## Causality Chain

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#### 1 Architecture

Given a dataset of unlabeled samples  $\{x \in \mathbb{R}^d\}$ , we would like to order the coordinates 1..d using some permutation  $\pi$  such that if  $\pi(i) < \pi(j)$  then variable (coordinate) i causes variable j.

We train a GLANN [1] architecture that will allow us to sample new data from the exact same distribution:

$$x = G(z), z \sim T(e), e \sim \mathcal{U}([0,1]^h)$$
 (1)

such that  $e \in \mathbb{R}^h$ ,  $z \in \mathbb{R}^l$  and h < l < d. We use a regular MSE loss  $l(x, \tilde{x}) = \|x - \tilde{x}\|_2^2$  instead of GLANN's [1] proposed "perceptual loss" because our data is tabular. During training we also recover a matrix C such that

$$C_{ij} = \begin{cases} 1 & \text{if } \pi(i) < \pi(j) \\ 0 & \text{otherwise} \end{cases}$$
 (2)

#### 2 Loss terms

We consider 3 causality classes:

- Chain  $x_i \to x_j \to x_k$
- Fork  $x_i \leftarrow x_j \rightarrow x_k$
- Collider  $x_i \to x_j \leftarrow x_k$

These cases are classically used in Bayesian Network inference. The basic assumptions are that in both **Chain** and **Fork** cases -  $x_i$ ,  $x_k$  are conditionally independent, given  $x_j$ . The **Collider**, however, guarantees that  $x_i$ ,  $x_k$  are marginally independent.

We would like to create a constraint that allows the model learn the connections from the data, with respect to the causality networks classes.

For that we use the Squared Conditional Correlation (SCC) for all **Forks** and **Chain**, and Squared Correlation (SC) for all **Colliders**. By minimizing these term we try to ensure that each three variables are to fall into their respective causal class. <sup>1</sup>

However - we want to force the model to learn that either the variables are correlated **or** they are disconnected. We introduce a "xnor logic gate loss" that forces one of its terms to 1 and the other to 0:

$$xnor(a;b) = |1 - a - b - a \cdot b|$$

 $<sup>^1\</sup>mathrm{Similarly}$  - instead of using squared correlation we could use Mutual Information

For this function to evaluate to 0 - one of these variables has to be equal to 1 while the other one has to be equal to 0. It essentially represents a distance of two variables from being mutual exclusive. Using these prerequisites, we engineer the model loss accordingly:

- Chain, Fork both get the same loss of  $L_{indep} := \operatorname{xnor}(C_{ij}C_{jk}; Corr^2(x_i, x_k|x_j))$
- Collider gets a loss of marginal correlation  $L_{indep} := Corr^2(x_i, x_k)$

However, a causal connection cannot be classified as both  $\mathbf{Fork}$  /  $\mathbf{Chain}$  and a  $\mathbf{Collider}$ .In this case we also add a constraint between  $\mathbf{Fork}$  /  $\mathbf{Chain}$  and  $\mathbf{Collider}$  in a form of "and logic gate", which is just a multiplication of both terms.

In the end, we're left with:

$$L_{independence} = \sum_{i,j,k} \mathbb{E}_x \left[ \operatorname{xnor}((C_{ij} + C_{ji})C_{jk}; Corr^2(x_i, x_k | x_j)) \cdot Corr^2(x_i, x_k) \right]$$
(3)

Finally, there are constraints on the structure of C. During optimization we make sure that  $0 \le C_{ij} \le 1$  for all (i, j). Later on we can add terms to encourage the values to be either one or zero.

We then enforce transitivity via a loss term

$$L_{\text{trans}} = \sum_{i \neq j, j \neq k, i \neq k} (C_{ij}C_{jk})(1 - C_{ik})$$

### 3 Efficient computation of the transitivity constraint

The transitivity constraints has  $O(d^3)$ , requiring an efficient computation . We therefore express it in a matrix multiplication form.

First, we note that  $1 - C_{ik}$  is just  $C_{ki}$ .

$$L_{\text{trans}} = \sum_{k} \sum_{i \neq k} \sum_{\substack{j \neq i \\ j \neq k}} (C_{ij}C_{jk})(1 - C_{ik})$$

$$= \sum_{k} \sum_{i \neq k} (1 - C_{ik}) \left( \sum_{j} C_{ij}C_{jk} - C_{ii}C_{ik} - C_{ik}C_{kk} \right)$$

However, from the definition of the connection matrix C, we have  $C_{ii} = C_{kk} = 0$  and so the rightmost terms vanish and we are left with a simpler

$$L_{\text{trans}} = \sum_{i \neq k} (1 - C_{ik}) \sum_{j=1}^{n} C_{ij} C_{jk}$$

The rightmost sum is actually an expression for matrix multiplication:

$$L_{\text{trans}} = \sum_{i \neq k} (1 - C_{ik}) \sum_{j=1}^{n} C_{ij} C_{jk}$$
$$= \sum_{i \neq k} (1 - C_{ik}) (C^{2})_{ik}$$
$$= \sum_{i,j} (C^{2})_{ij} (1 - C_{ij})$$

where  $i \neq j$  is removed since  $C_{ii} = 0$ .

Lev: it's still  $O(d^3)$ , at best  $O(d^{2.807})$ . It's just sim plified.

### 4 Modeling the connectivity matrix

The connection matrix is constructed "softly", using a sigmoid on some parameter matrix C':

$$C'_{ij} \sim \mathcal{N}(0,1)$$
  
 $C_{ij} = \sigma(C'_{ij}),$ 

where  $\sigma$  is the sigmoid function. In our case - independence loss acts as an objective loss in our domain, while transitive loss acts as a regularization loss on the connection matrix C.

## 5 Inferring order

Recall that  $C_{ij}$  indicates if  $\pi(i) < \pi(j)$ . The first in order (root cause) would be smaller than anyone else. More generally, the order is determined by sorting the following causal score

$$s_i = \sum_{j \neq i} C_{ij}$$

The higher the score  $s_i$ , the earlier the *i*-th variable is in the causal order.

# References

[1] Yedid Hoshen, Jitendra Malik. Non-Adversarial Image Synthesis with Generative Latent Nearest Neighbors. https://arxiv.org/abs/1812.08985