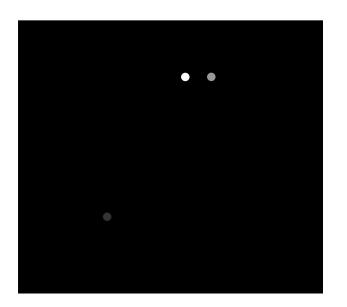
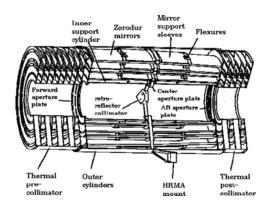
# Disambiguating Sources II an alternative and an extension

Luis Campos (with David Jones, David van Dyk, Aneta Siemiginowska, Vinay Kashyap, Xiao-Li Meng)

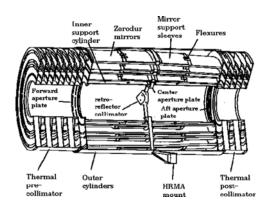
April 18, 2017

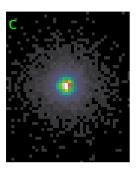


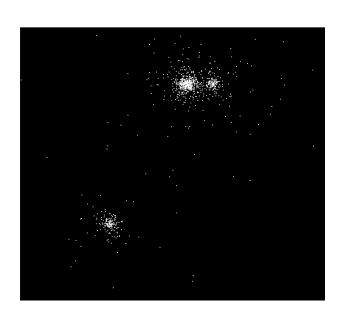
# X-Ray Telescope: Chandra and psf

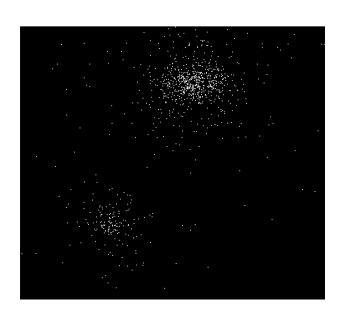


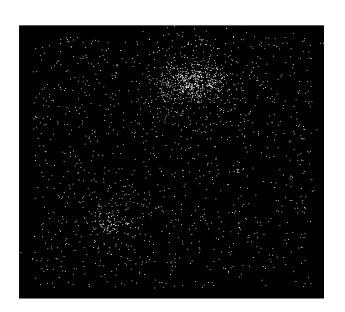
# X-Ray Telescope: Chandra and psf





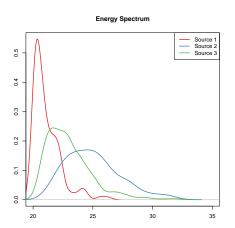






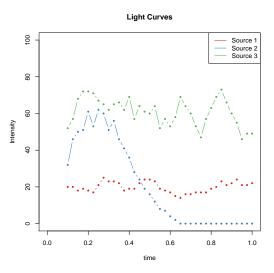
When Spatial Information is not enough.

### Spectral Energy Distribution

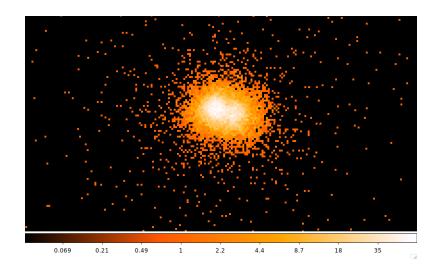


David E. Jones, Vinay L. Kashyap, and David A. van Dyk (2015) "Disentangling Overlapping Astronomical Sources using Spatial and Spectral Information" The Astrophysical Journal

### Time Arrival Information



Luis F. Campos, et.al (2017? 2018?)

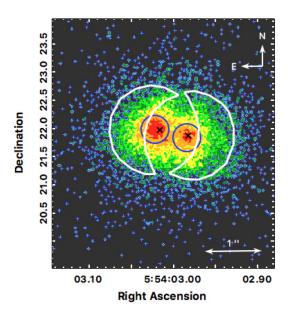


- Part of a system of multiple young stellar objects
- ▶ Discovered in 2012
- Difficult to Study: One study pulished in 2016 Principe, et.al. 'The Multiple Young Stellar Objects of HBC 515: An X-ray and Millimeter-wave Imaging Study in (Pre-main Sequence) Diversity'

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#### Methods:

- "The point spread functions of the two binary components overlap significantly, however, complicating their photometric and spectral decomposition."
- "Hence, we used two spectral extraction regions for each of the component sources"



#### Given:

- $(x_i, y_i, E_i, t_i)$ : photon-level information
- ► *S*: number of sources (assume known for now)

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- approximate the source locations?
- (probabilistically) allocate each photon?

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#### Can we

- approximate the source locations?
- (probabilistically) allocate each photon?

 $\downarrow\downarrow$ 

- distance between sources
- source intensities
- better understand source spectral information
- better models for time arrival (O-U process, flares), etc.

### Overarching plan:

- ▶ Jones, et.al. used  $(x_i, y_i, E_i)$  with *unknown* number of sources
- ▶ First use  $(x_i, y_i, t_i)$  with fixed number of sources (MVP)
- Extend to unknown number of sources
- ▶ Then combine with Jones, et.al.

$$p(z_i = s | x_i, y_i, t_i) = \frac{p(x_i, y_i, t_i | z_i = s) \ p(z_i = s)}{p(x_i, y_i, t_i)}$$

$$p(z_i = s|x_i, y_i, t_i) = \frac{p(x_i, y_i, t_i|z_i = s) \ p(z_i = s)}{p(x_i, y_i, t_i)}$$

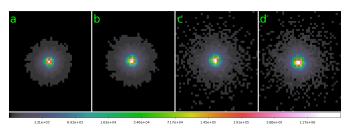
**Assume** photon location distribution can be modeled the same accross time.

$$p(x_i, y_i, t_i|z_i = s) = p(x_i, y_i|z_i = s) p(t_i|z_i = s)$$

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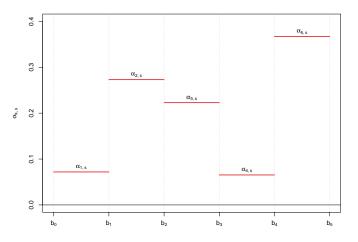
Onward!

$$p(z_i = s|x_i, y_i, t_i) \propto p(x_i, y_i|z_i = s) p(t_i|z_i = s) p(z_i = s)$$

#### Onward!

$$p(z_i = s|x_i, y_i, t_i) \propto p(x_i, y_i|z_i = s) p(t_i|z_i = s) p(z_i = s)$$

- ▶  $p(x_i, y_i | z_i = s)$ : Can use the King Profile (a 2-d Cauchy)
- $p(z_i = s)$ : Can use a Dirichlet distribution.
- $p(t_i|z_i=s)?$



$$p(t_i \in [b_{k-1}, b_k]|z_i = s) = \alpha_{k,s}$$
 and  $\sum_i \alpha_{k,s} = 1$ 

$$p(t_i \in [b_{k-1}, b_k]|z_i = s) = \alpha_{k,s}$$
 and  $\sum_{k=1}^K \alpha_{k,s} = 1$ 

#### Model Considerations:

- ► Number of breakpoints K
- ▶ Breakpoint locations  $\{b_k\}_{k=1}^K$

$$p(t_i \in [b_{k-1}, b_k]|z_i = s) = \alpha_{k,s}$$
 and  $\sum_{k=1}^K \alpha_{k,s} = 1$ 

### Overarching answer:

- ► Goal: allocation
- Models should capture some overall structure
- Err on the side of caution

$$p(t_i \in [b_{k-1}, b_k]|z_i = s) = \alpha_{k,s}$$
 and  $\sum_{k=1}^K \alpha_{k,s} = 1$ 

#### Model Choices:

- ► K same across sources, relatively small (10, 15).
- $\{b_k\}_{k=1}^K$  are fixed and evenly spaced across sources.

### Simulated Data

### We want to study:

- 1. Should we even use time?
- 2. How does the distance between sources affect out ability to distinguish them?

### Simulated Data

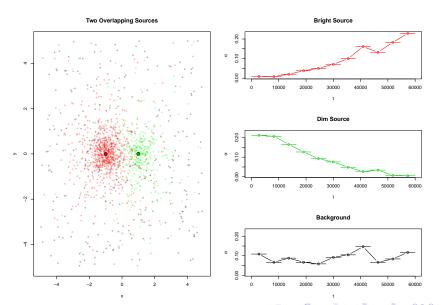
### We want to study:

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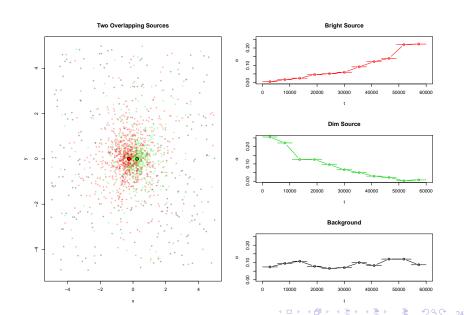
#### Simulation:

- 1. Two sources with background
- 2. Source separation (0.5, 0.6, 0.75, 1, 1.5, 2)
- 3. Ideal time arrival distributions (for now)

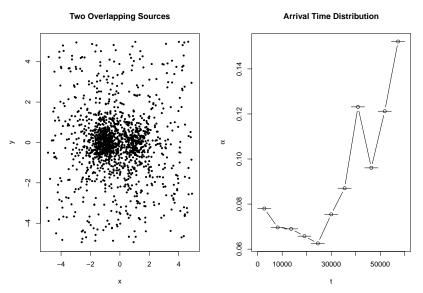
# Simulated Data (separation = 2)



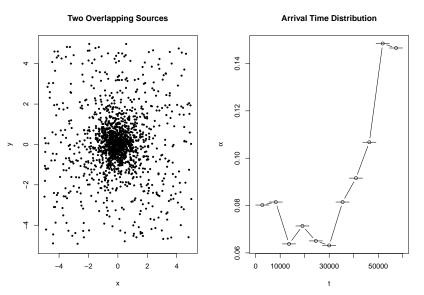
# Simulated Data (separation = 0.5)



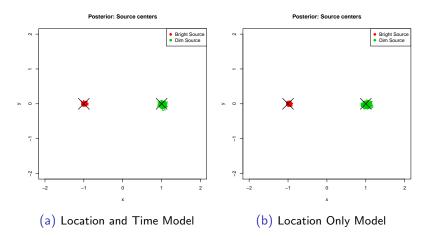
# What we have to work with (separation = 2)



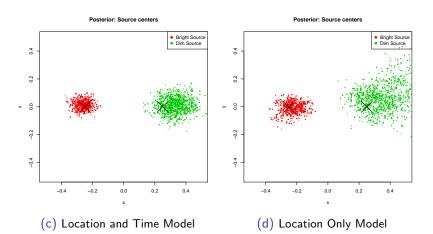
# What we have to work with (separation = 0.5)



# Source Location (separation = 2)

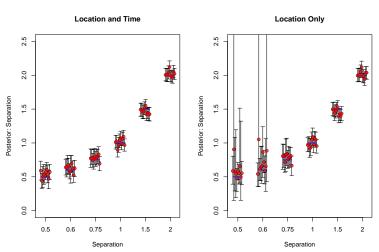


# Source Location (separation = 0.5)



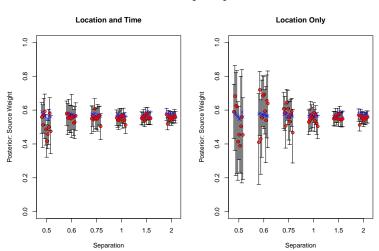
## Source Separation (with replicates)





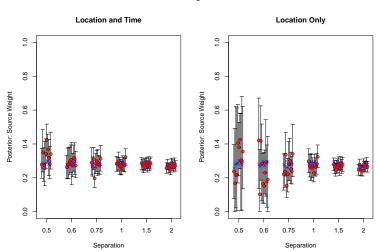
# Source Intensity: Bright Source (with replicates)

Posterior CI: Weight - Bright Source



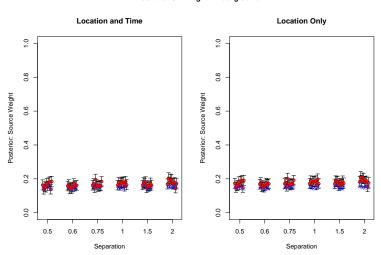
## Source Intensity: Dim Source (with replicates)





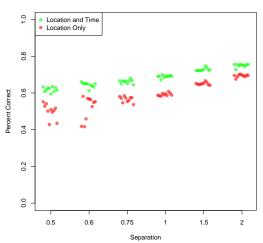
# Source Intensity: Background (with replicates)

Posterior CI: Weight - Background

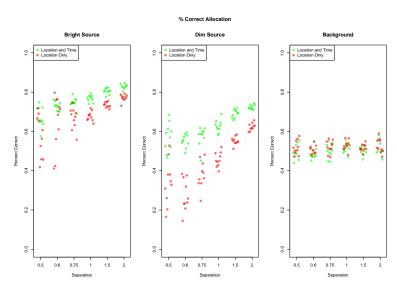


# Average Correct Source Allocation (with replicates)





# Average Correct Source Allocation by Source (with replicates)



## Where do we go from here?

#### What we've done:

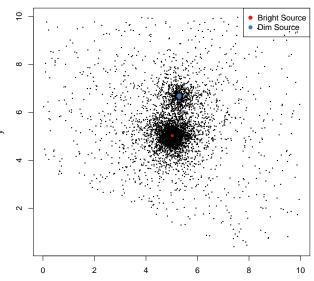
- ▶ We've shown that using time **can** help disambiguate sources.
- Even simple models (constant functions) can prove useful.

#### Future directions:

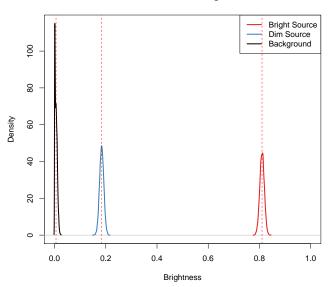
- Real light curve shapes (mine were too simple)
- Reversible Jump MCMC for unknown number of sources
- Merge with spectral energy models.

# Data Analysis (time permitting)

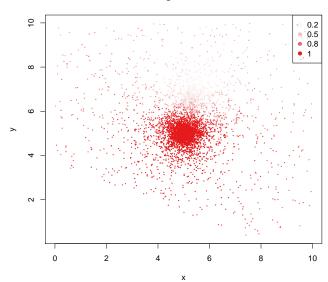
#### Posterior Means of Two Overlapping Sources



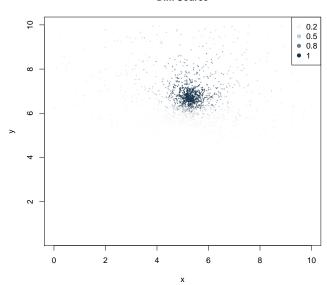
#### **Posterior: Relative Brightness**



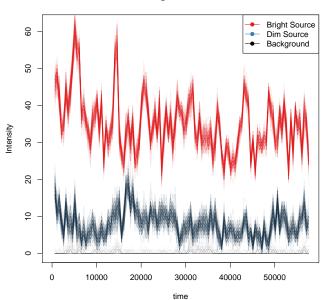
## **Bright Source**



## Dim Source



#### **Light Curves**



Thank you!

