

Stack. Representations

initEmpty

push

pop

isEmpty

$O(1)$

- over array (/ vector)
- over linked-list

Queue. Representations

initEmpty
enqueue
dequeue
isEmpty

$O(1)$

- over array (/ vector)
- over linked-list

Deque. Representations

initEmpty
push_back
push_front
pop_back
pop_front
isEmpty

$O(1)$

- over array (/ vector)
- over linked-list

STL: Stack, Queue. Issues

std::stack - container adaptor

```
template < class T, class Container = deque<T> > class queue;
```

- the underlying container
 - back()
 - push_back()
 - pop_back()

std::queue - container adaptor

```
template < class T, class Container = deque<T> > class queue;
```

- the underlying container
 - front()
 - back()
 - push_back()
 - pop_front()

STL: deque

Deque:

- Specific libraries may implement deque in different ways
 - generally as some form of dynamic array
- with efficient insertion and deletion of elements at the beginning and at its end.

Vector vs. deque

provide a very similar interface and can be used for similar purposes
internally can be quite different

Vector: use a single array

Deque: deques are not guaranteed to store all its elements in contiguous storage locations

can be scattered in different chunks of storage

ex.: implemented as a vector of vectors

Java: Stack, Queue, Deque. Issues

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Interface :

Subinterface:

Implementing Classes:

Queue

Deque

ArrayDeque

LinkedList

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```
public class Stack<E>  
extends Vector<E>
```

- Use Deque instead of Stack

```
Deque<Integer> stack = new ArrayDeque<Integer>();
```

A more complete and consistent set of LIFO stack operations is provided by the Deque interface and its implementations,
which *should be used in preference* to this class.