

turning turn hard motion
slave accurate Difficult seems actually controller mesh
general release different press Sometimes Right-turn gesture
course Relatively frustratingly arm frustrating
difficult movement learn total well stop
gesturing always harder button
affect tiring control lag unresponsive strongly
action appropriate rather journeying Gesture
make yield incredibly Gestures symmetric found
responsive command disconnected
Stopping direction touchy signaling
respond left-turn Controls unfamiliar directions
presence long Hardest rotate move sensitive aspect
maintain took