High-level requirements.

- User registration and authentication: Users must be to create an account using an email address or username and password.
- Login to the app: After creating an account, the user must be able to login with its credentials.
- **Lesson Access:** Users must be able to access the dashboard after creating an account and login to the app to access the dashboard where he/she can have access the content of different lessons available in the platform.
- Quizzes and Assessments: At the end of each lesson, the users can take the quizzes to assess their understanding of the topic.
- **Progress tracking:** The system must track and display the user's progress, including completed lessons, quizzes, quiz scores.
- Accessibility and Usability: the app must be designed with focus on user-friendliness, support, and easy navigation.
- **Gamification Features:** Implement a points system, batches for achievements, and leaderboard screen encouraging the continuous engagement and motivation.
- **Profile Setting:** The app should allow the user to edit some of its personal information.
- **Notification system:** The app should feature a notification system to alert users of different activities such as quiz or lesson completed.
- **Leaderboard:** The app should display the best 10 performers to the leaderboard screen where every user can see.