

# Computer Networks

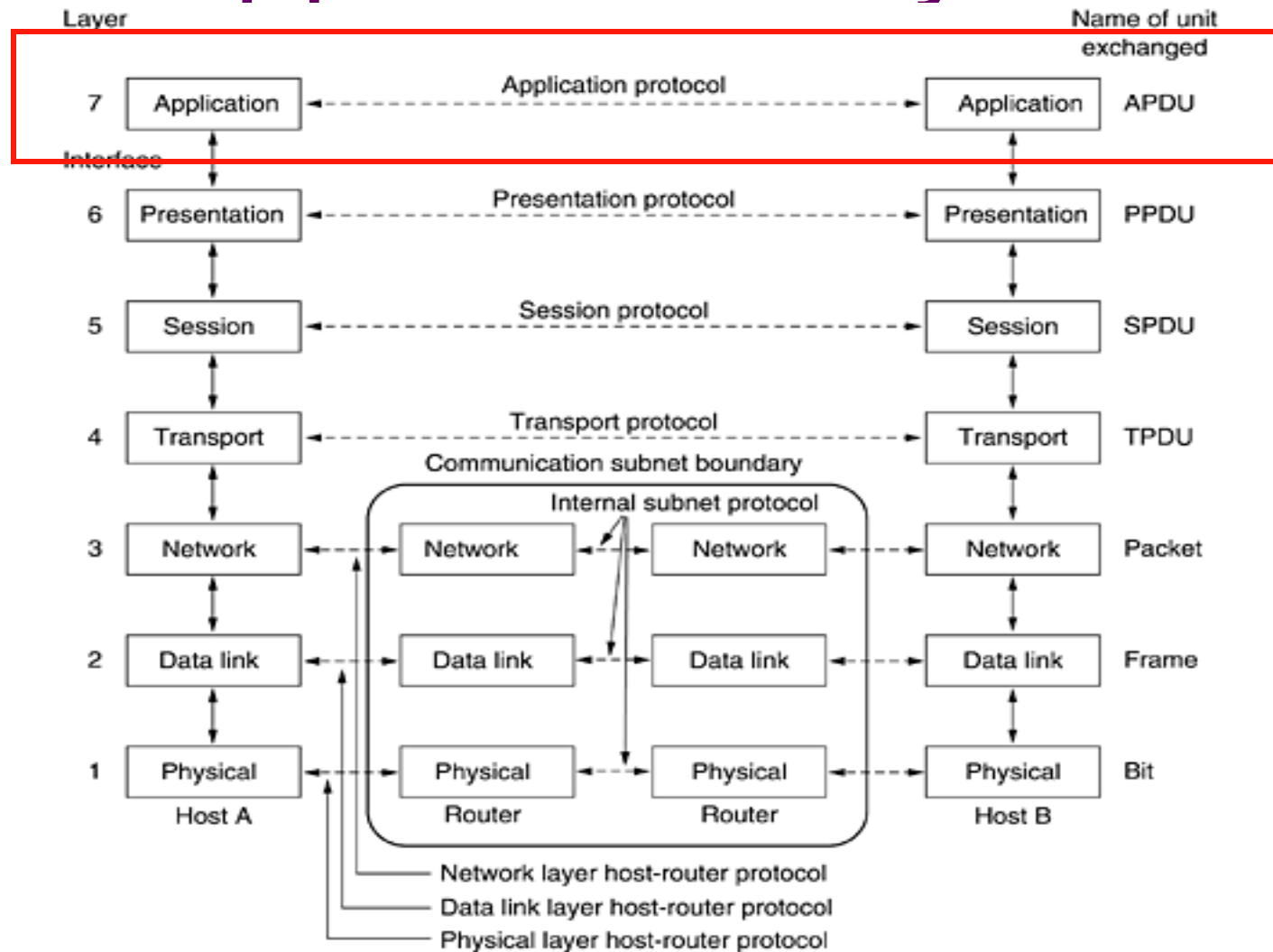
## Application Layer

Adrian Sergiu DARABANT

Lecture

4

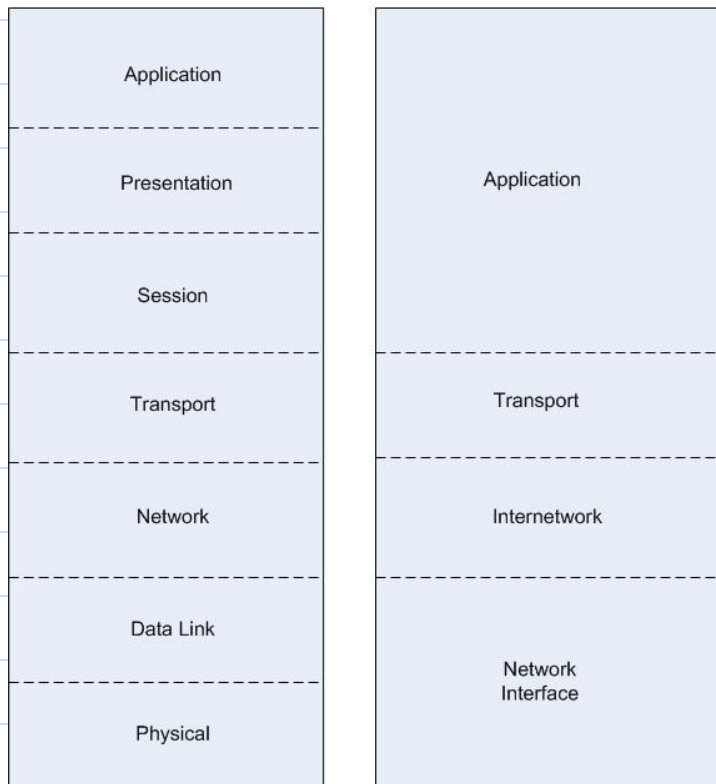
# The Application Layer



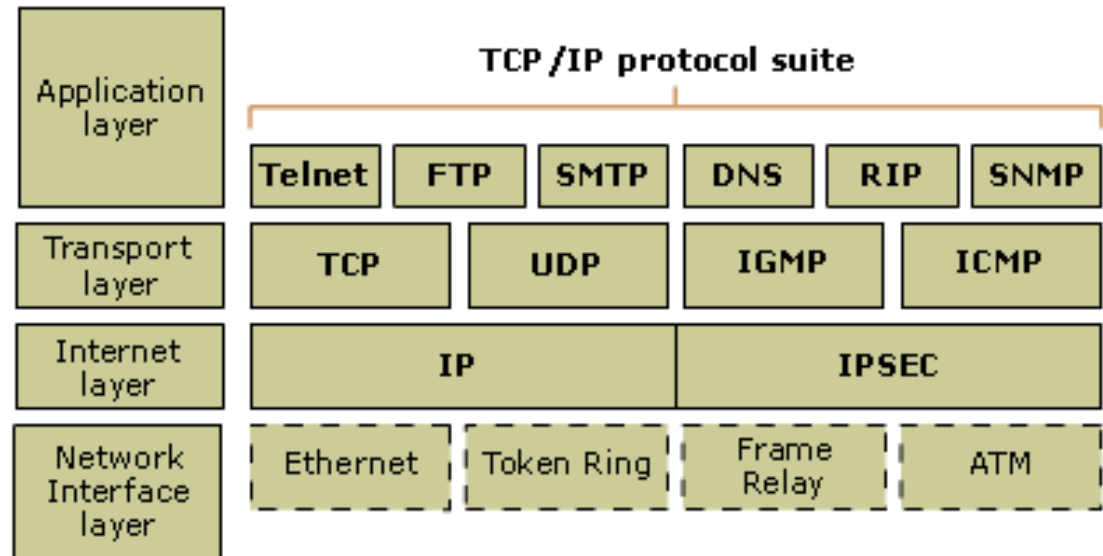
**All People Seem To Need Data Processing**

# OSI vs TCP/IP Model

*Comparing The OSI Model And TCP / IP Architecture.*



## TCP /IP model



# Application Layer Protocols

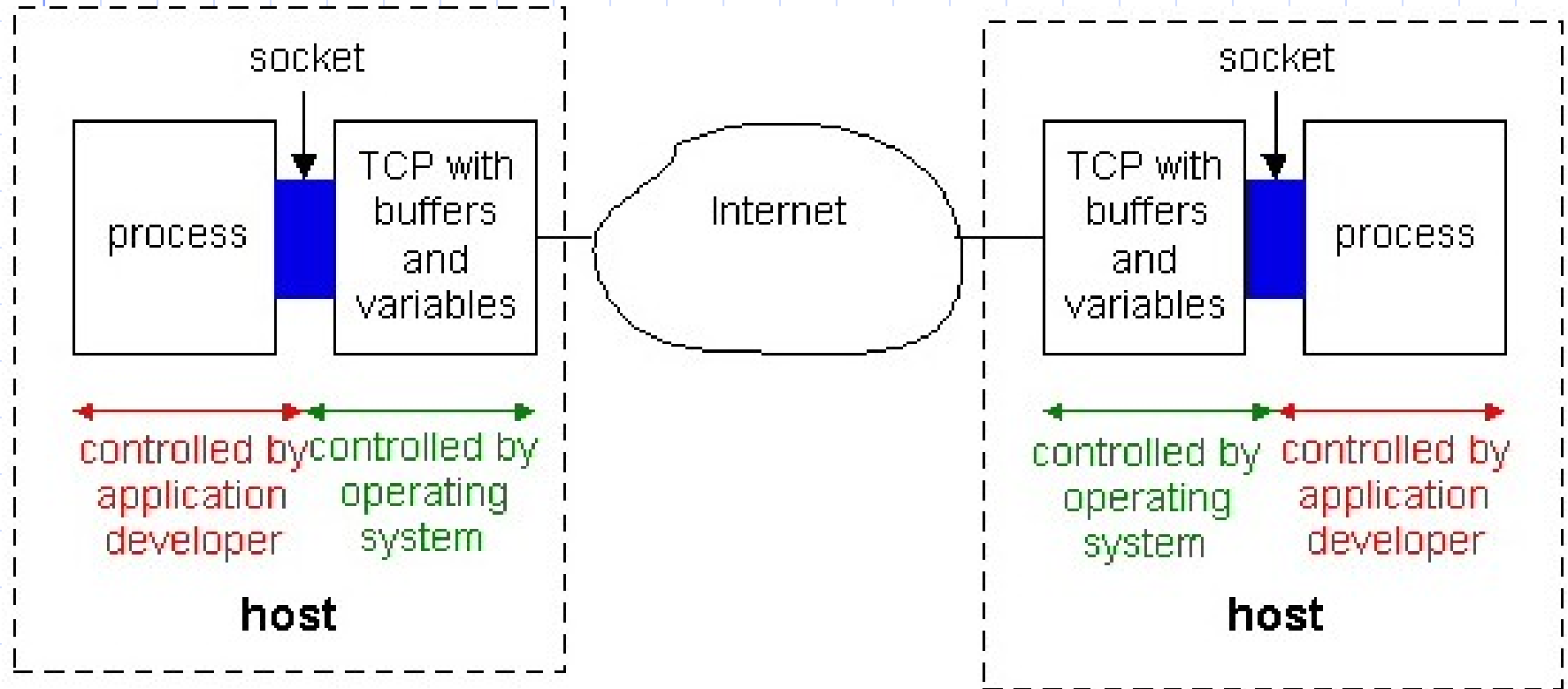
## ◆ Defines :

- the types of messages exchanged, e.g., request messages and response messages
- the syntax of the various message types, i.e., the fields in the message and how the fields are delineated
- the semantics of the fields, i.e., the meaning of the information in the fields
- rules for determining when and how a process sends messages and responds to messages

# The Client-Server Paradigm

- ◆ Introduced by the communication architecture:
  - Service Provider - **Server**
  - Service Consumer - **Client**
- ◆ A host can implement both sides of a service : client and server !

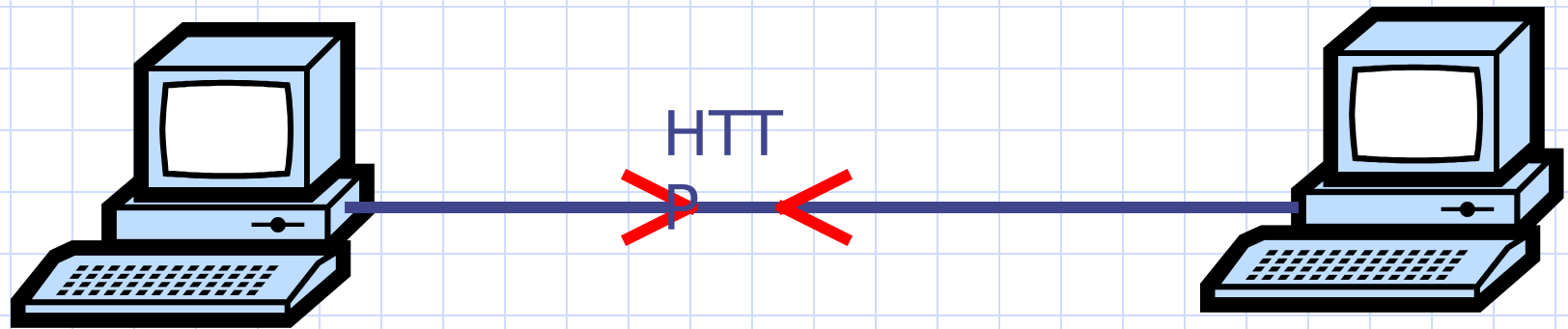
# Communicating Processes



# TCP/IP Communication

- ◆ Hosts identified by IP Addresses (unique)
- ◆ Applications on each host are identified by ports (0-65535)
- ◆ Some of the available ports are *well-known* and assign to popular applications: ftp, http, dns, telnet, ssh, etc - **rfc1700**

# TCP/IP Peer to peer communication



193.231.20.34  
Port: 1563

63.78.171.45  
Port: 80

IPAddress + Port:

Identify communicating applications  
on the source and destination machines



# Application Level Protocols

- ◆ DNS
- ◆ SMTP
- ◆ FTP
- ◆ HTTP
- ◆ TELNET, SSH
- ◆ IMAP, POP3
- ◆ FINGER, etc

# The DNS Protocol

- ◆ In the TCP/IP world each machine is uniquely identified by its IP Address.
- ◆ IP Address - 4 bytes = 32 bits
- ◆ Numbers are hard to remember, names are easier.
- ◆ Each machine is assigned a name in a tree-like structure.

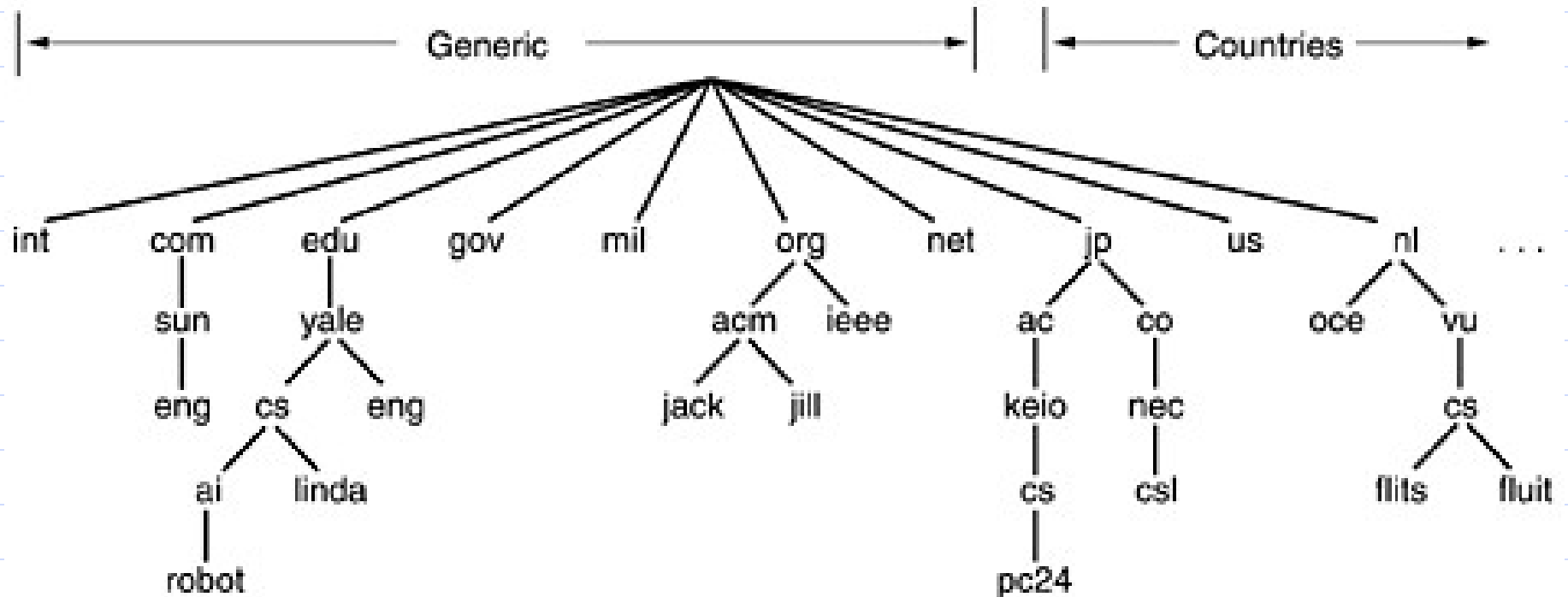
# DNS as a service

- ◆ Domain Names (FQDN) or URLs are used by users – *www.google.com*
- ◆ IP Address needed by programs – *66.249.93.104*
- ◆ The DNS Service Provides IP Name Resolution
- ◆ DNS is a distributed database of Domain Names and their corresponding IP Addresses
- ◆ RFC 1034, 1035

# Domain Naming System

- ◆ A hierarchical naming system used to give each server on the Internet a unique name.
- ◆ www.google.com (URL or FQDN)  
**HostName.Domain.TLD**
- ◆ HostName and the Domain Name = Fully Qualified Domain Name (FQDN)
- ◆ Initial Implementation: **hosts file**

# The DNS Namespace



**Robot.ai.cs.yale.edu**

# Sources of Domain Names

- ◆ **ICANN** (*Internet Corporation For Assigned Names and Numbers*) Oversees the Domain Name Registration Process ([www.icann.org](http://www.icann.org))
  - Shared Database of Domain Names (Master Database)
  - Maintained under Contract by Network Solutions (originally InterNIC)
- ◆ Domain registrars- keep things organized
  - Network Solutions, America Online, register.com, Tucows.com, **RNC.RO**
  - **Complete List of Registrars:**
    - ◆ <http://www.icann.org/registrars/accredited-list.html>

# Registering a Domain Name

- ◆ Contact a Domain Register
- ◆ Choose a Unique Domain Name  
<http://www.rnc.ro/> or other Register!
- ◆ To See Who Currently Owns a Name  
<http://www.rnc.ro> (Whois Query) or whois(Unix)
- ◆ Register the Domain Name
  - \$5-35 a year
  - You need the FQDN's Names and IP Addresses of (2) Two DNS Servers That Store DNS Information for Your Domain

# Whois – ubbcluj.ro

[Querying whois.rotld.ro]

[whois.rotld.ro]

% whois.rotld.ro :

% Rights restricted by copyright.

% Este INTERZISA folosirea datelor de pe  
acest server in oricare

% alt scop decat operarea retelei. In  
special este INTERZISA

% folosirea lor in scopuri publicitare.

%

domain-name: ubbcluj.ro

description: BABES-BOLYAI UNIVERSITY

description: 1, M.Kogalniceanu, Cluj-  
Napoca

description: Phone: 40-64-194315, int. 204

description: Fax: 40-64-191906

admin-contact: GC106-ROTLD

technical-contact: IP75-ROTLD

zone-contact: CL143-ROTLD

nameserver: Zeus.UBBCluj.Ro  
193.231.18.18

nameserver: Ns2.UBBCluj.Ro 193.231.20.1

nameserver: Ns3.UBBCluj.Ro  
193.231.18.20

info: object maintained by ro.rnc local  
registry

notify: domain-admin@listserv.rnc.ro

object-maintained-by: ROTLD-MNT

mnt-lower: ROTLD-MNT

updated: hostmaster@rnc.ro 20010109

updated: hostmaster@rnc.ro 20010610

updated: hostmaster-cmircea@rotld.ro  
20011126

updated: hostmaster-cmircea@rotld.ro  
20011126

updated: hostmaster-cmircea@rotld.ro  
20020320

updated: hostmaster-cmircea@rotld.ro  
20020926

updated: danp@rnc.ro 20031003

source: ROTLD

person: Gabriel Ciplea

address: Mihail Kogalniceanu, Nr. 1

address: Cluj-Napoca, Romania

phone: +40 264 405 333

fax-no: +40 264 591 906



# Whois-2

info:object maintained by ro.rnc local registry  
notify: domain-admin@listserv.rnc.ro  
object-maintained-by: ROTLD-MNT  
updated:hostmaster-cmircea@rotld.ro 20020926  
source: ROTLD  
person: Ioan Ploscariu  
address: Mihail Kogalniceanu, Nr. 1  
address: Cluj-Napoca, Romania  
phone: +40 264 405 344  
fax-no: +40 264 191 906  
e-mail: john@ubbcluj.ro  
nic-hdl: IP75-ROTLD  
info: object maintained by ro.rnc local  
registry  
notify: domain-admin@listserv.rnc.ro  
object-maintained-by: ROTLD-MNT  
updated: hostmaster-cmircea@rotld.ro  
20020926  
source: ROTLD

person: Cristian Leonte  
address: Mihail Kogalniceanu, Nr. 1  
address: Cluj-Napoca, Romania  
phone: +40 264 405 333  
fax-no: +40 264 591 906  
e-mail: romb@ubbcluj.ro  
nic-hdl: CL143-ROTLD  
info: object maintained by ro.rnc local  
registry  
notify: domain-admin@listserv.rnc.ro  
object-maintained-by: ROTLD-MNT  
updated: danp@rnc.ro 20031003  
source: ROTLD

# DNS Software

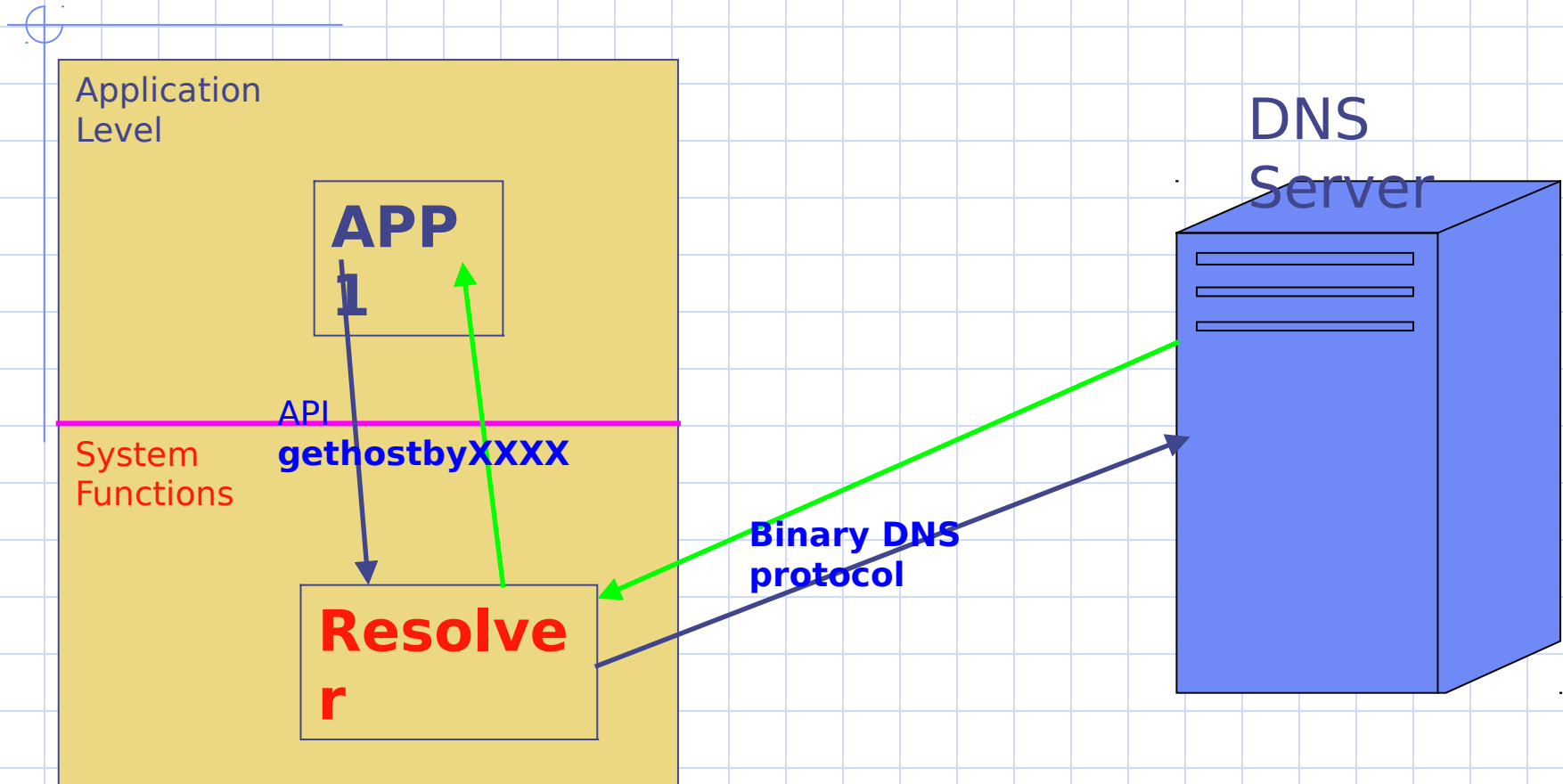
## ◆ Resolver

- Built into Client TCP/IP Software
- Ask Designated Name Server for IP Address When Client Enters FQDN (URL)

## ◆ Name Server

- DNS Server (Available with Most OS's)
- Retrieves IP Addresses for Clients
- Supplies IP Address to other Name Servers
- Provided by the Internet, ISP, or at the client.

# DNS Software



# DNS System

◆ Originally one single central huge table.  
**(hosts file) /etc/hosts**

◆ Hierarchical structure:

- Root DNS servers (serving .com .org .net...)
- DNS servers – serve domain queries.

◆ DNS Servers

- Primary/Master – Authoritative on a zone (ubbcluj.ro)
- Secondary/Slaves – Temporarily Authoritative
- Forwarders/Caching DNS – no local database

◆ Types of queries:

- Recursive queries
- Non-recursive (iterative) queries

# DNS Design Goals

- ◆ Creation Of A Global, Scalable, Consistent Name Space
- ◆ Local Control Over Local Resources
- ◆ Distributed Design To Avoid Bottlenecks
- ◆ Application Universality
- ◆ Multiple Underlying Protocol Support
- ◆ Hardware Universality

# DNS – Non Recursive & Caching

Connect at `www.yahoo.com`

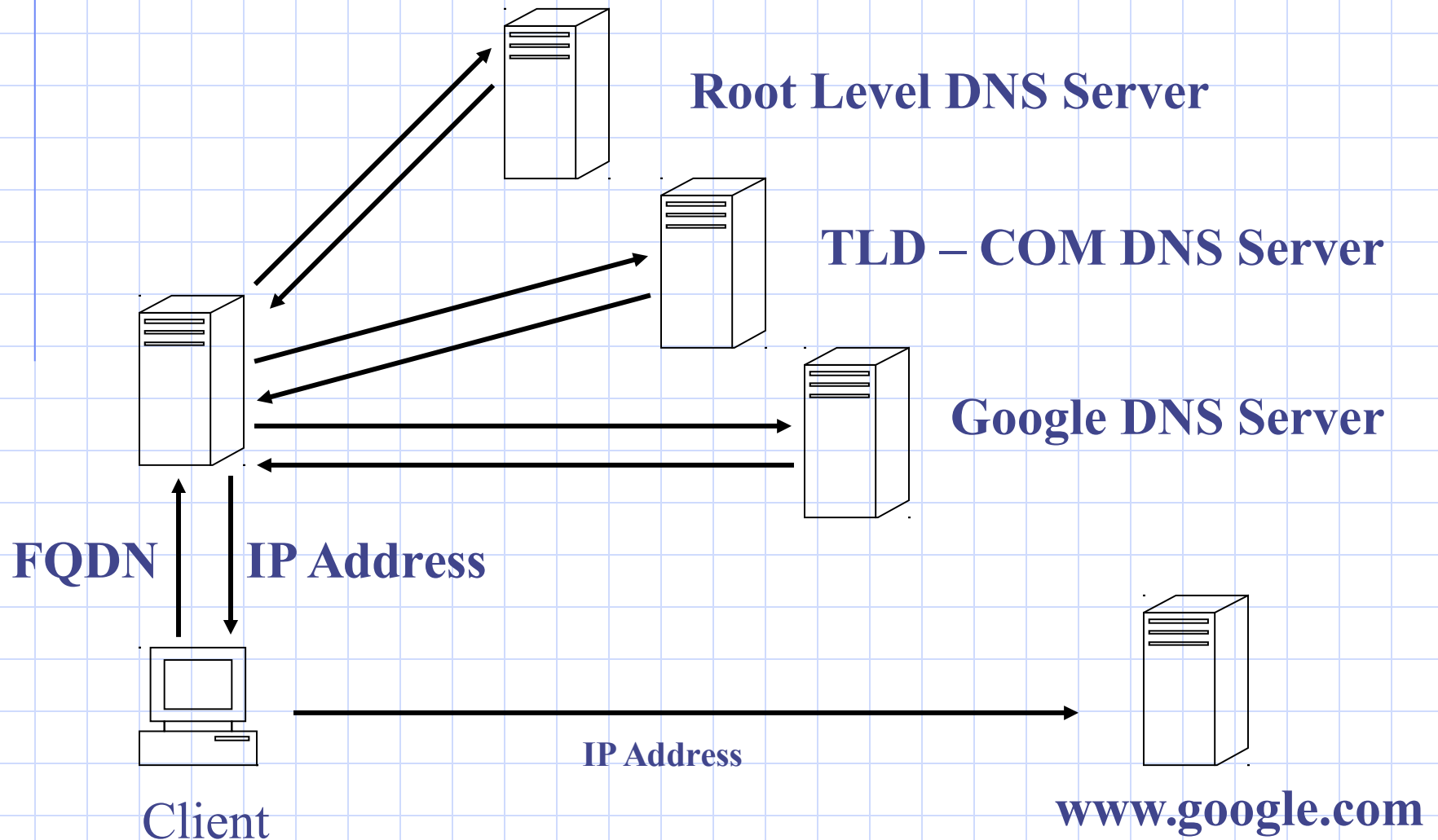
1. Ask the Root Server for the `.com` ( `a.gtld-servers.net` )
2. `a.gtld-servers.net` asks the DNS server of the `yahoo.com` (`ns1.yahoo.com`)
3. `ns1.yahoo.com` determines that `www.yahoo.com` => is an alias for `www.yahoo.akadns.net`
4. Response gets back to the client `www.yahoo.akadns.net`

# DNS Recursive & caching

Connect at [www.yahoo.com](http://www.yahoo.com)

1. Ask Local Server(LS) for the [www.yahoo.com](http://www.yahoo.com)
2. (LS)
  1. [www.yahoo.com](http://www.yahoo.com) - cached [216.109.118.68](http://216.109.118.68)
  2. Or asks Root Server for the .com
3. (LS) asks a.gtld-servers.net who is the DNS server for yahoo.com => [ns1.yahoo.com](http://ns1.yahoo.com)
4. Ask ns1.yahoo.com who is [www.yahoo.com](http://www.yahoo.com) => is alias for [www.yahoo.akadns.net](http://www.yahoo.akadns.net)
5. Ask ns1.yahoo.com who is [www.yahoo.akadns.net](http://www.yahoo.akadns.net) => [216.109.118.68](http://216.109.118.68)

# How DNS Works (The Two Key Functions)





# DNS Example

DNS at Work example

Try this applet and check the DNS functioning.

# Configuring DNS

## ◆ DNS

- Information Stored in a Zone File
- Text Files
- Information About One or More Domains
- Static (Manually Updated)

## ◆ Dynamic DNS – ***see [dyndns.org](http://dyndns.org)***

- Same Process/Types on Information
- Each Computer Dynamically Updates Its Information
- RFC
- Windows Server, Netware, etc

# Placing DNS Servers on Internet

- ◆ Need Two Name Servers
- ◆ Yours or ISP's
- ◆ Register with Name Register (Rnc.Ro)
  - Create a Host Record for Each Name Server (Host Name and IP Address)
  - Register Domain Names With the Host Names and IP Addresses of Name Servers

# Root Servers and TLDs

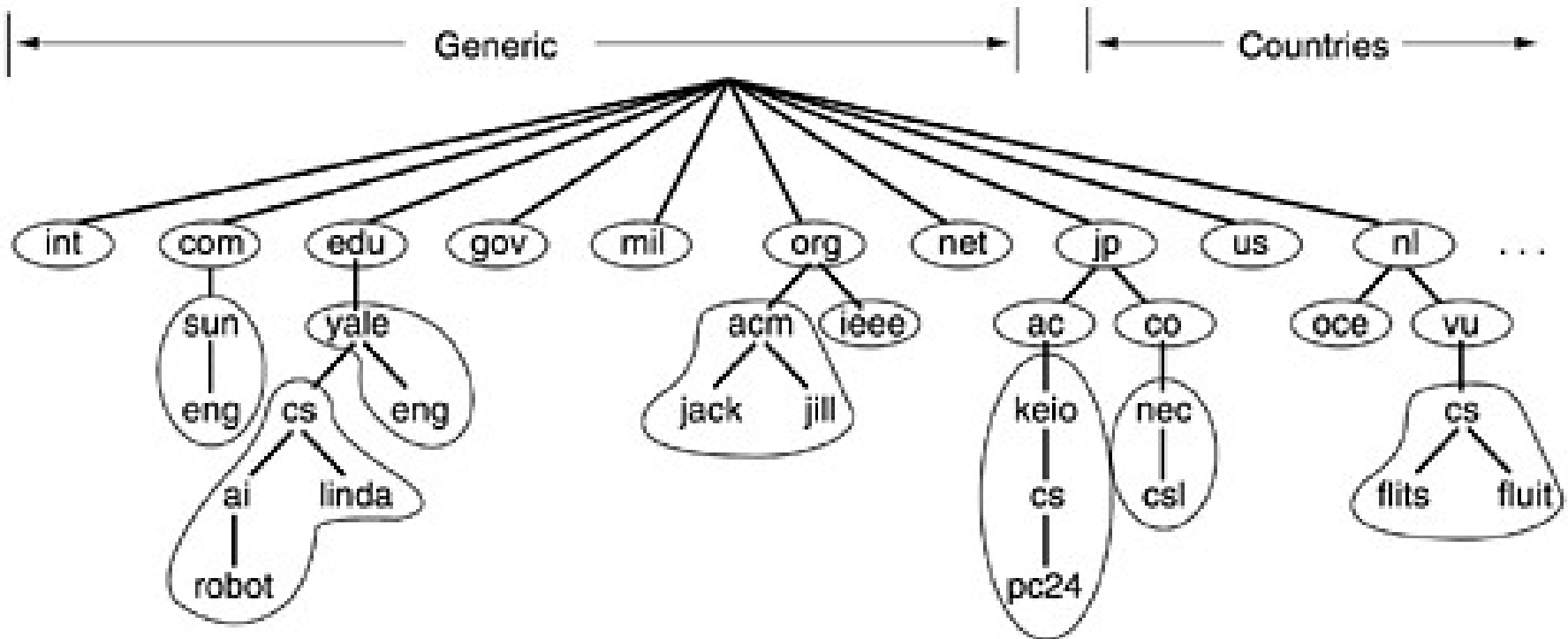
## ◆ Root-Level Servers

- Authoritative (A.ROOT-SERVERS.NET)
- Maintained by VeriSign (Network Solutions) under contract with ICANN

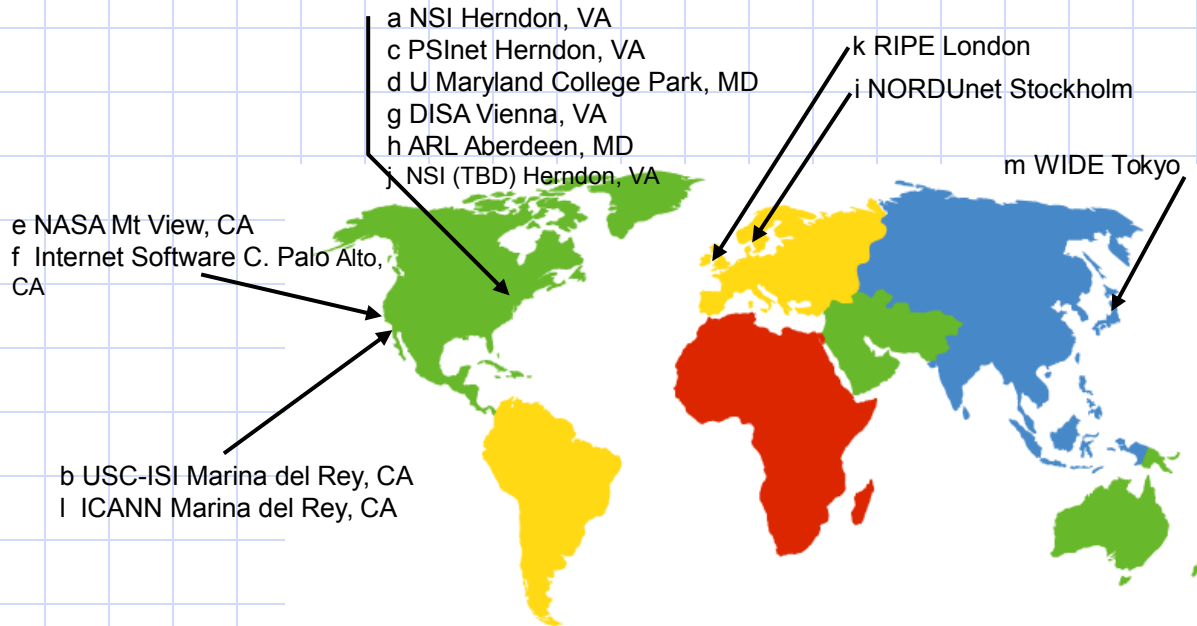
## ◆ Duplicate (B-M.ROOT-SERVERS.NET)

- Maintained by other organizations and businesses around the world
- <http://www.root-servers.org/>

# DNS Zone Division



# Root Name Servers



13 root name  
servers  
worldwide

# Resource records

**RR=(Domain\_name, Time\_to\_live, Class, Type, Value )**

Type:

**A** – Name=hostname, Value = IP address

**NS** – Name =domain (ubbcluj.ro), Value=IP Addr of Authoritative NS

**CNAME** – Name=alias for canonical (real) name

**MX** – Name (implicit) domain, Value = name of mailserver for domain

Example:

www.ubbcluj.ro	1800	IN	CNAME	zeus.ubbcluj.ro
zeus.ubbcluj.ro	1800	IN	A	193.226.40.33

# DNS Database-Record types

Type	Meaning	Value
SOA	Start of Authority	Parameters for this zone
A	IP address of a host	32-Bit integer
MX	Mail exchange	Priority, domain willing to accept e-mail
NS	Name Server	Name of a server for this domain
CNAME	Canonical name	Domain name
PTR	Pointer	Alias for an IP address
HINFO	Host description	CPU and OS in ASCII
TXT	Text	Uninterpreted ASCII text



# DNS Database

**Linux BIND DNS implements it in a file, Windows in Registry:**

utcluj.ro SOA hercule.utcluj.ro. root.hercule.utcluj.ro.

2004101451 ; serial no

36000 ; refresh

3600 ; update retry

2390400 ; expiry

360000 ; minimum or TTL

utcluj.ro NS ns.edu.ro.

utcluj.ro NS ns.roedu.net.

utcluj.ro NS ns-a.rnc.ro.

utcluj.ro NS hercule.utcluj.ro.

utcluj.ro MX 30 hercule.utcluj.ro.

www.utcluj.ro CNAME orion.cluj.roedu.net.

webmail.utcluj.ro CNAME bavaria.utcluj.ro.

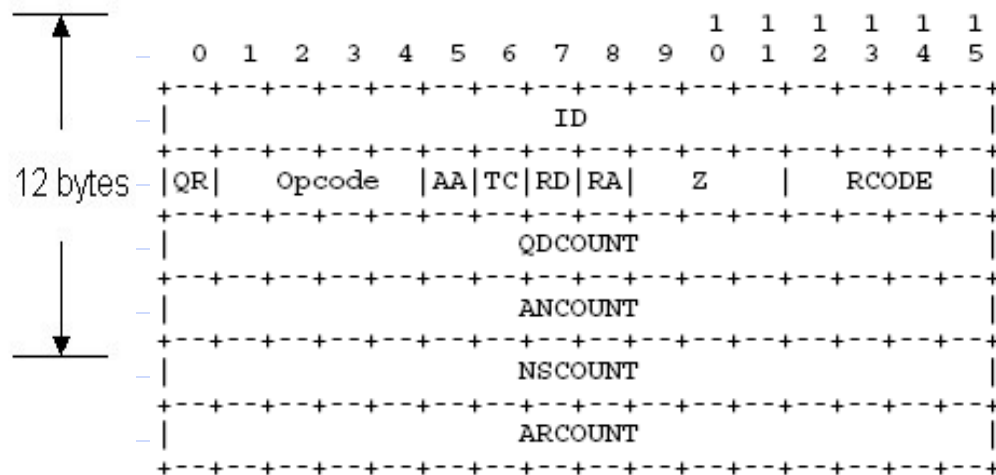
ana.utcluj.ro A 192.129.4.93

apollo.utcluj.ro A 193.226.7.154

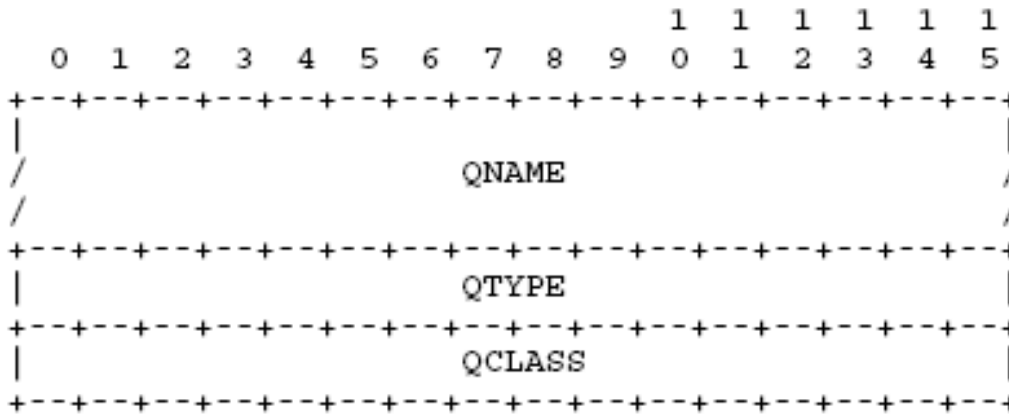
hercule.utcluj.ro A 193.226.5.33

# DNS Packet Structure

identification	flags
number of questions	number of answer RRs
number of authority RRs	number of additional RRs
questions (variable number of questions)	
answers (variable number of resource records)	
authority (variable number of resource records)	
additional information (variable number of resource records)	



# Query DNS Packet Structure

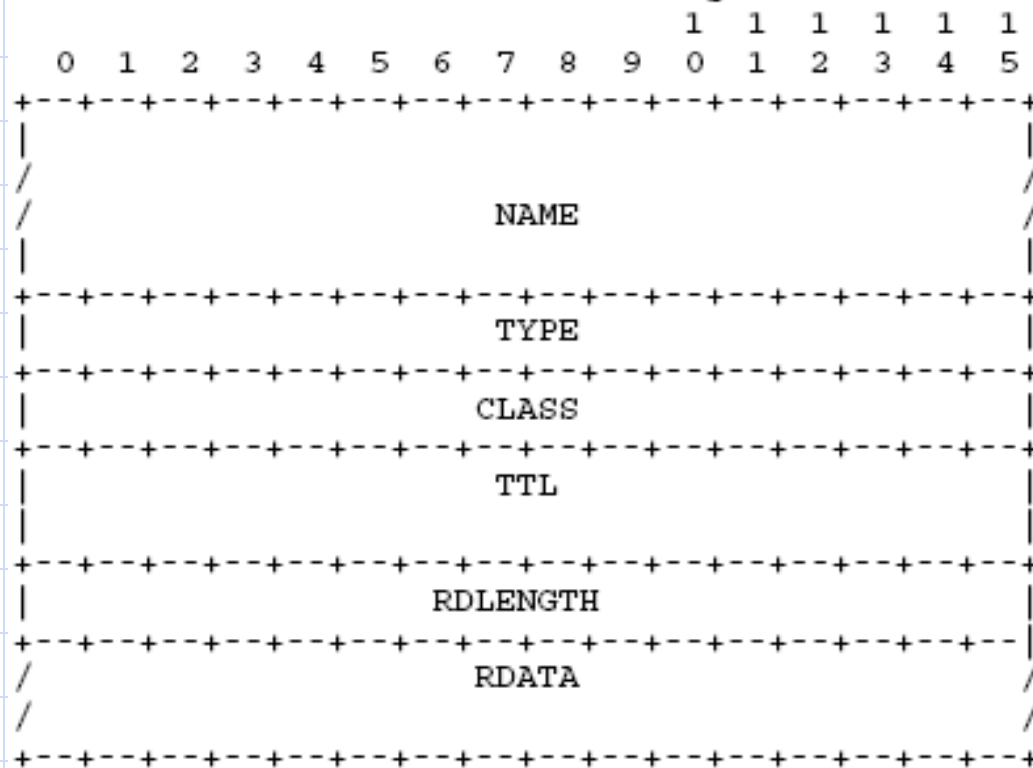


QName – host name or query data  
(www.cs.ubbcluj.ro)

QType- A, PTR, MX, NS, SOA, etc

QClass – the query class (type of addressing-  
IN=Internet)

# Answer - (RR) DNS Packet Structure



NAME – the domain name to which this RR pertains

TYPE – RR Type

TTL- Time to Live (cache)

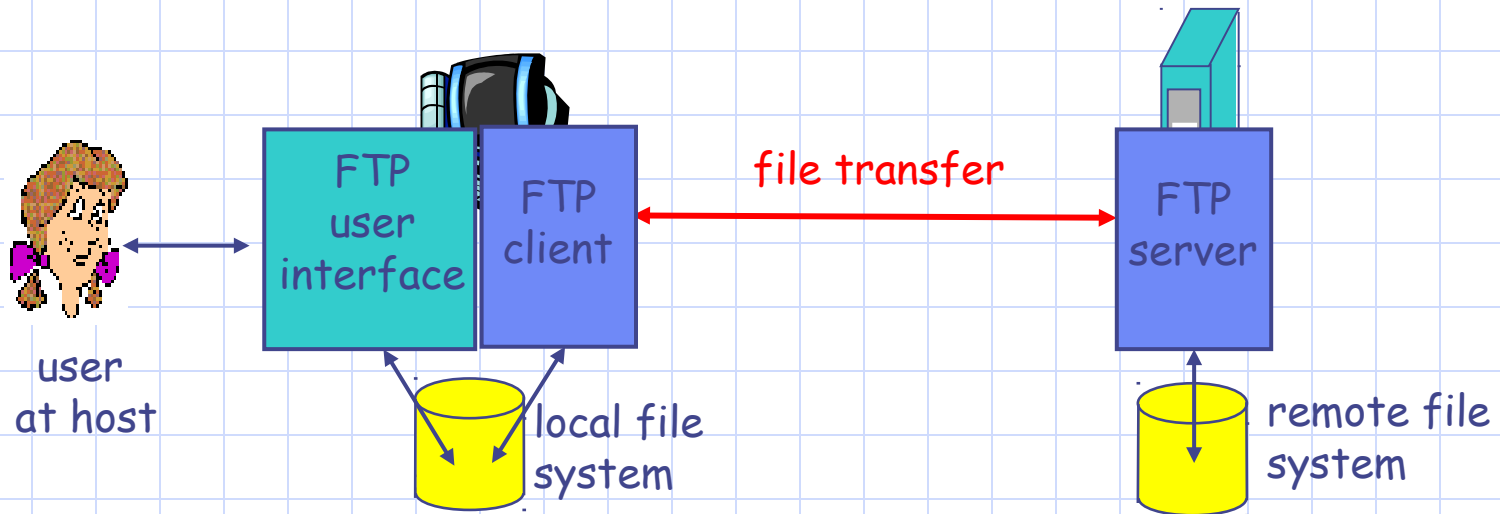
RDLENGTH – length of the RDATA (answer)

RDATA – data. For an IN A query => 4 bytes address

# The FTP Protocol

- ◆ Allows exchanging files between two machines.
- ◆ Text protocol
- ◆ RFCs - [RFC 959].
- ◆ It is designed to cope with different machine architectures.

# Architecture



*client*: side that initiates transfer (either to/from remote)

*server*: remote host

# Control and data connections

## ◆ FTP uses 2 comm channels

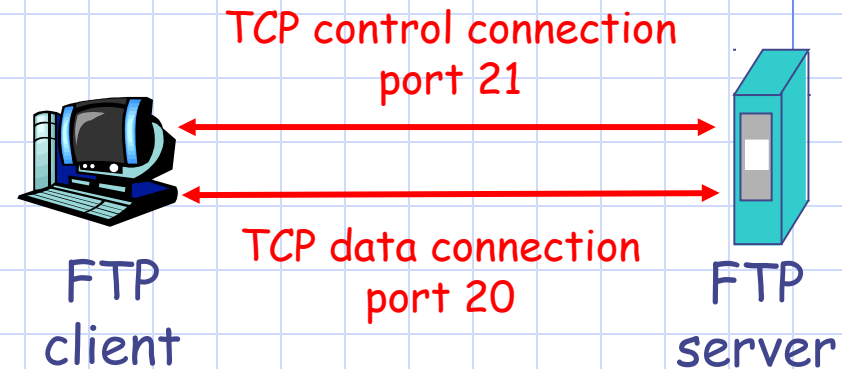
- The control channel
- The data channel

## ◆ FTP modes

- Active
- Passive

# Ftp

- ◆ FTP client contacts FTP server at port 21, specifying TCP as transport protocol
- ◆ Client obtains authorization over control connection
- ◆ Client browses remote directory by sending commands over control connection.
- ◆ When server receives a command for a file transfer, the server opens a TCP data connection to client
- ◆ After transferring one file, server closes connection.



- ◆ Server opens a second TCP data connection to transfer another file.
- ◆ Control connection: “out of band”
- ◆ FTP server maintains “state”: current directory, earlier authentication



# FTP commands

ftp> quote help

214-The following commands are recognized (\* =>'s  
unimplemented):

CWD XCWD CDUP XCUP SMNT\* QUIT PORT

PASV

EPRT EPSV ALLO\* RNFR RNTO DELE MDTM RMD

XRMD MKD XMKD PWD XPWD SIZE SYST HELP

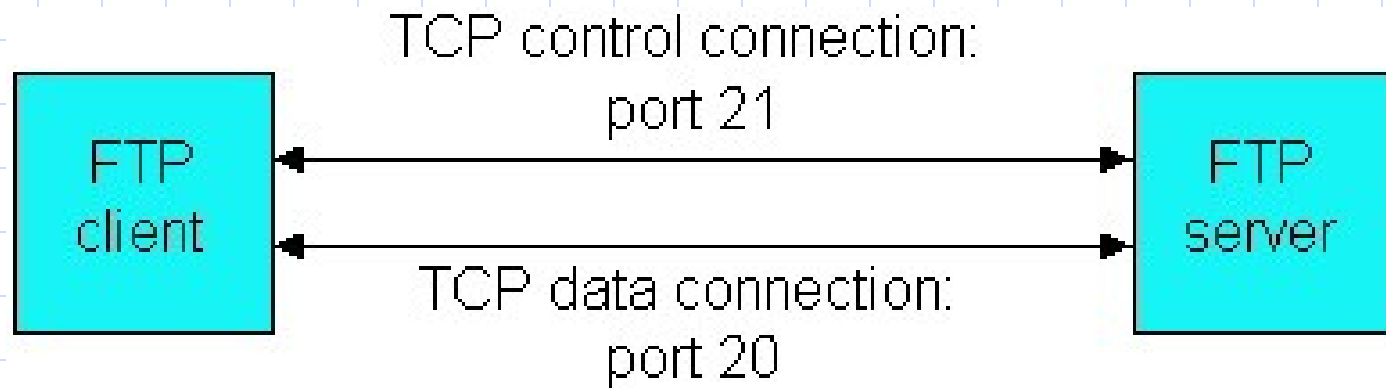
NOOP FEAT OPTS AUTH\* CCC\* CONF\* ENC\* MIC\*

PBSZ\* PROT\* TYPE STRU MODE RETR STOR

STOU

APPE REST ABOR USER PASS ACCT\* REIN\* LIST

# FTP Channels



# Active connection

testbox1: [/home/p-t/slacker/public\_html] % **ftp -d testbox2** Connected to testbox2.slacksite.com. 220 testbox2.slacksite.com FTP server ready.

Name (testbox2:slacker): **slacker**

---> **USER slacker**

331 Password required for slacker.

Password: **TmpPass -**

--> **PASS XXXX**

230 User slacker logged in.

---> **SYST 215 UNIX Type: L8**

Remote system type is UNIX. Using binary mode to transfer files.

ftp> **ls**

ftp: setsockopt (ignored): Permission denied ---> **PORT**  
**192,168,150,80,14,178**

200 PORT command successful.

---> **LIST**

150 Opening ASCII mode data connection for file list.

drwx----- 3 slacker users 104 Jul 27 01:45 public\_html

226 Transfer complete.

ftp> **quit**

---> **QUIT**

221 Goodbye.

# Passive connection

```
testbox1: [/home/p4/slacker/public_html] % ftp -d testbox2
Connected to testbox2.slacksite.com.
```

```
220 testbox2.slacksite.com FTP server ready.
```

```
Name (testbox2:slacker): slacker
```

```
---> USER slacker
```

```
331 Password required for slacker.
```

```
Password: TmpPass
```

```
---> PASS XXXX
```

```
230 User slacker logged in.
```

```
---> SYST 215 UNIX Type: L8
```

```
Remote system type is UNIX. Using binary mode to transfer files.
```

```
ftp> passive Passive mode on.
```

```
ftp> ls
```

```
ftp: setsockopt (ignored): Permission denied
```

```
---> PASV
```

```
227 Entering Passive Mode (192,168,150,90,195,149).
```

```
---> LIST
```

```
150 Opening ASCII mode data connection for file list
```

```
drwx----- 3 slacker users 104 Jul 27 01:45 public_html
```

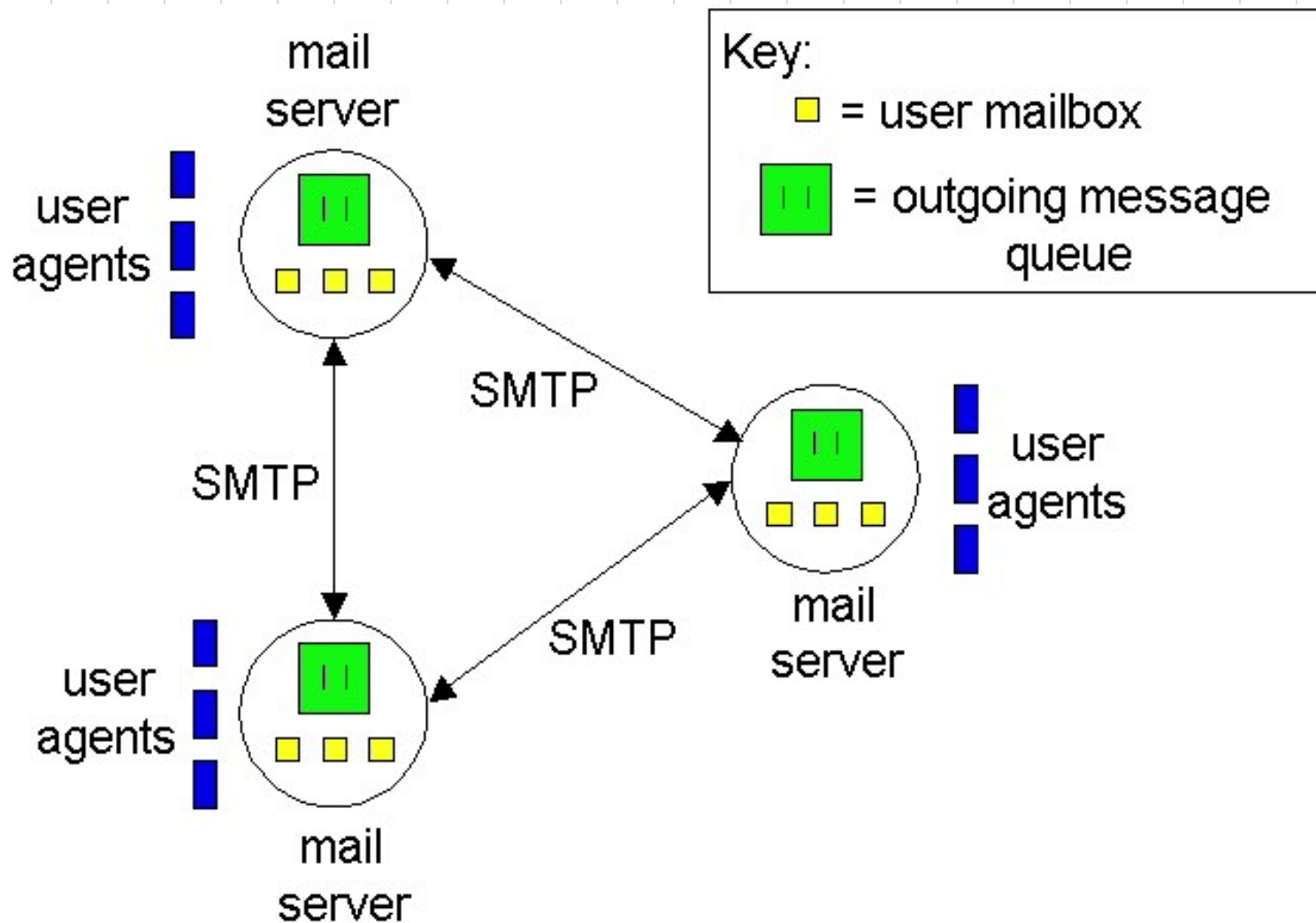
```
226 Transfer complete.
```

```
ftp> quit
```

```
---> QUIT
```

```
221 Goodbye.
```

# The SMTP Protocol

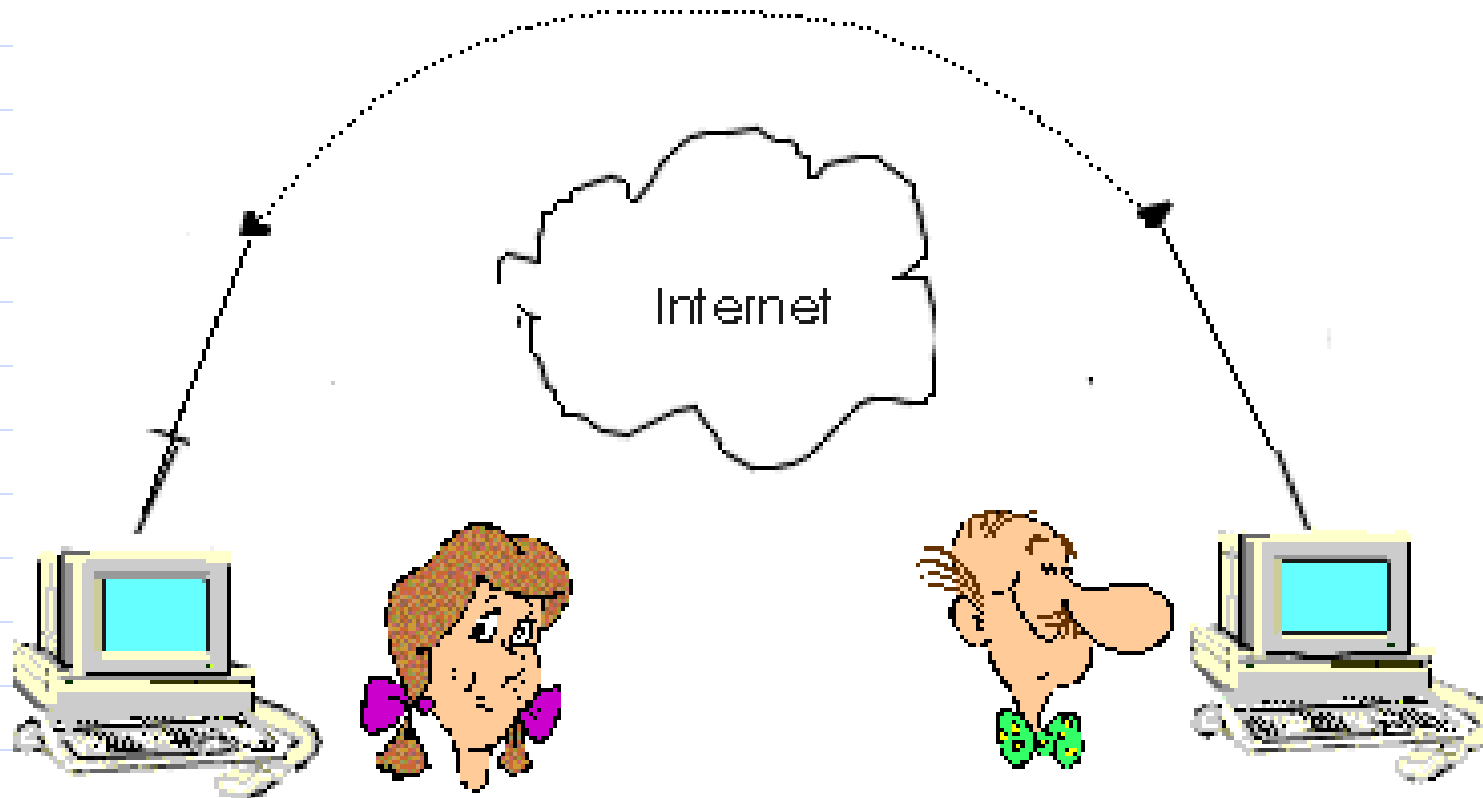


# The SMTP protocol

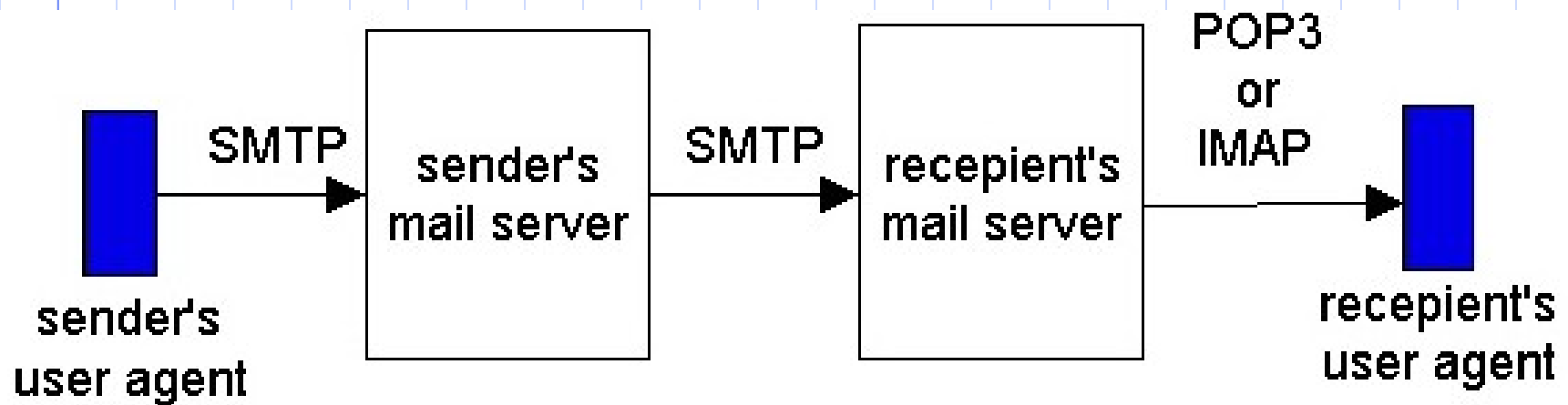
- ◆ Server port is 25
- ◆ The protocol is text
- ◆ Allows for offline message exchanging

# Mail system - Offline/Online ?

SMTP



# Offline Mail Sistem (Agents)





# Mail system

- ◆ SMTP – mail exchange protocol
- ◆ Mail Reading
  - POP3 Post Office Protocol
  - IMAP Internet Mail Access Protocol

home05122 root]# telnet evolution.cs.ubbcluj.ro 25

Trying 193.226.40.136...

Connected to evolution.cs.ubbcluj.ro.

Escape character is '^]'.

220 evolution.cs.ubbcluj.ro ESMTP Sendmail 8.12.11/8.12.11; Fri, 5 Nov  
2004 01:28:14 +0200

helo astral.ro

250 evolution.cs.ubbcluj.ro Hello Home05122.cluj.astral.ro  
[194.102.147.61], pleased to meet you

mail from: asergiu@yahoo.co.uk

250 2.1.0 asergiu@yahoo.co.uk... Sender ok

rcpt to:dadi@evolution.cs.ubbcluj.ro

250 2.1.5 dadi@evolution.cs.ubbcluj.ro... Recipient ok  
data

354 Enter mail, end with "." on a line by itself

From:asergiu@yahoo.co.uk

To:dadi@evolution.cs.ubbcluij.ro

Subject: This is a teste message

Well jst a test ...

See ya.

.

250 2.0.0 iA4NSEqa029960 Message accepted for delivery

# The World Wide Web

- ◆ HTML Language – to describe Web pages => RFC1866 and RFC1942
- ◆ HTTP protocol – to transmit web pages
- ◆ The Uniform Resource Locator – to name Web pages
- ◆ Hypertext – a way of describing documents and data that reference other documents/data.

# HTTP Protocol

- ◆ Allows exchange of HTML and Web data.
- ◆ Works on TCP port 80 and is human readable.

Ex: Connect to [www.cs.ubbcluj.ro](http://www.cs.ubbcluj.ro)

```
GET / HTTP/1.0 >
```

```
>
```

```
< HTTP/1.0 200 OK
```

```
< Date: Wed, 18 Sep 1996 20:18:59 GMT
```

```
< Server: Apache/1.0.0
```

```
< Content-type: text/html
```

```
< Content-length: 1579
```

```
< Last-modified: Mon, 22 Jul 1996 22:23:34 GMT
```

```
<
```

```
< HTML document
```