## PuzzleBootstrap

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+methods

## <<interface>>
## BoardRepository

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## <<interface>>
## UserRepository

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+ updateField(id:String, newValue:String): User

## BoardController

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@RequestMapping("Board/{id}")
@GetMapping
+getBoard(@PathVariable id:String):Board

@GetMapping
+getBoards(@PathVariable id:String):ArrayList<Integer>

## UserController

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...

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@PostMapping
+postUser():User

@RequestMapping("User/{id}")
@PutMapping
+updateUser(@PathVariable id:String, @RequestBody user:User):void

@RequestMapping("User/{id}")
@GetMapping(Produces="application/json")
+ getUser(@PathVariable id:String):User

@RequestMapping("User/{id}")
@DeleteMapping
+ deleteUser(@PathVariable id:String):void