Software Verification and Validation

Structural Testing
Part Two – Data Flow Graph

Data Flow Criteria

- Covering all elements of a control flow graph might be infeasible
 - Practical and feasible for simple elements (e.g., statement)
 - But, infeasible for path coverage
 - E.g., Number of paths (entry point to exit point) in a given program
- Generating test cases based on data flow and flow of data
- Based on the observation that computing the wrong value leads to a failure only iff the value is used
- Similar to control-flow criteria, data flow is based on static analysis
- Pairing variable definitions and their uses
 - To ensure each computed variable has been really used
 - Must propagates the results of erroneous computation to the point of observable failure

Data Flow Criteria – Basic Definitions

- definition (def, D) of a variable x, statements performing creation, initialization, and assignment of the variable x
 - Creation
 - Initialization
 - Assignment
 - Passing to a function that modify variable x
- *use*(U) of variable x, statements using x without changing its value
 - Two alternatives
 - p-use (predicate use): Use of variable x in a predicate (i.e., decision) in a conditional expression such as if or loop
 - c-use (computational use): Use of variable x in a computation

Data Flow Criteria – Example of Definition & (C and P) Use

```
Defs
     int main (void)
                                                             row: lines 3, 12
        int row = 10;
                                                             column: lines 4, 6, 10
        int column;
        while (row >= 1) {
                                                         C-uses
            column = 1;
                                                             row: lines 12
            while (column <= 10) {
               printf( "%s",
                                                             column: lines 10
                         row % 2 ? "<": ">" );
10.
               column++;
                                                         P-uses
11.
                                                             row: lines 9, 5
12.
            row--;
13.
            printf( "\n" );
                                                             column: lines 7
14.
15.
        return 0;
16. }
```

Data Flow Criteria – Definition-Use (DU) Pair

- Two statements *i* and *j* are in DU relationship, if there is a variable *x* and a path *p* from statement *i* to statement *j* such that:
 - *i* is a definition for *x* and *j* is a use of *x*
 - There is no other definition of x within the path p
- At least one definition-use path is required for a DU pair
 - There might be several paths
- DU path A particular definition-use path between a definition and a use

Data Flow Criteria – DU Criteria

• All Definitions

- Pairing each definition with at least one use
- A test suite T for a given program P satisfies all definitions adequacy criterion iff for each definition def of P, there exists at least one test case that exercises a DU pair that includes def.

• All DU pairs

- Each DU pair to be exercised
- A test suite T for a given program P satisfies the all DU pairs adequacy criterion iff foe each DU pair, there is at least one test case in T that exercise that path.
- One DU pair may belong to may different execution paths.

• All DU Paths

- An extension to DU pairs
- Each simple (non looping) DU path to be traversed at least once
 - Exercising different ways of pairing Ds and Us
 - Good for revealing a set of faults that the definitions of variables are missed

<u>Data Flow Criteria – DU Criteria</u>

- Def-use
 - There is at least one test case that causes the path *p* between the *def* and the *use* is exercised
- C-use
 - The same as def-use, however the use is only restricted to C-use
- P-use
 - The same as def-use, however the use is only restrict
- C-use + P-use = Def-use

Data Flow Criteria – DU Criteria

```
C-use
     int main (void)
2.
                                                               For row
3.
         int row = 10;
                                                                  (3, 12), (12, 9)
         int column;
                                                               For column
         while (row >= 1) {
            column = 1;
                                                                   (6, 10)
            while ( column \le 10 ) {
7.
8.
                                                           P-use
               printf( "%s",
                          row % 2 ? "<": ">" );
9.
                                                               For row
10.
                column++;
11.
                                                                  (3, 9), (3, 5), (12, 5)
12.
            row--;
                                                               For column
13.
            printf( "\n" );
                                                                   (6, 7), (10, 7)
14.
15.
         return 0;
16. }
```

Data Dependency Graph (DDG)

- DU pairs shows direct data dependence
 - Can be representable in the form of a directed graph called Data Dependency
 Graph
- In DDG
 - Nodes represent statements
 - Edges represent the traces of dependencies between variables
- There exist various types of DDG.
 - We use the one used in the book written by Mauro Pezze and Michal Young,
 "Software Testing and Analysis"
 - Each node represents a statement or block
 - Each edge represents the trace of the data, labeled by the name of the variable

Data Dependency Graph (DDG) – The Example

```
int main( void )
           int row = 10;
           int column;
           while (row >= 1) {
               column = 1;
                                                                               int row = 10;
               while ( column \le 10 ) {
                                                                                int column;
                  printf( "%s",
                                    row % 2 ? "<": ">" );
10.
                  column++;
                                                                                                            row
11.
12.
                                                                                                  row
               row--;
13.
               printf( "\n" );
                                                                               column =1
14.
15.
           return 0;
                                                              column
16.
                                                    row
                                                                               while(column
                                                                                               while(row<=1)
                                                         column++
                                                                     column
                                                                                     =10)
                                                                                              row
                                                                                                print row
                                                                               row--
                                                                                           row
```