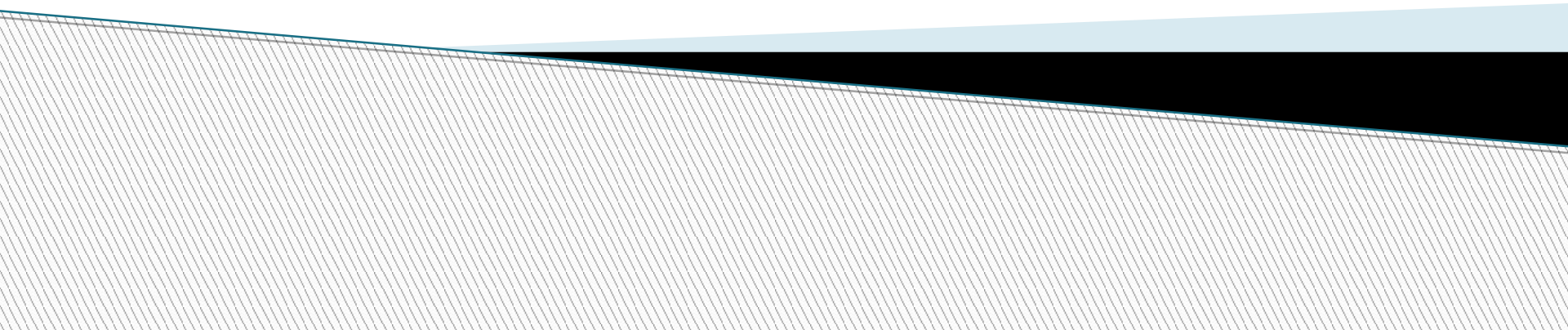
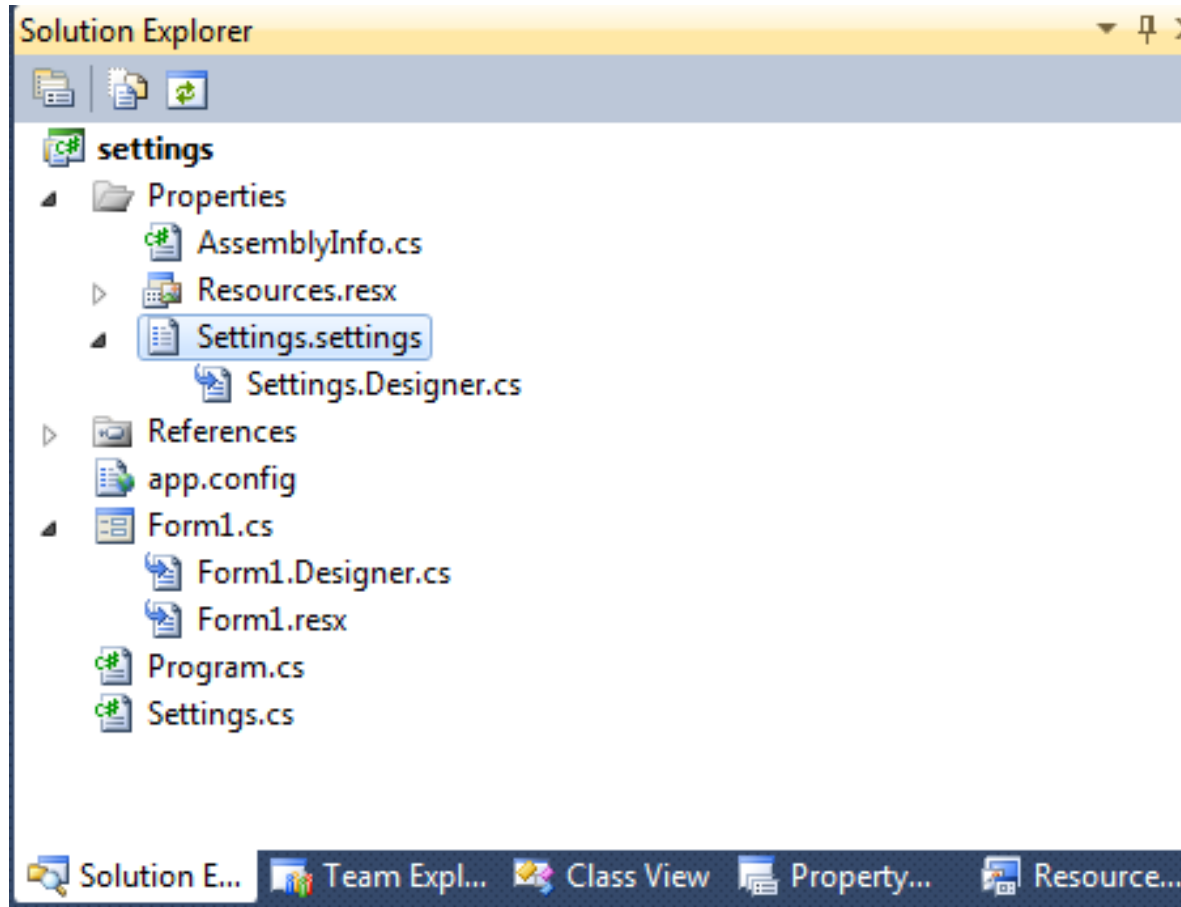


Lab2 B

Drd Dănuț Pop



Settings File



Settings File

Variable
name

Type

Scope

	Name	Type	Scope	Value
	title	string ▼	User ▼	this is title
	button	string ▼	User ▼	Start
	text	string ▼	User ▼	Hello word
	err	int ▼	Application ▼	420
*		▼	▼	

Value

Settings File

- ▶ Scope

- > **application scope** represent settings that are used by the application regardless of user preferences

- Application–scope settings are read only at run time. can only be changed at design time, or by altering the settings file manually

- > **user scope** are generally less important to the actual application and are more likely to be associated with preferences or other non–critical values.

- user–scope settings are read/write at run time, and their values can be changed and saved in code

Example

```
this.Text = Settings.Default["Title"].ToString();  
button1.Text = Settings.Default["Button"].ToString();  
textBox1.Text = Settings.Default["text"].ToString();  
    textBox2.Text=Settings.Default.err.ToString();  
this.BackColor = Properties.Settings.Default.myColor;  
->Save method  
Properties.Settings.Default.Save();  
->Access the user setting and assign it a new value  
Properties.Settings.Default.myColor = Color.AliceBlue
```

↑ Variable
name