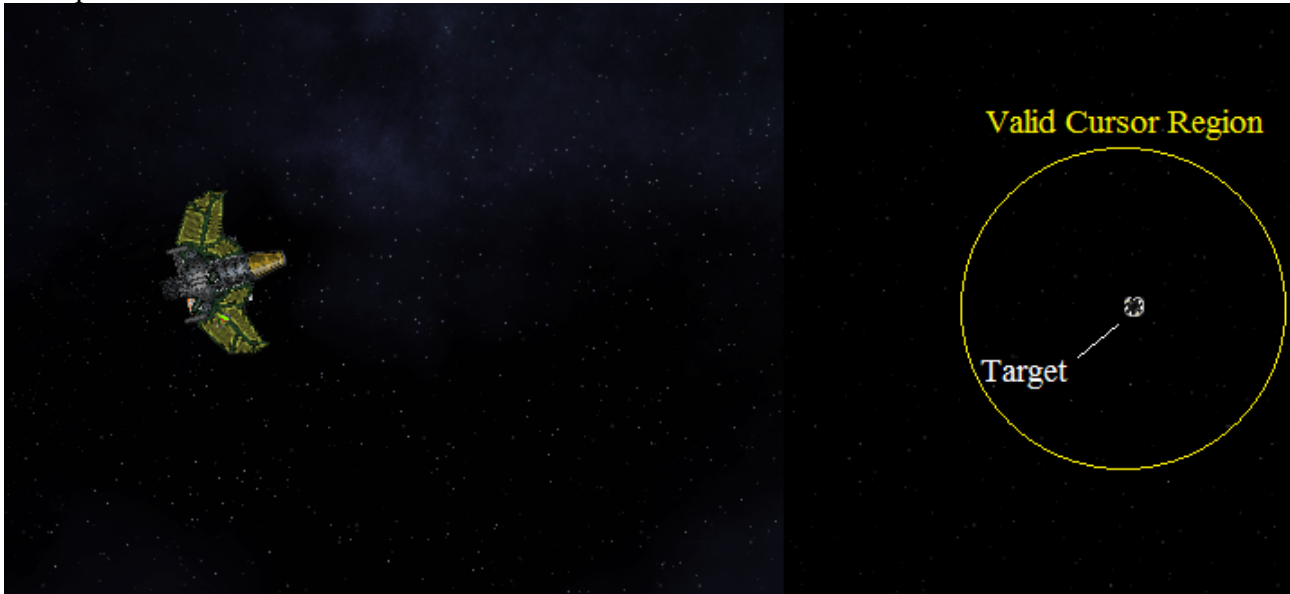
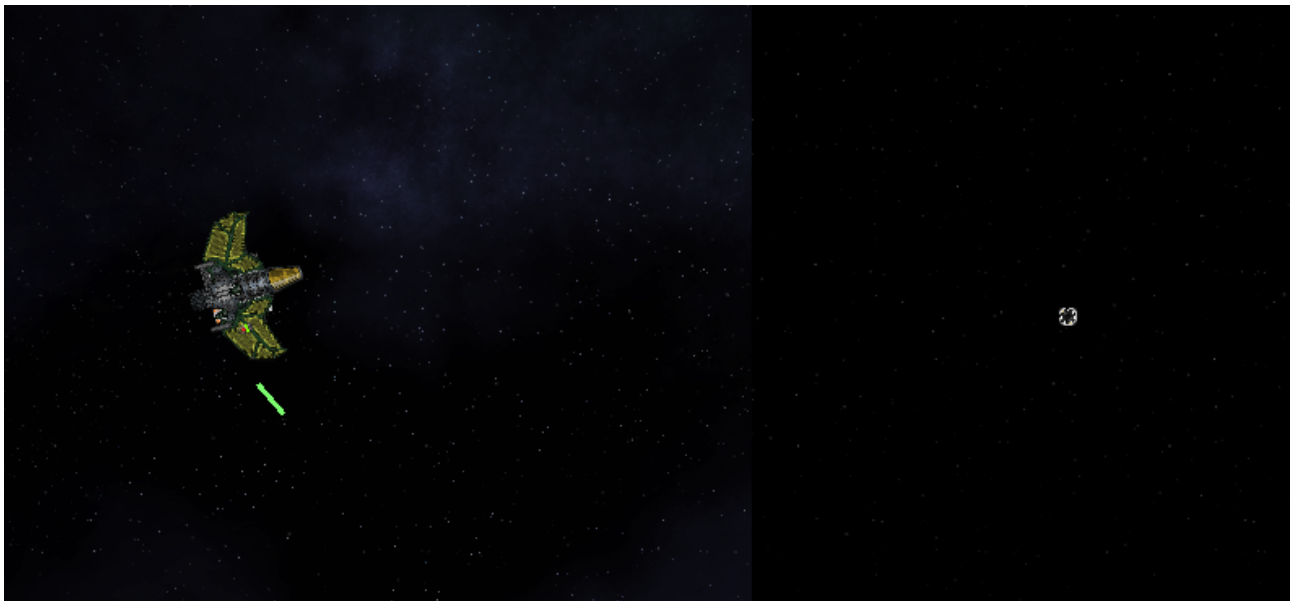


Manual Test Plan: Missiles

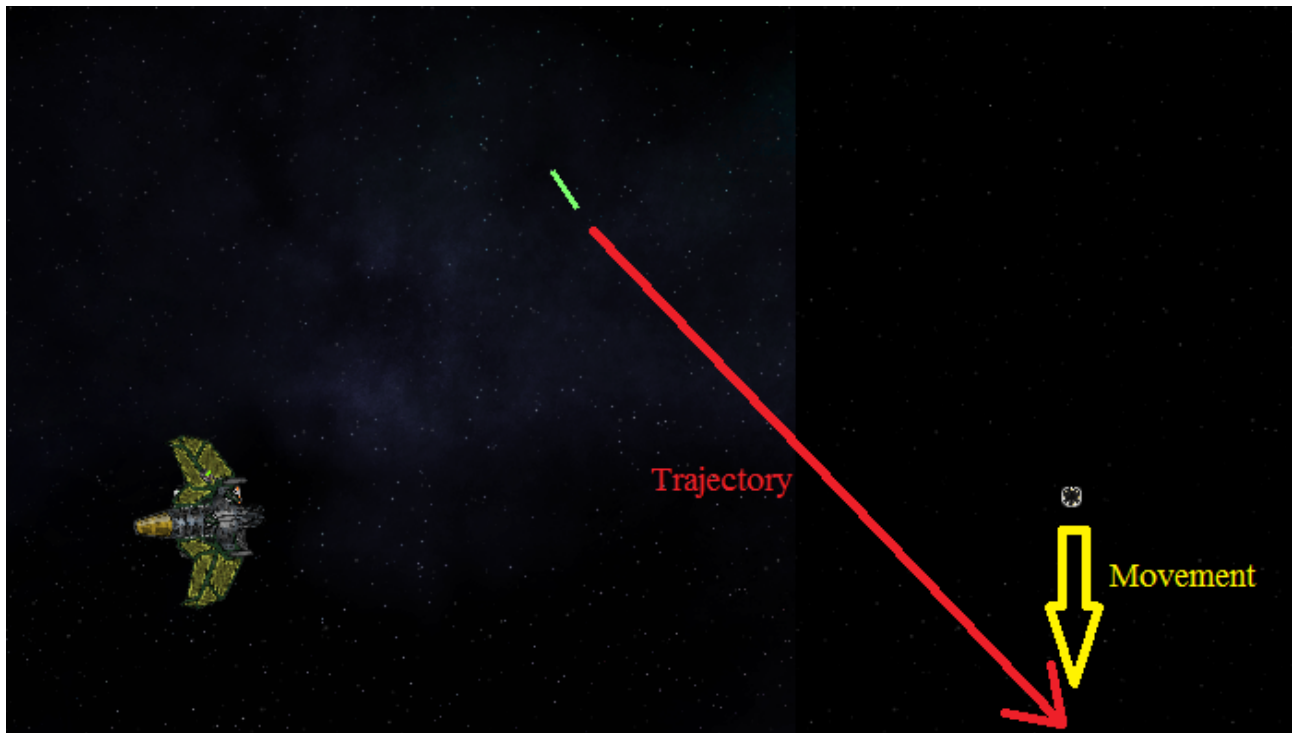
1. To fire a missile weapon at a target, simply put the cursor near the target object and press the fire key (left mouse button). The missile will target the closest physical object near the cursor, and attempt to hit it.



3. The missile will start of slow, and accelerate towards the target.



4. If the target is moving, the missile will attempt to alter it's flight path for a collision.



5. The missile becomes more accurate and faster at long ranges, since it has more time to refine it's trajectory.

