

FVCode3D::MatrixHandler

```
classDiagram
    class FVCode3D_MatrixHandler["FVCode3D::MatrixHandler"]
    class FVCode3D_StiffMatrix["FVCode3D::StiffMatrix"]
    FVCode3D_StiffMatrix --|> FVCode3D_MatrixHandler
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text 'FVCode3D::MatrixHandler'. The bottom box is gray with a black border and contains the text 'FVCode3D::StiffMatrix'. A blue arrow points vertically from the top center of the bottom box to the bottom center of the top box, indicating an inheritance relationship.

FVCode3D::StiffMatrix