

Programa Java developer - Java Developer Program

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1. Programacion Estructurada - Structured Programming

- (a) Cual es el significado paradigma estructurado? - What is the meaning of Structured paradigm? (leer, read: [paper - articulo](#))
- (b) Java - Que es? What is it?, Para que sirve? What is it for? Aun es usado? - is it still used?
- (c) What I need to run a Java program? - Que necesito para correr un programa de java? - JDK - Java development Kit, JRE - Java Runtime Environment, IDE - integrated development environment
- (d) Variables: Primitive types in Java (char, double, float, boolean, long, byte) [paper ranges-types](#)
[paper paper-what-is-a-variable](#)
- (e) An special type of variable: String (many characters together)
- (f) Let's create our first Java program: Printing our first "Hello world" in console.
- (g) Arithmetic Operators - Operadores aritmeticos, read: [paper](#)
- (h) Boolean Operators - Operadores booleanos, read: [paper](#)
- (i) Repeat and repeat is the key - Repetir y repetir es la clave, Flow control Structures - Estructuras de control de flujo: if, if-else, if-else if-else, while, for, switch.

2. OPP - Object Oriented Programming - POO - Programacion Orientada a Objetos

- (a) Cual es el significado paradigma orientado a objetos? - What is the meaning of Object Oriented Programming? (leer, read: [paper - articulo](#))
- (b) Que es una clase? What is a class?
- (c) Que es un Objeto? What is an Object?
- (d) Como instanciar (declaracion e instancacion) un objeto? How do we instantiate objects?

Tablas de verdad

Operador: $\&\&$, and, y

p	q	$p\&\&q$
<i>True</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>False</i>
<i>False</i>	<i>True</i>	<i>False</i>
<i>False</i>	<i>False</i>	<i>False</i>

Operador: $\|\|$, or, o

p	q	$p\ \ q$
<i>True</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>True</i>
<i>False</i>	<i>True</i>	<i>True</i>
<i>False</i>	<i>False</i>	<i>False</i>