

# Le Viet Khanh

Ho Chi Minh, Vietnam | [levietkhanh189@gmail.com](mailto:levietkhanh189@gmail.com) | [linkedin.com/in/khanh-le-timo](https://www.linkedin.com/in/khanh-le-timo) | [tinyurl.com/khanh-timo-portfolio](https://tinyurl.com/khanh-timo-portfolio)

## INTRODUCE

Since I was 3 years old, I started interacting with computers and playing games. I have a dream of being Jerry (Tom and Jerry) and I'm obsessed with it - one day I'll recreate it in VR. When I was 16 years old, I learned game development using Unity and C#. Then started working at a small startup with only 5 people at first. Together we have developed 2 games with over 50 million downloads and many other games. Since then, I have been a game developer with 3 year experience. Thanks to all, I became a generalist with hands-on experience in game developer.

## WORK EXPERIENCE

### Unity Developer

Jul 2021 - Mar 2024

HD Games | Hybrid | Vietnam

- Developed casual and hyper-casual games at a startup, working with the team to develop two games with more than 50 million downloads from scratch and build the core of several other million-download games.
- Design and implement game structures that are easy to develop, scalable, and reusable. Ensure a good, engaging user experience.
- Work closely with the design team and testers to maintain, debug and develop new features and game mechanics.

### Junior Software Engineer

Feb 2023 - Jun 2023

Murror | Remote | United States

- Contributed to the development of the first beta release of a self-discovery app aimed at Generation Z and young adults.
- Developed features that use speech-to-text and text-to-speech technology to enhance user engagement and engagement.
- Integrate RESTful API to develop mental health AI chatbot and Firebase for personalized data management.

### Unity Developer

Jun 2020 - Nov 2021

Freelancer

- Develop and release small game projects for foreign customers, focusing on casual, endless games.
- Handed over 100 micro games to customers and helped fix bugs.

## EDUCATION

**Bachelor of Information Technology** Major in Artificial Intelligence Sep 2021 - Jun 2025

Ho Chi Minh City University of Technology and Education (Vietnam)

## SKILLS

C# | C++ | Python | Unity | Blender | OOP | SOLID | Git | Firebase | Problem-Solving | AI | VR | Netcode | AR