XIAOCHEN ZHOU

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EDUCATION

Washington University in St. Louis

St. Louis, MO, USA

Graduate student in computer science

Dec.2019

Current GPA: 4.0

Beihang University

Beijing, China

Bachelor of Science in Computer Science and Engineering

Sep.2014 - Jun.2018

PUBLICATION

- Biao Leng, Cheng Zhang, Xiaochen Zhou, Cheng Xu, Kai Xu, "Learning Discriminative 3D Shape Representations by View Discerning Networks", accepted by TVCG.
- Cheng Xu, Cheng Zhang, Xiaochen Zhou, Biao Leng, "Improved Panoramic Representation via Bidirectional Recurrent View Aggregation for 3D model Retrieval", accepted by IEEE Computer Graphics and Application.
 Apr.2018
- Cheng Xu, Biao Leng, Cheng Zhang, Xiaochen Zhou, "Emphasizing 3D Properties in Recurrent Multi--view Aggregation for 3D Shape Retrieval", accepted by AAAI 2018.

 Nov.2017

ACADEMIC & INTERNSHIP

Partial Style Transform Network with Details Optimization *Research Intern*

Washington University in St. Louis, MO, USA Feb.2019 – Present

- Deployed irregular image cropping and recovery with python and OpenCV in homogeneous space.
- Implemented style transform network in Tensorflow framework and build the end-to-end pipeline for partial selection, whole image style transformation, partial feature refining and optimization.
- Working on automatic target ROI detection and optimization for more natural image reconstruction.

Outdoor Architecture Reconstruction through Single View *Research intern*

Washington University in St. Louis, MO, USA Nov.2018 – Feb.2019

- Implemented algorithms to generate camera intrinsic and extrinsic parameters with RANSAC method.
- Designed novel methods for the normal generation of models with no curve surface in camera calibrated space and world space, and reconstructed the models through breadth-first search.
- Deployed the pipeline for user labelling, reconstruction and visualization with python and OpenCV.

Research & Development Internship on Re-identification Task *Research assistant*

Megvii Face ++ Co., Beijing, China Dec.2017 – Jun.2018

- Managed the vehicle re-identification mission, designed two neural network structures for vehicle re-identification without re-ranking.
- Designed a novel metric learning method to lower the intra-class distance in the vehicle re-identification task.
- Deployed labelling and visualizing system using python and OpenCV for video and image datasets.

View-based 3D Model Recognition via Deep Learning Method Research assistant

Beihang University, Beijing, China Sep.2016 – Feb.2018

- Devised neural networks to recognize and classify 3D models through rendered 2D images.
- Designed two different evaluation units to judge the quality of rendered images and aggregated the unit with classification network, which achieved impressive improvement on different criteria.
- Used LSTM in ordered feature extraction and aggregated extracted information as features for 3D shapes.
- Implemented and modified hard-sampling methods in metric learning for recognition tasks.

Skill Set

- **Programming Languages**: Python, Matlab, C, Java, HTML
- **Technologies:** Tensorflow, OpenCV, Linux, Caffe, Unity3D Engine