



ĐẠI HỌC BÁCH KHOA HÀ NỘI
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IT3160E

Introduction to Artificial Intelligence

Chapter 4 – Knowledge and inference

Part 3: First-order logic

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Content of the course

- Chapter 1: Introduction
- Chapter 2: Intelligent agents
- Chapter 3: Problem Solving
 - Search algorithms, adversarial search
 - Constraint Satisfaction Problems
- Chapter 4: Knowledge and Inference
 - Knowledge representation
 - Propositional logic and **first-order logic**
- Chapter 5: Uncertain knowledge and reasoning
- Chapter 6: Advanced topics
 - Machine learning
 - Computer Vision

Outline

- Chapter 4 – part 1: Knowledge representation
- Chapter 4 – part 2: Propositional logic
- Chapter 4 – part 3: First-order logic
 - Definitions
 - Syntax in first-order logic
 - Semantics in first-order logic
 - Inference in first-order logic
 - Resolution
 - Robinson's resolution
 - Properties of first-order logic
 - Homework
 - Appendix: unification

Goal of this Lecture

Goal	Description of the goal or output requirement	Output division/ Level (I/T/U)
M1	Understand basic concepts and techniques of AI	1.2

First-order logic

Definitions

First Order Logic (FOL)

□ Motivation:

- Propositional logic is not powerful enough for many applications
 - For example, propositional logic cannot reason about natural numbers
- In general, to reason about infinite domains or to express properties which are more abstract, first-order logic is preferred over propositional logic

First Order Logic (FOL)

- Idea: the world is made of objects
 - **Objects** are things with individual identities and **properties** to distinguish / define them
 - Objects are linked to each other by n-ary **relations / functions**
 - By using objects, relations/functions and properties, we can create **facts**

Recall: propositional logic v.s. first-order logic

- Propositional logic is the simplest type of logic
 - A **proposition** is a statement that is either true or false
 - Examples of simple sentences:
 - Hanoi is located in Vietnam
 - It is raining today
 - Examples of more complex sentences:
 - It is raining outside and the traffic in Hanoi is heavy.



It is raining outside

^



the traffic in Hanoi is heavy

Recall: propositional logic v.s. first-order logic

- First order logic is more complex than propositional logic:
 - Objects, relations, properties are explicit
- Examples of simple sentences:
 - Red(car12)
 - Brother(Peter, John)
- Examples of more complex sentences:
 - $\forall x, y \text{ parent}(x, y) \Rightarrow \text{child}(y, x)$
 - Parent, child: examples of **functional** relations

First Order Logic (FOL)

❑ First Order Logic is about

○ Objects

- Examples: people, houses, numbers, theories, Ronald McDonald, colors, baseball games, wars, centuries . . .

○ Predicates

- Involve objects and their relations / functions; are either *True* or *False*

○ Relations

- Can be unary relations (properties) such as: red, round, prime. . .
- or more general n-ary relations such as: brother of, bigger than, inside, part of, has color, occurred after, owns, comes between, . . .
- A relation takes objects as arguments and generates a predicate which can either be True or False
 - Examples: x is the father of y, Red(car12), x occurred after y...

○ Functions

- Semantically, a function takes object(s) as arguments and generates exactly one object
 - Examples: father of x, best friend of x, sinus of x, beginning of year x. . .

First Order Logic (FOL)

- Examples of **predicates** (assertions, sentences):
 - “Squares neighboring the trash are smelly.”
 - Objects: trash, squares
 - Property: smelly
 - Relation: neighboring
 - “Evil King John ruled England in 1200.”
 - Objects: John, England, 1200
 - Relation: ruled
 - Properties: evil, king
 - “One plus two equals three.”
 - Objects: one, two, three, one plus two
 - *“One plus two” is the object obtained by applying the function “plus” to the objects “one” and “two.” “Three” is another name for this object*
 - Relation: equals
 - Function: plus (binary function)

First-order logic

Syntax in first-order logic

FOL Syntax

- Symbols

- Variables: x, y, z, ...
- Constants: A, B, C, ...
- Function symbols (with arities): f, g, h, ...
- Relation symbols (with arities: define predicates): P, R, S
- Logical connectives: (' \rightarrow ', ' \neg ', ' \leftrightarrow ', ' \wedge ', and ' \vee ')
- Grouping symbols: '()' , '[]'
- Quantifiers: \exists , \forall
- Equality: =

FOL Syntax

1. Variables, constants and function symbols are used to build **terms**
 - A, Bill, FatherOf(x), ...
2. Relations and terms are used to build **predicates**
 - Tall(FatherOf(Bill)), Odd(x), Married(Tom,Marry), Loves(y,MotherOf(y)), ...
3. Predicates and logical connective are used to build **sentences**
 - Even(4), $\forall x. \text{Even}(x) \rightarrow \text{Odd}(x+1)$, $\exists x. x > 0$

FOL Syntax

1. Terms

- Terms are logical expressions that refer to an object
- Variables are terms
- Constants are terms
- If t_1, \dots, t_n are terms and f is a **function symbol** with arity n , then $f(t_1, \dots, t_n)$ is a term
 - For example: in English we'd say “John's left leg” rather than giving the leg a name. So, in FOL, instead of using a constant symbol, we use $\text{LeftLeg}(\text{John})$.

FOL Syntax

2. Predicates

- If t_1, \dots, t_n are terms and P is a relation symbol with arity n, then $P(t_1, \dots, t_n)$ is a predicate
 - Tall(FatherOf(Bill)), Odd(X), Married(Tom,Marry), Loves(Y,MotherOf(Y)), ...

FOL Syntax

3. Sentences

- True, False are sentences
- Predicates are sentences
- If α, β are sentences, then the followings are sentences
- $\exists x.\alpha, \forall x.\alpha, (\alpha), \neg \alpha, \alpha \rightarrow \beta, \alpha \leftrightarrow \beta, \alpha \wedge \beta, \alpha \vee \beta$

FOL Formal grammar

Sentence → *AtomicSentence* | *ComplexSentence*

AtomicSentence → *Predicate* | *Predicate(Term, ...)* | *Term = Term*

ComplexSentence → (*Sentence*) | [*Sentence*]

| \neg *Sentence*

| *Sentence* \wedge *Sentence*

| *Sentence* \vee *Sentence*

| *Sentence* \Rightarrow *Sentence*

| *Sentence* \Leftrightarrow *Sentence*

| *Quantifier Variable, ... Sentence*

Term → *Function(Term, ...)*

| *Constant*

| *Variable*

Quantifier → \forall | \exists

Constant → *A* | *X₁* | *John* | ...

Variable → *a* | *x* | *s* | ...

Predicate → *True* | *False* | *After* | *Loves* | *Raining* | ...

Function → *Mother* | *LeftLeg* | ...



Exercise 1: Aristotelian forms

- Express, in FOL, the following 4 statements:
 - All Ps are Qs (where P, Q are two unary relations)
 - Solution:
 - No Ps are Qs
 - Solution:
 - Some Ps are Qs
 - Solution:
 - Remark: same sentence as “some Qs are Ps”
 - Some Ps aren't Q's
 - Solution:

Exercise 2: Aristotelian forms + predicates

- Let's consider now that we also have the following predicates:
 - *Orange(x)*
 - *Cat(x)*
 - *Fluffy(x)*

Exercise 2: Aristotelian forms + predicates

- Give the translation of « every orange cat is fluffy » in first-order logic

- Solution:

$\forall x. (x \text{ is an orange cat} \rightarrow x \text{ is fluffy})$

$\forall x. (x \text{ is an orange cat} \rightarrow \text{Fluffy}(x))$



$\forall x. (\text{Orange}(\text{Cat}(x)) \rightarrow \text{Fluffy}(x))$

Illegal statement

$\forall x. (x \text{ is orange and } x \text{ is a cat} \rightarrow \text{Fluffy}(x))$

$\forall x. (\text{Orange}(x) \wedge \text{Cat}(x) \rightarrow \text{Fluffy}(x))$

Exercise 3: Loving corgi

- Give the translation of « There's a corgi that loves everyone » in FOL

- Knowing that we have the following predicates

- $Corgi(x)$; $Person(x)$; $Loves(x, y)$

- Solution:

$\exists x. (\text{x is a corgi} \wedge \text{x loves everyone})$

$\exists x. (Corgi(x) \wedge \text{x loves every person } y)$

$\exists x. (Corgi(x) \wedge \text{every person } y \text{ is loved by } x)$

$\exists x. (Corgi(x) \wedge$

$\forall y. (Person(y) \rightarrow Loves(x, y))$

)

Exercise 4: Loved corgis

- Give the translation of « Everybody loves at least one corgi » in FOL
 - Knowing that we have the following predicates
 - $Corgi(x)$; $Person(x)$; $Loves(x, y)$
 - Solution:

$\forall x. (Person(x) \rightarrow x \text{ loves at least one corgi})$

$\forall x. (Person(x) \rightarrow$
there is a corgi y that is loved by x
)

$\forall x. (Person(x) \rightarrow$
 $\exists y. (Corgi(y) \wedge Loves(x, y))$

)

N.B.

- *There's a corgi that loves everyone*

$\exists x. (\text{Corgi}(x) \wedge \forall y. (\text{Person}(y) \rightarrow \text{Loves}(x, y)))$

- *Everybody loves at least one corgi*

$\forall x. (\text{Person}(x) \rightarrow \exists y. (\text{Corgi}(y) \wedge \text{Loves}(x, y)))$

- Conclusion: the order of the quantifiers MATTER!!
 - EA or AE
- **SO, UNLESS YOU'RE AN EXPERT, DON'T TRY TO TRANSLATE THE STATEMENT IN A SINGLE PASS**
 - Instead, start off with the original statement and **incrementally** translate it top-down, only adding in the quantifiers when you need them

Exercise 5: Yummy pancakes

- Give the translation of « Any two pancakes taste similar » in FOL
 - Knowing that we have the following predicates
 - $Pancake(x)$ $TasteSimilar(x, y)$
 - Solution 1:

Any pancake x tastes similar to any pancake y

$\forall x. (Pancake(x) \rightarrow$
x tastes similar to any pancake y)

$\forall x. (Pancake(x) \rightarrow$
any pancake y tastes similar to x)

$\forall x. (Pancake(x) \rightarrow$
 $\forall y. (Pancake(y) \rightarrow$
x tastes similar to y)

$\forall x. (Pancake(x) \rightarrow$
 $\forall y. (Pancake(y) \rightarrow$
TasteSimilar(x, y))

Exercise 5: Yummy pancakes

- Give the translation of « Any two pancakes taste similar » in FOL
 - Knowing that we have the following predicates
 - $Pancake(x)$ $TasteSimilar(x, y)$
 - Solution 2:

Any two pancakes x and y taste similar

$$\forall x. \forall y. (\text{x and y are pancakes} \rightarrow \text{x and y taste similar}) \quad \forall x. \forall y. (\text{Pancake}(x) \wedge \text{Pancake}(y) \rightarrow \text{TasteSimilar}(x, y))$$

Exercise 5: Yummy pancakes

- **N.B.** Solution 1 and Solution 2 are logically equivalent

$$\begin{aligned} \forall x. (\text{Pancake}(x) \rightarrow \\ \forall y. (\text{Pancake}(y) \rightarrow \\ \text{TasteSimilar}(x, y)) \\) \end{aligned}$$
$$\begin{aligned} \forall x. \forall y. (\text{Pancake}(x) \wedge \text{Pancake}(y) \rightarrow \\ \text{TasteSimilar}(x, y)) \end{aligned}$$

$$A \rightarrow B \rightarrow C \quad \equiv \quad A \wedge B \rightarrow C$$

- This pattern – changing a chain of implications into a single implication with ANDs and *vice-versa* – is sometimes called **currying** and has applications in functional programming

Exercise 6: Social networks

- Give the translation of « Everyone knows at least two people » in FOL
 - Knowing that we have the following predicates
 - $\text{Person}(x)$ $\text{Knows}(x, y)$
 - Solution 1:

Every person x knows at least two people y and z

$\forall x. (\text{Person}(x) \rightarrow$
there is a person y that x knows and a different person z that x knows.)

$\forall x. (\text{Person}(x) \rightarrow$
 $\exists y. (\text{Person}(y) \wedge \text{Knows}(x, y) \wedge$
 $\exists z. (\text{Person}(z) \wedge \text{Knows}(x, z) \wedge$
z is a different person from y)
)

)

$\forall x. (\text{Person}(x) \rightarrow$
 $\exists y. (\text{Person}(y) \wedge \text{Knows}(x, y) \wedge$
there is a different person z that x knows)
)

$\forall x. (\text{Person}(x) \rightarrow$
 $\exists y. (\text{Person}(y) \wedge \text{Knows}(x, y) \wedge$
 $\exists z. (\text{Person}(z) \wedge \text{Knows}(x, z) \wedge z \neq y)$)
)



Exercise 6: Social networks

- Give the translation of « Everyone knows at least two people » in FOL
 - Knowing that we have the following predicates
 - $\text{Person}(x)$ $\text{Knows}(x, y)$
 - Solution 1:
 - Solution 2:

Every person x knows at least two people y and z

$$\begin{aligned} \forall x. (\text{Person}(x) \rightarrow & \\ \exists y. (\text{Person}(y) \wedge \text{Knows}(x, y) \wedge & \\ \exists z. (\text{Person}(z) \wedge \text{Knows}(x, z) \wedge z \neq y) & \\) & \\) & \end{aligned}$$

$$\begin{aligned} \forall x. (\text{Person}(x) \rightarrow & \\ \exists y. \exists z. (\text{Person}(y) \wedge \text{Person}(z) \wedge z \neq y \wedge & \\ \text{Knows}(x, y) \wedge \text{Knows}(x, z) & \\) & \\) & \end{aligned}$$

Exercise 7: Natural numbers

- Give the translation of « The set of all natural numbers exists » in FOL
 - Knowing that we have the following predicates
 - $Set(x)$; $x \in y$; $Integer(x)$; $Negative(x)$
 - Difficulties:
 - We want to prove that something exists: quite different from Aristotelian forms...
 - How to translate « the set of all natural numbers » in FOL???

There is a set that is the set of all natural numbers

Exercise 7: Natural numbers

□ Solution:

- Start by re-formulating the statement to get rid of the « exists » formulation

There is a set that is the set of all natural numbers

$\exists S. (Set(S) \wedge$
S is the set of all natural numbers)

$\exists S. (Set(S) \wedge$
 $\forall x. (x \in S \rightarrow$
Integer(x) $\wedge \neg$ Negative(x)))



It is possible to choose a set besides N that makes this sentence true (True for R): e.g. $S=\{1\}$ or $S=\emptyset$
=> It is not enough to say that “All the elements in S are natural numbers”!!!

$(S \subseteq \mathbb{N})$

$\exists S. (Set(S) \wedge$
 $\forall x. (Integer(x) \wedge \neg Negative(x) \rightarrow$
 $x \in S)$)



It is possible to choose a set besides N that makes this sentence true (True for R):
=> It is not enough to say that “S contains all the natural numbers”!!!
 $(\mathbb{N} \subseteq S)$

Both statements are wrong, but in complementary ways!

Exercise 7: Natural numbers

□ Solution:

- Start by re-formulating the statement to get rid of the « exists » formulation

There is a set that is the set of all natural numbers

$\exists S. (Set(S) \wedge$
 $S \subseteq \mathbb{N} \wedge$

$\mathbb{N} \subseteq S$

)

$\exists S. (Set(S) \wedge$
 $\forall x. (x \in S \rightarrow$
 $\text{Integer}(x) \wedge \neg\text{Negative}(x)$
 $) \wedge$
 $\forall x. (\text{Integer}(x) \wedge \neg\text{Negative}(x) \rightarrow$
 $x \in S$
 $)$
 $)$

$\exists S. (Set(S) \wedge$
 $\forall x. (x \in S \leftrightarrow \text{Integer}(x) \wedge \neg\text{Negative}(x))$
 $)$

First-order logic

Semantics in first-order logic

FOL Semantic

- **Variables**
 - Objects
- **Constants**
 - Entities (*e.g.* John)
- **Function symbol**
 - Function from object(s) to exactly 1 object
- **Relation symbol**
 - Relation between object(s); produce predicates
- **Quantifiers**
 - $\exists x.P$ true if P is true under some value (interpretation) of x
 - $\forall x.P$ true if P is true under every value (interpretation) of x
- **Logical connectives**
 - Similar to Propositional Logic, with in addition “equals”: “=”

FOL Semantic

- **Interpretation:** (D, σ)

- An interpretation specifies exactly which objects, relations and functions are referred to by the constant, predicate, and function symbols
- D is a set of objects, called **domain** or *universe*
 - By definition, non-empty
- σ is a **mapping** from variables to D
- C^D is a member of D for each constant C
- f^D is a mapping from D^n to D for each function symbol f with arity n
- R^D is a relation over D^n for each relation symbol R with arity n

Example 1: simple arithmetics

□ Symbols

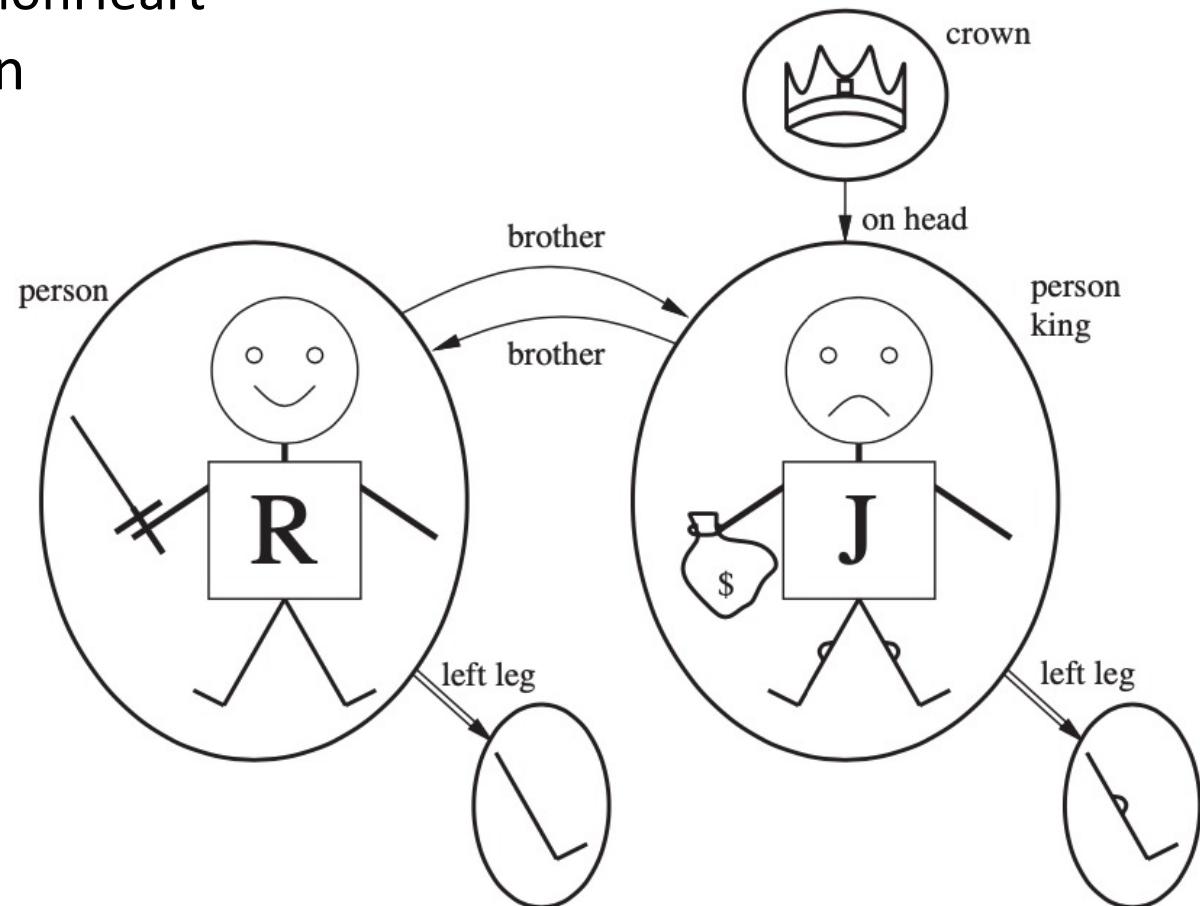
- Variables: x, y, z, \dots
- Constants: $0, 1, 2, \dots$
- Function symbols: $+, *$
- Relation symbols: $>, =$

□ Semantic

- Universe: N (natural numbers)
- The meaning of symbols
 - Constants: the meaning of 0 is *the number zero*, ...
 - Function symbols: the meaning of $+$ is *the natural number addition*, ...
 - Relation symbols: the meaning of $>$ is *the relation greater than*, ...

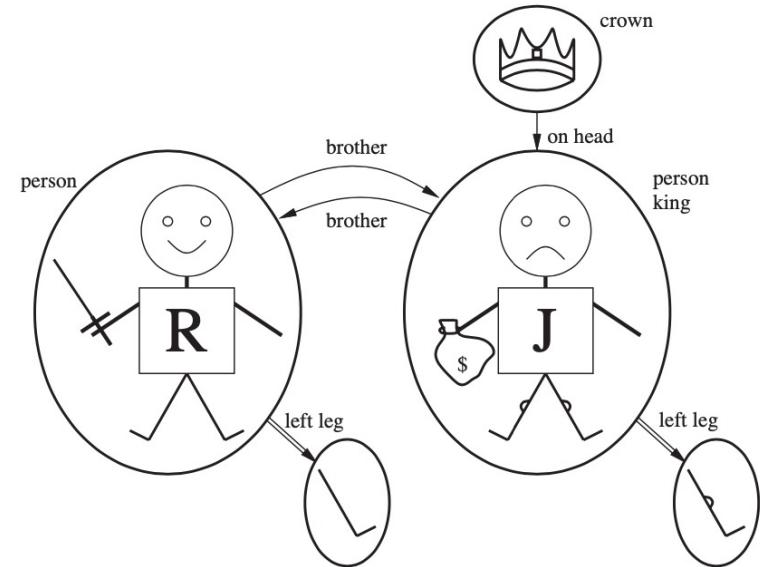
Example 2: Kingship

- Example:
 - R: Richard the LionHeart
 - J: evil King John



Example 2: Kingship

- Questions:
 - How many objects?
 - Solution:
 - Name these Objects
 - Solution:
 - How many binary relations? Name them.
 - Solution:
 - How many unary relations?
 - Solution:
 - How many functions?
 - Solution:



FOL Semantic

- Example of (intended) interpretation (D, σ) :
 - Recall: D is a set of objects, called **domain** or **universe**
 - Here, D : Richard the Lion Heart, evil King John, LeftLeg(John), LeftLeg(Richard), Crown
 - Recall: C^D is a member of D for each constant C
 - C^D : mapping Richard, John and C (the Crown) to D .
 - Recall: R^D is a relation over D^n for each relation symbol R with arity n :
 - Mapping “Brother” (the brotherhood relation) to D^2
 - Mapping “OnHead” to D^2
 - Mapping “person”, “king” and “crown” (unary relations) to D
 - Recall: f^D is a mapping from D^n to D for each function symbol f with arity n
 - f^D : Mapping “LeftLeg” to D
 - Recall: σ is a **mapping** from variables to D
 - σ : There are many possible interpretations
 - My interpretation is that Richard refers to Richard the Lion Heart, John to Evil King John, C to (John’s) crown, where Richard and John are brother, etc.
 - But, most possible interpretations don’t make sense (e.g. the one that maps Richard to the crown)
 - The KB should be able to remove them

FOL Semantic

- The interpretation can be extended using **rules**:
 - For instance: $\forall x \text{ King}(x) \rightarrow \text{Person}(x)$
 - More generally, $\forall x P$ is true in a given model if P is true in all possible extended interpretations, here whatever if x is mapped to any possible object in D :

Richard the Lionheart,
King John,
Richard's left leg,
John's left leg,
the crown.

- Here, it is the case (see the truth-table for logical connective \rightarrow)

FOL Semantic

- Given an interpretation (D, σ) , the semantic of a term/sentence α is denoted

$$[\alpha]_a^D$$

- Interpretation of terms

$$[x]_\sigma^D := \sigma(x)$$

$$[C]_\sigma^D := C^D$$

$$[F(t_1, \dots, t_n)]_\sigma^D := F^D([t_1]_\sigma^D, \dots, [t_n]_\sigma^D)$$

FOL Semantic

□ Interpretation of sentences

$$[\![R(t_1, \dots, t_n)]\!]_{\sigma}^{\mathcal{D}} := \text{True} \quad \text{iff} \quad \langle [\![t_1]\!]_{\sigma}^{\mathcal{D}}, \dots, [\![t_n]\!]_{\sigma}^{\mathcal{D}} \rangle \in R^{\mathcal{D}}$$

$$[\![\neg\varphi]\!]_{\sigma}^{\mathcal{D}} := \text{True/False} \quad \text{iff} \quad [\![\varphi]\!]_{\sigma}^{\mathcal{D}} = \text{False/True}$$

$$[\![\varphi_1 \vee \varphi_2]\!]_{\sigma}^{\mathcal{D}} := \text{True} \quad \text{iff} \quad [\![\varphi_1]\!]_{\sigma}^{\mathcal{D}} = \text{True or } [\![\varphi_2]\!]_{\sigma}^{\mathcal{D}} = \text{True}$$

$$[\![\exists x \varphi]\!]_{\sigma}^{\mathcal{D}} := \text{True} \quad \text{iff} \quad [\![\varphi]\!]_{\sigma'}^{\mathcal{D}} = \text{True for some } \sigma'$$

$$[\![\varphi_1 \wedge \varphi_2]\!]_{\sigma}^{\mathcal{D}} := [\![\neg(\neg\varphi_1 \vee \neg\varphi_2)]\!]_{\sigma}^{\mathcal{D}}$$

$$[\![\varphi_1 \rightarrow \varphi_2]\!]_{\sigma}^{\mathcal{D}} := [\![\neg\varphi_1 \vee \varphi_2]\!]_{\sigma}^{\mathcal{D}}$$

$$[\![\varphi_1 \leftrightarrow \varphi_2]\!]_{\sigma}^{\mathcal{D}} := [\![(\varphi_1 \rightarrow \varphi_2) \wedge (\varphi_2 \rightarrow \varphi_1)]\!]_{\sigma}^{\mathcal{D}}$$

$$[\![\forall x \varphi]\!]_{\sigma}^{\mathcal{D}} := [\![\neg\exists x \neg\varphi]\!]_{\sigma}^{\mathcal{D}}$$

FOL Semantic: kingship example

❑ Possible extended interpretation:

- Intended interpretation (see before) +
 - $\forall x \text{ King}(x) \rightarrow \text{Person}(x)$
 - $\exists x \ Crown(x) \wedge \text{OnHead}(x, John)$
 - **N.B.**
 - \rightarrow (and not \wedge) is the natural connective to use with \forall
 - Using \wedge as the main connective with \forall lead to an overly strong statement
 - \wedge (and not \rightarrow) is the natural connective to use with \exists
 - using \rightarrow with \exists usually leads to a very weak statement
 - Because ' \rightarrow ' is True whenever its premise is False

Recall from exercise 1: Aristotelian forms

- All Ps are Qs (where P, Q are two unary relations)
 - $\forall x. (P(x) \rightarrow Q(x))$
- No Ps are Qs
 - $\forall x. (P(x) \rightarrow \neg Q(x))$
- Some Ps are Qs
 - $\exists x. (P(x) \wedge Q(x))$
 - Remark: same sentence as “some Qs are Ps”
- Some Ps aren’t Q’s
 - $\exists x. (P(x) \wedge \neg Q(x))$

FOL Semantic

- The extended interpretation map quantifier variables to objects in the model, define the truth of quantified sentences
- **Satisfiability**
 - A sentence α is satisfiable if it is true under some interpretation (D, σ)
- **Model (a.k.a. world)**
 - An interpretation (D, σ) is a **model** of a sentence α if α is true under (D, σ)
 - Then we write $(D, \sigma) \models \alpha$
- A sentence α is **valid** in D if $(D, \sigma) \models \alpha$ for all σ
- A sentence is **unsatisfiable** if it has no model

Exercise

- Consider the universe \mathbb{N} of natural numbers
 - $\exists x.x + 1 > 5$ is satisfiable or unsatisfiable in \mathbb{N} ?
 - Solution:
 - $\forall x.x + 1 > 0$ is valid or non-valid in \mathbb{N} ?
 - Solution:
 - $\exists x.2x + 1 = 6$ is satisfiable or unsatisfiable in \mathbb{N} ?
 - Solution:

Summary

- The syntax of first-order logic builds on that of propositional logic, with the addition of objects, quantifiers, and =
- A possible world (or model) includes a set of objects and an interpretation that maps constant symbols to objects, predicate symbols to relations among objects, and function symbols to functions on objects
- An atomic sentence is true just when the relation named by the predicate holds between the objects named by the terms
- Extended interpretations, which map quantifier variables to objects in the model, define the truth of quantified sentences
- Developing a KB in first-order logic requires a careful process of analyzing the domain, choosing a vocabulary, and encoding the axioms required to support the desired inferences

First-order logic

Inference in first-order logic: resolution

Recall: inference in propositional logic

- In propositional logic, inference is based on the **modus ponens**:

- From p and $p \rightarrow q$, one can deduce q*

$$\frac{p \quad p \rightarrow q}{q} \equiv \frac{p \quad (\neg p \vee q)}{q}$$

- Resolution techniques (including forward chaining) are **complete** for KBs in the Horn form, e.g. $(A \vee \neg B) \wedge (\neg A \vee \neg C \vee D)$

- Resolution in propositional logic

$$\frac{(p \vee L_1 \vee \dots \vee L_n) \quad (\neg p \vee M_1 \vee \dots \vee M_k)}{(L_1 \vee \dots \vee L_n \vee M_1 \vee \dots \vee M_k)}$$

 (L₁ ∨ … ∨ L_n ∨ M₁ ∨ … ∨ M_k)

← Resolvent of (p ∨ L₁ ∨ … ∨ L_n) and
(¬p ∨ M₁ ∨ … ∨ M_k)

- Permuting the literals does not change anything

Inference in FOL

- In FOL, the same resolution techniques can be used, but there are some difficulties
 - Quantifiers
 - Infinite sets of terms
 - Infinite sets of sentences
- Examples: $\forall x. (\text{King}(x) \wedge \text{Greedy}(x) \rightarrow \text{Evil}(x))$
 - Infinite set of instances
 - $\text{King}(\text{Bill}) \wedge \text{Greedy}(\text{Bill}) \rightarrow \text{Evil}(\text{Bill})$
 - $\text{King}(\text{FatherOf(Bill)}) \wedge \text{Greedy}(\text{FatherOf(Bill)}) \rightarrow \text{Evil}(\text{FatherOf(Bill)})$

Inference in FOL

- So, in FOL, the KB is expressed using **predicates**
 - Recall: If t_1, \dots, t_n are terms (composed of objects, constants, and functions) and P is a relation symbol with arity n , then $P(t_1, \dots, t_n)$ is a predicate
 - $\text{Tall}(\text{FatherOf(Bill)})$, $\text{Odd}(X)$, $\text{Married}(\text{Tom}, \text{Marry})$, $\text{Loves}(Y, \text{MotherOf}(Y))$, ...
- We can use the same resolution as in propositional language, but in FOL we don't look for **equal** (positive / negative) clauses in the KB
 - Instead, we look for **unifiable** clauses
 - For instance:
$$\frac{P(a) \quad (\neg P(x) \vee Q(x))}{Q(a)}$$
 - Because $P(a)$ and $P(x)$ are **unifiable** under the **substitution** $x \mapsto a$
 - Notion of **Most General Unifier (MGU)**

Inference in FOL

- More generally, resolution in FOL can be expressed as:

$$\frac{(A \vee L_1 \vee \dots \vee L_n) \quad (\neg B \vee M_1 \vee \dots \vee M_k)}{(L_1[\sigma] \vee \dots \vee L_n[\sigma] \vee M_1[\sigma] \vee \dots \vee M_k[\sigma])}$$

- Where σ is a **principal unifier** of the predicates A and B (supposing that they are unifiable)
 - Intuitively, an interpretation where A and B are the same
- Unification:** examples:
 - P(x,A,y) and P(C,A,z) where A,C are constants, are unifiable under the **substitution**
 $x \mapsto C, y \mapsto z$
 - But, we can substitute only variables (constants cannot be substituted), so
 - P(x,A,y) and P(C,B,z) are not unifiable if A, B and C are constants

Inference in FOL

- More generally, resolution in FOL can also be expressed as:

$$\frac{A \vee B \quad \neg C \vee D}{\theta(A \vee D)} \quad \theta = mgu(B, C)$$

- mgu: most general unifier
 - The most general assignment of variables to terms in such a way that two terms are equal
 - Syntactical unification algorithm (see Appendix)

Example of Resolution rule

- x, y are variables
- a, b are constants (we should write A, B , but some authors also use small letters for constants)

$$\frac{P(x) \vee Q(x, a) \quad \neg Q(b, y) \vee R(y)}{P(b) \vee R(a)} \quad \theta = \{x \mapsto b, y \mapsto a\}$$

Exercise 1

- What is the resolvent of

$$C_1 = \neg P(x) \vee \neg Q(y) \vee R(x, y) \quad ?$$

$$C_2 = Q(a)$$

$$C_3 = P(b)$$

- Solution:

First-order logic

Inference in first-order logic:
Robinson's resolution

Robinson's Resolution

- **Herbrand's Theorem (~1930)**
 - “A set of sentences S is unsatisfiable if and only there exists a finite subset S_g of the set of all ground instances $\text{Gr}(S)$, which is unsatisfiable”
 - Herbrand thus showed that there is a procedure to demonstrate the unsatisfiability of an unsatisfiable set of sentences
- **Robinson** propose the Resolution procedure (~1950)
 - Sound and complete procedure for checking the unsatisfiability of a set of clauses
 - often used for **model checking** applications
 - For instance, model checking is widely used for the verification of hardware and software in industry

Idea of Robinson's Resolution

- Refutation-based procedure

- S : a set of sentences and A a sentence (theorem)
- $S \models A$: (recall about logical entailment with this small tutorial :
<https://www.youtube.com/watch?v=2M-K5OjVgYQ>)
- $S \models A$ if and only if $S \cap \neg A$ is unsatisfiable, i.e.

$$S \cap \neg A \models \text{False}$$

- Resolution procedure (by refutation)

- Transform $S \cap \neg A$ into a CNF set of clauses
 - Recall: a sentence is in conjunctive normal form (**CNF**) if it is a **conjunction** of one or more clauses, where a clause is a **disjunction** of literals: it is an AND of ORs
- Apply Resolution rule to find the empty clause (contradiction)
 - If the empty clause is found
 - Conclude $S \models A$
 - Otherwise
 - No conclusion

Idea of Robinson's Resolution

- Key facts: it is possible to convert any KB into CNF
 - Example:
 - $A \wedge B \rightarrow C$
 - Equivalent to: $\neg(A \wedge B) \vee C$
 - Equivalent to: $(\neg A \vee \neg B) \vee C$
 - Equivalent to: $(\neg A \vee \neg B \vee C)$

Transform a KB into a CNF

1. Eliminate implication and equivalence
2. Move negation inward
3. Standardize variable scope
4. Move quantifiers outward
5. Skolemize existential quantifiers
6. Eliminate universal quantifiers
7. Distribute \wedge , \vee
8. Flatten \wedge , \vee
9. Eliminate \wedge

1. Eliminate implication

- One can eliminate implication and equivalence by using the following substitutions

$$\alpha \rightarrow \beta \quad \mapsto \quad \neg\alpha \vee \beta$$

$$\alpha \leftrightarrow \beta \quad \mapsto \quad (\neg\alpha \vee \beta) \wedge (\neg\beta \vee \alpha)$$

- Example:

$$\{\forall x (\forall y P(x, y)) \rightarrow \neg(\forall y Q(x, y) \rightarrow R(x, y))\}$$

- Equivalent to:

$$\{\forall x \neg(\forall y P(x, y)) \vee \neg(\forall y \neg Q(x, y) \vee R(x, y))\}$$

2. Move negation inward

- One can move negation inward (inside the sentence) by using the following substitutions

$\neg\neg\alpha$	\mapsto	α	$\neg\forall v \alpha$	\mapsto	$\exists v \neg\alpha$
$\neg(\alpha \vee \beta)$	\mapsto	$\neg\alpha \wedge \neg\beta$	$\neg\exists v \alpha$	\mapsto	$\forall v \neg\alpha$
$\neg(\alpha \wedge \beta)$	\mapsto	$\neg\alpha \vee \neg\beta$			

- Example:

$$\{\forall x \neg(\forall y P(x, y)) \vee \neg(\forall y \neg Q(x, y) \vee R(x, y))\}$$

- Equivalent to:

$$\{\forall x (\exists y \neg P(x, y)) \vee (\exists y Q(x, y) \wedge \neg R(x, y))\}$$

3. Standardize variable scope

- In short, to standardize variable scope is to:

Use one different variable for each quantifier

- Example:

$$\{\forall x (\exists y \neg P(x, y)) \vee (\exists y Q(x, y) \wedge \neg R(x, y))\}$$

- Equivalent to:

$$\{\forall x (\exists y \neg P(x, y)) \vee (\exists z Q(x, z) \wedge \neg R(x, z))\}$$

4. Move quantifiers outward

- One can move quantifiers outward (at the beginning of the sentence) by using the following substitutions (where Q is the quantifier)

$$\begin{array}{lll} (Qx \alpha) \wedge \beta & \mapsto & Qx (\alpha \wedge \beta) \\ (Qx \alpha) \vee \beta & \mapsto & Qx (\alpha \vee \beta) \end{array}$$
$$\begin{array}{lll} \alpha \wedge (Qx \beta) & \mapsto & Qx (\alpha \wedge \beta) \\ \alpha \vee (Qx \beta) & \mapsto & Qx (\alpha \vee \beta) \end{array}$$

- Example:

$$\{\forall x (\exists y \neg P(x, y)) \vee (\exists z Q(x, z) \wedge \neg R(x, z))\}$$

- Equivalent to:

$$\{\forall x \exists y \exists z \neg P(x, y) \vee (Q(x, z) \wedge \neg R(x, z))\}$$

5. Skolemize existential quantifiers

- One can **skolemize** existential quantifiers by introducing new function symbols as follows:

For each existentially quantified variable, introduce a n-place function, where n is the number of previously appearing universal quantifiers

- Example:

$$\{\forall x \exists y \exists z \neg P(x, y) \vee (Q(x, z) \wedge \neg R(x, z))\}$$

- Equivalent to:

$$\{\forall x \neg P(x, F_1(x)) \vee (Q(x, F_2(x)) \wedge \neg R(x, F_2(x)))\}$$

6. Eliminate universal quantifiers

- One can eliminate universal quantifiers by using the following substitution

$$\forall x \alpha \mapsto \alpha$$

- Example:

$$\{\forall x \neg P(x, F_1(x)) \vee (Q(x, F_2(x)) \wedge \neg R(x, F_2(x)))\}$$

- Equivalent to:

$$\{\neg P(x, F_1(x)) \vee (Q(x, F_2(x)) \wedge \neg R(x, F_2(x)))\}$$

7. Distribute \wedge , \vee

- One can distribute \wedge and \vee “in a CNF way” by using the following substitutions

$$\begin{array}{lll} \alpha \vee (\beta \wedge \gamma) & \mapsto & (\alpha \vee \beta) \wedge (\alpha \vee \gamma) \\ (\beta \wedge \gamma) \vee \alpha & \mapsto & (\beta \vee \alpha) \wedge (\gamma \vee \alpha) \end{array}$$

- Example:

$$\{\neg P(x, F_1(x)) \vee (Q(x, F_2(x)) \wedge \neg R(x, F_2(x)))\}$$

- Equivalent to:

$$\{(\neg P(x, F_1(x)) \vee Q(x, F_2(x))) \wedge (\neg P(x, F_1(x)) \vee \neg R(x, F_2(x)))\}$$

8. Flatten \wedge , \vee

- One can **flatten** \wedge and \vee (remove useless parenthesis) by using the following substitutions

$$\begin{array}{lll} (\alpha \wedge (\beta \wedge \gamma)) & \mapsto & (\alpha \wedge \beta \wedge \gamma) \\ (\alpha \vee (\beta \vee \gamma)) & \mapsto & (\alpha \vee \beta \vee \gamma) \\ ((\alpha \wedge \beta) \wedge \gamma) & \mapsto & (\alpha \wedge \beta \wedge \gamma) \\ ((\alpha \vee \beta) \vee \gamma) & \mapsto & (\alpha \vee \beta \vee \gamma) \end{array}$$

- Example:

$$\{(\neg P(x, F_1(x)) \vee Q(x, F_2(x))) \wedge (\neg P(x, F_1(x)) \vee \neg R(x, F_2(x)))\}$$

- Is already “flattened”; output of “flattening”:

$$\{(\neg P(x, F_1(x)) \vee Q(x, F_2(x))) \wedge (\neg P(x, F_1(x)) \vee \neg R(x, F_2(x)))\}$$

9. Eliminate \wedge

- One can eliminate \wedge by using the following substitution

$$\{\alpha \wedge \beta\} \mapsto \{\alpha, \beta\}$$

- Example:

$$\{(\neg P(x, F_1(x)) \vee Q(x, F_2(x))) \wedge (\neg P(x, F_1(x)) \vee \neg R(x, F_2(x)))\}$$

- Equivalent to

$$\{\neg P(x, F_1(x)) \vee Q(x, F_2(x)), \neg P(x, F_1(x)) \vee \neg R(x, F_2(x))\}$$

Transform a KB into a CNF

Important remark: in order to transform a KB into a CNF, all the following steps must be followed **IN THE ORDER HEREAFTER**

1. Eliminate implication and equivalence
2. Move negation inward
3. Standardize variable scope
4. Move quantifiers outward
5. Skolemize existential quantifiers
6. Eliminate universal quantifiers
7. Distribute \wedge , \vee
8. Flatten \wedge , \vee
9. Eliminate \wedge

Example of proof by Robison's resolution (refutation)

□ Example:

- John likes all kind of food.
- Apple and vegetable are food
- Anything anyone who is not killed eats is food
- Anil eats peanuts and still alive
- Harry eats everything that Anil eats.

□ Prove by resolution that:

- John likes peanuts.

Example of proof by Robison's resolution (refutation)

□ Step 1: conversion to FOL:

- a. John likes all kind of food
- b. Apple and vegetable are food
- c. Anything anyone who is not killed eats is food
- d. Anil eats peanuts and Anil is still alive
- e. Harry eats everything that Anil eats
- a. $\forall x: \text{food}(x) \rightarrow \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y: \text{eats}(x, y) \wedge \neg \text{killed}(x) \rightarrow \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$.
- e. $\forall x : \text{eats}(\text{Anil}, x) \rightarrow \text{eats}(\text{Harry}, x)$

□ Prove by resolution that:

- h. John likes peanuts
- h. $\text{likes}(\text{John}, \text{Peanuts})$

Example of proof by Robison's resolution (refutation)

□ Step 2: Addition of new predicates in the KB

- a. John likes all kind of food
- b. Apple and vegetable are food
- c. Anything anyone who is not killed eats is food
- d. Anil eats peanuts and Anil is still alive
- e. Harry eats everything that Anil eats
- a. $\forall x: \text{food}(x) \rightarrow \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y: \text{eats}(x, y) \wedge \neg \text{killed}(x) \rightarrow \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$.
- e. $\forall x: \text{eats}(\text{Anil}, x) \rightarrow \text{eats}(\text{Harry}, x)$
- f. $\forall x: \neg \text{killed}(x) \rightarrow \text{alive}(x)$
- g. $\forall x: \text{alive}(x) \rightarrow \neg \text{killed}(x)$

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Example of proof by Robison's resolution (refutation)

□ Step 3: Conversion of FOL into CNF

1. Eliminate all implication (\rightarrow) and rewrite

- a. $\forall x: \text{food}(x) \rightarrow \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y: \text{eats}(x, y) \wedge \neg \text{killed}(x) \rightarrow \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$.
- e. $\forall x: \text{eats}(\text{Anil}, x) \rightarrow \text{eats}(\text{Harry}, x)$
- f. $\forall x: \neg \text{killed}(x) \rightarrow \text{alive}(x)$
- g. $\forall x: \text{alive}(x) \rightarrow \neg \text{killed}(x)$

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y \neg [\text{eats}(x, y) \wedge \neg \text{killed}(x)] \vee \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
- e. $\forall x \neg \text{eats}(\text{Anil}, x) \vee \text{eats}(\text{Harry}, x)$
- f. $\forall x \neg [\neg \text{killed}(x)] \vee \text{alive}(x)$
- g. $\forall x \neg \text{alive}(x) \vee \neg \text{killed}(x)$

Example of proof by Robison's resolution (refutation)

□ Step 3: Conversion of FOL into CNF

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y \neg [\text{eats}(x, y) \wedge \neg \text{killed}(x)] \vee \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
- e. $\forall x \neg \text{eats}(\text{Anil}, x) \vee \text{eats}(\text{Harry}, x)$
- f. $\forall x \neg [\neg \text{killed}(x)] \vee \text{alive}(x)$
- g. $\forall x \neg \text{alive}(x) \vee \neg \text{killed}(x)$

2. Move negation (\neg)inwards and rewrite

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y \neg \text{eats}(x, y) \vee \neg \text{killed}(x) \vee \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
- e. $\forall x \neg \text{eats}(\text{Anil}, x) \vee \text{eats}(\text{Harry}, x)$
- f. $\forall x \neg \text{killed}(x) \vee \text{alive}(x)$
- g. $\forall x \neg \text{alive}(x) \vee \neg \text{killed}(x)$

Example of proof by Robison's resolution (refutation)

□ Step 3: Conversion of FOL into CNF

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall x \forall y \neg \text{eats}(x, y) \vee \text{killed}(x) \vee \text{food}(y)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
- e. $\forall x \neg \text{eats}(\text{Anil}, x) \vee \text{eats}(\text{Harry}, x)$
- f. $\forall x \neg \text{killed}(x) \vee \text{alive}(x)$
- g. $\forall x \neg \text{alive}(x) \vee \neg \text{killed}(x)$

3. Rename variables or standardize variables

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall y \forall z \neg \text{eats}(y, z) \vee \text{killed}(y) \vee \text{food}(z)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
- e. $\forall w \neg \text{eats}(\text{Anil}, w) \vee \text{eats}(\text{Harry}, w)$
- f. $\forall g \neg \text{killed}(g) \vee \text{alive}(g)$
- g. $\forall k \neg \text{alive}(k) \vee \neg \text{killed}(k)$

Example of proof by Robison's resolution (refutation)

□ Step 3: Conversion of FOL into CNF

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
 - b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
 - c. $\forall y \forall z \neg \text{eats}(y, z) \vee \text{killed}(y) \vee \text{food}(z)$
 - d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
 - e. $\forall w \neg \text{eats}(\text{Anil}, w) \vee \text{eats}(\text{Harry}, w)$
 - f. $\forall g \neg \text{killed}(g) \vee \text{alive}(g)$
 - g. $\forall k \neg \text{alive}(k) \vee \neg \text{killed}(k)$
- 4. Move quantifiers outward: not needed here (already verified)
 - 5. Skolemize existential quantifiers: not needed here (already no existential quantifiers)

Example of proof by Robison's resolution (refutation)

□ Step 3: Conversion of FOL into CNF

- a. $\forall x \neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple}) \wedge \text{food}(\text{vegetables})$
- c. $\forall y \forall z \neg \text{eats}(y, z) \vee \text{killed}(y) \vee \text{food}(z)$
- d. $\text{eats}(\text{Anil}, \text{Peanuts}) \wedge \text{alive}(\text{Anil})$
- e. $\forall w \neg \text{eats}(\text{Anil}, w) \vee \text{eats}(\text{Harry}, w)$
- f. $\forall g \neg \text{killed}(g) \vee \text{alive}(g)$
- g. $\forall k \neg \text{alive}(k) \vee \neg \text{killed}(k)$

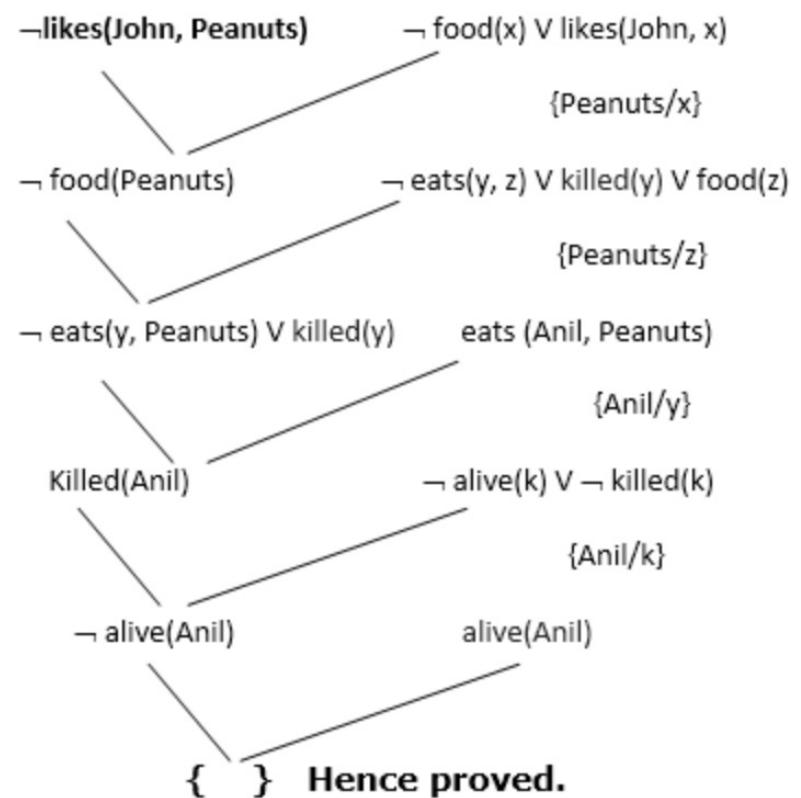
- 6. Eliminate universal quantifiers (since all the statements are not implicitly quantified), then
- 7., 8. Distribute then flatten \wedge, \vee
(will not change anything)
- 9. Eliminate \wedge (decompose KB)
 - a. $\neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
 - b. $\text{food}(\text{Apple})$
 - c. $\text{food}(\text{vegetables})$
 - d. $\neg \text{eats}(y, z) \vee \text{killed}(y) \vee \text{food}(z)$
 - e. $\text{eats}(\text{Anil}, \text{Peanuts})$
 - f. $\text{alive}(\text{Anil})$
 - g. $\neg \text{eats}(\text{Anil}, w) \vee \text{eats}(\text{Harry}, w)$
 - h. $\text{killed}(g) \vee \text{alive}(g)$
 - i. $\neg \text{alive}(k) \vee \neg \text{killed}(k)$

Example of proof by Robison's resolution (refutation)

□ Step 4: Draw resolution graph for proving by refutation that $\neg \text{likes}(\text{John}, \text{Peanuts})$.

Given the following KB:

- a. $\neg \text{food}(x) \vee \text{likes}(\text{John}, x)$
- b. $\text{food}(\text{Apple})$
- c. $\text{food}(\text{vegetables})$
- d. $\neg \text{eats}(y, z) \vee \text{killed}(y) \vee \text{food}(z)$
- e. $\text{eats}(\text{Anil}, \text{Peanuts})$
- f. $\text{alive}(\text{Anil})$
- g. $\neg \text{eats}(\text{Anil}, w) \vee \text{eats}(\text{Harry}, w)$
- h. $\text{killed}(g) \vee \text{alive}(g)$
- i. $\neg \text{alive}(k) \vee \neg \text{killed}(k)$



First-order logic

Properties

Properties of First-Order Logic

- Using the resolution procedure above, FOL is:
 - **Complete:** Every necessarily true statement is provable, and every necessarily false statement has a proof of its negation
 - **Undecidable:** there are statements which are neither necessarily true, nor necessarily false.
 - For example, $\forall x P(x)$ may be either true or false depending on the universe of discourse and the definition of P
 - On such a statement, the resolution algorithm would never halt, because it would never find a proof or a disproof; but at no point could we be sure that no proof or disproof exists.

First-order logic

Homework

Exercice 1

- Jack owns a dog
- Every dog owner is an animal lover
- No animal lover kills an animal
- Either Jack or Curiosity killed the cat, who is named Tuna
- Did Curiosity kill the cat?

Exercice 2

- ❑ The law says that it is a crime for an American to sell weapons to hostile nations
- ❑ The country Nono, an enemy of America, has some missiles, and all of its missiles were sold to it by Colonel West, who is American
- ❑ Is West a criminal?

First-order logic

Appendix: unification

Appendix: Unification

❑ Input

- Set of equalities between two terms

❑ Output

- Most general assignment of variables that satisfies all equalities
- Fail if no such assignment exists

Appendix: Unification algorithm

Decompose

$$U \cup \{f(t_1, \dots, t_n) =? f(s_1, \dots, s_n)\} \longrightarrow U \cup \{t_1 =? s_1, \dots, t_n =? s_n\}$$

Orient.

$$U \cup \{t =? v\} \longrightarrow U \cup \{v =? t\}$$

- $\text{Vars}(U)$, $\text{Vars}(t)$ are sets of variables in U and t
- v is a variable
- s and t are terms
- f and g are function symbols

Delete.

$$U \cup \{v =? v\} \longrightarrow U$$

Eliminate.

$$U \cup \{v =? t\}, v \in \text{Vars}(U) \setminus \text{Vars}(t) \longrightarrow U[v/t] \cup \{v =? t\}$$

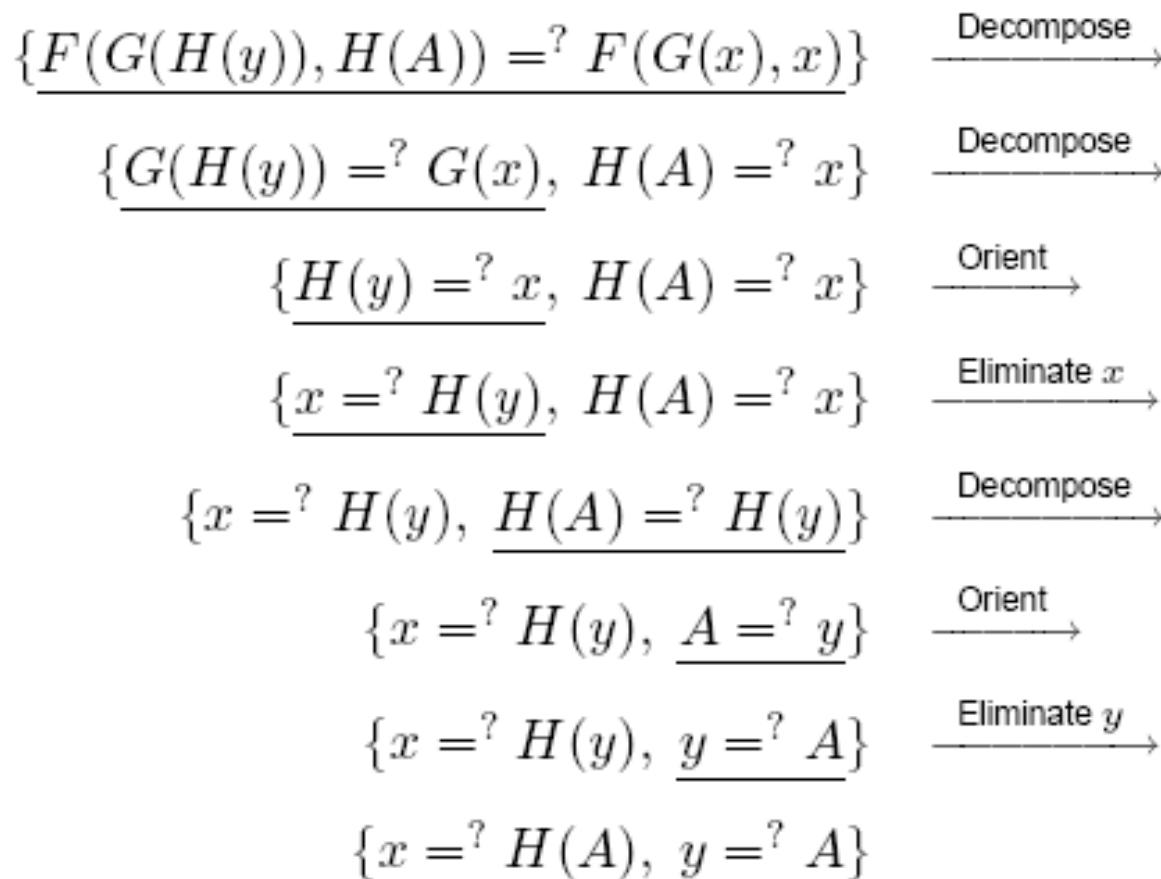
Mismatch.

$$U \cup \{f(t_1, \dots, t_m) =? g(s_1, \dots, s_n)\}, f, g \text{ distinct or } m \neq n \longrightarrow FAIL$$

Occurs.

$$U \cup \{v =? t\}, v \neq t \text{ but } v \in \text{Vars}(t) \longrightarrow FAIL$$

Appendix: Example of Unification



Chapter 4 – part 3

Questions





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Thank you
for your
attention!

