# Comparison sort

**comparison operation**:  $\leftarrow$  properties of a total order

- 1. transitivity: if  $a \le b$  and  $b \le c$  then  $a \le c$
- 2. total relation : for all a and b, either  $a \le b$  or  $b \le a$

A **comparison sort** is a type of sorting algorithm Input:

- elements
- a comparison operation
   determines which of two elements should occur first in the final sorted list
   ( often a "less than or equal to" operator )

#### Output

• list of elements order determined by comparison operation

Possible:  $a \le b$  and  $b \le a$ ; in this case either may come first in the sorted list.

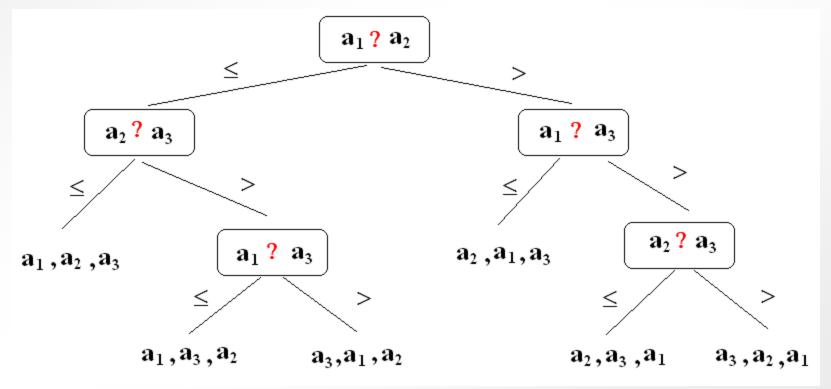
**Stable sort:** the input order determines the sorted order in case of a  $\leq$ b and b  $\leq$ a

# Decision tree

A decision tree represents the comparisons performed by a sorting algorithm when it operates on an input of a given size

### • Example:

A decision tree for insertion sort operating on 3 elements



# Stirling's approximation

$$n! = \sqrt{2\pi n} \left(\frac{n}{e}\right)^n \left(1 + \theta\left(\frac{1}{n}\right)\right)$$

(Cormen)

$$\log(\mathbf{n}!) = \Omega(n \log n)$$

# Lower bounds for comparison sort

### Theorem

Any decision tree that sorts n elements has height (>=)  $\Omega(n \lg n)$ .

## Consequence

Heapsort is asymptotically optimal comparison sort (and mergesort)

# Counting sort

- assumes that each of the *n* input elements is an integer in the range 1 to *k*,
- the overall time is O(k + n). when k = O(n), the sort runs in O(n) time
- uses a temporary array

### Arrays used in subalg.:

- A[1 ... n] original unsorted array
- B[1 ... n] array to hold sorted output
- C[1 ... k] working array to hold counts

# Subalg. CountingSort (A, B, k)

```
for i := 1 to k do
                      C[i] := 0
                                      endfor
for j := 1 to length(A) do C[A[j]] := C[A[j]] + 1 endfor
// C[i] now contains the nr. of elem. equal to i
for i := 2 to k do C[i] := C[i] + C[i-1] endfor
// C[i] now contains the nr. of elem. less than or equal to i
for j := length(A) downto 1 do
  B[C[A[j]]] := A[j]
  C[A[i]] := C[A[i]] - 1
endfor
```

### **EndCountingSort**

Ex: 7,1,3,1,2,4,5,7,2,4,3

# Radix Sort

- sorts integers by processing individual digits.
- apply to string of comparable elements
  - integers represented as strings of digits
  - strings
  - date: (year, month, day)

### Steps of radix sort algorithm

- sort by *least significant* digit first into groups
   but (otherwise) keep the original order
- combine them
- repeat the grouping process with each more significant digit

# Radix sort

```
Subalg. radixSort(A, d) (Steps !!)

for i := least_signif_digit to most_signif_digit do

@ do use a stable sort to sort array A on digit i

endfor

endRadixSort
```

stable sort
 maintain the relative order of records with equal keys

Ex: 34, 12, 42, 32, 44, 41, 34, 11, 32, 23

# **Bucket Sort**

 works by partitioning an array into a number of buckets

## Steps of BucketSort method:

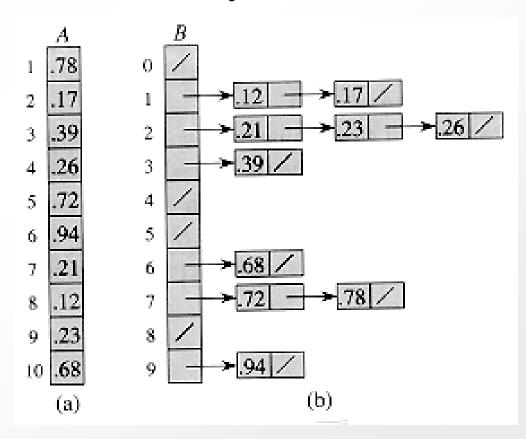
- 1. Set up an array of initially empty buckets.
- 2. Go over the original array, putting each object in its bucket.
- 3. Sort each non-empty bucket.
- 4. Visit the buckets in order and put all elements back into the original array

# **Bucket Sort**

### Given:

- an *n*-element array A
- that each element A[i] in the array satisfies

$$0 <= A[i] < 1.$$



# **Bucket Sort**

```
Subalg. bucketSort(A)
n := length(A)
for i := 1 to n do
  @ insert A[i] into bucket list B[floor(n*A[i])]
endfor
for i := 0 to n-1 do
  @ sort list B[i]
endfor
@concatenate the lists B[0], B[1], ..., B[n - 1] // in order
endBucketSort.
```

```
unsigned int const m = ... //
void BucketSort(unsigned int *a, unsigned int n)
  int buckets[m];
  for (unsigned int j=0; j < m; ++j)
       buckets[j]=0;
  for (unsigned int i=0; i< n; ++i)
       ++buckets[a[i]];
  for (unsigned int i=0, j=0; j< m; ++j)
       for (unsigned int k =buckets[j]; k>0; --k)
               a[i++] = i;
```

Ex: 7,1,3,1,2,4,5,7,2,4,3