

# LEVI ELLIS

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## Education

- 3<sup>rd</sup> year Bachelor of Science Candidate in Applied Computer Science, minoring in Filmmaking (Woodbury University)
- Cumulative GPA - 3.82 (consecutively selected for the Dean's List for Academia each semester)

## Work Experience

**Treobytes – Music & Technology Instructor** (San Diego, CA) 2020 - Present

- Led team to design curriculum for Treobytes' Music and Technology class
- Instructor for lessons in musical composition in various digital audio workstations

**Levi Ellis Scores – Musical Composer** (Burbank, CA) 2019 - Present

- Wrote, recorded, and engineered original scores for various film, animation, and video game titles including:  
*Retrograde* | *Me, My Roommate, & Belle of the Underworld* | *A Champion's Tale* | *Blink Bot* | *Clap* | *Filtered*

**Woodbury University – Student Engagement Advisor** (Burbank, CA) 2019 – 2020

- Aided professors in developing curriculum for the Intro to Woodbury class, worked as a Teacher's Assistant
- Worked with other staff to organize and host campus events (recreational events, educational events, etc.)

## Notable Positions

**Woodbury University Music Association – President** (Burbank, CA) 2021

- Met weekly with faculty and student government members to coordinate events and allocate funds
- Led meetings and worked with e-board to organize events (workshops, showcases, performances, etc.)

**7500 Magazine – Vice President** (Burbank, CA) 2019

- Worked with faculty and student representatives to produce Woodbury University's monthly magazine
- Met with faculty and student government members to handle magazine approval & fund allocation

**FMHS - Senior Class President** (Lebec, CA) 2017 - 2018

- Met weekly with staff and student government members to coordinate events and allocate school funds
- Organized school activities and respective fundraisers for each (Homecoming, Winter Formal, Grad Night, etc.)

## Technical Skills

### **Web Design & Development**

- CSS | HTML | JavaScript (P5.js)

### **Music Production & Composition**

- Audacity | Caustic | FL Studio | Soundtrap  
Synthesizer V | + staple VSTs & plugins

### **Video Production & Compositing**

- After Effects | DaVinci Resolve | Premiere Pro  
Touch Designer

### **Application Development**

- C++ | C# | Processing.py | Python | Spark AR | Unity

### **Physical Prototyping**

- Arduino IDE | MicroPython | + practical circuitry  
(networked PM2.5 sensing, basic sensors, actuators)

### **Experience Design & 3D Modelling**

- Illustrator | InDesign | Photoshop | Rhino  
VRoid Studio