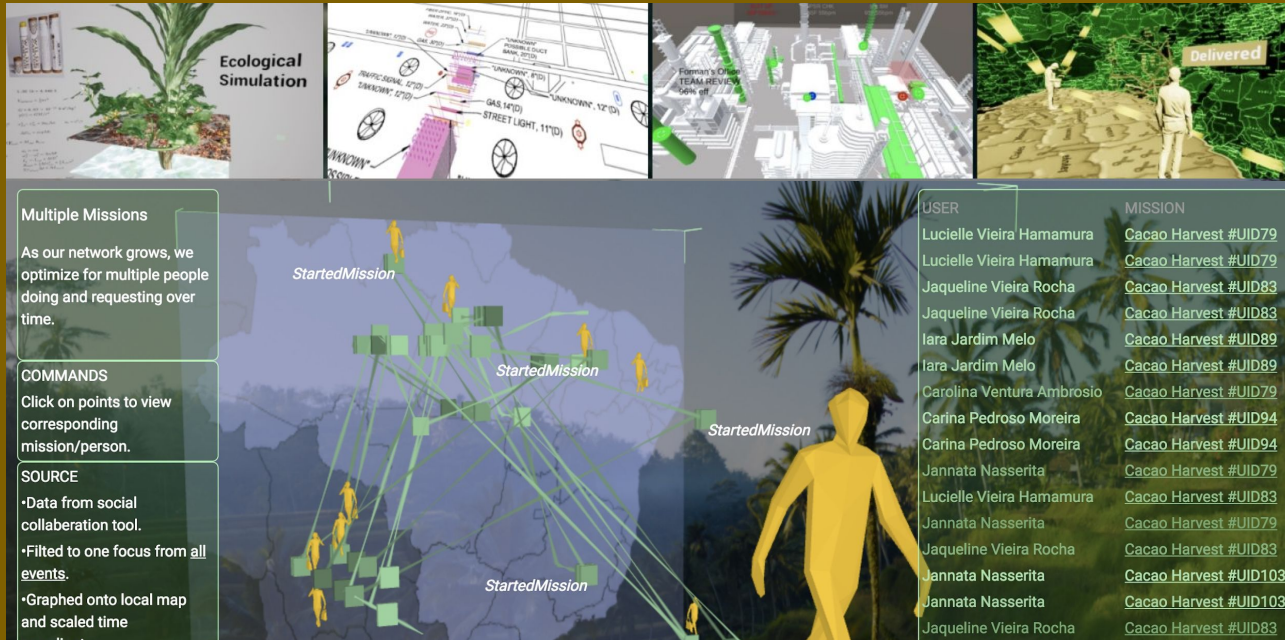


Lewcid 4d



spatial-mapping + business-time = 4d

Mission

*"Objects, people and processes form 4d fibers as they move over time,
the language of a living world peace will be expressed in how we are able to
communicate and weave these fibers together
and in tune with nature's own cycles."*

- Lewey

Problem

4d processes... vital to our lives at every scale... are not resolvable, expressible nor even addressable, they are not “things” / “URLs” yet.

Financially, wealth is ending up away from where it was produced, creating massive reinforcement of poverty divide. This is a 4d problem.

Ecologically unsound practises are unaccountably disrupting natural cycles which are coming back to wrecking havoc on larger regions. This is a 4d problem.

Sociologically we are less connected to those around us, and more connected to those who by definition reinforce isolation, suicide and local disconnection. This is a 4d problem.

Physiologically our bodies are the un-healthiest in history, with obecity, stress and suicide at all time highs, with education and integration of our body's natural cycles at an all-time low. This is a 4d problem.

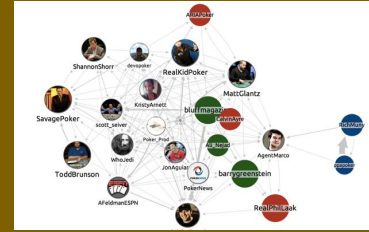
Solution / Value Proposition



maps



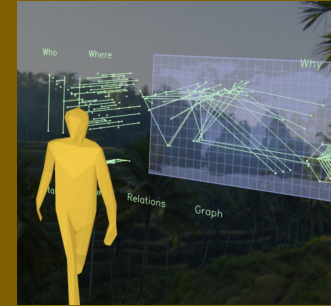
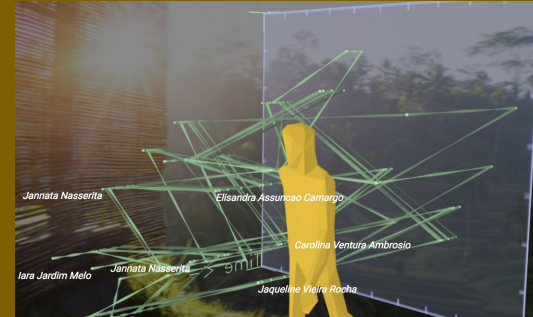
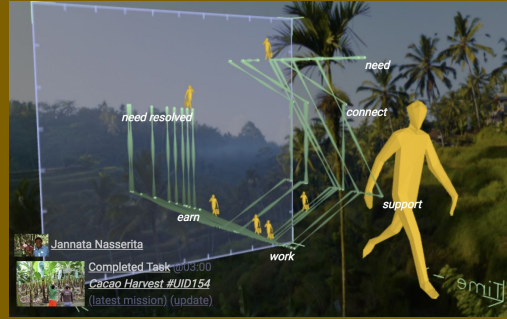
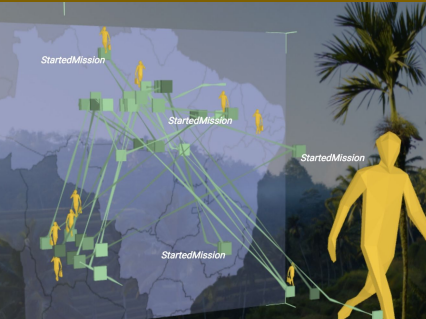
processes



social networks



multi-views



4d allows broad-overviews and zoom-able details to exist together, naturally connected by how they relate over time.

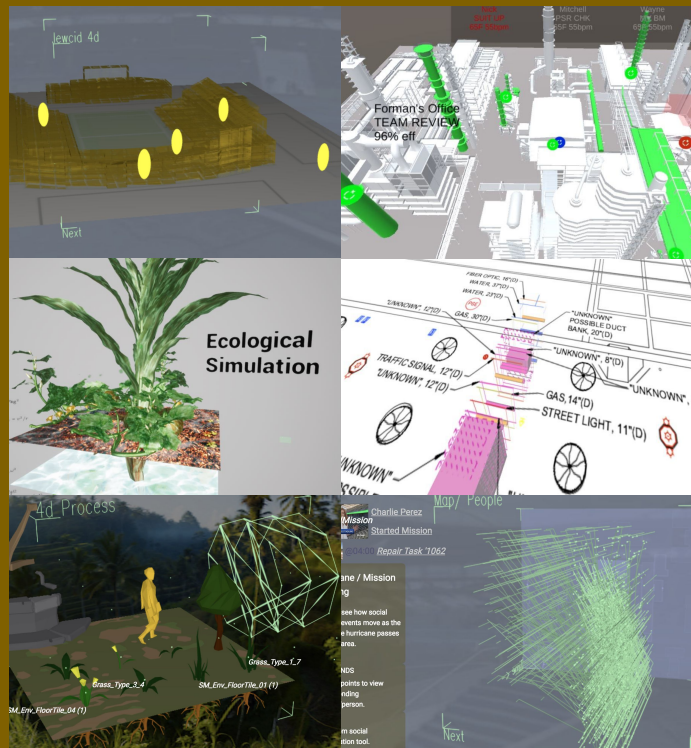
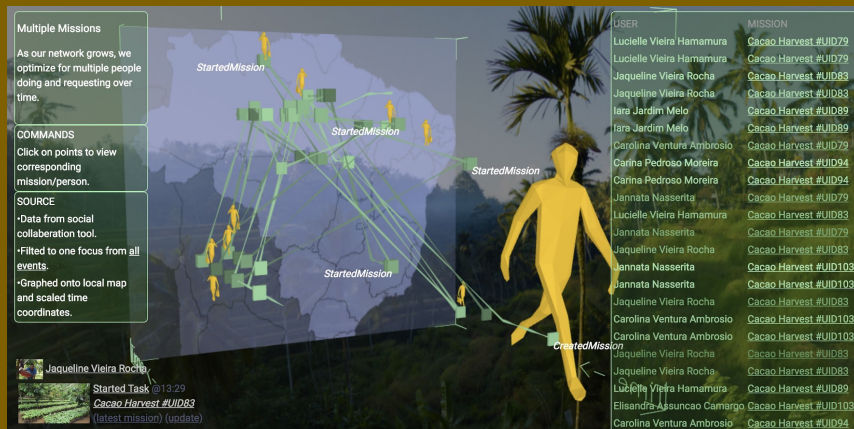
Key Features

scalable space, time and data interaction architecture

hybrid blend of graphics, database, and UI representations

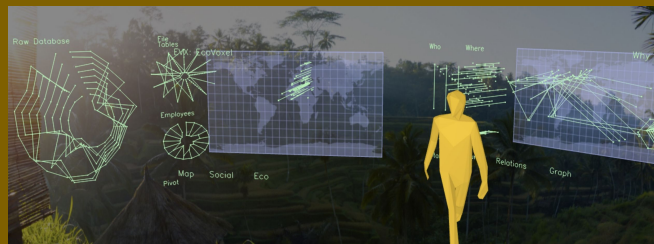
fast cloud/native backend

intuitive Web3D and Unity XR frontends

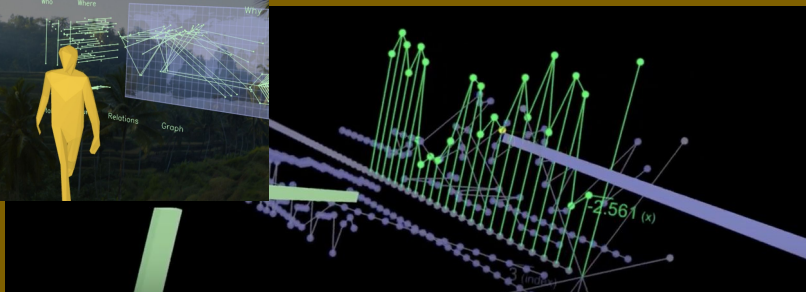


Business Model

Freemium-Web



Premium-VR



- Massive public data sources made into 4d-web interfaces
- World, regional, building, personal and bio scales.
- (web features +)
- Immersive holographic simulations
- Physically pivot and join data with your hands

(could hit x10+ payback, but requires VC investment)

Interface Clients



LIDAR/magnetic utility mapping



realtime crowd tracking



REGEN
NETWORK

ecosystem
smart-contracts



AR visual messaging



biofeedback
device

(self-sufficient)

Go-To-Market

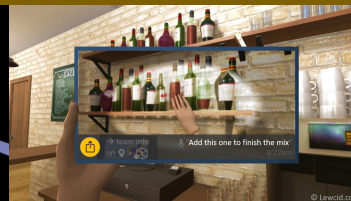
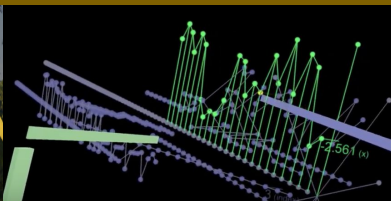
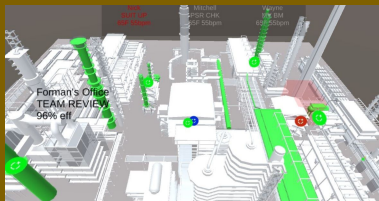
Now

September 2018
spatial-data
deployments
(x3)

December 2018
freemium 4d
web-experience

2019
VR
4d-immersion

2020
AR
4d-in-context



Competitive Landscape

Service Additions



Stand Alone



Traditional 3D Adapted



Open Source - coding heavy



AR/VR



Deep competitive advantage in 4d focus and partner integrations...

Lewey Geselowitz



Xbox 360
Graphics &
Performance

Kinect
Gesture
Recognition

HoloLens
Spatial UX &
Excel 3D

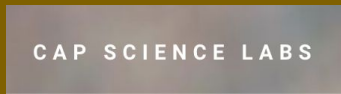
Lucasfilm XLab
Magic-Leap,
VOID and first
VR Oscar®

Lewcid 4d
Web + XR
Smart-Cities

Partners



GIS at city
utility
accuracy



10k real-time
sources and
viewers



machine
vision & AR
app dev



satellite and
ecological
processes



biological
processes

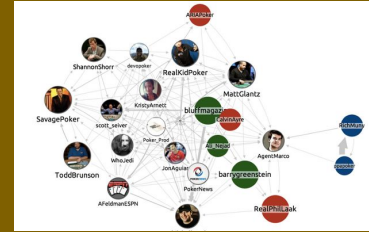
Ask



maps



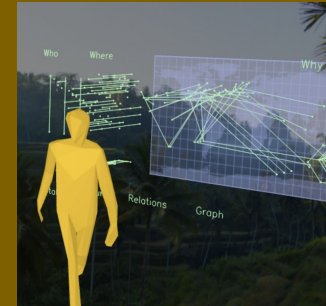
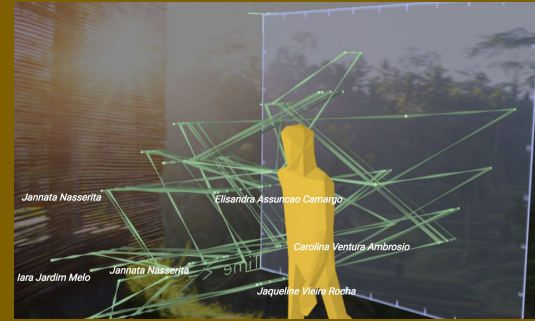
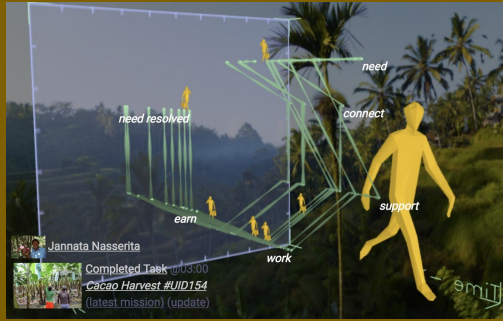
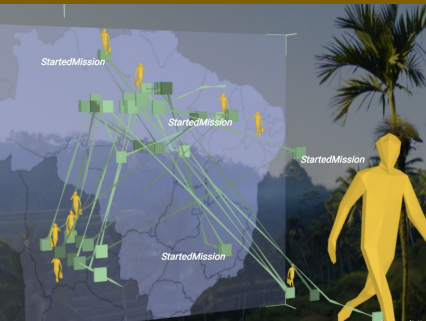
processes



social networks



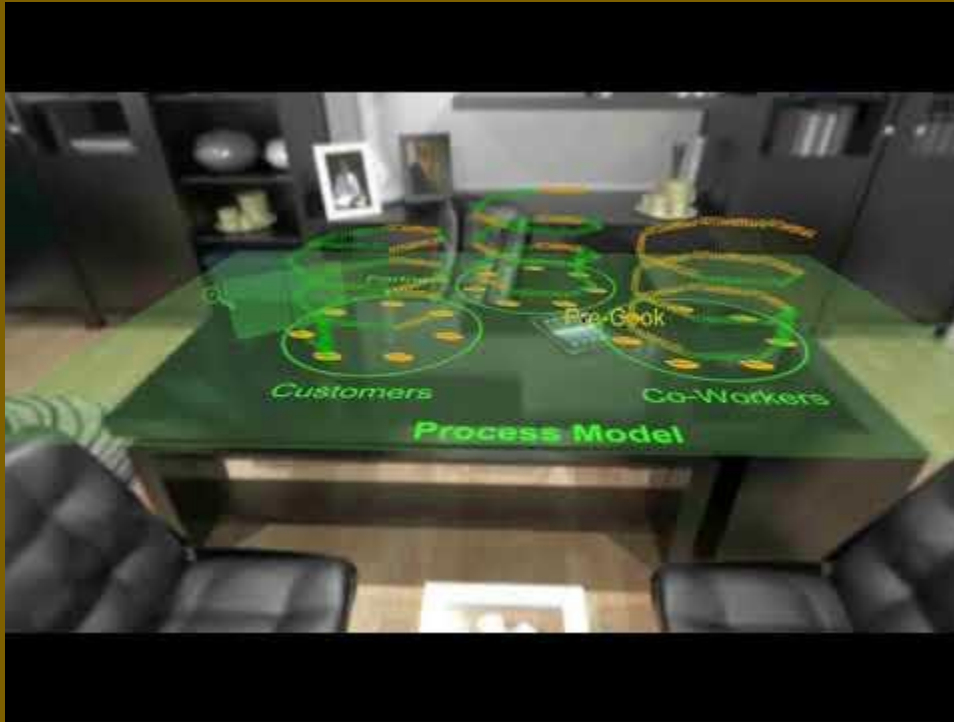
multi-views



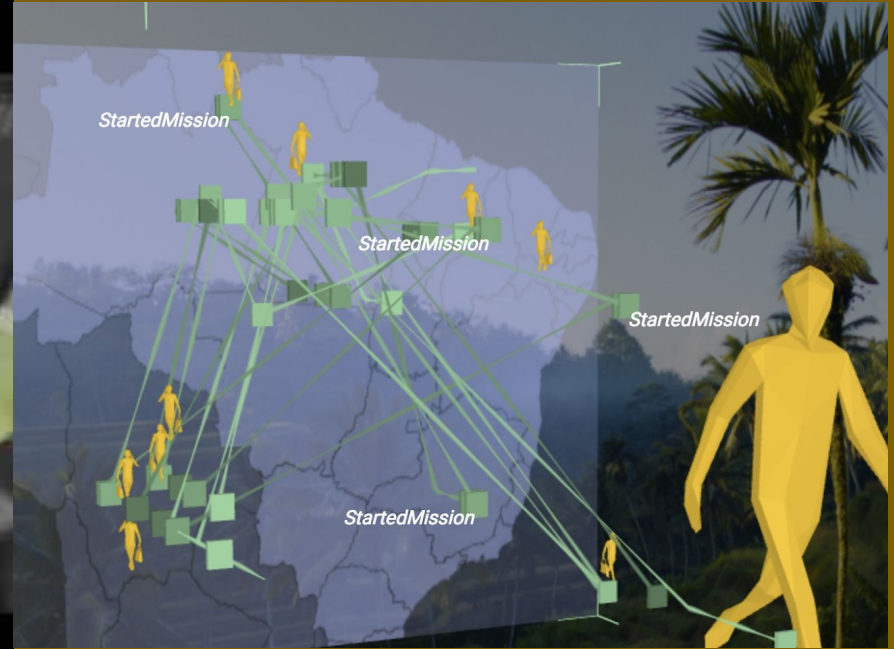
Seed capital (\$200k-\$1M) to build team focused on freemium/XR experience

- Marketing/Onboarding (x2): finance, ecology, and smart-city markets.
- Developers (x4): data-science, rendering, UX and DevOps
- Platform: to support 10k simultaneous users, and 1k creators

Appendix



Original vision video



[Non-client demo](#)
(see VIEWS menu)