSYSTEM\_SATELLITE Satellite delivery system descriptor.

DT\_DELIVERYSYSTEM\_TERRESTRIAL Terrestrial delivery system descriptor.

DT\_DELIVERYSYSTEM\_T2 T2 delivery system descriptor.

**DT\_DELIVERYSYSTEM\_SH** SH delivery system descriptor.

DT\_DELIVERYSYSTEM\_INVALID No delivery system descriptor has been found.

## 8.1.2.7 enum DtapiTs::DtDvbT2MisoMode

SIDO/MISO mode for DVB-T2.s.

#### **Enumerator:**

```
DT_T2MISO_SISO SISO.
```

DT\_T2MISO\_MISO MISO.

DT\_T2MISO\_UNK Unknown mode.

#### 8.1.2.8 enum DtapiTs::DtFecOuter

Outer forwared error correction as specified in the cable delivery descriptor.

#### **Enumerator:**

```
DT_FECOUTER_NONE No outer fec.
```

DT\_FECOUTER\_RS\_204\_188 Reed-solomon(188, 204) coding.

DT\_FECOUTER\_UNK An unknown error correction scheme has been applied.

# 8.1.2.9 enum DtapiTs::DtGuardInterval

Guard interval for DVB-SH.

# **Enumerator:**

```
DT_SH_GUARDINTERVAL_1_32 Guard interval 1/32.
```

DT\_SH\_GUARDINTERVAL\_1\_16 Guard interval 1/16.

DT\_SH\_GUARDINTERVAL\_1\_8 Guard interval 1/8.

DT\_SH\_GUARDINTERVAL\_1\_4 Guard interval 1/4.

#### 8.1.2.10 enum DtapiTs::DtMpaLayer

MPEG audio layer.

#### **Enumerator:**

```
DT_MPA_LAYER_1 MPEG-1/2 Layer-1.
```

DT\_MPA\_LAYER\_2 MPEG-1/2 Layer-2.

DT\_MPA\_LAYER\_3 MPEG-1/2 Layer-3.

#### 8.1.2.11 enum DtapiTs::DtMpaVersion

MPEG Audio version.

#### **Enumerator:**

```
DT_MPA_VERSION_1 MPEG Audio version 1.DT_MPA_VERSION_2 MPEG Audio version 2.DT_MPA_VERSION_2 5 MPEG Audio version 2.5.
```

## 8.1.2.12 enum DtapiTs::DtPolarization

Polarization of the transmitted signal.

#### **Enumerator:**

```
DT_POLAR_LIN_HOR Linear - horizontal.

DT_POLAR_LIN_VERT Linear - vertical.

DT_POLAR_CIRC_LEFT Circular - left.

DT_POLAR_CIRC_RIGHT Circular - right.
```

#### 8.1.2.13 enum DtapiTs::DtRollOff

Roll-off factor for DVB-SH.

#### **Enumerator:**

```
DT_SH_ROLLOFF_35 Roll-off factor 35%.
DT_SH_ROLLOFF_25 Roll-off factor 25%.
DT_SH_ROLLOFF_15 Roll-off factor 15%.
DT_SH_ROLLOFF_UNK Roll-off factor unknown.
```

# 8.1.2.14 enum DtapiTs::DtScrambling

How the last transport packet on a given pid was scrambled.

#### **Enumerator:**

```
DT_SCRAMBLING_NONE The packet was not scrambled.
DT_SCRAMBLING_RESERVED The packet was scrambled, but we do not know how.
DT_SCRAMBLING_EVEN The packet was scrambled with an even key.
DT_SCRAMBLING_ODD The packet was scrambled with an odd key.
```

# 8.1.2.15 enum DtapiTs::DtServiceType

Very course type of service, useful for quickly identifying the content type.

#### **Enumerator:**

```
    DT_SERVICETYPE_UNKNOWN The service does not contain video nor audio.
    DT_SERVICETYPE_TELEVISION The service contains at least one video stream.
    DT_SERVICETYPE_RADIO The service contains no video but does contain at least one audio stream.
```

#### 8.1.2.16 enum DtapiTs::DtShBandwidth

Bandwidth for DVB-SH.

#### **Enumerator:**

```
DT_SH_BANDWITH_8MHZ Bandwidth is 8Mhz.
```

DT\_SH\_BANDWITH\_7MHZ Bandwidth is 7Mhz.

DT\_SH\_BANDWITH\_6MHZ Bandwidth is 6Mhz.

DT\_SH\_BANDWITH\_5MHZ Bandwidth is 5Mhz.

DT\_SH\_BANDWITH\_1\_7MHZ Bandwidth is 1.7Mhz.

DT\_SH\_BANDWITH\_UNK Bandwidth is unknown.

#### 8.1.2.17 enum DtapiTs::DtShCodeRate

Code rate for DVB-SH.

#### **Enumerator:**

```
DT_SH_CODERATE_1_5 1/5 standard
```

DT\_SH\_CODERATE\_2\_9 2/9 standard

DT\_SH\_CODERATE\_1\_4 1/4 standard

DT\_SH\_CODERATE\_2\_7 2/7 standard

DT\_SH\_CODERATE\_1\_3 1/3 standard

DT\_SH\_CODERATE\_1\_3\_COMPL 1/3 complementary

DT\_SH\_CODERATE\_2\_5 2/5 standard

DT\_SH\_CODERATE\_2\_5\_COMPL 2/5 complementary

DT\_SH\_CODERATE\_1\_2 1/2 standard

DT\_SH\_CODERATE\_1\_2\_COMPL 1/2 complementary

DT\_SH\_CODERATE\_2\_3 2/3 standard

DT\_SH\_CODERATE\_2\_3\_COMPL 2/3 complementary

DT\_SH\_CODERATE\_RESERVED Unknown code rate.

## 8.1.2.18 enum DtapiTs::DtShModMode

Modulation modi supported by DVB-SH.

#### **Enumerator:**

```
DT_SH_MOD_QPSK WPSK modulation.
```

DT\_SH\_MOD\_8PSK 8PSK modulation.

*DT\_SH\_MOD\_16APSK* 16APSK modulation.

DT\_SH\_MOD\_UNK Unknown modulation mode.

#### 8.1.2.19 enum DtapiTs::DtShModType

Modulation types supported by DVB-SH.

#### **Enumerator:**

DT\_SH\_MOD\_TDM TDM modulation.

DT\_SH\_MOD\_OFDM OFDM modulation.

# 8.1.2.20 enum DtapiTs::DtStandardMode

Used to set the mode in which the DtapiTs library operates.

This is important because it determines how the various Tablelds are interpreted and which tables are actually parsed.

#### **Enumerator:**

```
DT_STANDARDMODE_UNK No tables are parsed.
```

**DT\_STANDARDMODE\_ATSC** ATSC PSIP information is parsed.

DT\_STANDARDMODE\_DVB DVB-SI information is parsed.

DT\_STANDARDMODE\_DVB\_RCS DVB-SI information is parsed.

#### 8.1.2.21 enum DtapiTs::DtStreamType

Type of content in a given pid.

This is a property of both a service component and directly implied from that the pid that contains the data of that service component. The elements with values in the range 0..0xFF (inclusive) are defined by MPEG and are directly copied from the PMT. Values in that range that are not defined here are valid and may occur. Values outside that range are only assigned to the m\_StreamType property of DtPidInfo. Those are used to determine how to decode the PES data inside that pid.

#### **Enumerator:**

```
DT_STREAMTYPE_INVALID Value has not been determined yet.
```

**DT\_STREAMTYPE\_UNKNOWN** Contents of the stream are unknown.

DT\_STREAMTYPE\_MPEG1\_VIDEO MPEG-1 video.

DT\_STREAMTYPE\_MPEG2\_VIDEO MPEG-2 video.

DT\_STREAMTYPE\_MPEG1\_AUDIO MPEG-1 audio.

DT\_STREAMTYPE\_MPEG2\_AUDIO MPEG-2 audio.

DT\_STREAMTYPE\_PRIV\_SECTIONS Private sections.

DT\_STREAMTYPE\_PRIV\_DATA Private data.

DT\_STREAMTYPE\_MHEG MHEG: interactive TV.

DT\_STREAMTYPE\_DSMCC Digital storage media command&control.

*DT\_STREAMTYPE\_H\_222\_1* ITU-T Satellite audio-visual stream.

DT\_STREAMTYPE\_13818\_6\_TA MPEG-2 Video Clip A stream.

DT\_STREAMTYPE\_13818\_6\_TB MPEG-2 Video Clip B stream.

DT\_STREAMTYPE\_13818\_6\_TC MPEG-2 Video Clip C stream.

DT\_STREAMTYPE\_13818\_6\_TD MPEG-2 Video Clip D stream.

DT\_STREAMTYPE\_AUX MPEG-2 Auxiliary stream.

DT\_STREAMTYPE\_AAC AAC audio.

DT\_STREAMTYPE\_MPEG4\_VIDEO MPEG-4 video.

DT\_STREAMTYPE\_HEAAC HE-AAC audio.

**DT\_STREAMTYPE\_MPEG4\_PES** SL-packetized or FlexMux stream carried in PES packets.

DT\_STREAMTYPE\_MPEG4\_SECT SL-packetized or FlexMux stream carried in sections.

DT\_STREAMTYPE\_13818\_6\_SDP Synchronized download protocol.

**DT\_STREAMTYPE\_METADATA\_PES** Metadata carried in PES packets.

**DT\_STREAMTYPE\_METADATA\_SECT** Metadata carried in metadata\_sections.

DT\_STREAMTYPE\_METADATA\_DC Metadata carried in Data carousel.

- DT\_STREAMTYPE\_METADATA\_OC Metadata carried in object carousel.
- DT\_STREAMTYPE\_METADATA\_SDP Metadata carried in synchronized data protocol.
- DT\_STREAMTYPE\_IPMP\_STREAM\_MP2 MPEG-2 IPMP stream.
- DT\_STREAMTYPE\_AVC\_VIDEO AVC/H.264 video.
- DT\_STREAMTYPE\_HEVC\_VIDEO NOT THE OFFICIAL STREAM-TYPE (YET)
- DT\_STREAMTYPE\_IPMP\_STREAM IPMP stream.
- DT STREAMTYPE ATSC DIGICYPH2 DigiCipher II/H.262 Video.
- DT\_STREAMTYPE\_ATSC\_AC3 AC-3 Audio.
- DT\_STREAMTYPE\_SCTE\_SUBTITLE SCTE Standard Subtitle.
- DT\_STREAMTYPE\_SCTE\_ISOCHR\_DATA SCTE Isochronous Data.
- DT\_STREAMTYPE\_ATSC\_EAC3 E-AC-3 Audio.
- DT STREAMTYPE WM9 AUDIO Windows Media player 9 Audio.
- DT\_STREAMTYPE\_VC1\_VIDEO VC1 Video.
- DT STREAMTYPE DVB AC3 AC-3 Audio.
- DT STREAMTYPE DVB EAC3 E-AC-3 Audio.
- DT\_STREAMTYPE\_DVB\_TELETEXT DVB Teletext.
- DT\_STREAMTYPE\_DVB\_MPE DVB MPE stream.
- DT\_STREAMTYPE\_DVB\_DATA\_CAROUSEL Data carousel.
- DT STREAMTYPE DVB INT. DVB INT.
- DT\_STREAMTYPE\_SMPTE\_AES3 SMPTE 302M AES3.
- DT STREAMTYPE DVB AC4 AC-4 audio.

# 8.1.2.22 enum DtapiTs::DtTableType

List of table types.

Used as bitmask in DtPidInfo::m\_TableTypeMask

#### **Enumerator:**

- **DT\_TABLETYPE\_UNKNOWN** Unknown table type. Note that while in DVB mode ATSC tables won't be recognized and the other way around.
- DT\_TABLETYPE\_PAT Program Association Table.
- DT\_TABLETYPE\_CAT Conditional Access Table.
- **DT\_TABLETYPE\_PMT** Program Map Table.
- DT\_TABLETYPE\_TSDT Transport Stream Description Table.
- DT\_TABLETYPE\_EMM Entitlement Management Message.
- DT\_TABLETYPE\_ECM Entitlement Control Message.
- **DT\_TABLETYPE\_DVB\_NITACT** DVB Network Information Table for current stream.
- **DT\_TABLETYPE\_DVB\_NITOTH** DVB Network Information Table for other stream.
- DT\_TABLETYPE\_DVB\_SDTACT DVB Service Description Table for current stream.
- **DT\_TABLETYPE\_DVB\_SDTOTH** DVB Service Description Table for other stream.
- DT\_TABLETYPE\_DVB\_BAT DVB Bouquet Association Table.
- **DT\_TABLETYPE\_DVB\_EITACT** DVB Event Information Table for current stream about present/following events.
- **DT\_TABLETYPE\_DVB\_EITACTS** DVB Event Information Table for current stream about present/following events.
- DT\_TABLETYPE\_DVB\_EITOTH DVB Event Information Table for other stream about scheduled events.

```
DT_TABLETYPE_DVB_EITOTHS DVB Event Information Table for other stream about scheduled events.
```

DT\_TABLETYPE\_DVB\_TDT DVB Time Date Table.

DT\_TABLETYPE\_DVB\_RST DVB Running Stations Table.

DT\_TABLETYPE\_DVB\_ST DVB Stuffing Section.

**DT\_TABLETYPE\_DVB\_TOT** DVB Time Offset Table.

**DT\_TABLETYPE\_DVB\_DIT** DVB Discontinuity Information Table.

**DT\_TABLETYPE\_DVB\_SIT** DVB Selection Information Table.

DT\_TABLETYPE\_DVB\_RNT DVB Resolution Notification Table.

DT\_TABLETYPE\_DVB\_INT DVB IP/MAC Notification Table.

DT\_TABLETYPE\_DVB\_RCS\_RMT DVB-RCS RCS Map Table.

DT\_TABLETYPE\_DVB\_RCS\_SCT DVB-RCS Superframe Composition Table.

DT\_TABLETYPE\_DVB\_RCS\_FCT DVB-RCS Frame Composition Table.

DT\_TABLETYPE\_DVB\_RCS\_TCT DVB-RCS Timeslot Composition Table.

DT TABLETYPE DVB RCS SPT DVB-RCS Satellite Position Table.

DT\_TABLETYPE\_DVB\_RCS\_CMT DVB-RCS Correction Message Table.

DT\_TABLETYPE\_DVB\_RCS\_TBTP DVB-RCS Terminal Burst Time Plan.

DT\_TABLETYPE\_DVB\_RCS\_PCRPP DVB-RCS PCR Packet Payload.

**DT\_TABLETYPE\_DVB\_RCS\_TMST** DVB-RCS Transmission Mode Support Table.

DT\_TABLETYPE\_DVB\_RCS\_TIM DVB-RCS Terminal Information Plan.

DT\_TABLETYPE\_DVB\_RCS\_LL\_FEC\_PDT DVB-RCS LL\_FEC Parity Data Table.

DT\_TABLETYPE\_ATSC\_MGT ATSC Master Guide Table.

DT\_TABLETYPE\_ATSC\_TVCT ATSC Terrestrial Virtual Channel Table.

DT\_TABLETYPE\_ATSC\_CVCT ATSC Cable Virtual Channel Table.

DT\_TABLETYPE\_ATSC\_RRT ATSC Rating Region Table.

DT\_TABLETYPE\_ATSC\_EIT ATSC Event Information Table.

DT\_TABLETYPE\_ATSC\_ETT ATSC Extended Text Table.

DT\_TABLETYPE\_ATSC\_STT ATSC System Time Table.

DT\_TABLETYPE\_ATSC\_DCCT ATSC Directed Channel Change Table.

DT\_TABLETYPE\_ATSC\_DCCSCT ATSC DCC Selection Code Table.

#### 8.1.2.23 enum DtapiTs::DtTr101290Bitmask

Bitmask for the TR 101 290 errors.

Used to set callback functions for multiple errors at the same time.

#### See Also

#### enum DtTr101290Indicator

#### **Enumerator:**

DT\_ERR\_B\_P1 Bitmask that includes all priority 1 errors.

DT\_ERR\_B\_P2 Bitmask that includes all priority 2 errors.

DT\_ERR\_B\_P3 Bitmask that includes all priority 3 errors.

DT\_ERR\_B\_ALL Bitmask that includes all errors.

8.1.2.24 enum DtapiTs::DtTr101290Indicator

Unique identifiers for all TR 101 290 error conditions.

#### **Enumerator:**

- **DT\_ERR\_P1\_TS\_SYNC\_LOSS** Not synced to any transport stream. This indicator is not reset after a timeout but instead directly reset when the DTAPI-TS found sync again.
- DT\_ERR\_P1\_SYNC\_BYTE First byte (sync byte) of a packet is not 0x47.
- DT\_ERR\_P1\_PAT\_2 Can indicate three different errors:
  - 1. Sections with table\_id 0x00 do not occur at least every 0.5s on PID 0x0000.
  - 2. Section with table id other than 0x00 found on PID 0x0000.
  - 3. Scrambling\_control\_field is not 00 for PID 0x0000.
- DT\_ERR\_P1\_CONTINUITY\_COUNTER Lost packet, incorrect packet order or a packet occurs more than twice.
- DT\_ERR\_P1\_PMT\_2 Can indicate two different errors:
  - 1. Sections with table\_id 0x02 do not occur at least every 0.5s on a PID referenced as PMT.
  - 2. Scrambling\_control\_field is not 00 for all packets in a PID referenced as PMT.

Note

- DT\_ERR\_P1\_PID Not yet implemented
- DT\_ERR\_P2\_TRANSPORT Transport\_error\_indicator is set to 1.
- DT\_ERR\_P2\_CRC One of the following tables had an incorrect CRC:
  - PAT
  - CAT
  - PMT
  - NIT
  - SDT
  - BATEIT
  - TOT
- **DT\_ERR\_P2\_PCR\_REPETITION** The time interval between two consecutive PCR values is more than 40ms. DtTr101290Error::m Time will contain the actual time in ms.
- **DT\_ERR\_P2\_PCR\_DISC\_IND** The difference between two consecutive PCR values is more than 100ms without the discontinuity\_indicator being set. DtTr101290Error::m\_Time will contain the actual time in ms.
- **DT\_ERR\_P2\_PCR\_ACCURACY** The PCR accuracy of the PCR values on at least one PID are not precise enough.
- DT\_ERR\_P2\_PTS PTS repetition interval is too large for a specified PID.
- DT\_ERR\_P2\_CAT Can indicate two different errors:
  - 1. Scrambled packets found in stream but no CAT present.
  - 2. Section with table\_id other than 0x01 found on PID 0x0001.
- DT\_ERR\_P3\_NIT\_ACTUAL Section with table\_id 0x40 do not occur at least every 10s on PID 0x10 or occur more then 25ms.
- **DT\_ERR\_P3\_NIT\_OTHER** A Section with table\_id 0x41 do not occur at least every 10s on PID 0x0010.
- DT\_ERR\_P3\_SI\_REPETITION A section repetition interval is too large or too small.

Note

DT\_ERR\_P3\_BUFFER Not yet implemented

- DT\_ERR\_P3\_UNREFERENCED\_PID The PID is not referred to by a PMT or CAT within 0.5s.
- **DT\_ERR\_P3\_SDT\_ACTUAL** Sections with table\_id 0x42 not present on PID 0x0011 for more than 2s. Sections with table\_ids other than 0x42, 0x46, 0x4A or 0x72 found on PID 0x0011. Any two sections with table\_id 0x42 occur on PID 0x0011 within 25ms
- **DT\_ERR\_P3\_SDT\_OTHER** Interval between sections with the same section\_number and table\_id 0x46 on PID 0x0011 longer than 10s.
- **DT\_ERR\_P3\_EIT\_ACTUAL** Section '0' with table\_id 0x4E not present on PID 0x0012 for more than 2s Section '1' with table\_id 0x4E not present on PID 0x0012 for more than 2s Sections with table\_ids other than in the range 0x4E-0x6F or 0x72 found on PID 0x0012. Any two sections with table\_id 0x4E occur on PID 0x0012 within 25ms
- **DT\_ERR\_P3\_EIT\_OTHER** Interval between sections '0' with table\_id 0x4F on PID 0x0012 longer than 10s Interval between sections '1' with table\_id 0x4F on PID 0x0012 longer than 10s.

Note

- DT\_ERR\_P3\_EIT\_PF Not yet implemented
- **DT\_ERR\_P3\_RST** Sections with table\_id other than 0x71 or 0x72 found on PID 0x0013. Any two sections with table id 0x71 occur on PID 0x0013 within 25ms
- **DT\_ERR\_P3\_TDT** Sections with table\_id 0x70 not present on PID 0x0014 for more than 30s Sections with table\_id other than 0x70, 0x72 or 0x73 found on PID 0x0014. Any two sections with table\_id 0x70 occur on PID 0x0014 within 25ms

Note

DT\_ERR\_P3\_EMPTY\_BUFFER Not yet implemented

Note

DT\_ERR\_P3\_DATA\_DELAY Not yet implemented

8.1.2.25 enum DtapiTs::DtTransmissionMode

Transmission mode for DVB-SH.

#### **Enumerator:**

DT\_SH\_TRANSMODE\_1K 1k

**DT\_SH\_TRANSMODE\_2K** 2k

DT\_SH\_TRANSMODE\_4K 4k

DT\_SH\_TRANSMODE\_8K 8k

8.1.2.26 enum DtapiTs::DtVideoChromaFormat

Video chroma format.

## **Enumerator:**

DT\_CHROMAFORMAT\_INVALID Invalid chroma format.

DT\_CHROMAFORMAT\_420 4:2:0

DT\_CHROMAFORMAT\_422 4:2:2

DT\_CHROMAFORMAT\_424 4:2:4

DT\_CHROMAFORMAT\_444 4:4:4

DT\_CHROMAFORMAT\_MONO Mono.

# 8.1.2.27 enum DtapiTs::DtWeFlag

Flag indicating whether the satellite position is in the western or eastern part of the orbit.

# Enumerator:

 $\label{eq:definition} \textit{DT\_WEFLAG\_EAST} \quad \text{Satellite position is in the eastern part}.$ 

DT\_WEFLAG\_WEST Satellite position is in the western part.

# **Chapter 9**

# **Class Documentation**

# 9.1 DtapiTs::DtPes::DataBuffer Class Reference

# **Public Member Functions**

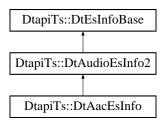
- DataBuffer (uint8\_t \*pData=NULL, int Size=0)
- DataBuffer (const DataBuffer &Oth)
- uint8\_t \* Data () const
- bool IsOwnedByUs () const
- DataBuffer & operator= (const DataBuffer &Oth)
- uint8\_t & operator[] (size\_t n) const
- int **Resize** (int Size)
- int Size () const

# **Protected Attributes**

- uint8\_t \* m\_pData
- int m\_Size

# 9.2 DtapiTs::DtAacEsInfo Class Reference

Inheritance diagram for DtapiTs::DtAacEsInfo:



#### **Public Member Functions**

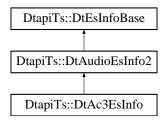
• virtual void Clear ()

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# **Additional Inherited Members**

# 9.3 DtapiTs::DtAc3EsInfo Class Reference

Inheritance diagram for DtapiTs::DtAc3EsInfo:



# **Public Member Functions**

• virtual void Clear ()

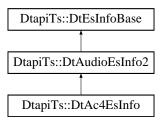
#### **Public Attributes**

• InfoField< int> m\_DialogNorm

**Additional Inherited Members** 

# 9.4 DtapiTs::DtAc4EsInfo Class Reference

Inheritance diagram for DtapiTs::DtAc4EsInfo:



#### **Public Member Functions**

· virtual void Clear ()

**Additional Inherited Members** 

# 9.5 DtapiTs::DtAudioEsInfo Class Reference

Information about an audio elementary stream extracted from PES packets.

#include <DTAPITS.h>

# **Public Member Functions**

• DtAudioEsInfo ()

Create new DtAudioEsInfo object.

#### **Public Attributes**

DtAacObjType m AacExtObjType

AAC extension object type.

DtAacObjType m\_AacObjectType

AAC object type (used with HE-AAC, LATM/LOAS)

· DtAacProfile m AacProfile

AAC profile.

int m\_Ac3DialogNorm

Dialog normalization (in dB below digital 100%)

• int m\_Bitrate

Audio bit-rate (bps)

• DtAudioMode m ChMode

Channel mode (Stereo, Mono, etc)

bool m\_Copyrighted

Audio is copyrighted (=true) or not (=false)

· unsigned int m Mask

Indicates which fields are valid.

DtMpaLayer m\_MpaLayer

MPEG layer (I, II, III)

• DtMpaVersion m\_MpaVersion

MPEG version (MPEG1, MPEG2, MPEG2.5)

• bool m\_Original

This is original source (=true) or a copy(=false)

• int m Samplerate

Audio sample rate (Hz)

#### **Static Public Attributes**

static const unsigned int AAC OBJECT TYPE FIELD = 0x00020000

Bit set in m\_Mask when m\_AacObjectType and m\_AacExtObjType are valid.

static const unsigned int AAC\_PROFILE\_FIELD = 0x00010000

Bit set in m\_Mask when m\_AacProfile is valid.

static const unsigned int AC3 DIAL NORM FIELD = 0x01000000

Bit set in m\_Mask when m\_Ac3DialogNorm is valid.

static const unsigned int BITRATE\_FIELD = 0x00000001

Bit set in m\_Mask when m\_Bitrate is valid.

- static const unsigned int c\_AacObjectTypeField = AAC\_OBJECT\_TYPE\_FIELD
- static const unsigned int c\_AacProfileField = AAC\_PROFILE\_FIELD
- static const unsigned int c\_Ac3DialNormField = AC3\_DIAL\_NORM\_FIELD
- static const unsigned int c\_BitrateField = BITRATE\_FIELD
- static const unsigned int c\_ChModeField = CH\_MODE\_FIELD
- static const unsigned int c CopyrightField = COPYRIGHT FIELD
- static const unsigned int c\_MpaLayerField = MPA\_LAYER\_FIELD
- static const unsigned int c\_MpaVersionField = MPA\_VERSION\_FIELD
- static const unsigned int c\_OriginalField = ORIGINAL\_FIELD

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- static const unsigned int c\_SamplerateField = SAMPLERATE\_FIELD
- static const unsigned int CH\_MODE\_FIELD = 0x00000004

Bit set in m\_Mask when m\_ChMode is valid.

• static const unsigned int COPYRIGHT\_FIELD = 0x00000008

Bit set in m\_Mask when m\_Copyrighted is valid.

• static const unsigned int MPA\_LAYER\_FIELD = 0x00000200

Bit set in m\_Mask when m\_MpaLayer is valid.

static const unsigned int MPA\_VERSION\_FIELD = 0x00000100

Bit set in m\_Mask when m\_MpaVersion is valid.

static const unsigned int ORIGINAL FIELD = 0x00000010

Bit set in m\_Mask when m\_Original is valid.

static const unsigned int SAMPLERATE\_FIELD = 0x00000002

Bit set in m\_Mask when m\_Samplerate is valid.

#### 9.5.1 Detailed Description

Information about an audio elementary stream extracted from PES packets.

# 9.6 DtapiTs::DtAudioEsInfo2 Class Reference

Inheritance diagram for DtapiTs::DtAudioEsInfo2:



# **Public Types**

enum AudioType {
 AUDIO\_TYPE\_UNDEF,
 AUDIO\_TYPE\_AAC,
 AUDIO\_TYPE\_AC3,
 AUDIO\_TYPE\_AC4,
 AUDIO\_TYPE\_MPA,
 AUDIO\_TYPE\_EAC3,
 AUDIO\_TYPE\_HEAAC }

# **Public Member Functions**

- DtAudioEsInfo2 (AudioType Type)
- · virtual void Clear ()
- AudioType Type () const

# **Public Attributes**

• InfoField< DtAudioMode > m\_AudioMode

Audio mode (Stereo, Mono, etc)

• InfoField< int> m\_BitRate

Audio bit-rate (bps)

• InfoField< bool > m\_Copyrighted

Audio is copyrighted (=true) or not (=false)

• InfoField< bool > m\_Original

This is original source (=true) or a copy(=false)

• InfoField< int > m\_SampleRate

Audio sample rate (Hz)

# 9.7 DtapiTs::DtBitrate Class Reference

Some statistics about the bitrate of a PID, service or transport stream.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• DtBitrate ()

Construct a new DtBitrate object.

#### **Public Attributes**

• int m\_Avg

Average bitrate.

• int m\_Max

Maximum bitrate over the measured period.

• int m\_Min

Minimum bitrate over the measured period.

# 9.7.1 Detailed Description

Some statistics about the bitrate of a PID, service or transport stream.

# 9.8 DtapiTs::DtBitrateSettings Class Reference

Settings for the bitrate measurement sliding window.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• DtBitrateSettings (DtTimeDiff TimeSliceTime, int NumTimeSlices, int NumAvgValues)

Create a new DtBitrateSettings object.

# **Static Public Member Functions**

• static const DtBitrateSettings & MGB1 ()

MG Profile 1 as defined in TR 101 290.

• static const DtBitrateSettings & MGB2 ()

MG Profile 2 as defined in TR 101 290.

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· static const DtBitrateSettings & MGB3 ()

MG Profile 3 as defined in TR 101 290.

static const DtBitrateSettings & MGB4 ()

MG Profile 4 as defined in TR 101 290.

#### **Public Attributes**

• int m\_NumAvgValues

Number of averages to keep.

• int m NumTimeSlices

Number of time slices.

• DtTimeDiff m\_TimeSliceTime

Duration of each time slice.

# 9.8.1 Detailed Description

Settings for the bitrate measurement sliding window.

#### 9.8.2 Constructor & Destructor Documentation

9.8.2.1 DtapiTs::DtBitrateSettings::DtBitrateSettings ( DtTimeDiff *TimeSliceTime*, int *NumTimeSlices*, int *NumAvgValues* )

Create a new DtBitrateSettings object.

## **Parameters**

TimeSliceTime,:	The duration of each time slice.
NumTime-	The number of timeslices in the window.
Slices,:	
NumAvgValues,:	Each time a new slices is added (and the oldest one removed) from the window, the average
	value is computed and stored. This parameter indicates the number of averages to store. It
	can be used to have a longer running average besides the normal average.

## 9.8.3 Member Data Documentation

9.8.3.1 int DtapiTs::DtBitrateSettings::m\_NumAvgValues

Number of averages to keep.

If duration=0.1s and there ae 10 slices, each average will be over 1s. If NumAvgValues is 50, you can see a running average over the last 5s.

# 9.9 DtapiTs::DtCallback1 < TArg1 > Class Template Reference

Helper class to store a function pointer to a function with one argument and a pointer to the associated data.

#include <DTAPITS.h>

# **Public Types**

typedef void( DtCallbackFunc )(void \*pOpaque, TArg1)

#### **Public Member Functions**

- DtCallback1 (DtCallbackFunc \*Func, void \*pOpaque=NULL)
- void operator() (TArg1 Arg1)

# **Static Public Member Functions**

 template < class Tcls , void(Tcls::\*)(TArg1) Tfunc> static void CallbackWrapper (void \*pOpaque, TArg1 Arg1)

Static helper function that calls a class member function.

# 9.9.1 Detailed Description

template<typename TArg1>class DtapiTs::DtCallback1< TArg1>

Helper class to store a function pointer to a function with one argument and a pointer to the associated data.

# 9.10 DtapiTs::DtCallback2 < TArg1, TArg2 > Class Template Reference

Helper class to store a function pointer to a function with two arguments and a pointer to the associated data.

```
#include <DTAPITS.h>
```

# **Public Types**

typedef void( DtCallbackFunc )(void \*pOpaque, TArg1, TArg2)

# **Public Member Functions**

- DtCallback2 (DtCallbackFunc \*Func, void \*pOpaque=NULL)
- void operator() (TArg1 Arg1, TArg2 Arg2)

## Static Public Member Functions

 template < class Tcls, void(Tcls::\*)(TArg1, TArg2) Tfunc> static void CallbackWrapper (void \*pOpaque, TArg1 Arg1, TArg2 Arg2)

Static helper function that calls a class member function.

# 9.10.1 Detailed Description

 $template < typename\ TArg1,\ typename\ TArg2 > class\ DtapiTs::DtCallback2 < TArg1,\ TArg2 >$ 

Helper class to store a function pointer to a function with two arguments and a pointer to the associated data.

# 9.11 DtapiTs::DtCallback3 < TArg1, TArg2, TArg3 > Class Template Reference

Helper class to store a function pointer to a function with 3 arguments and a pointer to the associated data.

```
#include <DTAPITS.h>
```

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# **Public Types**

• typedef void( DtCallbackFunc )(void \*pOpaque, TArg1, TArg2, TArg3)

#### **Public Member Functions**

- DtCallback3 (DtCallbackFunc \*Func, void \*pOpaque=NULL)
- void operator() (TArg1 Arg1, TArg2 Arg2, TArg3 Arg3)

#### **Static Public Member Functions**

template < class Tcls, void(Tcls::\*)(TArg1, TArg2, TArg3) Tfunc>
 static void CallbackWrapper (void \*pOpaque, TArg1 Arg1, TArg2 Arg2, TArg3 Arg3)
 Static helper function that calls a class member function.

#### 9.11.1 Detailed Description

template < typename TArg1, typename TArg2, typename TArg3 > class DtapiTs::DtCallback3 < TArg1, TArg2, TArg3 >

Helper class to store a function pointer to a function with 3 arguments and a pointer to the associated data.

# 9.12 DtapiTs::DtCaSystem Class Reference

Descripion of a conditional access system.

```
#include <DTAPITS.h>
```

# **Public Member Functions**

DtCaSystem (int CaSystemId, int Pid)
 Create a new DtCaSystem object.

# **Public Attributes**

• int m\_CaSystemId

CA\_System\_Id as defined by DVB.

• int m\_Pid

PID that contains the EMM or ECM stream.

# 9.12.1 Detailed Description

Descripion of a conditional access system.

This can either describe a EMM or a ECM stream depending on the context where this class is used.

#### 9.12.2 Member Data Documentation

9.12.2.1 int DtapiTs::DtCaSystem::m\_CaSystemId

CA\_System\_Id as defined by DVB.

See Also

DtCaSystemId2String

# 9.13 DtapiTs::DtDescDvbAc3 Class Reference

Parsed information from the DVB AC-3 descriptor.

#include <DTAPITS.h>

#### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT **Parse** (const std::vector< DtDescriptor > &Descriptors)

# **Public Attributes**

• int m\_Asvc

Used to indicate the main services that this service can be associated with.

• int m\_Bsid

The AC-3 coding version.

• int m\_ComponentType

The type of audio carried in the AC-3 ES, this field should have the same value as the component-tag field in a component descriptor.

• std::vector< uint8\_t > m\_InfoByte

Additional info bytes reserved for future use.

• int m\_MainId

Identifier for the main audio service.

# 9.13.1 Detailed Description

Parsed information from the DVB AC-3 descriptor.

# 9.13.2 Member Data Documentation

9.13.2.1 int DtapiTs::DtDescDvbAc3::m\_Asvc

Used to indicate the main services that this service can be associated with.

-1 if this field is not present.

9.13.2.2 int DtapiTs::DtDescDvbAc3::m\_Bsid

The AC-3 coding version.

-1 if this field is not present.

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#### 9.13.2.3 int DtapiTs::DtDescDvbAc3::m\_ComponentType

The type of audio carried in the AC-3 ES, this field should have the same value as the component-tag field in a component descriptor.

-1 if this field is not present.

9.13.2.4 int DtapiTs::DtDescDvbAc3::m\_MainId

Identifier for the main audio service.

-1 if this field is not present.

# 9.14 DtapiTs::DtDescDvbCDelivery Class Reference

Parsed information from the DVB cable delivery system descriptor.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

#### **Public Attributes**

· int m\_FecInner

The inner FEC scheme used.

• int m\_FecOuter

The outer FEC scheme used.

\_\_int64 m\_Frequency

Frequency of the transmitted signal in Hz.

· int m Modulation

Modulation scheme.

• int m\_SymbolRate

Symbol rate in symbols/s.

# 9.14.1 Detailed Description

Parsed information from the DVB cable delivery system descriptor.

# 9.15 DtapiTs::DtDescDvbComponent Class Reference

Parsed information from the DVB component descriptor.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

int m\_ComponentTag

Identifier for the component this descriptor describes.

• int m\_ComponentType

The type of the video/audio component.

• std::wstring m\_Description

A textual description of the stream.

std::string m LangCode

ISO 639 language code, language of the component.

• int m\_StreamContent

The type (video, audio, ...) of stream.

## 9.15.1 Detailed Description

Parsed information from the DVB component descriptor.

# 9.15.2 Member Data Documentation

9.15.2.1 int DtapiTs::DtDescDvbComponent::m\_ComponentTag

Identifier for the component this descriptor describes.

# 9.16 DtapiTs::DtDescDvbDataBroadcast Class Reference

Parsed information from the DVB data broadcast descriptor.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

int m\_ComponentTag

Identifier for the component this descriptor describes.

· int m DataBroadcastId

Identifier for the data broadcast specification that is used to broadcast the data in this network.

• std::wstring m\_Description

Textual description of the component.

• std::string m\_LangCode

ISO 639 language code of m\_Description.

std::vector< uint8\_t > m\_SelectorBytes

A sequence of selector bytes.

## 9.16.1 Detailed Description

Parsed information from the DVB data broadcast descriptor.

#### 9.16.2 Member Data Documentation

9.16.2.1 int DtapiTs::DtDescDvbDataBroadcast::m\_ComponentTag

Identifier for the component this descriptor describes.

Optional, may be set to 0.

9.16.2.2 int DtapiTs::DtDescDvbDataBroadcast::m\_DataBroadcastId

Identifier for the data broadcast specification that is used to broadcast the data in this network.

Values are allocated in TS 101 162.

 $9.16.2.3 \quad std::vector < uint8\_t > DtapiTs::DtDescDvbDataBroadcast::m\_SelectorBytes$ 

A sequence of selector bytes.

The syntax and semantics of this field are defined by the broadcast specification identified by m\_DataBroadcastId.

# 9.17 DtapiTs::DtDescDvbDataBroadcastId Class Reference

Parsed information from the DVB data broadcast id descriptor.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

· int m DataBroadcastId

Identifier for the data broadcast specification that is used to broadcast the data in this network.

std::vector< uint8\_t > m\_SelectorBytes

A sequence of selector bytes.

## 9.17.1 Detailed Description

Parsed information from the DVB data broadcast id descriptor.

### 9.17.2 Member Data Documentation

9.17.2.1 int DtapiTs::DtDescDvbDataBroadcastld::m\_DataBroadcastld

Identifier for the data broadcast specification that is used to broadcast the data in this network.

Values are allocated in TS 101 162.

9.17.2.2 std::vector<uint8\_t> DtapiTs::DtDescDvbDataBroadcastld::m\_SelectorBytes

A sequence of selector bytes.

The syntax and semantics of this field are defined by the broadcast specification identified by m\_DataBroadcastId.

# 9.18 DtapiTs::DtDescDvbLinkage Class Reference

Parsed information from the DVB linkage descriptor.

```
#include <DTAPITS.h>
```

### Classes

- struct EventLinkage
- struct ExtendedEventLinkage
- struct MobileHandOverInfo

# **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

```
    union {
        EventLinkage m_Event
            Event linkage information.
        MobileHandOverInfo m_MobileHandOver
            Mobile hand-over information.
    };
```

 $\bullet \ \, std:: vector < ExtendedEventLinkage > m\_ExtendedEvents$ 

All extended event linkage information.

• int m\_LinkageType

The type of linkage to e.g. information.

int m\_OrigNetworkId

Indicates the network that contains the information service.

std::vector< uint8\_t > m\_PrivData

Private data bytes.

· int m ServiceId

The service indentifier that is linked too.

int m\_TransportStreamId

Indicates the transport stream that contains the information service.

# 9.18.1 Detailed Description

Parsed information from the DVB linkage descriptor.

### 9.18.2 Member Data Documentation

### 9.18.2.1 EventLinkage DtapiTs::DtDescDvbLinkage::m\_Event

Event linkage information.

Only valid when m LinkageType==0x0D

## $9.18.2.2 \quad std:: vector < \textbf{ExtendedEventLinkage} > \textbf{DtapiTs::DtDescDvbLinkage} :: m. \textbf{ExtendedEventSupplies} = \textbf{ExtendedEventSupp$

All extended event linkage information.

Only valid when m\_LinkageType==0x0E.

## 9.18.2.3 MobileHandOverInfo DtapiTs::DtDescDvbLinkage::m\_MobileHandOver

Mobile hand-over information.

Only valid when m LinkageType==0x08

# 9.18.2.4 int DtapiTs::DtDescDvbLinkage::m\_OrigNetworkId

Indicates the network that contains the information service.

## 9.18.2.5 int DtapiTs::DtDescDvbLinkage::m\_TransportStreamId

Indicates the transport stream that contains the information service.

# 9.19 DtapiTs::DtDescDvbLocalTimeOffset Class Reference

Parsed information from the DVB local time offset descriptor.

```
#include <DTAPITS.h>
```

### Classes

struct LocalTimeOffset

### **Public Member Functions**

· void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

#### **Public Attributes**

std::vector < LocalTimeOffset > m\_TimeOffsets
 All local time offsets.

### 9.19.1 Detailed Description

Parsed information from the DVB local time offset descriptor.

# 9.20 DtapiTs::DtDescDvbMultilingualComponent Class Reference

Parsed information from the DVB multilingual component descriptor.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT **Parse** (const std::vector< DtDescriptor> &Descriptors)

## **Public Attributes**

int m ComponentTag

Identifier for the component this descriptor describes.

std::vector< std::pair</li>

```
< std::string, std::wstring > > m_Descriptions
```

Mapping from ISO 639 language code to textual description in that language.

## 9.20.1 Detailed Description

Parsed information from the DVB multilingual component descriptor.

# 9.20.2 Member Data Documentation

 $9.20.2.1 \quad int\ DtapiTs::DtDescDvbMultilingualComponent::m\_ComponentTag$ 

Identifier for the component this descriptor describes.

9.20.2.2 std::vector<std::pair<std::string, std::wstring>> DtapiTs::DtDescDvbMultilingualComponent::m\_Descriptions

Mapping from ISO 639 language code to textual description in that language.

# 9.21 DtapiTs::DtDescDvbNetworkName Class Reference

Parsed information from the DVB network name descriptor.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

• std::wstring m\_NetworkName

The name of the network that is described by the NIT that contains this descriptor.

## 9.21.1 Detailed Description

Parsed information from the DVB network name descriptor.

#### 9.21.2 Member Data Documentation

9.21.2.1 std::wstring DtapiTs::DtDescDvbNetworkName::m\_NetworkName

The name of the network that is described by the NIT that contains this descriptor.

# 9.22 DtapiTs::DtDescDvbSDelivery Class Reference

Parsed information from the DVB satellite delivery system descriptor.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

# **Public Attributes**

· int m FecInner

The inner FEC scheme used.

\_\_int64 m\_Frequency

Frequency of the transmitted signal in Hz.

bool m\_lsDvbS2

Indicates whether this is a DVB-S2 or DVB-S signal.

int m\_ModType

The modulation scheme used:

• int m\_OrbitalPosition

Orbital position in 0.1 degrees (192 means 19.2°)

• int m Polarization

The polarization of the transmitted signal.

• int m RollOff

Encoded roll-off factor used in DVB-S2.

• int m\_SymbolRate

Symbol rate in symbols/s.

int m\_WestEastFlag

Indication of whether the satellite position is in the eatern or western part of the orbit.

# 9.22.1 Detailed Description

Parsed information from the DVB satellite delivery system descriptor.

#### 9.22.2 Member Data Documentation

9.22.2.1 bool DtapiTs::DtDescDvbSDelivery::m\_lsDvbS2

Indicates whether this is a DVB-S2 or DVB-S signal.

9.22.2.2 int DtapiTs::DtDescDvbSDelivery::m\_ModType

The modulation scheme used:

- 0: Auto
- 1: QPSK
- 2: 8PSK
- 3: 16-QAM

9.22.2.3 int DtapiTs::DtDescDvbSDelivery::m\_RollOff

Encoded roll-off factor used in DVB-S2.

Only meaningfull when m\_lsDvbS2 is true.

9.22.2.4 int DtapiTs::DtDescDvbSDelivery::m\_WestEastFlag

Indication of whether the satellite position is in the eatern or western part of the orbit.

0 means west, 1 means east.

# 9.23 DtapiTs::DtDescDvbService Class Reference

Parsed information from the DVB service descriptor.

#include <DTAPITS.h>

### **Public Member Functions**

· void Clear ()

Clear all data contained in this class.

- DTAPITS RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

#### **Public Attributes**

• std::wstring m\_ProviderName

Name of the service provider.

• std::wstring m\_ServiceName

Name of the service.

• int m\_ServiceType

Service type field as defined by table 87 in ETSI EN 300 468.

# 9.23.1 Detailed Description

Parsed information from the DVB service descriptor.

#### 9.23.2 Member Data Documentation

9.23.2.1 int DtapiTs::DtDescDvbService::m\_ServiceType

Service type field as defined by table 87 in ETSI EN 300 468.

# 9.24 DtapiTs::DtDescDvbServiceList Class Reference

Parsed information from the DVB service list descriptor.

```
#include <DTAPITS.h>
```

## **Classes**

• struct ServiceListItem

# **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

std::vector < ServiceListItem > m\_Services

List of services described in this descriptor.

## 9.24.1 Detailed Description

Parsed information from the DVB service list descriptor.

# 9.25 DtapiTs::DtDescDvbSubtitling Class Reference

Parsed information from the DVB subtitling descriptor.

```
#include <DTAPITS.h>
```

### **Classes**

· struct Subtitling

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

std::vector < Subtitling > m\_SubtitleDescs
 Description of the various subtitle streams.

## 9.25.1 Detailed Description

Parsed information from the DVB subtitling descriptor.

# 9.26 DtapiTs::DtDescDvbTDelivery Class Reference

Parsed information from the DVB terrestrial delivery system descriptor.

```
#include <DTAPITS.h>
```

## **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

• int m\_Bandwidth

Bandwidth of the transmission.

• \_\_int64 m\_CentreFrequency

Frequency of the transmitted signal in Hz.

· int m\_CodeRateHpStream

Inner FEC scheme used for high-priority stream.

• int m\_CodeRateLpStream

Inner FEC scheme used for low priority stream.

· int m Constellation

Constellation pattern.

int m\_GuardInterval

Guard interval.

• int m\_HierarchyInformation

This specifies whether the transmission is hierarchical.

· int m\_MpeFecIndicator

If 0 at least one elementary stream used MPE-FEC.

bool m\_OtherFreqFlag

True if one or more other frequencies are used.

bool m\_Priority

True if this is a high priority stream.

· int m TimeSlicingIndicator

If 1, time slicing is not used.

• int m TransmissionMode

Transmission mode.

# 9.26.1 Detailed Description

Parsed information from the DVB terrestrial delivery system descriptor.

### 9.26.2 Member Data Documentation

9.26.2.1 int DtapiTs::DtDescDvbTDelivery::m\_HierarchyInformation

This specifies whether the transmission is hierarchical.

# 9.27 DtapiTs::DtDescDvbTeletext Class Reference

Parsed information from the DVB teletext descriptor.

```
#include <DTAPITS.h>
```

## Classes

struct Teletext

### **Public Member Functions**

· void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

• std::vector< Teletext > m\_TeletextLoop

All items from the loop in this descriptor.

# 9.27.1 Detailed Description

Parsed information from the DVB teletext descriptor.

# 9.28 DtapiTs::DtDescMpegCa Class Reference

Parsed information from the conditional access descriptor.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

• int m\_CaPid

The PID that contains either ECM or EMM information.

• int m\_CaSystemId

The type to CA system in the associated ECM and/or EMM streams.

• std::vector< uint8\_t > m\_PrivData

Contents of the private bytes in the descriptor.

# 9.28.1 Detailed Description

Parsed information from the conditional access descriptor.

# 9.28.2 Member Data Documentation

9.28.2.1 int DtapiTs::DtDescMpegCa::m\_CaPid

The PID that contains either ECM or EMM information.

9.28.2.2 int DtapiTs::DtDescMpegCa::m\_CaSystemId

The type fo CA system in the associated ECM and/or EMM streams.

### See Also

DtCaSystemId2String.

# 9.29 DtapiTs::DtDescMpegLanguage Class Reference

Parsed information from the ISO 639 language descriptor.

```
#include <DTAPITS.h>
```

### Classes

struct LangCode

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

std::vector < LangCode > m\_Codes
 List of all audio codes defined in this descriptor.

## 9.29.1 Detailed Description

Parsed information from the ISO 639 language descriptor.

### 9.29.2 Member Data Documentation

9.29.2.1 std::vector<LangCode> DtapiTs::DtDescMpegLanguage::m\_Codes

List of all audio codes defined in this descriptor.

# 9.30 DtapiTs::DtDescMpegPrivDataIndicator Class Reference

Parsed information from private data indicator descriptor.

```
#include <DTAPITS.h>
```

# **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

• unsigned int m\_PrivDataInd

Value of the private data indicator field.

## 9.30.1 Detailed Description

Parsed information from private data indicator descriptor.

# 9.31 DtapiTs::DtDescMpegRegistration Class Reference

Parsed information from the registration descriptor.

```
#include <DTAPITS.h>
```

## **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

## **Public Attributes**

std::vector< uint8 t > m AdditionalInfo

Extra bytes in the descriptor.

• unsigned int m\_FormatIdentifier

Unique format identifier.

## 9.31.1 Detailed Description

Parsed information from the registration descriptor.

# 9.32 DtapiTs::DtDescMpegVideoStream Class Reference

Parsed information from the video stream descriptor.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector< DtDescriptor > &Descriptors)

### **Public Attributes**

• int m ChromaFormat

2-bit field coded like chroma\_format in H.262.

· bool m ConstrainedParameter

If true the video stream contains only constrained ISO/IEC 1172-2 video data.

• int m\_FrameRateCode

A 4-bit code that indicates the frame rate.

· bool m\_FrameRateExtension

True when at least one of frame\_rate\_extension\_n or frame\_rate\_extension\_d fields in the stream are non-zero.

bool m\_Mpeg1Only

If true this the stream that this descriptor describes holds only ISO/IEC 11172-2 data.

bool m\_MultipleFrameRates

Flag that indicates multiple frame rates may be present in the video stream.

• int m ProfileLevelIndication

See profile\_and\_level\_indication field in ITU-T Rec H.262.

bool m StillPicture

If true the stream contains only still pictures.

## 9.32.1 Detailed Description

Parsed information from the video stream descriptor.

The tag of this descriptor is 2.

#### 9.32.2 Member Data Documentation

9.32.2.1 int DtapiTs::DtDescMpegVideoStream::m\_ChromaFormat

2-bit field coded like chroma\_format in H.262.

Note

This field is only valid when m\_Mpeg1Only is false.

9.32.2.2 bool DtapiTs::DtDescMpegVideoStream::m\_ConstrainedParameter

If true the video stream contains only constrained ISO/IEC 1172-2 video data.

9.32.2.3 int DtapiTs::DtDescMpegVideoStream::m\_FrameRateCode

A 4-bit code that indicates the frame rate.

See section 6.3.3 of ITU-T Rec H.262.

9.32.2.4 bool DtapiTs::DtDescMpegVideoStream::m\_FrameRateExtension

True when at least one of frame rate extension n or frame rate extension d fields in the stream are non-zero.

Note

This field is only valid when m\_Mpeg1Only is false.

9.32.2.5 bool DtapiTs::DtDescMpegVideoStream::m\_Mpeg1Only

If true this the stream that this descriptor describes holds only ISO/IEC 11172-2 data.

9.32.2.6 bool DtapiTs::DtDescMpegVideoStream::m\_MultipleFrameRates

Flag that indicates multiple frame rates may be present in the video stream.

9.32.2.7 int DtapiTs::DtDescMpegVideoStream::m\_ProfileLevelIndication

See profile\_and\_level\_indication field in ITU-T Rec H.262.

Note

This field is only valid when m\_Mpeg1Only is false.

# 9.33 DtapiTs::DtDescPrivLcn Class Reference

Class that can be used to parse logical channel numbers from a (list of) descriptors.

```
#include <DTAPITS.h>
```

#### Classes

· struct DtLogicalChannelNumber

### **Public Member Functions**

· void Clear ()

Clear all data contained in this class.

- DTAPITS\_RESULT Parse (const DtDescriptor &Descriptor)
- DTAPITS\_RESULT Parse (const std::vector < DtDescriptor > &Descriptors)

### **Public Attributes**

- · std::vector
  - < DtLogicalChannelNumber > m\_Lcns

Logical channel numbers.

# 9.33.1 Detailed Description

Class that can be used to parse logical channel numbers from a (list of) descriptors.

The LCN descriptor has tag 0x83. There are several different documents from multiple organisations that describe the content in different ways. This class is therefor dependend on a correct private data specifier descriptor that precedes the LCN descriptor. If no private data specifier descriptor is present, parsing the descriptor will fail. The following private data specifiers are supported:

- 0x00000028: EACEM
- 0x00000029: NorDig
- 0x00000037: FreeView (NZ)
- 0x0000233A: Independent Television Commission (D-Book)
- 0x00003200-0x0000320F: Australian Terrestrial Television Networks

# 9.34 DtapiTs::DtDescriptor Class Reference

DtDescriptor represents a single descriptor within one of the tables.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

- DtDescriptor (const DtDescriptor &)
- DtDescriptor & operator= (DtDescriptor)

### **Public Attributes**

• uint8\_t \* m\_Buf

The actual contents of this descriptor.

• int m\_DescriptorType

Type of descriptor if it could be determined, otherwise -1.

uint8\_t m\_ExtendedTag

The extension descriptor (tag 0x7F) will be split by DTAPI-TS it's individual parts.

int m\_Len

Length of the m\_Buf array.

• \_\_int64 m\_Pds

The private data descriptor specifier from the previous data descriptor in the same table section and loop as this descriptor.

uint8\_t m\_Tag

Descriptor tag.

#### **Friends**

void swap (DtDescriptor &First, DtDescriptor &Second)

Swap the contents of two descriptor objects.

## 9.34.1 Detailed Description

DtDescriptor represents a single descriptor within one of the tables.

# 9.34.2 Member Data Documentation

9.34.2.1 int DtapiTs::DtDescriptor::m\_DescriptorType

Type of descriptor if it could be determined, otherwise -1.

See Also

enum DtDescriptorType

## 9.34.2.2 uint8\_t DtapiTs::DtDescriptor::m\_ExtendedTag

The extension descriptor (tag 0x7F) will be split by DTAPI-TS it's individual parts.

Each part will have m\_Tag set to 0x7F and this variable set to the extended tag descriptor. For other descriptors this will be set to 0.

```
9.34.2.3 __int64 DtapiTs::DtDescriptor::m_Pds
```

The private data descriptor specifier from the previous data descriptor in the same table section and loop as this descriptor.

Otherwise -1

# 9.35 DtapiTs::DtDvbCNitInfo Class Reference

DVB-C delivery system information as extracted from the NIT.

```
#include <DTAPITS.h>
```

### **Public Attributes**

· int Constellation

Modulation scheme, one of DTAPI\_MOD\_(16|32|64 | 128|256|TYPE\_UNK).

· int FecInner

Code rate, one of DTAPI\_MOD\_\*.

• DtFecOuter FecOuter

Outer FEC.

\_\_int64 Frequency

Frequency in Hz.

· int SymbolRate

Symbol rate in symbols/s.

## 9.35.1 Detailed Description

DVB-C delivery system information as extracted from the NIT.

This information only applies when the transport stream was distributed via cable.

### 9.35.2 Member Data Documentation

9.35.2.1 int DtapiTs::DtDvbCNitInfo::Constellation

Modulation scheme, one of DTAPI\_MOD\_(16|32|64 | 128|256|TYPE\_UNK).

# 9.36 DtapiTs::DtDvbShModInfo Class Reference

```
DVB-SH modulation info.
```

```
#include <DTAPITS.h>
```

### **Public Attributes**

```
    union {
        DtDvbShOfdmInfo m_Ofdm
            Ofdm modulation info.
        DtDvbShTdmInfo m_Tdm
            Tdm modulation info.
    };
```

• int m\_CommonMultiplier

The length increment in Interleaving Units between two consecutive taps of the physical interleaver belonging to the late tap part.

• bool m\_CompleteInterleaver

When false, only m\_CommonMultiplier is set, otherwise the other interleaver information is valid too.

• bool m\_InterleaverPresence

Whether or not interleaver information is present.

DtShModType m\_ModType

Modulation type.

int m\_NofLateTaps

The number of taps of the physical time interleaver that belong to the late tap part.

int m NofSlices

The number of slices over which the physical time interleaver spans.

int m\_NonLateIncrement

The length increment between two consecutive taps belonging to the same non-late slice of the physical interleaver.

• int m SliceDistance

The number of SH frames between two consecutive slices of the physical time interleaver.

## 9.36.1 Detailed Description

DVB-SH modulation info.

#### 9.36.2 Member Data Documentation

#### 9.36.2.1 int DtapiTs::DtDvbShModInfo::m\_CommonMultiplier

The length increment in Interleaving Units between two consecutive taps of the physical interleaver belonging to the late tap part.

Only valid when m\_InterleaverPresense==true.

### 9.36.2.2 bool DtapiTs::DtDvbShModInfo::m\_CompleteInterleaver

When false, only m\_CommonMultiplier is set, otherwise the other interleaver information is valid too.

Only meaningfull when m InterleaverPresence is true.

## 9.36.2.3 int DtapiTs::DtDvbShModInfo::m\_NofLateTaps

The number of taps of the physical time interleaver that belong to the late tap part.

Only valid when m\_InterleaverPresense==true && m\_CompleteInterleaver==true.

## 9.36.2.4 int DtapiTs::DtDvbShModInfo::m\_NofSlices

The number of slices over which the physical time interleaver spans.

Only valid when m\_InterleaverPresense==true && m\_CompleteInterleaver==true.

# $9.36.2.5 \quad int \ DtapiTs::DtDvbShModInfo::m\_NonLateIncrement$

The length increment between two consecutive taps belonging to the same non-late slice of the physical interleaver.

Actual length increment is computed by multiplying this field with m\_CommonMultiplier. Only valid when m\_-InterleaverPresense==true && m\_CompleteInterleaver==true

## 9.36.2.6 int DtapiTs::DtDvbShModInfo::m\_SliceDistance

The number of SH frames between two consecutive slices of the physical time interleaver.

Only valid when m\_InterleaverPresense==true && m\_CompleteInterleaver==true

# 9.37 DtapiTs::DtDvbShNitInfo Class Reference

DVB-SH delivery system information as extracted from the NIT.

```
#include <DTAPITS.h>
```

## **Public Attributes**

· int m DiversityMode

4-bit field that describes the diversity modes, possible values:

std::vector< DtDvbShModInfo > m\_ModInfo

One (in a SFN) or more (in a non-SFN) sets of modulation info.

### 9.37.1 Detailed Description

DVB-SH delivery system information as extracted from the NIT.

This information only applies when the transport stream was distributed as DVB-SH signal.

### 9.37.2 Member Data Documentation

## 9.37.2.1 int DtapiTs::DtDvbShNitInfo::m\_DiversityMode

4-bit field that describes the diversity modes, possible values:

Value (binary	) paTS	FEC diversity	FEC at phy	FEC at link
0000	no	no	no	no
1000	yes	no	no	no
1101	yes	yes	no	yes
1110	yes	yes	yes	no
1111	yes	yes	yes	yes
Other values:	reserved f	or future use		

# $9.37.2.2 \quad std:: vector < \textbf{DtDvbShModInfo} > DtapiTs:: DtDvbShNitInfo:: m\_ModInfo$

One (in a SFN) or more (in a non-SFN) sets of modulation info.

# 9.38 DtapiTs::DtDvbShOfdmInfo Class Reference

# DVB-SH OFDM modulation info.

```
#include <DTAPITS.h>
```

#### **Public Attributes**

• DtShBandwidth m\_Bandwith

OFDM bandwidth.

DtShCodeRate m\_CodeRate

Code rate.

• bool m\_CommonFrequency

True if the modulation is used over a common frequency, false otherwise.

· int m\_Constellation

Stream constellation and hierarchy, see table 125 of EN 300 468 v1.13.1 for more information.

• DtGuardInterval m\_GuardInterval

Guard interval.

• int m\_Priority

Indication of the streams hierarchical priority, interpretation depends on m\_Constellation.

• DtTransmissionMode m\_TransmissionMode

Transmission mode.

## 9.38.1 Detailed Description

DVB-SH OFDM modulation info.

### 9.38.2 Member Data Documentation

9.38.2.1 bool DtapiTs::DtDvbShOfdmInfo::m\_CommonFrequency

True if the modulation is used over a common frequency, false otherwise.

9.38.2.2 int DtapiTs::DtDvbShOfdmInfo::m\_Constellation

Stream constellation and hierarchy, see table 125 of EN 300 468 v1.13.1 for more information.

9.38.2.3 int DtapiTs::DtDvbShOfdmInfo::m\_Priority

Indication of the streams hierarchical priority, interpretation depends on m\_Constellation.

# 9.39 DtapiTs::DtDvbShTdmInfo Class Reference

DVB-SH TDM modulation info.

#include <DTAPITS.h>

## **Public Attributes**

• DtShCodeRate m CodeRate

Code rate.

• DtShModMode m ModMode

Modulation mode used.

• DtPolarization m\_Polarization

Polarization of the transmitted signal.

• DtRollOff m\_RollOff

Roll-off factor.

• int m\_SymbolRate

The TDM symbol rate.

### 9.39.1 Detailed Description

DVB-SH TDM modulation info.

### 9.39.2 Member Data Documentation

9.39.2.1 int DtapiTs::DtDvbShTdmInfo::m\_SymbolRate

The TDM symbol rate.

See table 122 of EN 300 468 v1.13.1 for detailed information.

# 9.40 DtapiTs::DtDvbSNitInfo Class Reference

DVB-S delivery system information as extracted from the NIT.

```
#include <DTAPITS.h>
```

### **Public Attributes**

· int FecInner

Code rate, one of DTAPI\_MOD\_\*.

\_\_int64 Frequency

Frequency in Hz.

· int InputStreamIdentifier

DVB-S2 ISI (input stream identifier).

bool IsDvbS2

True for DVB-S2, false for DVB-S.

• int ModType

Modulation type.

• double OrbitalPosition

Satellite position in orbit.

· DtPolarization Polarization

Polarization of the transmitted signal.

· int RollOff

DVB-S(2) rolloff factor. DTAPI\_MOD\_ROLLOFF\_\*.

· bool S2FieldsPresent

Indicates whether the fields specific for DVB-S2 contain valid values.

• int ScramblingSequenceIndex

Index of the DVB-S2 physical layer scrambling sequence.

· int SymbolRate

Symbol rate in symbols/s.

DtWeFlag WestEastFlag

Flag indicating the direction of the satellite.

# 9.40.1 Detailed Description

DVB-S delivery system information as extracted from the NIT.

This information only applies when the transport stream was distributed via satellite.

## 9.40.2 Member Data Documentation

9.40.2.1 int DtapiTs::DtDvbSNitInfo::InputStreamIdentifier

DVB-S2 ISI (input stream identifier).

Only valid when S2FieldsPresent is true.

9.40.2.2 int DtapiTs::DtDvbSNitInfo::ModType

Modulation type.

Possible values: DTAPI\_MOD\_ (DVBS\_QPSK|DVBS2\_QPSK|DVBS2\_8PSK|TYPE\_UNK)

9.40.2.3 bool DtapiTs::DtDvbSNitInfo::S2FieldsPresent

Indicates whether the fields specific for DVB-S2 contain valid values.

These fields are ScramblingSequenceIndex and InputStreamIdentifier

9.40.2.4 int DtapiTs::DtDvbSNitInfo::ScramblingSequenceIndex

Index of the DVB-S2 physical layer scrambling sequence.

Only valid when S2FieldsPresent is true.

# 9.41 DtapiTs::DtDvbT2CellInfo Class Reference

Information about a DVB-T2 cell.

#include <DTAPITS.h>

### **Public Attributes**

· int m\_CellId

Unique identifier for this cell in a network.

•  $std::vector < \underline{\quad}int64 > m\underline{\quad}CentreFrequencies$ 

Centre frequencies used by this cell.

 $\bullet \ \, std::vector < DtDvbT2SubCellInfo > m\_SubCellInfo$ 

Sub-cell information.

## 9.41.1 Detailed Description

Information about a DVB-T2 cell.

# 9.42 DtapiTs::DtDvbT2NitInfo Class Reference

DVB-T2 delivery system information as extracted from the NIT.

```
#include <DTAPITS.h>
```

# **Public Attributes**

• int m\_Bandwith

Bandwidth for the modulated signal, one of DTAPI\_DVBT2\_(1\_7MHZ|5MHZ|6MHZ|7MHZ|8MHZ|10MHZ|UNK)

 $\bullet \ \, std::vector < DtDvbT2CellInfo > m\_CellInfo$ 

List of cells used by this DVB-T2 network.

· int m GuardInterval

Guard interval, can be one of DTAPI\_DVBT2\_GI\_(1\_128|1\_32|1\_16|19\_256|1\_8|19|128|1\_4|UNK)

DtDvbT2MisoMode m\_MisoMode

SIDO/MISO mode.

bool m\_OtherFrequencyUsed

Indicates whether or not other frequencies (non-FTS case) or other groups of frequencies (TFS case) are in use.

int m\_PlpId

Identifier for this data PLP, unique in the DVB-T2 system.

• int m\_T2SystemId

Identifier for the current system, uqniue in the DVB-T2 network.

bool m TfsArangement

Indicates whether a TFS arrangement is in place.

• int m\_TransmissionMode

Transmission mode, can be one of DTAPI\_DVBT2\_FFT\_(1K|2K|4K|8K|16K|32K|UNK)

## 9.42.1 Detailed Description

DVB-T2 delivery system information as extracted from the NIT.

This information only applies when the transport stream was distributed as DVB-T2 terrestrial signal.

#### 9.42.2 Member Data Documentation

### 9.42.2.1 bool DtapiTs::DtDvbT2NitInfo::m\_OtherFrequencyUsed

Indicates whether or not other frequencies (non-FTS case) or other groups of frequencies (TFS case) are in use.

9.42.2.2 int DtapiTs::DtDvbT2NitInfo::m\_PlpId

Identifier for this data PLP, unique in the DVB-T2 system.

9.42.2.3 int DtapiTs::DtDvbT2NitInfo::m\_T2SystemId

Identifier for the current system, uqniue in the DVB-T2 network.

# 9.43 DtapiTs::DtDvbT2SubCellInfo Class Reference

Information about a single DVB-T2 sub-cell.

```
#include <DTAPITS.h>
```

## **Public Attributes**

int m\_SubCellId

Identifier for a sub-cell, unique for the single DVB-T2 cell this sub-cell belongs to.

\_\_int64 m\_TransposerFrequency

Transposer frequency in Hz.

### 9.43.1 Detailed Description

Information about a single DVB-T2 sub-cell.

### 9.43.2 Member Data Documentation

9.43.2.1 int DtapiTs::DtDvbT2SubCellInfo::m\_SubCellId

Identifier for a sub-cell, unique for the single DVB-T2 cell this sub-cell belongs to.

# 9.44 DtapiTs::DtDvbTNitInfo Class Reference

DVB-T delivery system information as extracted from the NIT.

#include <DTAPITS.h>

### **Public Attributes**

· int Bandwith

Bandwidth of the signal.

• \_\_int64 CentreFrequency

Centre frequency in Hz.

· int CodeRateHpStream

Code rate for the high priority part of an hierarchical transmission.

• int CodeRateLpStream

DTAPI\_MOD\_(1\_2|2\_3|3\_4|5\_6|7\_8|CR\_UNK)

· int Consellation

Constellation pattern, one of DTAPI\_MOD\_DVBT\_(QPSK|QAM16|QAM64|CO\_UNK)

· int GuardInterval

Guard interval, can be one of DTAPI\_MOD\_DVBT\_G\_1\_(4|8|16|32)

• int HierarchyInformation

Whether or not the transmission is hierarchical.

bool IsHighPriority

Indicates this is a high-priority stream.

bool MpeFecUsed

True when MPE-FEC is used on the stream.

· bool OtherFrequencyUsed

Set to true if the transport stream indicates that one or more other frequencies are used too.

· bool TimeSlicingUsed

Indicates whether or not time slicing is used.

• int TransmissionMode

Transmission mode.

# 9.44.1 Detailed Description

DVB-T delivery system information as extracted from the NIT.

This information only applies when the transport stream was distributed as terrestrial signal.

# 9.44.2 Member Data Documentation

9.44.2.1 int DtapiTs::DtDvbTNitInfo::Bandwith

Bandwidth of the signal.

One of DTAPI\_MOD\_DVBT\_(8MHZ|7MHZ|6MHZ|5MHZ|BW\_UNK).

9.44.2.2 int DtapiTs::DtDvbTNitInfo::CodeRateHpStream

Code rate for the high priority part of an hierarchical transmission.

Only valid when  $\tt HierarchyInformation$  is set to <code>DTAPI\_MOD\_DVBT\_INDEPTH</code>. Can be one of <code>DTAPI\_MOD\_(1\_2|2\_3|3\_4|5\_6|7\_8|CR\_UNK)</code>

9.44.2.3 int DtapiTs::DtDvbTNitInfo::HierarchyInformation

Whether or not the transmission is hierarchical.

One of DTAPI\_MOD\_DVBT\_(INDEPTH|NATIVE)

9.44.2.4 bool DtapiTs::DtDvbTNitInfo::OtherFrequencyUsed

Set to true if the transport stream indicates that one or more other frequencies are used too.

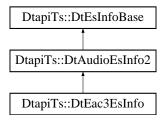
9.44.2.5 int DtapiTs::DtDvbTNitInfo::TransmissionMode

Transmission mode.

Can be one of DTAPI\_MOD\_DVBT\_(2K|4K|8K|MD\_UNK)

# 9.45 DtapiTs::DtEac3EsInfo Class Reference

Inheritance diagram for DtapiTs::DtEac3EsInfo:



**Public Member Functions** 

· virtual void Clear ()

**Additional Inherited Members** 

# 9.46 DtapiTs::DtEsInfoBase Class Reference

Inheritance diagram for DtapiTs::DtEsInfoBase:



# Classes

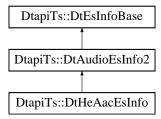
· class InfoField

### **Public Member Functions**

• virtual void Clear ()=0

# 9.47 DtapiTs::DtHeAacEsInfo Class Reference

Inheritance diagram for DtapiTs::DtHeAacEsInfo:



### **Public Member Functions**

· virtual void Clear ()

# **Additional Inherited Members**

# 9.48 DtapiTs::DtJitterPoint Class Reference

# **Public Attributes**

- double m AcErr
- double m\_OjErr
- DtTimestamp m\_Timestamp

# 9.49 DtapiTs::DtDescPrivLcn::DtLogicalChannelNumber Struct Reference

# **Public Attributes**

• bool m\_lsVisible

Should this channel be visible to the end-user?

• int m\_Lcn

Logical channel number.

• int m\_ServiceId

Service identifier.

### 9.49.1 Member Data Documentation

## 9.49.1.1 bool DtapiTs::DtDescPrivLcn::DtLogicalChannelNumber::m\_lsVisible

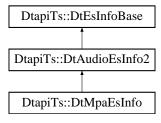
Should this channel be visible to the end-user?

Note

This field is not always present. If it's not present it'll default to true.

# 9.50 DtapiTs::DtMpaEsInfo Class Reference

Inheritance diagram for DtapiTs::DtMpaEsInfo:



## **Public Member Functions**

· virtual void Clear ()

# **Public Attributes**

- InfoField < DtMpaLayer > m\_Layer
- InfoField<  $DtMpaVersion > m_Version$

## **Additional Inherited Members**

# 9.51 DtapiTs::DtPcr Class Reference

Class representing PCR timestamp:

```
#include <DTAPITS.h>
```

### **Public Member Functions**

- DtPcr ( int64 PcrFlat=PCR INVALID)
- \_\_int64 GetFlat () const
- DtPcr & GetFromTp (const class DtTp &Tp)
- bool IsValid () const

True, if a valid PCR is present.

- DtPcr operator+ (\_\_int64 Offset) const
- DtPcr operator+= (\_\_int64 Offset)
- DtPcr operator- (\_\_int64 Offset) const
- \_\_int64 operator- (const DtPcr &) const
- DtPcr operator-= (\_\_int64 Offset)
- bool PutIntoTp (class DtTp &Tp) const
- double ToSec () const

## **Static Public Attributes**

```
• static const __int64 PCR_CLOCK_FREQ = 27000000LL
```

- static const \_\_int64 PCR\_HALFRANGE = 0x100000000LL \* 300LL
- static const int64 PCR INVALID = LLONG MIN
- static const \_\_int64 PCR\_RANGE = 0x200000000LL \* 300LL

### **Protected Attributes**

\_\_int64 m\_PcrFlat

### 9.51.1 Detailed Description

Class representing PCR timestamp:

· Overloaded operators for PCR arithmetic.

# 9.52 DtapiTs::DtPcrInfo Class Reference

Some statistics about the bitrate of a PID, service or transport stream.

```
#include <DTAPITS.h>
```

## **Public Member Functions**

• DtPcrInfo ()

Construct a new DtPcrInfo object.

#### **Public Attributes**

double m\_AcMax

Maximum AC jitter error during last window (ns)

• double m\_AcStdDev

Standard deviation of AC jitter.

double m\_AvgRate

Average number of PCRs per second.

double m\_Df

Network delay factor (difference between min OJ and max OJ errors.

double m\_OjMax

Maximum OJ jitter error during last window (ns)

double m\_OjStdDev

Standard deviation of OJ jitter.

• int m\_TsRate

Transport stream rate according to PCRs or -1.

# 9.52.1 Detailed Description

Some statistics about the bitrate of a PID, service or transport stream.

### 9.52.2 Member Data Documentation

### 9.52.2.1 double DtapiTs::DtPcrInfo::m\_Df

Network delay factor (difference between min OJ and max OJ errors.

# 9.53 DtapiTs::DtPes Class Reference

#### Classes

· class DataBuffer

# **Public Types**

```
    enum PesStreamId {
        STREAMID_PMT = 0xBC,
        STREAMID_PRIV1 = 0xBD,
        STREAMID_PADDING = 0xBE,
        STREAMID_PRIV2 = 0xBF,
        STREAMID_AUDIO_MIN = 0xC0,
        STREAMID_AUDIO_MAX = 0xDF,
        STREAMID_VIDEO_MIN = 0xE0,
        STREAMID_VIDEO_MAX = 0xEF,
        STREAMID_ECM = 0xF0,
        STREAMID_EMM = 0xF1 }
```

# **Public Member Functions**

- **DtPes** (uint8 t \*pData=NULL, int Size=0, int NumValid=0)
- bool Add (const DtTp &Tp, bool &MoreData)
- bool Add (const DtTp &Tp)
- void Clear ()
- uint8 t \* Data (int &Size) const
- bool HasExtendedHeader (int Streamld) const
- uint8 t \* Header (int &Size) const
- bool IsComplete () const
- DtPtsDts PtsDts () const
- bool PtsDts (const DtPtsDts &)
- · int StreamId () const

#### Static Public Attributes

- static const int **BUF\_DEFAULT\_SIZE** = 32\*1024
- static const int **BUF\_GROW\_SIZE** = 8\*1024
- static const int **BUF\_MAX\_SIZE** = 8\*1024\*1024

# **Protected Types**

```
    enum PesStatus {
        PES_EMPTY,
        PES_BUILD,
        PES_COMPLETE }
```

#### **Protected Member Functions**

- bool Add (const uint8\_t \*pBuf, int Size)
- int PesPacketLenght () const

## **Protected Attributes**

- DataBuffer m\_Buf
- int m NumValid
- enum DtapiTs::DtPes::PesStatus m\_Status

# 9.54 DtapiTs::DtPidInfo Class Reference

Class that contains general information about one PID.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• DtPidInfo ()

Construct a new DtPidInfo object.

DtPidInfo (const DtPidInfo &Other)

Create a copy of an existing DtPidInfo object.

virtual ~DtPidInfo ()

Destroy the DtPidInfo object.

• std::wstring GetDescription () const

Get a textual description of the contents of this pid.

bool HasTableType (DtTableType Type) const

Test whether a given table has been seen on this pid.

DtPidInfo & operator= (const DtPidInfo &Other)

Assign the contents of another DtPidInfo object to this object.

## **Public Attributes**

std::list< int > m\_AtscTypes

ATSC table types (as defined in MGT)

• DtAudioEsInfo \* m\_AudioEs

Audio elementary stream information, can be NULL.

DtBitrate m\_Bitrate

Bitrate statistics.

• int m\_CcErrors

Number of continuity count errors.

• DtPcrInfo m\_Pcrs

Statistics about PCRs in this PID.

• int m Pid

Pid number, 0..8191 inclusive.

• DtScrambling m\_Scrambled

How the last packet with this PID was scrambled.

· bool m SeenBefore

True after we've seen the first packet from this PID.

• int m\_StreamId

Stream ID extracted from PES header.

• DtStreamType m\_StreamType

Stream type based on PMT.

DtVideoEsInfo \* m\_VideoEs

Video elementary stream information, can be NULL.

#### **Protected Attributes**

\_\_int64 m\_TableTypeMask

Mask of PSI(P)/SI tables that are valid on this PID.

# 9.54.1 Detailed Description

Class that contains general information about one PID.

A PID without any packets can still get a DtPidInfo object to hold stream information, this will happen for for example if the PID is referenced in a PMT.

#### **Examples:**

example3.cpp.

#### 9.54.2 Member Function Documentation

9.54.2.1 std::wstring DtapiTs::DtPidInfo::GetDescription ( ) const

Get a textual description of the contents of this pid.

In case of a known elementary stream type or known tables the name of those will be returned. If the contents of this pid have not been recognized (yet) this function will return an empty string.

#### **Returns**

: String representing the pid contents or an empty string.

#### **Examples:**

example3.cpp.

# 9.54.2.2 bool DtapiTs::DtPidInfo::HasTableType ( DtTableType Type ) const

Test whether a given table has been seen on this pid.

#### **Parameters**

Type,: The table type to test for.

#### Returns

: True if the table has occured on this pid, false otherwise.

## 9.54.3 Member Data Documentation

### 9.54.3.1 bool DtapiTs::DtPidInfo::m\_SeenBefore

True after we've seen the first packet from this PID.

Can be false in case we have extracted information about this PID from the contents of other PIDs but no packets from this PID have arrived yet.

```
9.54.3.2 __int64 DtapiTs::DtPidInfo::m_TableTypeMask [protected]
```

Mask of PSI(P)/SI tables that are valid on this PID.

Don't use this directly, use HasTableType instead.

# 9.55 DtapiTs::DtTablePat::DtProgramMapping Struct Reference

ServiceId to PMT Pid mapping for a single service.

```
#include <DTAPITS.h>
```

### **Public Attributes**

• int m Pid

Pid that contains the PMT for this service.

int m ServiceId

A unique identifier for a service in this TS.

## 9.55.1 Detailed Description

ServiceId to PMT Pid mapping for a single service.

# 9.56 DtapiTs::DtPtsDts Class Reference

Class representing PTS/DTS timestamp:

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• DtPtsDts (\_\_int64 PtsFlat=PTSDTS\_INVALID, \_\_int64 DtsFlat=PTSDTS\_INVALID)

PTS as "flat" 64-bit number (range 33 bits)

- double DtsToSec () const
- int64 GetDtsFlat () const
- DtPtsDts & GetFromPes (const class DtPes &Pes)
- \_\_int64 GetPtsFlat () const
- bool IsDtsValid () const

True, if a valid DTS is present.

• bool IsPtsValid () const

True, if a valid PTS is present.

- DtPtsDts operator+ (\_\_int64)
- DtPtsDts operator+= (\_\_int64 Offset)
- DtPtsDts operator- ( int64 Offset)
- DtPtsDts operator-= (\_\_int64 Offset)

- double PtsToSec () const
- bool PutIntoPes (class DtPes &Pes) const

### **Static Public Attributes**

- static const \_\_int64 PTSDTS\_CLOCK\_FREQ = 27000000LL/300LL
- static const \_\_int64 PTSDTS\_HALFRANGE = 0x100000000LL
- static const \_\_int64 PTSDTS\_INVALID = LLONG\_MIN
- static const \_\_int64 PTSDTS\_RANGE = 0x200000000LL

### **Protected Attributes**

```
• __int64 m_DtsFlat
```

\_\_int64 m\_PtsFlat

DTS as "flat" 64-bit number (range 33 bits)

### 9.56.1 Detailed Description

Class representing PTS/DTS timestamp:

· Overloaded operators for PTS/DTS arithmetic.

# 9.57 DtapiTs::DtServiceComponentInfo Class Reference

Information about a service component.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• DtServiceComponentInfo (int Pid)

Create a new DtServiceComponentInfo object.

### **Public Attributes**

• int m\_BroadcastId

Broadcast ID from descriptor or -1.

DtCaSystemList m\_CaSystems

List of conditional access systems specific for this component.

• int m\_ComponentType

Component type as defined in EN 300 458 Table 26.

• std::wstring m\_Description

A textual descripton of this service component.

• bool m HasAc3Desc

True when an Ac3 descriptor was found.

bool m\_HasAc4Desc

True when an Ac4 descriptor was found.

• bool m HasAES3Desc

True when an AES3 registration descr. was found.

bool m\_HasEAc3Desc

True when an E-Ac3 descriptor was found.

bool m\_HasPrivateDataDesc

True if a private data indicator descriptor was found for this component.

bool m\_HasTeletextDesc

True when an a teletext descriptor was found.

• int m Pid

Pid that carries the elementary stream.

• int m StreamContent

Stream content as defined in EN 300 458 Table 26.

DtStreamType m\_StreamType

Streamtype as given by PMT.

### 9.57.1 Detailed Description

Information about a service component.

### 9.57.2 Member Data Documentation

# 9.57.2.1 DtCaSystemList DtapiTs::DtServiceComponentInfo::m\_CaSystems

List of conditional access systems specific for this component.

See Also

DtServiceInfo::m\_CaSystems DtTsInfo::m\_CaSystems

9.57.2.2 std::wstring DtapiTs::DtServiceComponentInfo::m\_Description

A textual descripton of this service component.

This text is part of the transport stream. When not available this string will be empty.

 $9.57.2.3 \quad bool\ DtapiTs::DtServiceComponentInfo::m\_HasPrivateDataDesc$ 

True if a private data indicator descriptor was found for this component.

# 9.58 DtapiTs::DtServiceInfo Class Reference

Information about a service.

#include <DTAPITS.h>

# **Public Types**

· typedef std::vector

< DtServiceComponentInfo > DtComponentList

List of service components.

### **Public Member Functions**

• DtServiceInfo ()

Create a new DtServiceInfo object.

const std::wstring & GetName () const

Helper function to get the name of the service.

· bool InService (int Pid) const

Helper function to determine is a specific PID is part of this service (i.e.

### **Public Attributes**

· int m\_AvgBitrate

Average bitrate.

DtCaSystemList m\_CaSystems

List of conditional access systems that are valid for all components of this service.

DtComponentList m\_Components

List of components that make up this service.

• std::wstring m ExtendedName

Extended name of the service.

• int m\_OrigServiceType

Service type from SDT/VCT, -1 if unknown.

· int m PcrPid

Pid that contains the PCR for this service or -1.

• int m PmtPid

Pid that contains the PMT for this service.

int m\_ProgramNumber

Program/service number.

• std::wstring m\_ProviderName

Name of the provider (only for DVB)

• DtServiceType m\_ServiceType

Simplified service type based on m\_StreamType in the various PIDs.

std::wstring m\_ShortName

Short name of the service.

## 9.58.1 Detailed Description

Information about a service.

# Examples:

example1.cpp, and example3.cpp.

### 9.58.2 Member Function Documentation

9.58.2.1 const std::wstring& DtapiTs::DtServiceInfo::GetName ( ) const

Helper function to get the name of the service.

It'll return the extended name if it's non-empty, otherwise it'll return the short name.

#### Returns

: The name of this service, can be empty.

## **Examples:**

example1.cpp, and example3.cpp.

9.58.2.2 bool DtapiTs::DtServiceInfo::InService (int Pid) const

Helper function to determine is a specific PID is part of this service (i.e.

the contains a component on the specified PID)

### 9.58.3 Member Data Documentation

9.58.3.1 DtCaSystemList DtapiTs::DtServiceInfo::m\_CaSystems

List of conditional access systems that are valid for all components of this service.

### See Also

DtServiceInfo::m\_CaSystems
DtTsInfo::m\_CaSystems

9.58.3.2 int DtapiTs::DtServiceInfo::m\_OrigServiceType

Service type from SDT/VCT, -1 if unknown.

The interpretation depends on the stream type.

9.58.3.3 int DtapiTs::DtServiceInfo::m\_ProgramNumber

Program/service number.

Unique identification for each service.

### **Examples:**

example1.cpp.

## 9.58.3.4 DtServiceType DtapiTs::DtServiceInfo::m\_ServiceType

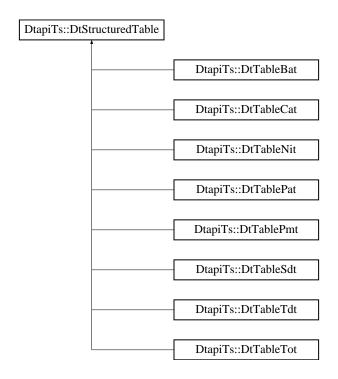
Simplified service type based on m\_StreamType in the various PIDs.

# 9.59 DtapiTs::DtStructuredTable Class Reference

Base class for all structured table classes.

#include <DTAPITS.h>

Inheritance diagram for DtapiTs::DtStructuredTable:



#### **Public Member Functions**

• virtual void Clear ()=0

Clear all data contained in this class.

virtual DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)=0

Parse the given TableSection and append all information to the current object.

virtual DTAPITS\_RESULT DecodeFromTable (const DtTable \*)

First clear all information and than parse all sections in the given table.

### 9.59.1 Detailed Description

Base class for all structured table classes.

# 9.59.2 Member Function Documentation

9.59.2.1 virtual DTAPITS RESULT DtapiTs::DtStructuredTable::DecodeFromTable( const DtTable \* ) [virtual]

First clear all information and than parse all sections in the given table.

The extract information will be made available in this object. If an error occurs while parsing one of the table sections, the parsing will continue with the next section. Finally one of the errors will be returned.

# 9.60 DtapiTs::DtSubTableId Class Reference

Unique identifier for each sub-table.

#include <DTAPITS.h>

### **Public Member Functions**

• DtSubTableId ()

Create a new DtSubTableId object, initializes all fields to -1.

DtSubTableId (int Pid, int TableId)

Create a new DtSubTableId object for a subtable on the given Pid and with TableId.

bool Matches (const DtSubTableId &Filter) const

Does the current object match the filter? Every field in the filter that is set to -1 will be ignored, every other field has to be an exact match with the current object.

bool operator< (const DtSubTableId &) const</li>

Compare two DtSubTableId objects.

bool operator== (const DtSubTableId &) const

Compare two DtSubTableId objects to see if they are exactly the same.

#### **Public Attributes**

• int m\_Pid

Pid this sub-table was found on.

int m\_TableId

Table identifier, first byte of every section.

• int m TableIdExt [3]

Extended table id.

### 9.60.1 Detailed Description

Unique identifier for each sub-table.

Every field has either a meaningfull value or is set to -1. This also holds for the various callback functions. If you don't care about the value of a specific field you can set it to -1.

### 9.60.2 Member Function Documentation

9.60.2.1 bool DtapiTs::DtSubTableId::Matches ( const DtSubTableId & Filter ) const

Does the current object match the filter? Every field in the filter that is set to -1 will be ignored, every other field has to be an exact match with the current object.

9.60.2.2 bool DtapiTs::DtSubTableId::operator< ( const DtSubTableId & ) const

Compare two DtSubTableId objects.

Will sort numerically by the following fields (in this order): m\_Pid, m\_TableId, m\_TableIdExt.

# 9.61 DtapiTs::DtTable Class Reference

Binary repesentation of an SI table.

#include <DTAPITS.h>

### **Public Member Functions**

• DtTable ()

Create a new (empty) DtTable object.

• DtTable (const DtTable &Other)

Create a copy of an existing DtTable object.

virtual ~DtTable ()

Remove this object.

DtTable & operator= (const DtTable &Other)

Make this object a copy of an other DtTable object.

#### **Public Attributes**

• int m\_LastSectionNum

The number of the last valid section.

• DtTimestamp m\_LastSeen

Last time this table was complete.

• DtTableSection \* m\_Sections [DT\_NUM\_TABLE\_SECTIONS]

Array with pointers to the various table sections.

• int m\_Version

The version of this table.

### 9.61.1 Detailed Description

Binary repesentation of an SI table.

### 9.61.2 Constructor & Destructor Documentation

9.61.2.1 DtapiTs::DtTable::DtTable ( const DtTable & Other )

Create a copy of an existing DtTable object.

### **Parameters**

Other,: the object to copy.

### 9.61.3 Member Function Documentation

9.61.3.1 DtTable & DtapiTs::DtTable::operator= ( const DtTable & Other )

Make this object a copy of an other DtTable object.

### **Parameters**

Other,: the object to copy.

### 9.61.4 Member Data Documentation

### 9.61.4.1 DtTableSection\* DtapiTs::DtTable::m\_Sections[DT\_NUM\_TABLE\_SECTIONS]

Array with pointers to the various table sections.

Each pointer can be NUL1 to indicate the given section is not available.

9.61.4.2 int DtapiTs::DtTable::m\_Version

The version of this table.

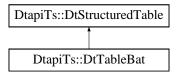
This should increment on every update.

# 9.62 DtapiTs::DtTableBat Class Reference

Structured version of the raw data contained in a Bouquet association table.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTableBat:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

DtTableBatInner \* FindTs (int TsId, int OrigNetworkId)

Search through m\_TsLoop and return the first DtTableBatInner with a matching transport id and original network id.

### **Public Attributes**

• std::vector< DtDescriptor > m BouquetDescs

All descriptors for bouquet.

• int m\_BouquetId

A unique identifier for this bouquet.

std::vector< DtTableBatInner > m\_TsLoop

Structured information about each TS loop.

### 9.62.1 Detailed Description

Structured version of the raw data contained in a Bouquet association table.

### 9.62.2 Member Function Documentation

9.62.2.1 DtTableBatInner\* DtapiTs::DtTableBat::FindTs ( int Tsld, int OrigNetworkId )

Search through m\_TsLoop and return the first DtTableBatInner with a matching transport id and original network id. If no object matches it'll return NULL.

# 9.63 DtapiTs::DtTableBatInner Class Reference

This class holds all descriptors of one sub-loop of a BAT table.

```
#include <DTAPITS.h>
```

### **Public Attributes**

int m\_OrigNetworkId

Original network identifier.

int m\_TransportStreamId

Transport stream identifier.

• std::vector< DtDescriptor > m\_TsDescriptors

All descriptors for this transport stream loop.

### 9.63.1 Detailed Description

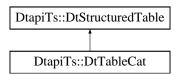
This class holds all descriptors of one sub-loop of a BAT table.

# 9.64 DtapiTs::DtTableCat Class Reference

Class that can be used to parse all descriptors in the Conditional Access Table.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTableCat:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

• DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

# **Public Attributes**

•  $std::vector < DtDescriptor > m\_CaDescriptors$ 

Conditional access descriptors.

## 9.64.1 Detailed Description

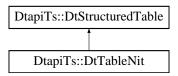
Class that can be used to parse all descriptors in the Conditional Access Table.

# 9.65 DtapiTs::DtTableNit Class Reference

Structured version of the raw data contained in a Network Information Table.

#include <DTAPITS.h>

Inheritance diagram for DtapiTs::DtTableNit:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

DtTableNitInner \* FindTsLoop (int Tsld, int OrigNetworkId=-1)

Search through m\_TransportStreamLoop and return the first DtTableNitInner with a matching transport stream id and Networkld.

### **Public Attributes**

• std::vector< DtDescriptor > m\_NetworkDescriptors

All network descriptors found in the first loop of the NIT.

• int m\_NetworkId

Unique identifier for this network.

• std::vector< DtTableNitInner > m\_TransportStreamLoop

Structured information about the inner loop.

### 9.65.1 Detailed Description

Structured version of the raw data contained in a Network Information Table.

### 9.65.2 Member Function Documentation

9.65.2.1 DtTableNitInner\*DtapiTs::DtTableNit::FindTsLoop ( int TsId, int OrigNetworkId = -1 )

Search through m\_TransportStreamLoop and return the first DtTableNitInner with a matching transport stream id and NetworkId.

NetworkId can be set to -1 to match every DtTableNitInner that matches the given TsId. If no object matches it'll return NULL.

### 9.65.3 Member Data Documentation

9.65.3.1 std::vector < DtDescriptor > DtapiTs::DtTableNit::m\_NetworkDescriptors

All network descriptors found in the first loop of the NIT.

# 9.66 DtapiTs::DtTableNitInner Class Reference

This class holds all descriptors of one sub-loop of the NIT table.

#include <DTAPITS.h>

### **Public Member Functions**

• DtTableNitInner (int Tsld, int OrigNetworkId)

### **Public Attributes**

· int m OriginalNetworkId

Unique identifier for the original network.

• std::vector< DtDescriptor > m TransportDescriptors

All descriptors for this transport stream.

• int m\_TransportStreamId

Unique identifier for one TS within a network.

### 9.66.1 Detailed Description

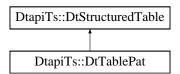
This class holds all descriptors of one sub-loop of the NIT table.

# 9.67 DtapiTs::DtTablePat Class Reference

Structured version of the raw data contained in a Program Association Table.

#include <DTAPITS.h>

Inheritance diagram for DtapiTs::DtTablePat:



# Classes

struct DtProgramMapping

ServiceId to PMT Pid mapping for a single service.

### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

• DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

### **Public Attributes**

std::vector< DtProgramMapping > m\_ProgramMap

List of all cprogram number, PID> mappings.

• int m Tsld

Transport stream identifier.

### 9.67.1 Detailed Description

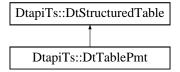
Structured version of the raw data contained in a Program Association Table.

# 9.68 DtapiTs::DtTablePmt Class Reference

Class that can be used to parse all descriptors in the Program Map Table.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTablePmt:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

• DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

### **Public Attributes**

- std::vector< DtTablePmtInner > m\_Components
  - Structured information about all components.
- · int m PcrPid
- $\bullet \ \, std::vector < DtDescriptor > m\_PmtDescriptors \\$

Descriptors for the complete stream.

### 9.68.1 Detailed Description

Class that can be used to parse all descriptors in the Program Map Table.

# 9.69 DtapiTs::DtTablePmtInner Class Reference

This class holds all descriptors of compoment in a PMT table.

#include <DTAPITS.h>

### **Public Attributes**

• std::vector< DtDescriptor > m\_CompDescriptors

All descriptors for this service component.

• int m\_Pid

Pid used to broadcast this elementary stream.

int m\_StreamType

Elementary stream type.

### 9.69.1 Detailed Description

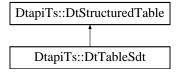
This class holds all descriptors of compoment in a PMT table.

# 9.70 DtapiTs::DtTableSdt Class Reference

Structured version of the raw data contained in a Service description table.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTableSdt:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

• DtTableSdtInner \* FindService (int SvcId)

Search through m\_Services and return the first DtTableSdtInner with a matching service id.

### **Public Attributes**

• std::vector< DtTableSdtInner > m\_Services

Structured information about each service.

• int m\_TransportStreamId

Unique identifier for the transport stream described by this SDT.

### 9.70.1 Detailed Description

Structured version of the raw data contained in a Service description table.

### 9.70.2 Member Function Documentation

9.70.2.1 DtTableSdtInner\* DtapiTs::DtTableSdt::FindService ( int SvcId )

Search through m\_Services and return the first DtTableSdtInner with a matching service id.

If no object matches it'll return NULL.

#### 9.70.3 Member Data Documentation

9.70.3.1 int DtapiTs::DtTableSdt::m\_TransportStreamId

Unique identifier for the transport stream described by this SDT.

# 9.71 DtapiTs::DtTableSdtInner Class Reference

This class holds all descriptors of one sub-loop of the SDT table.

#include <DTAPITS.h>

### **Public Attributes**

· bool m\_EitPresentFollowing

If true this indicates that EIT\_present\_following information for this service is present in the current transport stream.

bool m\_EitSchedule

If true EIT scheduling information is present in the current transport stream.

bool m\_FreeCaMode

When false all components are unscrambled, when true one or more components may be scrambled.

• int m\_RunningStatus

Indication of the status of this service.

• std::vector< DtDescriptor > m\_ServiceDescriptors

All descriptors for this transport stream.

· int m\_ServiceId

Service identifier for this program.

### 9.71.1 Detailed Description

This class holds all descriptors of one sub-loop of the SDT table.

### 9.71.2 Member Data Documentation

9.71.2.1 bool DtapiTs::DtTableSdtInner::m\_EitPresentFollowing

If true this indicates that EIT\_present\_following information for this service is present in the current transport stream.

9.71.2.2 bool DtapiTs::DtTableSdtInner::m\_EitSchedule

If true EIT scheduling information is present in the current transport stream.

### 9.71.2.3 bool DtapiTs::DtTableSdtInner::m\_FreeCaMode

When false all components are unscrambled, when true one or more components may be scrambled.

# 9.72 DtapiTs::DtTableSection Class Reference

Binary repesentation of one section of an SI table.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

• DtTableSection ()

Create a new (empty) DtTableSection object.

• DtTableSection (const DtTableSection &Other)

Copy an exising DtTableSection object.

virtual ~DtTableSection ()

Remove this object.

• DtTableSection & operator= (const DtTableSection &Other)

Make this object a copy of an other DtTableSection object.

#### **Public Attributes**

• uint8\_t \* m\_Buffer

Data in this section.

• int m\_BufSize

Size of buffer.

• DtTimestamp m\_TimeCompleted

Timestamp the last TS packet that contained part of this section was received.

# 9.72.1 Detailed Description

Binary repesentation of one section of an SI table.

### 9.72.2 Constructor & Destructor Documentation

9.72.2.1 DtapiTs::DtTableSection::DtTableSection ( const DtTableSection & Other )

Copy an exising DtTableSection object.

#### **Parameters**

Other,: the object to copy.

## 9.72.3 Member Function Documentation

### 9.72.3.1 DtTableSection& DtapiTs::DtTableSection::operator=( const DtTableSection & Other )

Make this object a copy of an other DtTableSection object.

#### **Parameters**

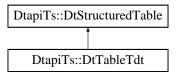
Other,: the object to copy.

# 9.73 DtapiTs::DtTableTdt Class Reference

Structured version of the raw data contained in a Time and Date section.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTableTdt:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

### **Public Attributes**

• int64 m UtcTime

Current time and date in UTC and MJD.

### 9.73.1 Detailed Description

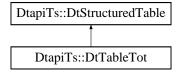
Structured version of the raw data contained in a Time and Date section.

# 9.74 DtapiTs::DtTableTot Class Reference

Structured version of the raw data contained in a Time Offset Table.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTableTot:



### **Public Member Functions**

• void Clear ()

Clear all data contained in this class.

DTAPITS\_RESULT DecodeFromSection (const DtTableSection \*)

Parse the given TableSection and append all information to the current object.

### **Public Attributes**

• std::vector< DtDescriptor > m Descriptors

All descriptors for time offset table.

int64 m UtcTime

Current time and date in UTC and MJD.

### 9.74.1 Detailed Description

Structured version of the raw data contained in a Time Offset Table.

# 9.75 DtapiTs::DtTimeDiff Class Reference

Difference between two timestamps.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

• DtTimeDiff ( int64 Diff=0)

Create a new DtTimeDiff object.

- bool operator!= (const DtTimeDiff &Other) const
- DtTimeDiff operator\* (int Mul) const

Multiply this time difference with an integer.

DtTimeDiff operator\* (unsigned int Mul) const

Multiply this time difference with an unsigned integer.

• DtTimeDiff operator\* (\_\_int64 Mul) const

Multiply this time difference with a 64bit integer.

DtTimeDiff operator\* (double Mul) const

Multiply this time difference with a double.

\_\_int64 operator/ (const DtTimeDiff &Other) const

Divide two DtTimeDiff objects to get the ratio between them.

· DtTimeDiff operator/ (int Div) const

Get a new time difference object by dividing this one in Div equal timeframes.

- DtTimeDiff operator/ (\_\_int64 Div) const
- bool operator< (const DtTimeDiff &Other) const</li>

Compare two DtTimeDiff objects.

- bool operator== (const DtTimeDiff &Other) const
- bool operator> (const DtTimeDiff &Other) const
- double ToMSeconds () const
- double ToSeconds () const

Convert this DtTimeDiff object to the amount of seconds it represents.

#### **Static Public Member Functions**

- static const DtTimeDiff MSECOND ()
- static const DtTimeDiff SECOND ()

Constant that can be used to convert to/from normal time units.

### **Public Attributes**

\_\_int64 m\_Diff

Internal difference value.

### 9.75.1 Detailed Description

Difference between two timestamps.

Can be added/subtracted to a DtTimestamp or can be converted to seconds.

#### 9.75.2 Member Function Documentation

9.75.2.1 bool DtapiTs::DtTimeDiff::operator<( const DtTimeDiff & Other ) const [inline]

Compare two DtTimeDiff objects.

Returns true if this time difference is smaller than the object Other.

## 9.76 DtapiTs::DtTimestamp Class Reference

Abstract timestamp, do not rely on the internal representation.

```
#include <DTAPITS.h>
```

#### **Public Member Functions**

DtTimestamp (\_\_int64 Time=LLONG\_MIN)

Create a new DtTimestamp object that is invalid.

DtTimestamp (const DtTimestamp &Other)

Create a copy of an existing DtTimestamp object.

• bool operator!= (const DtTimestamp &Other) const

Compare two DtTimestamp objects for inequality.

DtTimestamp operator+ (const DtTimeDiff &Diff) const

Add a timespan to this object and return the result.

DtTimestamp & operator+= (const DtTimeDiff &Diff)

Add a timespan to the current object and return it.

DtTimeDiff operator- (const DtTimestamp &Time) const

Compute the difference between two timestamp objects.

DtTimestamp operator- (const DtTimeDiff &Diff) const

Subtract a timespan from this object and return the result.

bool operator< (const DtTimestamp &Other) const</li>

Compare two DtTimestamp objects to see which one is earlier.

bool operator== (const DtTimestamp &Other) const

Compare two DtTimestamp objects for equality.

bool operator> (const DtTimestamp &Other) const

### **Static Public Member Functions**

• static const DtTimestamp INVALID ()

Helper function that returns an invalid timestamp.

### **Public Attributes**

```
    __int64 m_Time
    Internal representation of a timestamp.
```

### 9.76.1 Detailed Description

Abstract timestamp, do not rely on the internal representation.

Two DtTimestamp objects can be subtracted to get a DtTimeDiff object which can be converted to seconds.

# 9.77 DtapiTs::DtTp Class Reference

### **Public Types**

```
    enum TpAdaptationField {
        AF_RESERVED = 0,
        AF_PAYLOAD_ONLY = 1,
        AF_ADAP_ONLY = 2,
        AF_ADAP_PAYLOAD = 3 }
    enum TpScrambleControl {
        SC_NOT_SCRAMBLED = 0,
        SC_RESERVED = 1,
        SC_EVEN_CW = 2,
        SC_ODD_CW = 3 }
```

### **Public Member Functions**

```
    DtTp (uint8_t *pTpBuf=NULL, int TpSize=0)

• DtTp (const DtTp &)

    uint8_t * AdaptationField (int &Size) const

    TpAdaptationField AdaptationFieldControl () const

    void AdaptationFieldControl (TpAdaptationField)

• int ContinuityCounter () const

    void ContinuityCounter (int)

    void DeepCopy (const DtTp &)

· bool DiscontinuityIndicator () const

    bool HasAdaptationField () const

· bool HasPayload () const
· bool HoldsPcr () const
· bool IsScrambled () const
• bool IsSyncValid () const
· bool IsValid () const
operator const uint8_t * ()

    DtTp & operator= (const DtTp &)

• uint8 t * Payload (int &Size) const
• bool PayloadUnitStartIndicator () const

    void PayloadUnitStartIndicator (bool)

• DtPcr Pcr () const

    void Pcr (DtPcr &)

• int Pid () const
· void Pid (int)
```

void ShallowCopy (const DtTp &)

- bool TransportErrorIndicator () const
- void TransportErrorIndicator (bool)
- TpScrambleControl TransportScrambleControl () const
- void TransportScrambleControl (TpScrambleControl)

#### **Static Public Attributes**

- static const int TP\_PID\_MAX = 8191
- static const int **TP\_PID\_MIN** = 0
- static const int TP\_SIZE\_MIN = 188
- static const int **TP\_SYNC\_BYTE** = 0x47

# 9.78 DtapiTs::DtTr101290 Class Reference

Base class for TR 101 290 support.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

void ResetAll (bool ResetCount=false)

### **Public Attributes**

DtTr101290Error m\_Indicators [DT\_ERR\_MAX]

### 9.78.1 Detailed Description

Base class for TR 101 290 support.

Contains an array with all indicators that can be used to check the error counts and whether an indicator is currently on or off.

# 9.79 DtapiTs::DtTr101290Error Class Reference

Information about a single TR 101 290 indicator.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

void Reset (bool ResetCount=false)

#### **Public Attributes**

• int m ErrCount

Number of times this error has occured.

bool m\_lsSet

Is this indicator currently set? m\_IsSet will be automatically reset by DTAPI-TS after a certain timeout expires.

bool m\_Latched

Has this indicator been set since the last reset? This var is not reset by DTAPI-TS.

• std::wstring m\_Msg

Human-readable error message.

DtSubTableId m TableId

Table for which this error occured last.

double m Time

Duration for this error.

DtTimestamp m\_Timestamp

Timestamp this error occured last.

### 9.79.1 Detailed Description

Information about a single TR 101 290 indicator.

### 9.79.2 Member Data Documentation

9.79.2.1 int DtapiTs::DtTr101290Error::m\_ErrCount

Number of times this error has occured.

Will increase even when m\_lsSet is already true.

9.79.2.2 bool DtapiTs::DtTr101290Error::m\_lsSet

Is this indicator currently set? m\_IsSet will be automatically reset by DTAPI-TS after a certain timeout expires.

9.79.2.3 bool DtapiTs::DtTr101290Error::m\_Latched

Has this indicator been set since the last reset? This var is not reset by DTAPI-TS.

9.79.2.4 double DtapiTs::DtTr101290Error::m\_Time

Duration for this error.

Exact meaning depends on the indicator.

### 9.80 DtapiTs::DtTsData Class Reference

Main DtapiTs class that contains all data extracted from a transport stream.

```
#include <DTAPITS.h>
```

# **Public Types**

typedef std::map< int,</li>
 DtServiceInfo > DtSvcInfoMap

Type used to map program numbers to their service information.

 typedef std::map< DtSubTableId, DtTable \* > DtTableMap

Type used to map a unique table identifier to the contents of that table.

### **Public Member Functions**

DtTsData ()

Create a new empty DtTsData object.

DtTsData (const DtTsData &)

Copy an existing DtTsData object.

∼DtTsData ()

Clean up a DtTsData object.

\_\_int64 GetNitFrequency ()

Get the frequency as defined in any of the above delivery descriptors, otherwise -1.

• DtTsData & operator= (const DtTsData &)

Overwrite the current object with values from another DtTsData object.

### **Public Attributes**

```
    union {
        DtDvbCNitInfo m_Cable
            Info from DVB cable delivery system descriptor.
        DtDvbSNitInfo m_Satellite
            Info from DVB satellite delivery system descriptor.
        DtDvbTNitInfo m_Terrestrial
            Info from DVB terrestial delivery system descriptor.
        };
```

• DtCaSystemList m\_CaSystems

List of conditional access systems that are valid for all components of all services in this stream See also DtService-Info::m\_CaSystems and DtServiceComponentInfo::m\_CaSystems.

• DtDeliverySystem m\_DeliverySystem

Indicates which of the following nit info objects contains valid data.

int m ErrIndErrors

Number of packets dropped because the error indicator bit was set.

• bool m\_InSync

Whether we're currently in sync.

std::wstring m\_NetworkName

Name of the network this TS was send on.

• int m\_NitTsRate

Transport stream rate as indicated by the NIT if available, otherwise -1.

• int m PacketSize

Size of each packet.

DtPidInfo \* m\_PidInfo [DT\_NUM\_PIDS]

Information about all PIDs in this stream.

DtSvcInfoMap m\_ServiceInfo

Service information.

DtDvbShNitInfo \* m\_SH

Info from DVB SH delivery system descriptor.

DtStandardMode m StandardMode

Standard mode used to parse the tables.

int m\_SyncByteErrors

Number of packets dropped because sync byte was incorrect.

• int m\_SyncLossCounter

Number of times we lost synchronization.

• DtDvbT2NitInfo \* m\_T2

Info from DVB T2 delivery system descriptor.

DtTableMap m\_Tables

All completed tables.

bool m\_TmccDataValid

True if the ISDB-T information parsed from the TMCC data is valid.

• int m\_TransportStreamId

Transport stream identifier.

• int m\_TsRate

The rate of the incoming data normalized to 188-byte packets (in bits/s)

### 9.80.1 Detailed Description

Main DtapiTs class that contains all data extracted from a transport stream.

Objects of this class can be easily copied

**Examples:** 

example3.cpp.

### 9.80.2 Member Function Documentation

9.80.2.1 \_\_int64 DtapiTs::DtTsData::GetNitFrequency ( )

Get the frequency as defined in any of the above delivery descriptors, otherwise -1.

#### 9.80.3 Member Data Documentation

### 9.80.3.1 DtCaSystemList DtapiTs::DtTsData::m\_CaSystems

List of conditional access systems that are valid for all components of all services in this stream See also DtService-Info::m\_CaSystems and DtServiceComponentInfo::m\_CaSystems.

# 9.80.3.2 DtDeliverySystem DtapiTs::DtTsData::m\_DeliverySystem

Indicates which of the following nit info objects contains valid data.

9.80.3.3 int DtapiTs::DtTsData::m\_ErrIndErrors

Number of packets dropped because the error indicator bit was set.

This value will only be increased when in sync.

9.80.3.4 int DtapiTs::DtTsData::m\_NitTsRate

Transport stream rate as indicated by the NIT if available, otherwise -1.

9.80.3.5 int DtapiTs::DtTsData::m\_PacketSize

Size of each packet.

This is only valid while m\_InSync is true.

9.80.3.6 int DtapiTs::DtTsData::m\_SyncByteErrors

Number of packets dropped because sync byte was incorrect.

Only increased when we're in sync.

```
9.80.3.7 bool DtapiTs::DtTsData::m_TmccDataValid
```

True if the ISDB-T information parsed from the TMCC data is valid.

# 9.81 DtapiTs::DtTsInfo Class Reference

Main DtapiTs class that is used for setting parameters, adding callbacks, passing in the transport stream buffer (via a DtTsInfoInput object) and finally reading back the results.

```
#include <DTAPITS.h>
```

### **Public Types**

 typedef DtCallback2< int, const DtPcrJitter & > DtJitterCallback

Type of a jitter callback function.

 typedef DtCallback3< const uint8\_t \*, int, DtTimestamp > DtPacketCallback

Type of a packet callback function.

 typedef DtCallback3< int, const uint8\_t \*, int > DtPesCallback

Type of a PES callback function.

• typedef DtCallback3< int,

uint8\_t, const DtTableSection \* > DtSectionCallback

Type of a section callback function.

- typedef DtCallback3
  - < DtSubTableId, const DtTable
  - \*, bool > DtTableCallback

Type of a table callback function.

- typedef DtCallback2
  - $< {\tt DtSubTableId,\,DtTimestamp} > {\tt DtTableTimeoutCallback}$

Type of a table timeout callback function.

- typedef DtCallback2
  - < DtTr101290Indicator, const

DtTr101290Error & > DtTr101290Callback

### **Public Member Functions**

virtual void AddJitterCallback (DtJitterCallback Callback)=0

Register a new callback function to be called when more jitter values are ready.

• virtual void AddJitterCallback (int Pid, DtJitterCallback Callback)=0

Register a new callback function to be called when more jitter values are ready for PCRs on a specific pid.

virtual void AddNewSectionCallback (DtSectionCallback Callback)=0

Register a new callback function to be called when a new section arrives.

• virtual void AddNewSectionCallback (int Pid, uint8\_t TableId, DtSectionCallback Callback)=0

Register a new callback function to be called when a new section of a given table on a specific PID arrives.

virtual void AddPacketCallback (DtPacketCallback Callback)=0

Register a new callback function for any valid packet.

virtual void AddPacketCallback (int Pid, DtPacketCallback Callback)=0

Register a new callback function for valid packets on the given PID.

virtual void AddPesPacketCallback (DtPesCallback Callback)=0

Register a new callback function to be called when a PES packet is complete.

virtual void AddPesPacketCallback (int Pid, DtPesCallback Callback)=0

Register a new callback function to be called when a PES packet on the specified PID is complete.

virtual void AddTableChangedCallback (DtTableCallback Callback)=0

Register a new callback function to be called when any table is updated.

virtual void AddTableChangedCallback (DtSubTableId Key, DtTableCallback Callback)=0

Register a new callback function to be called when the table with the given Tableld is updated.

virtual void AddTableTimeoutCallback (DtSubTableId Key, DtTableTimeoutCallback Callback)=0

Register a new callback function to be called when the table with the given Tableld is not seen for a certain time.

- virtual void AddTr101290ErrorCallback (DtTr101290Bitmask, DtTr101290Callback Callback)=0
- virtual void AddTr101290IndicatorCallback (DtTr101290Bitmask, DtTr101290Callback Callback)=0
- virtual int GetFirstServiceNum (int Pid)=0

Get the first service that references this Pid or -1.

virtual DTAPI RESULT GetIsdbtPars (DtIsdbtPars &Pars)=0

Retrieve the ISDB-T parameters as they hvae been found in the TMCC data in the stream.

virtual void Lock ()=0

Acquire a lock that makes it safe to access all public data members.

virtual void NewPacket (uint8 t \*Buf, int BufLen, DtTimestamp Timestamp)=0

Called when a new packet is available.

• virtual void NewTimestamp (DtTimestamp Timestamp)=0

Called periodically to handle timeouts if case no packets are available.

• virtual void Reset ()

Reset all data except for the TR 101 290 error status and count.

- virtual void **SetInSync** (bool Sync)=0
- virtual void SetJitterWindow (DtTimeDiff TimeDiff, int Multiplier)=0

Change the window used for jitter calculations, default = 1s, 10.

virtual void SetPidBitrateWindow (DtBitrateSettings Settings)=0

Change the sliding window parameters used to compute the bitrate per PID.

virtual void SetStandardMode (DtStandardMode NewMode)=0

Change the standard mode.

• virtual void Unlock ()=0

Release the lock that makes it safe to access all public data members.

### **Public Attributes**

• bool m CompletePes [DT NUM PIDS]

Set to true if you want complete PES packets to be cached (and given to the PES callback).

DtTsData m\_Data

The data extracted from the transport stream.

DtTr101290 m\_DvbErrs

TR 101 290 error indicators.

std::vector< std::string > m\_PreferredLanguages

List of languages that should be preferred.

• DtTimeDiff m TableTimeoutCb [DT NUM TABLES]

Duration before a table times out and the corresponding callback should be called.

DtTimeDiff m\_TableTimeoutEraseData [DT\_NUM\_TABLES]

Duration before data from a table becomes so outdated it will be removed.

bool m\_UseTableCache [DT\_NUM\_TABLES]

Used to enable/disable the table cache for certain tables.

### 9.81.1 Detailed Description

Main DtapiTs class that is used for setting parameters, adding callbacks, passing in the transport stream buffer (via a DtTsInfoInput object) and finally reading back the results.

All function calls are thread-safe. Every function automatically acquires/releases an internal lock when the functions starts/exits. You only have to worry about thread-safety when reading or setting any of the member variables if you use another thread to provide the data via a DtTsInfoInput object. For those cases, call Lock() before you access any member variable and Unlock() when you're done. You should try to make sure you don't take the lock for too long. One way to make sure of this is to call Lock(), copy m\_Data and call Unlock() directly after. Now you're free to read all data from the copy while another thread can continue processing new packets.

#### **Examples:**

example1.cpp, and example3.cpp.

### 9.81.2 Member Typedef Documentation

9.81.2.1 typedef DtCallback2<int, const DtPcrJitter&> DtapiTs::DtTsInfo::DtJitterCallback

Type of a jitter callback function.

A jitter callback function is called as soon as a new vector with jitter offsets is ready.

9.81.2.2 typedef DtCallback3<const uint8\_t\*, int, DtTimestamp> DtapiTs::DtTsInfo::DtPacketCallback

Type of a packet callback function.

Packet callbacks are for every valid transport stream packet. A pid filter is optional. Parameters to the function are:

- · Buf: Pointer to a buffer that contains the transport packet.
- BufLen: Size of the buffer with the transport packet. At least 188 bytes.
- Timestamp: Exact time the packet was completely received.

### 9.81.2.3 typedef DtCallback3<int, const uint8\_t\*, int> DtapiTs::DtTsInfo::DtPesCallback

Type of a PES callback function.

Pes callback functions are called whenever a PES packet is complete. A PES packet is complete when one of the following is true:

- A new PES packet starts in a transport stream packet with the same Pid as indicated by the unit start indicator.
- m\_CompletePes[Pid]==false and at least 8192 bytes are read.
- m\_CompletePes[Pid]==true and 8Mb is read. This situation should never occur for a valid transport stream, the PES packet should have been complete and a new one started by this time. The PES callback function gets the following parameters:
- · Pid: Pid of this PES stream.
- · Buf: Pointer to a buffer that contains the PES packet.
- · BufLen: Size of the buffer with the PES packet.

9.81.2.4 typedef DtCallback3<int, uint8.t, const DtTableSection\*> DtapiTs::DtTsInfo::DtSectionCallback

Type of a section callback function.

Section callbacks are called whenever a section of a table is completely received. At this point no checks have been made to see if a cached version is exactly the same, so you will receive duplicates. Parameters to the function are:

- · Pid: The PID on which this section was received.
- · TableId: Table identifier of this section.
- Section: Pointer to an object containing the actual data in the table section.

9.81.2.5 typedef DtCallback3<DtSubTableId, const DtTable\*, bool> DtapiTs::DtTsInfo::DtTableCallback

Type of a table callback function.

Table callbacks are called whenever all sections of a table have been received. The Changed parameter indicates whether any part of the table has been changed. This makes it very easy to only filter out updates (ignore any call where Changed==false) or to look for repetition rates (don't use the Change parameter). The following parameters are passed to the callback function:

• TableId: Unique table identifier for the table.

See Also

DtSubTableId.

- Table: Object that links to all sections in this table which in turn contain the actual data.
- Changed: True if any data byte has been changed, false otherwise.

If you don't fill out DtSubTableId completely the fields set to -1 will be taken as "don't care". This means that you can set DtSubTableId::m\_TableId to 2 to register a callback for all PMTs.

9.81.2.6 typedef DtCallback2<DtSubTableId, DtTimestamp> DtapiTs::DtTsInfo::DtTableTimeoutCallback

Type of a table timeout callback function.

Table timeout callbacks are called when the specified table has not been seen for a certain period (adjustable in m\_TableTimeoutCb). The following parameters are passed to the callback function:

TableId: Unique table identifier for the table.

See Also

DtSubTableId.

Timestamp: Timestamp the timeout has been noticed.

#### 9.81.3 Member Function Documentation

9.81.3.1 virtual void DtapiTs::DtTsInfo::AddJitterCallback (int Pid, DtJitterCallback Callback ) [pure virtual]

Register a new callback function to be called when more jitter values are ready for PCRs on a specific pid.

9.81.3.2 virtual void DtapiTs::DtTsInfo::AddNewSectionCallback ( int *Pid*, uint8\_t *Tableld*, DtSectionCallback *Callback* )

[pure virtual]

Register a new callback function to be called when a new section of a given table on a specific PID arrives.

9.81.3.3 virtual void DtapiTs::DtTsInfo::AddPesPacketCallback ( DtPesCallback Callback ) [pure virtual]

Register a new callback function to be called when a PES packet is complete.

If m\_CompletePes[Pid] is set to false (the default), the callback will be called with a maximum of 8192 bytes of data, if it's set to true the callback will be called only with complete PES packets.

9.81.3.4 virtual void DtapiTs::DtTsInfo::AddPesPacketCallback ( int Pid, DtPesCallback Callback ) [pure virtual]

Register a new callback function to be called when a PES packet on the specified PID is complete.

If m\_CompletePes[Pid] is set to false (the default), the callback will be called with a maximum of 8192 bytes of data, if it's set to true the callback will be called only with complete PES packets.

9.81.3.5 virtual void DtapiTs::DtTsInfo::AddTableChangedCallback ( DtSubTableId Key, DtTableCallback Callback )
[pure virtual]

Register a new callback function to be called when the table with the given Tableld is updated.

9.81.3.6 virtual void DtapiTs::DtTsInfo::AddTableTimeoutCallback ( DtSubTableId Key, DtTableTimeoutCallback Callback ) [pure virtual]

Register a new callback function to be called when the table with the given TableId is not seen for a certain time.

9.81.3.7 virtual DTAPI\_RESULT DtapiTs::DtTsInfo::GetIsdbtPars ( DtIsdbtPars & Pars ) [pure virtual]

Retrieve the ISDB-T parameters as they hvae been found in the TMCC data in the stream.

#### **Parameters**

out	Pars	ISDB-T parameters as found in the transport stream.

#### Returns

DTAPI\_OK if there are valid parameters, DTAPI\_E\_\* otherwise.

9.81.3.8 virtual void DtapiTs::DtTsInfo::Lock( ) [pure virtual]

Acquire a lock that makes it safe to access all public data members.

To access any data member while data is processed from another thread you'll have to acquire the lock first. All DtTsInfoInput classes will acquire the lock before calling NewPacket/NewTimestamp.

9.81.3.9 virtual void DtapiTs::DtTsInfo::NewPacket ( uint8\_t \* Buf, int BufLen, DtTimestamp Timestamp ) [pure virtual]

Called when a new packet is available.

You should not call this function directly but instead use one of the DtTsInfoInput subclasses to handle it for you.

9.81.3.10 virtual void DtapiTs::DtTsInfo::NewTimestamp ( DtTimestamp Timestamp ) [pure virtual]

Called periodically to handle timeouts if case no packets are available.

You should not call this function directly but instead use one of the DtTsInfoInput subclasses to handle it for you.

```
9.81.3.11 virtual void DtapiTs::DtTsInfo::Reset() [virtual]
```

Reset all data except for the TR 101 290 error status and count.

If you want to reset those also call m\_DvbErrs.ResetAll().

```
9.81.3.12 virtual void DtapiTs::DtTsInfo::SetJitterWindow( DtTimeDiff, int Multiplier ) [pure virtual]
```

Change the window used for jitter calculations, default = 1s, 10.

The first value is the update frequency (how often the jitter values in DtPidInfo are updated and how often any jitter callback is called). The second window is a multiplier for the Timediff increasing the window used for the linear regression test.

```
9.81.3.13 virtual void DtapiTs::DtTsInfo::SetStandardMode ( DtStandardMode NewMode ) [pure virtual]
```

Change the standard mode.

Note

Since the way to parse the service information completely changes, this function will internally reset the state and also the TR 101 290 error status/count if the mode actually changes. It's recommended to set the mode only once and before starting the data input.

### **Examples:**

```
example1.cpp, and example3.cpp.
```

```
9.81.3.14 virtual void DtapiTs::DtTsInfo::Unlock( ) [pure virtual]
```

Release the lock that makes it safe to access all public data members.

Call this function after you're doing setting any parameters below or reading m\_Data.

#### 9.81.4 Member Data Documentation

```
9.81.4.1 bool DtapiTs::DtTsInfo::m_CompletePes[DT_NUM_PIDS]
```

Set to true if you want complete PES packets to be cached (and given to the PES callback).

The default is to cache only the first 8kb from each PES packet to save memory.

```
9.81.4.2 DtTsData DtapiTs::DtTsInfo::m_Data
```

The data extracted from the transport stream.

### **Examples:**

```
example3.cpp.
```

### 9.81.4.3 std::vector<std::string> DtapiTs::DtTsInfo::m\_PreferredLanguages

List of languages that should be preferred.

This variable is used when the transport stream offers one string in multiple languages (for example the network name or a service component description). The earlier in this list the higher the preference given. Members should

be strings of exactly 3 characters long. See ISO 639-2 for valid language codes. List of preferred languages in order.

### 9.81.4.4 DtTimeDiff DtapiTs::DtTsInfo::m\_TableTimeoutCb[DT\_NUM\_TABLES]

Duration before a table times out and the corresponding callback should be called.

The parsed and raw data of this table will still be available until the timeout specified in m\_TableTimeoutEraseData also runs out.

9.81.4.5 bool DtapiTs::DtTsInfo::m\_UseTableCache[DT\_NUM\_TABLES]

Used to enable/disable the table cache for certain tables.

# 9.82 DtapiTs::DtTsInfoInput Class Reference

Abstract base class for splitting (large) input buffers into timestamped packets.

#include <DTAPITS.h>

Inheritance diagram for DtapiTs::DtTsInfoInput:



#### **Public Member Functions**

- virtual void NewData (uint8\_t \*Buf, int BufLen)=0
   Splits the input buffer in packets, computes/reads a timestamp for each packet and calls m\_Info->NewPacket() for each valid packet.
- void SetTsInfoObject (DtTsInfo \*Info)

Set the DtTsInfo object that has to be called from now on when a new data is passed to NewData.

### **Static Public Member Functions**

static void RemoveInstance (DtTsInfoInput \*Instance)
 Remvove an instance of a subclass of DtTsInfoInput.

### **Protected Attributes**

• DtTsInfo \* m\_Info

DtTsInfo object that all packets are forwarded to.

# 9.82.1 Detailed Description

Abstract base class for splitting (large) input buffers into timestamped packets.

Don't instantiate this class directly but use one of the provided sub-classes.

### **Examples:**

example1.cpp.

#### 9.82.2 Member Function Documentation

```
9.82.2.1 virtual void DtapiTs::DtTsInfoInput::NewData ( uint8.t * Buf, int BufLen ) [pure virtual]
```

Splits the input buffer in packets, computes/reads a timestamp for each packet and calls m\_Info->NewPacket() for each valid packet.

#### Precondition

```
: m Info != NULL
```

### **Examples:**

example1.cpp, and example3.cpp.

```
9.82.2.2 void DtapiTs::DtTsInfoInput::SetTsInfoObject ( DtTsInfo * Info )
```

Set the DtTsInfo object that has to be called from now on when a new data is passed to NewData.

# 9.83 DtapiTs::DtTsLib Class Reference

Main DtapiTs class used to create instances of the analysis classes.

```
#include <DTAPITS.h>
```

### **Public Member Functions**

DtTsLib (const char \*CustId="!!CUST\_ID!!", const char \*LicStr="!!LIC\_STR!!")

DtTsLib constructor. The arguments have default values, do not change them!

DtTsInfo \* CreateDtTsInfoInstance ()

Create a new DtTsInfo instance.

### **Static Public Member Functions**

• static void GetDtapiTsVersion (int &Major, int &Minor, int &BugFix, int &Build)

Returns the DtapiTs version of the build object code.

• static void GetDtapiVersion (int &Major, int &Minor, int &BugFix, int &Build)

Returns the Dtapi version of the build object code.

static bool IsDtapiTsVersionOk ()

Returns true if the DtapiTs header file belongs to the build DtapiTs object code.

• static void RemoveDtTsInfoInstance (DtTsInfo \*Instance)

Cleanup a DtTsInfo instance.

### 9.83.1 Detailed Description

Main DtapiTs class used to create instances of the analysis classes.

### **Examples:**

example1.cpp, and example3.cpp.

### 9.83.2 Member Function Documentation

9.83.2.1 DtTsInfo\* DtapiTs::DtTsLib::CreateDtTsInfoInstance() [inline]

Create a new DtTsInfo instance.

You don't have to keep the DtTsLib object in scope once you've created a DtTsInfo instance. This funtion returns NULL if the DtapiTs header file does not belong to the object file.

**Examples:** 

example3.cpp.

# 9.84 DtapiTs::DtTsPacketInput Class Reference

Input class that handles a transport stream without any timestamps.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTsPacketInput:



### **Public Member Functions**

virtual void SetBitRate (int Bitrate)=0
 Change the bitrate for this object.

### **Static Public Member Functions**

• static DtTsPacketInput \* CreateInstance (DtTsInfo \*Info, int Bitrate)

Create a new DtTsPacketInput object.

# **Additional Inherited Members**

### 9.84.1 Detailed Description

Input class that handles a transport stream without any timestamps.

Timestamps for each packet are generated based on the given bit-rate.

### **Examples:**

example3.cpp.

### 9.84.2 Member Function Documentation

 $\textbf{9.84.2.1} \quad \textbf{static DtTsPacketInput} * \textbf{DtapiTs::DtTsPacketInput::CreateInstance ( \ \textbf{DtTsInfo} * \textit{Info, int Bitrate} \ ) \quad \texttt{[static]}$ 

Create a new DtTsPacketInput object.

#### **Parameters**

Info,:	The DtTsInfo object that will be used for the actual analysis. May be NULL, but in that case	
	you have to provide a valid object by calling SetTsInfoObject before using NewData.	
Bitrate,:	The bitrate in bits/s based on a 188-byte packet size. If you have the bitrate of a file with	
	204-byte packets, multiply that value by (188/204).	

#### **Examples:**

example3.cpp.

# 9.85 DtapiTs::DtTsTimestampedPacketInput Class Reference

Input class that handles a transport stream packets with timestamps as delivered by DTAPI when a DtInpChannel is set to DTAPI\_RXMODE\_TIMESTAMP32.

#include <DTAPITS.h>

Inheritance diagram for DtapiTs::DtTsTimestampedPacketInput:



### **Static Public Member Functions**

• static DtTsTimestampedPacketInput \* CreateInstance (DtTsInfo \*Info, int ClckFreq)

Create a new DtTsTimestampedPacketInput object.

### **Additional Inherited Members**

### 9.85.1 Detailed Description

Input class that handles a transport stream packets with timestamps as delivered by DTAPI when a DtInpChannel is set to DTAPI\_RXMODE\_TIMESTAMP32.

A 32-bit timestamp is added in front of the transport stream packet.

### 9.85.2 Member Function Documentation

9.85.2.1 static DtTsTimestampedPacketInput\* DtapiTs::DtTsTimestampedPacketInput::CreateInstance ( DtTsInfo \* Info, int ClckFreq ) [static]

Create a new DtTsTimestampedPacketInput object.

#### **Parameters**

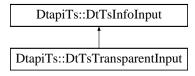
Info,:	The DtTsInfo object that will be used for the actual analysis. May be NULL, but in that case
	you have to provide a valid object by calling SetTsInfoObject before using NewData.
ClckFreq,:	The hardware clock frequency. Use DtDevice::GetRefClkFreq to determine this.

# 9.86 DtapiTs::DtTsTransparentInput Class Reference

Input class that handles timestamped transparent packets as delivered by DTAPI when a DtInpChannel is set to DTAPI RXMODE STTRP|DTAPI RXMODE TIMESTAMP32.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtTsTransparentInput:



#### **Static Public Member Functions**

static DtTsTransparentInput \* CreateInstance (DtTsInfo \*Info, int ClckFreq)
 Create a new DtTsTransparentInput object.

#### **Additional Inherited Members**

### 9.86.1 Detailed Description

Input class that handles timestamped transparent packets as delivered by DTAPI when a DtInpChannel is set to DTAPI RXMODE STTRP|DTAPI RXMODE TIMESTAMP32.

### 9.86.2 Member Function Documentation

9.86.2.1 static DtTsTransparentInput\* DtapiTs::DtTsTransparentInput::CreateInstance ( DtTsInfo \* Info, int ClckFreq ) [static]

Create a new DtTsTransparentInput object.

#### **Parameters**

Info	: The DtTsInfo object that will be used for the actual analysis. May be NULL, but in that case
	you have to provide a valid object by calling SetTsInfoObject before using NewData.
ClckFreq	: The hardware clock frequency. Use DtDevice::GetRefClkFreq to determine this.

### **Examples:**

example1.cpp.

# 9.87 DtapiTs::DtVideoAspectRatio Class Reference

### **Public Member Functions**

- DtVideoAspectRatio (int x=1, int y=1)
- DtVideoAspectRatio (const DtVideoAspectRatio &Oth)
- bool operator!= (const DtVideoAspectRatio &Oth) const
- DtVideoAspectRatio operator\* (const DtVideoAspectRatio &Oth) const
- DtVideoAspectRatio & operator\*= (const DtVideoAspectRatio &Oth)
- DtVideoAspectRatio & operator= (const DtVideoAspectRatio &Oth)

Vertical.

• bool operator== (const DtVideoAspectRatio &Oth) const

### **Public Attributes**

- int **m\_X**
- int m\_Y

Horizontal.

### **Protected Member Functions**

· void Normalize ()

# 9.88 DtapiTs::DtVideoEsAvcInfo Class Reference

Inheritance diagram for DtapiTs::DtVideoEsAvcInfo:



### **Public Attributes**

```
    struct {
        int m_CpbRemovalDelayLength
        int m_DpbOutputDelayLength
        }
        HrdParameters
```

- int m\_SeqParameterSetId
- struct {

```
bool m_NalHrdParametersPresentFlag
bool m_PicStructPresentFlag
bool m_VcIHrdParametersPresentFlag
} VuiParameters
```

### **Additional Inherited Members**

# 9.89 DtapiTs::DtVideoEsInfo Class Reference

Information about a video elementary stream extracted from PES packets.

```
#include <DTAPITS.h>
```

Inheritance diagram for DtapiTs::DtVideoEsInfo:



### **Public Member Functions**

• DtVideoEsInfo ()

Create a new DtVideoEsInfo object.

# **Public Attributes**

double m AspectRatioHorz

Horizontal ratio.

• double m\_AspectRatioVert

Vertical ratio.

• DtAtscCcType m\_AtscCcType

ATSC closed-caption type (EIA-608 or EIA-708)

• int m\_BitDepthChroma

number of bits for chroma samples

• int m\_BitDepthLuma

number of bits for luma samples

· DtVideoChromaFormat m ChromaFormat

Video chrominance format.

• DtVideoAspectRatio m\_Dar

Display aspect ratio.

• double m FrameRate

Video frame rate.

• int m\_HorzSize

Horizontal video size.

• int m\_HorzSizeDisplay

Horizontal video display size.

• bool m\_lsInterlaced

Video is coded with interlaced syntax.

• unsigned int m\_Mask

Indicates which fields are valid.

• DtVideoAspectRatio m\_Par

Pixel aspect ratio.

• DtVideoAspectRatio m\_Sar

Storage aspect ratio.

• int m\_VertSize

Vertical video size.

• int m\_VertSizeDisplay

Vertical video display size.

### **Static Public Attributes**

static const unsigned int ASPECT RATIO FIELD = 0x00000008

Bit set in m\_Mask when m\_AspectRatioHorz and m\_AspectRatioVert are valid.

static const unsigned int ATSC CC TYPE FIELD = 0x00000100

Bit set in m\_Mask when m\_AtscCcType is valid.

• static const unsigned int BIT\_DEPTH\_FIELD = 0x00000400

Bit set in m\_Mask when m\_BitDepthLuma and m\_BitDepthChroma are valid.

- static const unsigned int c\_AspectRatioField = ASPECT\_RATIO\_FIELD
- static const unsigned int c\_AtscCcTypeField = ATSC\_CC\_TYPE\_FIELD
- static const unsigned int c ChromaFormatField = CHROMA FORMAT FIELD
- static const unsigned int c DisplaySizeField = DISPLAY SIZE FIELD
- static const unsigned int c ExtSizeField = EXT SIZE FIELD
- static const unsigned int c\_FrameRateField = FRAME\_RATE\_FIELD
- static const unsigned int c\_InterlacedField = INTERLACED FIELD
- static const unsigned int c SizeField = SIZE FIELD
- static const unsigned int CHROMA\_FORMAT\_FIELD = 0x00000004

Bit set in m\_Mask when m\_ChromaFormat is valid.

• static const unsigned int DAR\_FIELD = 0x00000040

Bit set in m\_Mask when m\_Dar is valid.

static const unsigned int DISPLAY\_SIZE\_FIELD = 0x00000002

Bit set in m Mask when m HorzSizeDisplay and m VertSizeDisplay are valid.

static const unsigned int EXT\_SIZE\_FIELD = 0x80000000

Internal value. Do not use.

static const unsigned int FRAME\_RATE\_FIELD = 0x00000080

Bit set in m\_Mask when m\_FrameRate is valid.

static const unsigned int INTERLACED FIELD = 0x00000200

Bit set in m\_Mask when m\_IsInterlaced is valid.

• static const unsigned int PAR\_FIELD = 0x00000010

Bit set in m\_Mask when m\_Par is valid.

static const unsigned int SAR\_FIELD = 0x00000020

Bit set in m Mask when m Sar is valid.

static const unsigned int SIZE\_FIELD = 0x00000001

Bit set in m\_Mask when m\_HorzSize and m\_VertSize are valid.

### 9.89.1 Detailed Description

Information about a video elementary stream extracted from PES packets.

# 9.90 DtapiTs::DtDescDvbLinkage::EventLinkage Struct Reference

### **Public Attributes**

• bool m\_EventSimulcast

True if both events are being simulcast.

int m TargetEventId

Identifies the target event.

bool m\_TargetListed

True if the target service is listed in the SDT.

# 9.91 DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage Struct Reference

### **Public Attributes**

• bool m\_EventSimulcast

True if both events are being simulcast.

• int m\_LinkType

The type of the target service: 0 for SD, 1 for HD and 2 for 3D.

· int m\_TargetEventId

Identifies the target event.

• int m\_TargetIdType

Identifies which way to use to match the target service.

· bool m\_TargetListed

True if the target service is listed in the SDT.

• int m\_TargetOrigNetworkId

The network id of the alternate stream or -1 if not present.

int m\_TargetServiceId

The service id of the alternate information service or -1 if not present.

• int m\_TargetTsId

The target transportstream id or -1 if not present.

• int m\_UserDefinedId

A user-defined ID or -1 if not present.

### 9.91.1 Member Data Documentation

9.91.1.1 int DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage::m\_LinkType

The type of the target service: 0 for SD, 1 for HD and 2 for 3D.

9.91.1.2 int DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage::m\_TargetIdType

Identifies which way to use to match the target service.

9.91.1.3 int DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage::m\_TargetOrigNetworkId

The network id of the alternate stream or -1 if not present.

9.91.1.4 int DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage::m\_TargetServiceId

The service id of the alternate information service or -1 if not present.

9.91.1.5 int DtapiTs::DtDescDvbLinkage::ExtendedEventLinkage::m\_TargetTsId

The target transportstream id or -1 if not present.

# 9.92 DtapiTs::DtEsInfoBase::InfoField < T > Class Template Reference

#### **Public Member Functions**

- InfoField (T &Value)
- · void Clear ()
- · bool IsValid () const
- operator T () const
- InfoField< T > & operator= (const T & Value)

# 9.93 DtapiTs::DtDescMpegLanguage::LangCode Struct Reference

### **Public Attributes**

• int m\_AudioType

The type of audio stream.

std::string m LangCode

3 character ISO 639 language code.

# 9.94 DtapiTs::DtDescDvbLocalTimeOffset::LocalTimeOffset Struct Reference

### **Public Attributes**

• std::string m\_CountryCode

3-character country code as specified in ISO 3166

• int m\_CountryRegionId

Zone identifier within the country.

• int m\_LocalTimeOffset

Offset from UTC in minutes.

int m\_NextTimeOffset

The new time offset from UTC in minutes.

• \_\_int64 m\_TimeOfChange

The date and tiem in MJD and UTC when the time change takes place.

#### 9.94.1 Member Data Documentation

9.94.1.1 \_\_int64 DtapiTs::DtDescDvbLocalTimeOffset::LocalTimeOffset::m\_TimeOfChange

The date and tiem in MJD and UTC when the time change takes place.

# 9.95 DtapiTs::DtDescDvbLinkage::MobileHandOverInfo Struct Reference

### **Public Attributes**

int m\_InitialServiceId

Service identifier for which the hand-over is valid.

· int m NetworkId

The network id of the terrestrial network that supports the indicated service.

int m\_OrigType

Flag that specified the table in which the link is originated.

• int m\_Type

The type of hand-over.

### 9.95.1 Member Data Documentation

9.95.1.1 int DtapiTs::DtDescDvbLinkage::MobileHandOverInfo::m\_InitialServiceId

Service identifier for which the hand-over is valid.

9.95.1.2 int DtapiTs::DtDescDvbLinkage::MobileHandOverInfo::m\_NetworkId

The network id of the terrestrial network that supports the indicated service.

9.95.1.3 int DtapiTs::DtDescDvbLinkage::MobileHandOverInfo::m\_OrigType

Flag that specified the table in which the link is originated.

0 for NIT and 1 for SDT.

# 9.96 DtapiTs::DtDescDvbServiceList::ServiceListItem Struct Reference

### **Public Attributes**

· int m ServiceId

Service identifier.

int m\_ServiceType

Service type field as defined by table 87 in ETSI EN 300 468.

### 9.96.1 Member Data Documentation

9.96.1.1 int DtapiTs::DtDescDvbServiceList::ServiceListItem::m\_ServiceId

Service identifier.

Usually corresponds with a service id in the PAT and PMT tables. If m\_ServiceType is 0x04, 0x18 or 0x1B this is not the case.

9.96.1.2 int DtapiTs::DtDescDvbServiceList::ServiceListItem::m\_ServiceType

Service type field as defined by table 87 in ETSI EN 300 468.

# 9.97 DtapiTs::DtDescDvbSubtitling::Subtitling Struct Reference

### **Public Attributes**

int m\_AncPageId

Ancillary page identifier.

· int m\_CompositionPageId

Composition page identifier.

std::string m\_LangCode

ISO-639 language code of these subtitles.

• int m\_SubtitlingPage

The content and intended display of the subtitle.

### 9.98 DtapiTs::DtDescDvbTeletext::Teletext Struct Reference

#### **Public Attributes**

• std::string m\_LangCode

ISO-639 language code of this teletext.

• int m\_MagazineNum

The magazine number as defined in EN 300 706.

uint8\_t m\_PageNum

An 8-bit field consisting of two 4-bit hex digits that together make up the page number.

• int m\_Type

The type fo the teletext page.

#### 9.98.1 Member Data Documentation

9.98.1.1 uint8\_t DtapiTs::DtDescDvbTeletext::Teletext::m\_PageNum

An 8-bit field consisting of two 4-bit hex digits that together make up the page number.

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## **Chapter 10**

# **Example Documentation**

#### 10.1 example1.cpp

Small example program that attaches to a DekTec input port, reads the available stream and feeds it to DTAPI-TS to get the network and program names. It'll keep reading data from the input port until you press any key to exit the application. Every 5 seconds the network name and all program names will be printed to the console.

```
#include "DTAPITS.h"
#include <stdio.h>
#include <time.h>
#include <Windows.h>
#include <comio.h>
using namespace DtapiTs;
using namespace Dtapi;
\ensuremath{//} Global buffer size. This is the maximum amount of data we read at a time.
#define BUF_SIZE (4*1024*1024)
\ensuremath{//} Minimum fifoload before we read anything.
#define MIN FIFOLOAD (8 * 1024)
// General define which calls a DTAPI function and checks the result. If it's
// DTAPI_OK, an error message will be printed to the console and the
application
// will exit. Please note that there is a memory leak (DtTsInfo* Info and
// DtTsInfoInput \star InfoInput are never cleaned up in case of an error) but since
// the memory will be freed when the application exits it's no problem in this
// In a real application you'll want better error handling but as example this
// will do. This define is here to reduce the boilerplate in the rest of the
       code.
#define MUST_SUCCEED(expr) \
   if ((dr = (expr)) != DTAPI_OK) \
        fprintf(stderr, "ERROR: Function call failed (%s), error = %s\n",
       DtapiResult2Str(dr)); \
       MyInputChan.Detach(0); \
        Dta2145Dev.Detach(); \
// A global buffer we'll use for reading data from the input port before
feeding it
// to the DtTsInfoInput object
static char GlobalBuffer[BUF_SIZE];
// c++ main function
int main()
    printf("DtapiTs example program.\n");
    printf("Used DtapiTs version: %d.%d.%d.%d\n", DTAPITS_VERSION_MAJOR,
                    DTAPITS_VERSION_MINOR, DTAPITS_VERSION_BUGFIX,
      DTAPITS_VERSION_BUILD);
    printf("Used DTAPI version: %d.%d.%d.%d\n", DTAPI_VERSION_MAJOR,
                            DTAPI_VERSION_MINOR, DTAPI_VERSION_BUGFIX,
      DTAPI_VERSION_BUILD);
```

```
DTAPI_RESULT dr;
                                // Result variable used by the MUST_SUCCEED
DtDevice Dta2145Dev;
                                 // The Dtapi device instance
DtInpChannel MyInputChan;
                                // The input channel object
printf("Connecting to card and port\n");
// This example uses a hard-coded card type. In a real program you should
// the available Dtapi functions to scan for all available cards. After
  this scan
\ensuremath{//} you can present let the user chose which card and port to attach to.
MUST_SUCCEED (Dta2145Dev.AttachToType (2145))
MUST_SUCCEED (MyInputChan.AttachToPort(&Dta2145Dev, 1))
// Transparant packets with a timestamp are the recommended input type for
  DtapiTs
MUST_SUCCEED (MyInputChan.SetRxMode(DTAPI_RXMODE_STTRP |
  DTAPI_RXMODE_TIMESTAMP32))
\ensuremath{//} Get the clock frequency the card uses internally. This is important
   since it
\ensuremath{//} defines the relation between the timestamp values and the wall clock
  time.
int RefClkFreqHz;
MUST_SUCCEED(Dta2145Dev.GetRefClkFreq(RefClkFreqHz))
// Create our DtapiTs main object and a corresponding input object.
DtTsLib Lib;
DtTsInfo* Info = Lib.CreateDtTsInfoInstance();
Info->SetStandardMode(DT_STANDARDMODE_DVB
DtTsInfoInput* InfoInput =
  DtTsTransparentInput::CreateInstance(Info,
  RefClkFreqHz);
// Start receiving data
MUST_SUCCEED(MyInputChan.SetRxControl(DTAPI_RXCTRL_RCV))
\ensuremath{//} First wait until the card has locked to the signal
printf("Waiting for lock: |");
while (!kbhit())
    int PacketSize, NumInv, ClkDet, AsiLock, RateOk, AsiInv;
   MUST_SUCCEED (MyInputChan.GetStatus(PacketSize, NumInv, ClkDet, AsiLock,
   RateOk,
    if (AsiLock==DTAPI_ASI_INLOCK && ClkDet==DTAPI_CLKDET_OK &&
  DTAPI_PCKSIZE_INV)
       break;
    static const char WaitingSymbols[] = "/-\\|";
    static int CurSymbol = 0;
    printf("\b%c", WaitingSymbols[CurSymbol]);
    CurSymbol = (CurSymbol + 1) % 4;
    // Wait 100ms before trying again
    Sleep(100);
printf("\nInput signal detected.\n");
// Keep track of the last time we printed anything
time_t LastTime = time(NULL);
while (!kbhit())
    // Get the amount of data available in the input buffer
        FifoLoad;
    MUST_SUCCEED (MyInputChan.GetFifoLoad(FifoLoad))
    // Make sure there is some data available, if not wait a bit and try
   again
    if (FifoLoad < MIN_FIFOLOAD)</pre>
        Sleep(20);
    }
    int BytesToRead = min(FifoLoad, BUF_SIZE);
    // Make sure we only read multiples of 4 bytes. This is a precondition
    // DtInpChannel::Read
    BytesToRead &= ~3;
    MUST_SUCCEED (MyInputChan.Read(GlobalBuffer, BytesToRead))
    // Feed the data to the input object
```

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```
InfoInput->NewData((uint8_t*)GlobalBuffer, BytesToRead);
    // Display network name and program names every 5 s.
   time_t CurTime = time(NULL);
    if (CurTime - LastTime > 5)
        LastTime = CurTime;
       printf("\nNetwork name: %ls\n", Info->m_Data.m_NetworkName.c_str())
       DtTsData::DtSvcInfoMap::iterator it=Info->m_Data.m_ServiceInfo.
  begin();
        for (; it != Info->m Data.m ServiceInfo.end(); ++it)
            DtServiceInfo &Program = it->second;
            printf("Program %d. Name=%ls, bitrate=%d\n", Program.
  m_ProgramNumber,
                                    Program.GetName().c_str(),
 Program.m_AvgBitrate);
// Clean up the DtapiTs Info and InfoInput objects.
DtTsInfoInput::RemoveInstance(InfoInput);
Lib.RemoveDtTsInfoInstance(Info);
return 0;
```

#### 10.2 example2.cpp

Example with two threads: one for reading from the input and one for processing the data. This example builds on example 1.cpp, see that for code on how to obtain the DtTsInfo and DtTsInfoInput objects that are used here. Creating the actual threads is left as exercise for the reader, this example is purerly here to demonstrate how to interact with the DTAPI-TS library in a thread-safe way.

```
#include "DTAPITS.h"
bool ExitThread1 = false;
bool ExitThread2 = false;
static char Thread1GlobalBuffer[BUF_SIZE];
void ThreadlMainloop(DtInpChannel& MyInputChan, DtTsInfoInput* InfoInput)
    while (!ExitThread1)
        int FifoLoad;
        if (MyInputChan.GetFifoLoad(FifoLoad) != DTAPI_OK)
            //TODO: error handling
            continue;
        int BytesToRead = min(FifoLoad, BUF_SIZE);
        // Make sure we only read multiples of 4 bytes. This is a precondition
       of
        // DtInpChannel::Read
        BvtesToRead &= ~3:
        if (MyInputChan.Read(GlobalBuffer, BytesToRead) != DTAPI_OK)
        {
            //TODO: error handling
            continue;
        , // Feed the data to the input object. We don't have to do anything
       special here,
        // DtapiTs locks/unlocks before modyfing any data members of the
        InfoInput->NewData((uint8_t*)GlobalBuffer, BytesToRead);
}
void Thread2Mainloop(DtTsInfo* Info)
    while (!ExitThread2)
        // Lock the DtTsInfo object
        Info->Lock();
        // Create a copy of the data
        DtTsData Data = Info->m_Data;
```

```
// Unlock the DtTsInfo object
Info->Unlock();

// TODO: here you can use the Data variable without worrying about
thread-safety.
   // If you want to change any settings like the table timeouts, you'll
have to
   // do in between the Lock() and Unlock() calls.
   Sleep(1000);
}
```

#### 10.3 example3.cpp

This is a complete demo program that analyzes a given transport-stream file and prints basic information about the PIDs and services it finds.

```
//#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*# TsAnalyzer.cpp *#*#*#*#*#*#*#*#*# (C)
// Basic transport-stream file analyzer using DTAPI-TS
// Usage: TsAnalyzer file [bitrate]
#include "DTAPITS.h"
#include <cstdio>
#include <cstdlib>
using namespace DtapiTs;
int main(int argc, char *argv[])
    if (argc < 2)
       fprintf(stderr, "First argument must be the file to analyze.\n");
       return 1;
    FILE* f = fopen(argv[1], "rb");
    if (f == NULL)
       fprintf(stderr, "Failed to open file.\n");
       return 2:
    int Bitrate = 10000000; // 10Mbps is default bitrate if not specified
      otherwise
    if (argc >= 3)
       Bitrate = atoi(argv[2]);
    //+=+=+=+=+=+=+=+=+=+=+=+=+=+=+ Create instance of DTAPI-TS
    DtTsLib Lib;
    //+=+=+=+=+=+ Create instance of DtTsInfo (will hold analysis results)
    DtTsInfo* Info = Lib.CreateDtTsInfoInstance(
    Info->SetStandardMode(DT_STANDARDMODE_DVB
    //+=+=+=+=+=+=+=+=+=+=+=+=+ Create instance of TS packet source
      +=+=+=+=+=+=+=+=+=
    DtTsPacketInput* Input = DtTsPacketInput::CreateInstance
      (Info, Bitrate);
    +=+=+=+=+=+=+=+=+=+=+=+=+=+=+
    int BufSize = 1024 * 1024;
    uint8_t* Buf = new uint8_t[BufSize];
    size_t NumRead;
size_t TotalRead = 0;
    while ((NumRead = fread(Buf, 1, BufSize, f)) != 0)
    {
       TotalRead += NumRead;
       Input->NewData(Buf, NumRead);
    printf("Bytes read from file: %d\n", TotalRead);
    delete [] Buf;
    //+=+=+=+=+=+=+=+=+=+=+=+=+=+=+ Analysis is done now.
       +=+=+=+=+=+=+=+=+=+=+=+=+=
    DtTsData& Data = Info->m_Data;
```

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```
for (int i=0; i<DT_NUM_PIDS; i++)</pre>
    // We're not interested in the null pid
    if (i == 0x1FFF)
        continue:
    // Pid i is not part of this file
    if (Data.m_PidInfo[i] == NULL)
        continue;
    DtPidInfo *Pid = Data.m PidInfo[i];
    // Pid->m_StreamType contains a value from enum DtStreamType, like // DT_STREAMTYPE_MPEG2_VIDEO or DT_STREAMTYPE_AAC.
    printf("Pid %d: %ls\n", i, Pid->GetDescription().c_str())
    printf(" Avg bitrate for this pid: %d bps\n", Pid->m_Bitrate.
  m_Avg);
    if (Pid->m_Pcrs.m_AvgRate > 0)
        // There are PCRs in this pid, so print some statistics printf(" Contains PCRs:\n"); printf(" TS rate according to PCRs: %d\n" Pid >= P
                     TS rate according to PCRs: d\n", Pid->m_Pcrs.
  m_TsRate);
    if (Pid->m_AudioEs != NULL)
        // There is an audio elementary stream in this pid, print some
   information
        printf(" Audio stream\n");
           ((Pid->m_AudioEs->m_Mask &
  DtAudioEsInfo::c_BitrateField) != 0)
            printf("
                          Audio bitrate: %d bps\n", Pid->m_AudioEs->
 m_Bitrate);
    if ((Pid->m_AudioEs->m_Mask &
  DtAudioEsInfo::c_SamplerateField) != 0)
            printf("
                          Audio sampling rate: %d Hz\n", Pid->m_AudioEs
  ->m_Samplerate);
    if (Pid->m_VideoEs != NULL)
        // There is a video elementary stream in this pid, print some
   information
        printf(" Video stream\n");
          f ((Pid->m_VideoEs->m_Mask &
  DtVideoEsInfo::c_SizeField) != 0)
 printf(" Resolution: %dx%d\n", Pid->m_VideoEs->
m_HorzSize, Pid->m_VideoEs->m_VertSize);
if ((Pid->m_VideoEs->m_Mask &
  DtVideoEsInfo::c_FrameRateField) != 0)
            printf("
                        Frame rate: %.2f\n", Pid->m_VideoEs->
  m_FrameRate);
    printf("\n");
+=+=+=+=+=+=+=+=+=+=+
printf("\n^*d services:\n", Data.m\_ServiceInfo.size());
DtTsData::DtSvcInfoMap::iterator It;
for (It=Data.m_ServiceInfo.begin(); It!=Data.m_ServiceInfo
 .end(); ++It)
    int ServiceNo = It->first;
   DtServiceInfo& SvcInfo = It->second;
printf("\nService %d: %ls\n", ServiceNo, SvcInfo.GetName().c_str
  ());
    printf(" Average bitrate: %d\n", SvcInfo.m_AvgBitrate);
    if (!SvcInfo.m_ProviderName.empty())
        printf(" Provider: %ls\n", SvcInfo.m_ProviderName.
 c_str());
return 0;
```

## 10.4 example4.cpp

Example code on how to work with the TR 101 290 callbacks.

```
\verb|void PcrRepetitionErrorCb| (\verb|void*, DtTr101290Indicator Ind, const||
```

```
DtTr101290Error& Err)
   printf("A PCR repetition error has occured for the %d time.\n", Err.
     m_ErrCount);
   printf("Error message: %ls\n", Err.m_Msg.c_str());
}
   +=+=+=+=+=+=+=+=+=+=
   DtTsLib Lib;
   //+=+=+=+=+ Create instance of DtTsInfo (will hold analysis results)
   DtTsInfo* Info = Lib.CreateDtTsInfoInstance();
   Info->AddTr101290ErrorCallback(DT_ERR_P2_PCR_REPETITION,
    PcrRepetitionErrorCb);
   // TODO: read data from file or hardware and feed it to the analyzer. // Your custom callback function will be called every time an PCR \,
     repetition
   // error occurs.
   return 0;
```

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