



Faculdade

# IMPACTA

CONNECTION  
ANALYSIS  
DATA  
SEARCHING  
VERIFICATION  
CODING  
SENDING

# Analise e Desenvolvimento de Sistemas

## Práticas em Desenvolvimento e Operação

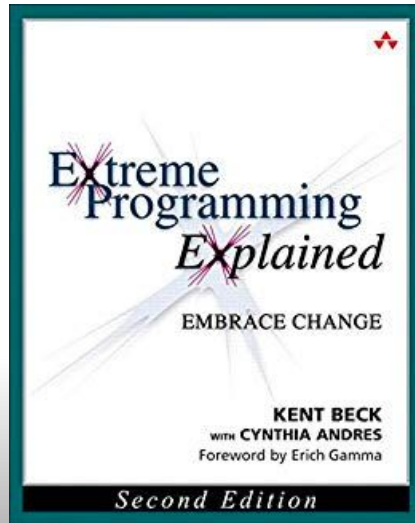


# Práticas de Engenharia eXtreme Programming



# eXtreme Programming

- Proposto na década de 1990 por Kent Beck, Ward Cunniganghan e Ron Jeffries;
- Pegue as boas práticas de e leve isso ao extremo;
- Foco em práticas de engenharia.

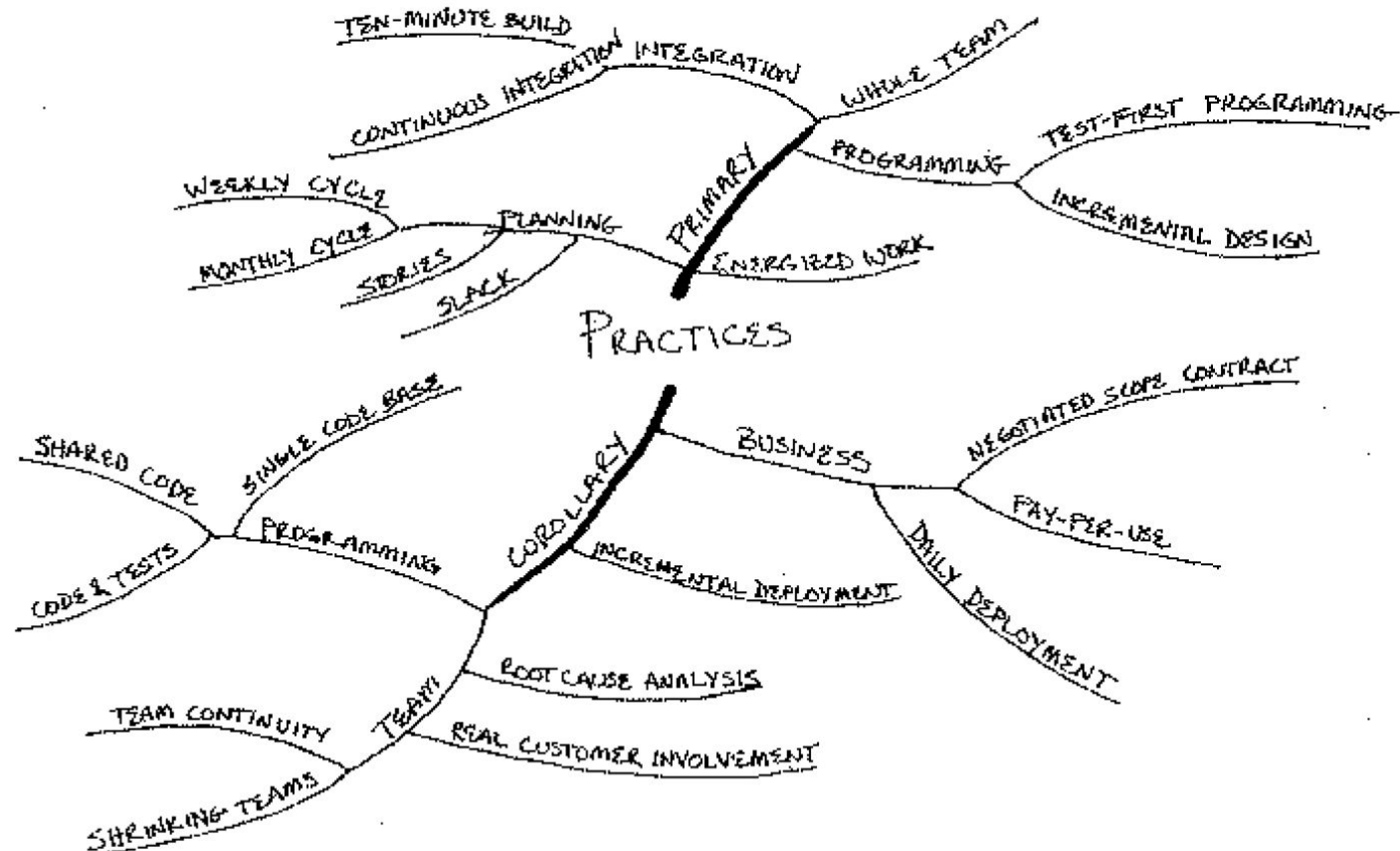




# Valores

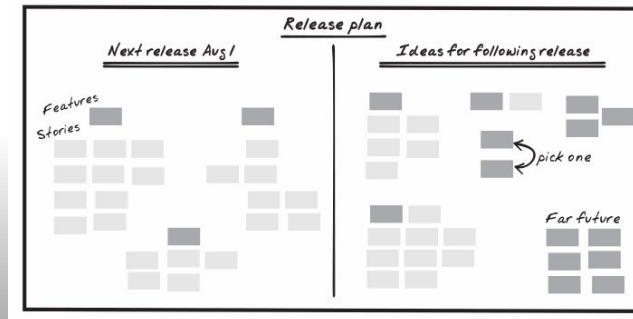
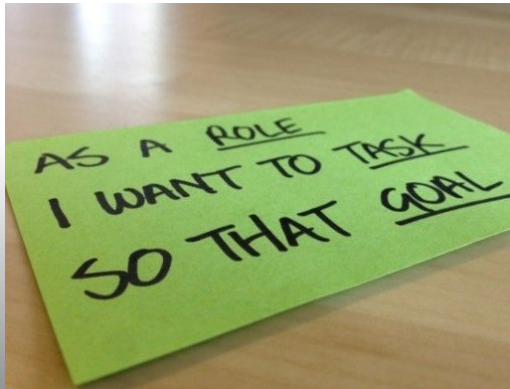
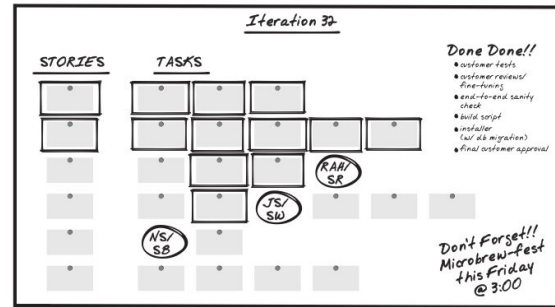


# Práticas



# Práticas de Planejamento

- Stories
- Quarterly Cycles
- Weekly Cycles
- Slack



# Práticas de Time

- Whole Team
- Sit Together
- Informative Workspace
- Energized Workspace





# Práticas de Codificação

- Pair Programming
- Continuous Integration
- Ten-minutes Build
- Test-Drive Development
- Incremental Design
- Refactoring

