2019/3/18 new与clone

```
new与clone
```

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new:

分配内存 -> 调用构造函数初始化 -> 返回引用地址

clone:

分配内存 -> 使用原对象进行各个域填充 -> 返回引用地址

性能比较:

SimpleObject

```
へ 代码块
     public class SimpleObject implements Cloneable {
       private int id; 2haugus
 3
 4
      private String name;
 5
 6
      public SimpleObject(int id, String name) {
 7
          this.id = id;
           this.name = name; zhanglinwel02
48258655
 8
 9
10
11
       @Override
12
      public SimpleObject clone() {
13
          Object clone = null;
14
           try {
               clone = super.clone();
16
            } catch (CloneNotSupportedException e) {
17
                e.printStackTrace();
    nanglinwei02}
18
       58655 return (SimpleObject) clone; zhanglinweiO.
19
20
        }
21
    }
```

ComplexObject

```
へ 代码块
    public class ComplexObject implements Cloneable {
2
      private int id;
3
      private String name;
4
     public ComplexObject(int id, String name) {
          this.id = id;
6
           this.name = id + name; // 字符串拼接
 7
8
9
      @Override
11
      public ComplexObject clone() {
12
        Object clone = null;
13
          try {
14
              clone = super.clone();
    catch (CloneNotSupportedException e) {
15
16
               e.printStackTrace();
        }
17
18
          return (ComplexObject) clone;
19
20
    }
```

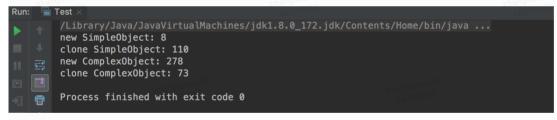
测试用例

<mark>へ 代码块</mark> Java

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```
public class Test {
 2
   hang public static int COUNT = 10000000; hang myelos
 3
4
5
        public static void main(String[] args) {
6
7
            long start = System.currentTimeMillis();
            for(int i = 0; i < COUNT; i++) {</pre>
8
9
                SimpleObject temp = new SimpleObject(1, "simpleObject");
            }
11
            System.out.println("new SimpleObject: " + (System.currentTimeMillis() - start));
12
            SimpleObject simpleObject = new SimpleObject(1, "simpleObject");
14
            start = System.currentTimeMillis();
15
            for(int i = 0; i < COUNT; i++) {</pre>
                SimpleObject temp = simpleObject.clone();
16
17
            }
18
            System.out.println("clone SimpleObject: " + (System.currentTimeMillis() - start));
19
            start = System.currentTimeMillis();
            for(int i = 0; i < COUNT; i++) {</pre>
21
                 ComplexObject temp = new ComplexObject(1, "complexObject");
22
23
            }
            System.out.println("new ComplexObject: " + (System.currentTimeMillis() - start));
24
25
            ComplexObject complexObject = new ComplexObject(1, "complexObject");
26
27
            start = System.currentTimeMillis();
            for(int i = 0; i < COUNT; i++) {</pre>
28
29
               ComplexObject temp = complexObject.clone();
30
            }
            System.out.println("clone ComplexObject: " + (System.currentTimeMillis() - start));
31
32
        }
33 }
```

结果:



由于对 new 进行了优化,所以在创建简单对象时效率高于 clone;

但对于创建稍复杂的对象, clone 效率要高于 new。

参考资料:

https://blog.csdn.net/cldance/article/details/77854012

https://blog.csdn.net/iblade/article/details/80749148