## 1. A brief introduction to Maple

- Each Maple command ends with a semicolon (;) or a colon (:) and the computer does not execute the command until the line is entered (by hitting the return key). So, ; or: must follow every command
- Maple has Help and the question mark? inserted in the command line and followed by the operator, the function, the command ... leads to the help page of this. You are strongly encouraged to use the on-line help, as it is emphasized also below.

```
> Operators (?+;)
      addition: +
                                                   multiplication: *
                                                                       Division: /
                                 subtraction: -
      exponentiation: ^ or **
                               repetition: $
Constants (?Pi;)
       π: Pi
                    e: exp(1)
                                      \sqrt{-1}: I
                                                     \infty: infinity
> Elementary functions (?exp;)
     exponential: exp(x)
                                    natural logarithm: ln(x)
     absolute value: abs(x)
                                     square root: sqrt(x)
     trigonometric: sin(x), cos(x), tan(x), sec(x), cot(x), csc(x)
    Note the trigonometric functions in Maple require angles measured in radians
```

inverse trigonometric functions: arcsin(x), arccos(x), arctan(x), arctan(y,x) hyperbolic functions: sinh(x), cosh(x), tanh(x), sech(x), csch(x), coth(x)

➤ Assign a value to a variable using :=

```
Examples: a:=1; # here the variable is denoted 'a' and the assigned value is a number expr:=x*y+2*x+y^3-5; #here the variable is denoted 'expr' and the assigned value is an expression eq:=x+2=3; #here the variable is denoted 'eq' and the assigned value is an equation
```

Note that, to denote a variable one can use any letter or group of letters (word) except the ones that already are assigned (for example Pi, exp, sin, D, ...).

- ➤ Unassign Examples: a:='a'; expr:='expr'; eq:='eq';
  Note that the command restart; unassign all of the variables and undo all the commands
- Evaluation of a number using floating point arithmetic Examples: evalf(1/2); evalf(sqrt(3)); evalf(sqrt(3),15); evalf(Pi); evalf(Pi,20);
- The previously computed result is returned by % (?%;)

- Useful commands when working with expressions (?expand;)
  expand factor simplify subs eval
- > Define a function with a given expression

```
Examples: f:=x \rightarrow 2*x+1; # this defines a real function f of one variable x g:=(x,y)\rightarrow x*y+x^2-3; # this defines a real function g of 2 variables (x,y)
```

For a defined function f one can compute its value in a given point, or the values of its derivatives in a given point (?D;)

```
f(1): f(1): f(1): D(f)(1): f''(1): (D@@2)(f)(1):
```

Note that f(x); # will return the expression of f, while D(f)(x); #will return the expression of the first order derivative of f, i.e. f'(x) (D@@n)(f)(x); #will return the expression of the n-th order derivative of f

> Differentiation of a function with a given expression (?diff;)

```
Examples: diff(2*x+3,x); #will return 2 diff(2*x+3,t); will return 0 diff(f(x),x); #will return f'(x) diff(x(t),t); will return x'(t) diff(f(x),x*n); #will return the n-th order derivative of f
```

➤ Integration of a function with a given expression (?int;)

```
Examples: int(cos(x),x); #will return sin(x) int(cos(x),x=0..Pi); # will return 0
```

Limit of a function with a given expression in a given point (?limit;) Examples: limit(sin(x)/x, x = 0); #will return 1

Note that the commands **diff, int, limit, expand, factor** require *expressions* for arguments. If an *expression* is assigned to a variable f (for example  $\mathbf{f}:=2*x^3-3$ ;) then only **diff(f,x)**; is correct. In this case do not write  $\mathbf{f}(\mathbf{x})$ !

But if f is defined as *function* of variable x (for example  $\mathbf{f}:=x->x^2-5$ ;) then only **diff(f(x),x)**; is correct since  $\mathbf{f}(\mathbf{x})$  is an expression this time, while f is a function.

- ➤ If a variable expr is defined as an *expression*, the command **f:=unapply(expr,x)**; turns the expression into a *function* f of variable x.
- > Solve algebraic equations and systems with solve and fsolve

**solve(equation,x);** #will give the *exact solutions*, *if possible*, of a given equation whose unknown is x. Maple may not list all solutions; for example, when trigonometric functions are involved.

fsolve(equation,x); #will give an approximate solution found numerically fsolve(equation,x=a..b); #it is of great help to indicate an interval [a,b] where to look for the solution

Plot the graph of a real function of one or two real variables (?plot;)
Examples: plot(x^2+2\*x-1, x=-5..6); #plots the graph of the function f(x)=x^2+2x-1
for x in the interval [-5,6].
Note the graph is a planar curve.
plot({sin(x),cos(x)}, x=-5..6); #plots simultaneously the graphs of the functions f(x)=sin x and g(x)=cos x for x in the interval [-5,6].
plot3d(x^2+y^2, x=-2..2, y=-2..2); #plots in 3d the graph of the function f(x,y)=x^2+y^2 for (x,y) in the rectangle [-2,2]x[-2,2].
Note the graph is a surface in 3d.

➤ Plot a planar curve given by parametric equations

Examples: **plot([2-t^2, t-t^3, t=-2..2]);** #plots the planar curve given by the parametric equations x=2-t^2, y=t-t^3 when the parameter t varies in the interval [-2,2]. **plot([[2\*exp(-t), exp(-2\*t),t=0..3], [-2\*exp(-t), -exp(-2\*t),t=0..3]]);** #plots simultaneously the planar curve given by the parametric equations x=2e^(-t), y=e^(-2t), for t in the interval [0,3] and the planar curve given by the parametric equations x=-2e^(-t), y=-e^(-2t), for t in the interval [0,3]

Plot a planar curve given by an implicit equation (?implicitplot;)

This command works only within the plot package, hence one first needs to call it using the command with(plots):

Examples:  $implicitplot(x^2+y^2=4,x=-3..3, y=-3..3);$  #plots a circle with the center in the origin of coordinates and radius 2  $implicitplot(4*x^2+y^2=4,x=-3..3, y=-3..3);$  #plots an ellipse  $implicitplot(y=x^2, x=-3..3, y=0..10);$  #plots a parabola

➤ 2D and 3D animation work only after calling the plot package, i.e. first we type with(plots):

Once we execute the maple command, we need to left click on the picture. At that point choose Animation and Play.

```
\begin{split} \text{Examples: animate}(exp(\text{-}(x+t)^2), & x = \text{-}10..10, t = 0..5, frames = 50); \\ & animate(sin(x*t), x = \text{-}4*Pi..4*Pi, t = 0..1, color = red); \\ & animate([r*cos(t), r*sin(t), t = 0..5], r = 0..1, frames = 50); \\ & animate3d(cos(t*x)*sin(t*y), x = \text{-}Pi..Pi, y = \text{-}Pi..Pi, t = 1..2, color = cos(x*y)); \\ & animate3d(t*y^2-x^2+x^4, x = \text{-}2..2, y = \text{-}2..2, t = 0..2); \end{split}
```

#### 2. The command dsolve

Is used to find the general solution of a scalar differential equation or of a differential system. Also, it can be used to find the solution of some IVP or of a problem formed by a differential equation and any other type of conditions.

First we show how to introduce a differential equation in Maple. Note that, first we have to clarify the notations for the unknowns and, respectively, for the independent variable. An important thing to remember is that, in Maple, we have to write each time the independent variable.

Examples. The first order differential equation x'=x, where the unknown is the function x of independent variable t, can be introduced in Maple as follows:

```
eq1:= diff(x(t),t) = x(t);
```

Here we chose to assign the differential equation to the variable eq1

The second order differential equation x''+5x'-6x=0, where the unknown is the function x of independent variable t, can be introduced in MAPLE as: eq2:= diff(x(t),t\$2)+5\*diff(x(t),t)-6\*x(t)=0;

In order to find the general solution of each of the two equations we use dsolve Examples. dsolve(eq1,x(t)); dsolve(eq2,x(t));
Notice that the general solution evidentiate as many arbitrary real constants \_C1, \_C2, ... as the order of the differential equation.

Notice that there is the possibility to know details on the method used by Maple to solve the differential equation by setting infolevel[dsolve]:=3. The default setting is 1.

In order to obtain the solution of some problem consisting of one or more differential equations and one or more conditions (like, for example, an IVP) we use again dsolve Examples. To solve the IVP x'=x, x(0)=-3, first we prefer to assign the initial condition to another variable, icl:= x(0)=-3; then to use the command dsolve({eq1,ic1},x(t)); Maple will return x(t) = -3\*exp(t)
To solve the IVP x"+5x'-6x=0, x(0)=0, x'(0)=-1 again we assign the initial condition to some variable, i.e. ic2:= x(0)=0, D(x)(0)=-1; and then we use the command dsolve({eq2,ic2},x(t));

```
To find the general solution of the system x'=-y, y'=x+y we type dsolve(\{diff(x(t),t)=-y(t),diff(y(t),t)=x(t)+y(t)\},\{x(t),y(t)\});
```

In the case that we need to work further with the expression of some solution, we need to

assign to a new variable this expression. We explain in the sequel how one can do this. First it is convenient to assign to some variable the output of the command dsolve, i.e. soll:=dsolve({eql,icl},x(t));

This output is the equality x(t) = -3\*exp(t), hence we do not have yet the expression of the solution, which is the right-hand side of this equality.

One can obtain the expression using the rhs command sollexpr:= rhs(soll);

With this expression we can do all the operations explained in Lab1.

## 3. The command piecewise

Here we show how to define in Maple a piecewise-valued function. The command is piecewise(cond\_1, expr\_1, cond\_2, expr\_2, ..., cond\_n, expr\_n, expr\_otherwise);
where expr\_i is an expression, cond\_i is a relation or Boolean combination of inequalities, and expr\_otherwise is an (optional) default expression.

The semantics are as in a case statement: if **cond\_1** is true then **expr\_1**, else if **cond\_2** is true then **expr\_2**, and so on. **expr\_otherwise** gives a default case which corresponds to all conditions being false. The default for **expr\_otherwise** is 0.

A condition can be a single equality or inequality, or a boolean combination of inequalities, such as t<3 or 0<t and t<=Pi. Equalities cannot be used in a boolean expression. The conditions can contain relations with polynomials, abs, signum, or piecewise functions, such as 0<t^2-4 and 0<x or abs(x)<4. In all cases, t is assumed to be a real variable.

A function defined using **piecewise** can be differentiated, integrated, simplified, plotted, and used in some types of differential equations.

To plot a discontinuous function we recommend to use the option **discont=true**.

# 4. The command dfieldplot

- This command works only after loading the package DEtools. Hence, before we must put with(DEtools):
- ➤ Given either a system of two first order autonomous differential equations, or a single first order differential equation, **dfieldplot** produces a direction field plot. There can be only one independent variable.
- The direction field presented consists of a grid of arrows tangential to solution curves. For each grid point, the arrow centered at (x, y) will have slope  $\frac{dy}{dx}$ . For system of two first order autonomous differential equations this slope is computed using  $\left(\frac{dy}{dt}\right) / \left(\frac{dx}{dt}\right)$ , where these two derivatives are specified in the first argument to dfieldplot.
- The command is dfieldplot(deqns, vars, trange, xrange, yrange) where deqns is a list or set of first order ordinary differential equations, vars is a list or set of dependent variables, trange is the range of the independent variable, xrange is the range of the first dependent variable, yrange is the range of the second dependent variable.
- Examples: Represent the direction field of y'(x)=y(x) in the box [-1,1]x[-2,2].

```
dfieldplot(diff(y(x),x)=y(x), y(x), x=-1..1, y=-2..2);
```

Represent the direction field of the autonomous system x'(t)=-y(t), y'(t)=x(t) in the box [-1,1]x[-2,2].

```
dfieldplot([diff(x(t),t)=-y(t), diff(y(t),t)=x(t)], [x(t),y(t)], t=-3...3, x=-1...1, y=-2...2);
```

#### 5. The command DEplot

- This command works only after loading the package DEtools. Hence, before we must put with(DEtools):
- ➤ Given a set or list of initial conditions, and a system of first order differential equations or a single higher order differential equation, DEplot plots solution curves, by numerical methods. The default method of integration is method=rkf45.
- The command is **DEplot(deqns, vars, trange, inits)** where **deqns** is a list or set of first order ordinary differential equations, or a single differential equation of any order, **vars** is a list or set of dependent variables, **trange** is the range of the independent variable, while **inits** is a set or list of lists; initial conditions for solution curves
- Examples: Represent simultaneously the solution curves with initial values y(0)=1, and, respectively, y(0)=-1 of the differential equation y'(x)=y(x).

```
DEplot(diff(y(x),x)=y(x), y(x), x=0..2, [y(0)=1,y(0)=-1]);
```

Represent simultaneously the solution curves with initial values y(0)=1, y'(0)=0 and, respectively, y(0)=-1, y'(0)=0 of the differential equation y''(x)=y(x).

```
DEplot(diff(y(x),x$2)=y(x), y(x), x=0..1, [[y(0)=1,D(y)(0)=0],[y(0)=-1,D(y)(0)=0]];
```

Represent the solution curve with initial values x(0)=1, y(0)=0 of the autonomous system x'(t)=-y(t), y'(t)=x(t).

```
DEplot([diff(x(t),t)=-y(t), diff(y(t),t)=x(t)], [x(t),y(t)], t=0..3, [[x(0)=1,y(0)=0]]);
```

#### 6. The command contourplot

- produces a set of level curves of the input function for a discrete set of values (i.e. levels) of the third coordinate. It work only after loading the package plots: with(plots):
- Examples: Represent the level curves of  $H(x,y)=\sin(xy)$  in the box [-1,1]x[-1,1] contourplot( $\sin(x*y)$ , x=-3...3, y=-3...3);

# 7. Finding the Jacobian matrix and its eigenvalues

We consider a function of two real variables with two real components denoted (f1(x,y), f2(x,y)). In order to find the eigenvalues of its Jacobian matrix calculated in a point (p1,p2) we use the commands **Jacobian** and **eigenvalues**. They work after loading the packages linalg and VectorCalculus, hence first write **with(linalg): with(VectorCalculus):** Then use

```
Jm:=Jacobian([f1(x,y), f2(x,y)],[x,y]);
A:=subs([x=p1, y=p2], Jm);
eigenvalues(A);
```