## **@** What it covers:

- Introduces software engineering principles.
- Focus on architectural design:
  - Architectural decisions.
  - o Architectural views.
  - Patterns.
  - Application architectures.

## Key insights:

- Architecture as the link:
  - Between requirements and detailed design.
- Architectural views:
  - Logical: object models, abstractions.
  - o Process: runtime processes, threads.
  - Development: how code is organized for teams.
  - o Physical: hardware deployment.
- Architectural patterns:
  - Layered architecture.
  - Client-server.
  - o Repository.
  - o Pipe and filter.
  - o MVC.

## Why it matters:

- Explains how architecture affects:
  - o Performance.
  - o Security.
  - o Maintainability.
  - Scalability.
- Introduces how trade-offs occur:
  - $\circ$  Large components  $\rightarrow$  fewer calls  $\rightarrow$  better performance.
  - $\circ$  Small components  $\rightarrow$  easier maintenance  $\rightarrow$  potential performance cost.
- For Al:
  - Architectural views help document:
    - Data pipelines.
    - ML services.
    - Deployment strategies.
  - o Patterns like layered architecture often used in ML systems.