Taliban Fighters for A3

A simple set of fighters that represent closely what is in real life, using ported from A2 models and textures (Takistan civilians)

Classnames:

- TBan_Fighter1 (Taliban Leader)
- TBan_Fighter1NH (Taliban Leader (No Hat))
- TBan_Fighter2 (Taliban Fighter 1)
- TBan_Fighter2NH (Taliban Fighter 1 (No Hat))
- TBan_Fighter3 (Taliban Fighter 2)
- TBan_Fighter3NH (Taliban Fighter 2 (No Hat))
- TBan Fighter4 (Taliban Fighter 3)
- TBan_Fighter5 (Taliban Fighter 4)
- TBan_Fighter6 (Taliban Fighter 5)
- TBan_Fighter6NH (Taliban Fighter 5 (No Hat))

Afghan Civilians

- Afghan_civilian1 (Afghan Village Leader)
- Afghan_civilian1NH (Afghan Village Leader (No Hat))
- Afghan_civilian2 (Afghan Civilian 1)
- Afghan_civilian2NH (Afghan Civilian 1 (No Hat))
- Afghan_civilian3 (Afghan Civilian 2)
- Afghan_civilian3NH (Afghan Civilian 2 (No Hat))
- Afghan_civilian4 (Afghan Civilian 3)
- Afghan_civilian5 (Afghan Civilian 4)
- Afghan_civilian6 (Afghan Civilian 5)
- Afghan_civilian6NH (Afghan Civilian 5 (No Hat))

Items:

- U_Afghan01 (Afghan Clothes 1)
- U_Afghan01NH (Afghan Clothes 1 (No Hat))
- U_Afghan02 (Afghan Clothes 2)
- U_Afghan02NH (Afghan Clothes 2 (No Hat))
- U_Afghan03 (Afghan Clothes 3)
- U_Afghan03NH (Afghan Clothes 3 (No Hat))
- U Afghan 04 (Afghan Clothes 4)
- U_Afghan05 (Afghan Clothes 5)
- U_Afghan06 (Afghan Clothes 6)
- U_Afghan06NH (Afghan Clothes 6 (No Hat))

NOTE: ALL do not have any weapons whatsoever, i.e. they have a couple grenades and default A3 LBV Harness (Grey) as equipment. Given the amount of various weapon addons this gives mission makers some flexibility in using various weapons.

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Eric Johnson, 2014