

Software Systems Verification and Validation

Lecture 08 - Correctness - Dijkstra

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1 Program verification

- Floyd Method - Inductive assertions
- Hoare Logic

2 Dijkstra's Language

- Guarded commands, Nondeterminacy and Formal Derivation of Programs
- Guarded commands, Nondeterminacy
- Formal Derivation of Programs

3 Developing correct programs from specification

- Refinement
- Rules of Refinement
- Examples

4 Static analysis

- JML- Java Modeling Language
- ESC/Java2- Extended Static Checker for Java

5 Next lecture

- Next lecture

Program verification

- Program verification
 - proof-based, computer-assisted, program-verification approach, mainly used for programs which we expect to terminate and produce a result
 - model-based, automatic, property-verification approach, mainly used for concurrent, reactive systems (originally used in a post-development stage) - model checking

Floyd Method - Inductive assertions



Figure: Robert W Floyd (June 8, 1936 - September 25, 2001)

Hoare triples



Figure: Charles Antony Richard Hoare (11 January 1934, Colombo, Sri Lanka)

Edsger Wybe Dijkstra



Figure: Edsger Wybe Dijkstra (May 11, 1930 - August 6, 2002)

Guarded command

- “guarded command” - a statement list prefixed by a boolean expression: only when this boolean expression is initially true, is the statement list eligible for execution
- $\langle \textit{guarded command} \rangle ::= \langle \textit{guard} \rangle \rightarrow \langle \textit{guarded list} \rangle$
- $\langle \textit{guard} \rangle ::= \langle \textit{boolean expression} \rangle$
- $\langle \textit{guarded list} \rangle ::= \langle \textit{statement} \rangle \{ ; \langle \textit{statement} \rangle \}$
- $\langle \textit{guarded command set} \rangle ::=$
 $\langle \textit{guarded command} \rangle \{ \square \langle \textit{guarded command} \rangle \}$
- $\langle \textit{alternative construct} \rangle ::= \textbf{if} \langle \textit{guarded command set} \rangle \textbf{fi}$
- $\langle \textit{repetitive construct} \rangle ::= \textbf{do} \langle \textit{guarded command set} \rangle \textbf{do}$
- $\langle \textit{statement} \rangle ::= \langle \textit{alternative construct} \rangle \mid$
 $\langle \textit{repetitive construct} \rangle \mid \text{“other statements”}$

Nondeterminacy

- Example 1

if $x \geq y \rightarrow m := x$

\square $y \geq x \rightarrow m := y$

fi

- Example 2 - compute k s.t. for fixed value n and fixed function $f(i)$ (defined for $0 \leq i < n$), k will eventually satisfy $0 \leq k < n$ and $(\forall i : 0 \leq i < n : f(k) \geq f(i))$.

$k := 0; j := 1;$

do $j \neq n \rightarrow$ **if** $f(j) \leq f(k) \rightarrow j := j + 1$

\square $f(j) \geq f(k) \rightarrow k := j; j := j + 1$

fi

od

Weakest pre-conditions

- Hoare - introduced sufficient pre-conditions such that the mechanism will not produce the wrong result but may fail to terminate.
- Dijkstra - introduced necessary and sufficient pre-conditions such that the mechanism are guaranteed to produce the right result.
= weakest pre-conditions
- $wp(S, R)$, where S denotes a statement list, R some condition on the state of the system.
- wp - called a “predicate transformer” - because it associates a pre-condition to any post-condition R .

Properties of wp

- 1 Law of the Excluded Miracle
For any S , for all states: $wp(S, F) = F$
- 2 For any S and any two post-conditions, such that for all states $P \Rightarrow Q$, for all states:
$$wp(S, P) \Rightarrow wp(S, Q)$$
- 3 For any S and any two post-conditions P and Q , for all states:
$$wp(S, P) \text{ and } wp(S, Q) = wp(S, P \text{ and } Q)$$
- 4 For any deterministic S and any post-conditions P and Q , for all states:
$$(wp(S, P) \text{ or } wp(S, Q)) \Rightarrow wp(S, P \text{ or } Q)$$

Assignment and concatenation operator

- Assignment

The semantics of $x := E$ are given by:

$wp("x := E", R) = R_E^x$, R_E^x -denotes a copy of the predicate defining R in which each occurrence of the variable x is replaced by E .

- Concatenation operator - ;

The semantics of the ; operator are given by:

$wp("S1 ; S2", R) = wp(S1, wp(S2, R))$.

The Alternative Construct

- Let IF denote: **if** $B_1 \rightarrow SL_1 \square \dots \square B_n \rightarrow SL_n$ **fi**
Let BB denote: $(\exists i : 1 \leq i \leq n : B_i)$, then, by definition
 $wp(IF, R) = (BB \text{ and } (\forall i : 1 \leq i \leq n : B_i \Rightarrow wp(SL_i, R)))$.
- Theorem 1
From $(\forall i : 1 \leq i \leq n : (Q \text{ and } B_i) \Rightarrow wp(SL_i, R))$ for all states we can conclude that $(Q \text{ and } BB) \Rightarrow wp(IF, R)$ holds for all states.)
- Let t denote some integer function, and $wdec(S, t)$
- Theorem 2
From $(\forall i : 1 \leq i \leq n : (Q \text{ and } B_i) \Rightarrow wdec(SL_i, t))$ for all states we can conclude that $(Q \text{ and } BB) \Rightarrow wdec(IF, t)$ hold for all states.
- By definition,
 $wdec(S, t) = (tmin(X) \leq t(X) - 1) = (tmin(X) < t(X))$.

The Alternative Construct - example

- The formal requirements for performing $m := \max(x, y)$ is:
 $R : (m = x \text{ or } m = y) \text{ and } m \geq x \text{ and } m \geq y.$
- Assignment $m := x$ for $m = x$?
 $wp("m := x", R) = (x = x \text{ or } x = y) \text{ and } x \geq x \text{ and } x \geq y = x \geq y$
- Theorem 1: **if** $x \geq y \rightarrow m := x$ **fi**
- But $B \neq T$, so we weaken BB means looking for alternatives which might introduce new guards.
- Alternative: " $m := y$ " that introduces the new guard
 $wp("m" := y, R) = y \geq x$
if $x \geq y \rightarrow m := x$
 $\square y \geq x \rightarrow m := y$
fi

The Repetitive Construct

- Let DO denote: **do** $B_1 \rightarrow SL_1 \square \dots \square B_n \rightarrow SL_n$ **do**

Let $H_0 = (R \text{ and non } BB)$

and for $k > 0$, $H_k(R) = (wp(IF, H_{k-1}(R))) \text{ or } H_0(R)$

then, by definition: $wp(DO, R) = (\exists k : k \geq 0 : H_k(R))$.

- Theorem 3

If we have all the states

$(P \text{ and } BB) \Rightarrow (wp(IF, P) \text{ and } wdec(IF, t) \text{ and } t \geq 0)$ we can conclude that we have for all states $P \Rightarrow wp(DO, P \text{ and non } BB)$

- T is the condition satisfied by all states, and $wp(S, T)$ is the weakest pre-condition guaranteeing proper termination of S .

- Theorem 4

From $(P \text{ and } BB) \Rightarrow wp(IF, P)$ for all states, we can conclude that we have for all states

$(P \text{ and } wp(DO, T) \Rightarrow wp(DO, P \text{ and non } BB))$

The Repetitive Construct - example

- The greatest common divisor: $x = \text{gcd}(X, Y)$
- Choose an invariant relation and variant function.
 establish the relation P to be kept invariant
do "decrease t as long as possible under variance of P " **od**
- invariant relation (established by $x := X; y := Y$):
 $P : \text{gcd}(X, Y) = \text{gcd}(x, y) \text{ and } x > 0 \text{ and } y > 0$
- $(P \text{ and } B) \Rightarrow \text{wp}("x, y : E1, E2", P)$
 $= (\text{gcd}(X, Y) = \text{gcd}(E1, E2) \text{ and } E1 > 0 \text{ and } E2 > 0).$
 - $\text{gcd}(X, Y) = \text{gcd}(E1, E2)$ is implied by P
 - invariant for $(x, y) : \text{wp}("x := x - y, P) = (\text{gcd}(X, Y) = \text{gcd}(x - y, y) \text{ and } x - y > 0 \text{ and } y > 0)$, and guard $x > y$
 - decrease of the variant function $t = x + y$
 $\text{wp}("x := x - y", t \leq t_0) = (x \leq t_0)$
 $t_{\min} = x, \text{wdec}("x := x - y", t) = (x < x + y) = y > 0$

The Repetitive Construct - example

- $x := X; y := Y$
do $x > y \rightarrow x := x - y$ **od**
- But P **and** BB - are not allowed to conclude $x = \text{gcd}(X, Y)$
the alternative $y := y - x$ requires a guard $y > x$
- $x := X; y := Y$
do $x > y \rightarrow x := x - y$
 $\square y > x \rightarrow y := y - x$
od

Refinement

- Input data: X $\varphi(X)$
Output data: Z $\psi(X, Z)$
- Abstract program
 $Z : [\varphi, \psi]$
- Refinement
 $P_1 \prec P_2 \prec \dots \prec P_{n-1} \prec P_n$
- Rules of refinement
 - Assignment rule
 - Sequential composition rule
 - Alternation rule
 - Iteration rule

Refinement

- Assignment rule: $[\varphi(v/e), \psi] \prec v := e$
- Sequential composition rule (γ – *middlepredicate*)

$$[\eta_1, \eta_2] \prec \begin{matrix} [\eta_1, \gamma] \\ [\gamma, \eta_2] \end{matrix}$$
- Alternation rule, $G = g_1 \vee g_2 \vee \dots \vee g_n$

$$[\eta_1, \eta_2] \prec$$
if $g_1 \rightarrow [\eta_1 \wedge g_1, \eta_2]$

$$\quad \square g_2 \rightarrow [\eta_1 \wedge g_2, \eta_2]$$

$$\quad \vdots$$

$$\quad \square g_n \rightarrow [\eta_1 \wedge g_n, \eta_2]$$
fi

Refinement

- Iteration rule $G = g_1 \vee g_2 \vee \dots \vee g_n$
 $[\eta, \eta \wedge \neg G] \prec$
do $g_1 \rightarrow [\eta \wedge g_1, \eta \wedge TC]$
 $\square g_2 \rightarrow [\eta \wedge g_2, \eta \wedge TC]$
 \vdots
 $\square g_n \rightarrow [\eta \wedge g_n, \eta \wedge TC]$
do

Examples

- See the file with the examples

JML

- Tutorial JML
- Demo JML

ESC/Java2

- Tutorial ESCJava2
- Demo ESCJava2

Next lecture

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- Lecture 09 - **Compulsory Attendance**
- Date: 22 April 2016 - FRIDAY
- Hours: 12:00-14:00
- Room: A2, FSEGA Building
- ISDC - presentation
- Quality