

Pushdown Automata

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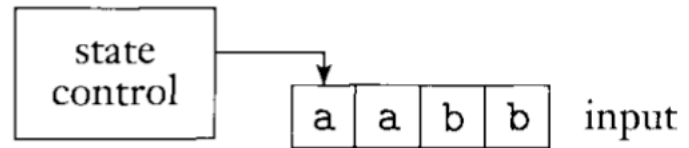
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Pushdown automata

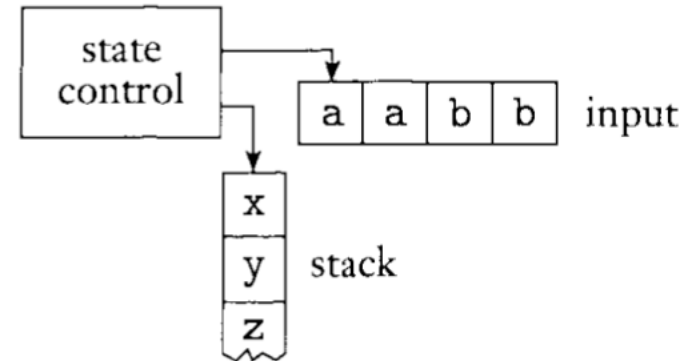
- Regular expressions are string generators
- Finite Automata (DFA, NFA) are string acceptors of REG
- CFGs are string generators
- What is the string acceptor of CFG?
 - Pushdown automata

Pushdown automata

Finite automata:

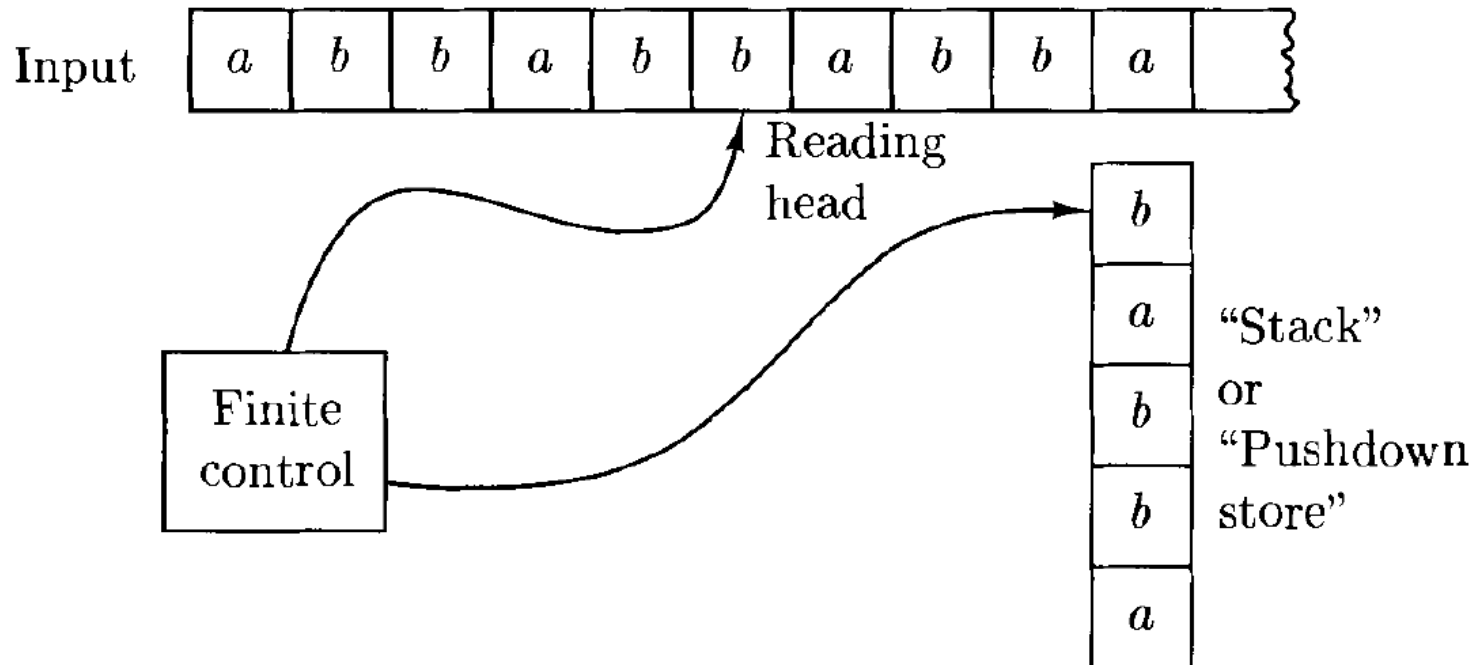


Pushdown automata:



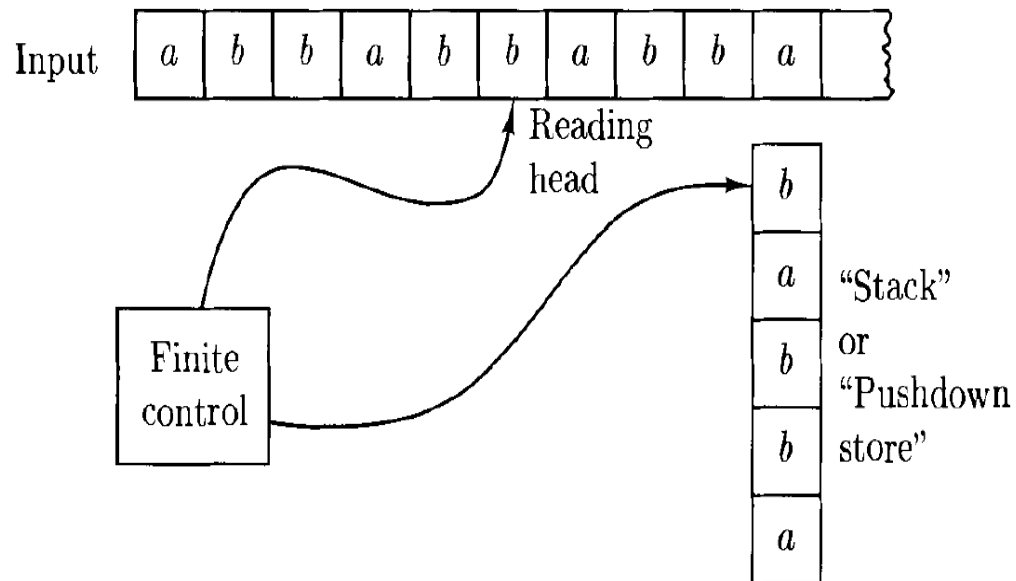
Pushdown automata

- Finite automata cannot accept $\{ww^R : w \in \{a, b\}^*\}$ because it requires some memory
- We can use a stack as memory



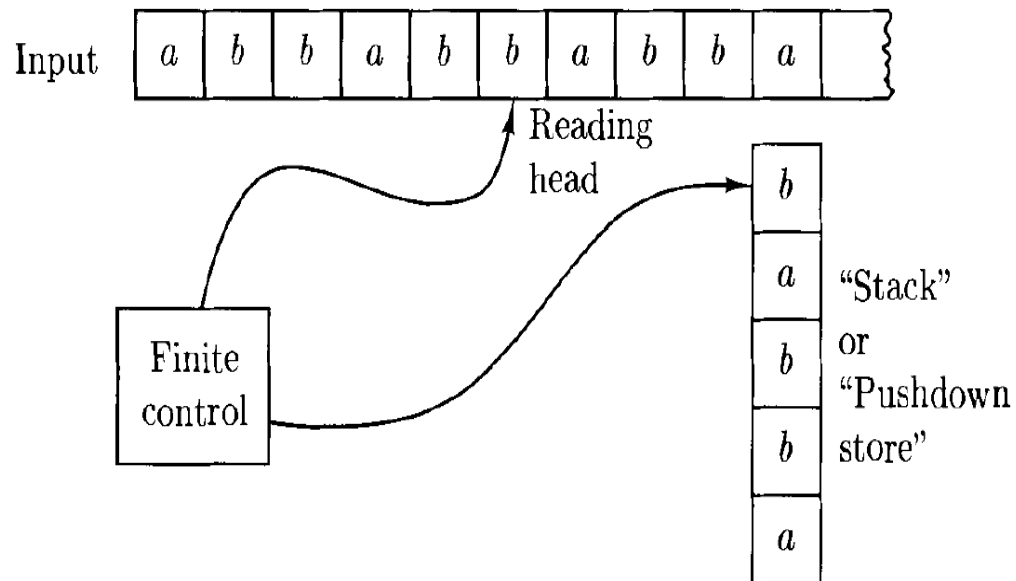
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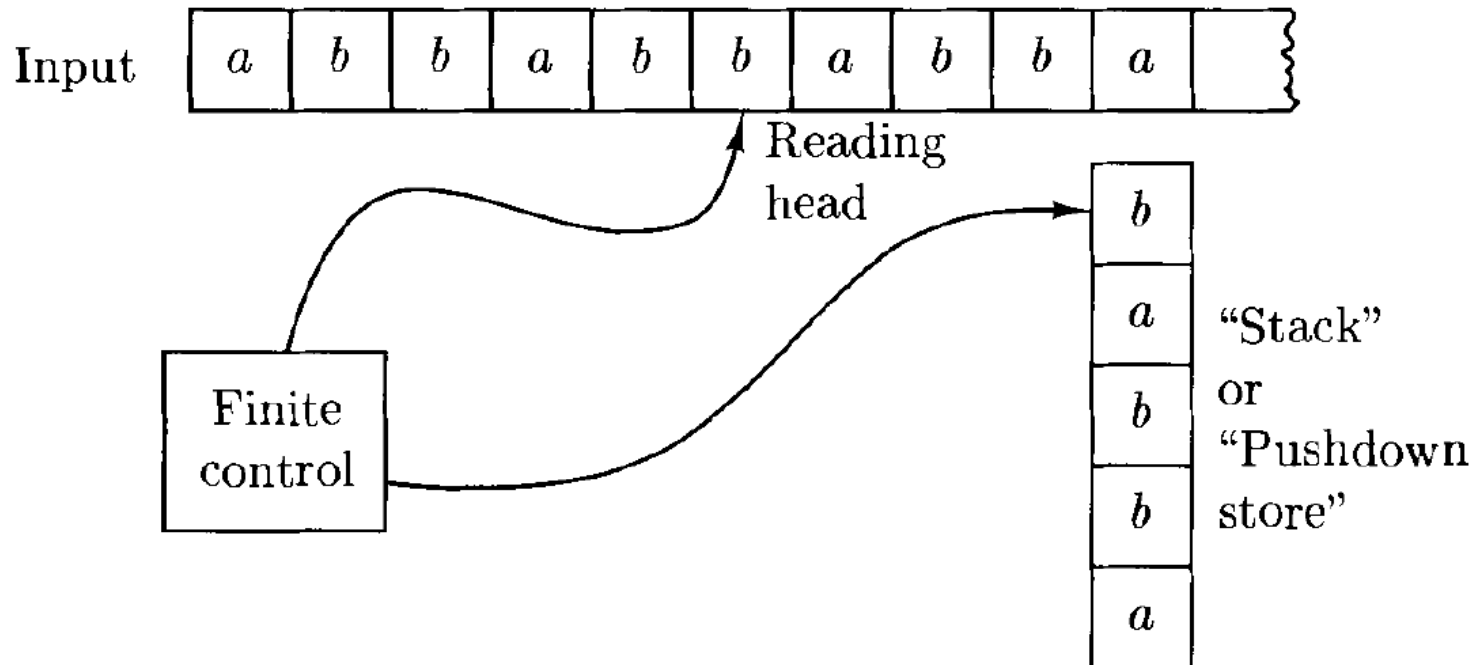


Writing a symbol on stack: Push
Removing a symbol from stack: pop

Pushdown automata

- How a stack is used?

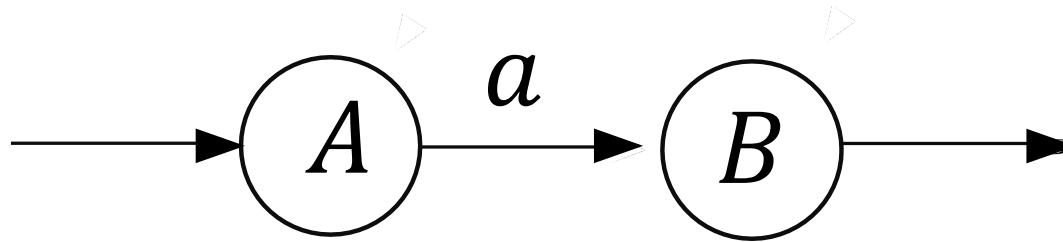
- We continue pushing symbols into stack, and then let it pop out at a suitable time.



Pushdown automata

- How a stack is used?

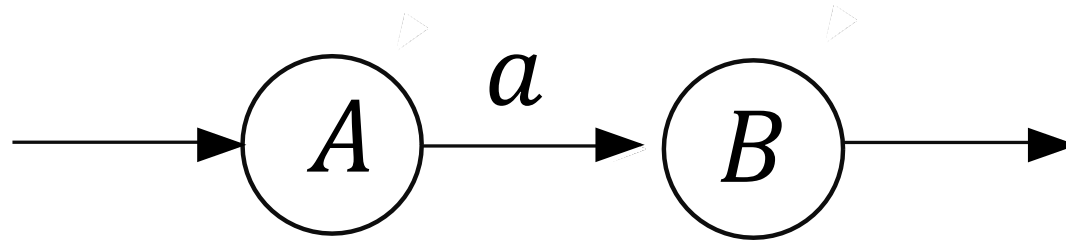
- We continue pushing symbols into stack, and then let it pop out at a suitable time.
- $A \rightarrow aB$ can be easily simulated by a DFA



Pushdown automata

- How a stack is used?

- $A \rightarrow aB$ can be easily simulated by a DFA



- What about $A \rightarrow aBb$

- After we reach the final state from B , we need to “remember” to append an a
- We push b to the stack, and eventually b will pop up

Pushdown automata

A *pushdown automaton* is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

1. Q is the set of states,
2. Σ is the input alphabet,
3. Γ is the stack alphabet,
4. $\delta: Q \times \Sigma_\epsilon \times \Gamma_\epsilon \longrightarrow \mathcal{P}(Q \times \Gamma_\epsilon)$ is the transition function,
5. $q_0 \in Q$ is the start state, and
6. $F \subseteq Q$ is the set of accept states.

Equivalent definition through transition relation Δ

Pushdown automata

- How PDA (Pushdown automata) works?
- If $((p, a, \beta), (q, \gamma)) \in \Delta$, then the PDA M , once it is in state p with β at the top of the stack, may read a from the input tape, replace β by γ on top of the stack, and enter state q .
 - $((p, a, e), (q, \gamma))$ reads a and pushes γ
 - $((p, a, \gamma), (q, e))$ reads a and pops γ

Pushdown automata

- Configuration

- $(q, w, \lambda) \in K \times \Sigma^* \times \Gamma^*$
- current state q
- the remainder of the string w
- strings consisting of the stack symbol in the stack, top-down

Pushdown automata

- Yields (in one step)
 - $(p, x, \alpha) \vdash_M (q, y, \zeta)$ if exists transition $((p, a, \beta), (q, \gamma)) \in \Delta$
 - $x = ay$
 - $\alpha = \beta\eta$ and $\zeta = \gamma\eta$ for some $\eta \in \Gamma^*$
 - \vdash_M^* indicates a sequence of \vdash_M (reflexive and transitive closure)

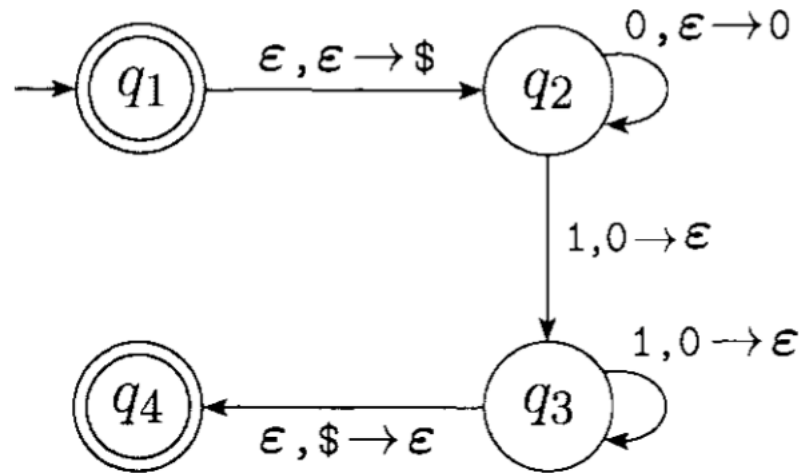
Pushdown automata

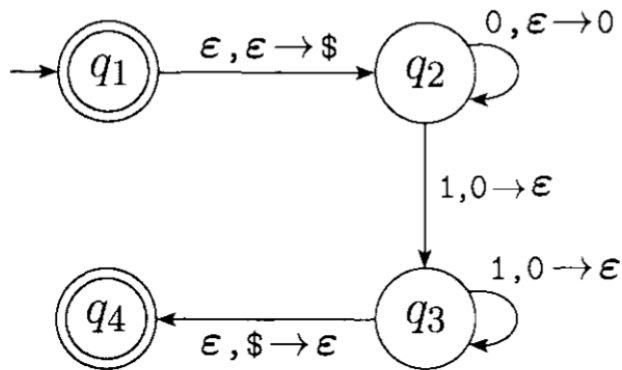
- Acceptance

- PDA M accepts a string $w \in \Sigma^*$ if and only if $(s, w, e) \vdash_M^* (f, e, e)$ for some final state $f \in F$

Pushdown automata-example

State diagram for the PDA M_1 that recognizes $\{0^n 1^n \mid n \geq 0\}$



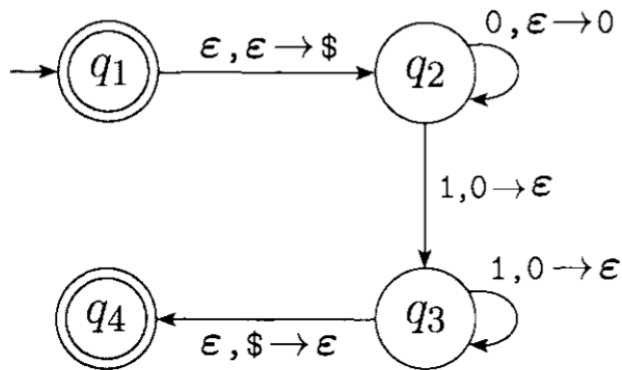

$$Q = \{q_1, q_2, q_3, q_4\},$$
$$\Sigma = \{0, 1\},$$
$$\Gamma = \{0, \$\},$$
$$F = \{q_1, q_4\}, \text{ and}$$

δ is given by the following table, wherein blank entries signify \emptyset .

Input:	0			1			ϵ		
Stack:	0	\$	ϵ	0	\$	ϵ	0	\$	ϵ
q_1									$\{(q_2, \$)\}$
q_2	$\{(q_2, 0)\}$			$\{(q_3, \epsilon)\}$					
q_3				$\{(q_3, \epsilon)\}$			$\{(q_4, \epsilon)\}$		
q_4									

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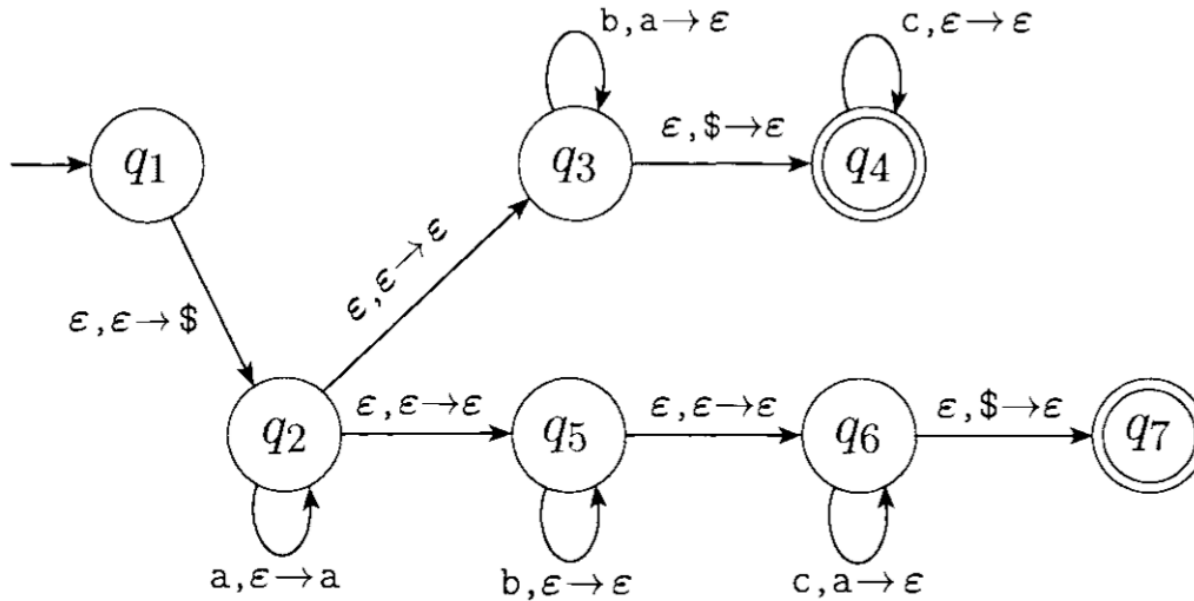
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Equivalent description:

$$\Delta = \{((q_1, \epsilon, \epsilon), (q_2, \$)) \dots\}$$

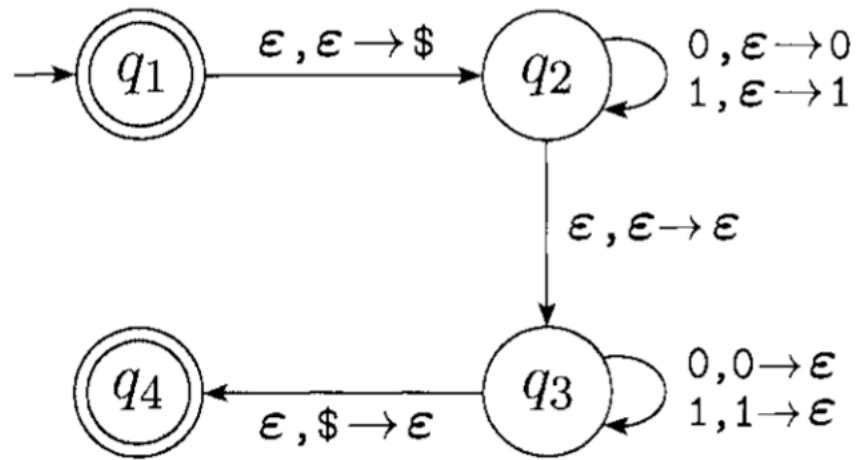
Pushdown automata-example

State diagram for PDA M_2 that recognizes
 $\{a^i b^j c^k \mid i, j, k \geq 0 \text{ and } i = j \text{ or } i = k\}$



Pushdown automata-example

State diagram for the PDA M_3 that recognizes $\{ww^R \mid w \in \{0, 1\}^*\}$



PDA and CFG

- PDA serves as a checker for context free language

Theorem: A language is context free if and only if some pushdown automaton recognizes it.

PDA and CFG

- PDA serves as a checker for context free language

Theorem: A language is context free if and only if some pushdown automaton recognizes it.

Prove two directions:

If a language is context free, then some pushdown automaton recognizes it.

If a pushdown automaton recognizes some language, then it is context free.

PDA and CFG

If a language is context free, then some pushdown automaton recognizes it.

We need a more generalized, but essentially equivalent PDA definition.

A *pushdown automaton* is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

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Replacing Γ_ϵ with Γ^*

PDA and CFG

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What is the difference between $\delta: Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow P(Q \times \Gamma_\epsilon)$ and $\delta: Q \times \Sigma_\epsilon \times \Gamma^* \rightarrow P(Q \times \Gamma^*)$?

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We are now allowed to simultaneously replace a bunch of top symbols on the stack with another bunch.

For example, $((p, a, \alpha\beta), (q, \gamma\zeta))$ is now allowed

PDA and CFG

$$M = (\{p, q\}, \Sigma, V, \Delta, p, \{q\})$$

- Two states, $\{p, q\}$
- Stack alphabet = terminals + nonterminals
- Transitions:
 - (1) $((p, e, e), (q, S))$
 - (2) $((q, e, A), (q, x))$ for each rule $A \rightarrow x$ in R .
 - (3) $((q, a, a), (q, e))$ for each $a \in \Sigma$.

PDA and CFG

Example 3.4.1: Consider the grammar $G = (V, \Sigma, R, S)$ with $V = \{S, a, b, c\}$, $\Sigma = \{a, b, c\}$, and $R = \{S \rightarrow aSa, S \rightarrow bSb, S \rightarrow c\}$, which generates the language $\{wcw^R : w \in \{a, b\}^*\}$. The corresponding pushdown automaton, according to the construction above, is $M = (\{p, q\}, \Sigma, V, \Delta, p, \{q\})$, with

$$\Delta = \{((p, e, e), (q, S)), \quad (T1)$$

$$((q, e, S), (q, aSa)), \quad (T2)$$

$$((q, e, S), (q, bSb)), \quad (T3)$$

$$((q, e, S), (q, c)), \quad (T4)$$

$$((q, a, a), (q, e)), \quad (T5)$$

$$((q, b, b), (q, e)), \quad (T6)$$

$$((q, c, c), (q, e))\} \quad (T7).$$

PDA and CFG

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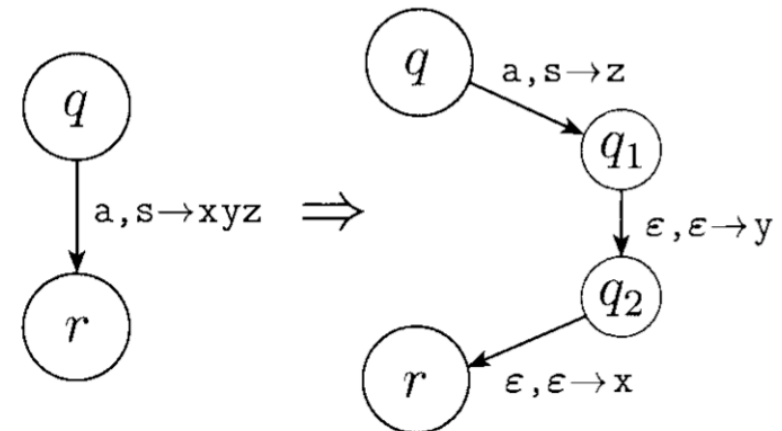
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We can simulate this with a normal PDA.

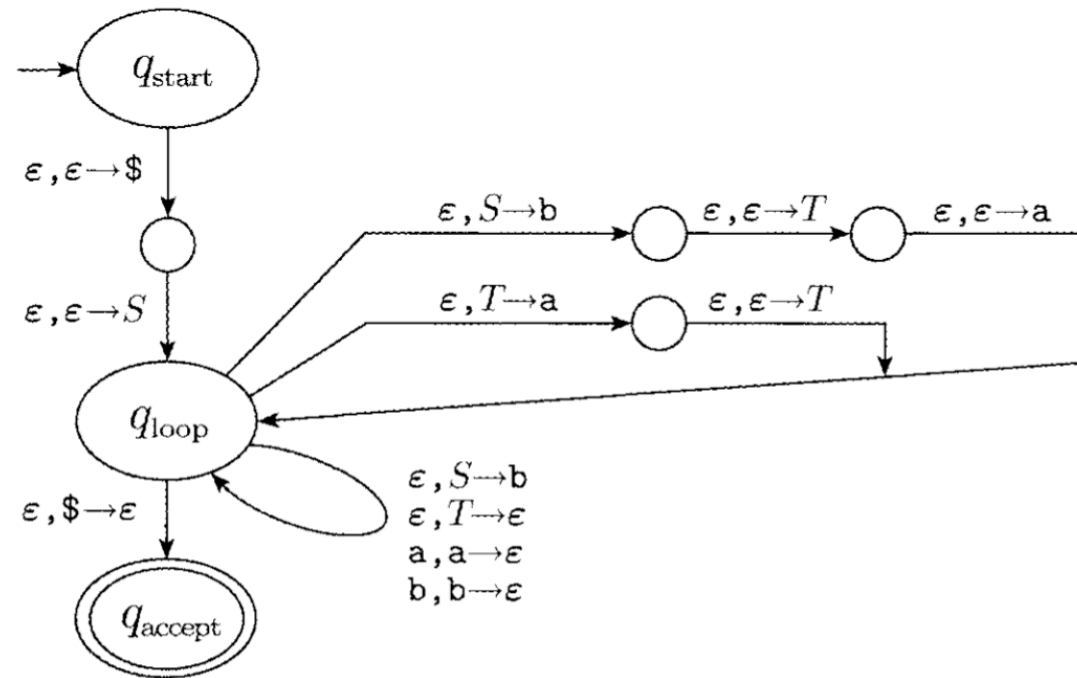


PDA and CFG

If a language is context free, then some pushdown automaton recognizes it.

Example:

$$\begin{aligned} S &\rightarrow aTb \mid b \\ T &\rightarrow Ta \mid \epsilon \end{aligned}$$



PDA and CFG

If a pushdown automaton recognizes some language, then it is context free.

Given a PDA, modify it such that:

1. It has a single accept state, q_{accept} .
2. It empties its stack before accepting.
3. Each transition either pushes a symbol onto the stack (a *push* move) or pops one off the stack (a *pop* move), but it does not do both at the same time.

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Each transition either pushes a symbol onto the stack (a *push* move) or pops one off the stack (a *pop* move), but it does not do both at the same time.

If $((p, a, \beta), (q, \gamma)) \in \Delta$, replace it with $((p, a, \beta), (p', e))$ and $((p', e, e), (q, \gamma))$

PDA and CFG

If a pushdown automaton recognizes some language, then it is context free.

We design a CFG such that A_{pq} generates all strings that take M from state p to state q , starting and ending with empty stack.

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We design a CFG such that A_{pq} generates all strings that take M from state p to state q , starting and ending with empty stack.

- When M reads any string of A_{pq} , the first move is push, the last move is pop.

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- If the first push and last pop is the same symbol, add $A_{pq} \rightarrow aA_{rs}b$

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- When M reads any string of A_{pq} , the first move is push, the last move is pop.
- If the first push and last pop is the same symbol, add $A_{pq} \rightarrow aA_{rs}b$
- If the first push and last pop is different, add $A_{pq} \rightarrow A_{pr}A_{rq}$

PDA and CFG

If a pushdown automaton recognizes some language, then it is context free.

Formal construction:

- If $((p, a, e), (r, \beta)), ((s, b, \beta), (q, e)) \in \Delta$, add rule $A_{pq} \rightarrow aA_{rs}b$
- For all states p, r, q , add $A_{pq} \rightarrow A_{pr}A_{rq}$
- For all state p , add $A_{pp} \rightarrow e$

CFG and REG

Corollary: Every regular language is context free.

Why it is a corollary?