

# Levi Villarreal

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## EXPERIENCE

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- Figma, Software Engineer** October 2021 - Present
- Currently working on a new product offering at Figma in a rapid prototyping environment
  - Led workstreams for features such as mobile comments, variable stroke width, drawing toolbar etc.
  - Worked on a team of 3-5 engineers to create/launch Figma for Android (1M+) and FigJam for iPad (500k+)
  - Worked across Typescript, Ruby, C++, Swift and Kotlin to create new mobile experiences
- UT Human-AI Interactions Lab, Undergraduate Researcher** August 2020 - June 2022
- Worked with Dr. Min Lee and graduate students to research and study equitable uses of AI
  - Ongoing project to design and develop a web-based AI tool for graduate school admissions
- Two Sigma Investments, Software Engineering Intern** May 2020 - August 2021
- Worked on the live trading environment team to automate compliance with SEC regulations
  - Worked on Foundational Storage to automatically find and archive stale data - saving millions in data storage costs
- University of Texas Computer Science, Teaching Assistant** August 2018 - December 2019
- Led student discussion sections, held office hours and graded programming assignments and tests
  - Worked with CS students and non-majors to learn data structures (CS314) and databases (CS303e)
- Google, Software Engineering Intern** May 2019 - August 2019
- Designed and implemented continuous end-to-end testing for the Firebase Performance JavaScript SDK
  - Used Puppeteer and Google Cloud Functions for automated continuous testing
  - Worked on the frontend team to rewrite the online console from AngularJS to Angular
- Center for Media Engagement, Technology Research Assistant** September 2017 - December 2019
- Worked with researchers to design, develop and implement 7 web-based research experiments
  - Developed and launched a complete redesign of the Center's custom WordPress website
- Adobe, Software Engineering Intern** May 2018 - August 2018

## EDUCATION

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- University of Texas at Austin, BS in Computer Science, Science Comm. Minor 3.97/4.0 GPA** May 2021
- Activities: International exchange program (KTH: Stockholm, Sweden), Hispanic Association of Computer Scientists professional development officer, ACM, Origami Circle officer, Rock Climbing Team

## PROJECTS

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- ZCrave is a Scam, Designer and Developer** March 2024
- Designed and developed a website that caused a New York boutique to ban fur
- Touchy Feely, Designer and Developer** April 2020 - May 2020
- Designed, developed and evaluated an emotion-centered haptic iOS messaging app
- Button Hero, Lead Developer** March 2020 - April 2020
- Developed, tested and evaluated a Bela based physical musical instrument designed for disabled children
  - Created a scalable web-based collaborative version of the physical instrument

## AWARDS AND HONORS

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- University of Texas Unrestricted Endowed Presidential Award May 2020
- Robinhood Puzzle Hunt 1st Prize August 2019
- Hispanic Association of Computer Scientists Member of the Year December 2018

## SKILLS

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| <b>Software</b>     | JavaScript/TypeScript, Swift, C++, Python, HTML/CSS, Java, Kotlin, PHP |
| <b>Technologies</b> | React, Svelte, WebAssembly, Threejs, D3.js, Figma                      |