Models for Perceptual Difficulty Paper

Exp.2

Mixed effects logistic regression predicting redundant adjective use from fixed effects of redundant property, with random by-subject and by-item intercepts

going from high difficulty-material redundant(0) to low difficulty-color redundant(1) & no redundancy(0) to redundancy(1) \rightarrow should be positive

```
##
## high_difficulty low_difficulty
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, :
## Model failed to converge with max|grad| = 0.0553896 (tol = 0.002, component 1)
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, : Model is nearly unide:
   - Rescale variables?
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
   Family: binomial (logit)
## Formula: redundant ~ trialType + (1 | gameid) + (1 | clickedobject)
##
     Data: targets
##
##
       AIC
                BIC
                       logLik deviance df.resid
                       -253.6
                                 507.2
      515.2
               533.3
##
                                            688
##
## Scaled residuals:
      Min
               1Q Median
                                3Q
                                       Max
  -2.8722 -0.3427 -0.1206 0.0188 5.1311
##
## Random effects:
  Groups
                 Name
                              Variance Std.Dev.
   gameid
                  (Intercept) 2.547
                                       1.596
  clickedobject (Intercept) 2.731
                                       1.653
## Number of obs: 692, groups: gameid, 51; clickedobject, 9
##
## Fixed effects:
##
                            Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                                                  -2055
                           -2.798401
                                       0.001362
                                                          <2e-16 ***
## trialTypelow_difficulty 1.775660
                                       0.001319
                                                   1346
                                                          <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
               (Intr)
## trlTyplw_df 0.000
## convergence code: 0
```

```
## Model failed to converge with max|grad| = 0.0553896 (tol = 0.002, component 1)
## Model is nearly unidentifiable: very large eigenvalue
## - Rescale variables?
```

Exp.2 & Exp.3

Mixed effects linear regression predicting logRT to redundant adjective from fixed effects of redundant property -> to replicate the effect from Exp1

going from high difficulty (0) to low difficulty = material to color adjectives \rightarrow logRT decreases = should be negative

```
## boundary (singular) fit: see ?isSingular
## Linear mixed model fit by maximum likelihood . t-tests use Satterthwaite's
##
     method [lmerModLmerTest]
## Formula: logRT ~ trialType + (1 | gameid)
##
      Data: tomodel
##
##
        AIC
                 BIC
                       logLik deviance df.resid
##
   -2235.8 -2217.7
                       1121.9 -2243.8
##
## Scaled residuals:
##
       Min
                1Q Median
                                30
                                       Max
  -1.5579 -0.8234 -0.1270 0.4720
                                    2.2162
##
## Random effects:
## Groups
            Name
                         Variance Std.Dev.
             (Intercept) 0.000000 0.00000
## gameid
## Residual
                         0.002287 0.04783
## Number of obs: 692, groups: gameid, 51
##
## Fixed effects:
                             Estimate Std. Error
                                                          df t value Pr(>|t|)
##
                                        0.002531 692.000000 3166.93
## (Intercept)
                             8.016115
                                                                       <2e-16 ***
## trialTypelow_difficulty -0.259528
                                        0.003638 692.000000 -71.34
                                                                       <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
               (Intr)
## trlTyplw_df -0.696
## convergence code: 0
## boundary (singular) fit: see ?isSingular
Mixed effects logistic regression predicting redundant adjective use from redundant property
(color or material), RT to redundant adjective in context and their interaction
bigger RT = more perceptually difficulty = less redundant adjective use
## Warning: Some predictor variables are on very different scales: consider
## rescaling
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, :
## Model failed to converge with max|grad| = 0.0544447 (tol = 0.002, component 1)
```

```
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, : Model is nearly unide:
## - Rescale variables?
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
## Family: binomial (logit)
## Formula: redundant ~ trialType * MeanRT + (1 | gameid) + (1 | clickedobject)
##
     Data: tomodel
##
                BIC
##
       ATC:
                     logLik deviance df.resid
##
      518.2
               545.4
                      -253.1
                                 506.2
##
## Scaled residuals:
##
      Min
                1Q Median
                                3Q
## -2.9694 -0.3492 -0.1253 0.0142 5.7159
##
## Random effects:
## Groups
                 Name
                              Variance Std.Dev.
## gameid
                  (Intercept) 2.613
## clickedobject (Intercept) 3.219
                                       1.794
## Number of obs: 692, groups: gameid, 51; clickedobject, 9
##
## Fixed effects:
##
                                    Estimate Std. Error z value Pr(>|z|)
                                   0.8692468 0.0013006 668.363 < 2e-16 ***
## (Intercept)
## trialTypelow_difficulty
                                   3.3312362 0.0013010 2560.429 < 2e-16 ***
## MeanRT
                                  -0.0011423 0.0002337
                                                          -4.888 1.02e-06 ***
## trialTypelow_difficulty:MeanRT -0.0011401 0.0002130
                                                          -5.352 8.68e-08 ***
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
##
               (Intr) trlTy_ MeanRT
## trlTyplw_df 0.000
               -0.002 0.000
## MeanRT
## trlTyp_:MRT -0.001 -0.003 -0.095
## fit warnings:
## Some predictor variables are on very different scales: consider rescaling
## convergence code: 0
## Model failed to converge with max|grad| = 0.0544447 (tol = 0.002, component 1)
## Model is nearly unidentifiable: very large eigenvalue
## - Rescale variables?
Same model with logRT as predictor
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, :
## Model failed to converge with max|grad| = 0.0534617 (tol = 0.002, component 1)
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, : Model is nearly unide:
## - Rescale variables?
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula: redundant ~ trialType * logRT + (1 | gameid) + (1 | clickedobject)
     Data: tomodel
```

```
##
##
       ATC
                BIC logLik deviance df.resid
##
      518.1
              545.4 -253.1
                                506.1
##
## Scaled residuals:
              1Q Median
##
      Min
                               3Q
## -2.9642 -0.3497 -0.1251 0.0141 5.7135
##
## Random effects:
## Groups
                 Name
                             Variance Std.Dev.
## gameid
                 (Intercept) 2.597
                                      1.612
## clickedobject (Intercept) 3.196
                                      1.788
## Number of obs: 692, groups: gameid, 51; clickedobject, 9
##
## Fixed effects:
##
                                 Estimate Std. Error z value Pr(>|z|)
                                            0.001323
                                                       19626
## (Intercept)
                                 25.965528
                                                               <2e-16 ***
## trialTypelow_difficulty
                                14.435908
                                            0.001324
                                                       10907
                                                               <2e-16 ***
                                                       -2692
## logRT
                                 -3.563766
                                            0.001324
                                                               <2e-16 ***
## trialTypelow_difficulty:logRT -1.791817
                                            0.001328
                                                       -1350
                                                               <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
               (Intr) trlTy_ logRT
## trlTyplw_df 0.000
               0.000 0.000
## logRT
## trlTypl_:RT 0.000 0.000 -0.001
## convergence code: 0
## Model failed to converge with max|grad| = 0.0534617 (tol = 0.002, component 1)
## Model is nearly unidentifiable: very large eigenvalue
## - Rescale variables?
Model comparison btw models with RT and logRT
## Data: tomodel
## Models:
## m2: redundant ~ trialType * MeanRT + (1 | gameid) + (1 | clickedobject)
## m3: redundant ~ trialType * logRT + (1 | gameid) + (1 | clickedobject)
                    BIC logLik deviance Chisq Df Pr(>Chisq)
     npar
             AIC
        6 518.17 545.40 -253.08
## m2
                                  506.17
        6 518.12 545.36 -253.06
                                  506.12 0.0456 0 < 2.2e-16 ***
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
Same model with perceptual difficulty difference score for each context (difference between
RTs to target's sufficient and redundant feature)
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, :
## Model failed to converge with max|grad| = 0.0512862 (tol = 0.002, component 1)
## Warning in checkConv(attr(opt, "derivs"), opt$par, ctrl = control$checkConv, : Model is nearly unide:
## - Rescale variables?
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
```

```
## Formula: redundant ~ diffPd + (1 | gameid) + (1 | clickedobject)
##
      Data: tomodel
##
##
                      logLik deviance df.resid
       AIC
                BIC
##
      513.8
              532.0
                      -252.9
                                505.8
##
## Scaled residuals:
##
      Min
               1Q Median
                               3Q
                                       Max
## -3.1376 -0.3464 -0.1270 0.0153 6.0961
##
## Random effects:
## Groups
                              Variance Std.Dev.
                 Name
## gameid
                  (Intercept) 2.617
                                       1.618
## clickedobject (Intercept) 3.234
                                       1.798
## Number of obs: 692, groups: gameid, 51; clickedobject, 9
##
## Fixed effects:
                                       z value Pr(>|z|)
                Estimate Std. Error
## (Intercept) -1.9630496  0.0013808 -1421.680  < 2e-16 ***
               0.0009601 0.0002894
                                        3.318 0.000907 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
          (Intr)
## diffPd 0.000
## convergence code: 0
## Model failed to converge with max|grad| = 0.0512862 (tol = 0.002, component 1)
## Model is nearly unidentifiable: very large eigenvalue
## - Rescale variables?
Model comparison btw models with logRT and perceptual difference score
## Data: tomodel
## Models:
## m4: redundant ~ diffPd + (1 | gameid) + (1 | clickedobject)
## m3: redundant ~ trialType * logRT + (1 | gameid) + (1 | clickedobject)
     npar
             AIC
                     BIC logLik deviance Chisq Df Pr(>Chisq)
## m4
         4 513.82 531.98 -252.91
                                  505.82
         6 518.12 545.36 -253.06
## m3
                                  506.12
                                              0 2
```