

# Information Theory

## Problem Set 08 - Kolmogorov Complexity and Universal Probability

Luís Felipe Ramos Ferreira

[lframes\\_ferreira@outlook.com](mailto:lframes_ferreira@outlook.com)

1.
  - (a) The Kolmogorov complexity of a string  $s$  is the length of the shortest program that can be passed to a UTM (Universal Turing Machine), so that the UTM outputs the string  $s$  and then halts.
  - (b) A string is considered truly random when its Kolmogorov complexity is bigger than or equal to its own length. A string that is truly random, for example, is the result string of subsequent flip of a coin. Since the flip of the coin is random, there is no way we can compress it using some kind of algorithm. A string that looks random but is not is the decimal expansion of the irrational number  $\pi$ .
  - (c) The universal probability of a string  $s$  is the probability that, when we give a random program to a UTM,  $s$  is the output of the execution of such program. It is related to its Kolmogorov complexity by the equation  $P_U(s) \approx 2^{-K(s)}$ , where  $P_U(s)$  is the universal probability of the string  $s$  and  $K(s)$  is the Kolmogorov complexity of the string  $s$ .
2. We can construct a program that outputs the concatenation  $xy$  in the following way. First, use the fact that the program that describes  $x$ , which has at most  $K(x)$  bits and the program that describes  $y$  has at most  $K(y)$  bits. Then, create a program that first outputs  $x$ , using at most  $K(x)$  bits, and then outputs  $y$ , which uses at most  $K(y)$  bits. The piece of code that tells the order of the output is constant size and does not depend on the strings. So, the created program, which outputs the concatenation  $xy$ , has a Kolmogorov complexity of at most  $K(x) + K(y) + c$ .
3.
  - (a) We can construct a program that first describes the number  $n_1$  using at most  $K(n_1)$  bits, then uses the language of the program that represents the sum operator (for example, the operator '+'), and then uses the string that represents the number  $n_2$  using at most  $K(n_2)$  bits. Since the sum operator described has a constant size, the description we showed has at most  $K(n_1) + K(n_2) + c$  bits and describes a number that is the sum of numbers  $n_1$  and  $n_2$ .
  - (b) As seen in the classes, strings generated by the flip of a fair coin are complex, since we can't describe them in an algorithmic way. In this

scenario, we can flip a fair coin  $n$  times and create two strings based on the values of the flip. If the flip is heads, we put a 1 in the string  $n_1$  and a 0 in the string  $n_2$ . Otherwise, we do the opposite. Both strings are complex, since they were created by the random flip of a fair coin. But if we add them, considering the binary number they represent, we achieve, by construction, a string of  $N1$ 's, which is very simple and can be described very easily.

4. (a) a
- (b) b

## References

- [1] David J. C. MacKay. *Information Theory, Inference and Learning Algorithms*. 7th edition, 2005.
- [2] Thomas M. Cover and Joy A. Thomas. *Elements of Information Theory 2nd Edition (Wiley Series in Telecommunications and Signal Processing)*. Wiley-Interscience, July 2006. ISBN 0471241954.