E-COMMERCE CUSTOMER CHURN

Analysis and Prediction

OUR TEAM

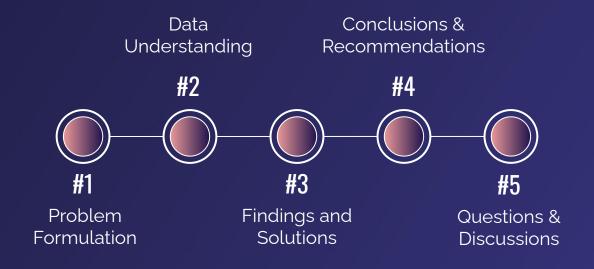
LUTHFI G. BARKA Data Scientist



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TOPICS OUTLINE







Context

As data scientists, we are responsible for a problem of **16,8% customer churn** by identifying the problems, generating insights from data, building ML models with accurate prediction, and providing solutions or recommendations based on the result of analysis and predictions.

Label definition

- o = Customer not churn (loyal customer)
- Customer who is not churn is entitled by high numbers of
- Day Since Last Order, Order Count, and Tenure.
 - 1 = Customer churn (stop/using different app)

Custom who will churn is entitled by low numbers of Day Since Last Order, Order Counts, and Product Category (ie. O Gadgets)

PROBLEM UNDERSTANDING

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Customer loss

Leads to business growth rate

60-70%



Success rate sales on existing customers

5x Cheaper

Budget on retention cost than acquisition cost

Profit loss

Unhappy Customers = Lost Revenue

5-20%

Success rate sales on new customers

0

25-90%

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Profit gain by a 5%
Retention rate increase

PROBLEM STATEMENT

GOALS

To predict customer churn as accurate as

- possible
- .

VALUES

To minimise retention cost
To gain customer lifetime

value

Metrics Analysis

Predicted

	CHURN	NOT CHURN		
CHURN	True Positive (TP)	False Negative (FN)		
CHORN	Model predicts churn. Actual churn.	Model predicts not churn. Actual churn.		
	False Positive (FP)	True Negative (TN)		
NOT CHURN	Model predicts churn. Actual not churn.	Model predicts not churn. Actual not churn.		

Type 1 Error (FP)

Consequences: waste of retention cost for customer who's loyal already.

Type 2 Error (FN)

Consequences: **losing potential customer** that leads to **CLV & profit loss**.

After understanding the consequences of FP and FN, metrics that we'll use in this project is **f1-score**. Although, we need to seek a **balance between Precision and Recall**, we also need to pay attention on **Recall** score. Besides, we use **f1-score** because there is an **uneven class distribution** (large number of Actual Negatives).

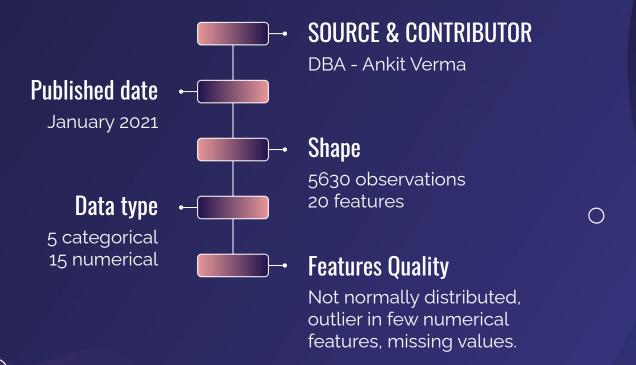
ODATA UNDERSTANDING 02

ABOUT DATA

	Column Name	Data Type	Data Count	Missing Value	Missing Value %	Number of Unique	Unique Sample
0	Churn	int64	5630	0	0.00	2	[1, 1]
1	CityTier	int64	5630	0	0.00	3	[2, 2]
2	Complain	int64	5630	0	0.00	2	[1, 1]
3	NumberOfAddress	int64	5630	0	0.00	15	[8, 6]
4	SatisfactionScore	int64	5630	0	0.00	5	[4, 2]
5	NumberOfDeviceRegistered	int64	5630	0	0.00	6	[2, 1]
6	OrderCount	float64	5630	258	4.58	16	[12.0, 6.0]
7	CouponUsed	float64	5630	256	4.55	17	[1.0, 2.0]
8	OrderAmountHikeFromlastYear	float64	5630	265	4.71	16	[11.0, 20.0]
9	CashbackAmount	float64	5630	0	0.00	2586	[146.41, 127.1999999999999]
10	HourSpendOnApp	float64	5630	255	4.53	6	[2.0, 1.0]
11	WarehouseToHome	float64	5630	251	4.46	34	[18.0, 28.0]
12	Tenure	float64	5630	264	4.69	36	[1.0, 23.0]
13	DaySinceLastOrder	float64	5630	307	5.45	22	[13.0, 2.0]
14	MaritalStatus	object	5630	0	0.00	3	[Single, Married]
15	Gender	object	5630	0	0.00	2	[Female, Male]
16	PreferredPaymentMode	object	5630	0	0.00	7	[Cash on Delivery, Cash on Delivery]
17	PreferredLoginDevice	object	5630	0	0.00	3	[Phone, Computer]
18	PreferedOrderCat	object	5630	0	0.00	6	[Fashion, Fashion]

. . . .

ABOUT DATA

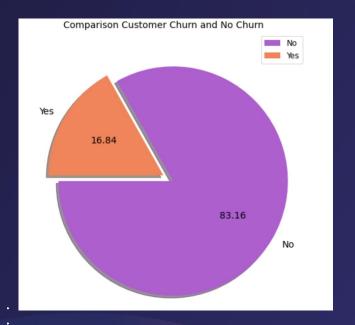


FINDINGS AND SOLUTIONS



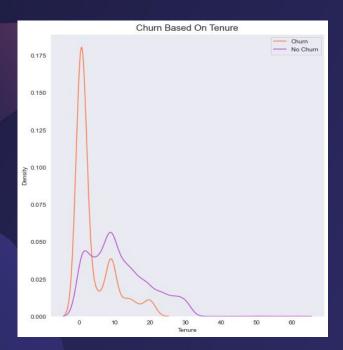
DATA ANALYSIS

COMPARISON OF CUSTOMER CHURN AND NO CHURN



16.84% or 948 customers have churned from total customers

Churn Based On Tenure



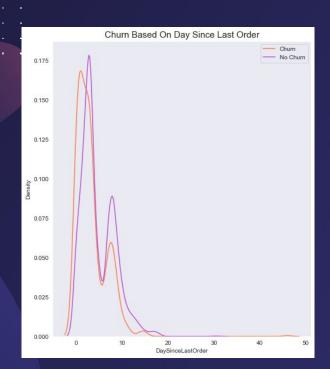
Customers with tenure less than 3 months tend to churn.

Churn Based On Distance Warehouse To Home



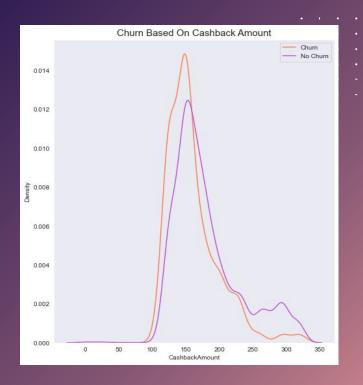
The further away warehouse to home, more customers tend to churn

Churn Based On Day Since Last Order

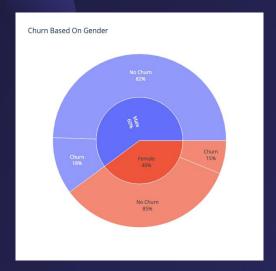


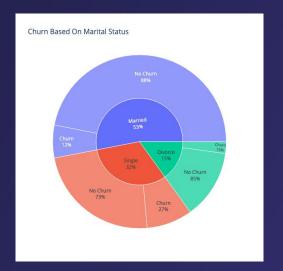
Mostly customers who make new orders decide to churn

Churn Based On Cashback Amount



The less cashback amount customers get, the higher risk of customers churn







- → Male customers churn more than female
- → Single customers have the highest churn rate on marital status
- → The higher city tier, the more customers tend to churn



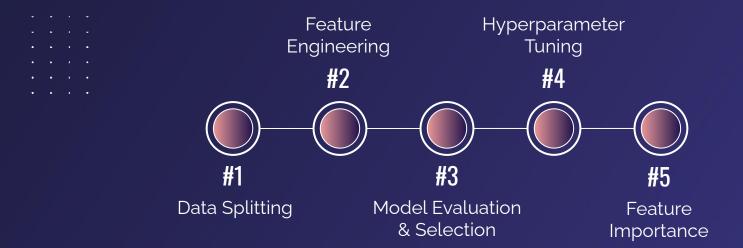


- → Mostly customers give 3 score on app. The higher score, the higher customers churn rate.
- → More customers doing complain, more customers churn

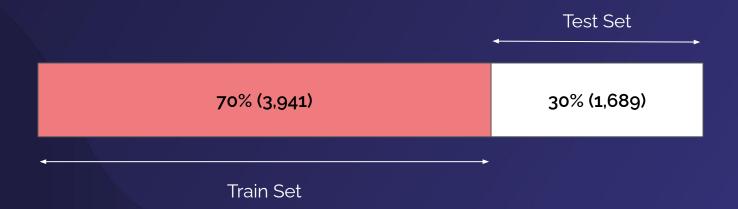


MACHINE LEARNING MODEL

Machine Learning Steps



DATA SPLITTING



FEATURE ENGINEERING



MISSING VALUES

- 7 features (float type).
- Using Iterative Imputer technique.

Anticipate categorical features from unseen data using strategy 'constant'.



NORMALISATION

Transforming numerical data into the range [0,1].

- 6 numerical features using robust scaler.
- One numerical feature using minmax scale.



ENCODING

Transforming categorical data into numerical.

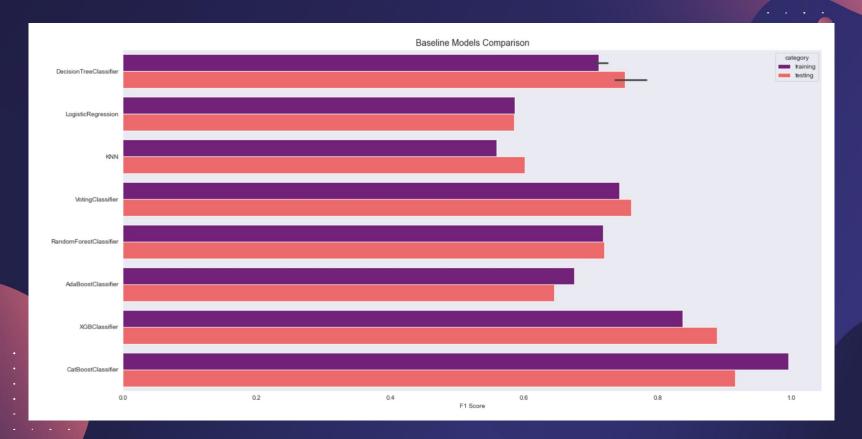




MODEL SELECTION

	PRECISION	RECALL	F1	WEAK POINT				
DECISION TREE	61%	92%	74%	Low precision				
LOGISTIC REGRESSION	44%	86%	59%	Low precision				
KNN	74%	50%	60%	Low recall				
VOTING	67%	87%	76%	Low precision				
RANDOM FOREST	64%	83%	72%	Low Precision				
ADAB00ST	77%	56%	64%	Low recall				
XGBOOST	93%	85%	89%	None				
CATBOOST	95%	88%	91%	None				

MODEL VISUALISATION

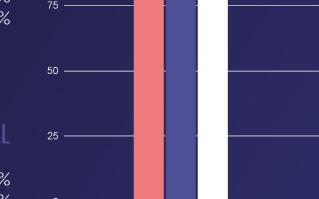


CATBOOST BEFORE & AFTER HYPERPARAMETER TUNING

Catboost Tuned



Before: 95% After: 98%



Catboost w/o Tuning

F1-SCORE

RECALL

Before: 88% After: 87% Before: 91.5% After: 92%

PARAMETERS TUNING

Before Tuning

Iterations: 1000

- Eval metric: F1
- Random state

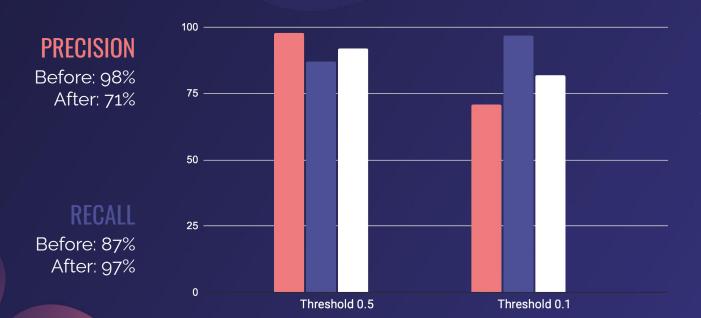
After Tuning

0

Iterations: 1500,

- Eval metric: F1,
 - Depth: 10,
 - L2 leaf reg: 5,
 - Learning rate: 0.01,
 - Od type: Iter,
 - Od wait: 100,
 - Random state

CATBOOST TUNED - THRESHOLD ADJUSTED

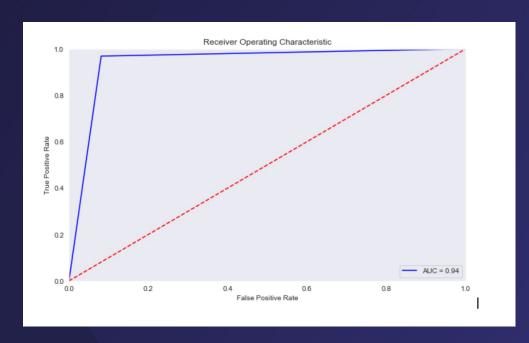


F1-SCORE

Before: 91.5% After: 82%

We want to increase Recall score to lower False Negative rate by changing the threshold to be 0.1.

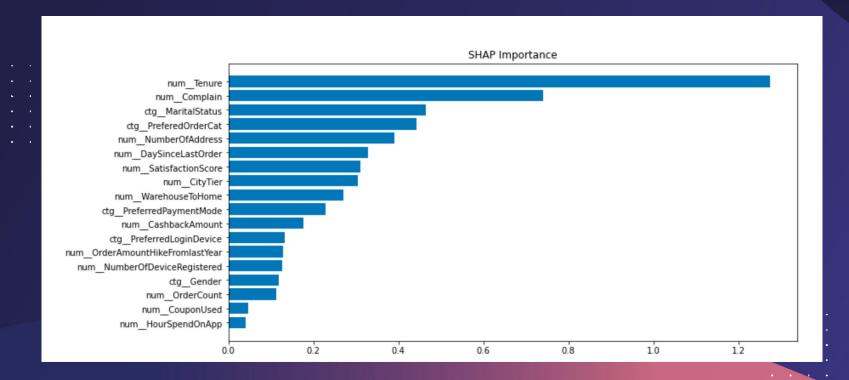
ROC-AUC SCORE



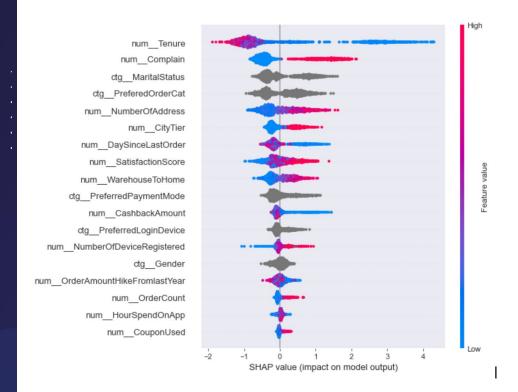
- Probability curve to plot TPR and FPR.
- AUC is a measure for the model to distinguish between classes.
- Higher the AUC, the better the performance of the model.

Our model has ROC AUC score at 0.94 which means that our model has an outstanding ability to distinguish between customer who will churn or who will retain.

FEATURE IMPORTANCE



SHAP ANALYSIS



1. Tenure

The shorter customer's tenure, the higher risk of churn.

2. Complain

The more complaints from customer, the higher churn is.

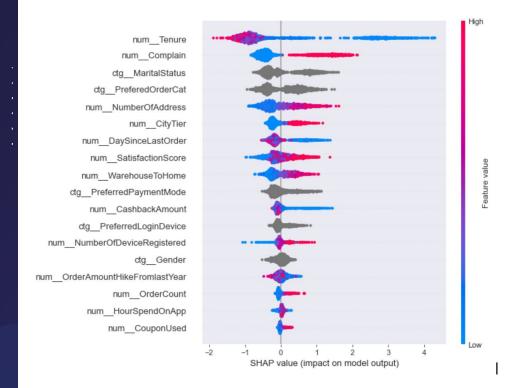
3. Number of Address

The more addresses customers registered, the higher churn is.

4. Day Since Last Order

The smaller interval of order, the higher churn is.

SHAP ANALYSIS



- 5. Satisfaction Score
 The higher rate given, the higher risk of churn.
- 6. City Tier

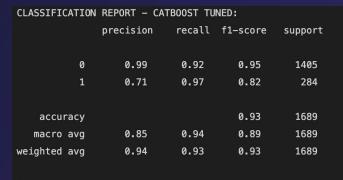
 The higher tier level, the higher risk of churn.
- 7. Warehouse to Home
 The longer distance between
 warehouse to customer's home,
 the higher risk of churn.
- 8. Cashback Amount

 The smaller amount of cashback received by a customer, the higher risk of churn.



CONCLUSION AND RECOMMENDATION

TECHNICAL CONCLUSION







Insights

Our model scored 82% of f1-score

 There is 26% customer not churn predicted will churn (Recall 1 -Precision 1).

Conclusion by Recall:

- Able to detect 97% of customers who will churn (recall 1)
- Finds 92% of customers who'll retain/stay (recall o).

Conclusion by Precision:

 Predictive accuracy of customers who do not churn reached 71% (precision 1).

BUSINESS CONCLUSION

Let's say, the retention cost (ie. 50% discount offer) per customer is \$20 and we currently generated 200 customer which churn 100 people and not churn 100 people. The calculation as follows:

Without Model:

- Total Cost: 200 x \$20 = USD 4,000
- Customer churn w/ disc: 100 people
- Customer churn w/o disc: 0 people
- Budget waste => 100 x 20 USD = USD 2000 (it's a waste of cost because 100 who retain will accept again this offer that's already loyal)
- Cost saving => USD o

With Model:

- Total Cost: (97 x 20 USD) + (26 x 20 USD) = 1940 USD + 520 USD = USD 2460
- Customer churn w/ disc: 97 people
- Customer churn w/o disc: 3 people
- **Budget waste** => 26 x \$20 = USD 520
- **Cost saving**=> 92 x \$20 = USD 1840

Therefore, by using this model we can help Marketing team to align with our goals **to minimise retention cost** because our model is able to minimise budget waste; and **to increase Customer Life Value** because our model can predict customer who will churn about 97 %.

RECOMMENDATION - MODEL

There are few things we can optimise the model performance by following recommendations below:

- Improve the database system on the application or website so that customer activities can be saved automatically in aiming to reduce missing values for 'real time' features such as 'HourSpendOnApp', 'DaySinceLastOrder', 'OrderAmountHikeFromlastYear', 'CouponUsed', 'OrderCount'.
- Adding new features or columns that may add to customer information by sending online surveys via email along with a 'reward' like voucher discount once the survey has been submitted.
- Try another ML algorithms with optimal performance or reset hyperparameter tuning on the primary model. Especially if there are seasonal campaigns such as numbers of discount offers on special days.
- Analyse the data in the sense of wrong prediction by our model to find out the reason behind it and its characteristics.

RECOMMENDATION - FEATURE IMPORTANCE





RESOURCES

Notebook

https://github.com/kponeva/ecommerce-customer-churn-prediction

Articles

https://www.profitwell.com/recur/all/customer-acquisition-vs-retention https://www.huify.com/blog/acquisition-vs-retention-customer-lifetime-value https://blog.hubspot.com/service/how-to-reduce-customer-churn https://blog.hubspot.com/service/customer-retention-strategies