## **Programming Assignment 3**

#### Due: 11/5/2022

The objective of this assignment is to explore an interesting algorithm known as k<sup>th</sup> smallest element in an array.

#### **Problem Definition:**

The kth order statistics of an array a of n elements is the k<sup>th</sup> least element in the array, k=0,...,n-1. Moreover, finding the k<sup>th</sup> order statistics of a can be accomplished by the following solutions

- 1- Sorting a and returning the  $k^{th}$  element in the sorted array. Using any sorting in  $O(n \log n)$  would do the task!
- 2- Using Quicksort and reduce the running time for finding the  $k^{th}$  statistics down to O(n).

# **Assignment**

- 1- Implement two algorithms:
  - a. A min heap, that finds the k<sup>th</sup> smallest element of a given input array and the value k.
  - b. Use quicksort (with some modification) to find the k<sup>th</sup> smallest element of a given input array and the value k.
- 2- For both algorithms inputs and outputs are similar. Here are some examples:

```
a. Example1:
    Input: [8, 4, 1, 2, 10] and k = 3

Output: 4
b. Example2:
    Input: [7, 10, 4, 3, 20, 15] and k = 4

Output: 10
```

- 3- The algorithm for MinHeap can be found from class lecture notes.
- 4- The following pseudocode can be used fir 1-a algorithm. This algorithm uses Quicksort concept to find the k<sup>th</sup> element in an arbitrary array.

Note: You may need to correct the array boundaries for python (e.g. starting from zero)

5- Your program should work for any array, as usual.

### What to submit?

- 1- Write 2 programs for each algorithm. Please name your programs as follows:
  - a. minheapfind\_yourname.py
  - b. quickfind\_yourname.py
- 2- Your programs should be run as follows:
  - minheapfind\_youname.py [10,2,3,5] 2 or quickfind\_yourname.py [10,2,3,5] 2 The first input is an array and the second input in the value of k
  - Both programs return an integer indicating the value of kth smallest element in the list. Note: make sure test your program for boundary inputs!
- 3- Please have your name top of your all programs.
- 4- You should follow general software development rules such as proper and sufficient commenting if it is necessary and proper functions and variables naming.
- 5- Do not copy any code from online resources!