

First-Order Logic



Outline

- Why FOL?
- Syntax and semantics of FOL
- Using FOL
- Wumpus world in FOL

Pros and cons of propositional logic



- ☺ Propositional logic is **declarative**
 - Contrast with **procedural** approach (Programming languages C++, Java)
 - knowledge and inference are separate, inference is entirely domain-independent
- ☺ ☺ Meaning in propositional logic is **context-independent**
 - (unlike natural language, where meaning depends on context)
- ☹ Propositional logic has very limited expressive power
 - (unlike natural language)
 - E.g., cannot say "pits cause breezes in adjacent squares"
 - except by writing one sentence for each square

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First-order logic



- Whereas propositional logic assumes the world contains **facts**,
 - PL : facts hold or do not hold.
- First-order logic (like natural language) assumes the world contains
 - **Objects**: people, houses, numbers, colors, squares, pits, wumpus, ...
 - **Relations**: red, round, prime, brother of, bigger than, adjacent to, ...
 - **Functions**: father of, location of (wumpus), one more than, plus, ...
- FOL : objects with relations between them that hold or do not hold

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Syntax of FOL: Basic elements



- Constants John, 2, ISU,...
- Predicates Brother, Teacher, Breezy, >,...
- Functions Sqrt, LeftLegOf,...
- Variables x, y, a, b,...
- Connectives $\neg, \Rightarrow, \wedge, \vee, \Leftrightarrow$
- Equality =
- Quantifiers \forall, \exists

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Atomic sentences



Atomic sentence = *predicate* ($term_1, \dots, term_n$)
or $term_1 = term_2$

Term = *function* ($term_1, \dots, term_n$)
or *constant* or *variable*
(A term refers to an object)

- E.g., *Brother*(KingJohn, RichardTheLionheart)

Length(LeftLegOf(Richard)) = *Length*(LeftLegOf(KingJohn))

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Complex sentences



- Complex sentences are made from atomic sentences using connectives

$$\neg S, S_1 \wedge S_2, S_1 \vee S_2, S_1 \Rightarrow S_2, S_1 \Leftrightarrow S_2,$$

E.g. $Sibling(KingJohn, Richard) \Rightarrow Sibling(Richard, KingJohn)$

$$>(1,2) \vee \leq (1,2)$$

$$>(1,2) \wedge \neg >(1,2)$$

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Complex sentences



- Universal quantification
 $\forall <variables> <sentence>$

Everyone at ISU is smart:

$$\forall x \text{ At}(x, \text{ISU}) \Rightarrow \text{Smart}(x)$$

- Existential quantification
 $\exists <variables> <sentence>$

Someone at ISU is smart:

$$\exists x \text{ At}(x, \text{ISU}) \wedge \text{Smart}(x)$$

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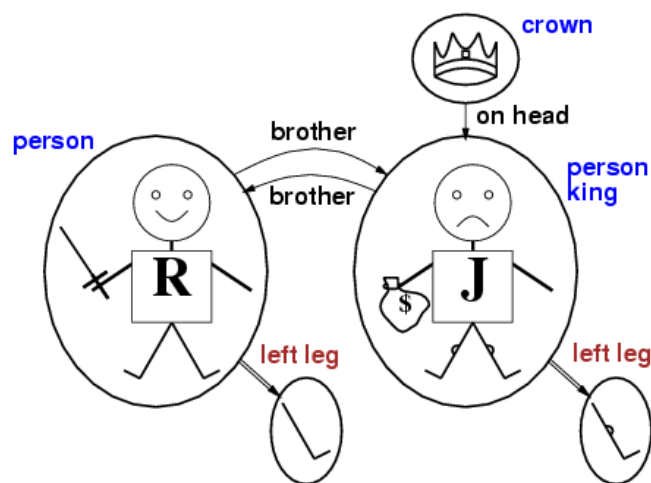
Truth in first-order logic



- Sentences are true with respect to a **model**
- Model contains objects (called **domain elements**) and an **interpretation** of symbols
- Interpretation specifies referents for
 - constant symbol** → **object in domain D**
 - predicate symbol** → **relation**
 - function symbol** → **functional relation**
- Each predicate symbol of arity k is mapped to a relation $\{ \langle \text{object}_1, \dots, \text{object}_k \rangle \}$, a set of k -tuples over D^k which are true or, equivalently, a function from D^k to $\{ \text{true}, \text{false} \}$
- Each function symbol of arity k is mapped to a function from D^k to $D+1$ (domain + an invisible object)

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Models for FOL: Example



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Models for FOL: Example



- The intended interpretation
 - Constant Richard \rightarrow Richard the Lionheart
 - Constant John \rightarrow King John
 - Predicate Brother \rightarrow the brotherhood relation
 $\{ \langle \text{Richard the Lionheart}, \text{King John} \rangle, \langle \text{King John}, \text{Richard the Lionheart} \rangle \}$
 - Predicates OnHead, Person, King, Crown ...
 - Function Leftleg \rightarrow
 $\langle \text{Richard the Lionheart} \rangle \rightarrow \text{Richard's left leg}$
 $\langle \text{King John} \rangle \rightarrow \text{John's left leg}$
- Another interpretation
 - Constant Richard \rightarrow the crown
 - Constant John \rightarrow King John's left leg
 - Predicate Brother \rightarrow
 $\{ \langle \text{Richard the Lionheart}, \text{the crown} \rangle \}$
 - ...

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Truth in first-order logic



- An atomic sentence $predicate(term_1, \dots, term_n)$ is true
iff the **objects** referred to by $term_1, \dots, term_n$
are in the **relation** referred to by $predicate$.
- $term_1 = term_2$ is true under a given interpretation if
and only if $term_1$ and $term_2$ refer to the same
object
- The semantics of sentences formed with logical
connectives is identical to that in PL

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Quantifiers



- Allows us to express properties of collections of objects instead of enumerating objects by name
- Universal: “for all” \forall
- Existential: “there exists” \exists

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Universal quantification



$\forall <variables> <sentence>$

Everyone at ISU is smart:

$$\forall x \text{ At}(x, \text{ISU}) \Rightarrow \text{Smart}(x)$$

$\forall x P$ is true in a model m iff P is true with x being each possible object in the model

Roughly speaking, equivalent to the conjunction of instantiations of P

$$\begin{aligned} & \text{At}(\text{KingJohn}, \text{ISU}) \Rightarrow \text{Smart}(\text{KingJohn}) \\ & \wedge \text{At}(\text{Richard}, \text{ISU}) \Rightarrow \text{Smart}(\text{Richard}) \\ & \wedge \text{At}(\text{ISU}, \text{ISU}) \Rightarrow \text{Smart}(\text{ISU}) \\ & \wedge \dots \end{aligned}$$

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A common mistake to avoid



- Typically, \Rightarrow is the main connective with \forall
- Common mistake: using \wedge as the main connective with \forall :
 $\forall x \text{ At}(x, \text{ISU}) \wedge \text{Smart}(x)$
means "Everyone is at ISU and everyone is smart"

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Existential quantification



$\exists <variables> <sentence>$

Someone at ISU is smart:

$\exists x \text{ At}(x, \text{ISU}) \wedge \text{Smart}(x)$

$\exists x P$ is true in a model m iff P is true with x being some possible object in the model

- Roughly speaking, equivalent to the **disjunction of instantiations** of P
 $\text{At}(\text{KingJohn}, \text{ISU}) \wedge \text{Smart}(\text{KingJohn})$
 $\vee \text{At}(\text{Richard}, \text{ISU}) \wedge \text{Smart}(\text{Richard})$
 $\vee \text{At}(\text{ISU}, \text{ISU}) \wedge \text{Smart}(\text{ISU})$
 $\vee \dots$

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Another common mistake to avoid



- Typically, \wedge is the natural connective with \exists
- Common mistake: using \Rightarrow as the main connective with \exists :
$$\exists x \text{ At}(x, \text{ISU}) \Rightarrow \text{Smart}(x)$$
is true if there is anyone who is not at ISU!

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Properties of quantifiers



$\forall x \forall y$ is the same as $\forall y \forall x$, $\forall y, x$
 $\exists x \exists y$ is the same as $\exists y \exists x$, $\exists y, x$

$\exists x \forall y$ is **not** the same as $\forall y \exists x$
 $\exists x \forall y \text{ Loves}(x, y)$

- "There is a person who loves everyone in the world"

 $\forall y \exists x \text{ Loves}(x, y)$

- "Everyone in the world is loved by at least one person"

- **Quantifier duality:** each can be expressed using the other
 $\forall x \text{ Likes}(x, \text{IceCream}) \quad \neg \exists x \neg \text{Likes}(x, \text{IceCream})$
 $\exists x \text{ Likes}(x, \text{Broccoli}) \quad \neg \forall x \neg \text{Likes}(x, \text{Broccoli})$

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Using FOL



The kinship domain:

Predicates *Parent*, *Brother*, *Sibling*, *Child*, *Son*, *Wife*, *Cousin*,
...

- Brothers are siblings
 $\forall x, y \text{ Brother}(x, y) \Rightarrow \text{Sibling}(x, y)$
- One's mother is one's female parent
 $\forall m, c \text{ Mother}(c) = m \Leftrightarrow (\text{Female}(m) \wedge \text{Parent}(m, c))$
(use *Mother*(m,c)?)
- "Sibling" is symmetric

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Using FOL



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- One's mother is one's female parent
 $\forall m, c \text{ Mother}(c) = m \Leftrightarrow (\text{Female}(m) \wedge \text{Parent}(m, c))$
- "Sibling" is symmetric
 $\forall x, y \text{ Sibling}(x, y) \Leftrightarrow \text{Sibling}(y, x)$
- A first cousin is a child of a parent's sibling

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Using FOL



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- "Sibling" is symmetric
 $\forall x, y \text{ Sibling}(x, y) \Leftrightarrow \text{Sibling}(y, x)$
- A first cousin is a child of a parent's sibling
 $\forall x, y \text{ FirstCousin}(x, y) \Leftrightarrow \exists p, ps \text{ Parent}(p, x) \wedge \text{Sibling}(ps, p) \wedge \text{Parent}(ps, y)$
- Definition of full *Sibling* in terms of *Parent*:

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Using FOL



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- Brothers are siblings
 $\forall x, y \text{ Brother}(x, y) \Rightarrow \text{Sibling}(x, y)$
- One's mother is one's female parent
 $\forall m, c \text{ Mother}(c) = m \Leftrightarrow (\text{Female}(m) \wedge \text{Parent}(m, c))$
- "Sibling" is symmetric
 $\forall x, y \text{ Sibling}(x, y) \Leftrightarrow \text{Sibling}(y, x)$
- A first cousin is a child of a parent's sibling
 $\forall x, y \text{ FirstCousin}(x, y) \Leftrightarrow \exists p, ps \text{ Parent}(p, x) \wedge \text{Sibling}(ps, p) \wedge \text{Parent}(ps, y)$
- Definition of full *Sibling* in terms of *Parent*:
 $\forall x, y \text{ FullSibling}(x, y) \Leftrightarrow [\neg(x = y) \wedge \exists m, f \neg(m = f) \wedge \text{Parent}(m, x) \wedge \text{Parent}(f, x) \wedge \text{Parent}(m, y) \wedge \text{Parent}(f, y)]$

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Using FOL - The set domain



The set theory can be built up from a tiny kernel of axioms

Constant $\{\}$, unary predicate *Set*

Syntactic sugar: an extension to the standard syntax to make sentences easier to read

- Binary functions: $\{x|s\}$, $s_1 \cap s_2$, $s_1 \cup s_2$
- Binary predicates: $x \in s$, $s_1 \subseteq s_2$

- $\forall s \text{ Set}(s) \Leftrightarrow (s = \{\}) \vee (\exists x, s_2 \text{ Set}(s_2) \wedge [s = \{x|s_2\}])$
- $\neg \exists x, s \quad \{x|s\} = \{\}$
- $\forall x, s \quad x \in s \Leftrightarrow s = \{x|s\}$
- $\forall x, s \quad x \in s \Leftrightarrow [\exists y, s_2 (s = \{y|s_2\} \wedge (x = y \vee x \in s_2))]$
- $\forall s_1, s_2 \quad s_1 \subseteq s_2 \Leftrightarrow (\forall x \ x \in s_1 \Rightarrow x \in s_2)$
- $\forall s_1, s_2 \quad (s_1 = s_2) \Leftrightarrow (s_1 \subseteq s_2 \wedge s_2 \subseteq s_1)$
- $\forall x, s_1, s_2 \quad x \in (s_1 \cap s_2) \Leftrightarrow (x \in s_1 \wedge x \in s_2)$
- $\forall x, s_1, s_2 \quad x \in (s_1 \cup s_2) \Leftrightarrow (x \in s_1 \vee x \in s_2)$

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Example Knowledge for wumpus world



- Unary Predicate *Pit()*, *Breezy()*, *Smelly()*
- constant *Wumpus* or *Wumpus()*?
- function *Home(Wumpus)* to name the one square with wumpus, or *In(Wumpus, s)*?
- Squares are breezy near a pit:

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Example Knowledge for wumpus world



- Unary Predicate $Pit()$, $Breezy()$, $Smelly()$
- Squares are breezy near a pit:
 - **Diagnostic** rule---infer cause from effect
 $\forall s \text{ Breezy}(s) \Leftrightarrow \exists r \text{ Adjacent}(r,s) \wedge \text{Pit}(r)$
 - **Causal** rule---infer effect from cause
 $\forall r \text{ Pit}(r) \Rightarrow [\forall s \text{ Adjacent}(r,s) \Rightarrow \text{Breezy}(s)]$
(not complete!)
 $\forall s [\forall r \text{ Adjacent}(r,s) \Rightarrow \neg \text{Pit}(r)] \Rightarrow \neg \text{Breezy}(s)$

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Example Knowledge for wumpus world



- **Actions:**
Turn(Right), Turn(Left), Forward, Shoot, Grab
- **Properties of locations:**
 $\forall s,t \text{ At}(\text{Agent},s,t) \wedge \text{Smell}(t) \Rightarrow \text{Smelly}(s)$
 $\forall s,t \text{ At}(\text{Agent},s,t) \wedge \text{Breeze}(t) \Rightarrow \text{Breezy}(s)$
- **Reflex behavior**
 - $\forall t \text{ Glitter}(t) \Rightarrow \text{BestAction}(\text{Grab},t)$

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Summary



- First-order logic:
 - objects and relations are semantic primitives
 - syntax: constants, functions, predicates, equality, quantifiers.
- Increased expressive power:
sufficient to define wumpus world

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