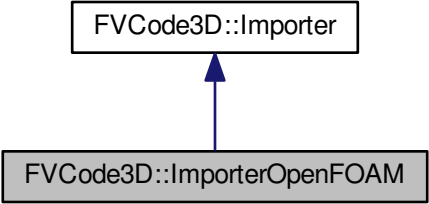


FVCode3D::Importer



```
graph BT; A[FVCode3D::ImporterOpenFOAM] --> B[FVCode3D::Importer]
```

FVCode3D::ImporterOpenFOAM