CASE 2019/1/22

NSD ARCHITECTURE DAY02

1. 练习1: playbook练习

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1 练习1: playbook练习

1.1 问题

本案例要求:

- 安装Apache并修改监听端口为8080
- 修改ServerName配置, 执行apachectl -t命令不报错
- 设置默认主页hello world
- 启动服务并设开机自启

1.2 步骤

实现此案例需要按照如下步骤进行。

步骤一: playbook的ping脚本检测

```
01.
    [root@ansible ansible] # v im ping.y ml
02.
03.
    - hosts: all
04.
     remote_user: root
05.
     tasks:
06.
      - ping:
07.
    [root@ansible ansible] # ansible-play book ping.y ml //输出结果
08.
09.
10.
11.
    12.
    ok: [web1]
13.
    ok: [web2]
14.
    ok: [cache]
15.
    ok: [db1]
16.
    ok: [db2]
17.
    18.
                                                      Top
19.
    ok: [db1]
20.
    ok: [web2]
```

```
21.
    ok: [cache]
22.
    ok: [web1]
23.
    ok: [db2]
24.
    25.
26.
                  : ok=2 changed=0 unreachable=0 failed=0
27.
    db1
                  : ok=2 changed=0 unreachable=0 failed=0
28.
    db2
                  : ok=2 changed=0 unreachable=0 failed=0
29.
    web1
                  : ok=2 changed=0 unreachable=0 failed=0
30.
    web2
                   : ok=2 changed=0 unreachable=0 failed=0
```

注意:如果检测的时候出错,会在当前的目录生成一个新的文件(以.retry结尾),可以去这个文件里面看是哪个主机的错

步骤二:用playbook安装Apache,修改端口,配置ServerName,修改主页,设置开机自启

```
01.
      [root@ansible ansible] # v im http.y ml
02.
03.
04.
      - hosts: cache
05.
        remote_user: root
06.
        tasks:
07.
         - name: install one specific version of Apache
08.
          y um:
09.
            name: httpd
                            //安装Apache
10.
            state: installed
11.
         - lineinfile:
12.
            path: /etc/httpd/conf/httpd.conf
13.
            regexp: '^Listen'
14.
            line: 'Listen 8080'
                                 //修改端口为8080
15.
         - replace:
16.
            path: /etc/httpd/conf/httpd.conf
17.
            regexp: '^#( ServerName) .*'
                                            //配置ServerName
18.
            replace: '\1 localhost'
19.
         - service:
20.
            name: httpd
21.
                             //开机自启
            enabled: yes
22.
            state: restarted
                                                                               Top
23.
         - copy:
                                     //修改主页,可以自己写个页面
24.
            src: /root/index.html
```

```
25. dest: /var/www/html/index.html
26.
27. [root@ansible ansible] # curl 192.168.1.56:8080
28. hello world
29. [root@ansible ansible] # ssh cache
30. Last login: Fri Sep 7 09: 32: 05 2018 from 192.168.1.51
31. [root@cache ~] # apachectl - t
32. Syntax OK
```

2 案例2:变量练习

2.1 问题

本案例要求熟悉playbook进阶:

- 练习使用user模块添加用户
- 练习使用变量简化task,让play通用性更强
- 练习使用过滤器

2.2 步骤

实现此案例需要按照如下步骤进行。

步骤一:使用user模块添加用户,并修改密码

```
01.
    [root@ansible ansible] # v im user.y ml
02.
03.
    - hosts: cache
04.
     remote_user: root
05.
     vars:
06.
      username: xiaoming
07.
     tasks:
08.
     - name: create user "{ { username} } "
09.
      user: group=wheel uid=1000 name={ { username} }
      - shell: echo 123456 | passwd - - stdin xiaoming
10.
11.
      - shell: chage - d 0 { { username} }
12.
    [root@ansible ansible] # ansible-play book user.yml //执行结果
13.
    14.
15.
    16.
17.
    ok: [cache]
                                                   Top
18.
    19.
```

```
20.
  changed: [cache]
21.
22.
  23.
  changed: [cache]
24.
  25.
26.
  changed: [cache]
27.
  28.
29.
         : ok=4 changed=3 unreachable=0 failed=0
  cache
```

步骤二:变量过滤器,创建一个用户,设置密码

```
01.
   [root@ansible ansible] #vim user1.yml
02.
03.
   - hosts: cache
04.
    remote_user: root
05.
    tasks:
06.
    - user:
07.
     name: lisi
08.
     group: root
09.
     password: "{{ '123456' | password_hash( 'sha512')}}"
10.
    - shell: chage - d 0 lisi
11.
   [root@ansible ansible] # ansible- play book user1.y ml
12.
13.
   14.
15.
   16.
   ok: [cache]
17.
   18.
19.
   changed: [cache]
20.
   21.
22.
   changed: [cache]
23.
   24.
                                         Top
25.
   cache
             : ok=3 changed=2 unreachable=0 failed=0
```

步骤三:定义一个变量创建用户

```
01.
   [root@ansible ansible] # v im user2.y ml
02.
03.
04.
   - hosts: cache
05.
    remote user: root
06.
    vars:
07.
     user: zhangs
08.
    tasks:
09.
     - user:
10.
      name: "{{ user}} "
11.
      group: root
12.
      password: "{{ '123456' | password_hash( 'sha512')}}"
13.
     - shell: chage - d 0 "{{ user}} "
   [root@ansible ansible] # ansible- play book user 2. y ml
14.
   15.
16.
   17.
18.
   ok: [cache]
19.
   20.
21.
   changed: [cache]
22.
23.
   24.
   changed: [cache]
25.
   26.
27.
   cache
              : ok=3 changed=2 unreachable=0 failed=0
```

3 案例3: handlers练习

3.1 问题

本案例要求:

- 安装Apache软件
- 配置文件,重新载入配置文件让服务生效

http://tts.tmooc.cn/ttsPage/LINUX/NSDTN201801/ARCHITECTURE/DAY02/CASE/01/index.html

使用handlers来实现

3.2 步骤

Top

实现此案例需要按照如下步骤进行。

步骤一:error

playbook从上往下顺序执行,若报错,后面的命令不会在执行,若想解决有两种方法:

1) 当返回值为假时,显示true: - shell: setenforce 0 || true

```
01.
   [root@ansible ansible] # v im user5. y ml
02.
03.
   - hosts: cache
04.
    remote_user: root
05.
    vars:
06.
    user: bb
07.
    tasks:
08.
    - shell: setenforce 0 | true
09.
    - user:
10.
      name: "{{ user}} "
11.
      group: root
12.
      password: "{{ '123456' | password_hash( 'sha512')}}"
13.
    - shell: chage - d 0 "{{ user}} "
14.
15.
   [root@ansible ansible] # ansible- play book user5.y ml
16.
17.
   18.
   19.
20.
   ok: [cache]
21.
22.
   23.
   changed: [cache]
24.
25.
   26.
   changed: [cache]
27.
   28.
29.
   changed: [cache]
30.
31.
   32.
   cache
              : ok=4 changed=3 unreachable=0 failed=0
```

2、忽略:ignoring_errors: True(推荐使用这个,会有报错信息,告诉你错误忽略,继续执行下面的命令)

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```
01.
   [root@ansible ansible] # v im user6.y ml
02.
03.
   - hosts: cache
04.
    remote_user: root
05.
    vars:
06.
     user: bb
07.
    tasks:
08.
    - shell: setenforce 0
09.
     ignore_errors: True
10.
    - user:
11.
      name: "{{ user}} "
12.
      group: root
13.
      password: "{{ '123456' | password_hash( 'sha512')}}"
14.
     - shell: chage - d 0 "{ { user} } "
15.
16.
   [root@ansible ansible] # ansible- play book user6.y ml
17.
   18.
19.
20.
   21.
   ok: [cache]
22.
   23.
24.
   fatal: [cache]: FAILED! => { "changed": true, "cmd": "setenforce 0", "delta": "0:00:00.(
25.
   ...ignoring
26.
27.
   28.
   changed: [cache]
29.
   30.
31.
   changed: [cache]
32.
   33.
34.
   cache
               : ok=4 changed=3 unreachable=0 failed=0
```

步骤二: handlers

关注的资源发生变化时采取的操作

Top

1) 使用handlers来配置文件,重新载入配置文件让服务生效

```
01.
    [root@ansible ansible] #vim adhttp.yml
02.
03.
    - hosts: cache
04.
     remote_user: root
05.
     tasks:
06.
      - copy:
07.
        src: /root/httpd.conf
08.
        dest: /etc/httpd/conf/httpd.conf
09.
        owner: root
10.
        group: root
11.
        mode: 0644
12.
       notify:
13.
        - restart httpd
14.
     handlers:
15.
      - name: restart httpd
16.
       service: name=httpd state=restarted
17.
18.
    [root@ansible ansible] # ansible- play book adhttp.y ml
19.
    20.
21.
22.
    23.
    ok: [cache]
24.
    25.
26.
    ok: [cache]
27.
    28.
29.
    cache
                 : ok=2 changed=0 unreachable=0 failed=0
30.
31.
    [root@ansible ansible] # ssh cache apachect I - t
32.
    Syntax OK
33.
    [root@ansible ansible] # curl 192.168.1.56:8080
34.
    hello world
```

2)使用脚本调用变量更改服务

01. [root@ansible ansible] # v im adhttp2.y ml

<u>Top</u>

02. ---

```
03.
    - hosts: cache
04.
     remote_user: root
05.
     vars:
06.
     server: httpd
07.
     tasks:
08.
     - copy:
09.
       src: /root/httpd.conf
10.
       dest: /etc/httpd/conf/httpd.conf
11.
       owner: root
12.
       group: root
13.
       mode: 0644
14.
      notify:
15.
       - restart "{{ server}} "
16.
     handlers:
17.
      - name: restart "{{ server}}"
18.
       service: name=httpd state=restarted
19.
    [root@ansible ansible] # ansible- play book adhttp2.yml
20.
    21.
22.
23.
    24.
    ok: [cache]
25.
26.
    27.
    ok: [cache]
28.
29.
    30.
    cache
                : ok=2 changed=0 unreachable=0 failed=0
31.
32.
    [root@ansible ansible]#
```

4 案例4:编写playbook

4.1 问题

本案例要求:

• 把所有监听端口是8080的Apache服务全部停止

4.2 步骤

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实现此案例需要按照如下步骤进行。

步骤一:把监听端口是8080的Apache服务全部停止

```
01.
   [root@ansible ansible] # v im ad.y ml
02.
03.
   - hosts: cache
04.
    remote_user: root
05.
    tasks:
06.
    - shell: netstat - atunlp | awk '{ print $4} '| awk '- F: ' '{ print $2} '
07.
     register: result
08.
    - service:
09.
      name: httpd
10.
      state: stopped
   [root@ansible ansible] # ansible- play book ad.y ml
11.
12.
   13.
14.
   15.
16.
   ok: [cache]
17.
   18.
19.
   changed: [cache]
20.
21.
   22.
   changed: [cache]
23.
   24.
25.
   cache
              : ok=3 changed=2 unreachable=0 failed=0
```

步骤二:when条件判断

1) 当系统负载超过0.7时,则关掉httpd

```
01
       [root@ansible ansible] # v im when.y ml
02.
03.
       - hosts: cache
04.
        remote_user: root
05.
        tasks:
06.
          - shell: uptime | awk '{ printf( "%.2f", $( NF- 2) ) } '
07.
           register: result
                                                                                       Top
08.
          - service:
09.
             name: httpd
```

```
10.
    state: stopped
11.
    when: result.stdout | float > 0.7
12.
13.
  [root@ansible ansible] # ansible- play book when.y ml
14.
  15.
16.
  17.
18.
  ok: [cache]
19.
  20.
21.
  changed: [cache]
22.
  23.
24.
  changed: [cache]
25.
  26.
27.
  cache
          : ok=3 changed=2 unreachable=0 failed=0
```

步骤三: with items标准循环

1)为不同用户定义不同组

```
01.
       [root@ansible ansible] # v im add. y ml
02.
03.
04.
       - hosts: web2
05.
        remote user: root
06.
        tasks:
07.
         - user:
08.
             name: "{ { item. name} } "
09.
             group: "{ { item.group} } "
10.
             password: "{{ '123456' | password_hash( 'sha512')}}"
           with_items:
11.
12.
            - { name: "aa", group: "users"}
13.
            - { name: "bb", group: "mail" }
14.
            - { name: "cc", group: "wheel"}
            - { name: "dd", group: "root" }
15.
                                                                                     Top
16.
       [root@ansible ansible] # ansible- play book add.y ml
17.
```

```
18.
19.
20.
   21.
   ok: [web2]
22.
   23.
24.
   changed: [web2] => (item={u'group': u'users', u'name': u'aa'})
25.
   changed: [web2] => (item={u'group': u'mail', u'name': u'bb'})
26.
   changed: [web2] => (item={u'group': u'wheel', u'name': u'cc'})
27.
   changed: [web2] => (item={u'group': u'root', u'name': u'dd'})
28.
   29.
30.
   web2
             : ok=2 changed=1 unreachable=0 failed=0
```

2) 嵌套循环,循环添加多用户

```
01.
    [root@ansible ansible] # v im add1.y ml
02.
03.
    - hosts: web2
04.
     remote_user: root
05.
     vars:
06.
      un: [a, b, c]
07.
      id: [1, 2, 3]
08.
     tasks:
09.
     - name: add users
10.
      shell: echo {{ item}}
11.
      with nested:
12.
       - "{ { un} } "
       - "{ { id} } "
13.
14.
15.
    [root@ansible ansible] # ansible- play book add1.y ml
16.
    17.
18.
    19.
20.
    ok: [web2]
21.
    22.
23.
    changed: [web2] \Rightarrow (item=[u'a', 1])
```

```
24.
      changed: [web2] \Rightarrow (item=[u'a', 2])
25.
      changed: [web2] \Rightarrow (item=[u'a', 3])
      changed: [web2] \Rightarrow (item=[u'b', 1])
26.
27.
      changed: [web2] \Rightarrow (item=[u'b', 2])
28.
      changed: [web2] \Rightarrow (item=[u'b', 3])
29.
      changed: [web2] \Rightarrow (item=[u'c', 1])
30.
      changed: [web2] \Rightarrow (item=[u'c', 2])
31.
      changed: [web2] \Rightarrow (item=[u'c', 3])
32.
      33.
34.
      web2
                         : ok=2 changed=1 unreachable=0 failed=0
```

步骤四:tags给指定的任务定义一个调用标识

1) tags 样例

```
01.
       [root@ansible ansible] # v im adhttp.y ml
02.
03.
       - hosts: cache
04.
        remote_user: root
05.
        tasks:
06.
         - copy:
07.
            src: /root/httpd.conf
08.
            dest: /etc/httpd/conf/httpd.conf
09.
            owner: root
10.
            group: root
11.
            mode: 0644
12.
           tags: config_httpd
13.
           notify:
14.
            - restart httpd
15.
        handlers:
16.
          - name: restart httpd
17.
            service: name=httpd state=restarted
```

2)调用方式

```
04.
05.
  06.
  ok: [cache]
07.
  08.
09.
  ok: [cache]
10.
  11.
12.
  cache
       : ok=2 changed=0 unreachable=0 failed=0
```

3) include and roles

在编写playbook的时候随着项目越来越大,playbook越来越复杂。可以把一些play、task 或 handler放到其他文件中,通过包含进来是一个不错的选择

roles像是加强版的include,它可以引入一个项目的文件和目录

一般所需的目录层级有

vars:变量层 tasks:任务层

handlers: 触发条件

files: 文件

template: 模板

default:默认,优先级最低

01. ...
02. tasks:
03. - include: tasks/setup.yml
04. - include: tasks/users.yml user=plj
05. //users.yml 中可以通过{{ user }}来使用这些变量
06. handlers:

07. - include: handlers/handlers.yml

步骤五:debug检测

```
07.
    //显示要执行的工作
08.
09.
    play book: http.y ml
10.
11.
     play #1 (cache): cache TAGS: []
12.
13.
       install one specific version of Apache TAGS: []
14.
      lineinfile TAGS: []
15.
      replace TAGS: []
16.
      service TAGS: []
17.
      copy TAGS: []
18.
19.
20.
    [root@ansible ansible] # v im debug.y ml
21.
22.
    - hosts: cache
23.
    remote_user: root
24.
     tasks:
25.
     - shell: uptime | awk '{ printf( "%f \n", $( NF- 2) ) } '
26.
      register: result
27.
     - shell: touch /tmp/isreboot
28.
      when: result.stdout | float > 0.5
29.
     - name: Show debug info
30.
      debug: var=result
31.
32.
    [root@ansible ansible] # ansible- play book debug.y ml
                                       //运行
33.
    34.
35.
    36.
37.
    ok: [cache]
38.
39.
    changed: [cache]
40.
41.
42.
    43.
    skipping: [cache]
44.
    45.
                                                   Top
46.
    ok: [cache] => {
47.
      "result": {
```

```
48.
          "changed": true,
49.
          "cmd": "uptime | awk '{ printf( \"%f \\n\",\$( NF- 2) )}'",
50.
          "delta": "0:00:00.005905",
51.
          "end": "2018-09-07 12:57:51.371013",
52.
          "failed": false,
53.
          "rc": 0,
54.
          "start": "2018-09-07 12:57:51.365108",
55.
          "stderr": "",
          "stderr_lines": [],
56.
57.
          "stdout": "0.000000",
58.
          "stdout_lines": [
            "0.000000"
59.
60.
61.
      }
62.
     }
63.
     64.
65.
     cache
                      : ok=3 changed=1 unreachable=0 failed=0
```

Top