

Delivery Method

Upload your program to Canvas prior to the due date and time. The filename will be pa2.asm.

Point Value

This assignment is worth 10 points, 3 points per part, plus 1 point for style which includes, but is not limited to Comments, indentation, whitespace, and header comments.

Program Objectives

The objectives of this assignment are as follows. ABET-c, an ability to design, implement, and evaluate a computer-based system, process, component, or program to meet desired need.

Problem

Using the template provided (see attached), write an assembly program that accomplished the following:

Part 1:

1) Write a single statement that computes the product $\prod_{i=2}^7 i$, i is an integer.

Specifications:

- a) Place the results in EAX/AX/AL. You must choose the correct size, remember to consider efficient use of available resources.
- b) To compute the product, you must use one or more constant expressions that computes the value. No loops or use of anything beyond Chapter 3 in the book may be used.
- c) The register must be zeroed out before the result is stored.

Part 2:

- 1) Write a short block of computational statements that causes the EDX register to overflow.
- 2) Write a short block of computational statements that causes the ECX register to set the carry flag.

Specifications:

- a) Use variables as opposed to immediate values.
- b) Make sure no other computations affect the outcome of this register.
- c) The register must be zeroed out before it is used.

Part 3:

Using directives for creating symbolics, write a single statement that computes the number of seconds in a day.

Specifications:

- a) Place the result in the EDX register.
- b) The statement that is placed in the program and expanded should be SECONDS_IN_DAY.
- c) The EDX register should be zeroed out before it is used.
- d) Make sure the statement uses the symbolics to the fullest extent; that is, SECONDS_IN_DAY will be the only expression on the instruction line. No other mnemonics, or operands just SECONDS_IN__DAY.

Additional information:

A program template is provided below.

DO NOT COPY PASTE THE TEMPLATE! You must type it.

```
TITLE pa2.asm
; Header comment block as shown in lecture notes

INCLUDE Irvine32.inc

.data
;{ your variables are be defined here}

.data?
;{used as necessary}

.code
main PROC

;{executable code here}

call DumpRegs

exit
main ENDP    ; end of main procedure
END main    ; end of source code
```