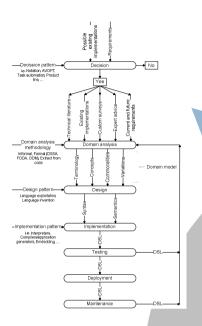
#### **Domain-Specific Languages:**

#### A Systematic Mapping Study



Marjan Mernik

University of Maribor, Slovenia



#### Overview

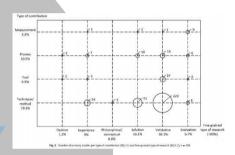
DSLs: Definitions and Examples

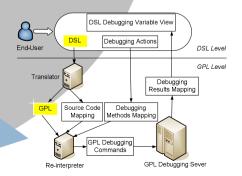
**DSLs: When & How** 

DSLs: Systematic Mapping Study

**DSLs: Open Problems** 







**DSL Debugging** 

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**DSL Composition** 

#### **DSLs**

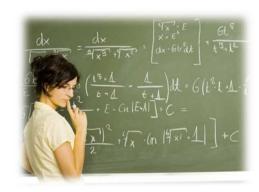
- Can we envisage how software development will be carried-out in the future?
- Is it possible that end-users will be describing solutions to their problem tasks on their own?
- Appearance of end-user development (EUD) is on horizon.
- The central point of EUD is to make PL easier to adopt and use.
- DSLs have great potential for fulfilling these end-users' needs.
- Although that vision for EUD in the future might not be fulfill as predicted, the future for DSLs is bright. This is because nowadays even professional programmers are using DSLs by identifying the benefits of DSLs such as increased flexibility, productivity, reliability, and usability.







# Domain-specific languages are increasingly POPULAR







#### **DSLs:** Definitions

"A DSL can be viewed as a **programming language** dedicated to a particular domain or problem. It provides appropriate built-in abstractions and notations; it is usually small, more declarative than imperative, and less expressive than GPL." – C. Consel

"A DSL is a **programming language** or **executable specification language** that offers, through appropriate notations and abstractions, expressive power focused on, and usually restricted to, a particular problem domain." — A. van Deursen, P. Klint, J. Visser

#### **DSLs:** Definitions

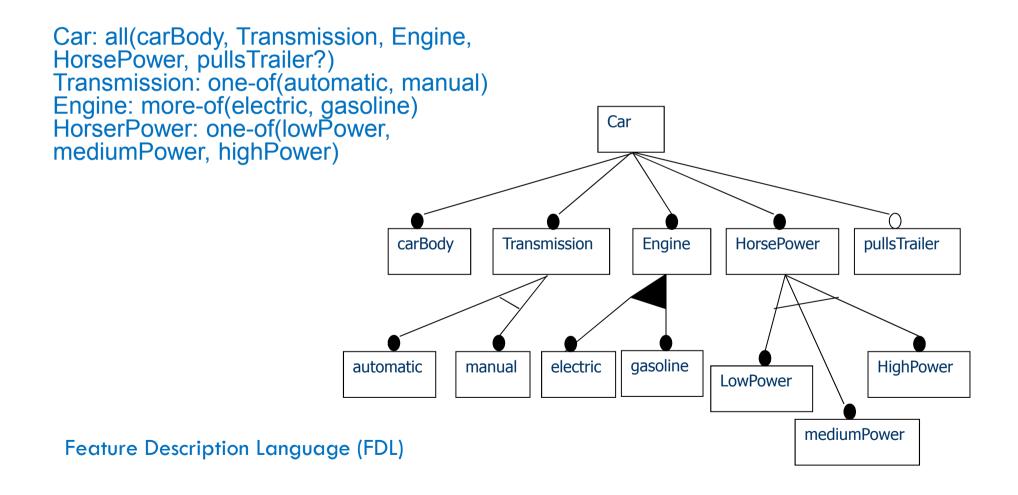
- "DSLs are designed for convenience in a narrow range of applications. They are generally assumed to be used primarily for very small programs and, in many cases, are intended for use by non-programmers (hence, "end-user languages"). In most cases, efficiency is not a major concern, and user convenience and conciseness is paramount." S. Kamin
- □ "DSLs are **computer languages** tailored to a specific application domain. They offer substantial gains in expressiveness and ease of use compared with GPLs in their domain of application." M. Mernik, J. Heering, A. Sloane

```
SELECT Customer No
INTO Seq1
FROM V Cust Ord Item a
WHERE Customer No IN (
  SELECT Customer No FROM Items WHERE Product No = 547
    GROUP BY Customer No
    HAVING COUNT(DISTINCT Order No) >= 3
    AND SUM(Item Amt) >= 750
AND Customer No IN (
  SELECT a.Customer No
  FROM V Cust Ord Item a,
      (SELECT Customer No, MAX(Order Date) 'Last Order'
       FROM V Cust Ord Item
       GROUP BY Customer No) b
  WHERE a.Customer No = \overline{b}.Customer No
       AND a.Order Date = b.Last Order
       AND a.Product No = 547
GROUP BY Customer No
HAVING COUNT(DISTINCT Order No) >= 6
AND SUM(Item Amt) >= 1500
```

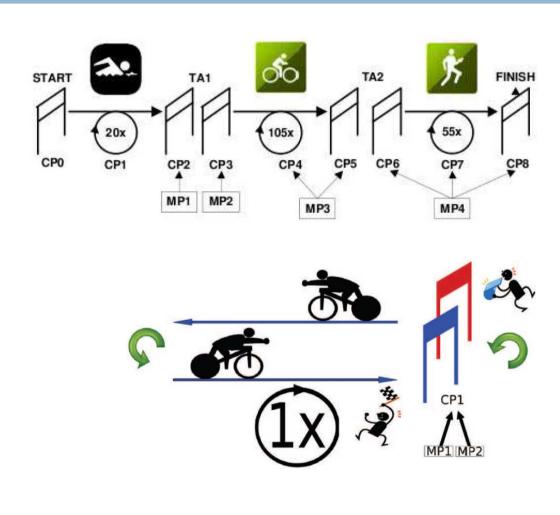
Structured Query Language (SQL)

```
-- Company: Young Embedded Systems LLC
     -- Engineer: Gene Breniman
    -- Module Name: ARM SEQ RAM- - Behavioral
 5 -- Revisions:
      -- 0.01 - 07/02/2007 File Created
    -- Additional Comments:
10 library IEEE;
11 use IEEE.STD LOGIC 1164.ALL;
    use IEEE.STD LOGIC ARITH.ALL;
    use IEEE.STD_LOGIC_UNSIGNED.ALL;
       Port ( InByte : in STD LOGIC VECTOR(3 downto 0);
                                                             --<-- Seq CPLD
                RegSel : in STD_LOGIC_VECTOR(1 downto 0);
17
                                                            --<-- Seq CPLD
18
                RegStrb : in STD LOGIC;
                                                             --<-- Seq CPLD
                MClk : in STD LOGIC:
                SeqReset : in STD LOGIC;
                                                             --<-- Power Monitor
                ADC Clk : out STD LOGIC);
                                                             -->-- ADC
22
    end ClkDiv:
    architecture Behavioral of ClkDiv is
       signal ADC div : STD LOGIC VECTOR(5 downto 0) := "001111";
                              STD LOGIC := '0';
       sigmal ADCClk:
                              STD_LOGIC_VECTOR(2 downto 0) := "100";
27
       sigmal ClkSel:
28
29 begin
30
31
       ClkDivP : process(Mclk,SeqReset)
33
          if SegReset = '0' then
34
             ADCC1k <= '0';
35
             ADC div <= "001001";
          elsif Mclk = '0' and Mclk'event then
             if ADC div = "0000000" then
                ADCC1k <= not(ADCC1k);
                case ClkSel is
                   when "000" =>
                                                  -- 20MHz - divide by 2
                   when "001" =>
                                                  -- 10MHz
                    ADC div <= "000001";
                                                    -- divide by 4
                   when "010" =>
                                                  -- 4MHz
                     ADC div <= "000100";
                                                     -- divide by 10
                   when "011" =>
                                                  -- 2MHz
                     ADC_div <= "001001";
                                                    -- divide by 20
47
                   when "100" =>
                                                  -- 1MHz
                     ADC div <= "001001";
                                                     -- divide by 40
```

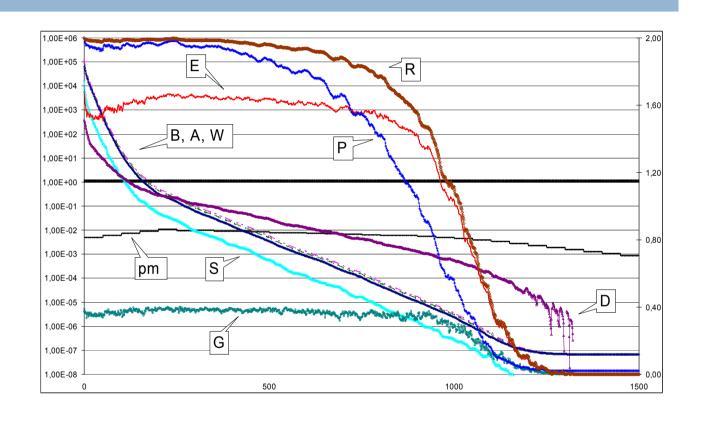
VHSIC hardware description language (VHDL)



```
1 manual "abc.res";
1:
2:
      2 auto 192.168.225.100;
3:
4:
      var ROUND1 = 20;
5:
     var INTER1 := 0;
6:
     var SWIM := 0;
7:
     var TRANS1 := 0;
     var ROUND2 = 105;
9:
     var INTER2 := 0;
10: var BIKE := 0;
11: var TRANS2 := 0;
12: var ROUND3 = 55;
     var INTER3 := 0;
13:
14:
     var RUN := 0;
15:
16:
     mp[1] \rightarrow agnt[1]{
17:
       (true) → upd SWIM;
18:
        (true) → dec ROUND1;
19:
20:
     mp[2] \rightarrow agnt[1]{
21:
        (true) → upd TRANS1;
22:
23:
     mp[3] \rightarrow agnt[2]{
24:
        (true) → upd INTER2;
25:
       (true) → dec ROUND2;
26:
        (ROUND2 = = 0) \rightarrow upd BIKE;
27:
```



```
genetic // 1/5 success rule
 Round := 50;
 q := 0;
 Epoch := 50;
 Maxgen := 1500;
 while (g < Round) do
  t := 0;
  pm := 0.005;
  pc := 0.75;
  init;
  while (t < Maxgen) do
   callGA;
   if (RatioM > 0.2) then
     pm := pm * 1.22
   fi;
    if (RatioM < 0.2) then
     pm := pm * 0.82
   fi;
   t := t + Epoch
  end;
  g := g + 1
 end
end genetic
```



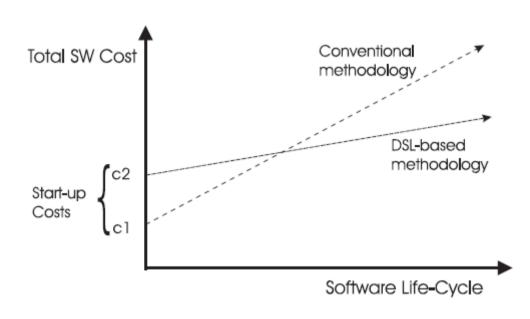






#### **DSLs:** Costs

- □ However, the benefits of DSLs are not for free!
- □ Since the costs of DSL development and maintenance have to be taken into account, one of the main question is "When and how to develop a DSL?"

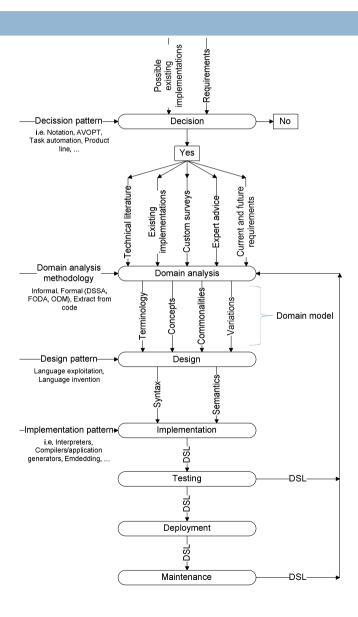


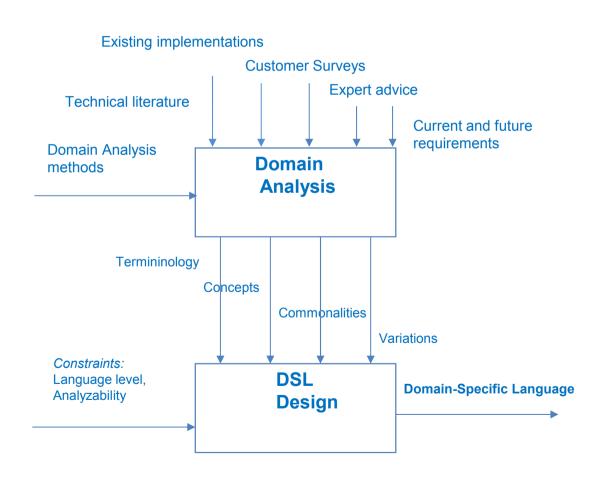
The Payoff of DSL technology
P. Hudak. Modular Domain-Specific
Languages and Tools. ICSR'98

#### DSLs: When?

- Programmer's productivity and reliability have to be increased
- □ End-user programming has to be enabled,
- Domain-specific analysis, verifications, optimizations, or transformations are required,
- □ Problem/program families or software generators are involved.

#### DSLs: How?





- □ From domain analysis many possible languages can be developed, but all share important information found in feature diagram.
- Variation points are expressed differently.
- Which one is better?

- □ From previous experiences with programming language design and criteria for PL evaluation, researchers developed criteria for good language design:
  - Readability (how easy is to read and understand programs)
  - Writeability (how easy is to write programs)
  - Reliability
  - Cost
- □ Some language design advices:
  - Keep design committee small
  - Simplicity is really the key avoid complexity. Too many "solutions" make language hard to understand. (KISS principle)
  - Automate mechanical, tedious, or error-prone activities (provide higher level features).
  - Regular rules, without exceptions, are easier to learn, use, describe, and implement.

- □ Is a DSL design very much different from GPL design?
- Many DSL researchers believe that DSL design is not very much different from GPL design.
- But, the DSL designer has to keep in mind both the special character of DSLs as well as the fact that users need not be programmers. The latter fact is extremely important and might cause the admirable principles of orthogonality and simplicity to not necessarily be well-applied to DSL design.
- □ GPLs have been always designed by highly professional programmers. The GPL design process was driven by their personal aesthetics and theoretical judgments resulting in a programming language they would like to use.

- □ The DSL for end-users should not be designed by such intuition since DSL designers are not end-users themselves.
- On the contrary, DSL design in this case should be driven by empirical studies, involvement of end-users, or by psychology of programming research.

- □ Formal methods for defining syntax and semantics of DSLs shoud be used.
- Several benefits:
  - syntax and the semantics are defined in a precise and unambiguous manner
  - proving properties of programs and the constructs
  - unique possibility for automatic generation of compilers or interpreters
  - as a tool for programming language design (programming languages which have been designed with one of the various formal methods have better syntax and semantics, less exceptions and are easier to learn).

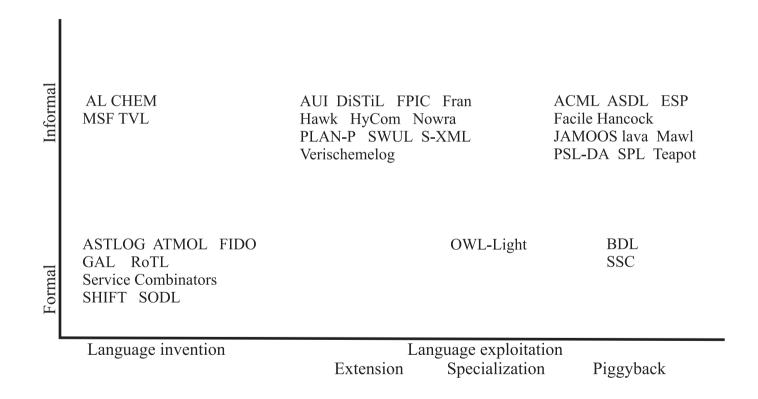
- Informal language designs can contain imprecisions that cause problems in the implementation phase. They typically focus on syntax, leaving semantic concerns to the imagination.
- □ Formal specification of both syntax and semantics can bring problems to light before implementation. Formal designs can be implemented automatically by tools, thereby significantly reducing implementation effort.

- Programming Languages
  - Syntax BNF is widely accepted for formal syntax description
  - Semantics no standard method exist; there are many approaches: attribute grammars, axiomatic semantics, operational semantics, denotational semantics, algebraic semantics, action semantics, translational semantics, trace-based semantics
- Modeling Languages
  - Syntax Metamodels
  - Semantics not well developed yet

#### **DSLs: Design Patterns**

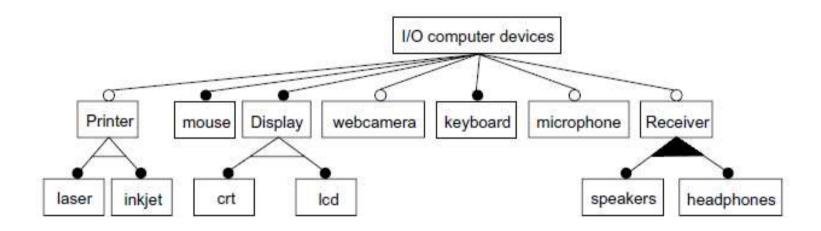
- □ The easiest way to design a DSL is to base it on an existing language. One possible benefit is familiarity for users, but this only applies if the domain users are also programmers in the existing language, which is often not the case.
- Existing language is partially used (piggyback)
- Existing language is restricted (specialization)
- Existing language is extended (extension)
- □ If no relationship between DSL and existing language exist than DSL design is very similar to GPL design with additional constraints.

## **DSLs: Design Patterns**



- The traditional approaches (API, interpreter/compiler, compiler generators, preprocessing)
- Embedding
- Extensible interpreter/compiler
- COTS (Common Off-The-Shelf) based approach
- Hybrid approach

#### FDL – a DSL for describing feature diagrams



```
IOdevice : all (opt(Printer), mouse, Display , opt(webcamera), keyboard , opt(microphone), opt(Receiver) )

Printer : one-of (laser , inkjet )

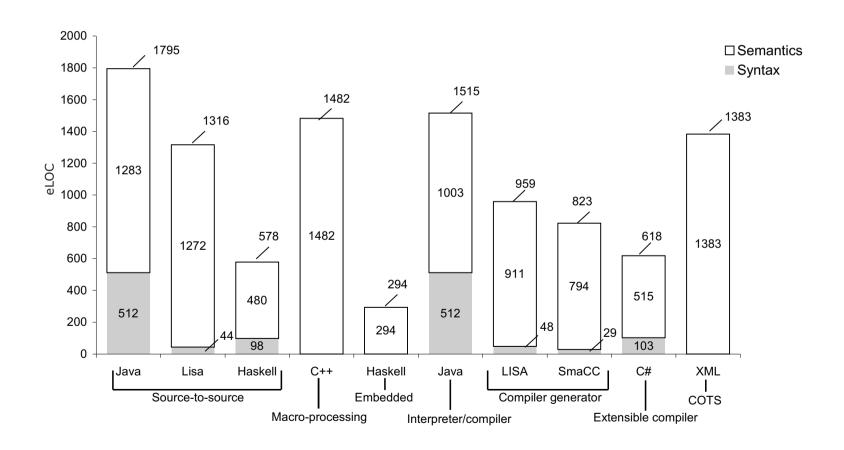
Display : one-of (crt , lcd )

Receiver : more-of(speaker , headphones )

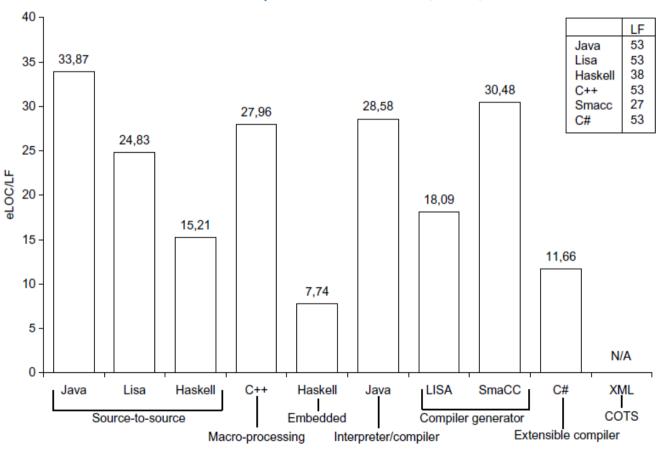
webcamera requires microphone include lcd
```

```
one-of(
       all(inkiet, mouse, lcd, webcamera, keyboard, microphone,
                                                                           headphones).
       all( inkiet, mouse, lcd, webcamera, keyboard, microphone, speaker
       all(inkjet, mouse, lcd, webcamera, keyboard, microphone, speaker, headphones)
       all( laser, mouse, lcd, webcamera, keyboard, microphone,
                                                                           headphones),
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       all( laser, mouse, lcd, webcamera, keyboard, microphone, speaker, headphones),
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                                          kevboard.
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       all( inkjet, mouse, lcd,
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       all(
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                                           keyboard,
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                                           keyboard,
                                                                  speaker, headphones),
       all(
                  mouse, lcd,
                                          keyboard
```

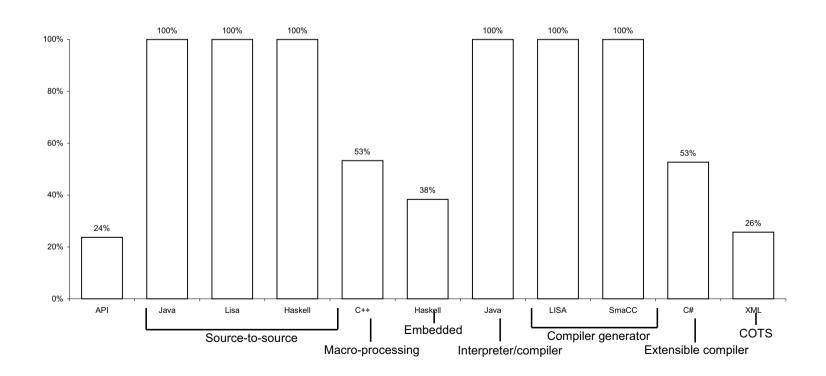
Implementation effort - eLOC (effective lines of code)



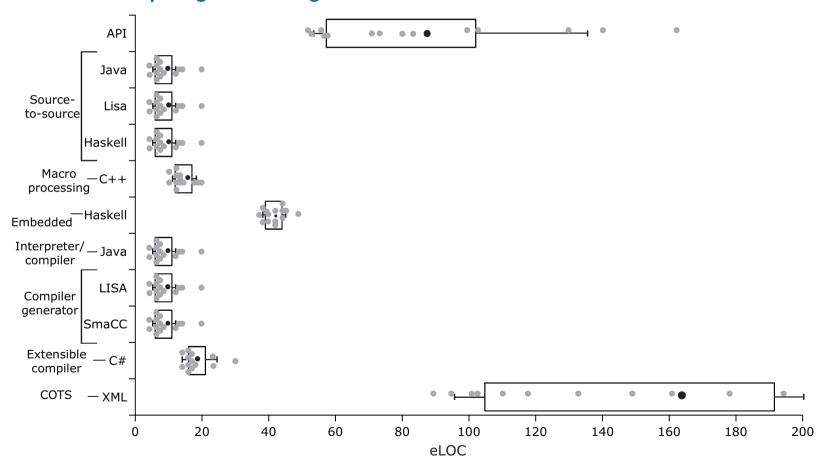
Implementation effort - eLOC/LF (LF - language factor)



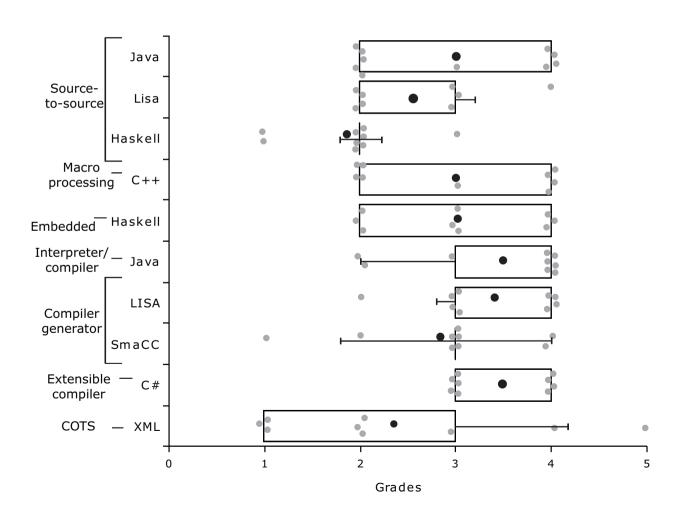
#### End-user effort - similarity factor



#### End-user effort - program length



#### End-user effort – error reporting



#### □ Key findings were:

- □ Standard metrics were used (eLOC, eLOC/LF) to achieve fair comparisons among different implementation approaches. These standard metrics show that the most efficient way, in terms of lines of code to implement a DSL, is the embedded approach. Normalizing with the language factor did not change this fact.
- All approaches, where original notation was not achieved (COTS, embedded, extensible compiler, macro-processing), resulted in worse enduser productivity.

# DSLs: A Systematic Mapping Study

- □ A systematic review (SR) is a secondary study that reviews primary studies with the aim of synthesising evidence related to a specific research question. Several forms of SRs exists:
  - □ Systematic literature review (SLR): A form of secondary study that uses a well-defined methodology to identify, analyse and interpret all available evidence related to a specific research question in a way that is unbiased and repeatable.
  - □ Systematic mapping study (SMS): A broad review of primary studies in a specific topic area that aims to identify what evidence is available on the topic.
  - □ Tertiary review (TR): which is a systematic review of systematic reviews.

# DSLs: A Systematic Mapping Study

- □ A Systematic Mapping Study (SMS) has been performed to better understand the DSL research field, identify research trends, and any possible open issues.
- Automatic search including primary studies from journals, conferences, and workshops during the period from 2006 until 2012.
- □ A SMS was conducted over 5 stages: defining research questions, conducting the search, screening, classifying, and data extraction.

# DSLs: A Systematic Mapping Study

- □ RQ1: What has been the research space of the literature within the field of DSLs since the survey paper on DSLs was published in 2005?
- □ RQ2: What have been the trends and demographics of the literature within the field of DSLs after the survey on DSLs was published in 2005?
- □ In a very broad sense we were interested in DSL studies from three different prospectives: type of contribution, type of research, and focus area.

- RQ1.1Type of contribution: What is the main contribution of DSL studies with respect to techniques/methods, tools, processes, and measurements?
- □ A particular study would fall into:
  - the 'DSL development techniques/methods' category if the study's main contribution were to be a technique/method of any DSL development phase: domain analysis, design, implementation (e.g., DSL compiler), validation, and maintenance (e.g., DSL evolution).

- the 'DSL development tools' category if the study's main contribution were to be a tool that supported one or more phases of DSL development (domain analysis, design, implementation, validation, and maintenance).
- DSLs within a wider context of software engineering (e.g., integration within a larger project), or a particular DSL process were to be described (DSL debugging, DSL testing, DSL usability test).
- □ the 'DSL measurement' category if the study's main contribution were to be a proposal or application of metrics regarding the effectiveness of DSL approaches (e.g., measuring comprehensibilities of DSL programs, measuring the productivities of DSL users).

- □ RQ1.2 Type of research: What types of research methods have been used in DSL studies?
  - □ Opinion paper, which reports on authors' opinions as to whether a certain technique/tool/process/measurement is good or bad.
  - □ Experience paper, which reports on authors' experiences of certain technique/tools/processes/measurements, as used in practice.
  - Philosophical/conceptual paper, which provides the taxonomy of a research field or a conceptual framework for structuring phenomena under investigation/design.

- □ Solution proposal, which proposes a certain technique/tool/process/measurement as a solution to a particular problem and explains it as small example or a good line of argumentation. However, technique/tool/process/measurement has not yet been implemented.
- □ Validation research, where a certain technique/tool/process/measurement is implemented as a solution to a problem and validated by simulations, prototyping, experiments, mathematical systematical analysis, mathematical proof of properties, etc. However, the implementation has not yet been evaluated in practice.

■ Evaluation research, where a certain technique/tool/process/measurement as a solution to a problem is implemented and validated in practice. Its benefits and drawbacks are evaluated by controlled experiments, observational studies, or case studies.

- □ RQ1.3 Focus area: Which research topics have been investigated in DSL studies?
- □ The following DSL development phases based on a DSL survey paper will be included: domain analysis, design phase, implementation phase, validation phase, and maintenance phase.

- □ Search string: ("domain-specific language" OR "DSL")
- AND (year>2005 AND year<2013)
- Inclusion criteria:
  - study must have addressed DSL research,
  - peer reviewed studies had been published in journals,
     conferences, and workshops,
  - □ study must be written in English,
  - □ study must be accessible electronically, and
  - □ computer science literature.

#### □ Exclusion criteria:

- □ irrelevant publications that lay outside the core DSL research field, which also excluded DSMLs, modelware, and MDE publications, visual/graphical languages (based on graph-grammars or other formalisms) or those mentioning DSL as future work;
- non-peer reviewed studies (abstracts, tutorials, editorials, slides, talks, tool demonstrations, posters, panels, keynotes, technical reports);
- peer-reviewed but not published in journals, conferences, workshops (e.g.,
   PhD thesis, books, patents);
- publications not in English;
- □ electronically non-accessible; and
- □ non-computer science literature.

□ The inclusion and exclusion criteria were applied to the titles, keywords, and abstracts. In those case where it wasn't completely clear from the title, keywords, and abstract that a publication really addressed the DSL research then such publications were temporarily included but might be excluded during the next phase (classification phase) when the whole publication (not only the abstract) had been read.

**Table 1**Preliminary identification of relevant publications.

Digital library	Accessible at	No. of publications
ISI web of science	http://sub3.webofknowledge.com	792
ACM digital library	http://dl.acm.org	361
		Σ 1153

□ After the screening of 1153 publications 713 publications satisfied the aforementioned criteria and entered into the next phase – classification, where an additional 323 publications were then excluded. Hence, altogether 390 primary studies were classified.

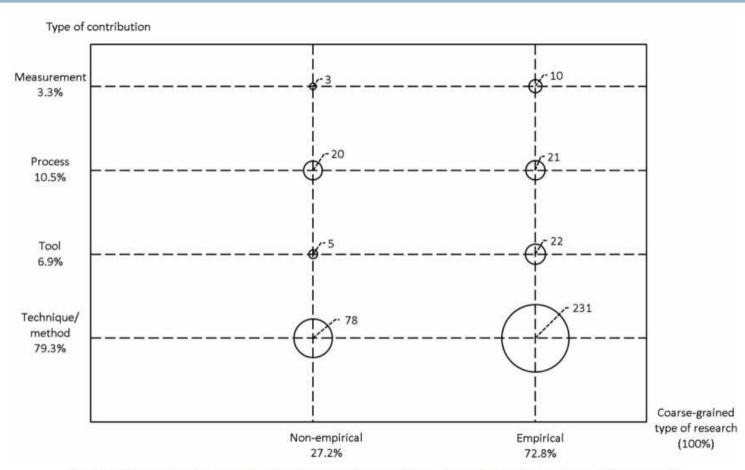


Fig. 1. Number of primary studies per type of contribution (RQ 1.1) and coarse-grained type of research (non-empirical vs. empirical) (RQ 1.2), n = 390.

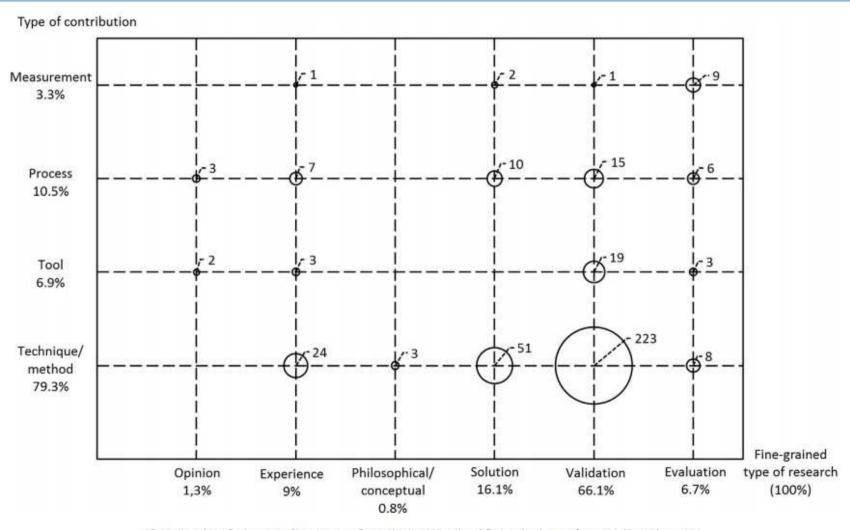


Fig. 2. Number of primary studies per type of contribution (RQ 1.1) and fine-grained type of research (RQ 1.2), n = 390.

The primary studies usually discussed the following three DSL development phases: domain analysis, design and implementation, whilst validation and maintenance have been rarely presented.

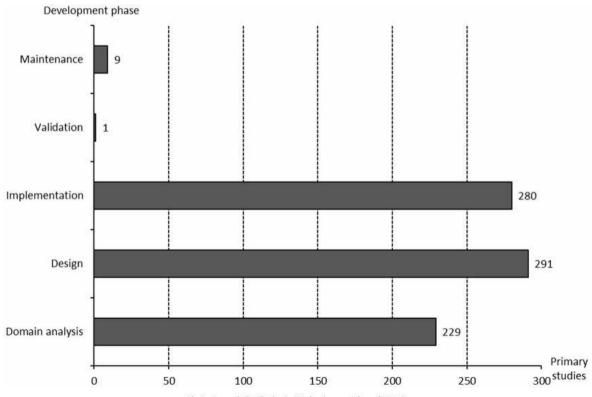


Fig. 3. Research distribution in DSL development phases (RQ 1.3).

Only 5.7% of primary studies that included domain analysis had used a formal domain analysis approach. Hence, formal domain analysis methods had been rarely used in DSL development and domain analysis had usually been done informally and probably in an incomplete manner.

Table 2 Research distribution in DSL domain analysis (RQ 1.3),  $n_1 = 229$ .

Approach	Percentage (%)
Informal	94.3
Formal	5.7

Only 16.8% of primary studies that included the design phase used formal approaches for describing syntax and semantics. Although internal DSLs, which rarely require formal description as they rely on (formal) description of existing language, comprised 47.8% out of 83.2% informal cases, the number of DSLs using formal syntax and especially semantic description had still been low.

Table 3
Research distribution in DSL design (informal vs. formal) (RQ 1.3),  $n_3 = 291$ .

Approach	Percentage (%	
Informal	83.2	
Formal	16.8	

Table 4
Research distribution of DSL design (internal vs. external) (RQ 1.3),  $n_3 = 291$ .

Approach	Percentage(%	
Internal	47.8	
External	52.2	

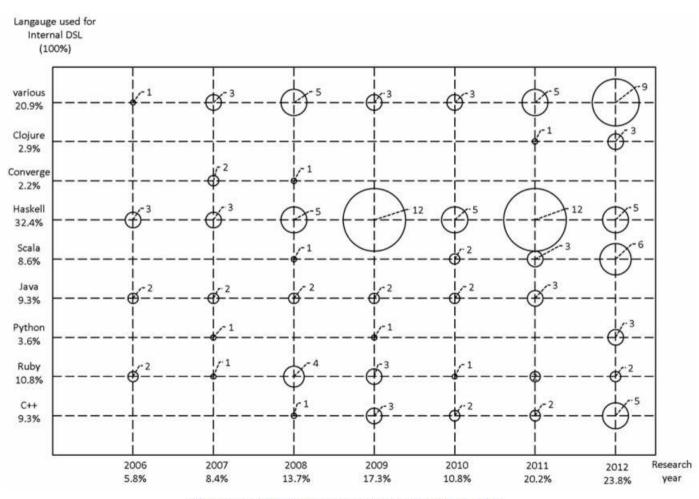


Fig. 5. Distribution of GPLs used for DSL embedding per years (RQ 1.3),  $n_4 = 139$ .

□ Amongst the more frequently used implementation patterns have been the embedding approach (34.3%) and the compiler approach (28.1%). Other implementation approaches had been less frequently used: preprocessing (15%), COTS (7.9%), interpreter (7.9%), hybrid (3.9%), and the extensible compiler/interpreter approach (2.9%). Hence, this study doesn't support some claims that the embedding approach has prevailed over DSL implementation approaches.

**Table 5**Research distribution of DSL implementation (RQ 1.3),  $n_6 = 280$ .

Approach	Percentage (%)
Interpreter	7.9
Compiler	28.1
Preprocessing	15.0
Embedded	34.3
Extensible compiler/interpreter	2.9
COTS	7.9
Hybrid	3.9

- □ The main findings of our SMS on DSLs are:
  - □ Research about DSL integration with other SE process is lacking, as well as measuring the effectiveness of DSL approaches.
  - □ Clear lack of evaluation research, in particular controlled experiments.
  - □ Amongst different DSL development phases the following phases have been insufficiently investigated: domain analysis, validation and maintenance.
  - □ Lack of use regarding formal methods within domain analysis and in the semantic description of DSLs.

Our previous SMS for Domain-Specific Languages (DSLs) has been extended by the inclusion of two additional DLs. It is shown that the original SMS for DSLs with 390 primary studies classified produces similar and reliable results when compared to extended SMS for DSLs presented with 477 primary studies classified.

Digital Library	accessible at	no. of publications
ISI Web of Science	http://sub3.webofknowledge.com	792
IEEE Xplore	http://ieeexplore.ieee.org	527
ACM Digital Library	http://dl.acm.org	361
Science Direct	http://www.sciencedirect.com	135
		Σ 1815

- Performing SMS is time consuming tasks.
- On average to read and classify one primary study took us one hour.
- Can this cost be minimized and still producing reliable results?

- Systematic Mapping Study Driven by Margin of Error
- □ By defining the acceptable error margin, a sample size is computed from Eqs. 1 and 2. The main idea is to randomly select candidate primary studies from the population until the requested margin of error is surpassed.

$$n = \frac{z_{\alpha/2}^2 * p * (1-p)}{margin of error^2}$$
  $n' = \frac{n}{1 + \frac{n-1}{N}}$ 

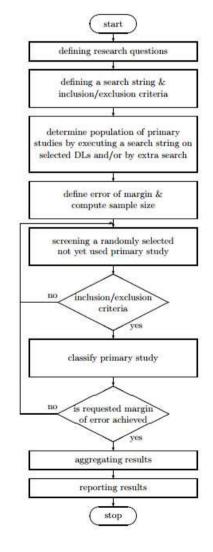


Table 2: Type of contribution (Random Sampling)

	Technique/method	Tool	Process	Measurement
Random Sample 1	77.6 %	8.2 %	11.0 %	3.2 %
Random Sample 2	79.2 %	7.9 %	10.1 %	2.8 %
Random Sample 3	80.2 %	6.3 %	11.0 %	2.5 %
Random Sample 4	77.9 %	7.9 %	10.1 %	4.1 %
Random Sample 5	78.2 %	7.3 %	12.3 %	2.2 %
Original SMS [27]	79.3 %	6.9 %	10.5 %	3.3 %
Extended SMS	78.2 %	8.0 %	10.7 %	3.1 %

Table 3: Type of research: fine-grained (Random Sampling)

	Opinion	Experience	Philosophical	Solution	Validation	Evaluation
Random Sample 1	1.0 %	9.8 %	0.6 %	18.6 %	64.0 %	6.0 %
Random Sample 2	1.0 %	10.5 %	0.6 %	19.2 %	64.0 %	4.7 %
Random Sample 3	1.3 %	10.7 %	0.6 %	18.3 %	64.4 %	4.7 %
Random Sample 4	1.5 %	9.5 %	0.3 %	20.2 %	62.5 %	6.0 %
Random Sample 5	0.9 %	10.1 %	0.3 %	22.1 %	60.6 %	6.0 %
Original SMS [27]	1.3 %	9.0 %	0.8 %	16.1 %	66.1 %	6.7 %
Extended SMS	1.6 %	10.1 %	0.6 %	19.3 %	62.7 %	5.7 %

Table 5: Focus area: DSL development phases (Random Sampling)

1000	Domain analysis	Design	Implementation	Validation	Maintenance
Random Sample 1	57.7 %	73.2 %	71.3 %	0.3 %	1.9 %
Random Sample 2	61.5 %	74.4 %	71.0 %	0.3 %	1.3 %
Random Sample 3	58.4 %	75.4 %	72.6 %	0.3 %	2.5 %
Random Sample 4	58.7 %	73.5%	70.0 %	0.3 %	1.9 %
Random Sample 5	59.3 %	73.8 %	68.8 %	0.3 %	1.9 %
Original SMS [27]	58.7 %	74.6 %	71.8 %	0.3 %	2.3 %
Extended SMS	58.9 %	73.4 %	69.8 %	0.2 %	1.9 %

Table 6: Focus area: DSL domain analysis (Random Sampling)

	Informal	Formal
Random Sample 1	96.2 %	3.8 %
Random Sample 2	94.4 %	5.6 %
Random Sample 3	95.7 %	4.3 %
Random Sample 4	95.7 %	4.3 %
Random Sample 5	96.8 %	3.2 %
Original SMS [27]	94.3 %	5.7 %
Extended SMS	95.0 %	5.0 %

Table 7: Focus area: DSL design - dimension 1 (Random Sampling)

	Informal	Formal
Random Sample 1	82.3 %	17.7 %
Random Sample 2	86.0 %	14.0 %
Random Sample 3	84.5 %	15.5 %
Random Sample 4	83.7 %	16.3%
Random Sample 5	85.9 %	14.1 %
Original SMS [27]	83.2 %	16.8 %
Extended SMS	84.0 %	16.0 %

Table 8: Focus area: DSL design - dimension 2 (Random Sampling)

	Internal	External
Random Sample 1	48.7 %	51.3 %
Random Sample 2	49.2 %	50.8 %
Random Sample 3	50.6 %	49.4 %
Random Sample 4	50.2 %	49.8 %
Random Sample 5	45.7 %	54.3 %
Original SMS [27]	47.8 %	52.2 %
Extended SMS	48.3 %	51.7 %

Table 9: Focus area: DSL implementation (Random Sampling)

Interpreter	Preprocessing	Embedded	Extensible	COTS	Hybrid	Compiler
6.2 %	16.0 %	35.1 %	2.7 %	10.2 %	2.7 %	27.1 %
9.3 %	17.3 %	36.0 %	2.7 %	7.1 %	4.0 %	23.6 %
6.9 %	16.2 %	36.7 %	3.1 %	8.3 %	3.9 %	24.9 %
6.7 %	15.8 %	36.7 %	1.8 %	10.0 %	4.1 %	24.9 %
7.4 %	18.0 %	33.6 %	3.7 %	10.1 %	2.8 %	24.4 %
7.9 %	15.0 %	34.3 %	2.9 %	7.9 %	3.9 %	28.1 %
7.3 %	15.7 %	34.9 %	3.0 %	9.0 %	3.6 %	26.5 %
	6.2 % 9.3 % 6.9 % 6.7 % 7.4 % 7.9 %	6.2 % 16.0 % 9.3 % 17.3 % 6.9 % 16.2 % 6.7 % 15.8 % 7.4 % 18.0 % 7.9 % 15.0 %	6.2 % 16.0 % 35.1 % 9.3 % 17.3 % 36.0 % 6.9 % 16.2 % 36.7 % 6.7 % 15.8 % 36.7 % 7.4 % 18.0 % 33.6 % 7.9 % 15.0 % 34.3 %	6.2 % 16.0 % 35.1 % 2.7 % 9.3 % 17.3 % 36.0 % 2.7 % 6.9 % 16.2 % 36.7 % 3.1 % 6.7 % 15.8 % 36.7 % 1.8 % 7.4 % 18.0 % 33.6 % 3.7 % 7.9 % 15.0 % 34.3 % 2.9 %	6.2 %     16.0 %     35.1 %     2.7 %     10.2 %       9.3 %     17.3 %     36.0 %     2.7 %     7.1 %       6.9 %     16.2 %     36.7 %     3.1 %     8.3 %       6.7 %     15.8 %     36.7 %     1.8 %     10.0 %       7.4 %     18.0 %     33.6 %     3.7 %     10.1 %       7.9 %     15.0 %     34.3 %     2.9 %     7.9 %	6.2 %     16.0 %     35.1 %     2.7 %     10.2 %     2.7 %       9.3 %     17.3 %     36.0 %     2.7 %     7.1 %     4.0 %       6.9 %     16.2 %     36.7 %     3.1 %     8.3 %     3.9 %       6.7 %     15.8 %     36.7 %     1.8 %     10.0 %     4.1 %       7.4 %     18.0 %     33.6 %     3.7 %     10.1 %     2.8 %       7.9 %     15.0 %     34.3 %     2.9 %     7.9 %     3.9 %

□ The results from original SMS for DSLs with 390 and extended SMS with 477 classified primary studies were not much different than results from SMS driven by the margin of error where 317 primary studies have been identified.

#### DSLs: Other Open Problems

- □ How to obtain fully modular, extensible, and reusable language description?
- □ How to obtain good integration of DSLs with other software development tools?
- How DSL development can be made easier for domain experts not versed in a programming language design?
- □ How to define semantics of DSML?

#### Conclusion

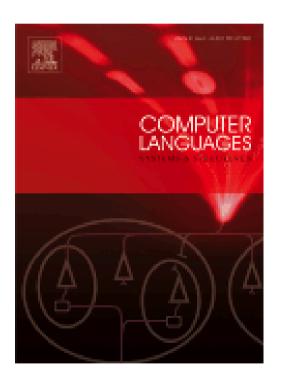
- □ DSLs are computer languages of the forthcoming years.
- Many DSLs problems still need to be solved!

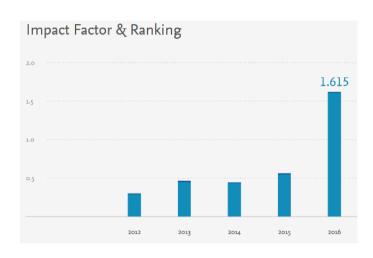
#### My 5 most important DSL publications:

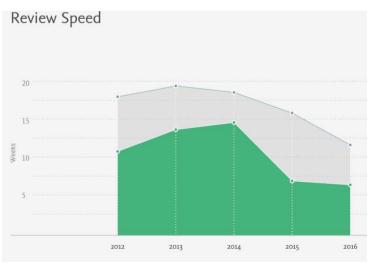
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- KOSAR, Tomaž, BOHRA, Sudev, MERNIK, Marjan. Domain-specific languages: a systematic mapping study. Information and software technology, ISSN 0950-5849, 2016, vol. 71, pp. 77-9, JCR IF: 1.569

#### Conclusion

#### Where to submit your work on DSLs?







#### **LEGEND**

- Submission to final decision
- O Submission to first decision

#### Questions

