05-Bases-Introduction

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In [19]: from latools import *
    from sympy import *
    init_printing(use_latex=True)
```

1 Example 1

This is an example of a basis in \mathbb{R}^2

Let:

$$\mathbf{v}_1 = \begin{bmatrix} -1\\2 \end{bmatrix} \quad \mathbf{v}_1 = \begin{bmatrix} 1\\2 \end{bmatrix}$$

Is it possible to represent any vector in \mathbb{R}^2 in terms of $\{\mathbf{v}_1, \mathbf{v}_2\}$? Equivalently:

$$\begin{bmatrix} x \\ y \end{bmatrix} = a \begin{bmatrix} -1 \\ 2 \end{bmatrix} + b \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

Matrix formulation:

$$\begin{bmatrix} -1 & 2 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} x \\ y \end{bmatrix}$$

Keeping the variables straight: In the system above, we must interpret the variables as follows:

- *x* and *y* are given numbers.
- *a* and *b* are the unknowns in the system, and must be found in terms of *x* and *y*.

We solve the system in the standard way, but use symbols for the right-hand side:

$$\begin{bmatrix} 1 & -1 & x \\ 0 & 4 & -2x + y \end{bmatrix}$$

In [22]: A2 = rop(A1,
$$'R2*(1/4) \Rightarrow R2'$$
)

Out [22]:

$$\begin{bmatrix} 1 & -1 & x \\ 0 & 1 & -\frac{x}{2} + \frac{y}{4} \end{bmatrix}$$

In [23]: A3 = rop(A2,
$$'R2*(1)+R1=>R1')$$

Out [23]:

$$\begin{bmatrix} 1 & 0 & \frac{x}{2} + \frac{y}{4} \\ 0 & 1 & -\frac{x}{2} + \frac{y}{4} \end{bmatrix}$$

Out [24]:

$$\begin{bmatrix} 1 & 2 & -\frac{x}{2} + \frac{3y}{4} \\ 0 & 1 & -\frac{x}{2} + \frac{y}{4} \end{bmatrix}$$

Interpreting the result of the computations, we get:

$$a = -\frac{1}{2}x + \frac{1}{2}yb = \frac{1}{4}x + \frac{1}{4}y$$

Notice that we can write this in terms of matrix multiplication:

$$\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{4} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Unsurprisingly, the matrix above is the inverse of the original matrix.

1.1 Conclusion

Given the vectors:

$$\mathbf{v}_1 = \begin{bmatrix} -1\\2 \end{bmatrix} \quad \mathbf{v}_1 = \begin{bmatrix} 1\\2 \end{bmatrix}$$

any vector in \mathbb{R}^2 can be expressed in terms of $\{\mathbf{v}_1, \mathbf{v}_2\}$:

$$\begin{bmatrix} x \\ y \end{bmatrix} = a \begin{bmatrix} -1 \\ 2 \end{bmatrix} + b \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 & 2 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} x \\ y \end{bmatrix}$$

where:

$$\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{4} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

When this happens, we say that $\{\mathbf{v}_1, \mathbf{v}_2\}$ is a *basis* of \mathbb{R}^2 .

2 Example 2

Let's now to an example in \mathbb{R}^4 . The given vectors are:

$$\mathbf{v}_1 = \begin{bmatrix} 1\\2\\-1\\1 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} 0\\1\\3\\-1 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 2\\0\\1\\1 \end{bmatrix} \quad \mathbf{v}_4 = \begin{bmatrix} 1\\1\\1\\1 \end{bmatrix}$$

We want to express an arbitrary vector in \mathbb{R}^4 as:

$$\begin{bmatrix} x \\ y \\ z \\ t \end{bmatrix} = a \begin{bmatrix} 1 \\ 2 \\ -1 \\ 1 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ 3 \\ -1 \end{bmatrix} + c \begin{bmatrix} 2 \\ 0 \\ 1 \\ 1 \end{bmatrix} + d \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

This is equivalent to the system:

$$\begin{bmatrix} 1 & 0 & 2 & 1 \\ 2 & 1 & 0 & 1 \\ -1 & 3 & 1 & 1 \\ 1 & -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} x \\ y \\ z \\ t \end{bmatrix}$$

Let's solve this system using Gaussian Elimination:

Out [25]:

$$\begin{bmatrix} 1 & 0 & 2 & 1 & x \\ 2 & 1 & 0 & 1 & y \\ -1 & 3 & 1 & 1 & z \\ 1 & -1 & 1 & 1 & t \end{bmatrix}$$

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In [26]: A1 = rop(A, 'R1*(-2)+R2=>R2', 'R1*(1)+R3=>R3', 'R1*(-1)+R4=>R4') A1
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Out[26]:

$$\begin{bmatrix} 1 & 0 & 2 & 1 & x \\ 0 & 1 & -4 & -1 & -2x + y \\ 0 & 3 & 3 & 2 & x + z \\ 0 & -1 & -1 & 0 & t - x \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 2 & 1 & x \\ 0 & 1 & -4 & -1 & -2x + y \\ 0 & 0 & 15 & 5 & 7x - 3y + z \\ 0 & 0 & -5 & -1 & t - 3x + y \end{bmatrix}$$

Out [28]:

$$\begin{bmatrix} 1 & 0 & 2 & 1 & x \\ 0 & 1 & -4 & -1 & -2x + y \\ 0 & 0 & 1 & \frac{1}{3} & \frac{7x}{15} - \frac{y}{5} + \frac{z}{15} \\ 0 & 0 & -5 & -1 & t - 3x + y \end{bmatrix}$$

Out [29]:

$$\begin{bmatrix} 1 & 0 & 0 & \frac{1}{3} & \frac{x}{15} + \frac{2y}{5} - \frac{2z}{15} \\ 0 & 1 & 0 & \frac{1}{3} & -\frac{2x}{15} + \frac{y}{5} + \frac{4z}{15} \\ 0 & 0 & 1 & \frac{1}{3} & \frac{7x}{15} - \frac{y}{5} + \frac{z}{15} \\ 0 & 0 & 0 & \frac{2}{3} & t - \frac{2x}{3} + \frac{z}{3} \end{bmatrix}$$

In [30]: A5 = rop (A4,
$$'R4*(3/2) => R4'$$
)
A5

Out[30]:

$$\begin{bmatrix} 1 & 0 & 0 & \frac{1}{3} & \frac{x}{15} + \frac{2y}{5} - \frac{2z}{15} \\ 0 & 1 & 0 & \frac{1}{3} & -\frac{2x}{15} + \frac{y}{5} + \frac{4z}{15} \\ 0 & 0 & 1 & \frac{1}{3} & \frac{7x}{15} - \frac{y}{5} + \frac{z}{15} \\ 0 & 0 & 0 & 1 & \frac{3t}{2} - x + \frac{z}{2} \end{bmatrix}$$

Out [31]:

$$\begin{bmatrix} 1 & 0 & 0 & 0 & -\frac{t}{2} + \frac{2x}{5} + \frac{2y}{5} - \frac{3z}{10} \\ 0 & 1 & 0 & 0 & -\frac{t}{2} + \frac{x}{5} + \frac{y}{5} + \frac{z}{10} \\ 0 & 0 & 1 & 0 & -\frac{t}{2} + \frac{4x}{5} - \frac{y}{5} - \frac{z}{10} \\ 0 & 0 & 0 & 1 & \frac{3t}{2} - x + \frac{z}{2} \end{bmatrix}$$

We conclude that it is always possible to find the representation, and:

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} \frac{2}{5} & \frac{2}{5} & -\frac{3}{10} & -\frac{1}{2} \\ \frac{1}{5} & \frac{1}{5} & \frac{1}{10} & -\frac{1}{2} \\ \frac{4}{5} & -\frac{1}{5} & -\frac{1}{10} & -\frac{1}{2} \\ -1 & 0 & \frac{1}{2} & \frac{3}{2} \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ t \end{bmatrix}$$

It follows that the given vectors are a basis of \mathbb{R}^4

3 Example 3

Determine if the following vectors form a basis of \mathbb{R}^3 :

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ -1 \\ 3 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 0 \\ -2 \\ 5 \end{bmatrix}$$

Solution: We need to check if an arbitrary vector can be expressed as:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = a \begin{bmatrix} 1 \\ -1 \\ 3 \end{bmatrix} + b \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} + c \begin{bmatrix} 0 \\ -2 \\ 5 \end{bmatrix}$$

We set this up as a linear system:

$$\begin{bmatrix} 1 & 2 & 0 \\ -1 & 0 & -2 \\ 3 & 1 & 5 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Next, solve the system by Gaussian Elimination:

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In [32]: x, y, z = symbols('x,y,z')

A = matrix_to_rational([[ 1, 2, 0, x], [-1, 0, -2, y], [ 3, 1, 5, z]])

A

Out[32]:

\begin{bmatrix}
1 & 2 & 0 & x \\
-1 & 0 & -2 & y \\
3 & 1 & 5 & z
\end{bmatrix}

In [33]: A1 = rop(A, 'R1*(1)+R2=>R2', 'R1*(-3)+R3=>R3')

A1

Out[33]:

\begin{bmatrix}
1 & 2 & 0 & x \\
0 & 2 & -2 & x + y \\
0 & -5 & 5 & -3x + z
\end{bmatrix}

In [34]: A2 = rop(A1, 'R2*(1/2)=>R2')

A2

Out[34]:

\begin{bmatrix}
1 & 2 & 0 & x \\
0 & 1 & -1 & \frac{x}{2} + \frac{y}{2} \\
0 & -5 & 5 & -3x + z
\end{bmatrix}
```

Out [35]:

$$\begin{bmatrix} 1 & 0 & 2 & -y \\ 0 & 1 & -1 & \frac{x}{2} + \frac{y}{2} \\ 0 & 0 & 0 & -\frac{x}{2} + \frac{5y}{2} + z \end{bmatrix}$$

When we translate this augmented matrix back to system form we get:

$$a+2c=-y$$

$$b-c=\frac{1}{2}x+\frac{1}{2}y$$

$$0=-\frac{1}{2}x+\frac{5}{2}y+z$$

The important equation to look here is the third one:

$$0 = -\frac{1}{2}x + \frac{5}{2}y + z$$

There are two possibilites:

- If $-\frac{1}{2}x + \frac{5}{2}y + z = 0$, the system has solutions (infinitely many, actually) If $-\frac{1}{2}x + \frac{5}{2}y + z \neq 0$, the system is inconsistent.

We conclude that *there are* values of *x*, *y* and *z* for which the system will not have solutions. For example, if:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 6 \\ 0 \end{bmatrix}$$

the system has no solutions, since $-\frac{1}{2}x+\frac{5}{2}y+z=-\frac{1}{2}2+\frac{5}{2}6+0=14\neq 0$. It follows that it is *not* possible to represent this vector in terms of \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 . We conclude that these vectors do not constitute a basis of \mathbb{R}^{μ}

Provisional Definition of Basis

We say that a set of n vectors in form a *basis* of \mathbb{R}^n if it is possible to represent any vector in \mathbb{R}^n in terms of the vectors in the given set.

In practice: to check if $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ a basis of \mathbb{R}^n , write the system:

$$\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = a_1 \mathbf{v}_1 + a_2 \mathbf{v}_2 + \dots + a_n \mathbf{v}_n$$

- If it is always possible to solve the system, finding values of a_1, a_2, \ldots, a_n that represent the vector $[x_1, x_2, \dots, x_n]$, then the set is a basis.
- Otherwise, the set is not a basis.

5 Exercises

5.1 1

For each set of vectors given below, determine if it is a basis or not.

5.1.1 (a)

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} 3 \\ -3 \\ 2 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 4 \\ 4 \\ 4 \end{bmatrix} \quad \text{in } \mathbb{R}^3$$

In []:

5.1.2 (b)

$$\mathbf{v}_1 = \begin{bmatrix} 0 \\ 3 \\ 2 \\ 1 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} -2 \\ 4 \\ 1 \\ 1 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 3 \\ 3 \\ 2 \\ 0 \end{bmatrix} \quad \mathbf{v}_4 = \begin{bmatrix} -1 \\ 0 \\ 0 \\ 2 \end{bmatrix} \quad \text{in } \mathbb{R}^4$$

In []:

5.2 (c)

$$\mathbf{v}_1 = \begin{bmatrix} 2\\3\\0\\-2 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} 1\\-1\\4\\4 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 0\\5\\-8\\-10 \end{bmatrix} \quad \mathbf{v}_4 = \begin{bmatrix} 7\\8\\4\\-2 \end{bmatrix} \quad \text{in } \mathbb{R}^4$$

In []:

6 2

Suppose that two vectors in \mathbb{R}^2 are given by:

$$\mathbf{v}_1 = \begin{bmatrix} r \\ s \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} t \\ u \end{bmatrix}$$

When are these vectors a basis of \mathbb{R}^2 ? Your answer will be in the form of an algebraic relationship for r, s, t, u.

Note: It is possible to do this symbolically using the computer, but you might find it easier to just use pencil and paper.

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