

UI Designer  
Software Engineer

# LOOUISSLOW



## ABOUT ME

I have worked in the low level/embedded domain for ten years. I am suffered at the hands of C/C++ for several years before I discovered Python, and it felt like a breath of fresh air. I am now sharing my love.

I worked with several startups as a freelance or in-house developer. I build web services and apps using open source technologies.

## CONTACT ME

### PHONE NO

(+6) 016 4910 454

### EMAIL

loouis@gmail.com

### ADDRESS

(confidential)

### WEBSITE

<https://loouislow81.github.io>

### SOCIAL

[facebook.com/loouislow](https://facebook.com/loouislow)

[twitter.com/loouislow](https://twitter.com/loouislow)

[github.com/loouislow81](https://github.com/loouislow81)



## EXPERIENCE

### dogs bark

2004-2018

### Software Engineer (architect)

Canada

Embedded Design, Firmware Design, Prototyping and Automation. Machine Learning and Sound effect middle-ware engineering.

### Goody

2016-2017, 2018-2019

### Software Engineer (frontend)

Malaysia

Craft UI Material Design & Design System from scratch. Pure CSS FX without JS. Create custom frontend development tools with added subtle automation and CLI.

### Internet Mastermind

2014-2015

### Software Engineer (frontend)

Malaysia

Implement UI and UX for marketing related applications with Bootstrap UI framework. Frontend and backend UI prototyping (web, app). Custom web design with WordPress.

## EDUCATIONS

### Shrewsbury College

2008-2009

### Visual Art & Design

UK

I also am artist. I gave myself a chance to step into a little bit deeper into the art. Also, I am a perfectionist either in UI or UX.

### Univ. Manchester

2002-2005

### Electrical & Electronic Engineering

UK

I was always wanting to be an inventor like robotic, anything since I was a little kid. But, well, they all came true. I just kept doing it. Never stop.

### Chung Ling H. S.

1995-2000

### Form 5

Malaysia

Just an ordinary student not very fond of school subjects, beside the computer programming and science classes. Never a good chance in Art class.

## SKILLS

### Embedded Development

Linux Env.



### Software Development

Essential for Eng.



### Web Development

Material Design



### Team Player / Leadership

Kanban, Automate



### Machine Learning

NumPy, Sklearn



### Material Design

UI, illustration, FX

