

# E. Lewis Lockhart

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## Summary

Software Developer with a track record of process improvement as an experienced and insightful leader. Self-driven, highly organized and goal oriented. Consistently achieve and exceed expectations.

## Technical Skills

Javascript, jQuery, HTML, CSS, React, JSON, API, Firebase, MySQL, MongoDB, GitHub, GitLab, Bash, VS Code, Quality Assurance, Excel, Adobe Master Suite, Accounting, Data Analysis, Design/Layout, Process Improvement.

## Projects

**Rock, Paper, Scissors w/ Chat** | **Repo:** [github.com/lewis00001/P.R.S](https://github.com/lewis00001/P.R.S) | **Deployed:** [lewis00001.github.io/P.R.S/](https://lewis00001.github.io/P.R.S/)

- Responsibilities: *Project management, art/design, programming (JavaScript, JQuery, CSS, HTML)*
- This rock, paper, scissors game allows two players to lock in a position while others can watch the game and chat in comments. The game tracks each player's status, selections, and wins using Firebase. The players and the visitors can all communicate through the provided chat feature. The chat allows users to select unique colors for their username and chat text.

**Battle Puffs** | **Repo:** [github.com/lewis00001/BattlePuffs](https://github.com/lewis00001/BattlePuffs) | **Deployed:** [lewis00001.github.io/BattlePuffs/](https://lewis00001.github.io/BattlePuffs/)

- Responsibilities: *Project mgmt, art/design, programming (Firebase, JavaScript, JQuery, CSS, HTML)*
- Battle Puffs features four cute puffs, from which the player selects one to battle with. The selected puff will need to battle the remaining three to win the game. Each stat and name is generated randomly to add diversity to the game play. The selected puff's attack grows stronger as it battles the others.

**JiffyGif** | **Repo:** [github.com/lewis00001/Giphy\\_API](https://github.com/lewis00001/Giphy_API) | **Deployed:** [lewis00001.github.io/Giphy\\_API/](https://lewis00001.github.io/Giphy_API/)

- Responsibilities: *Project mgmt, art/design, programming (API, JavaScript, JQuery, CSS, HTML)*
- A basic gif search API page. Allows users to select the number of results, and ratings. Searches are automatically added to the searches section. Searches can be added and removed from the favorites section. Results are returned with the gif name and rating information.

## Experience

### Simplifile, LC (Provo, UT) : QA Engineer

Apr

2018 - Present

Responsibilities:

User interaction, data transfer. Creating and tracking test suites via qTest, testRail software systems. Evaluating software for improvements, enhancements. Deploying code via Jenkins to the QA environments. Utilizing other software systems such as Jira, Postman, MySQL Workbench, FileZilla, Netsuite.

- Software Testing
- Sprint Planning

### Simplifile, LC (Provo, UT) : Customer Support Team Supervisor

Feb

2015 – Apr 2018

Responsibilities:

Utilizing data from ZenDesk, Asterisk, and QA reviews to drive improvements to systems and processes. Creating and implementing policies and protocols to enhance client and employee relationships.

- Hiring / Evaluation
- Training Program
- ACH Financial Processing

Accomplishments:

- Customer Satisfaction Scores: Personal Score - 100% - My Team – 100%
- Successfully transferred over \$2.6 billion in company funds, error free, over 3 years.
- Created a department wide training and incentive program, successfully reducing the learning curve by 8 months.
- Coded a DOM manipulator to add data to vital system pages, reducing error rates, saving over \$14k annually.

**Simplifile, LC (Provo, UT) : Customer Support Agent**

Feb

2014 - Feb 2015

Responsibilities:

Assisting customers and employees with system issues and training via phone, email, and chat. Troubleshooting general software and fee issues. Utilizing Jira to document software bugs for the development team.

**Education**

**Bachelors in Software Engineering:** Brigham Young University, Idaho

(expected grad. Fall 2021)

**Certificate in Full Stack Web Development:** University of Utah

**Bachelors of Fine Arts:** Brigham Young University, Provo