Minimum Hardware and Software requirements for the book

Chapter number	Software required (With version)	Hardware specifications	OS required
1	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
2	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
3	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
4	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
5	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
6	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
7	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
8	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
9	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
10	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
11	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
12	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
13	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher

14	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
15	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
16	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher
17	Microsoft Visual Studio 2015	512MB of RAM or higher, ability to run OpenGL 1.1	Microsoft Windows, Windows 7 or higher