Story Components

Plenty of opportunity for normalisation.
The initial plan upon returning was to change the original db schema into
smaller tables containing JSON columns for the components and just the ids
stored as ints. This was to support the rapidly changing data being stored as the project
developed and avoid the need for DB changes as the JSON objects could be stored, extended
and queried.
However raptor's version of MySQL (5.5.55) was too old to support native JSON colums
so this was abondoned and the tables grew.

action
+ ac_id: int(11)
+ brief: varchar(255)
+ long_desc: varchar(500)
+ tone: varchar(50)
+ consequence: int(11)
FK action_consequence
con_id

action_consequence
+ con_id: int(11)
+ ac_id FK
+ brief: varchar(255)
+ long_desc: varchar(500)
+ tone: varchar(50)
+ c1_es: int(11)
+ c2_es: int(11)
+ c1_es_desc: varchar(50)
+ c2_es_desc: varchar(50)
+ is_dead: varchar(50)
+ invert_c1_c2: int(1)
+ solo_action: int(1)

The action and event tables are decoupled from their consequences
but connected via foreign key.
This allows for their relationship to be ignored and consequences
matched up with unmatched events/actions
but preserves the initial integrity of the table and facilitates normal matching
up of event/action->consequence.

event
+ event_id: int(11)
+ brief: varchar(255)
+ long_desc: varchar(500)
+ tone: varchar(50)
+ consequence: int(11)
FK event_consequence
con_id

event_consequence
+ con_id: int(11)
+ event_id FK
+ brief: varchar(255)
+ long_desc: varchar(500)
+ tone: varchar(50)

location
+ locc_id: int(11)
+ name: varchar(255)
+ brief: varchar(255)
+ long_desc: varchar(500)