

ASSESSMENT 2 - BRIEF					
Subject Code and Title	SDM404 Software Development Management				
Assessment	Project Requirements and Prototype				
Individual/Group	Group				
Length	Software Requirements Specification (12-15 pages) Graphical User Interface/ Prototype of the project application (screenshots) Individual contribution report (500 words +/- 10%)				
Learning Outcomes	b) Evaluate modern software project management practices to determine the most suitable methodologies for various software development scenarios.				
	d) Develop and justify comprehensive estimates for software project effort, cost and scheduling to support effective decision making and resource optimisation.				
	f) Develop management strategies that address challenges in software projects, emphasising leadership and team coordination skills.				
Submission	Due by 11:55pm AEST/AEDT Sunday end of Week 7.				
Weighting	30%				
Total Marks	100				

## **Assessment Task**

Build upon your Assessment 1 Project Proposal and implementation Plan, this assessment requires you to develop a Software Requirements Specification (SRS) document that clearly outlines all the requirements of your proposed software project from a business stakeholder's perspective.

Please ensure that you incorporate any feedback you were provided from Assessment 1.

### Context

In software development, it is important to describe how a product will work entirely from the business stakeholders' view. A Software Requirements Specification (SRS) is used to describe all the capabilities a product must have in order to fulfil the business, stakeholder and user needs. Besides establishing a clear agreement between the software developer and



customer on what the completed software must do, the SRS serves as a reference for testing and to address the needs of the operations and maintenance teams.

This assessment will allow you to demonstrate your understanding of software requirements analysis and modelling and help develop your business analysis skills as part of the software development team.

# **Task Instructions**

- Follow the headings and instructions provided in the Software Requirements Specification (SRS) Template (attached in the assessment area) to develop a detailed SRS for your proposed system.
- 2. You are required to complete all section in the SRS and the clearly define the system's inputs, outputs, functions, and attributes, as well as the characteristics of the system environment.
- 3. You can use any drawing tool in creating your requirements modelling diagrams.
- 4. Each student must submit an **individual contribution report** outlining their involvement in the development of the software project plan. In this report, you should:
  - 1) List the specific tasks and sections you contributed to.
  - 2) Describe any challenges or difficulties you encountered during the process.
  - 3) Explain the solutions you explored and implemented to address these challenges.
  - 4) Reflect briefly on your **learning experience** and any skills or insights gained through your contribution.
- 5. Your report should be approximately **500 words** and demonstrate both accountability and critical reflection on your role within the team.

# Referencing

It is essential that you use current APA style for citing and referencing the sources that you use. Please see more information on citing and referencing guidelines on the <u>Academic Success</u> webpage.

# **Assessment Support**

For a range of additional resources and support to help you complete your assessment, please consult the <u>Study Support</u> page on the Student Hub.

# **Academic Integrity**

All students are responsible for ensuring that their submitted work is original, adheres to academic writing standards outlined in the <u>Torrens University Academic Writing Guide</u>, and is appropriately referenced according to the guidelines provided in the <u>Torrens University APA Referencing Guide</u>.



Students need to have read and be aware of the Torrens University Australia <u>Academic Integrity Policy</u>, <u>Academic Integrity Procedure</u> and subsequent penalties for academic misconduct. For more information, please refer to the <u>Academic Integrity guidelines</u> and the <u>Torrens University Library</u>.

Students must also keep all required evidence in making an assessment; a copy of all submitted material and any assessment drafts.

#### **Generative AI**

Please refer to the <u>Torrens University Library</u> for guidance on the use of Generative AI. Please speak to your learning facilitator regarding the use of GenAI tools in your assessments.

#### **Submission Instructions**

Submit this task via Assessments > Briefs & Submissions in the main navigation menu in SDM404: Software Development Management. Please name your file using the following format:

SubjectCode\_Surname\_FirstNameInitial\_AssessmentNumbere.g. SDM404\_Jones\_S\_Assessment\_2

Your marked assessment can be viewed in MyLearn.

## **Assessment Due Dates and Late Penalties**

Assessments may be submitted on or before the due date. Late penalties apply for assessments that are submitted after the due date.

Refer to:

- Assessment Policy for Higher Education Coursework (HE) and ELICOS Torrens University | Think Education
- Assessment Special Consideration Guidelines for Students (HE Coursework)
   Torrens University | Think Education
- Student Hub for Assessment Extension Information.

# **Special Consideration**

To apply for special consideration for a modification to an assessment task or exam due to unexpected or extenuating circumstances, please consult the <u>Assessment Policy for Higher Education Coursework and ELICOS</u> and, if applicable to your circumstance, submit a completed <u>Application for Assessment Special Consideration Form</u> to your learning facilitator.



# **Assessment Rubric**

Assessment Attributes	High Distinction (Exceptional) 85-100%	Distinction (Advanced) 75-84%	Credit (Proficient) 65-74%	Pass (Functional) 50-64%	Fail (Yet to achieve minimum standard) 0-49%
Overall Description 10 %	The overall perspective and product functions are fully and clearly defined with comprehensive detail.  Stakeholder table includes all relevant stakeholders, with complete and accurate levels of interests and influence for each.  Operating Environment is defined logically, thoroughly, and with full contextual relevance.  Project Constraints are fully defined, clearly explained, and justified.  Assumptions about the project are all realistic, relevant, and well-	The overall perspective and product functions are clearly defined with sufficient detail.  Stakeholder table includes all key stakeholders, with clearly stated levels of interests and influence.  Operating Environment is defined logically with appropriate contextual detail.  Project Constraints are defined well and include reasonable justification.  Assumptions about the project are mostly realistic and supported with some explanation.	The overall perspective and product functions are defined clearly.  Stakeholder table shows all of the stakeholders along with their level of interests and level of influence.  Operating Environment is defined logically.  Project Constraints are partially defined and somewhat explained.  Assumptions about the project are present but require better justification or realism.	The overall perspective and product functions are defined, but lack clarity or are incomplete.  Stakeholder table includes limited information; some stakeholders, interests, or influence levels are missing.  Operating Environment is defined but lacks logical structure or necessary detail.  Project Constraints are mentioned but are unclear or lack explanation.  Assumptions about the project are present but unrealistic or unsupported.	The overall perspective and product functions are poorly defined.  Stakeholder table lacks the information.  Operating Environment is not defined or is illogical.  Project Constraints are missing or not defined well.  Assumptions about the project are missing or not realistic.



	The product backlog is well	The product backlog is well	The product backlog is	The product backlog shows	The product backlog is
User Stories	organised and includes	organised, and all user stories	organised, and user stories	some organisation, but it	poorly organised.
	user stories that are	are numbered to uniquely	are uniquely numbered.	lacks consistency.	
	correctly numbered to	identify them.			User stories are not
15 %	uniquely identify each one.		Most user stories follow the	User stories may be partially	properly numbered, not
		The stories are written in the	correct format, though a	numbered or inconsistently	written in the correct
	All user stories are written	correct format and prioritised	few may contain small	formatted.	format, not prioritised
	in the proper format ("As	properly, with only minor	errors. Prioritisation is		properly, and story points
	a, I want, so that"),	inconsistencies.	applied but could be more	Prioritisation is weak or	are either not assigned or
	are prioritised properly,		consistent.	unclear, and story points are	illogical.
	and are assigned story	Story points are assigned and		assigned without clear logic	
	points using the Fibonacci	mostly follow the Fibonacci	Story points are assigned,	or method.	
	sequence consistently and	sequence, though some	though they may		
	logically.	inconsistencies may exist.	occasionally lack		
			consistency with the		
			Fibonacci scale.		
	The use case diagram is	The use case diagram is nicely	The use case diagram is	The use case diagram is	The use case diagram is
Use Case Diagram + Sue	nicely drawn, accurately	drawn and includes all	reasonably drawn and	present but may be	poorly drawn, missing key
Case Narratives	showing all use cases,	relevant use cases, actors, and	shows all required use	incomplete or inconsistently	use cases, actors, and their
	actors, and their	their interactions.	cases, actors, and	drawn, missing some use	interactions.
35 %	interactions.		interactions.	cases, actors, or their	
		Use case narratives are linked		interactions.	Use case narratives are not
	Use case narratives are	to user stories with proper	Use case narratives are		properly related to user
	clearly related to user	numbering and include	related to user stories with	Use case narratives are	stories and lack correct
	stories through proper	appropriate actors, pre-	proper numbering and	related to user stories, but	numbering.
	numbering.	conditions, post-conditions,	include the correct structure	numbering or structure may	
		and triggers.	with actors, pre-conditions,	be inconsistent.	Narratives do not include
	Each narrative includes		post-conditions, and		proper actors, pre-
	well-defined actors, pre-	The "Main Scenario" is	triggers.	Actors, pre-conditions, post-	conditions, post-conditions,
	conditions, post-	described with a clear and		conditions, or triggers are	or triggers.
	conditions, and triggers.	logical flow of steps, and both	The "Main Scenario",	mentioned but are not	
		"Alternate Scenarios" and	"Alternate Scenarios" and	properly defined.	The "Main Scenario" lacks
	The "Main Scenario"	"Exceptional Scenarios" are	"Exceptional Scenarios" are		detail and logical flow, while
	includes a detailed and	logically presented and	detailed and mostly logical.	The "Main Scenario" lacks	"Alternate Scenarios" and
	logical flow of steps, and	described.		clarity and structure, and	"Exceptional Scenarios" are
	both "Alternate Scenarios"			"Alternate" or "Exceptional	



	and "Exceptional	Multiple relevant approaches	A single approach is	Scenarios" are not logically	either missing or not
	Scenarios" follow a proper	are considered, and the	identified, and the solution	presented.	logically structured.
	and logical structure.	proposed solutions reflect a	shows some understanding,		
		solid understanding of the	but it remains generic rather	Only one generic approach	No suitable solution is
	Multiple approaches for	problem context.	than context-specific.	is identified, and the	proposed, or only a generic
	solving the problem are		·	proposed solution is not	approach is provided
	identified, and proposed			tailored to the problem	without considering the
	solutions are specifically			context.	specific context of the
	tailored to the contextual				problem.
	factors of the problem.				
	Non-functional	Non-functional requirements	Non-functional	Non-functional requirements	Non-functional
Non-Functional	requirements are clearly	are written objectively and	requirements are written	are written objectively but	requirements are written
requirements	written in an objective	are mostly measurable,	objectively and mostly	are generally vague or not	subjectively and are not
	manner and are fully	though some could benefit	measurable, but some	entirely measurable.	measurable.
	measurable.	from greater specificity.	requirements may lack		
15%			clarity or precision.	Performance requirements	Performance requirements
	Performance requirements	Performance requirements		are not clearly quantified or	are not quantified, and it is
	are quantified using	are quantified and	Performance requirements	lack measurement criteria.	unclear how they can be
	precise metrics and can be	measurable, but may lack full	are quantifiable but may not		measured.
	easily measured.	detail or clarity in some	be fully specified or	Safety requirements are	
		aspects.	consistent across the	identified but may not be	Safety requirements are not
	Safety requirements are		system.	relevant or considered in the	relevant to the system and
	fully relevant and	Safety requirements are		system design.	are not considered.
	appropriately integrated	relevant to the system but	Safety requirements may		
	into the system.	may not be fully explored or	not be fully relevant or	Security requirements are	Security requirements are
		integrated into the design.	integrated into the system	neither measurable nor	neither measurable nor
	Security requirements are		design, but they are	directly related to system	related to the system's
	clearly measurable and	Security requirements are	acknowledged.	functionality.	functionality.
	directly tied to the	measurable and linked to			
	functionality of the	functionality, though some	Security requirements are	The business value of the	The business value of the
	system.	minor areas of integration or	weakly measurable or only	proposed solution is poorly	proposed solution is not
		clarity may be lacking.	partially related to the	presented, with minimal	presented, or the analysis is
	The business value of the		system's functionality.	analysis, and significant	entirely missing, incorrect,
	proposed solution is	The business value of the		inaccuracies or omissions	or inappropriate.
	comprehensively	proposed solution is clearly	The business value of the	that reduce its credibility.	
	presented, with well-	presented with strong	proposed solution is		



	supported analysis	analysis, but may contain	presented with some		
	demonstrating its clear	minor inaccuracies or	relevant information, but		
	relevance, impact, and	omitting some supporting	the analysis is		
	validity.	evidence.	underdeveloped and may		
			contain notable inaccuracies		
			or gaps.		
	All external, software, and	All external interfaces are	All external interfaces are	All external interfaces are	External interfaces are not
External Interface	hardware interfaces are	mentioned and are required	mentioned.	mentioned, but their	clearly mentioned.
Requirements	clearly mentioned and are	for the system.		relevance to the system is	
	required for the system.		Software interfaces listed	unclear.	Software and hardware
5%		Both software and hardware	are required for the system,		interfaces listed are not
	The mechanism of each	interfaces are listed and	but hardware interfaces are	Either software or hardware	required for the system.
	interface is clearly defined,	relevant, but the mechanism	not relevant or are	interfaces are not required	
	showing how interaction	of interaction is not fully	inaccurately included, or	for the system.	The mechanism of
	occurs between system	defined or lacks detail.	vice versa.		interfaces is not defined.
	components or external			The mechanism of	
	systems.		The mechanism of	interfaces is vague or	
			interfaces is mentioned but	missing key details.	
			not clearly defined.		
	Prototype screens are fully	Prototype screens are	Prototype screens generally	The prototype has basic	Prototype screens are
GUI/ Prototype Screens	aligned with the system's	relevant to the system's	reflect the system's	visual structure but includes	misaligned with system
	functionality and use	functionality and use cases.	functionality and use cases.	major inconsistencies in	functionality or missing
30%	cases.			layout, colour, or	entirely.
ı		The interface is clean and	The design is visually	typography.	
	The design is highly	consistent overall, with only	acceptable but lacks polish		The design is cluttered,
	polished and professional,	minor issues in visual design	and has inconsistencies in	Functionality is limited, with	inconsistent, or confusing.
	with consistent use of	or layout.	layout or design elements.	broken or missing	
	colour, typography, layout,			interactions and unclear	The prototype is non-
	and spacing.	The prototype is functional	The prototype is mostly	navigation.	functional or very difficult
		with mostly smooth	functional, but some		to use.
	The prototype is fully	interactions and effective	interactions are incomplete	Usability is compromised by	
	functional, with smooth	navigation.	or unclear.	design flaws or poor flow.	Design decisions are
	interactions, intuitive				incoherent, with no
	navigation, and clear	Usability is strong, though	Navigation is usable but may	Design choices are generic	evidence of usability or
	affordances.	some areas could benefit	cause some confusion.	and do not reflect user-	visual planning.
		from slight refinement.		centered thinking.	



throughout the design.	Design decisions are thoughtful, though not especially unique.	The design meets expectations but lacks originality and attention to detail.	
Design choices are original and enhance both user experience and system clarity.	coponer, unique		