(2 marks) Write a class named **Furniture** with the following information:

Furniture		
- id:int		
- name: String		
- quantity:int		
+Furniture ()		
+Furniture(id:int, name: String, quantity:int)		
+setters & getters		
+toString():String		

## Where:

- Furniture () default constructor
- Furniture(id: int, name: String, quantity: int) parameterized constructor, which sets values to id, name and quantity
- setters & getters: Write the setters and getters of the fields. The getName() returns the name in uppercase
- Override toString() method to return a string that contains all the information of the Furniture: id, name, quantity.

Write a class **FurnitureList** which extends from **ArrayList** (ArrayList is a collection) with the following information :

FurnitureList		
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+addFurniture(Furniture furniture):void +getNameById(id: int):String		
+getFurnitureList():FurnitureList		
+getTotalQuantity ():int		

## Where:

- addFurniture(Furniture furniture): void add
  a new Furniture to the collection
- getNameById(id: int): String return the name in uppercase of the furniture by id. If the id does not exist, return "N/A"
- getFurnitureList():FurnitureList return the furniture list after sorting in descending order by quantity
- getTotalQuantity(): int- return total quantity of the furniture list

<u>Hints</u>: to declare the FurnitureList class, you can use the following statement: public class FurnitureList extends ArrayList<Furniture>  $\{ //..... \}$ 

The program output might look something like this (using the **FurnitureList** class):

The furniture list has been added:	The furniture list has been added:	The furniture list has been added:
1, Table, 10	1, Table, 10	1, Table, 10
2, Sofa, 30	2, Sofa, 30	2, Sofa, 30
3, Chair, 20	3, Chair, 20	3, Chair, 20
4, Bookshelf, 40	4, Bookshelf, 40	4, Bookshelf, 40
5, Coffee Table, 50	5, Coffee Table, 50	5, Coffee Table, 50
Add a new Furniture:	Add a new Furniture:	Add a new Furniture:
Enter id:6	Enter id:6	Enter id:6
Enter name:bed	Enter name:bed	Enter name:Bed
Enter quantity:100	Enter quantity:100	Enter quantity:100
1.Test getNameById	1.Test getNameById	1.Test getNameById
2.Test getTotalQuantity	2.Test getTotalQuantity	2.Test getTotalQuantity
3.Test getFurnitureList	3.Test getFurnitureList	3.Test getFurnitureList
Enter TC(1/2/3):1	Enter TC(1/2/3):2	Enter TC(1/2/3):3
Enter id:6	OUTPUT:	OUTPUT:
OUTPUT:	250	6, Bed, 100
BED		5, Coffee Table, 50
		4, Bookshelf, 40
		2, Sofa, 30
		3, Chair, 20
		1, Table, 10