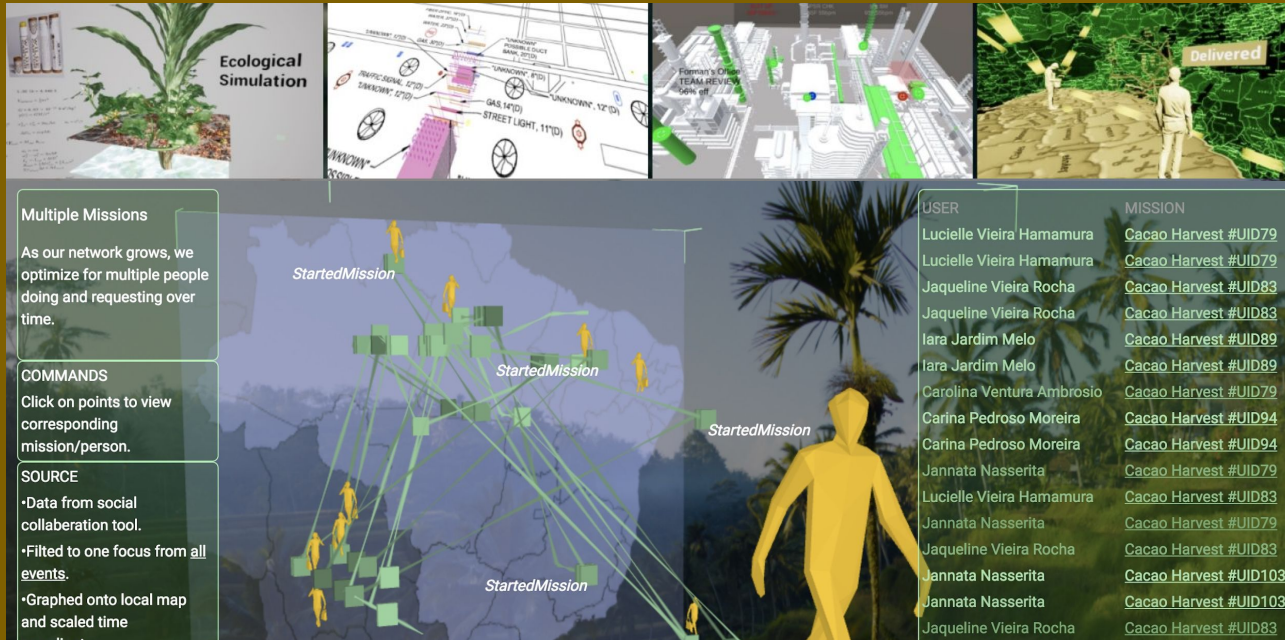


Lewcid 4d



spatial-mapping + business-time = 4d

Problem

4d processes... vital to our lives at every scale... are not resolvable, expressible nor even addressable, they are not “things” / “URLs” yet.

Financially, wealth is ending up away from where it was produced, creating massive reinforcement of poverty divide. This is a 4d problem.

Ecologically unsound practises are unaccountably disrupting natural cycles which are coming back to wrecking havoc on larger regions. This is a 4d problem.

Sociologically we are less connected to those around us, and more connected to those who by definition reinforce isolation, suicide and local disconnection. This is a 4d problem.

Physiologically our bodies are the un-healthiest in history, with obesity, stress and suicide at all time highs, with education and integration of our body's natural cycles at an all-time low. This is a 4d problem.

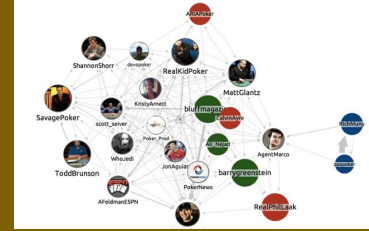
Solution / Value Proposition



maps



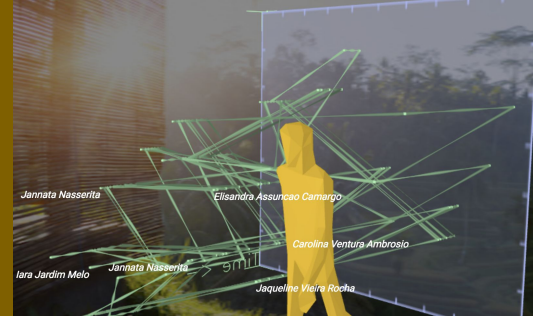
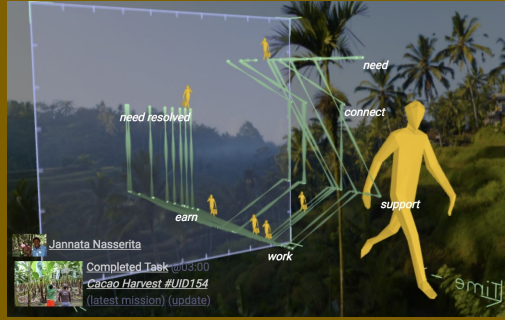
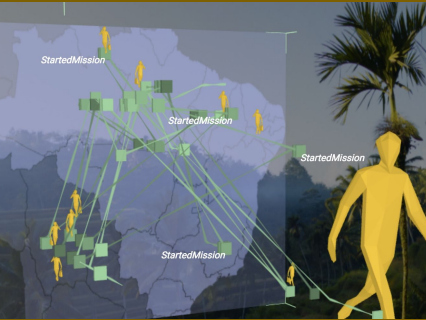
processes



social networks



multi-views



4d allows high-level and detail-views to co-exist as one

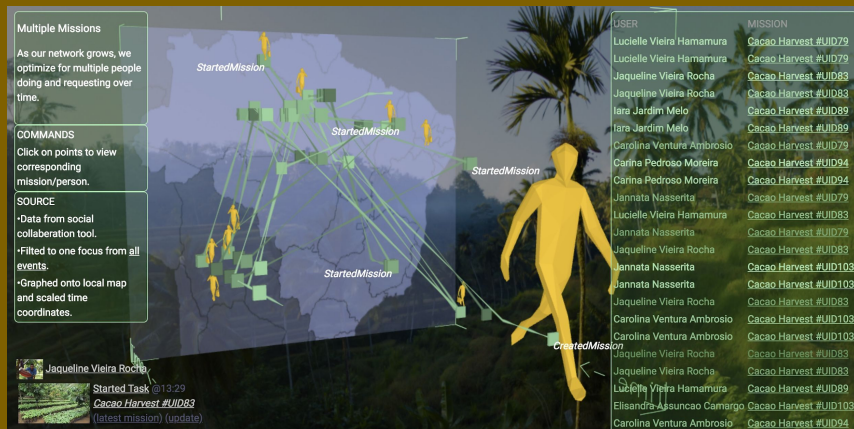
Key Features

scalable space, time and data interaction architecture

hybrid blend of graphics, database, and UI representations

fast cloud/native backend

intuitive Web3D and Unity XR frontends

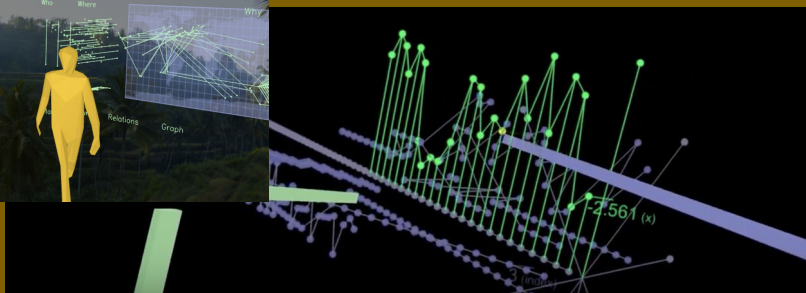


Business Model

Freemium-Web



Premium-VR



- Massive public data sources made into 4d-web interfaces
- World, regional, building, personal and bio scales.
- (web features +)
- Immersive holographic simulations
- Physically pivot and join data with your hands

(could hit x10+ payback, but requires VC investment)

Interface Clients



LIDAR/magnetic utility mapping



realtime crowd tracking



REGEN
NETWORK

ecosystem
smart-contracts



AR visual messaging



biofeedback
device

(self-sufficient)

Go-To-Market

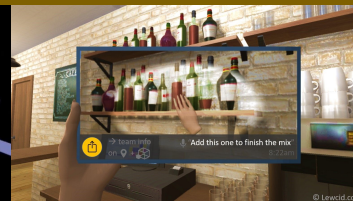
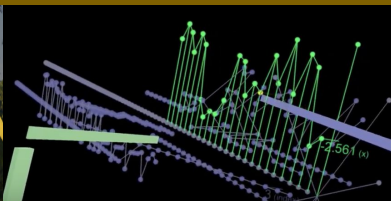
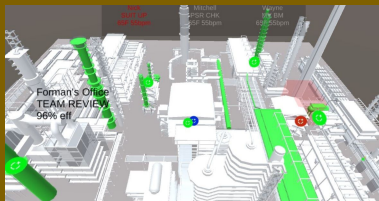
Now

September 2018
spatial-data
deployments
(x3)

December 2018
freemium 4d
web-experience

2019
VR
4d-immersion

2020
AR
4d-in-context



Competitive Landscape

Service Additions



Stand Alone



Traditional 3D Adapted



Open Source - coding heavy



AR/VR



Deep competitive advantage in 4d focus and partner integrations...

Lewey Geselowitz



Xbox 360
Graphics &
Performance

Kinect
Gesture
Recognition

HoloLens
Spatial UX &
Excel 3D

Lucasfilm XLab
Magic-Leap,
VOID and first
VR Oscar®

Lewcid 4d
Web + XR
Smart-Cities

Partners



GIS at city
utility
accuracy

CAP SCIENCE LABS

10k real-time
sources and
viewers



machine
vision & AR
app dev



REGEN
NETWORK

satellite and
ecological
processes



biological
processes

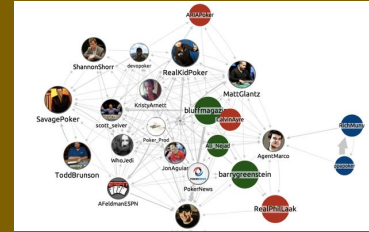
Ask



maps



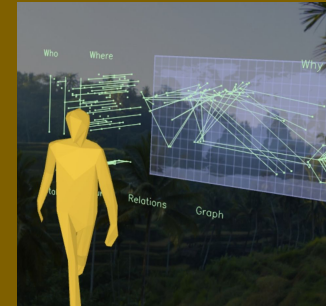
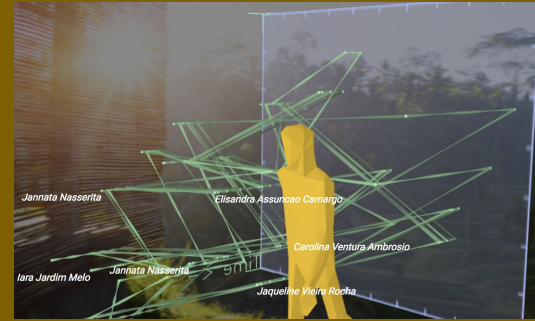
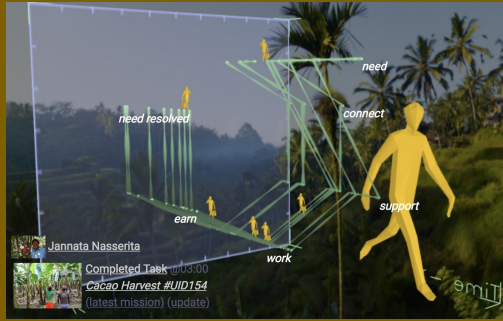
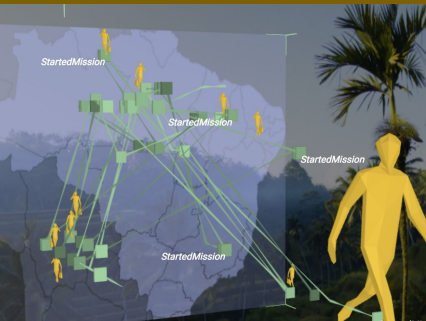
processes



social networks



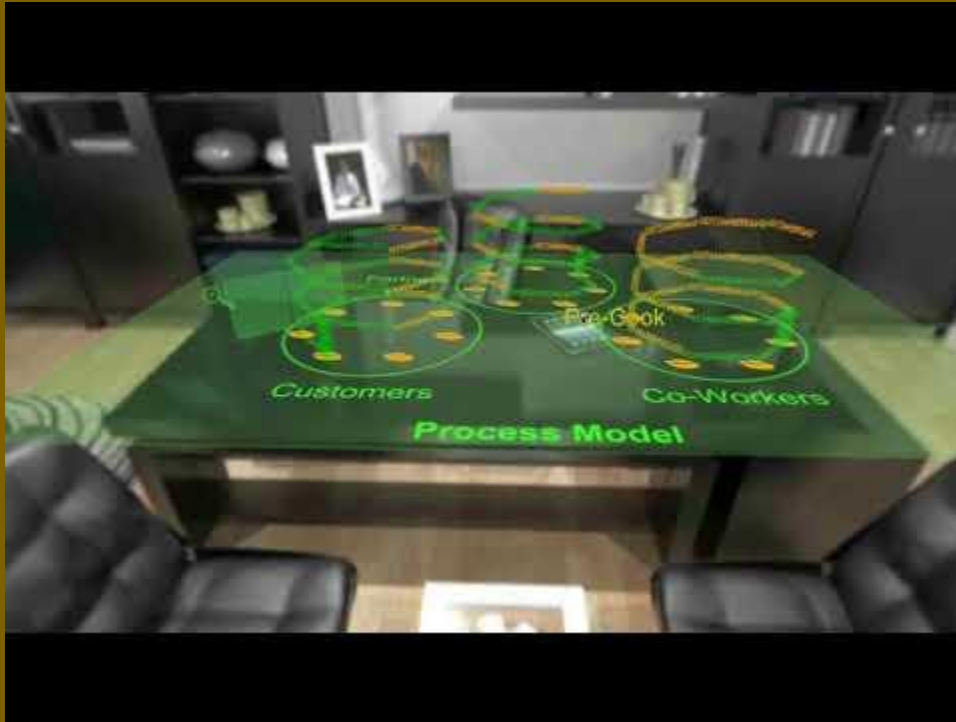
multi-views



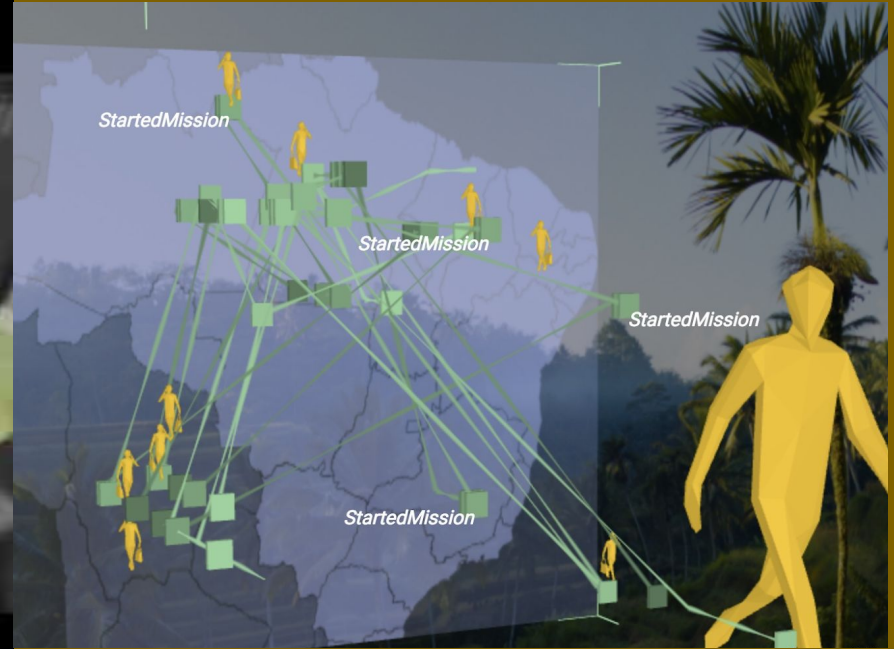
Seed capital (\$200k-\$1M) to build team focused on freemium/XR experience

- Marketing/Onboarding (x2): finance, ecology, and smart-city markets.
- Developers (x4): data-science, rendering, UX and DevOps
- Platform: to support 10k simultaneous users, and 1k creators

Appendix



Original vision video



[Non-client demo](#)
(see VIEWS menu)