



Undergraduate Computer Architecture Quiz Example

Instructions: Fill in your student ID and sign below. All answers must be provided on this page; answers outside the form will be ignored. Questions with ♣ may have zero, one, or more correct answers. The use of calculators and consultation materials is not allowed. This is an individual quiz.

Signature :

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ID

0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A It is not possible to determine the answer with the given information.
- ☐ B It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ C 3x faster.
- ☐ D 12x faster.
- ☐ E 6x faster.

Question 2 How many bits are needed to address a register in the RISC-V register file?

16	8	6	5	32
----	---	---	---	----

Question 3 Convert the number 0xc980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 512 bytes capacity. If the cache has blocks of 4 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 13 by 5, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A 6x faster.
- ☐ B 3x faster.
- ☐ C It is not possible to determine the answer with the given information.
- ☐ D It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ E 12x faster.

Question 2 How many bits are needed to address a register in the RISC-V register file?

16	6	5	32	8
----	---	---	----	---

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 1024 bytes capacity. If the cache has blocks of 16 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 12 by 4, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A 3x faster.
- ☐ B It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ C 12x faster.
- ☐ D 6x faster.
- ☐ E It is not possible to determine the answer with the given information.

Question 2 How many bits are needed to address a register in the RISC-V register file?

8	32	5	16	6
---	----	---	----	---

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	9	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 128 bytes capacity. If the cache has blocks of 8 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 14 by 5, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A 3x faster.
- ☐ B It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ C It is not possible to determine the answer with the given information.
- ☐ D 12x faster.
- ☐ E 6x faster.

Question 2 How many bits are needed to address a register in the RISC-V register file?

32	6	5	16	8
----	---	---	----	---

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 64 bytes capacity. If the cache has blocks of 4 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 13 by 4, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

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Question 2 How many bits are needed to address a register in the RISC-V register file?

6	8	16	5	32
---	---	----	---	----

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 128 bytes capacity. If the cache has blocks of 2 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 14 by 5, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A It is not possible to determine the answer with the given information.
- ☐ B 3x faster.
- ☐ C It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ D 6x faster.
- ☐ E 12x faster.

Question 2 How many bits are needed to address a register in the RISC-V register file?

6	16	32	8	5
---	----	----	---	---

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 64 bytes capacity. If the cache has blocks of 2 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 12 by 5, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A 12x faster.
- ☐ B It is not possible to determine the answer with the given information.
- ☐ C 6x faster.
- ☐ D 3x faster.
- ☐ E It is not possible to achieve the desired performance by optimizing only the multiplication instructions.

Question 2 How many bits are needed to address a register in the RISC-V register file?

5	6	16	32	8
---	---	----	----	---

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 1024 bytes capacity. If the cache has blocks of 8 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 13 by 3, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A 6x faster.
- ☐ B 12x faster.
- ☐ C It is not possible to determine the answer with the given information.
- ☐ D It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ E 3x faster.

Question 2 How many bits are needed to address a register in the RISC-V register file?

6	16	5	32	8
---	----	---	----	---

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 256 bytes capacity. If the cache has blocks of 16 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 14 by 5, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A 6x faster.
- ☐ B 3x faster.
- ☐ C 12x faster.
- ☐ D It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ E It is not possible to determine the answer with the given information.

Question 2 How many bits are needed to address a register in the RISC-V register file?

8 32 6 5 16

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 1024 bytes capacity. If the cache has blocks of 32 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 14 by 3, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
---	---	---	---	---	---

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0	0	0	0	0	0
1	1	1	1	1	1
2	2	2	2	2	2
3	3	3	3	3	3
4	4	4	4	4	4
5	5	5	5	5	5
6	6	6	6	6	6
7	7	7	7	7	7
8	8	8	8	8	8
9	9	9	9	9	9

Question 1 If a program spends 60% of its time executing multiplication instructions, how much faster do the multiplication instructions need to be for the program to run 2 times faster?

- ☐ A It is not possible to achieve the desired performance by optimizing only the multiplication instructions.
- ☐ B 3x faster.
- ☐ C 6x faster.
- ☐ D 12x faster.
- ☐ E It is not possible to determine the answer with the given information.

Question 2 How many bits are needed to address a register in the RISC-V register file?

☐ 6 ☐ 8 ☐ 32 ☐ 16 ☐ 5

Question 3 Convert the number 0xc0980000 from single-precision floating-point representation to decimal.

	0	0	0	0
	1	1	1	1
	2	2	2	2
	3	3	3	3
	4	4	4	4
	5	5	5	5
	6	6	6	6
	7	7	7	7
+	8	8	8	8
-	9	9	·	9

Question 4 Consider an architecture with 32-bit words and a direct-mapped L1 data cache with 32 bytes capacity. If the cache has blocks of 2 words, how many bits are required for the index field in the address division?

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

For the next question, considering a multi-cycle divider, divide 13 by 4, indicating the value of the specified register at the end of the clock cycle. Assume that the inputs and results are represented with 4 bits, and give your answer in binary.

Question 5
Remainder, Cycle 3

0	0	0	0
1	1	1	1

Question 6 Implement the `int strlen(const char* str)` function in RISC-V assembly, following all necessary ABI conventions and without using pseudo-instructions. The function should return the length of the string.

0	1	2	3	4	5
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