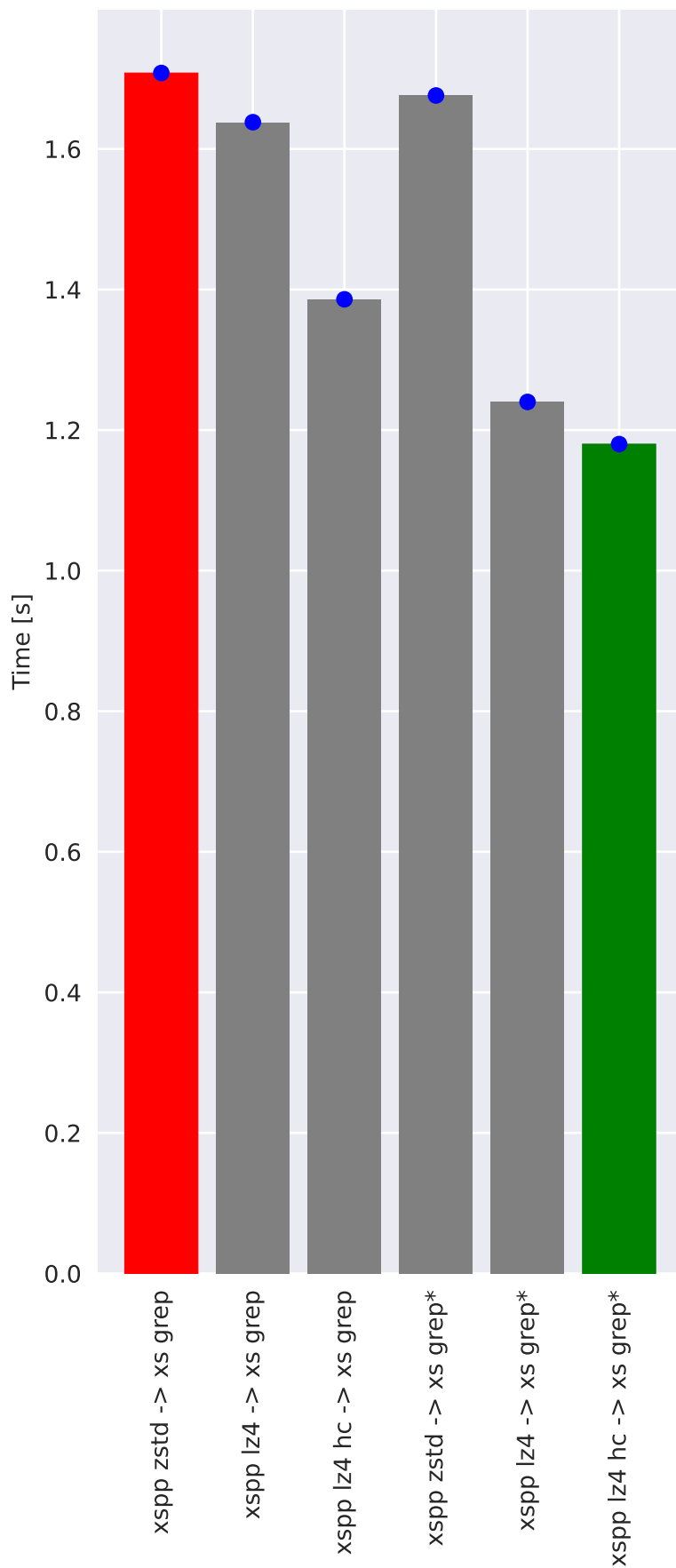


# Preprocessed (compressed) input

Wall Time



CPU Time

