Luxoft CV

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Companies I used to work

2Nova Interactive `2 YEARS AND 2 MONTHS`
New Media `9 MONTHS`

Projects

Project name: Crocodile Online Game
Client: Lipton
Used technology: Flash platform, ActionScript 3.0
My role: Client-side Programmer
Team size: 3 people
Platforms: Web Social Networks - Facebook, VK, OK
Project description:

One player should draw word generated by app. Other player should guess what word has imaged. 2.8 unique register gamers in social networks!
What I have done:

- GUI programming
- OOP architecture
- Game logic

Duration: about 6 months

Project name: LaFleur Lottery Game
Client: Samsung
Used technology: Flash platform, ActionScript 3.0
My role: Client-side Programmer
Team size: 2 people
Platforms: Web Social Networks - Facebook, VK, OK
Project description:
App provides 2 dimensional array of elements. 1000x1000 items. There exist prizes among them, i.e. Samsung smart phone. If you are lucky, you will choose one of the elements which contains prize.
What I have done:

- GUI programming
- OOP architecture
- Game logic

Duration: about 3 weeks

Project name: Samsung Galaxy S3 Detective Game Lottery
Client: Samsung
Used technology: Flash platform, ActionScript 3.0
My role: Client-side Programmer

Team size: 3 people

Platforms: Web Social Networks - Facebook, VK, OK

Project description:

I created in collaboration with another client-side programmer Samsung S3 phone emulator. Every day phone information content is changed, e.g. photos, text messages, e-mails. Social networks users have to guess the phone owner, e.g. Peter Pen, Dr. Watson and others famous persons.

What I have done:

- GUI programming (smart phone emulator)
- OOP architecture
- Game logic

Duration: about 3 weeks

Project name: Samsung Galaxy S3 Detective Game Lottery

Client: Samsung

Used technology: Flash platform, ActionScript 3.0

My role: Client-side Programmer

Team size: 3 people

Platforms: Web Social Networks - Facebook, VK, OK

Project description:

I created in collaboration with another client-side programmer real Samsung S3 phone emulator. Every day phone information content is changed, e.g. photos, text messages, e-mails. This info was configured on the server side. Users from social networks have to guess the phone owner, e.g. Peter Pen, Dr. Watson and others famous persons. They sent their guesses. And the gamer who right guesses more then others wins the Samsung S3 smart phone.

What I have done:

- GUI programming (smart phone emulator)
- OOP architecture
- Game logic

Duration: about 3 weeks

Project name: Figure Skating Sochi Olympic Games
Client: Samsung
Used technology: Flash platform, ActionScript 3.0
My role: Client-side Programmer
Team size: 3 people
Project description:

[Watch result](#)

Project name: Olympic Video Wishes
Client: Samsung
Used technology: Flash platform, ActionScript 3.0
My role: Client-side Programmer
Team size: 2 people
Platforms: Web Desktop App Social Networks - Facebook, VK, OK
Project description:
Users could make video with their web-cams, and sent them to server. Afterwards everyone who uses this app could watch video. Videos contained wishes for olypmic sportsmen.
What I have done:

- GUI programming
- OOP architecture

Duration: about 3 weeks

Project name: Intel Detect Emotions
Client: Intel
Used technology: Flash platform, ActionScript 3.0
My role: Client-side Programmer

Team size: 2 people
Platforms: Web
Project description:
Flash application. HUD covers youtube player showing information. Watch result
What I have done:

- GUI programming
- OOP architecture
- App logic

Duration: about 3 weeks

Project name: Bitbucket client
Client: 2Nova Interactive
Used technology: iOS, Objective-C
My role: Client-side Programmer
Team size: 1 people
Platforms: Mobile
Project description:
These app lets people watch commit log on Bitbucket via iPhone.
What I have done:

- GUI programming
- OOP architecture

Duration: about 2 weeks

Project name: iPad photo client for digital marketing event
Client: 2Nova Interactive
Used technology: iOS, Objective-C

My role: Client-side Programmer

Team size: 1 people

Platforms: Mobile

Project description:

You could take photo with famous person.

What I have done:

- GUI programming
- OOP architecture

Duration: about 1 week

Project name: Online shop, drugstore map

Client: Fialka drugstore net

Used technology: iOS, Objective-C

My role: Client-side Programmer

Team size: 2 people

Platforms: Mobile

Project description:

You could buy products and observe shops locations. Find the nearest shop to your current location.

What I have done:

- GUI programming
- OOP architecture

Duration: about 4 weeks

Education

Saint-Petersburg State University of Aerospace Instrumentation (college)

Faculty Of Engineering Cybernetic
2008

St. Petersburg State Polytechnic University
Computer Systems and Networks
2014

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