

FVCode3D::Mesh3D::getFN

FVCode3D::ImporterForSolver  
::import



```
graph LR; A[FVCode3D::ImporterForSolver::import] --> B[FVCode3D::Mesh3D::getFN]
```

A diagram illustrating an import relationship. On the right, a white rectangular box with a black border contains the text "FVCode3D::ImporterForSolver" on the top line and "::import" on the bottom line. A blue arrow points from the left side of this box to the right side of a gray rectangular box with a black border on the left. The gray box contains the text "FVCode3D::Mesh3D::getFN".