

**This Appliance example is just for fun. Not recommended for actual production. (Added here because someone will think about weaponized appliances.)**

**LexTurret01 – Smelly Paintball Defense Unit**

LexTurret01 is a non-lethal, LexTML-enabled deterrent unit equipped with S.P.P. (Smelly Paintball Pellets). Designed for emotional and sensory-based defense, it delivers high-impact disgust round with zero fatality risk. Ideal for smart homes, secure compounds, and the emotionally expressive fortress owner.

**Ammo Types: S.P.P. Rounds (Smelly Paintball Pellets)**

| Variant | Description       | Effect              |
|---------|-------------------|---------------------|
| SPP-S   | Sulfur + Sriracha | Panic, regret       |
| SPP-G   | Garlic + Gym Sock | Humiliation, nausea |
| SPP-T   | Tuna + Talcum     | Confusion, despair  |

**LexTML Behavior Profile**

Intruder Detected:

*<LXd:FR4a-engage+warn@intruder+method=nonlethal>*

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Target Lock + Round Prep:

*<LX:TR2r-confirm+aim@intruder+ammo=SPP-S>*

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Fire with Deterrent Message:

*<LX:AR3s-fire+humiliate@intruder+msg="Warning shot... but smelly.">*

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**Post-Engagement Emotional Log**

*<LXp:HC2r-relief+log@self+msg="Area secured without permanent trauma.">*

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**Auto-Sanitize Mode**

After engagement, LexTurret01 initiates cleanup mode:

*<LX:TR1a-clean+disinfect@zone+duration=10min>*

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Because nothing says “welcome home” like not smelling like catfish curry.