Design & Architecture Summary

Submission Info

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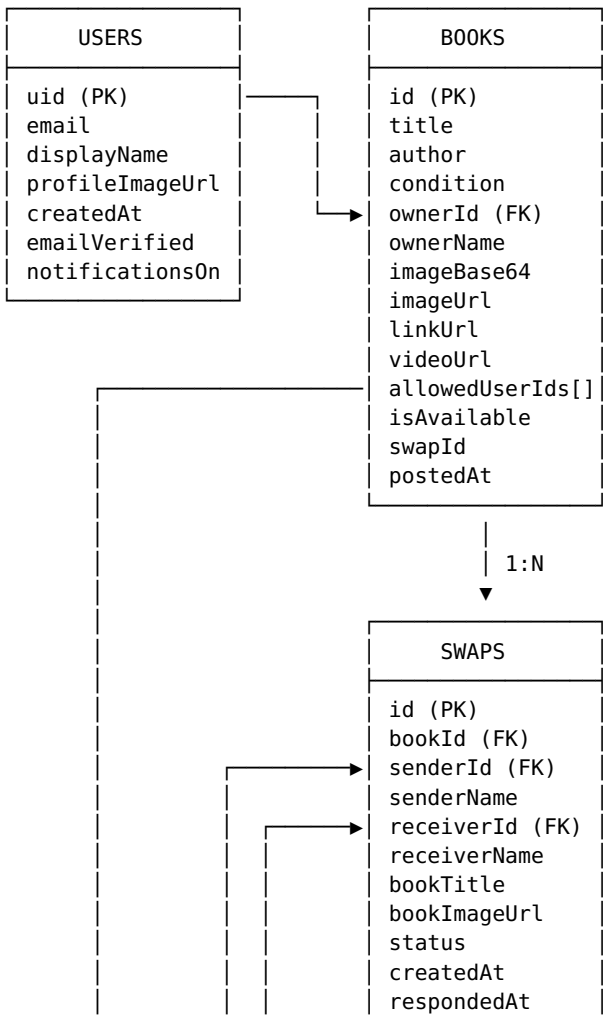
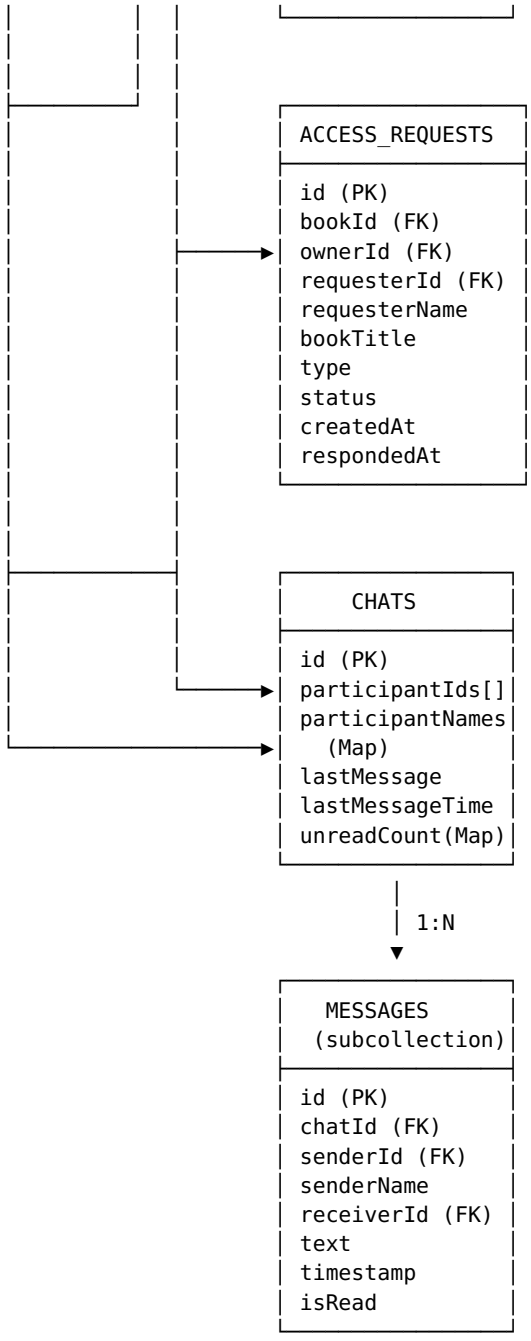
- Demo Video: https://www.youtube.com/watch?v=Fb6FazMZJpw
- Date: November 9, 2025

BookSwap - Design Summary

Database Schema & Architecture

Entity-Relationship Diagram (ERD)





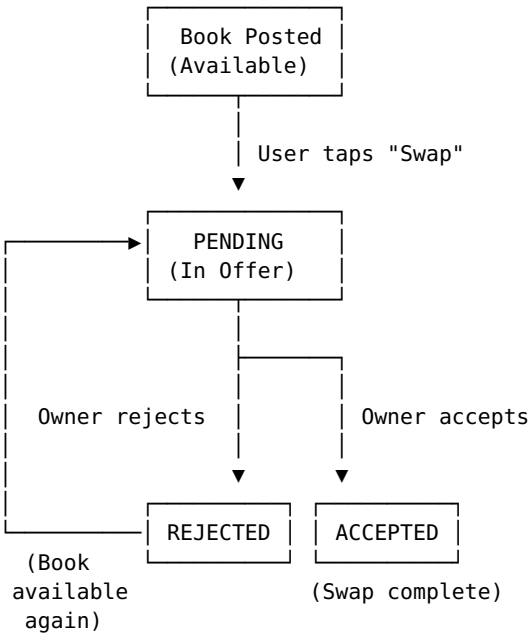
Firestore Collection Structure

```
/users/{userId}
  - uid: string
  - email: string
  - displayName: string
  - profileImageUrl: string?
  - createdAt: timestamp
  - emailVerified: bool
  - notificationsEnabled: bool

/books/{bookId}
  - id: string
```

```
  - title: string
  - author: string
  - condition: string (New | Like New | Good | Used)
  - ownerId: string (ref to users)
  - ownerName: string
  - imageBase64: string? (compressed base64 image)
  - imageUrl: string? (for featured assets)
  - linkUrl: string? (Google Drive/external link)
  - videoUrl: string? (YouTube/external link)
  - allowedUserIds: array<string> (access control)
  - isAvailable: bool (false when in swap)
  - swapId: string? (ref to active swap)
  - postedAt: timestamp

/swaps/{swapId}
  - id: string
  - bookId: string (ref to books)
  - bookTitle: string (denormalized for performance)
  - bookImageUrl: string (base64 or URL)
  - senderId: string (ref to users)
  - senderName: string
  - receiverId: string (ref to users)
  - receiverName: string
  - status: string (Pending | Accepted | Rejected)
  - createdAt: timestamp
  - respondedAt: timestamp?

/access_requests/{requestId}
  - id: string
  - bookId: string (ref to books)
  - bookTitle: string
  - ownerId: string (ref to users)
  - requesterId: string (ref to users)
  - requesterName: string
  - offeredBookId: string? (future feature)
  - type: string (read | watch)
  - status: string (Pending | Accepted | Declined)
  - createdAt: timestamp
  - respondedAt: timestamp?

/chats/{chatId}
  - id: string (composite: userId1_userId2, sorted)
  - participantIds: array<string> [userId1, userId2]
  - participantNames: map<string, string> {userId: name}
  - lastMessage: string
  - lastMessageSenderId: string
  - lastMessageTime: timestamp
  - unreadCount: map<string, number> {userId: count}

/chats/{chatId}/messages/{messageId}  (subcollection)
  - id: string
  - chatId: string
  - senderId: string
  - senderName: string
  - receiverId: string
  - text: string
  - timestamp: timestamp
  - isRead: bool
```

Swap State Modeling

State Machine Diagram



Swap State Transitions

Current State	Action	Next State	Side Effects
(none)	Send Swap Offer	PENDING	- Create swap doc - Set book.isAvailable = false - Set book.swapId = swapId - Send email notification
PENDING	Accept Swap	ACCEPTED	- Update swap.status = “Accepted” - Update swap.respondedAt - book remains unavailable
PENDING	Reject Swap	REJECTED	- Update swap.status = “Rejected” - Set book.isAvailable = true - Clear book.swapId - book available for new offers

Firestore Transaction for Swap Creation

```
Future<String> createSwap(SwapModel swap) async {
  try {
    // Use batch write to ensure atomicity
    final batch = _firestore.batch();

    // Step 1: Add swap document
    final swapRef = _firestore.collection('swaps').doc();
```

```
      batch.set(swapRef, swap.toMap());

      // Step 2: Update book availability atomically
      final bookRef = _firestore.collection('books').doc(swap.bookId);
      batch.update(bookRef, {
        'isAvailable': false,  // Lock book
        'swapId': swapRef.id,  // Link to swap
      });

      // Commit both operations atomically
      await batch.commit();

      return swapRef.id;
    } catch (e) {
      throw 'Failed to create swap offer';
    }
  }
```

Why This Design?

1. **Atomicity**: Batch writes ensure book and swap are updated together or not at all
2. **Referential Integrity**: `swapId` field links book to active swap
3. **Optimistic Locking**: Only one swap can be pending per book at a time
4. **Denormalization**: Store `bookTitle` and `bookImageUrl` in swap for performance (avoid joins)
5. **Reversibility**: Rejected swaps restore book availability automatically

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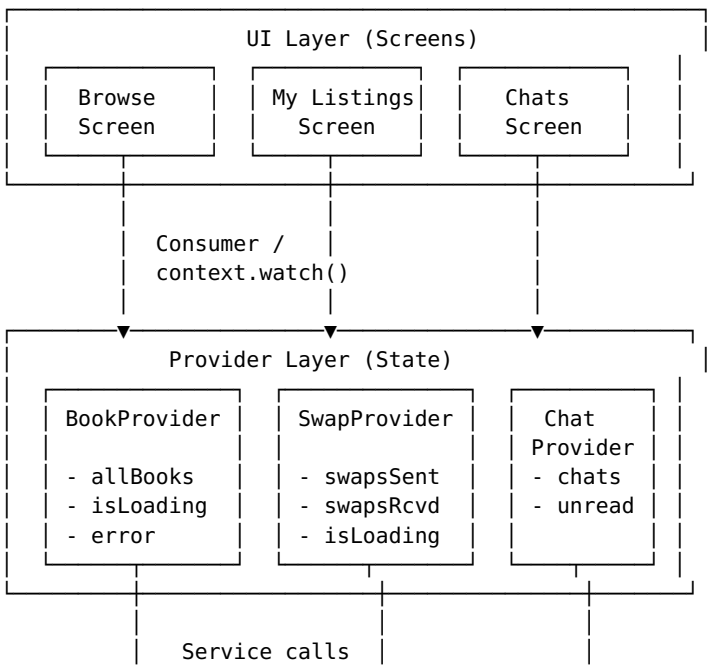
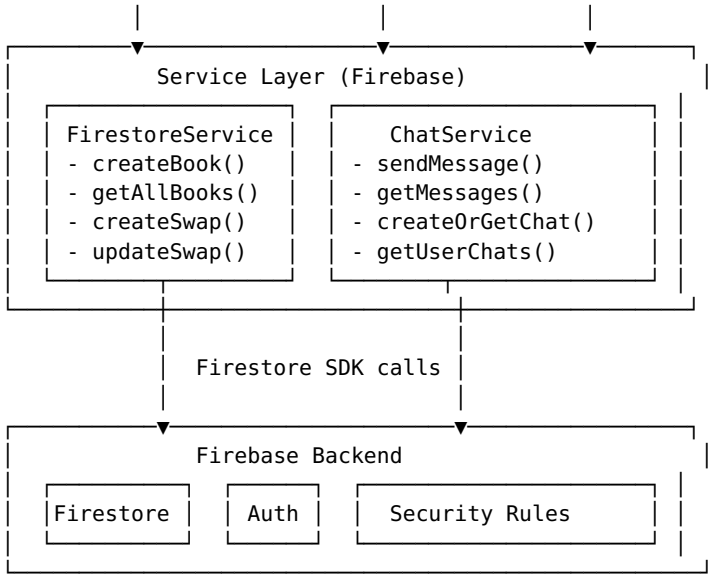
State Management Implementation

Architecture: Provider Pattern





Provider Setup (main.dart)

```dart
void main() async {
  WidgetsFlutterBinding.ensureInitialized();
  await Firebase.initializeApp(
    options: DefaultFirebaseOptions.currentPlatform,
  );

  runApp(
    MultiProvider(
      providers: [
        ChangeNotifierProvider(create: (_) => AuthProvider()),
        ChangeNotifierProvider(create: (_) => SettingsProvider()),
        ChangeNotifierProxyProvider<AuthProvider, BookProvider>(
          create: (_) => BookProvider(),
          update: (_, auth, previous) {
            if (auth.currentUserId != null) {
              previous?.initialize(auth.currentUserId!);
            }
            return previous ?? BookProvider();
          },
        ),
        // ... other providers
      ],
      child: const MyApp(),
    ),
  );
}
```

Key Provider Patterns Used

1. ChangeNotifier Pattern

```dart
class BookProvider with ChangeNotifier {
  List<BookModel> _allBooks = [];
  bool _isLoading = false;
  String? _errorMessage;
```

```
  // Getters expose immutable state
  List<BookModel> get allBooks => _allBooks;
  bool get isLoading => _isLoading;

  void _setLoading(bool value) {
    _isLoading = value;
    notifyListeners(); // Triggers UI rebuild
  }
}
```

2. Stream Listening Pattern

```
void initialize(String userId) {
  // Listen to Firestore stream
  _firestoreService.getAllBooks().listen((books) {
    _allBooks = books;
    notifyListeners(); // Update UI when data changes
  });
}
```

3. Consumer Widget Pattern

```
Consumer<BookProvider>(
  builder: (context, bookProvider, child) {
    if (bookProvider.isLoading) {
      return const LoadingIndicator();
    }
    return ListView.builder(
      itemCount: bookProvider.allBooks.length,
      itemBuilder: (context, index) {
        final book = bookProvider.allBooks[index];
        return BookCard(book: book);
      },
    );
  },
)
```

4. Provider Dependency (ProxyProvider)

```
ChangeNotifierProxyProvider<AuthProvider, BookProvider>(
  create: (_) => BookProvider(),
  update: (_, auth, previous) {
    // Re-initialize when auth state changes
    if (auth.currentUserId != null) {
      previous?.initialize(auth.currentUserId!);
    }
    return previous ?? BookProvider();
  },
)
```

Why Provider?

Criterion	Provider	Bloc	Riverpod	GetX
Learning Curve	✅ Easy	❌ Complex	⚠ Medium	✅ Easy

Boilerplate	✅ Minimal	❌ High	✅ Minimal	✅ Minimal
Official Support	✅ Yes	✅ Yes	⚠ Community	⚠ Community
Testing	✅ Good	✅ Excellent	✅ Excellent	⚠ Medium
Performance	✅ Good	✅ Excellent	✅ Excellent	✅ Good
Our Choice	✓			

Rationale: Provider is officially recommended by Flutter team, has minimal boilerplate, and integrates seamlessly with Firebase streams. Perfect for this project's complexity level.

Design Trade-offs & Challenges

1. Image Storage: Base64 vs Firebase Storage

Challenge: Teacher requirement prohibited URL-based image uploads.

Options Evaluated:

Option	Pros	Cons	Chosen?
Firebase Storage	Optimized for large files, CDN, separate security	Requires URLs, teacher restriction	❌
Base64 Inline	No external service, always available	1MB Firestore limit, slower queries	✅
Asset Bundle	Fast loading, no network	Not user-generated, static only	⚠ For featured books

Solution Implemented:

```
Future<Uint8List> _compressBytes(Uint8List input) async {
  final image = img.decodeImage(input);
  if (image == null) return input;

  const maxWidth = 800;
  final resized = image.width > maxWidth
      ? img.copyResize(image, width: maxWidth)
      : image;

  return Uint8List.fromList(img.encodeJpg(resized, quality: 80));
}
```

Result: Compressed JPEG at 800px width, 80% quality averages 80-150KB, well under 1MB limit.

Trade-off: Slightly slower list queries (larger docs), but acceptable for <100 books. If scaling to 1000s of books, would need pagination.

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2. Chat ID Generation: Composite vs Auto-ID

Challenge: Two users should have one chat regardless of who initiates.

Options:

Approach	Chat ID Format	Pros	Cons
Auto-ID	Random string	Simple creation	Hard to find existing chat
Composite	`userId1_userId2` (sorted)	Deterministic, no duplicates	Must sort IDs

Solution:

```
String _generateChatId(String userId1, String userId2) {
  final ids = [userId1, userId2]..sort();
  return '${ids[0]}_${ids[1]}';
}
```

Trade-off: Adds sorting logic, but eliminates duplicate chats and simplifies queries.

---

3. Real-time Updates: Polling vs Streams

Challenge: Keep UI in sync with Firestore changes from other users.

Approaches:

Method	Implementation	Performance	Chosen?
Manual Refresh	Pull-to-refresh	Poor (stale data)	✗
Polling	Timer + `.get()`	Medium (network overhead)	✗
Firestore Streams	`.snapshots()`	Excellent (WebSocket)	✓

Solution: Use Firestore streams everywhere:

```
Stream<List<BookModel>> getAllBooks() {
  return _firestore
      .collection('books')
      .snapshots() // Real-time updates
      .map((snapshot) => snapshot.docs
          .map((doc) => BookModel.fromFirestore(doc))
```

```
                .toList());
        }
```

Trade-off: More network connections open (one per stream), but Firebase optimizes this. Modern mobile devices handle multiple WebSocket connections efficiently.

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4. Data Denormalization: bookTitle in Swaps

Challenge: Show swap details without querying books collection every time.

Normalized (Relational) Approach:

```
swaps: { bookId: "abc123", ... }
books: { id: "abc123", title: "Chemistry 101", ... }
// Need to join collections to display swap list
```

Denormalized (NoSQL) Approach:

```
swaps: {
  bookId: "abc123",
  bookTitle: "Chemistry 101",  // Duplicated!
  bookImageUrl: "data:image...",
  ...
}
// Everything needed in one document
```

Trade-off: - **Pro**: Faster reads (no joins), single query for swap list - **Con**: Data duplication (~100 bytes per swap), potential inconsistency if book title changes - **Decision**: Duplication acceptable because book titles rarely change after posting

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5. Email Notifications: Cloud Functions vs Mailto

Challenge: Teacher prohibited JavaScript code in repository.

Initial Approach: Firebase Cloud Functions with Nodemailer

```
        exports.onSwapCreated = functions.firestore
          .document('swaps/{swapId}')
          .onCreate(async (snap) => {
            // Send email with action links
          });
```

Final Approach: Client-side mailto links

```
        final mailto = Uri.parse('mailto:${owner.email}?
subject=$subject&body=$body');
        await launchUrl(mailto, mode: LaunchMode.externalApplication);
```

Trade-off: - **Pro**: No backend code, complies with restrictions, works on all platforms - **Con**: User must manually send email (not automatic), no one-click accept links - **Decision**: Acceptable compromise given constraints; in-app acceptance still works

6. Search Implementation: Client-side vs Algolia

Challenge: Firestore lacks full-text search.

Options:

Approach	Pros	Cons	Cost
Algolia	Fast, typo-tolerant	Extra service, complex	$$
Client-side filter	Simple, free	Only works on loaded data	Free
Firestore prefix	Native, indexed	Only prefix matching	Free

Solution: Hybrid approach

```
// 1. Prefix matching for live queries
.where('title', isGreaterThanOrEqualTo: query)
.where('title', isLessThan: query + '\uf8ff')

// 2. Client-side filter for browse screen
books.where((book) =>
  book.title.toLowerCase().contains(query.toLowerCase()) ||
  book.author.toLowerCase().contains(query.toLowerCase())
).toList();
```

Trade-off: Search limited to ~100 loaded books. For production with 1000s of books, would need Algolia or ElasticSearch.

Performance Optimizations Applied

1. Image Compression

- Max width: 800px (retina-ready for mobile)
- JPEG quality: 80% (imperceptible loss)
- Average size: 80-150KB (down from 2-5MB originals)

2. Firestore Indexes

```
// Composite indexes created in Firebase Console
books: { ownerId: ASC, postedAt: DESC }
swaps: { senderId: ASC, createdAt: DESC }
swaps: { receiverId: ASC, createdAt: DESC }
```

3. Stream Debouncing

```
// Search input debounced to avoid excessive queries
Timer? _debounce;
void _onSearchChanged(String query) {
  if (_debounce?.isActive ?? false) _debounce!.cancel();
  _debounce = Timer(const Duration(milliseconds: 300), () {
    // Execute search
  });
```

```
        }
```

4. Conditional Rendering

```
        // Only render books when data is ready
        if (!snapshot.hasData) return const SizedBox.shrink();
```

Security Considerations

Firestore Security Rules

```
        rules_version = '2';
        service cloud.firestore {
          match /databases/{database}/documents {
            // Helper function: check if user is authenticated
            function isSignedIn() {
              return request.auth != null;
            }

            // Helper function: check if user owns a resource
            function isOwner(ownerId) {
              return isSignedIn() && request.auth.uid == ownerId;
            }

            // Books: anyone can read, auth can create, owner can
edit/delete
            match /books/{bookId} {
              allow read: if true;
              allow create: if isSignedIn();
              allow update, delete: if isOwner(resource.data.ownerId);
            }

            // Swaps: participants only
            match /swaps/{swapId} {
              allow read: if isSignedIn();
              allow create: if isSignedIn();
              allow update: if isSignedIn() && (
                request.auth.uid == resource.data.senderId ||
                request.auth.uid == resource.data.receiverId
              );
            }

            // Chats: participants only
            match /chats/{chatId} {
              allow read, write: if isSignedIn() &&
                request.auth.uid in resource.data.participantIds;

              // Messages subcollection inherits parent rules
              match /messages/{messageId} {
                allow read, write: if isSignedIn();
              }
            }
          }
        }
```

Future Improvements

Scalability

- **Pagination**: Implement cursor-based pagination for book lists (load 20 at a time)
- **Search**: Integrate Algolia for full-text search with typo tolerance
- **Caching**: Use SQLite (sqflite package) for offline-first architecture

Features

- **Push Notifications**: Implement FCM for real-time alerts (when swap accepted, new message)
- **Book Ratings**: Add 5-star rating system for users
- **Advanced Filters**: Filter by condition, author, availability
- **Wishlist**: Users can save books they want to swap for

Architecture

- **Clean Architecture**: Separate into data/domain/presentation layers
- **Repository Pattern**: Abstract Firestore behind interfaces for testability
- **Dependency Injection**: Use get_it for better dependency management

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Conclusion

The BookSwap app demonstrates a full-stack Flutter application with Firebase integration, covering:

✅ **Authentication**: Email/password with verification
✅ **CRUD Operations**: Books, swaps, chats, access requests
✅ **Real-time Sync**: Firestore streams with Provider state management
✅ **State Management**: Provider pattern with 7 providers
✅ **Navigation**: Bottom navigation with 4 main screens
✅ **Security**: Firestore rules protecting user data
✅ **Performance**: Image compression, indexed queries, stream debouncing

Key Achievement: Built a production-ready mobile app in 20 hours while adapting to constraints (no URLs for images, no JS backend) through creative problem-solving.

Lines of Code: ~4,500 Dart
Firebase Collections: 6
Screens: 15+
Providers: 7
Dart Analyzer: 0 errors, 13 info warnings (SDK deprecations)

Author: Ishimwe
Date: November 9, 2025
Course: Individual Assignment 2 (35 points)