

# THE EFFECTS OF STELLAR BINARITY ON TRANSIT SURVEY OCCURRENCE RATES

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*Draft version*

## ABSTRACT

What errors does ignoring binarity introduce on the occurrence rates derived from transit surveys?

*Subject headings:* planets and satellites: detection

### 1. INTRODUCTION

An astronomer who does not believe in binaries wants to measure the occurrence of planets of a certain type around stars of a certain type. In other words, they wish to find the mean number of planets within specific planetary  $(R_p, P)$  bounds orbiting the stars in a given volume of stellar  $(M_\star, R_\star, L_\star)$  phase-space. They perform a signal-to-noise limited transit survey and detect  $N_{\text{det}}$  transit signals that appear to be from planets of the desired type. They calculate the number of stars  $N_\star$  that appear to be searchable for the desired type of planet, and also of the desired stellar type. These “searchable stars” are the points on the sky for which they think planets are observed with 100% detection efficiency. Correcting for the geometric transit probability  $f_g$ , they compute an apparent occurrence rate  $\Gamma_a$ :

$$\Gamma_a = \frac{N_{\text{det}}}{N_\star} \times \frac{1}{f_g}. \quad (1)$$

There are many potential pitfalls. Some genuine transit signals can be missed by the detection pipeline. Some apparent transit signals are spurious, from noise fluctuations, failures of ‘detrending’, or instrumental effects. Stars and planets can be misclassified due to statistical and systematic errors in the measurements of their properties. Poor angular resolution causes false positives due to blends with background eclipsing binaries. *Et cetera*.

Here we focus on problems that arise from the fact that stars of the desired type often exist in binaries. We assume for simplicity that all binaries in the transit survey are spatially unresolved.

An immediate complication is that – due to dynamical stability or some aspect of planet formation – the occurrence rate of planets may differ between binary and single-star systems. If “occurrence rate” is defined purely as the mean number of planets within set radius and period bounds per star in a given interval  $\Delta M_\star, \Delta R_\star, \Delta L_\star$ , it must include an implicit marginalization over stellar multiplicity. Otherwise, one must discuss “occurrence rates in single star systems”, “occurrence rates about primaries of double systems”, and “occurrence rates about secondaries of double star systems”.

Outside of bonafide astrophysical differences, there are observational biases. A given apparently-searchable star may truly be a single star of the desired type. If not, and ignoring higher order multiples, one of the following must be true:

1. The apparently-searchable star is a binary system, with two searchable stars of the desired type.  $N_\star$

is under-counted by one for every such system.

2. The apparently-searchable star is a binary system, with one searchable star of the desired type. The searchable star of the desired type could be the primary or the secondary.  $N_\star$  is correctly counted for every such system, though there may be systematic errors in estimates of stellar parameters.
3. The apparently-searchable star is a binary system, in which neither of the components is a searchable star, but at least one is of the desired type.  $N_\star$  is over-counted by one for every such system.

One might also imagine an apparently-searchable star which in no stellar component is of the desired type. We will not consider errors of this type. We will assume that all the apparently-searchable stars are either single stars of the desired type, or binaries in which either the primary or else both components are of the desired type.

The above enumerates possible errors when counting  $N_\star$ . When tallying  $N_{\text{det}}$ , the detected signals from planets of the desired type, neglecting binarity introduces the following error cases:

1. A detected signal is from a star of undesired type (by the above assumptions, the secondary of a binary system), from a planet of undesired type, and is incorrectly counted as a planet of desired type.
2. A detected signal is from a star of desired type (the primary or secondary of a binary systems), from a planet of undesired type, and is incorrectly counted as a planet of desired type. This and the case above occur when the host star parameters are miscalculated (*e.g.*, the host star is the faint secondary, but is assumed to be primary), or when the constant diluting light from the binary companion is not corrected.  $N_{\text{det}}$  should be lowered by 1 for every such case.
3. A detected signal is from a star of desired type, from a planet of desired type, but incorrectly counted as planet of undesired type.  $N_{\text{det}}$  should be raised by 1 for every such case.
4. An *undetected* signal from a planet of the desired type, around a star of the desired type, was not detected because of dilution from the companion (because the SNR floor of the survey is set for single stars). This happens during case #3 in  $N_\star$ -counting errors (the apparently-searchable star is a binary system, in which neither component is in

fact searchable). If  $N_*$  is corrected for this, *i.e.*, the system is correctly counted as “not searchable”, no correction to  $N_{\text{det}}$  is needed.

Errors (1)-(3) in calculating  $N_{\text{det}}$  can be broadly described as “radius misclassification”, while error (4) is an error in the assumed survey completeness.

Our approach is step-by-step starting from a very simple scenario. In Sec. 2 we first consider a universe consisting of only the desired types of stars and planets. We give an analytic expression for  $\Gamma_a/\Gamma_t$ , the ratio of the true to apparent occurrence rate, taking into account all applicable errors. In Sec. 3 we allow for a distribution of the mass ratio  $dn/dq \propto q^\gamma$ , and a concurrent power-law distribution in the luminosity ratio,  $dn/dL \propto L^\beta$ . We give expressions for  $\Gamma_a/\Gamma_t$ , and evaluate them numerically for the case of planets orbiting Sun-like dwarf stars. In Sec. 4, we assume the planets have a power-law radius distribution,  $dN_p/dR_p \propto R_p^\alpha$ . We calculate the effects of binarity on the apparent  $\Gamma_a(R_p)$  taking into account all relevant errors. Accounting only for dilution & its numerator effect, big radius planets have underestimated inferred rates, the smallest radius planets have overestimated inferred rates, and the in-between radius planets are in-between. One consequence is that the claimed HJ occurrence rate discrepancy between radial velocity & transit surveys gets much weaker when accounting for binarity. In Sec. 5 we summarize these models and discuss their utility in interpreting transit surveys.

## 2. MODEL #1: FIXED STARS, FIXED PLANETS, FIXED LIGHT-RATIO BINARIES

Consider the following idealized survey. An astronomer observes the entire sky for some duration with a detector of known area and bandpass. The detector is photon-noise limited. They are interested only in detecting planets of radius  $R_p$ , and orbital period  $P$ . They are only interested in detecting them around stars of radius  $R_1$ , and luminosity  $L_1$ . They detect the desired type of planet when they observe signals above some signal-to-noise floor. For a photon-noise limited survey, this minimum signal to noise ratio is equivalent to a minimum flux required for detection,  $F_{\text{min}}$ . Therefore they observe all of the “points” on-sky with apparent magnitude  $m < m_{\text{min}}$ , or equivalently with energy flux in their bandpass greater than the limiting flux  $F > F_{\text{min}}$ . After detecting all planets with  $S/N > (S/N)_{\text{min}}$ , they now wish to derive an occurrence rate for planets of radius  $R_p$  and orbital period  $P$ .

Assume this astronomer lives in a universe in which the following assumptions hold.

- The true population of “points” (stellar systems, all unresolved) comprises only single and double star systems. Single star systems have luminosity in the observed bandpass  $L_1$ , radii  $R_1$ , and effective temperature  $T_{\text{eff},1}$ . Double star systems have luminosity in the observed bandpass  $L_d = (1 + \gamma_R)L_1$ , for  $\gamma_R = L_2/L_1$  the ratio of the luminosity of the secondary to the primary. In this section,  $\gamma_R = 1$  across the population of star systems – all binaries are assumed to be twins. The ratio of the number density of binary systems and the number density of all systems in a volume-limited sample is the

binary fraction<sup>1</sup>.

- The true population of planets around these stars is as follows:
  - A fraction  $\Gamma_{t,s}$  of stars in single star systems have planets of radius  $R_p$ , with orbital period  $P$ .
  - A fraction  $\Gamma_{t,d}$  of primary stars in double star systems have planets of radius  $R_p$ , with orbital period  $P$ . A fraction  $w_{d2}\Gamma_{t,d}$  of secondary stars in a double star systems have the same type of planet, where the weight factor  $w_{d2}$  specifies the secondary star occurrence rate as a fraction of the primary star occurrence rate. Any astrophysical difference in planet formation between singles and binaries is captured by  $\Gamma_{t,s}$ ,  $\Gamma_{t,d}$ , and  $w_{d2}$ . If one assumes the primary and secondary of a binary system host planets at equal rates, this is the  $w_{d2} = 1$  limit. Similarly, if one assumes secondaries cannot host planets, this is the  $w_{d2} = 0$  limit.

The assumption of [Pepper et al, 2003] in a very similar context was that the observer can correctly pre-select all of the “searchable stars”. This simplification would allow the observer to ignore completeness effects when deriving occurrence rates, since their completeness is 100%.

However, any signal-to-noise limited survey of a population that includes binaries cannot ignore incompleteness. This is because any given flux limit maps onto three distinct “maximum distances” for a population of single stars and twin binaries. First, there is  $d_{\text{max},s}$ : the maximum distance out to which the desired type of planet is detectable around single stars. Typically this is set to be the distance out to which stars in a SNR-limited survey are selected, since these are the “searchable stars”. Using the same minimum flux as that defining  $d_{\text{max},s}$ , double stars are then selected out to a larger limiting distance,  $d_{\text{max},d}$  – effectively a Malmquist bias.

However, the distance out to which double stars are *selected* is different from the distance  $d_{\text{max},d}^p$  out to which planets can be *detected* (around the primary of a double star system). For the binary twin population, since  $S/N \propto \mathcal{D}L^{1/2}d^{-1}$ ,

$$d_{\text{max},d}^p = (1 + \gamma_R)^{-1/2}d_{\text{max},s} = (1 + \gamma_R)^{-1}d_{\text{max},d}. \quad (2)$$

For  $\gamma_R = 1$ , this means only 1 in 8 apparently-searchable stars which are in fact binary systems can yield detectable planets (the ratio of volume in which planets can be detected to the actual selected volume).

With our model defined, we ask:

### 2.1. What is the true occurrence rate?

<sup>1</sup> The binary fraction is equivalent to the multiplicity fraction if there are no triple, quadruple, ... systems.

The “true occurrence rate”  $\Gamma_t$  is the average number of planets of the desired type per star of the desired type:

$$\Gamma_t = \frac{N_{\text{planets}}}{N_{\text{stars}}} \quad (3)$$

$$\Gamma_t = \frac{\Gamma_{t,s}N_s + (1 + w_{d2})\Gamma_{t,d}N_d}{N_s + 2N_d}. \quad (4)$$

where  $N_s$  is the number of single star systems, and  $N_d$  the number of double star systems. The factor of 2 in the total number of stars accounts for the fact that there are twice as many stars in double star systems.

To develop more analytic expressions in terms of observables, assume that the stars are homogeneously distributed<sup>2</sup>. Counting the number of single and double systems in their respective selected volumes,

$$N_i = n_i \frac{4\pi}{3} d_{\text{max},i}^3, \quad (5)$$

for  $i \in \{\text{single}, \text{double}\} \equiv \{s, d\}$ , and

$$\frac{n_d}{n_s + n_d} = \text{binary fraction} \equiv \text{BF} \quad (6)$$

The absolute normalization of the number density  $n_s + n_d$  is an observed quantity [Bovy 2017], as is the binary fraction. For “sun-like” dwarfs with  $0.7 < M_*/M_\odot < 1.3$ ,  $\text{BF} = 0.44 \pm 0.02$  [Duchene & Kraus, 2013, Raghavan et al 2010]. Note that these latter authors really quote a *multiplicity* fraction of 0.44 for sun-like dwarfs – for simplicity we count the  $\approx 25\%$  of multiple systems that are higher order multiples as doubles.

$d_{\text{max},i}$  in Eq. 5 is the maximum distance corresponding to the given magnitude limit:

$$d_{\text{max},i} = \left( \frac{L_i}{4\pi F_{\text{min}}} \right)^{1/2}, \quad (7)$$

where the limiting flux in the bandpass  $F_{\text{min}}$  could equivalently be stated in terms of a limiting magnitude  $m_{\text{min}}$ . In Eq. 7, again  $i \in \{\text{single}, \text{double}\}$ . As a consequence of imposing a magnitude cut, the maximum distance to which binary stars will be selected is greater than that of single stars. The ratio of double to single systems in the observed SNR-limited sample is then

$$\frac{N_d}{N_s} = \frac{n_d}{n_s} \left( \frac{d_{\text{max},d}}{d_{\text{max},s}} \right)^3 \quad (8)$$

$$= \frac{\text{BF}}{1 - \text{BF}} \times (1 + \gamma_R)^{3/2}. \quad (9)$$

In the case of twin binaries ( $\gamma_R = 1$ ), with a binary fraction  $\text{BF} = 0.5$ , there are  $2^{3/2} \approx 2.8$  times more binary systems than single systems in the SNR-limited sample. Since the completeness fraction for binary systems is  $1/8$ , there are  $2^{-3/2} \approx 0.35$  times fewer binary systems in the sample that can yield planets as single star systems in the system that can yield planets.

<sup>2</sup> If we wished to write a stellar number density profile that accounted for the vertical structure of the Milky Way, we might choose a profile either  $\propto \exp(-z/H)$ , or  $\propto \text{sech}^2(z/H)$  for  $z$  the distance from the galactic midplane and  $H$  a scale-height. Both density profiles would lead closed form analytic solutions.

## 2.2. What is the measured occurrence rate?

The observer who has never heard of binary star systems wants to find the occurrence rate of planets with radius  $R_p$  and period  $P$ , orbiting stars of radius  $R_1$  and luminosity  $L_1$ . They detected  $N_{\text{det}}$  transit signals that appear to be from planets of this desired type. The occurrence rate they then find is

$$\Gamma_a = \frac{N_{\text{det}}}{N_s + N_d} \times \frac{1}{f_g}. \quad (10)$$

Since only the transit depth is observed, the planetary radii apparent to this astronomer,  $R_{p,a}$ , are different from the true planetary radii  $R_{p,t}$ . This is because the assumed stellar radii  $R_{*,a}$  may differ from the true stellar radii  $R_{*,t}$ , and the flux will be diluted:

$$R_{p,a} = R_{p,t} \frac{R_{*,a}}{R_{*,t}} \mathcal{D}^{1/2}, \quad (11)$$

where the dilution parameter  $\mathcal{D}$  is defined for binary systems as

$$\begin{aligned} \mathcal{D} &= \begin{cases} L_1/L_d, & \text{if planet orbits primary} \\ \gamma_R L_1/L_d, & \text{if planet orbits secondary} \end{cases} \\ &= \begin{cases} (1 + \gamma_R)^{-1}, & \text{if planet orbits primary} \\ (1 + \gamma_R^{-1})^{-1}, & \text{if planet orbits secondary} \end{cases} \end{aligned} \quad (12)$$

where  $L_1$ ,  $L_d$ , and  $\gamma_R$  were defined in the opening monograph.

In our twin binary thought-experiment, dilution means that all planets detected in binary systems will have apparent radii of  $R_p/\sqrt{2}$ . Since for twin binaries the stellar radii are the same, the transit probability will be correctly calculated.

The total number of planet detections, irrespective of whether they are “of the desired type”, is the sum of the number of planets detected in single star systems  $N_{\text{det},s}$  and the number of planets detected in double star systems  $N_{\text{det},d}$ . Expressing each individually,

$$N_{\text{det},s} = N_s \Gamma_{t,s} f_{s,g} f_{s,c}, \quad (13)$$

where the product  $N_s \Gamma_{t,s}$  is the number of planets in the single star systems of the sample,  $f_{s,g}$  is the geometric transit probability, and  $f_{s,c}$  is the fraction of these transiting planets that are observed with signal to noise greater than the minimum detection threshold (the completeness). For our SNR-limited, twin-binary survey,  $f_{s,g} = R_1/a \equiv f_g$ , and  $f_{s,c} = 1$ .

Analogously,

$$N_{\text{det},d} = (1 + w_{d2}) N_d \Gamma_{t,d} f_{d,g} f_{d,c}, \quad (14)$$

where now  $(1 + w_{d2}) N_d \Gamma_{t,d}$  is the number of planets in the double star systems of the sample, the geometric transit probability  $f_{d,g} = R_1/a$  for our twin-binary survey, and  $f_{d,c} = 1/8$  by the geometric argument presented in the initial discussion of limiting distances.

The occurrence rate this astronomer derives for planets of assumed radius  $R_p$  orbiting stars thought to be of the desired type is then

$$\Gamma_a = \frac{\Gamma_{t,s} N_s}{N_s + N_d}. \quad (15)$$

### 2.3. Errors on derived occurrence rates for twin-binary thought experiment

The ratio of the true to calculated occurrence rates for planets of radius  $R_p$ ,  $X_\Gamma$ , is

$$X_\Gamma = \frac{\Gamma_t}{\Gamma_a} \quad (16)$$

$$= \frac{\Gamma_{t,s}N_s + (1 + w_{d2})\Gamma_{t,d}N_d}{\Gamma_{t,s}N_s} \cdot \frac{N_s + N_d}{N_s + 2N_d} \quad (17)$$

$$= \left(1 + \frac{(1 + w_{d2})\Gamma_{t,d}}{\Gamma_{t,s}}\beta\right) \cdot \frac{1 + \beta}{1 + 2\beta}, \quad (18)$$

for

$$\beta \equiv N_d/N_s = \frac{\text{BF}}{1 - \text{BF}} \times (1 + \gamma_R)^{3/2}. \quad (19)$$

For the nominal G2V dwarf case of  $\text{BF} = 0.44$ , if we assume that all stars have equal occurrence rates,  $\Gamma_{t,s} = \Gamma_{t,d}$  and  $w_{d2} = 1$ , then we find  $X_\Gamma = 1 + \beta = 1 + 2^{3/2} \approx 4$  – the observed occurrence rate is underestimated by a factor of 4.

For the planets around double stars with observed radii  $R_p\sqrt{\mathcal{D}}$ , there is also the error of their misclassification. The fraction of detections with misclassified radii can be written

$$\frac{N_{\text{det,d}}}{N_{\text{det,s}} + N_{\text{det,d}}} = \frac{1}{1 + \zeta}, \quad (20)$$

for

$$\zeta \equiv \frac{N_s\Gamma_{t,s}f_{s,g}f_{s,c}}{(1 + w_{d2})N_d\Gamma_{t,d}f_{d,g}f_{d,c}}. \quad (21)$$

For our nominal G2V dwarf case, the twin binaries with equal occurrence rates gives  $\zeta = 4/\beta = \sqrt{2}$ , so 41% of detections have misclassified radii, all of  $R_p/\sqrt{2}$ .

Of course more generally, the observer might define their desired “type of planet” to be anything within some margin of  $R_p$ . Considering this for the idealized twin-binary case, if the margin includes the planets in binary systems, the number of detections “of the desired type” would change. The correction factor  $X_\Gamma$  would then become

$$X_\Gamma = \frac{\Gamma_{t,s} + (1 + w_{d2})\Gamma_{t,d}\beta}{\Gamma_{t,s} + (1 + w_{d2})\Gamma_{t,d}f_{d,c}} \cdot \frac{1 + \beta}{1 + 2\beta}, \quad (22)$$

which simplifies to  $(1 + 2f_{d,c})^{-1}(1 + \beta) = 4(1 + \beta)/5 \approx 3$  for our twin-binary thought experiment. This makes sense: increasing the radius interval of “desired planets” decreases the error in the numerator, but the error of miscounted stars in the denominator remains identical.

### 3. MODEL #2: FIXED PRIMARIES, FIXED PLANETS, VARYING LIGHT-RATIO SECONDARIES

The model of Sec. 2 is idealized, but it helps develop intuition. Now, we let the light ratio  $\gamma_R = L_2/L_1$  vary across the population of star systems. It does so because the underlying mass ratio  $q = M_2/M_1$  varies. We keep the primary mass fixed as  $M_1$ , which is also the mass of all single stars.

One parametrization for the distribution of binary mass ratios in a volume-limited sample is  $f(q) \propto q^\gamma$ . [Duchene and Kraus 2013], fitting all the multiple systems of [Raghavan et al (2010)]’s Fig 16, quote  $\gamma =$

$0.28 \pm 0.05$  for  $0.7 < M_\star/M_\odot < 1.3$ . Examining only the binary systems of Raghavan et al 2010, Fig 16, the distribution is roughly uniform,

$$\text{prob}(q) = \begin{cases} c_q & 0.1 < q \leq 1 \\ 0 & \text{otherwise,} \end{cases} \quad (23)$$

provided we ignore the peak at high mass ratios for analytic convenience.  $c_q = 1/9$  is the normalization. We choose this latter mass ratio distribution.

For the mass-luminosity relation, for analytic convenience we assume  $L \propto M^\alpha$ , with the lore-value of  $\alpha$  being 3.5. As a simple check, we fit lines to measured masses and luminosities of dwarf stars<sup>3</sup>. In log-log space, we let the intersection point of the lines float. The resulting fit parameters are available in a footnote<sup>4</sup>. Though the data show a break at  $M_\star \approx 0.5M_\odot$ , the  $L \propto M^{3.5}$  relation is a reasonable fit for  $M \lesssim 2M_\odot$ .

The final addition to our model is that we must assume a stellar mass-radius relation. This affects the transit probabilities and signal sizes about the secondaries of binary star systems. Since again, our main purpose is to develop intuition about observational biases, we coarsely assume

$$R \propto M. \quad (24)$$

With our model specified, we ask:

#### 3.1. What is the true occurrence rate?

The true occurrence rate is the average number of planets of the desired type per star of the desired type. The number of planets of the desired type is

$$N_{\text{planets}} = \Gamma_{t,s}N_s + \Gamma_{t,d}N_d + \Gamma_{t,d}w_{d2}f_{\text{desired}}N_d, \quad (25)$$

where as before  $N_s$  and  $N_d$  are the number of single and double systems, and the fraction  $f_{\text{desired}}$  is defined so that  $f_{\text{desired}}N_d$  is the number of secondaries that are of the desired type, and as before  $\Gamma_{t,d}w_{d2}$  is the average number of planets each of these desired stars hosts. Explicitly,

$$f_{\text{desired}} = \frac{\int_{M_{\min}}^{M_{\max}} \text{prob}_{\text{ml}}(q) dq}{\int_{0.1M_1}^{M_1} \text{prob}_{\text{ml}}(q) dq}. \quad (26)$$

For instance, assuming a primary mass of  $M_1 = M_\odot$ , and defining the “desired type” of stars being to be  $0.7 < M_\star/M_\odot < 1.3$ , we find  $f_{\text{desired}} \approx 0.475$ .

Counting the number of desired stars that are single,  $N_s$ , is the same as in Sec. 2. However now the maximum selected distance for a binary system is now a function of the system’s light ratio,

$$d_{\text{max,d}} = d_{\text{max,s}} \times (1 + \gamma_R)^{1/2}, \quad (27)$$

<sup>3</sup> Data collected by Torres et al. [2009] for dwarfs earlier than spectral class M, and Benedict et al. [2016] for dwarfs later than spectral class M. To convert Benedict et al. [2016]’s reported  $M_V$  values to absolute luminosities, we interpolated over E. Mamajek’s table [pas.rochester.edu/~emamajek/EEM.dwarf.UBVJHK\\_colors.Teff.txt](http://pas.rochester.edu/~emamajek/EEM.dwarf.UBVJHK_colors.Teff.txt), downloaded 2017.08.02

<sup>4</sup> m lo: 1.8818719873988132 – c lo: -0.9799647314108376 – m hi: 5.1540712426599882 – c hi: 0.0127626185389781 – M at merge: 0.4972991257826812 – L at merge: 0.0281260412126928.

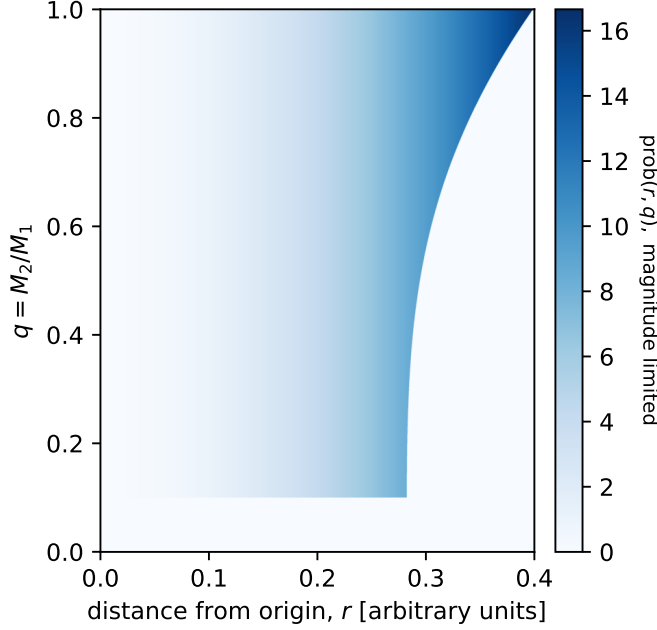


FIG. 1.— The joint probability distribution of a binary star’s position and mass ratio in a magnitude-limited sample. This plot assumes  $L \propto M^{3.5}$ . Note that the marginalized mass ratio distribution is uniform at any given distance.

where  $d_{\max,s}$  is given by Eq. 7. This affects our ability to count the number of desired stars that are double, since

$$N_d(\gamma_R) = n_d \frac{4\pi}{3} d_{\max,d}^3. \quad (28)$$

For a given binary system,  $q$ ,  $\gamma_R$ , and thus  $d_{\max,d}(\gamma_R)$  are all random variables. Since  $N_d$  is a function of  $d_{\max,d}$ , the number of double star systems becomes a random variable, drawn from the ensemble of all possible transit surveys. Transforming the appropriate probability density functions, the distribution function for the number of binary systems,  $\text{prob}(N_d)$ , can be expressed as

$$\text{prob}(N_d) = \text{prob}(q(\gamma_R)) \left| \frac{dq}{d\gamma_R} \right| \left| \frac{d\gamma_R}{dd_{\max,d}} \right| \left| \frac{dd_{\max,d}}{dN_d} \right|. \quad (29)$$

*Necessary aside on biases in mass ratio distributions*— Before blindly plugging in Eq. 23’s assumed mass ratio distribution to find the expected number of double systems, it is critical to note that Eq. 23’s distribution applies only for volume-limited samples. If one is interested in a SNR-limited transit survey (or really any magnitude-limited survey), the Malmquist-like bias associated with binarity must be included.

The distribution function for the mass ratio of binaries in a magnitude limited sample can be found by marginalizing over the joint distribution for a binary star’s position  $r$  and mass ratio  $q$ . Using ‘ml’ as a subscript for ‘magnitude-limited’,

$$\text{prob}_{\text{ml}}(r, q) = \text{prob}(q|r) \text{prob}_{\text{ml}}(r), \quad (30)$$

where  $\text{prob}(q|r)$  is given by Eq. 23. One can show

$$\text{prob}_{\text{ml}}(r, q) \propto r^2 \quad \text{if } r < d_{\max,d}(q) \text{ and } 0.1 < q < 1, \quad (31)$$

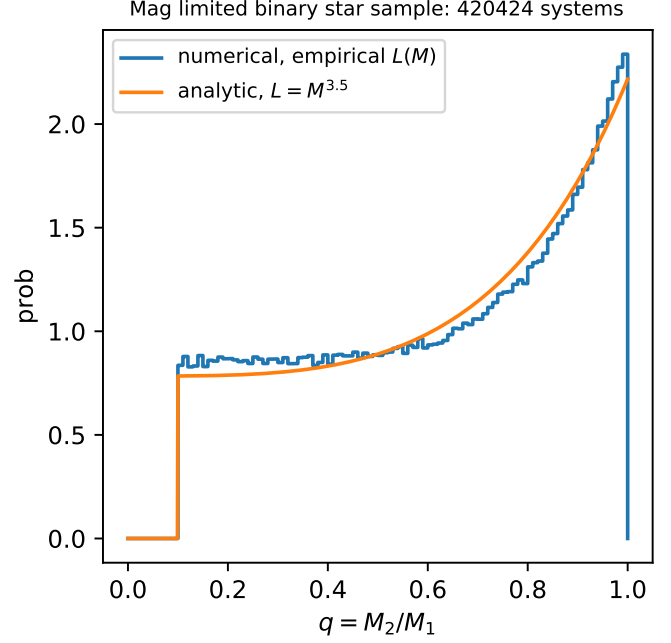


FIG. 2.— The distribution of the mass ratio for a magnitude limited sample of binary stars. The underlying mass ratios are drawn from Eq. 23 – a *uniform* distribution in a volume-limited sample. The entire bias can be understood analytically (Eq. 32) to good precision. The numerical comparison uses the “realistic” empirical mass-luminosity relation shown in Fig. 4.

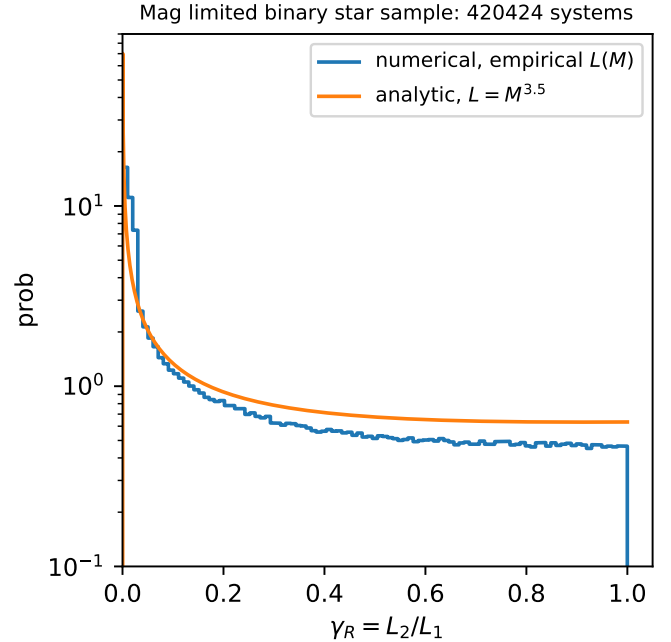


FIG. 3.— The distribution of the luminosity ratio for a magnitude limited sample of binary stars. Despite the preference in the sample towards large  $q$  binaries (Fig. 2), the bias is towards small  $\gamma_R$  binaries because of the steepness of the mass-luminosity relation. The underlying mass ratios are uniform in volume. The numerical comparison uses the empirical mass-luminosity relation shown in Fig. 4.

and otherwise zero. The resulting joint probability dis-

tribution is plotted in Fig. 1. Marginalizing the joint distribution over distance, and assuming  $L \propto M^\alpha$ , one finds

$$\text{prob}_{\text{ml}}(q) \propto (1 + q^\alpha)^{3/2} \quad \text{if } 0.1 < q \leq 1, \quad (32)$$

and otherwise 0. This marginalized distribution – the distribution function of mass ratios for binaries in a magnitude-limited sample – is plotted in Fig. 2. Reworded, the probability of drawing a binary of mass ratio  $q$  in a magnitude-limited sample scales as  $d_{\text{max},d}^3(q)$ .

Applying Eq. 29 with the correct magnitude-limited distributions gives

$$\text{prob}(N_d) \propto N_d^{2/3} \left( \left( \frac{N_d n_s}{N_s n_d} \right)^{2/3} - 1 \right)^{\frac{1-\alpha}{\alpha}} \quad (33)$$

over the interval

$$N_d^{\text{lower}} = \frac{4\pi n_d}{3} (\sqrt{(0.1)^\alpha + 1} d_{\text{max},s})^3, \quad (34)$$

$$N_d^{\text{upper}} = \frac{4\pi n_d}{3} (\sqrt{2} d_{\text{max},s})^3, \quad (35)$$

and outside the stated interval  $\text{prob}(N_d) = 0$ .

An interesting intermediate result is the magnitude-limited luminosity ratio distribution,

$$\text{prob}_{\text{ml}}(\gamma_R) \propto (1 + \gamma_R)^{3/2} \gamma_R^{\frac{1-\alpha}{\alpha}}, \quad (36)$$

for  $(0.1)^\alpha < \gamma_R < 1$ , and otherwise zero. For  $\alpha = 3.5$ ,  $\text{prob}_{\text{ml}}(\gamma_R) \propto (1 + \gamma_R)^{3/2} \gamma_R^{-5/7}$ , which tells us the distribution will be highly biased towards low-light ratio binaries, as shown in Fig. 3.

Our original reason for deriving these expression was that we wanted to know the number of searchable binary stars. For any given realization of the survey, this number is a random draw. We can compute the *expected value* for the number of double star systems in the sample,

$$\langle N_d \rangle = \int_0^\infty N_d \text{prob}(N_d) dN_d. \quad (37)$$

Letting  $\alpha = 3.5$ , this becomes

$$\langle N_d \rangle \propto \mathcal{R}^{-3/2} \int_{0.1^{7/2}+1}^2 u^3 (u-1)^{-5/7} du, \quad (38)$$

where  $u = \mathcal{R} N_d^{2/3}$ , non-dimensional constants are not shown, and  $\mathcal{R}$  is defined as

$$\mathcal{R} \equiv \left( \frac{3}{4\pi n_d} \right)^{2/3} d_{\text{max},s}^{-2} = \left( \frac{n_s}{N_s n_d} \right)^{2/3}. \quad (39)$$

The integral in Eq. 38 has a closed-form solution in terms of polynomials. Once evaluated, and after normalizing  $\text{prob}(N_d)$ , to 4 significant digits it gives

$$\langle N_d \rangle = 1.590 \left( \frac{4\pi n_d}{3} \right) d_{\text{max},s}^3. \quad (40)$$

This gives the useful expression

$$\frac{\langle N_d \rangle}{N_s} = 1.590 \frac{n_d}{n_s} \quad (41)$$

Taking the sun-like star binary fraction of  $\text{BF} = 0.44$ , this gives  $\langle N_d \rangle / N_s = 1.25$ . Compared to Eq. 9 from the binary-twin thought experiment, while the SNR-limited sample previously had  $\approx 2.8$  times more binary systems than single systems, there are now  $\approx 1.25$  times as many. This is sensible, because the mean light ratio has decreased; it was previously 1, it is now  $\langle \gamma_R \rangle \approx 0.27$ .

*What is the true occurrence rate?* — Returning to the original question, the total number of stars for any given realization of the survey is

$$N_{\text{stars,tot}} = N_s + 2N_d. \quad (42)$$

Since  $N_d$  is a random number, so is the total number of stars. By assumption all primaries are of the desired type, but for secondaries only a fraction  $f_{\text{desired}}$  of them are of the desired type:

$$N_{\text{stars}} = N_s + (1 + f_{\text{desired}})N_d. \quad (43)$$

For a given survey draw, the number of planets of the desired type is then

$$N_{\text{planets}} = \Gamma_{t,s} N_s + \Gamma_{t,d} N_d + f_{\text{des}} \Gamma_{t,d} w_{d2} N_d, \quad (44)$$

and the drawn “true occurrence rate” is

$$\Gamma_t = \frac{N_{\text{planets}}}{N_{\text{stars}}} \quad (45)$$

$$\Gamma_t = \frac{\Gamma_{t,s} N_s + (1 + f_{\text{desired}} w_{d2}) \Gamma_{t,d} N_d}{N_s + (1 + f_{\text{desired}}) N_d}. \quad (46)$$

### 3.2. What is the measured occurrence rate?

The observer who has never heard of binary star systems wants to find the occurrence rate of planets with radius  $R_p$  and period  $P$ , orbiting stars with mass  $M_1$ . They detected  $N_{\text{det}}$  transit signals that appear to be from planets of this desired type. The occurrence rate they then find, *i.e.* the apparent number of planets divided by the apparent number of “stars” (really, stellar systems) is

$$\Gamma_a = \frac{N_{\text{det}}}{N_s + N_d} \times \frac{1}{f_{s,g}}. \quad (47)$$

Unlike in Sec. 2, where the observer saw signals of only two apparent radii (undiluted and diluted), they will now find signals with a spectrum of apparent radii. The dilutions  $\mathcal{D}$  in binary systems, given by Eq. 12, vary depending on which star the planet orbits, and depending on the system’s luminosity ratio  $\gamma_R$ . Moreover, the apparent planetary radii will be affected by the assumptions the observer makes about the apparently-single star’s radius,  $R_{\star,a}$ . We posit that the observer assumes  $R_{\star,a} = R_1$ ; in other words they assume that the primary star hosts any signal they observe. The apparent planetary radii,  $R_{p,a}$ , are then

$$R_{p,a} = R_p \frac{R_1}{R_{\star,t}} \mathcal{D}^{1/2}. \quad (48)$$

The drawn total number of planet detections is

$$N_{\text{det}} = N_{\text{det},s} + N_{\text{det},d}. \quad (49)$$

Formally, if we are only interested in planets of radius  $R_p$  then no planets around binaries are “of the desired type” because of dilution. For the following development,

ignore this caveat – consider an observer who is interested in planets of any apparent radius.

Then as in Sec. 2,

$$N_{\text{det},s} = N_s \Gamma_{t,s} f_{s,g} f_{s,c}, \quad (50)$$

where the product  $N_s \Gamma_{t,s}$  is the number of planets in the single star systems of the sample,  $f_{s,g}$  is the geometric transit probability, and  $f_{s,c}$  is the fraction of these transiting planets that are observed with signal to noise greater than the minimum detection threshold (the completeness). For our SNR-limited, varying- $\gamma_R$  survey,  $f_{s,g} = R_1/a \equiv f_g$ , and  $f_{s,c} = 1$ .

For planets detected in binary systems,

$$N_{\text{det},d} = N_d \Gamma_{t,d} (f_{d1,g} f_{d1,c} + f_{\text{desired}} w_{d2} f_{d2,g} f_{d2,c}). \quad (51)$$

The factor  $f_{\text{desired}}$ , as previously discussed, accounts for the fraction of secondaries not of the desired *stellar* type. The above counts the total number of detected planets around stars of the desired type, though all these planets have diluted radii. The detection and geometric transit probabilities for a given system are

$$f_{d1,c} = (1 + \gamma_R)^{-3} \quad (52)$$

$$f_{d1,g} = f_{s,g} \quad (53)$$

$$f_{d2,c} = (1 + \gamma_R^{-1})^{-3} \gamma_R^{-6/\alpha} \quad (54)$$

$$f_{d2,g} = f_{s,g} q^{2/3}, \quad (55)$$

where typically  $\alpha = 3.5$  (and the second term in Eq. 54 comes from the stellar radius correction). For a typical binary drawn from the local stellar neighborhood,  $\gamma_R \approx 0.2$  (see Fig. 3), and there is an interesting asymmetry. One finds the completeness for planets which orbit the primary star,  $f_{d1,c}$  to be

$$f_{d1,c} \sim 70\% \quad (\alpha = 3.5, \gamma_R = 0.2). \quad (56)$$

However, for planets which orbit the secondary star, the completeness is

$$f_{d2,c} \sim 7\% \quad (\alpha = 3.5, \gamma_R = 0.2). \quad (57)$$

This is the obvious statement that controlling for all other variables, in the typical binary system planets around secondaries are more difficult to detect than those around primaries.

### 3.3. Errors on derived occurrence rates

Recall  $X_\Gamma = \Gamma_t/\Gamma_a$ . Let  $f_{\text{desired}} = f_d$  for brevity. Combining the above results, for any draw from the ensemble of transit surveys the necessary correction to the derived occurrence rate is

$$X_\Gamma = \frac{\Gamma_{t,s} N_s + (1 + f_d w_{d2}) \Gamma_{t,d} N_d}{N_s + (1 + f_d) N_d} \times \frac{(N_s + N_d) f_{s,g}}{N_s \Gamma_{t,s} f_{s,g} + N_d \Gamma_{t,d} (f_{d1,g} f_{d1,c} + f_d w_{d2} f_{d2,g} f_{d2,c})}. \quad (58)$$

Letting  $\beta = N_d/N_s$ ,

$$X_\Gamma = \frac{1 + \beta}{1 + \beta(1 + f_d)} \times \frac{1 + \beta(\Gamma_{t,d}/\Gamma_{t,s})(1 + f_d w_{d2})}{1 + \beta(\Gamma_{t,d}/\Gamma_{t,s})(f_{d1,c} + f_d w_{d2} f_{d2,g} f_{d2,c}/f_{s,g})}. \quad (59)$$

One typically assumes that  $\Gamma_{t,s} = \Gamma_{t,d}$ , and that the fraction of secondaries of the desired type with planets,  $w_{d2}$  can be set to 1. If so,

$$X_\Gamma = \frac{1 + \beta}{1 + \beta(f_{d1,c} + f_d f_{d2,g} f_{d2,c}/f_{s,g})}. \quad (60)$$

If  $\gamma_R \ll 1$ ,  $f_{d1,c} \approx 1$ ,  $f_{d2,c} \ll f_{d1,c}$ , and the number of detections from secondaries of binary systems is negligible. In this limit, binarity does not affect the derived occurrence rate:

$$X_\Gamma = 1 \quad (\text{limit of } \gamma_R \ll 1). \quad (61)$$

For the stellar population described in this model, with a mean light ratio  $\langle \gamma_R \rangle \approx 0.27$ , this limit is not applicable. To assess the importance of the error, we want the mean value of  $X_\Gamma$ , or the median, or else some other summary statistic. Recall that all the terms in Eq. 60 are random variables, and note that they are inter-dependent. This latter fact impedes us from analytically expressing these descriptive statistics.

Instead, we run a Monte Carlo simulation in which we fix the planet and primary star properties, draw the binary mass ratio from Eq. 32, and take the luminosity as  $L \propto M^{3.5}$ . We find a mean occurrence correction of

$$\langle X_\Gamma \rangle = 1.268 \quad (\text{lower limit from Monte Carlo}), \quad (62)$$

and a median that is the same to within one percent. This value is comparable to what one would guess using the analytic results for  $\langle N_d \rangle / N_s$  to substitute  $\beta$ , and  $\gamma_R$  to compute  $f_{d1,c}$ .

*Varying what is meant by “planets of the desired type”* — The above occurrence rate correction factor is a lower limit for this model, because if we were to be any stricter about the range of allowed apparent radii, the apparent occurrence rate would only decrease.

Taking the opposite limit of not counting any detections that deviate from  $R_p$  as “planets of the desired type”, we find

$$X_\Gamma = \frac{1 + \beta}{1 + \beta f_{d1,c}}. \quad (63)$$

From the same Monte Carlo simulation, this gives an upper limit on the correction term

$$\langle X_\Gamma \rangle = 2.114 \quad (\text{upper limit from Monte Carlo}). \quad (64)$$

The general point is that starting from a single planet radius, dilution produces a spectrum of apparent planetary radii. This skews occurrence rate measurements, by an amount between Eqs. 62 and 64, depending on the radius bounds set by the analyst. We investigate this further in our final model below.

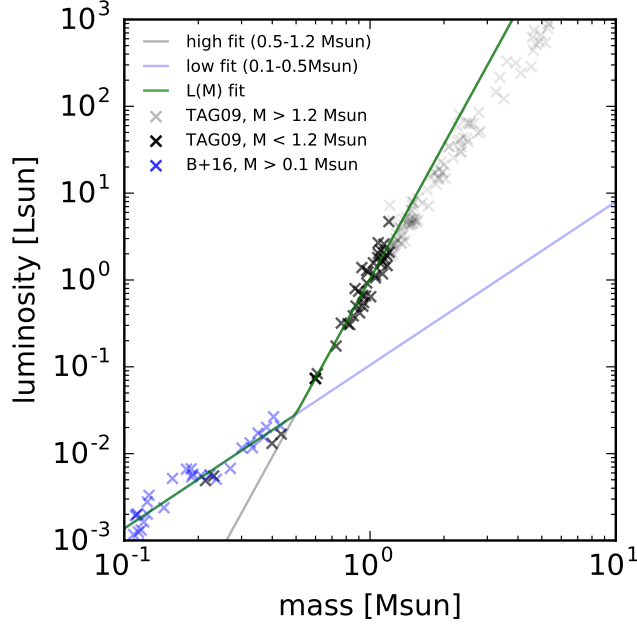


FIG. 4.— Empirical fit to main sequence dwarf mass luminosity data compiled from Torres et al. [2009] and Benedict et al. [2016]. The “low fit” is a least squares fit to data from  $0.1 - 0.5M_{\odot}$ , and the “high fit” is to data above that, and below the Kraft break ( $1.2M_{\odot}$ ). The  $L(M)$  relation taken for numerics is the maximum of the two fits. For analytics, we assume  $L \propto M^{3.5}$ .

#### 4. MODEL #3: ALLOW A DISTRIBUTION OF PLANETARY RADII

Keep the same stars as in Sec. 3. Now let the planets have a power-law radius distribution,  $d(N_p/N_*)/dR_p \propto R_p^{\delta}$ . We want to know the effects of binarity on the apparent distribution of planetary radii. Specifically, the average number of planets in a given size range per star

of the desired type in this universe is

$$\frac{N_p(R_p^{\ell} < R_p < R_p^u)}{N_*} = \Gamma_0 \int_{R_p^{\ell}}^{R_p^u} R_p^{\delta} dR_p, \quad (65)$$

for  $\Gamma_0$  one of  $\{\Gamma_{t,s}, \Gamma_{t,d}, w_{d2}\Gamma_{t,d}\}$  corresponding to single star systems, the primaries of double star systems, and the secondaries of double star systems.

#### 5. DISCUSSION

#### APPENDIX