

# Sorted Containers

Containers will be traversed in ascending element order  
(Iterators)

by default:

- elements in the container are of type TCE
  - less than comparable element
- sort by  $<$  operation

SortedList

SortedSet

SortedMap

SortedMultiMap

# Sorted Containers

design choices

- sorted collection  
(Java.util SortedSet, SortedMap)  
(C++ STL internally sorted:  
set, multiset, map, multimap)
- collections being not sorted (implicitly) but with  
sort operation  
(C++ STL list)
- external sort operation  
(C++ STL algorithm; based on “random access  
iterator”)

# Priority Queue

Priority: element  $\rightarrow$  priority

- strict weak ordering
- priorities are not necessary distinct for all elements

Priority queue

- a container
  - in which insertions/extractions are made following a fixed strategy
    - each element has a priority associated with it
    - each time - the extracted element has a maximum priority
- max-priority-queue** (by default, for us)

... **min-priority-queue**

Remark: possible model (possible representation)

- each element **e** will be stored according to its priority ( $\rightarrow$  container)