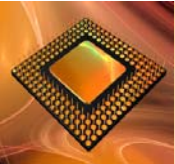


# Modern Digital System Design

ECE 2372 / Fall 2018 / Lecture 04

Texas Tech University  
Dr. Tooraj Nikoubin

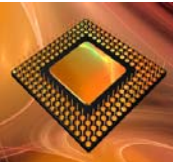
Multi- Level Gate Circuits and Karnaugh Maps



# Outline



- SOP & POS Implementation
- Boolean function: Representation
  - SOM (Sum of Minterms), Canonical form
  - SOP (Sum of Product)
- Karnaugh map simplification
  - 2, 3 variable KMap
  - 4 variable karnaugh map

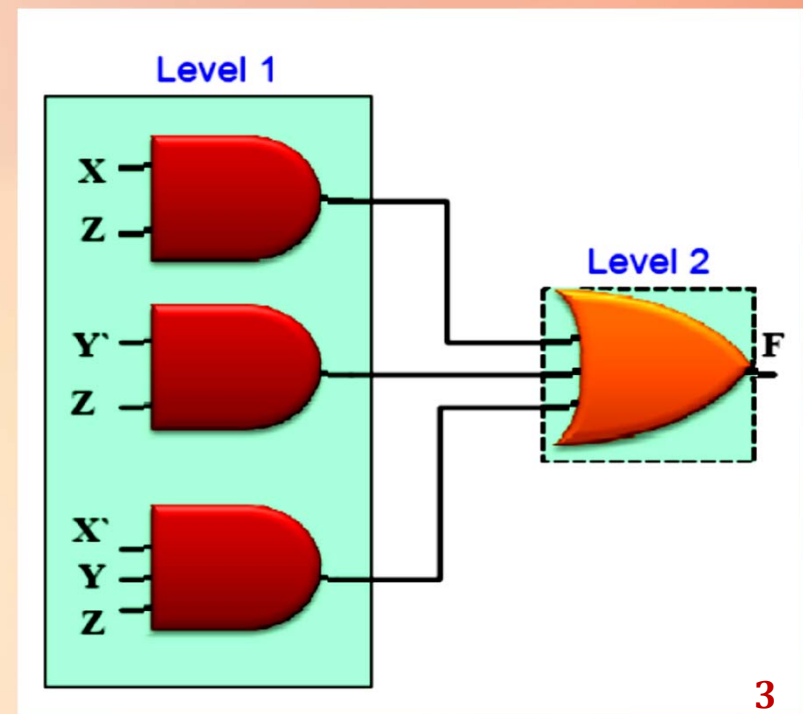


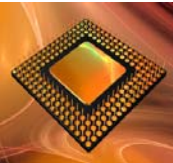
# Implementation of SOP



$$F(X,Y,Z) = XZ + Y'Z + X'YZ$$

- Any SOP expression can be implemented using 2- levels of gates
- The 1st level consists of AND gates, and the 2<sup>nd</sup> level consists of a single OR gate
- Also called 2-level Circuit



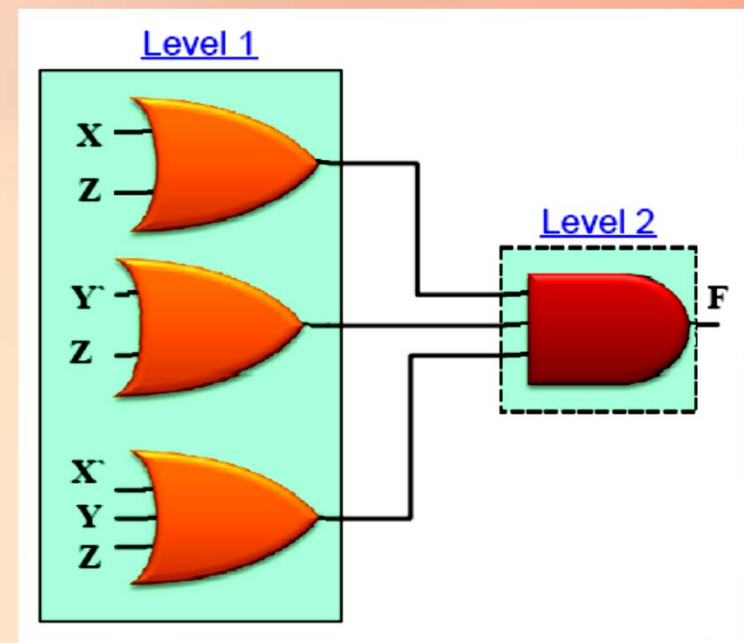


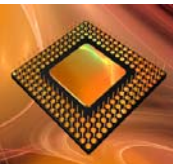
# Implementation of POS



$$F(X,Y,Z) = (X+Z)(Y'+Z)(X'+Y+Z)$$

- Any POS expression can be implemented using 2- levels of gates
- The 1st level consists of OR gates, and the 2<sup>nd</sup> level consists of a single AND gate
- Also called 2-level Circuit

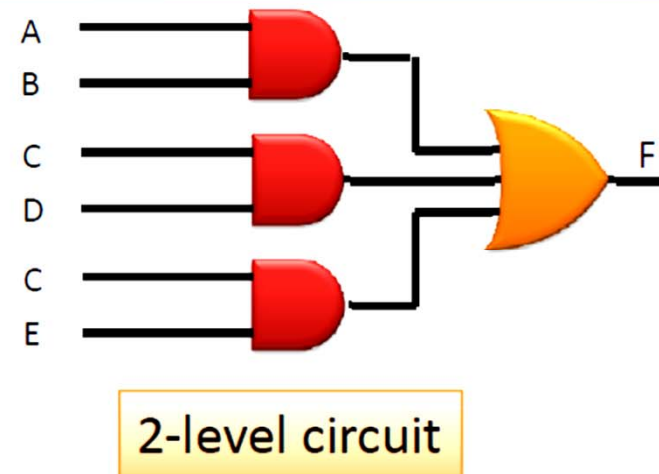
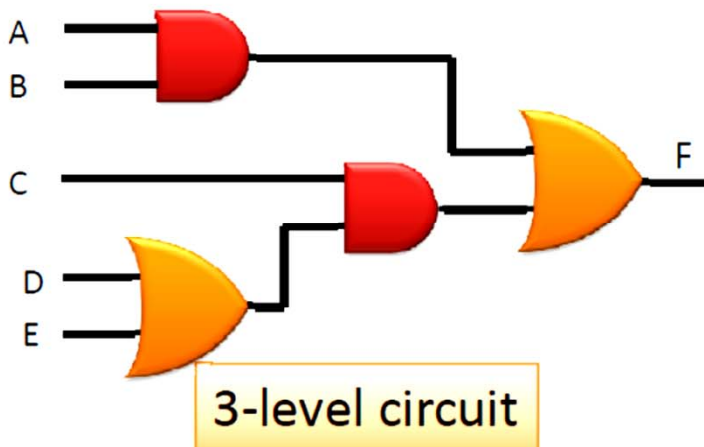


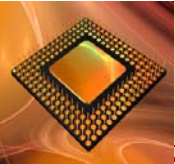


# Implementation of SOP



- Consider  $F = AB + C(D+E)$
- This expression is NOT in the sum-of-products form
- Use the identities/algebraic manipulation to convert to a standard form (sum of products), as in  $F = AB + CD + CE$
- Logic Diagrams:





# Canonical Forms



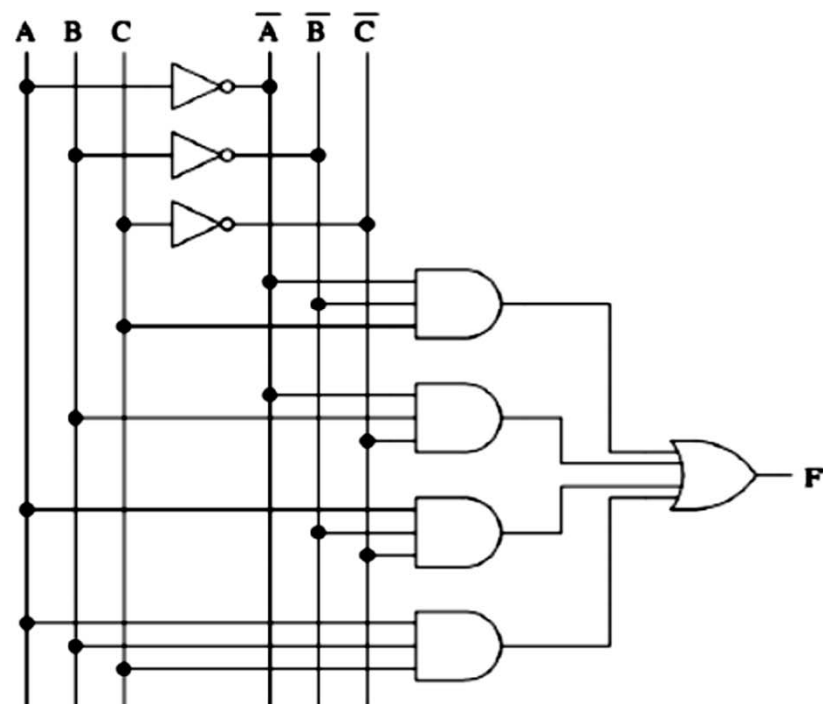
- It is useful to specify Boolean functions in a form that:
  - Allows comparison for equality.
  - Has a correspondence to the truth tables
- Canonical Forms in common usage:
  - Sum of Minterms (SOM)
  - Product of Maxterms (POM)

# Brute Force Method of Implementation

3-input even-parity function

• SOM implementation

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1



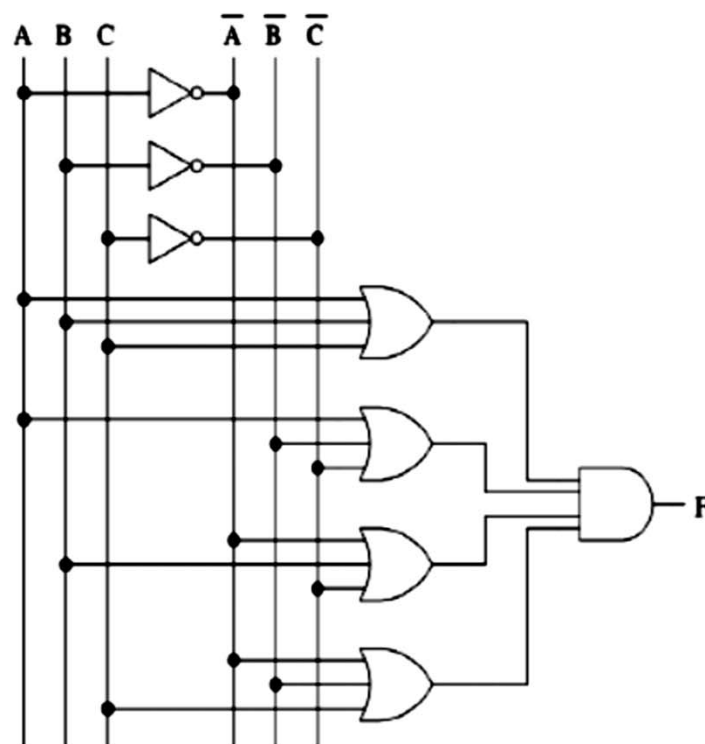


# Brute Force Method of Implementation

3-input even-parity function

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

• POM implementation





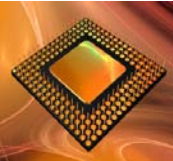
# Simplification: Theorem method



$$\begin{aligned} E &= \sum m(0,1,2,4,5) \\ &= m_0 + m_1 + m_2 + m_4 + m_5 \\ &= m_5 + m_1 + m_4 + m_0 + m_2 + m_0 \\ &= XY'Z + X'Y'Z + XY'Z' + X'Y'Z' + X'YZ' + X'Z'Y' \\ &= (XY' + X'Y')(Z + Z') + X'YZ' + X'Z'Y' \\ &= Y'(X + X')(Z + Z') + X'Z'(Y + Y') \\ &= Y' + X'Z' \end{aligned}$$

Simplified one: Require less  
Gates and faster  
2 Level

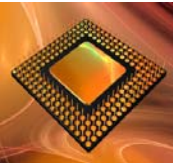
Both are in SOP  
format : 2 level



# Simplification of Boolean Functions



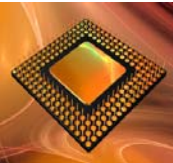
- An implementation of a Boolean Function requires the use of logic gates.
- A smaller number of gates, with each gate (other than Inverter) having less number of inputs, may reduce the cost of the implementation.
- There are 2 methods for simplification of Boolean functions.



# Simplification of Boolean Functions: Two Methods



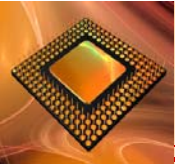
- **Algebraic method** by using Identities & Theorem
- **Graphical method** by using Karnaugh Map method
  - The K-map method is easy and straightforward.
  - A K-map for a function of  $n$  variables consists of  $2^n$  cells, and,
  - in every row and column, two adjacent cells should differ in the value of only one of the logic Variables  $n$  variables.



# Karnaugh Map Advantages



- Minimization can be done more systematically
- Much simpler to find minimum solutions
- Easier to see what is happening (graphical)
- Almost always used instead of boolean minimization.

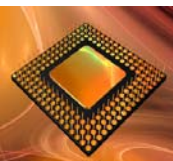


# Gray Codes



- Gray code is a binary value encoding in which adjacent values only differ by one bit

2-bit Gray Code
00
01
11
10



# Truth Table Adjacencies

$F = A'$	A	B	F	These are <i>adjacent in a gray code sense</i> - they differ by 1 bit
	0	0	1	
	0	1	1	We can apply $XY + XY' = X$ $A'B' + A'B = A'(B' + B) = A'(1) = A'$
	1	0	0	
	1	1	0	

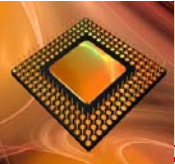
$F = B$	A	B	F	Same idea: $A'B + AB = B$
	0	0	0	
	0	1	1	
	1	0	0	
	1	1	1	

Key idea:

Gray code adjacency allows use of simplification theorems

Problem:

Physical adjacency in truth table does not indicate gray code adjacency

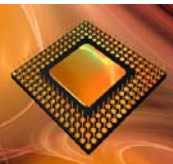


# Logical Equivalence



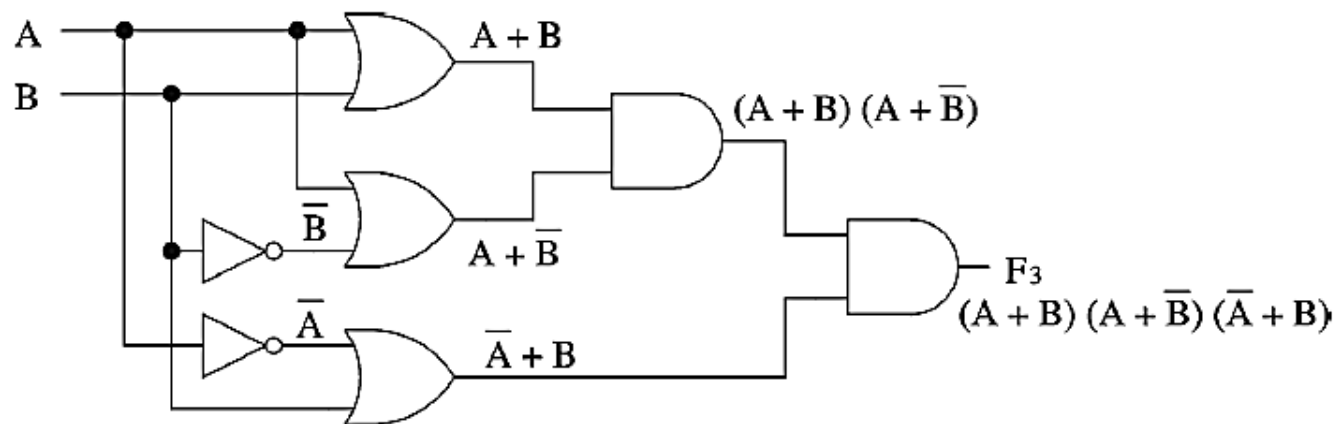
- Proving logical equivalence of two circuits
  - \* Derive the logical expression for the output of each circuit
  - \* Show that these two expressions are equivalent
- » Two ways:
  - You can use the truth table method
    - For every combination of inputs, if both expressions yield the same output, they are equivalent Good for logical expressions with small number of variables
  - You can also use algebraic manipulation
    - Need Boolean identities

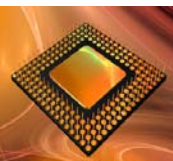




# Logical Equivalence

- Derivation of logical expression from a circuit
  - \* Trace from the input to output
    - » Write down intermediate logical expressions along the path

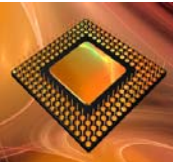




## Logical Equivalence (cont'd)

- Proving logical equivalence: Truth table method

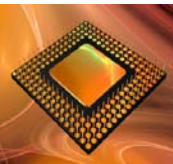
A	B	F1 = A B	F3 = (A + B) ( $\bar{A}$ + B) (A + $\bar{B}$ )
0	0	0	0
0	1	0	0
1	0	0	0
1	1	1	1



# Karnaugh Map Method



- The truth table values are placed in the K map.
- Adjacent K map square differ in only one variable both horizontally and vertically.
- The pattern from top to bottom and left to right must be in the form
- A SOP expression can be obtained by ORing all squares that contain a 1.  
 $A'B', A'B, AB, AB'$   
00, 01, 11, 10



# Filling of Karnaugh Map



Why not:  $A'B', A'B, AB', AB$

00, 01, 10, 11

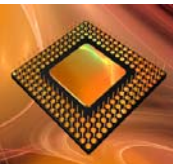
Only two adjacent can be grouped

Group Reduce a variable:  $AB' + AB = A(B' + B) = A$

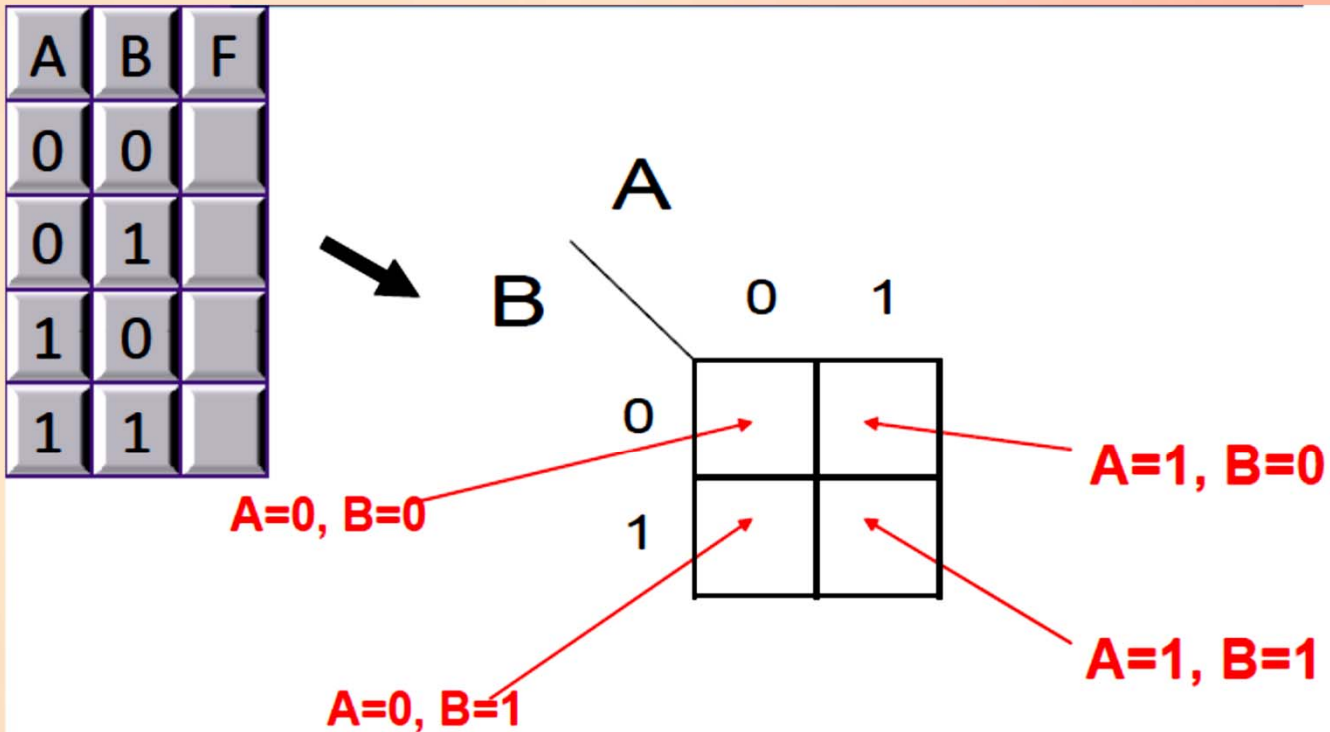
$A'B', A'B, AB, AB'$

00, 01, 11, 01

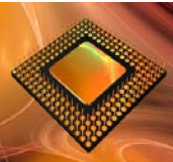
All 4 Adjacent can be grouped



## 2-Variable Karnaugh Map



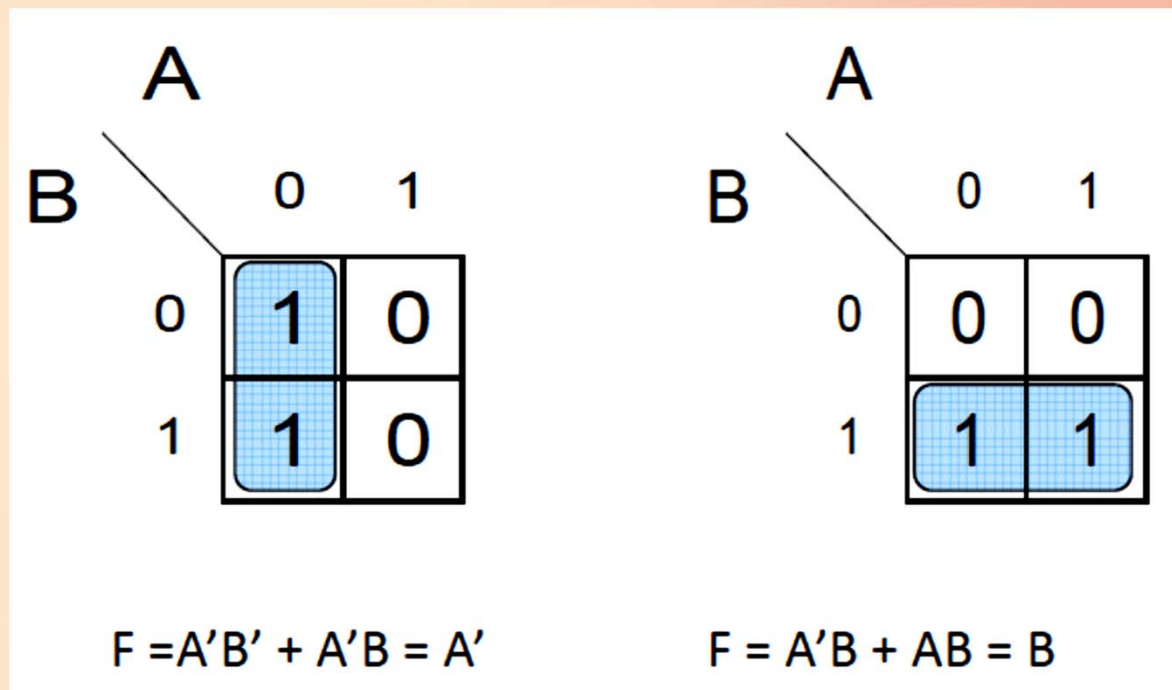
**A different way to draw a truth table: by folding it**

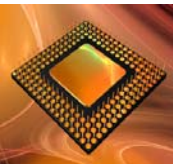


# Karnaugh Map

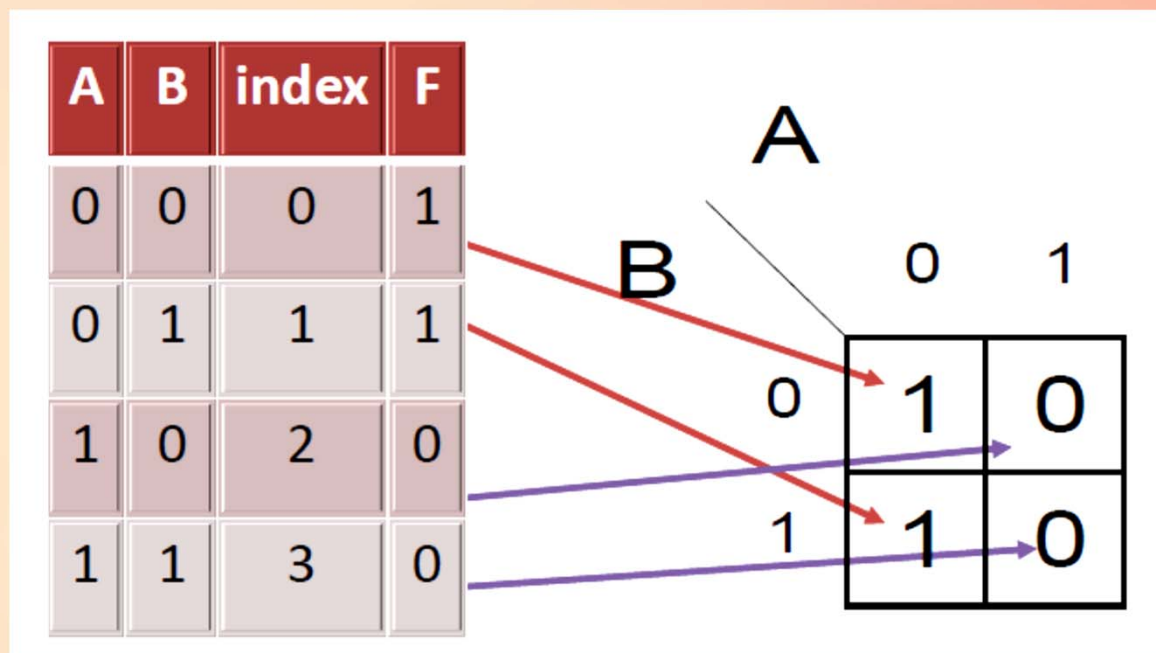


- In a K-map, physical adjacency **does** imply gray code adjacency

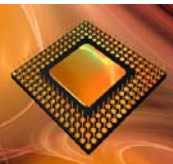




# 2-Variable Karnaugh Map



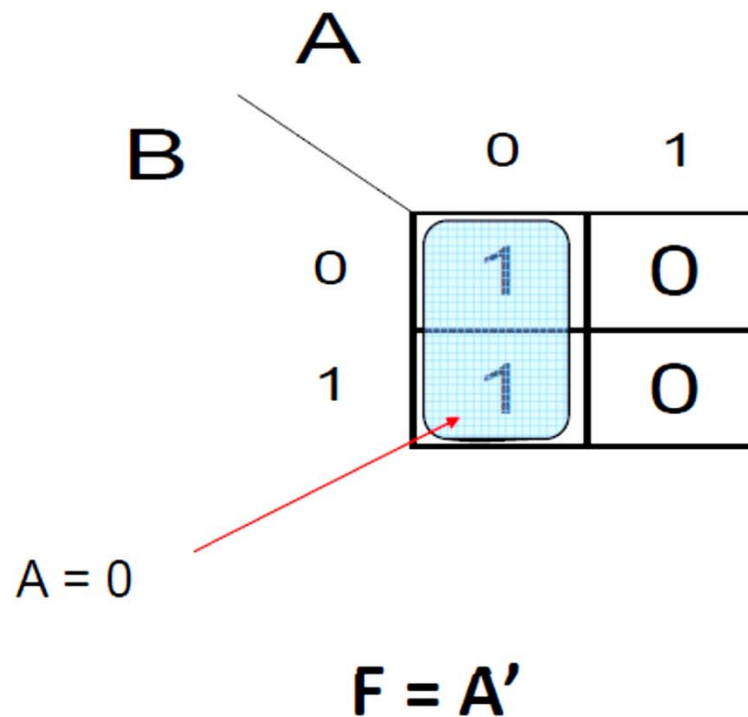


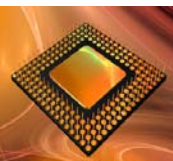


## 2-Variable K Map: Grouping



A	B	index	F
0	0	0	1
0	1	1	1
1	0	2	0
1	1	3	0

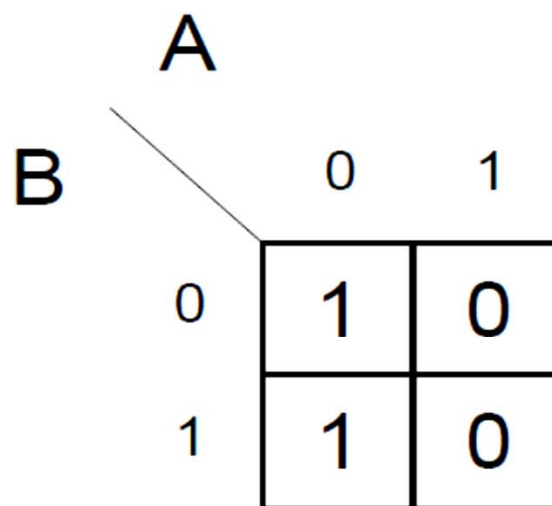




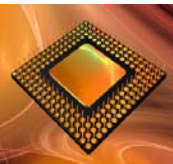
## 2-Variable Karnaugh Map



A	B	index	F
0	0	0	1
0	1	1	1
1	0	2	0
1	1	3	0



$$F = A'B' + A'B = A'$$

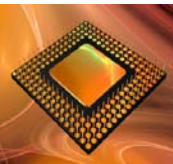


## Another Example

A	B	index	F
0	0	0	0
0	1	1	1
1	0	2	1
1	1	3	1

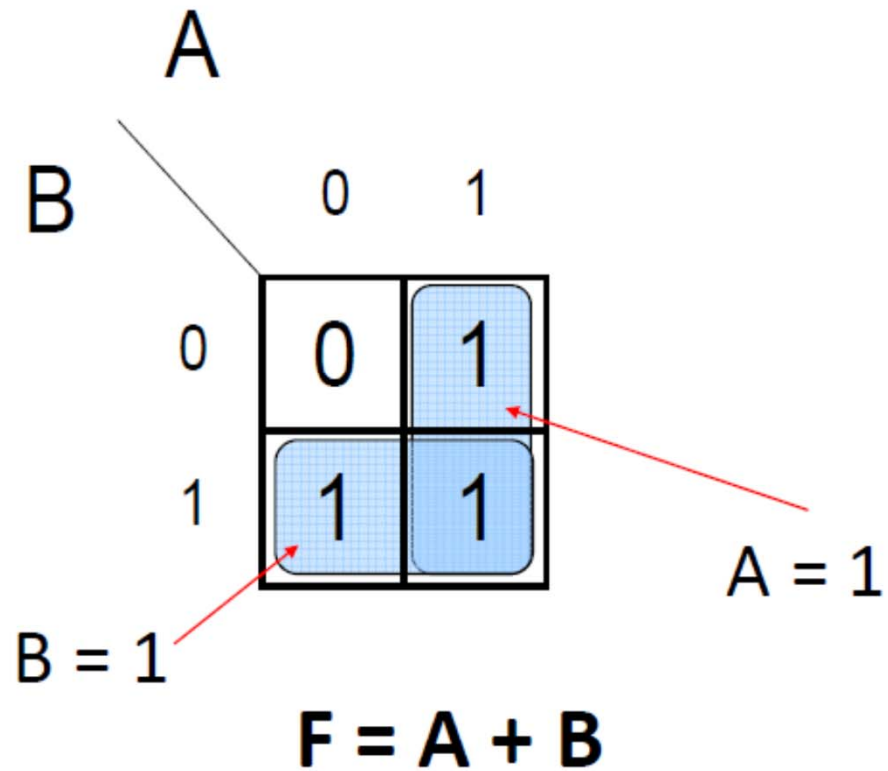
		A	
		0	1
B	0	0	1
	1	1	1

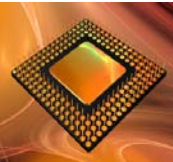
$$\begin{aligned} F &= A'B + AB' + AB \\ &= (A'B + AB) + (AB' + AB) \\ &= A + B \end{aligned}$$



## Another Example

A	B	index	F
0	0	0	0
0	1	1	1
1	0	2	1
1	1	3	1

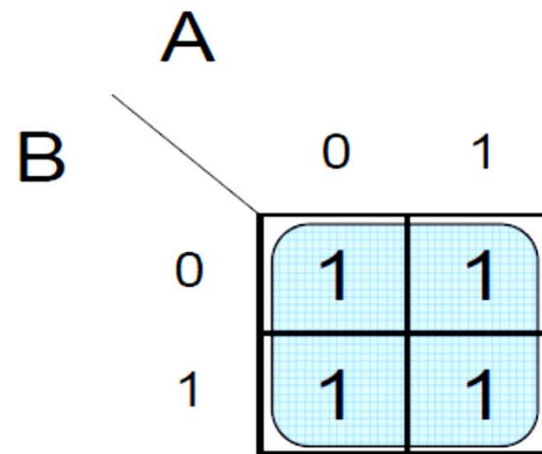




# Another Example

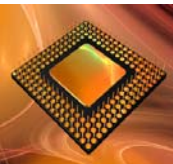


A	B	index	F
0	0	0	1
0	1	1	1
1	0	2	1
1	1	3	1



$$F = 1$$

Groups of more than two 1's can be combined

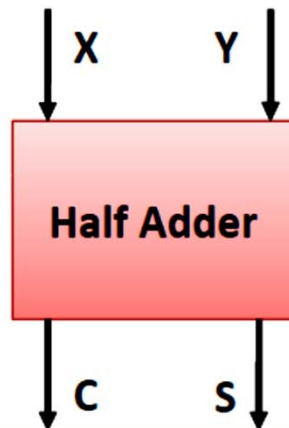


# HALF ADDER: One bit adder

X	Y	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

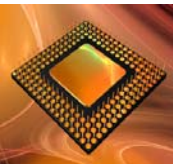
		X	
	Y	0	1
0		0	1
1		1	0

		X	
	Y	0	1
0		0	0
1		0	1



$$S = A'B + AB'$$
$$= A \text{ XOR } B$$

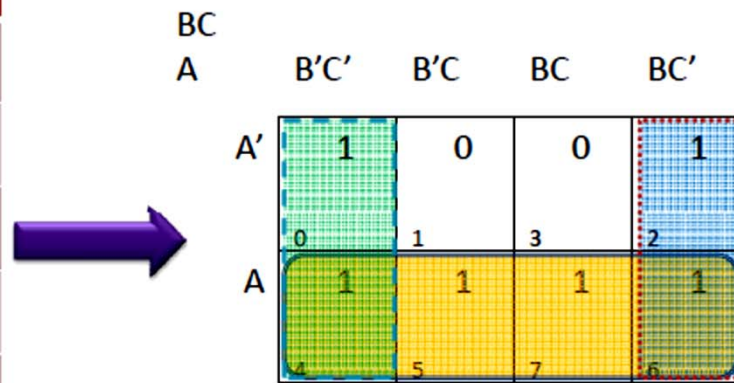
$$C = AB$$



# K-Map of three variable

A	B	C	index	F
0	0	0	0	1
0	0	1	1	0
0	1	0	2	1
0	1	1	3	0
1	0	0	4	1
1	0	1	5	1
1	1	0	6	1
1	1	1	7	1

$$F = \sum m(0, 2, 4, 5, 6, 7)$$



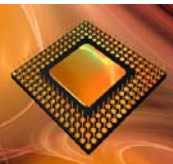
$$F = A + B'C' + BC'$$

Group of 4  
 $m(4, 5, 7, 6)$

Group of 2  
 $m(2, 6)$

Group of 2  
 $m(0, 4)$





## 3-Variable Karnaugh Map Showing Minterm Locations

Note the order of the B C variables:

0 0

0 1

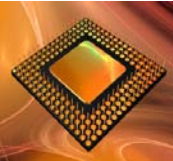
1 1

1 0

		A	
		0	1
BC	00	m0	m4
	01	m1	m5
	11	m3	m7
	10	m2	m6

ABC = 101

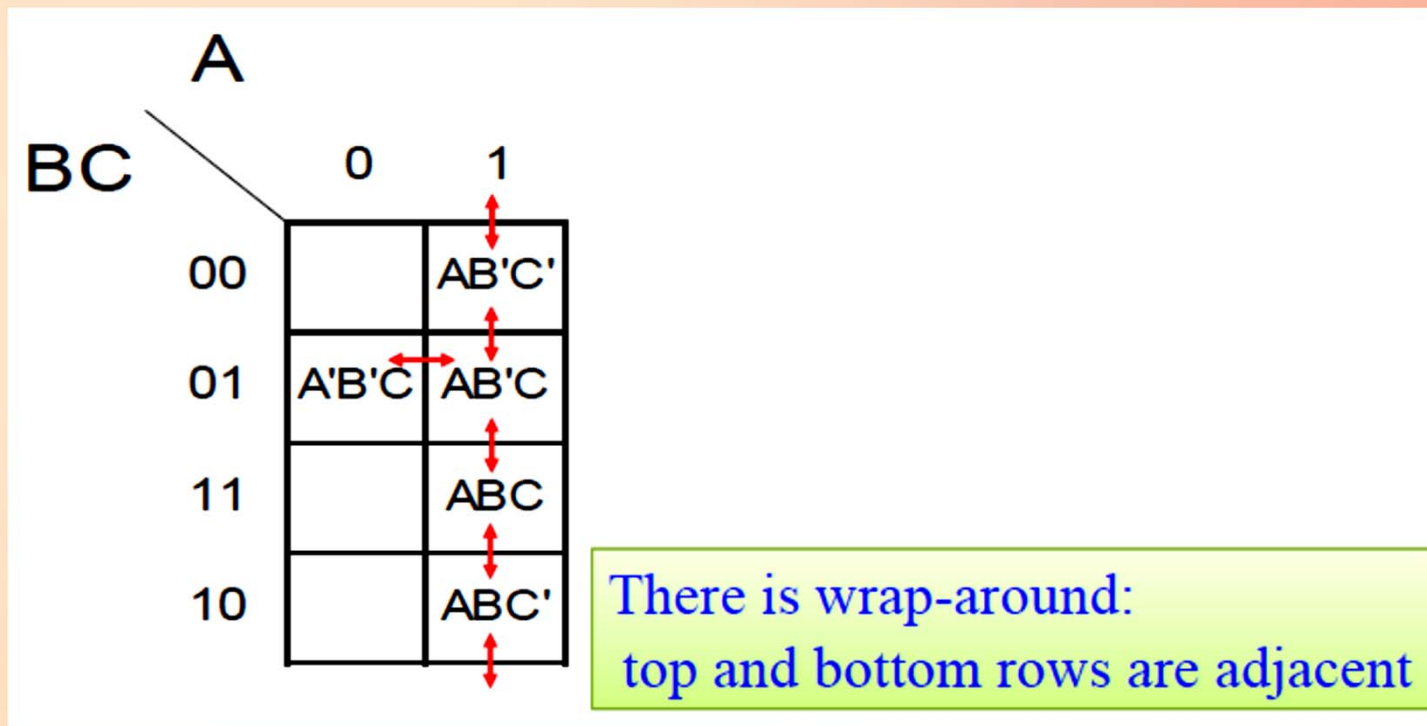
ABC = 010

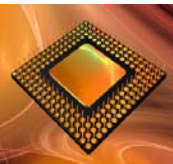


# Adjacencies



Adjacent squares differ by exactly one variable





# Truth Table to Karnaugh Map

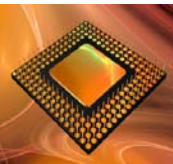


A	B	C	F		
0	0	0	0		
0	0	1	0		
0	1	0	1		
0	1	1	1		
1	0	0	0		
1	0	1	1		
1	1	0	0		
1	1	1	1		

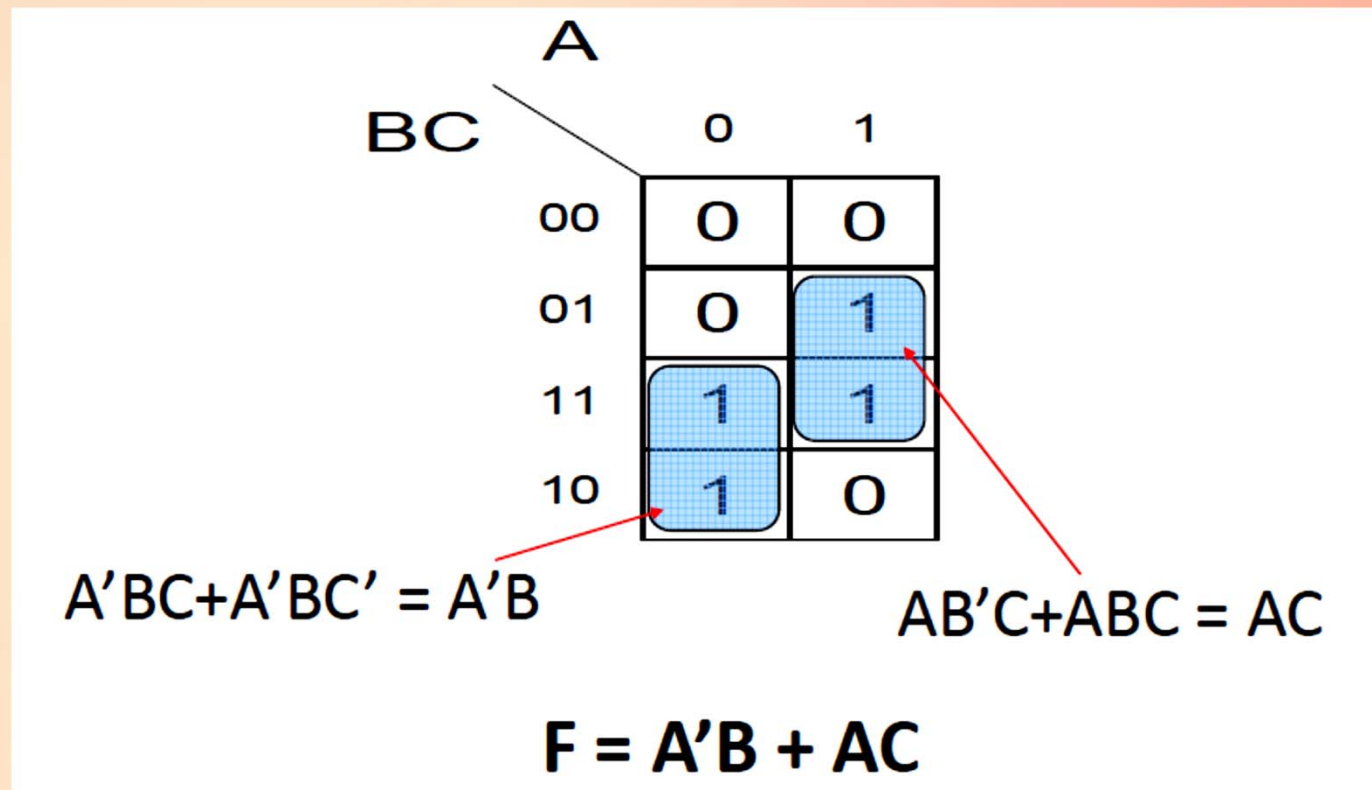
BC

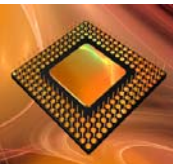
→

		A	
		0	1
BC	00	0	0
	01	0	1
	11	1	1
	10	1	0



# Minimization Example





# Minterm Expansion to K-Map

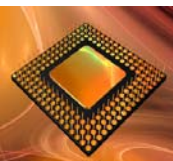


$$F = \sum m(1, 3, 4, 6)$$

BC	A	
	0	1
00	m0	m4
01	m1	m5
11	m3	m7
10	m2	m6

BC	A	
	0	1
00	0	1
01	1	0
11	1	0
10	0	1

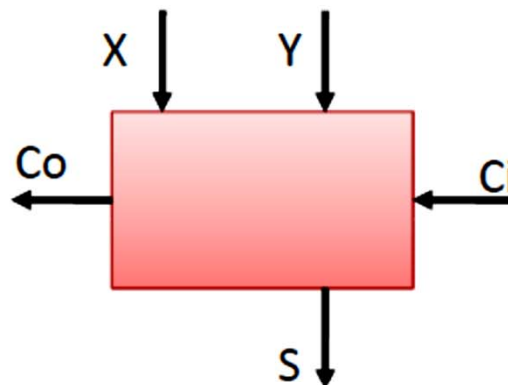
Minterms are the 1's, everything else is 0



# Full Adder Example: Minterms

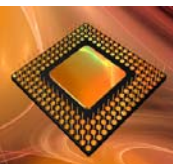


Ci	X	Y	index	S	Co
0	0	0	0	0	0
0	0	1	1	1	0
0	1	0	2	1	0
0	1	1	3	0	1
1	0	0	4	1	0
1	0	1	5	0	1
1	1	0	6	0	1
1	1	1	7	1	1



$$S = \sum m(1, 2, 4, 7)$$

$$Co = \sum m(3, 5, 6, 7)$$



# Full Adder Output



$$S = \sum m(1, 2, 4, 7)$$

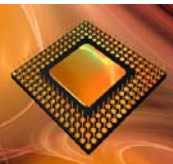
XY \ Ci	0	1
	0	1
00	0	1
01	1	0
11	0	1
10	1	0

$$Co = \sum m(3, 5, 6, 7)$$

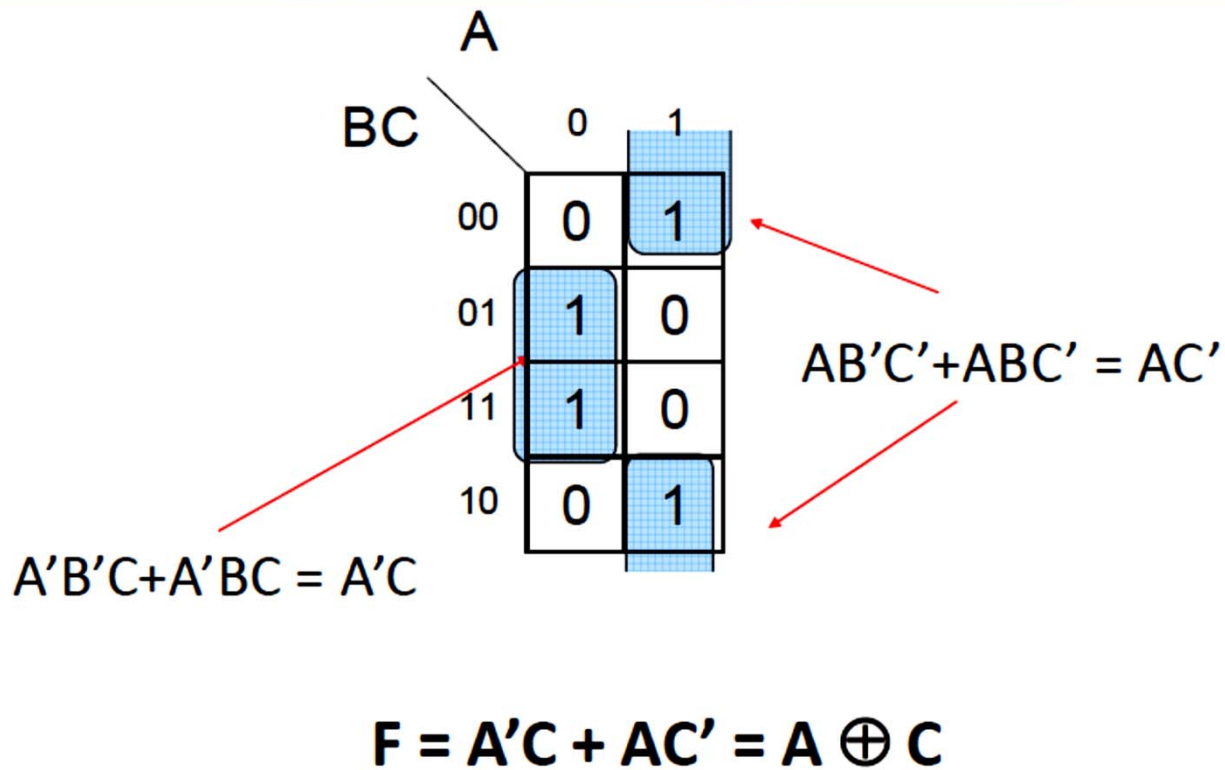
XY \ Ci	0	1
	0	1
00	0	0
01	0	1
11	1	1
10	0	1

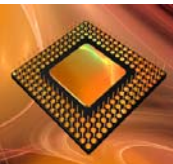
$$S = Ci'X'Y + Ci'XY' + CiX'Y' + CiXY \quad Co = XY + CiX + CiY$$





## Another Example





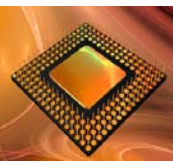
# Maxterm Expansion to KMap

$$F = \prod M(0, 2, 5, 7)$$

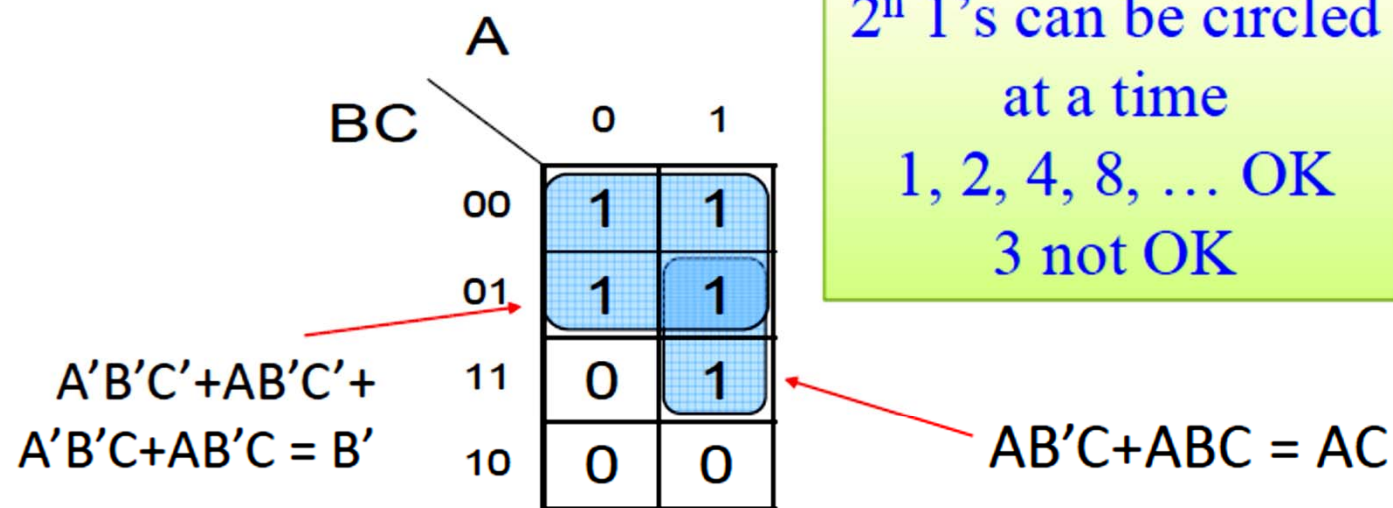
BC \ A		
	0	1
00	M0	M4
01	M1	M5
11	M3	M7
10	M2	M6

BC \ A		
	0	1
00	0	1
01	1	0
11	1	0
10	0	1

Maxterms are the 0's, everything else is 1

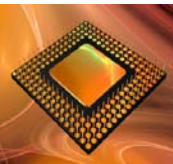


## Another Example

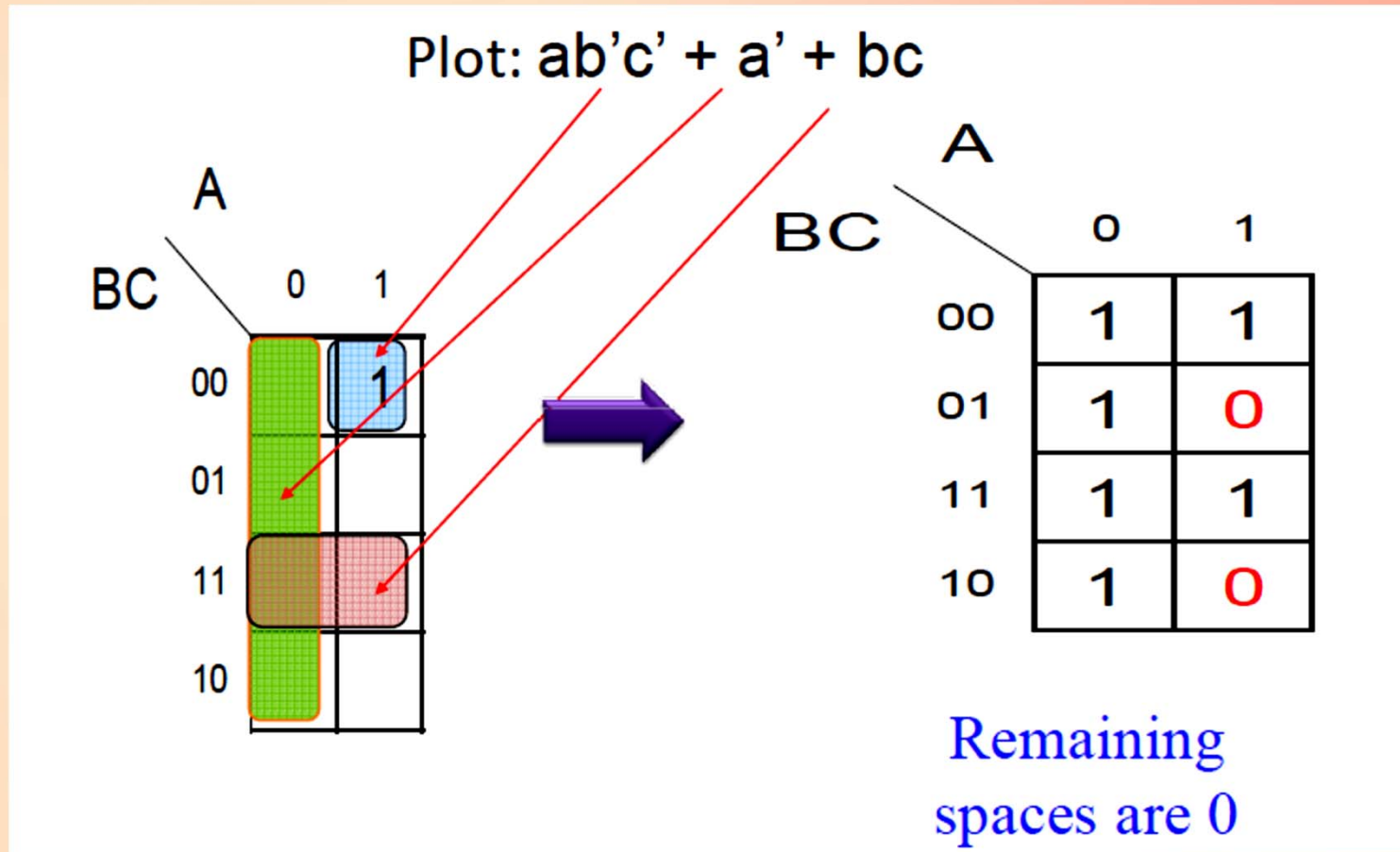


$$F = B' + AC$$

The larger the group of 1's  
the simpler the resulting product term



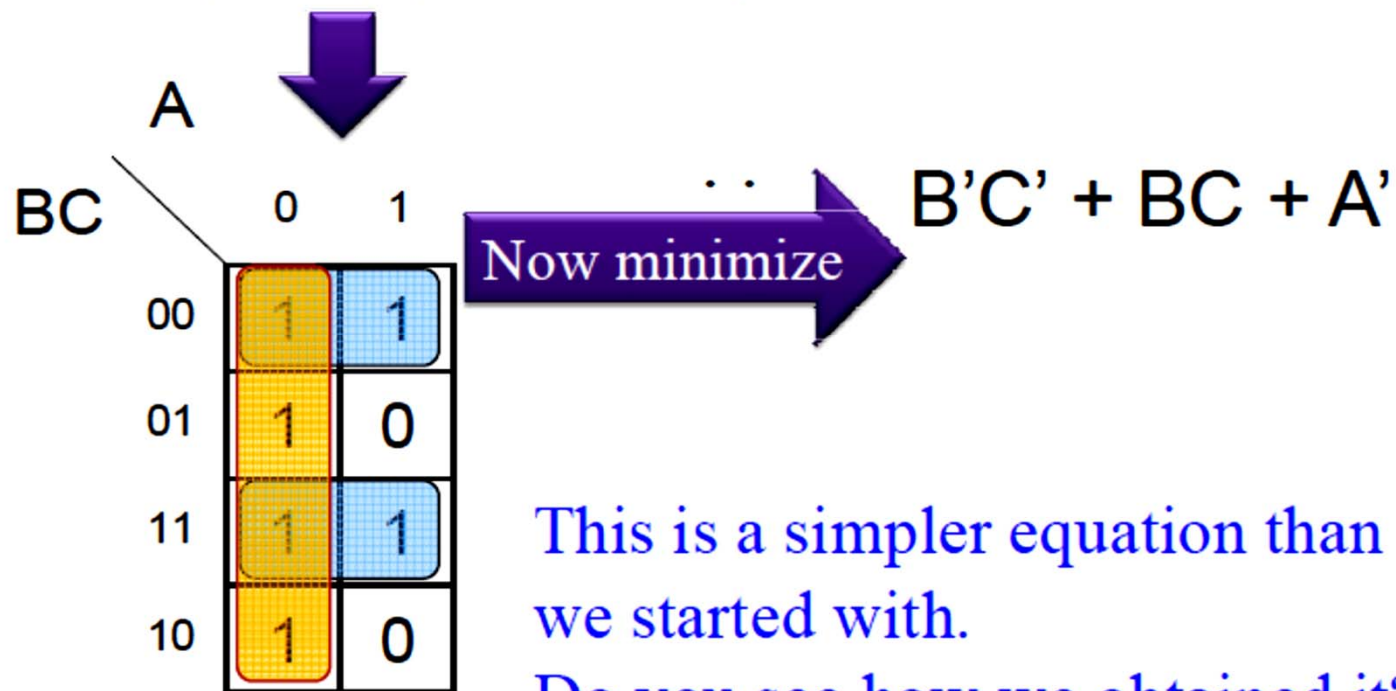
# Boolean Algebra to Karnaugh Map



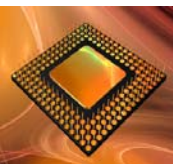
# Boolean Algebra to Karnaugh Map



Plot:  $ab'c' + bc + a'$



This is a simpler equation than we started with.  
Do you see how we obtained it?



# Mapping Sum of Product Terms



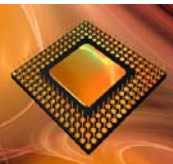
The 3-variable map has 12 possible groups of 2 spaces  
These become terms with 2 literals

A		
BC	0	1
00	1	1
01	1	1
11	1	1
10	1	1

		A	
		0	1
BC	00	1	1
	01	1	1
	11	1	1
	10	1	1

A		
BC	0	1
00	1	1
01	1	1
11	1	1
10	1	1

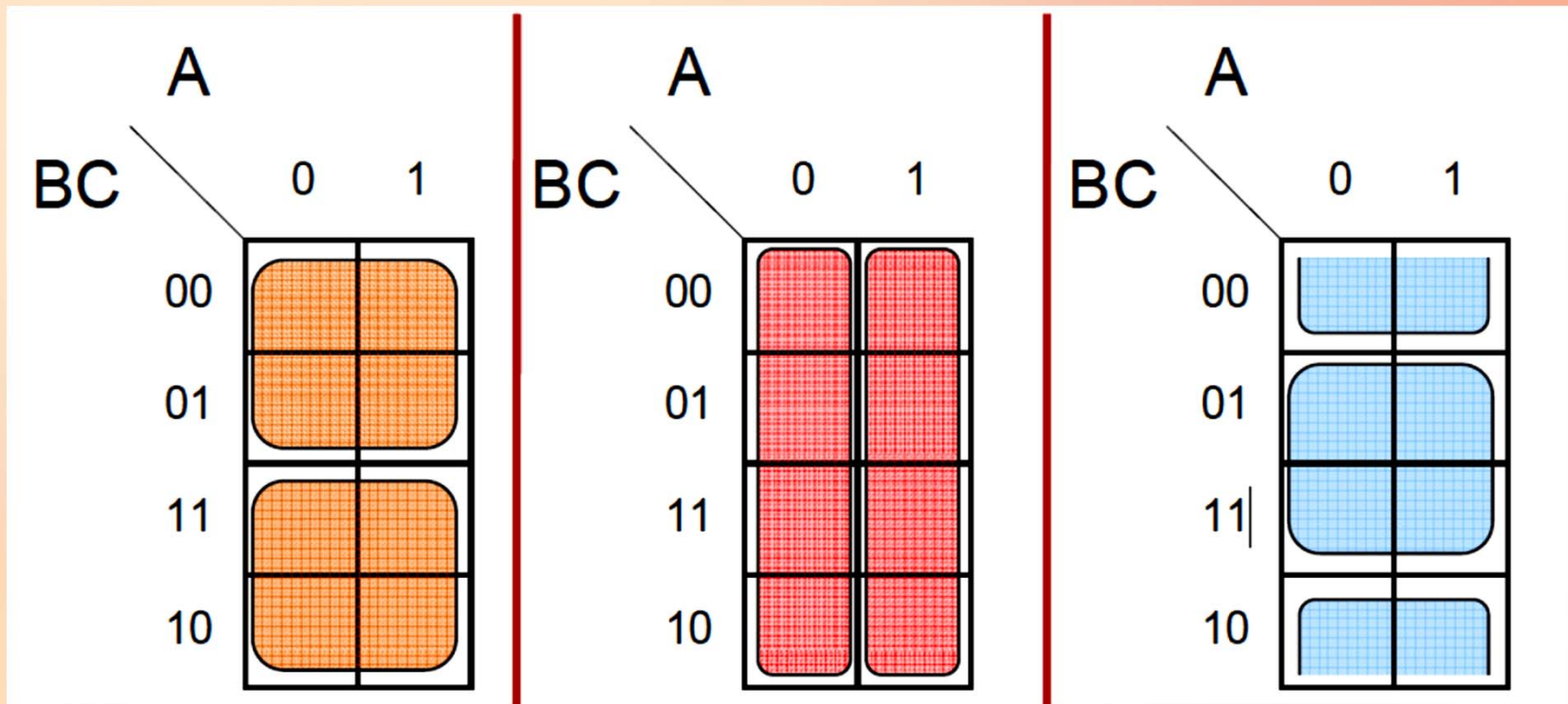




# Mapping Sum of Product Terms



The 3-variable map has 6 possible groups of 4 spaces  
These become terms with 1 literal





# 4-Variable Karnaugh Map

CD		00	01	11	10
AB	00	m0	m1	m3	m2
	01	m4	m5	m7	m6
	11	m12	m13	m15	m14
	10	m8	m9	m11	m10

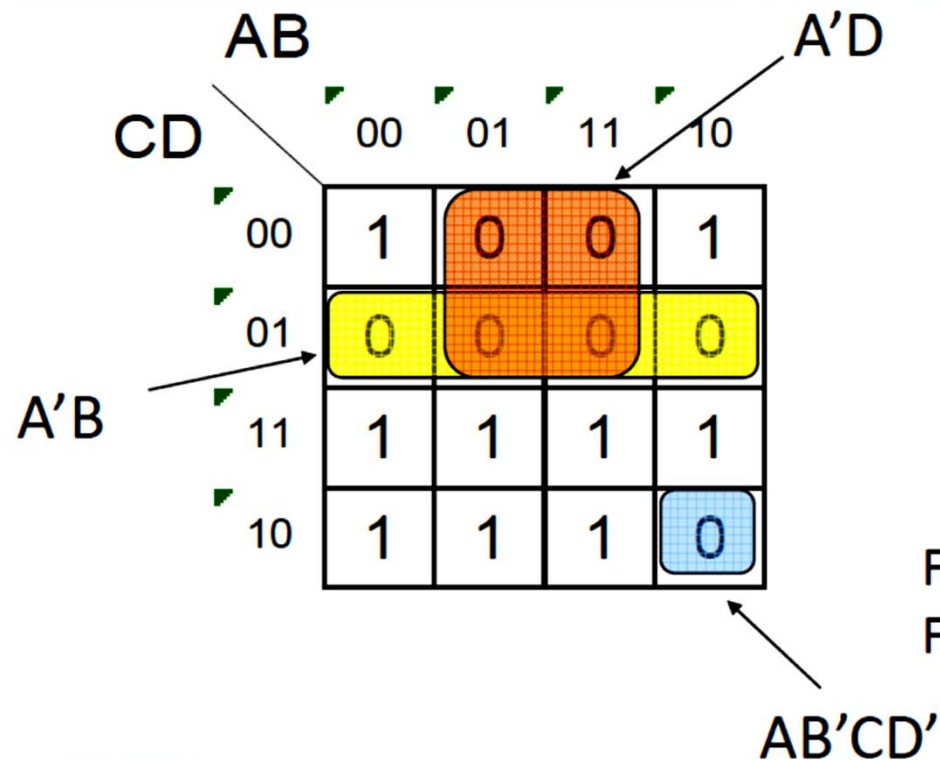
CD		00	01	11	10
AB	00	0	0	0	1
	01	1	1	1	1
	11	1	1	1	1
	10	0	1	0	0

$A'CD'$  (points to the red box containing m2 and m6)  
 $AC'D$  (points to the blue box containing m9)  
 $B$  (points to the yellow box containing m4, m5, m7, m13)

$$F = AC'D + A'CD' + B$$

Note the row and column orderings. Required for adjacency

# Find a POS Solution



$$F' = A'D + A'B + AB'CD'$$

$$F = (A+D)(A+B')(A'+B+C'+D)$$

Find solutions to groups of 0's to find  $F'$  Invert to get  $F$  then use DeMorgan's



**Thank You**