Geometry¹ First Year, Computer science

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These notes are not in a final form. They are continuously being improved

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A basis of the direction $\vec{\pi}$ of the plane π , or for the vector space \mathcal{V} is an ordered basis $[\vec{e}, \vec{f}]$ of π , or an ordered basis $[\vec{u}, \vec{v}, \vec{w}]$ a of \mathcal{V} .

If $b = [\vec{u}, \vec{v}, \vec{w}]$ is a basis of \mathcal{V} and $\vec{x} \in \mathcal{V}$, recall that the column vector of \vec{x} with respect to b is being denoted by $[\vec{x}]_b$. In other words

$$[\vec{X}]_b = \left(\begin{array}{c} X_1 \\ X_2 \\ X_3 \end{array} \right).$$

whenever $\vec{x} = x_1 \vec{u} + x_2 \vec{v} + x_3 \vec{w}$.

A cartesian reference system of the space \mathcal{P} , is a system $R = (O, \vec{u}, \vec{v}, \vec{w})$ where O is a point from \mathcal{P} called the origin of the reference system and $b = [\vec{u}, \vec{v}, \vec{w}]$ is a basis of the vector space \mathcal{V} .

Denote by E_1, E_2, E_3 the points for which $\vec{u} = \overrightarrow{OE}_1, \vec{v} = \overrightarrow{OE}_2, \vec{w} = \overrightarrow{OE}_3.$

Definition 1.2

The system of points (O, E_1, E_2, E_3) is called the affine reference system associated to the cartesian reference system $R = (O, \vec{u}, \vec{v}, \vec{w})$.

The straight lines OE_i , $i \in \{1, 2, 3\}$, oriented from O to E_i are called *the coordinate axes*. The coordinates x, y, z of the position vector $\vec{r}_M = \overrightarrow{OM}$ with respect to the basis $[\vec{u}, \vec{v}, \vec{w}]$ are called the coordinates of the point M with respect to the cartesian system R written M(x, y, z).

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$$[M]_{R} = [\overrightarrow{OM}]_{b} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}.$$

Remark 1.3

If $A(x_A, y_A, z_A)$, $B(x_B, y_B, z_B)$ are two points, then

$$\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA}$$

$$= x_B \vec{u} + y_B \vec{v} + z_B \vec{w} - (x_A \vec{u} + y_A \vec{v} + z_A \vec{w})$$

$$= (x_B - x_A) \vec{u} + (y_B - y_A) \vec{v} + (z_B - z_A) \vec{w},$$

i.e. the coordinates of the vector \overrightarrow{AB} are being obtained by performing the differences of the coordinates of the points A and B. Lecture 3

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 $A_0(x_0, y_0, z_0)$ which is parallel to the vector d(p, q, r). Its

 $\vec{r}_{M} = \vec{r}_{Aa} + \lambda \vec{d}$.

Denoting by x, y, z the coordinates of the generic point M

Let Δ be a straight line passing through the point

of the straight line Δ , its vector equation (2.1) is

vector equation is

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(2.1)

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equivalent to the following system of relations $\begin{cases} x = x_0 + \lambda p \\ y = y_0 + \lambda q \\ z = z_0 + \lambda r \end{cases}, \ \lambda \in \mathbb{R}$ (2.2)

The relations (2.2) are being called the *parametric* equations of the straight line Δ and they are equivalent to the following relations

$$\frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{q} = (2.3)_{0.0}$$

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If r = 0, for instance, the canonical equations of the straight line Δ are

$$\frac{x-x_0}{p}=\frac{y-y_0}{q} \ \land \ z=z_0.$$

If $A(x_A,y_A,z_A)$, $B(x_B,y_B,z_B)$ are different pointsof the straight line Δ , then $\overrightarrow{AB}(x_B-x_A,y_B-y_A,z_B-z_A)$ is a director vector of Δ , its canonical equations having, in this case, the form

$$\frac{X - X_A}{X_B - X_A} = \frac{y - y_A}{y_B - y_A} = \frac{z - z_A}{z_B - z_A}.$$
 (2.4)

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Let $A_0(x_0, y_0, z_0) \in \mathcal{P}$ and $\vec{d}_1(p_1, q_1, r_1), \vec{d}_2(p_2, q_2, r_2) \in \mathcal{V}$ be linearly independent vectors, that is

$$\operatorname{rang}\left(\begin{array}{ccc} p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{array}\right) = 2.$$

The vector equation of the plane π passing through A_0 which is parallel to the vectors $\vec{d}_1(p_1, q_1, r_1), \vec{d}_2(p_2, q_2, r_2)$ is

$$\vec{r}_{M} = \vec{r}_{A_0} + \lambda_1 \vec{d}_1 + \lambda_2 \vec{d}_2, \ \lambda_1, \lambda_2 \in \mathbb{R}.$$
 (2.5)

If we denote by x, y, z the coordinates of the generic point M of the plane π , then the vector equation (2.5) is the equivalent to the following system of relations

$$\begin{cases} x = x_0 + \lambda_1 p_1 + \lambda_2 p_2 \\ y = y_0 + \lambda_1 q_1 + \lambda_2 q_2 \\ z = z_0 + \lambda_1 r_1 + \lambda_2 r_2 \end{cases}, \ \lambda_1, \lambda_2 \in \mathbb{R}.$$
 (2.6)

equations of the plane π . More precisely, the compatibility of the linear system (2.6) with the unknowns λ_1, λ_2 is a necessary and sufficient condition for the point M(x, y, z) to be contained within the plane π . On the other hand the compatibility of the linear system (2.6) is equivalent to the relations

$$\begin{vmatrix} x - x_0 & y - y_0 & z - z_0 \\ p_1 & q_1 & z_1 \\ p_2 & q_2 & z_2 \end{vmatrix} = 0.$$
 (2.7)

and express the fact that the rank of the matrix of the system is equal to the rank of the extended matrix of the system. The condition (2.7) is a characterization of the points of the plane π expressed in terms of the cartesian coordinates of the generic point M and is called the *cartesian equation* of the plane π .

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If $A(x_A, y_A, z_A)$, $B(x_B, y_B, z_B)$, $C(x_C, y_C, z_C)$ are noncollinear points, then the plane (ABC) determined by the three points can be viewed as the plane passing through the point A which is parallel to the vectors $\vec{d}_1 = \overrightarrow{AB}$, $\vec{d}_2 = \overrightarrow{AC}$. The coordinates of the vectors \vec{d}_1 si \vec{d}_2 are

 $(x_B-x_A,y_B-y_A,z_B-z_A)$ and $(x_C-x_A,y_C-y_A,z_C-z_A)$ respective youtions of the straight lines and

Thus, the equation of the plane (ABC) is

$$\begin{vmatrix} x - X_A & y - y_A & z - Z_A \\ X_B - X_A & y_B - y_A & Z_B - Z_A \\ X_C - X_A & y_C - y_A & Z_C - Z_A \end{vmatrix} = 0,$$
 (2.8)

or, echivalently

$$\begin{vmatrix} x & y & z & 1 \\ X_A & Y_A & Z_A & 1 \\ X_B & Y_B & Z_B & 1 \\ X_C & Y_C & Z_C & 1 \end{vmatrix} = 0.$$
 (2.9)

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$$A(x-x_0) + B(y-y_0) + C(z-z_0) = 0$$
 or (2.10)

$$Ax + By + Cz + D = 0,$$
 (2.11)

where the coefficients A, B, C satisfy the relation $A^2 + B^2 + C^2 > 0$. It is also easy to show that every equation of the form (2.11) reprezents the equation of a plane. Indeed, if $A \neq 0$, then the equation (2.11) is equivalent to

$$\begin{vmatrix} X + \frac{D}{A} & y & z \\ B & -A & 0 \\ C & 0 & -A \end{vmatrix} = 0.$$

We observe that one can put the equation (2.10) in the form

$$AX + BY + CZ = 0 (2.12)$$

where $X = x - x_0$, $Y = y - y_0$, $Z = z - z_0$ are the coordinates of the vector A_0M .

The equation AX + BY + CZ = 0 is a necessary and sufficient condition for the vector $\overrightarrow{A_0M}(X, Y, Z)$ to be contained within the direction of the plane

$$\pi: A(x-x_0) + B(y-y_0) + C(z-z_0) = 0.$$

Thus the equation of the director subspace

$$\vec{\pi} = \{A_0M \mid M \in \pi\} \text{ is } AX + BY + CZ = 0.$$

Proposition 3.1

The straight line

$$\Delta: \frac{x-x_0}{p} = \frac{y-y_0}{q} = \frac{z-z_0}{r}$$

is parallel to the plane $\pi: Ax + By + Cz + D = 0$ iff

$$Ap + Bq + Cr = 0 (3.1)$$

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Consider the planes $(\pi_1) A_1 x + B_1 y + C_1 z + D_1 = 0$, $(\pi_2) A_2 x + B_2 y + C_2 z + D_2 = 0$. Then $\dim(\vec{\pi}_1 \cap \vec{\pi}_2) \in \{1,2\}$ and the following statemenets are equivalent

- 1. $\pi_1 || \pi_2$.
- 2. $\dim(\vec{\pi}_1 \cap \vec{\pi}_2) = 2$, *i.e.* $\vec{\pi}_1 = \vec{\pi}_2$.
- 3. $rang\begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 1.$
- 4. The vectors $(A_1, B_1, C_1), (A_2, B_2, C_2) \in \mathbb{R}^3$ are linearly dependent.

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- 1. $\pi_1 \not || \pi_2$.
- 2. $\dim(\vec{\pi}_1 \cap \vec{\pi}_2) = 1$.
- $3. \ \textit{rang} \left(\begin{array}{ccc} \textit{A}_1 & \textit{B}_1 & \textit{C}_1 \\ \textit{A}_2 & \textit{B}_2 & \textit{C}_2 \\ \end{array} \right) = 2.$
- 4. The vectors (A_1, B_1, C_1) , $(A_2, B_2, C_2) \in \mathbb{R}^3$ are linearly independent.

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By using Proposition (3.1) we shall find a necessary and sufficient condition for a vector to be contained within the direction of a straight line which is given as the intersection of two planes.

$$\mbox{rang}\left(\begin{array}{ccc} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{array}\right) = 2, \label{eq:constraints}$$

alongside their intersectio9n straight line $\Delta=\pi_1\cap\pi_2$ of equations

$$(\Delta) \left\{ \begin{array}{l} A_1 x + B_1 y + C_1 z + D_1 = 0 \\ A_2 x + B_2 y + C_2 z + D_1 = 0. \end{array} \right.$$

Thus, $\vec{\Delta}=\vec{\pi}_1\cap\vec{\pi}_2$ and therefore, by means of Proposition (3.1), it follows that the equations of $\vec{\Delta}$ are

$$(\vec{\Delta}) \left\{ \begin{array}{l} A_1 X + B_1 Y + C_1 Z = 0 \\ A_2 X + B_2 Y + C_2 Z = 0. \end{array} \right.$$
 (3.2)

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$$(p,q,r) = \lambda \left(\left| \begin{array}{cc} B_1 & C_1 \\ B_2 & C_2 \end{array} \right|, \left| \begin{array}{cc} C_1 & A_1 \\ C_2 & A_2 \end{array} \right|, \left| \begin{array}{cc} A_1 & B_1 \\ A_2 & B_2 \end{array} \right| \right). \quad (3.3)$$

The relation is usually (3.3) written in the form

$$\frac{p}{ \begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix}} = \frac{q}{ \begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix}} = \frac{r}{ \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix}}.$$
(3.4)

Let us mention that the chosen values for (p, q, r) are usually precisely

$$\left|\begin{array}{c|c} B_1 & C_1 \\ B_2 & C_2 \end{array}\right|, \left|\begin{array}{cc} C_1 & A_1 \\ C_2 & A_2 \end{array}\right| \stackrel{\text{qi}}{\text{qi}} \left|\begin{array}{cc} A_1 & B_1 \\ A_2 & B_2 \end{array}\right|.$$

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Definition 4.1

The collection of all planes containing a given straight line

$$(\Delta) \begin{cases} A_1x + B_1y + C_1z + D_1 = 0 \\ A_2x + B_2y + C_2z + D_2 = 0 \end{cases}$$

is called the pencil of planes through Δ .

Proposition 4.2

The plane π belongs to the pencil of planes through the straight line Δ if and only if there exists $\lambda, \mu \in \mathbb{R}$ such that the equation of the plane π is

$$\lambda(A_1x + B_1y + C_1z + D_1) + \mu(A_2x + B_2y + C_2z + D_2) = 0.$$
(4.1)

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Remark 4.3

The family of planes

$$A_1x + B_1y + C_1z + D_1 + \lambda(A_2x + B_2y + C_2z + D_2) = 0,$$

where λ covers the whole real line \mathbb{R} , is the so called reduced pencil of planes through Δ and it consists in all planes through \triangle except the plane of equation $A_2x + B_2y + C_2z + D_2 = 0.$