

# XAI and Knowledge Graphs

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# Revisit Pain Points

1. Organization of commonsense knowledge
  1. Top-down vs bottom-up - what is the sweet spot?
  2. Linguistic flexibility vs semantic expressivity
2. Flexible generalization with little data
  1. Reasoning by analogy seems promising
  2. Difficult and we don't seem to have the right knowledge in the right form
3. Realistic evaluation tasks and datasets
  1. We tend to hack the tasks, and the language models are an excellent helper for it
  2. Embodied, multi-modal, explainable, open-ended tasks are all great efforts
  3. How to evaluate them at scale is not obvious

# Agenda

Motivate problem: Systems lack commonsense

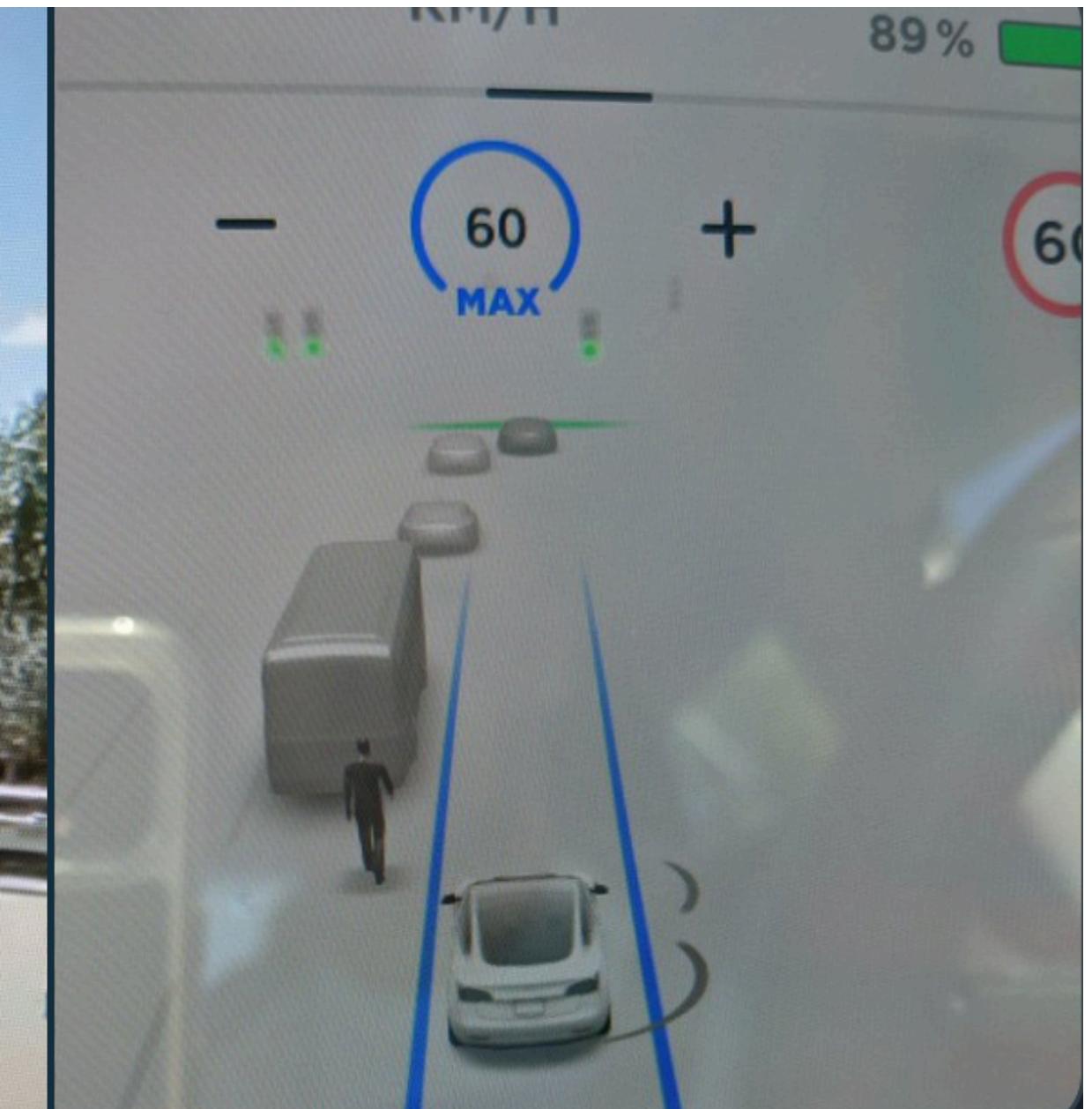
Local sanity checks

Using KG to “stress test” critical systems.

Open Challenges: Articulate systems by design.

**Question: How to develop self-explaining architectures that intelligently use facts and knowledge from KGs**

# Autonomous Vehicles Lack Common Sense



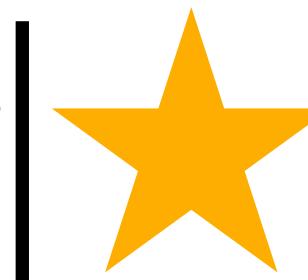
**Predictive Inequity in Object Detection**

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Benjamin Wilson<sup>1</sup> Judy Hoffman<sup>1</sup> Jamie Morgenstern<sup>1</sup>

# Autonomous Vehicle Solutions are at Two Extremes

Very comfortable



**Serious safety lapses led to Uber's fatal self-driving crash, new documents suggest**

Comfort

Problem: Need better common sense and reasoning

Not comfortable

**My Herky-Jerky Ride in General Motors' Ultra-Cautious Self Driving Car**

GM and Cruise are testing vehicles in a chaotic city, and the tech still has a ways to go.

Not cautious

Cautious



Very cautious

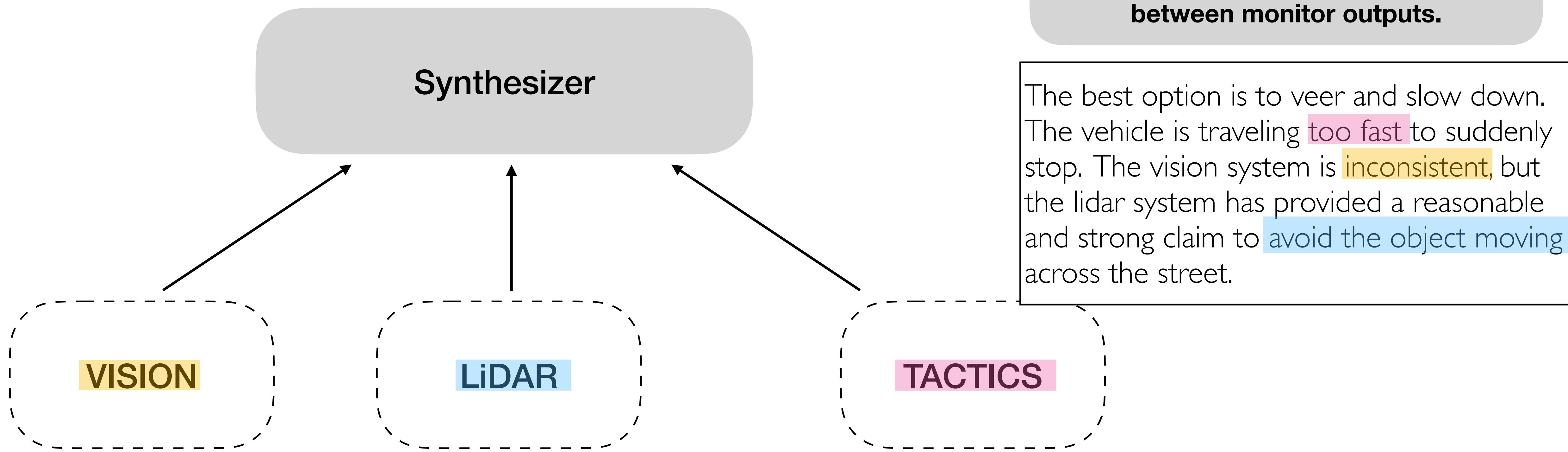
# An Existing Problem

## The Uber Accident



# Solution: Internal Communication

## Anomaly Detection through Explanations



L..H. Gilpin. "Anomaly Detection Through Explanations." PhD Thesis, 2020.

L.H. Gilpin, V. Penubarthi, and L. Kagal. "Explaining Multimodal Errors in Autonomous Vehicles." 2021 IEEE 8th International Conference on Data Science and Advanced Analytics (DSAA). IEEE, 2021.

# Agenda

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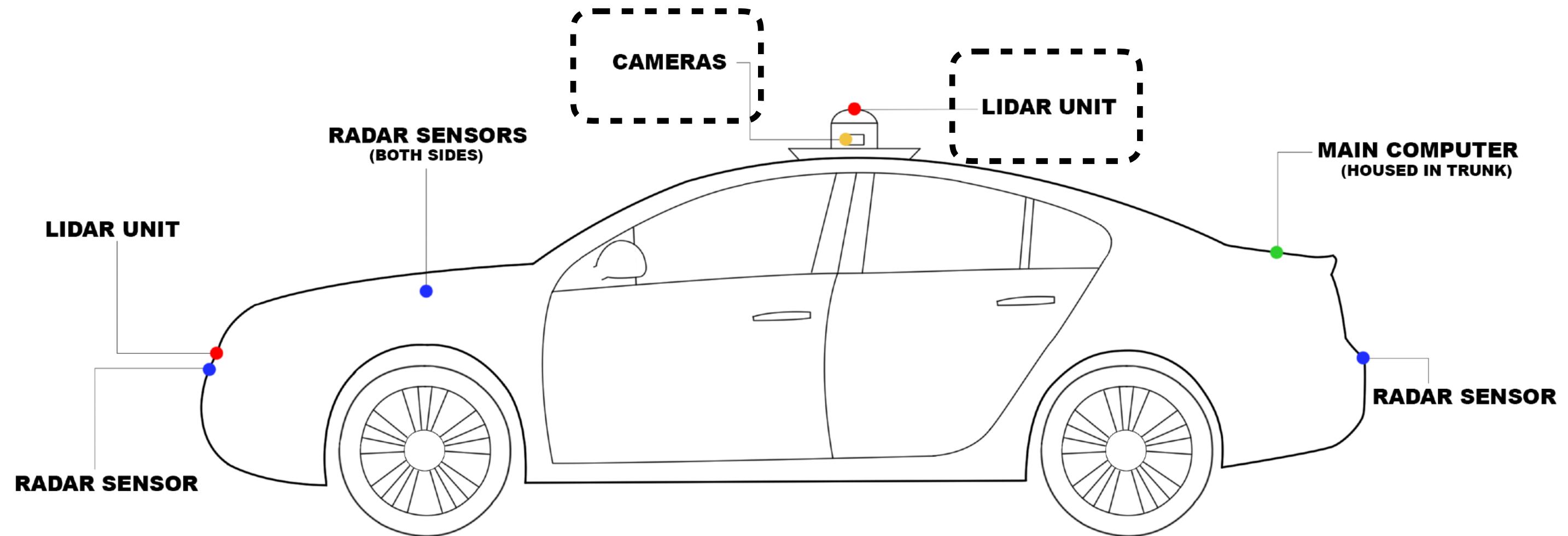
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Open Challenges: Articulate systems by design.

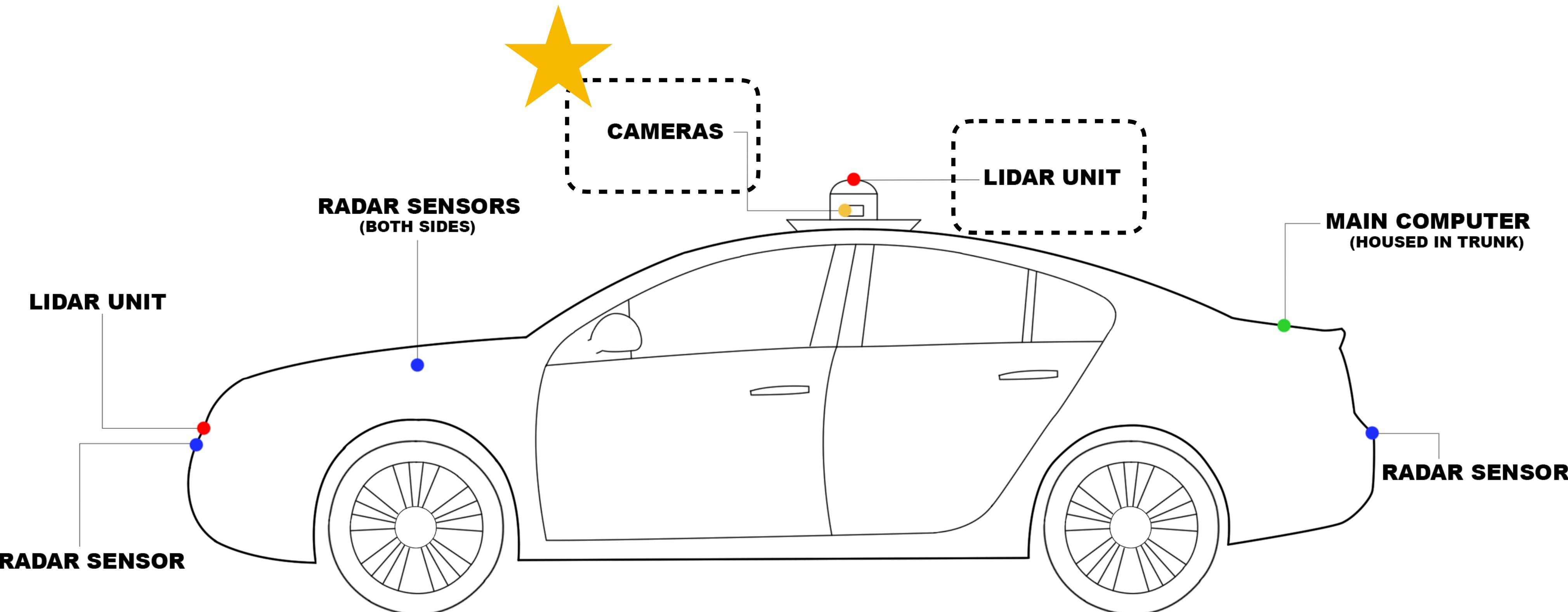
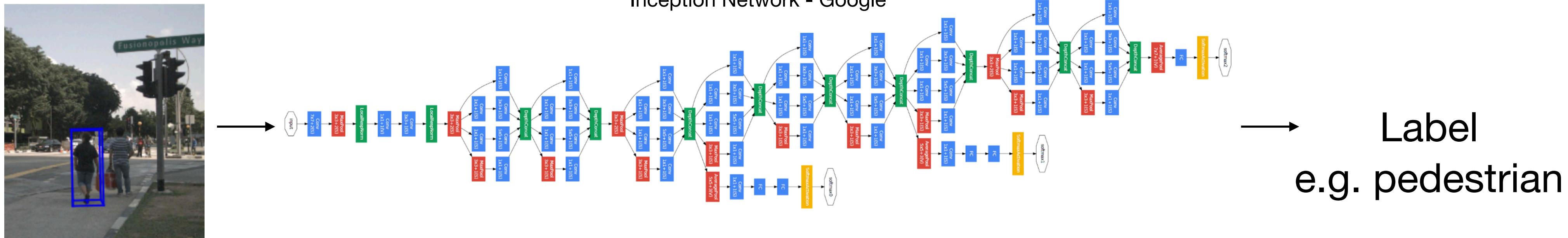
# Complex Systems Fail in Two Ways



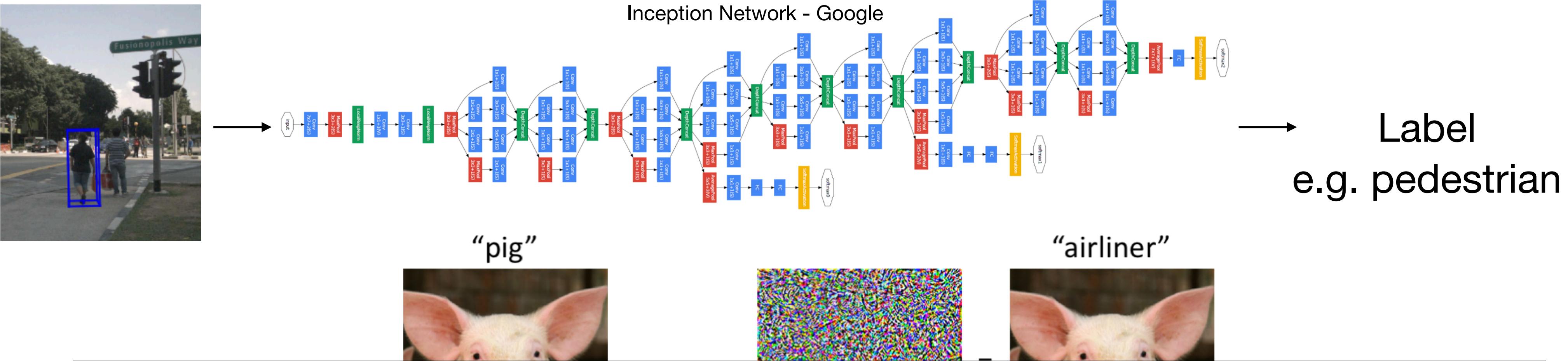
1. Failure *local* to a specific subsystem.
2. A failed *cooperation* amongst subsystems.



# A Neural Network Labels Camera Data



# Problem: Neural Networks are Brittle

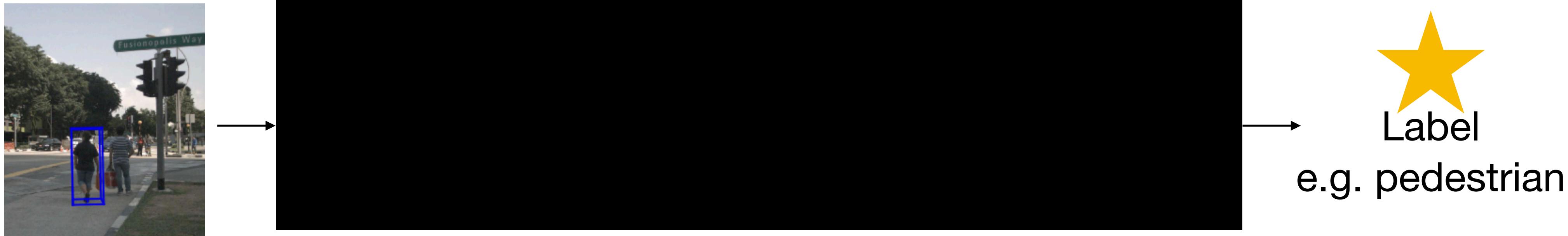


For self-driving, and other mission-critical, safety-critical applications, these mistakes have CONSEQUENCES.

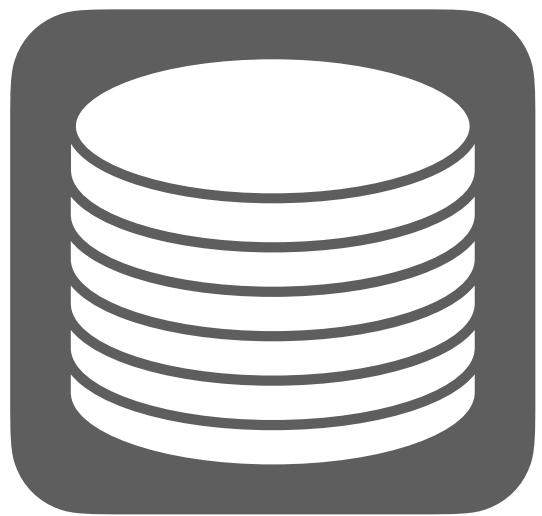


K. Eykholt et al. “Robust Physical-World Attacks on Deep Learning Visual Classification.”

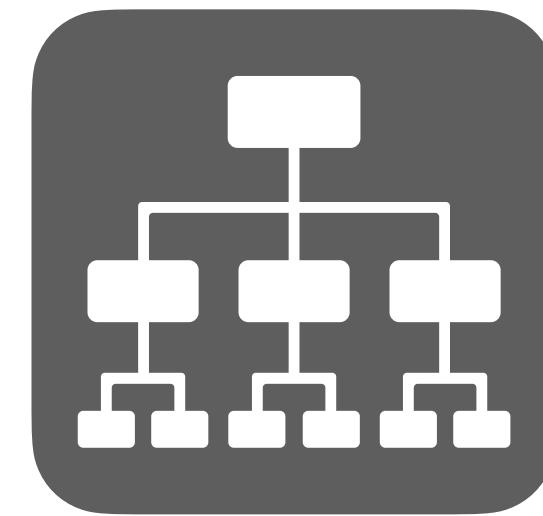
# Monitor Opaque Subsystems for Reasonableness



Opaque  
Mechanism



Commonsense  
Knowledge Base



Flexible  
Representation



Identify  
(Un)reasonability



Justify  
(Un)reasonability

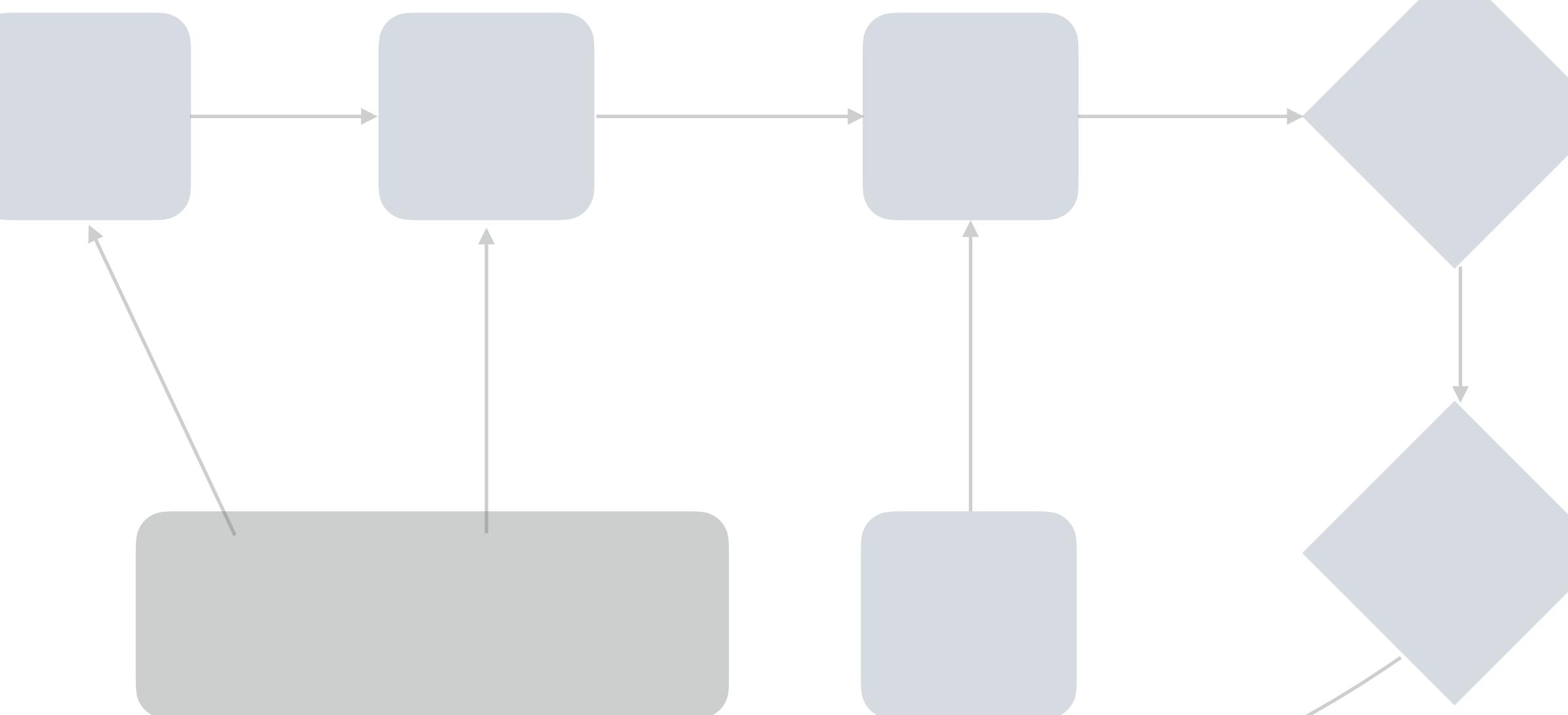
1. Judgement of reasonableness
2. Justification of reasonableness

## Flexible Representation

## Identify (Un)reasonability

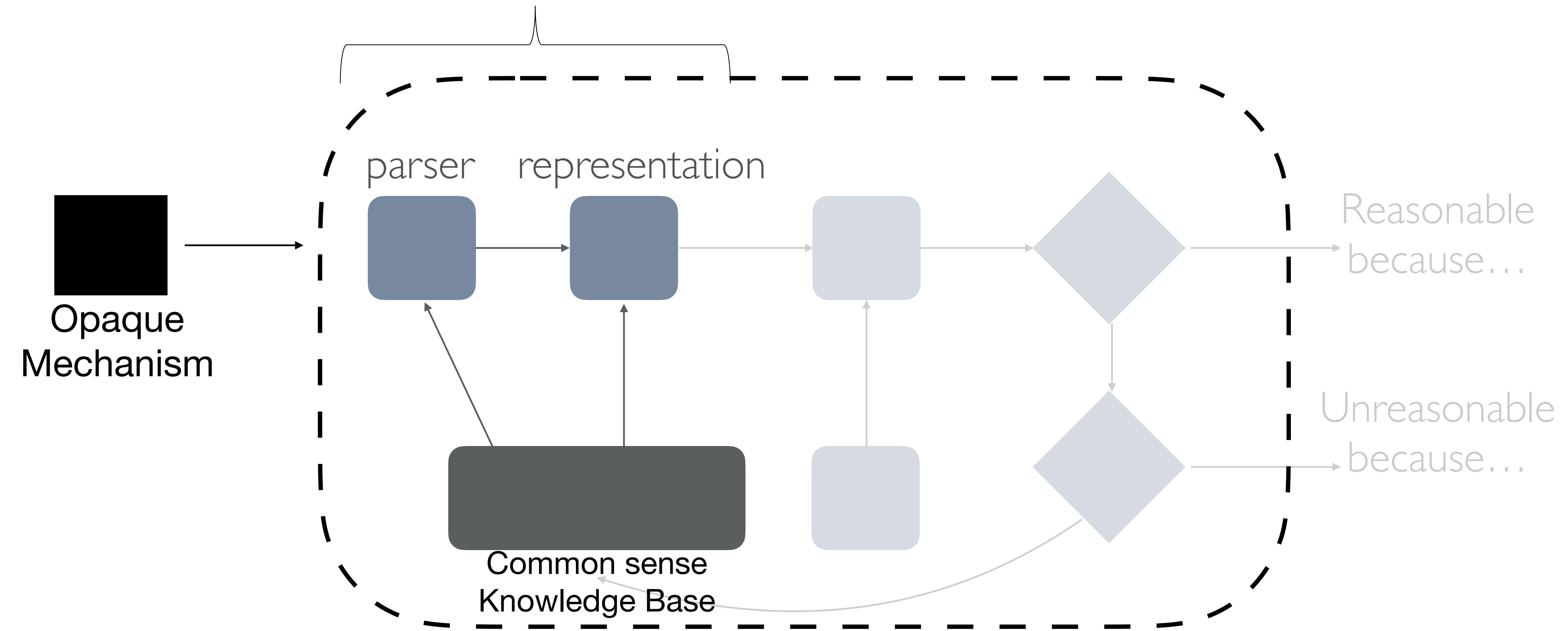
## Justify (Un)reasonability

Opaque Mechanism



Supplement with Commonsense Knowledge Base

# Flexible Representation



# Primitive Representations

## Encode Understanding

*Conceptual Dependency Theory  
(CD), Schank 1975*

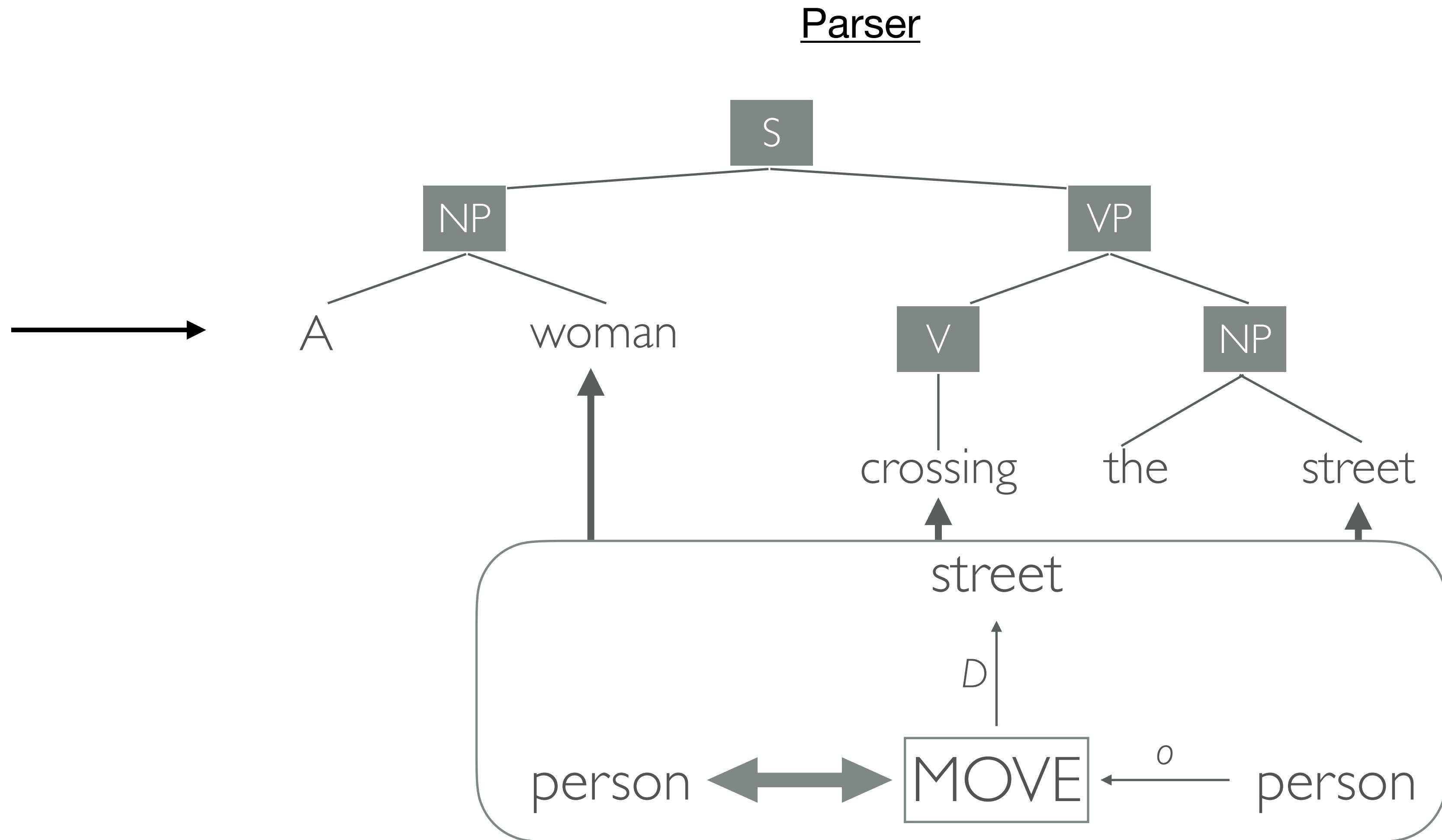
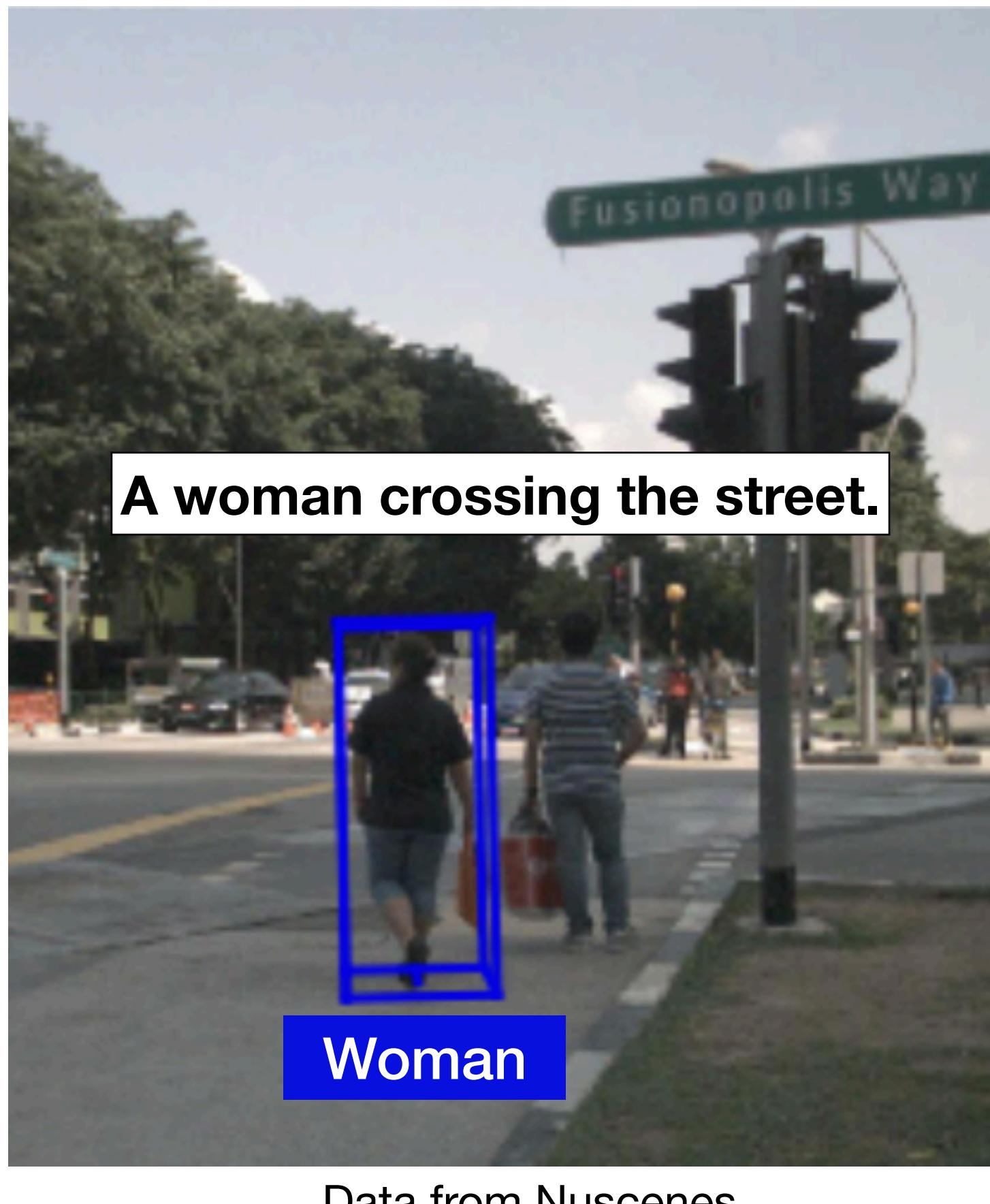
11 primitives to account for *most* actions:

ATRANS  
ATTEND  
**INGEST**  
**EXPEL**  
**GRASP**  
MBUILD  
MTRANS  
**MOVE**  
**PROPEL**  
PTRANS  
SPEAK

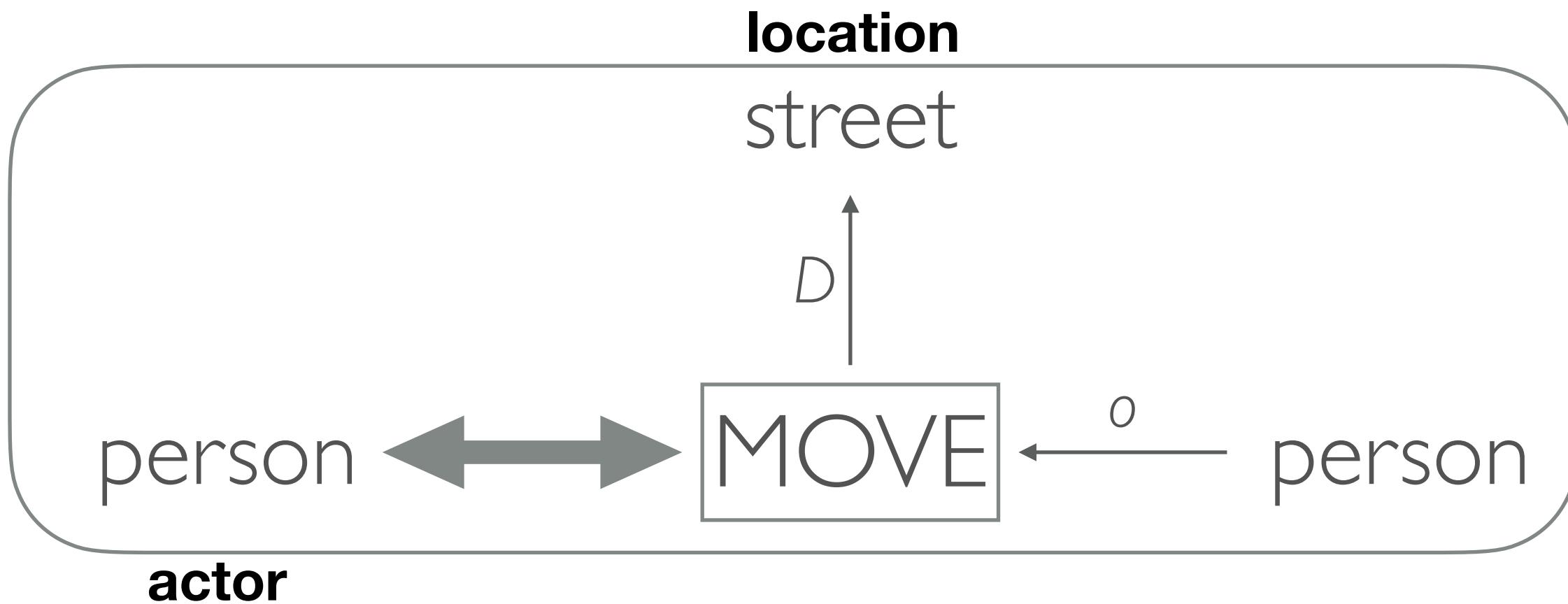
**5 for physical actions**

Extended to vehicle primitives

# Parse Natural Language into Representation



# Representations with Implicit Rules



A perceived frame is  
**REASONABLE**

$$\begin{aligned} & ((x_1, p_1, y_1), \mathbf{isA}, \mathbf{REASONABLE}) \wedge \\ & ((x_2, p_2, y_2), \mathbf{isA}, \mathbf{REASONABLE}) \wedge \\ & \dots \wedge \\ & ((x_n, p_n, y_n), \mathbf{isA}, \mathbf{REASONABLE}) \end{aligned}$$

## Move Primitive Reasonability

$$(x, hasProperty, animate) \wedge (x, locatedNear, y) \Rightarrow ((x, MOVE, y) \text{ isA, REASONABLE})$$

actor      location

# Implementing Reasonableness Monitors For Real-world Error Detection

- End-to-end prototype
  - Machine perception
  - Represented with Schank conceptual dependency primitives.
- Generalized framework
  - Reusable web standards
  - Extended Schank representations

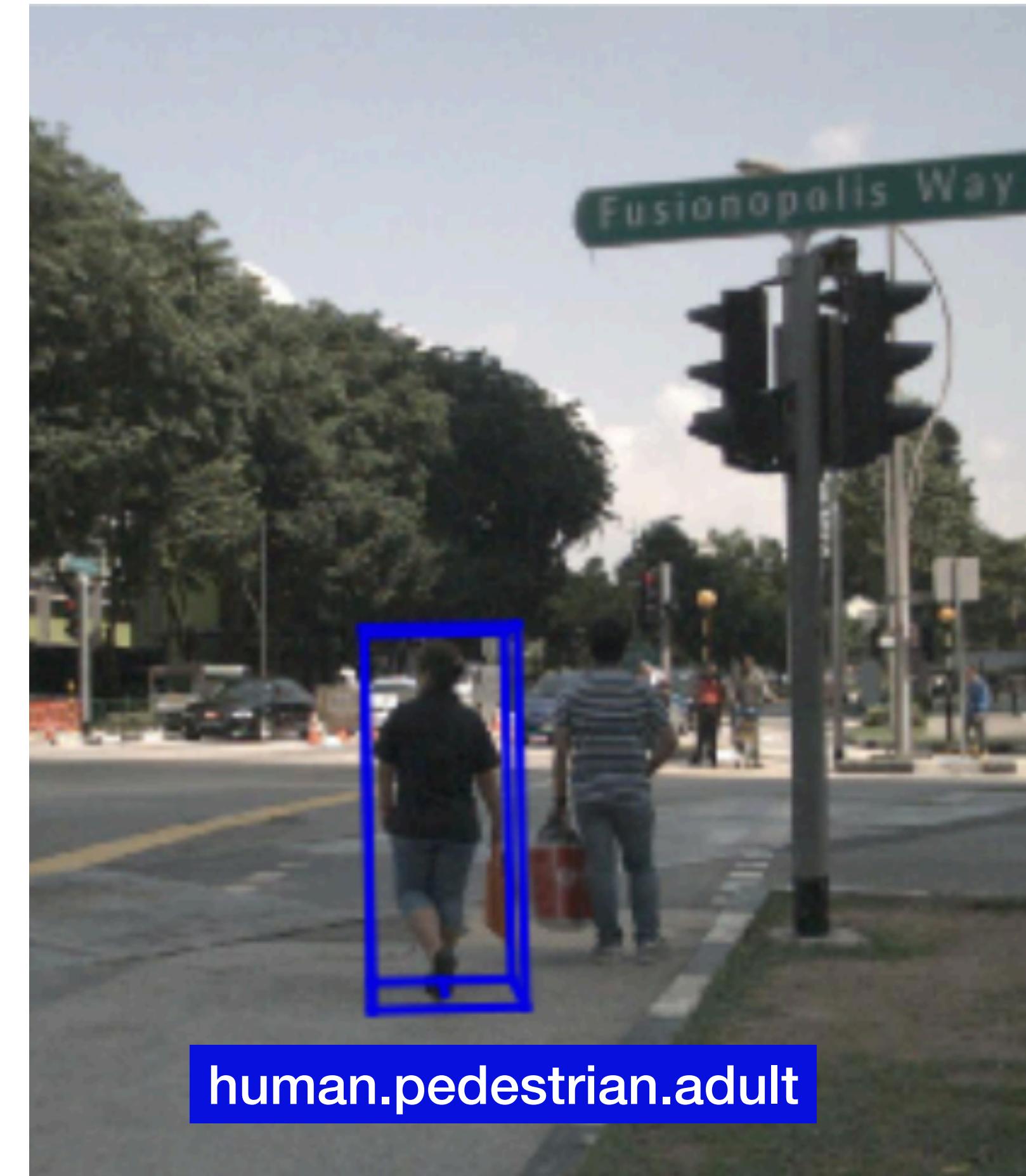
L.H. Gilpin, J.C. Macbeth and E. Florentine. “Monitoring scene understanders with conceptual primitive decomposition and commonsense knowledge.” ACS 2018.

L.H. Gilpin and L. Kagal. “An Adaptable Self-Monitoring Framework for Opaque Machines.” AAMAS 2019.

# Reasonableness Monitoring on Real Data

## NuScenes

```
{'token': '70aecbe9b64f4722ab3c230391a3beb8',
'sample_token': 'cd21dbfc3bd749c7b10a5c42562e0c42',
'instance_token': '6dd2cbf4c24b4caeb625035869bca7b5',
'vesibility_token': '4',
'attribute_tokens': ['4d8821270b4a47e3a8a300cbec48188e'],
'translation': [373.214, 1130.48, 1.25],
'size': [0.621, 0.669, 1.642],
'rotation': [0.9831098797903927, 0.0, 0.0, -0.18301629506281616],
'prev': 'a1721876c0944cdd92ebc3c75d55d693',
'next': '1e8e35d365a441a18dd5503a0ee1c208',
'num_lidar_pts': 5,
'num_radar_pts': 0,
'category_name': 'human.pedestrian.adult'}
```



Data from NuScenes

# Commonsense is Unorganized

## ConceptNet

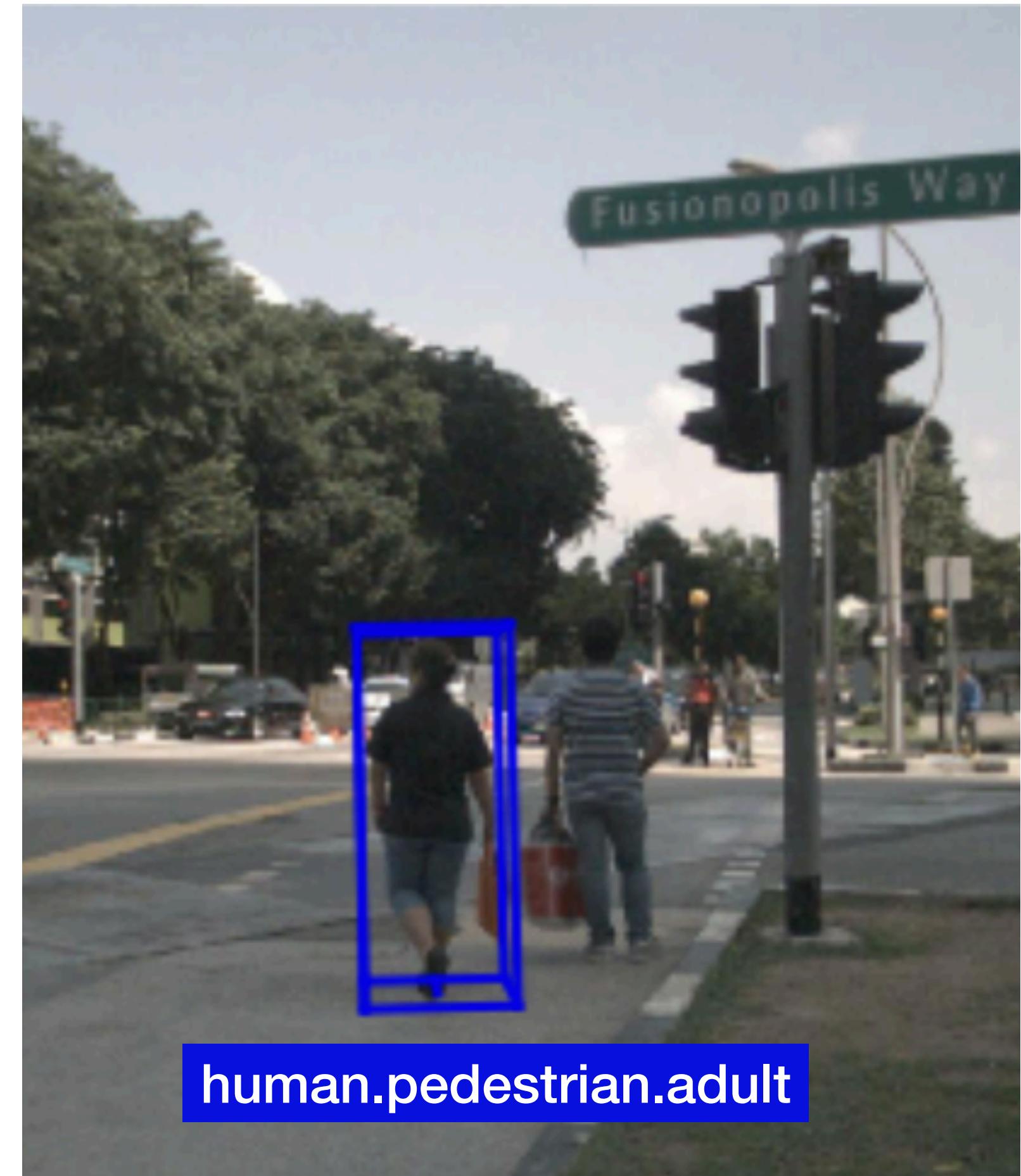
adult is a type of...

- [en] animal (n, wn) →
- [en] person (n, wn) →
- [en] animal (n) →

```
('adult', 'typeOf', 'animal')
('adult', 'isA', 'bigger than a child')
...  
)
```

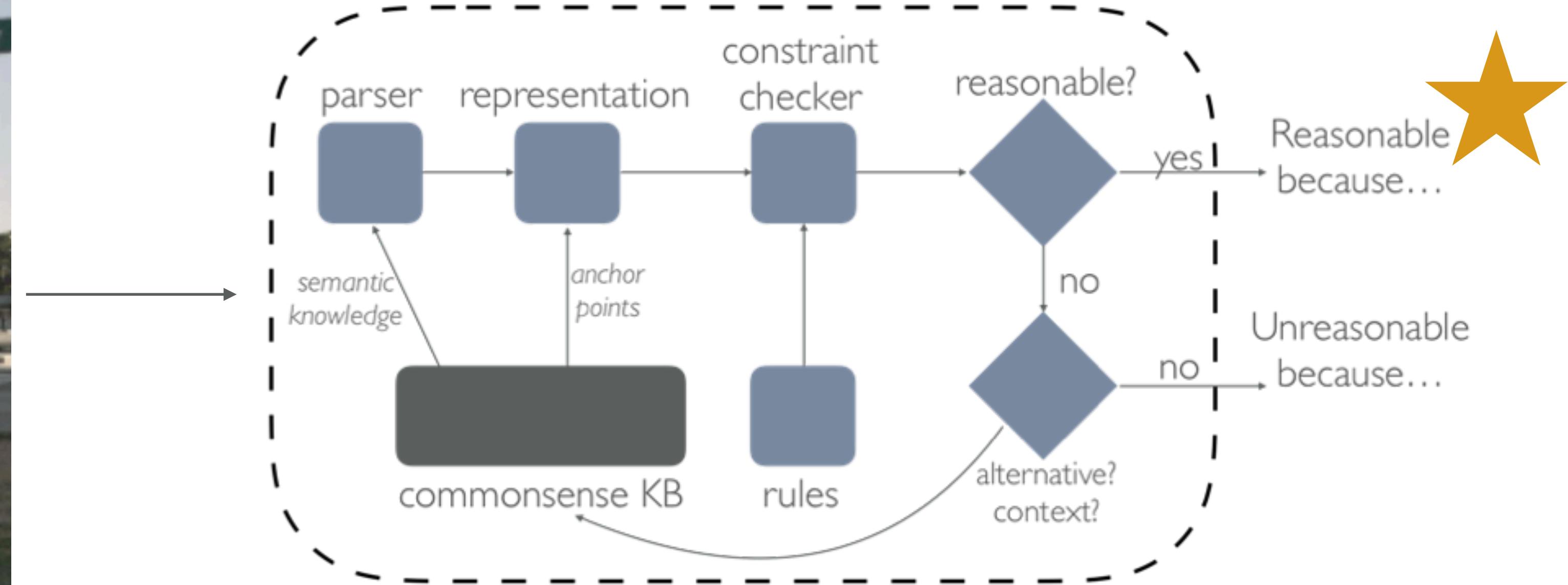
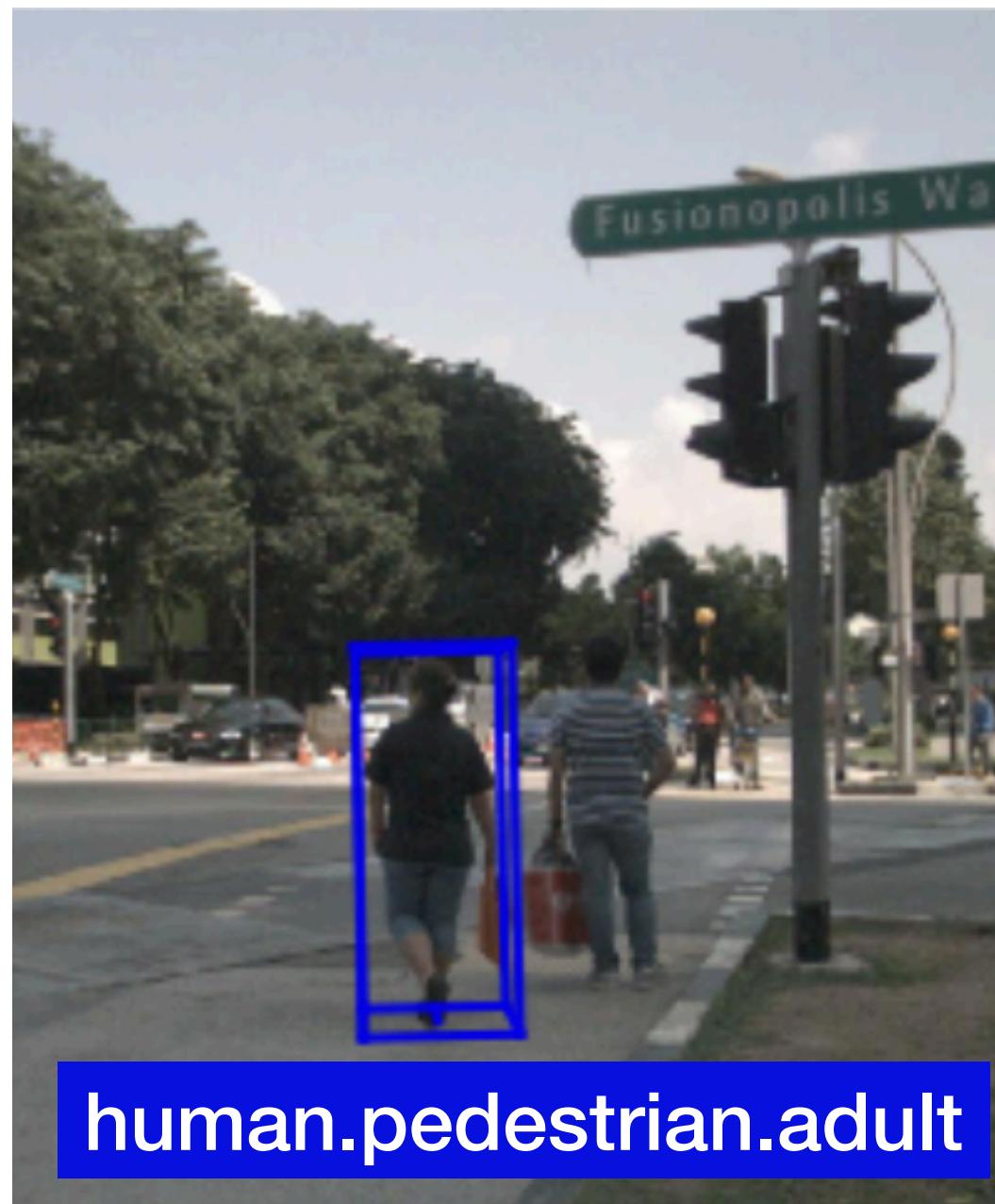
adult is capable of...

- [en] help a child →
- [en] dress herself →
- [en] sign a contract →
- [en] drink beer →
- [en] work →
- [en] act like a child →
- [en] dress himself →
- [en] drive a car →
- [en] drive a train →
- [en] explain the rules to a child



Data from NuScenes

# Monitor Outputs a Judgement and Justification



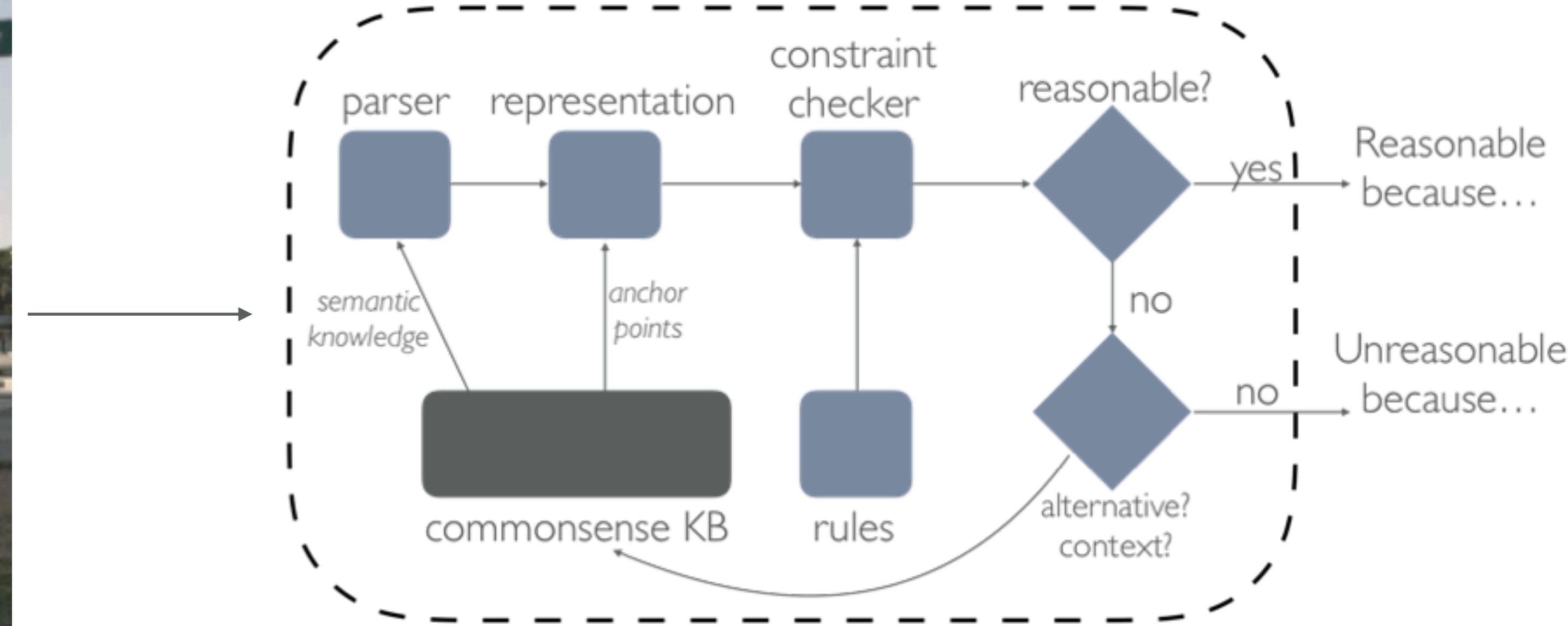
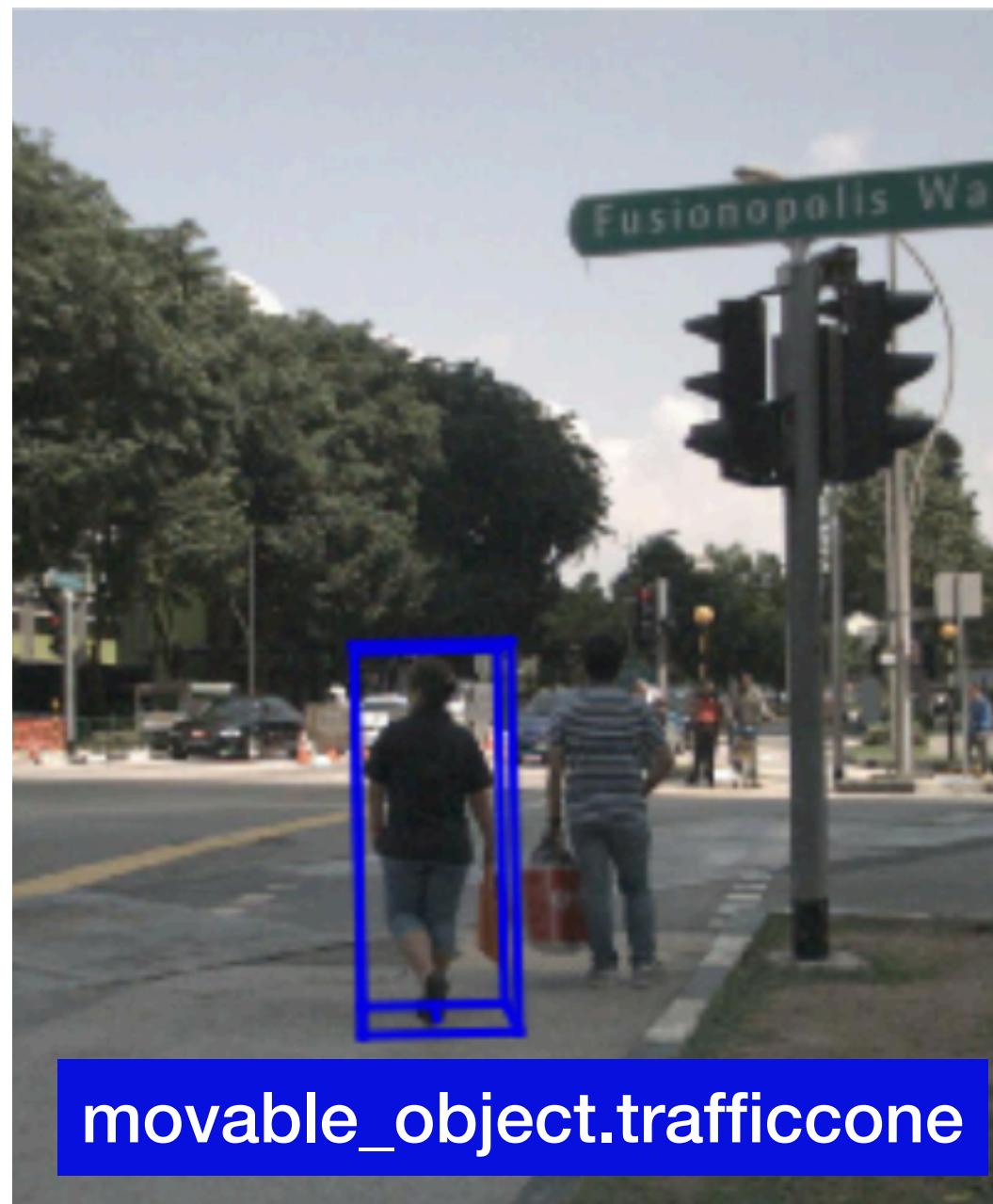
This perception is reasonable. An adult is typically a large person. They are usually located walking on the street. Its approximate dimensions of [0.621, 0.669, 1.642] is approximately the correct size in meters.

# Evaluating Reasonableness Monitors

## Building Errors

- Built an “unreasonable” image description dataset.
  - 100 descriptions.
  - Average of 4.47 words, with 57 unique words.
  - 14 verbs, 35 nouns, 8 articles/auxiliary verbs, prepositions.
  - 23 of the 100 had prepositional phrases.
- Self-driving image processing errors:
  - Real-time evaluation with Carla.
  - Added errors on existing datasets (NuScenes).
  - Examining errors on the validation dataset of NuScenes leaderboard.
  - Building challenge problems and scenarios.

# Adding and Validating Errors



This perception is unreasonable. The movable\_object.trafficcone located in the center region is not a reasonable size: it is too tall. There is no common sense supporting this judgement. Discounting objects detected in the same region.



# Insights from Misclassifications

## Commonsense Assumptions

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  - 100 descriptions.
  - Average of 4.47 words, with 57 unique words.
  - 14 verbs, 35 nouns, 8 articles/auxiliary verbs, prepositions.
  - 23 of the 100 had prepositional phrases.

		Classify as:	
		Reasonable	Unreasonable
Label as:	Reasonable	Parser: 2 ConceptNet: 8	
	Unreasonable	Parser: 2 ConceptNet: 6	

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Open Challenges: Articulate systems by design.

# Vision: Real World Adversarial Examples



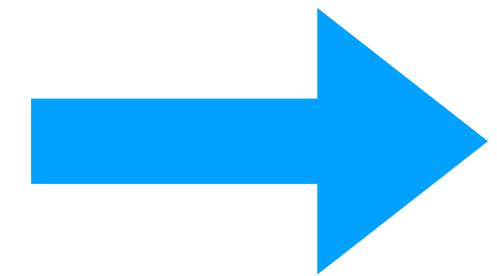
“Realistic” Adversarial examples

# Vision: Real World Adversarial Examples

## Anticipatory Thinking Layer for Error Detection



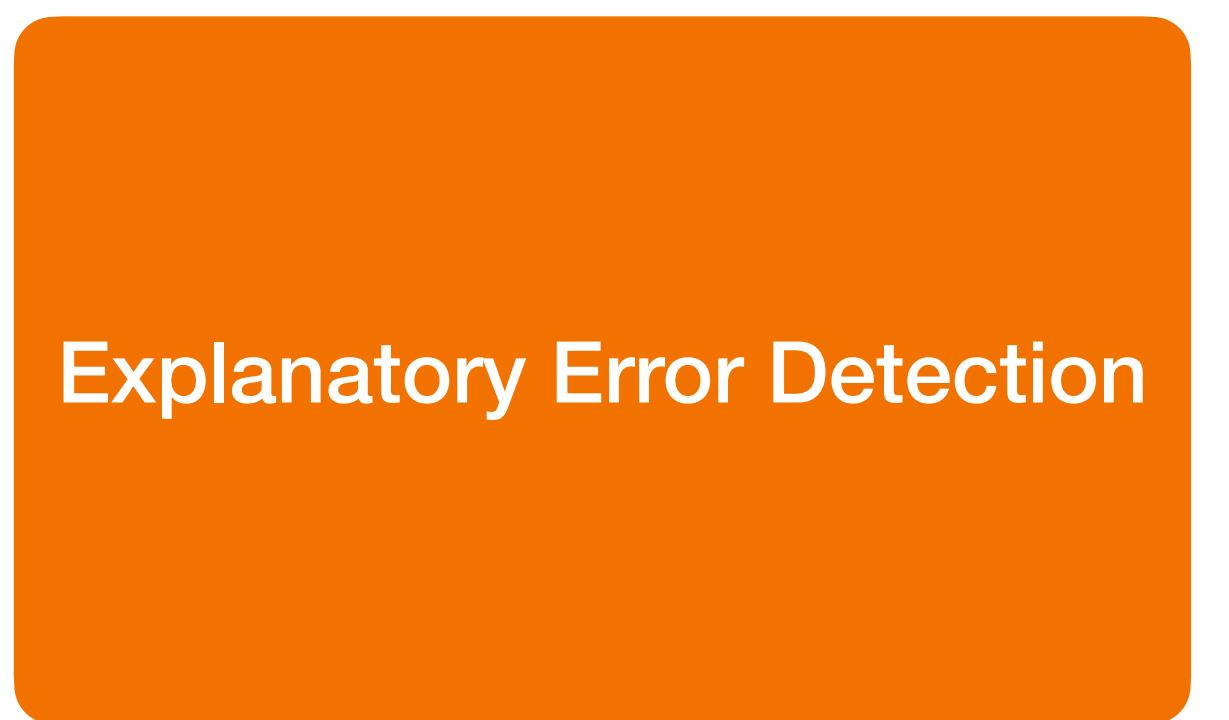
“Realistic” Adversarial examples



The traffic lights are on top of the truck. The lights are not illuminated. The lights are moving at the same rate as the truck, therefore this is not a “regular” traffic light for slowing down and stopping at.

# Testing Framework in Two Parts

The traffic lights are on top of the truck.  
The lights are not illuminated. The lights  
are moving at the same rate as the truck,  
therefore this is not a “regular” traffic  
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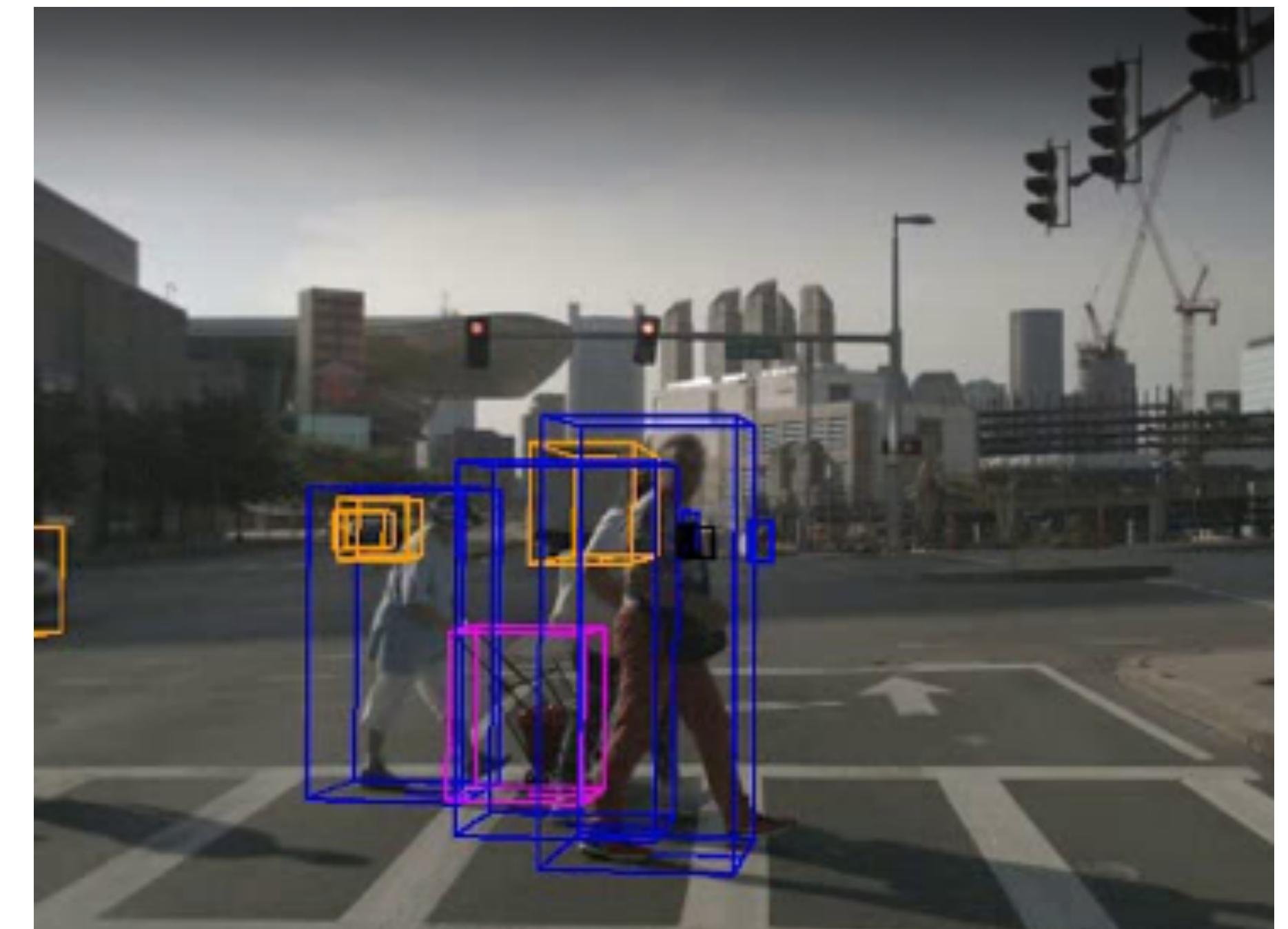
Content  
generation



Deploy

# Lack of Data and Challenges for AVs

- Existing Challenges
  - Targeted as optimizing a mission or trajectory and not safety.
  - Data is hand-curated.
- Failure data is not available
  - Unethical to get it (cannot just drive into bad situations).
  - Want the data to be realistic (usually difficult in simulation).



Data from NuScenes

# Need for Context and Explanation



**en** a driveway – UsedFor → **en** a truck  
Weight: 2.83

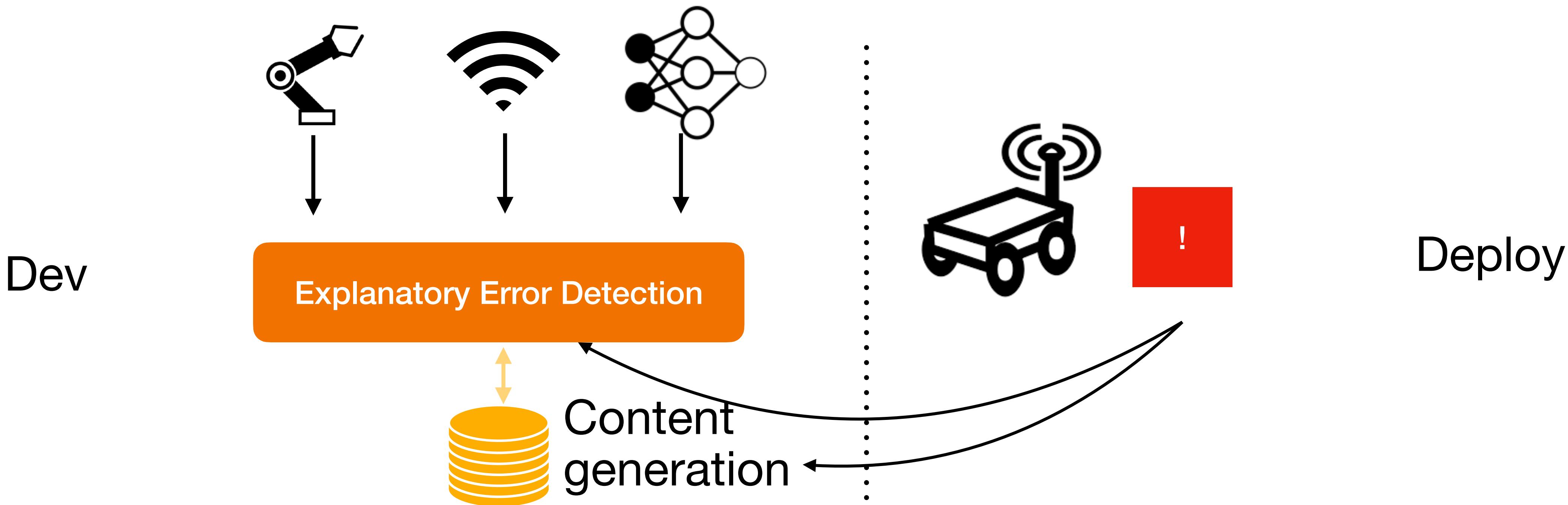
**en** A truck – UsedFor → **en** hauling things  
Weight: 1.0

“Realistic” Adversarial

# Approach: How it Works

## Use Adversarial Images in Dev Testing

- Solution: Use a cognitive architecture that helps to anticipate and understand these failure cases.
- Assess autonomous vehicles for their risk management capabilities **before** being deployed and provide incident level risk management explanations in human readable form.



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Open challenges: Articulate systems by design.

# Wrap Up Discussion: Open Challenges

How to make systems that are articulate?

- How do we find the right common sense for specific tasks?
- What is the “right” representation (flexible but also specific).

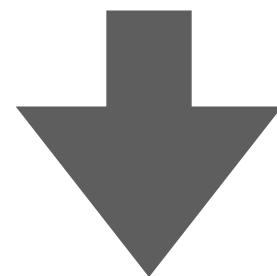
How can systems communicate?

- Tackling the “interpretability” gap.
- How can we leverage KGs to help?

How can we detect (and explain) commonsense failures?

- What is the proper evaluation method or metrics?
- “Near misses” in commonsense reasoning.

Systems lack commonsense



Explanation

## Explaining Explanations: An Approach to Evaluating Interpretability of Machine Learning

Leilani H. Gilpin, David Bau, Ben Z. Yuan, Ayesha Bajwa, Michael Specter and Lalana Kagal

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Cambridge, MA 02139

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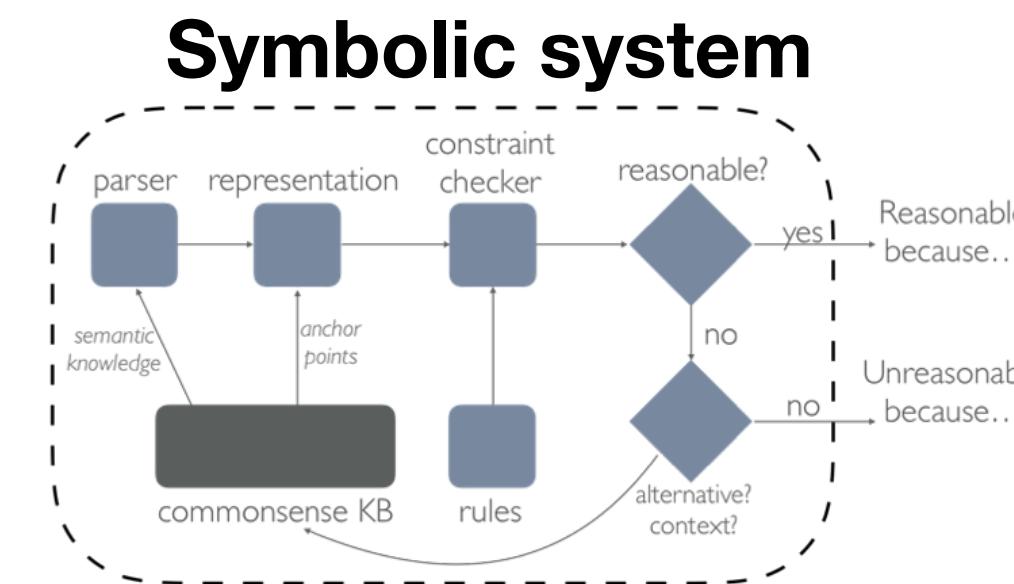
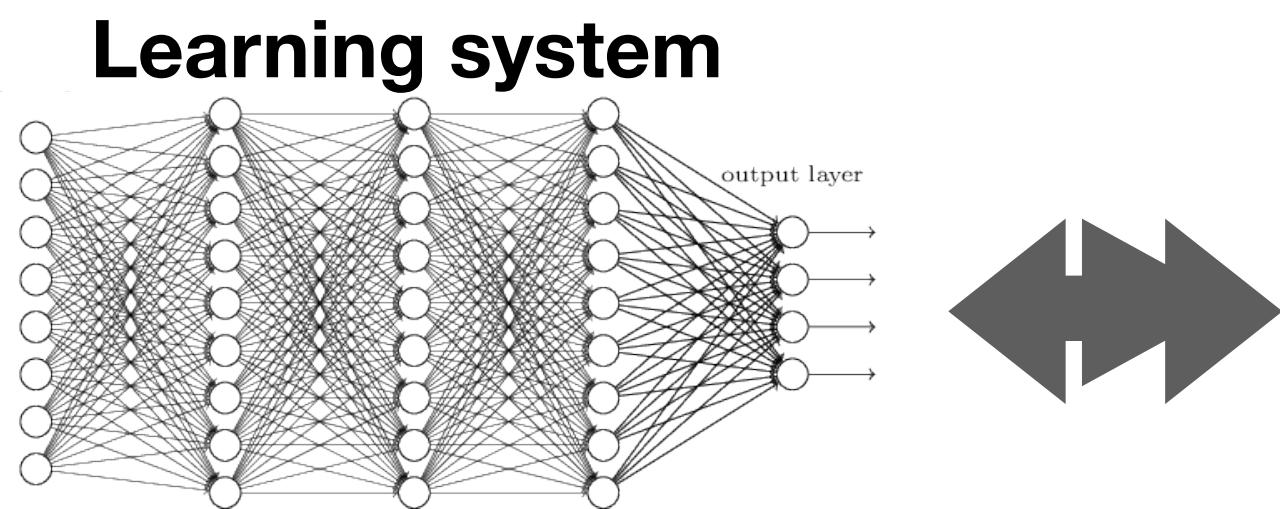
Dynamic explanations, under uncertainty

Self-explaining architectures

# Vision: Articulate Machines

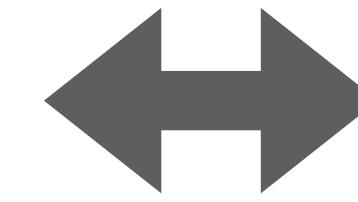
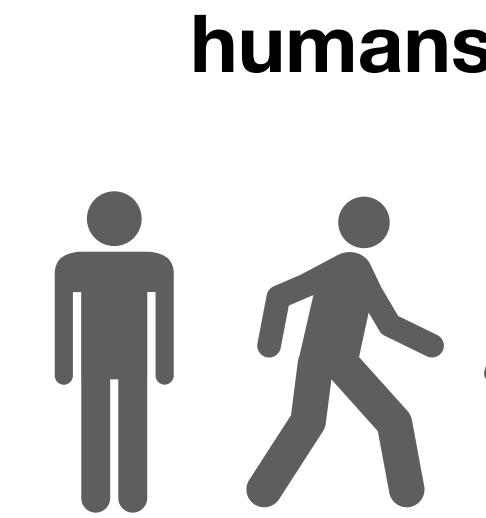
## Coherent Communication

With Other Systems



*Common language to complete tasks.*

With Humans

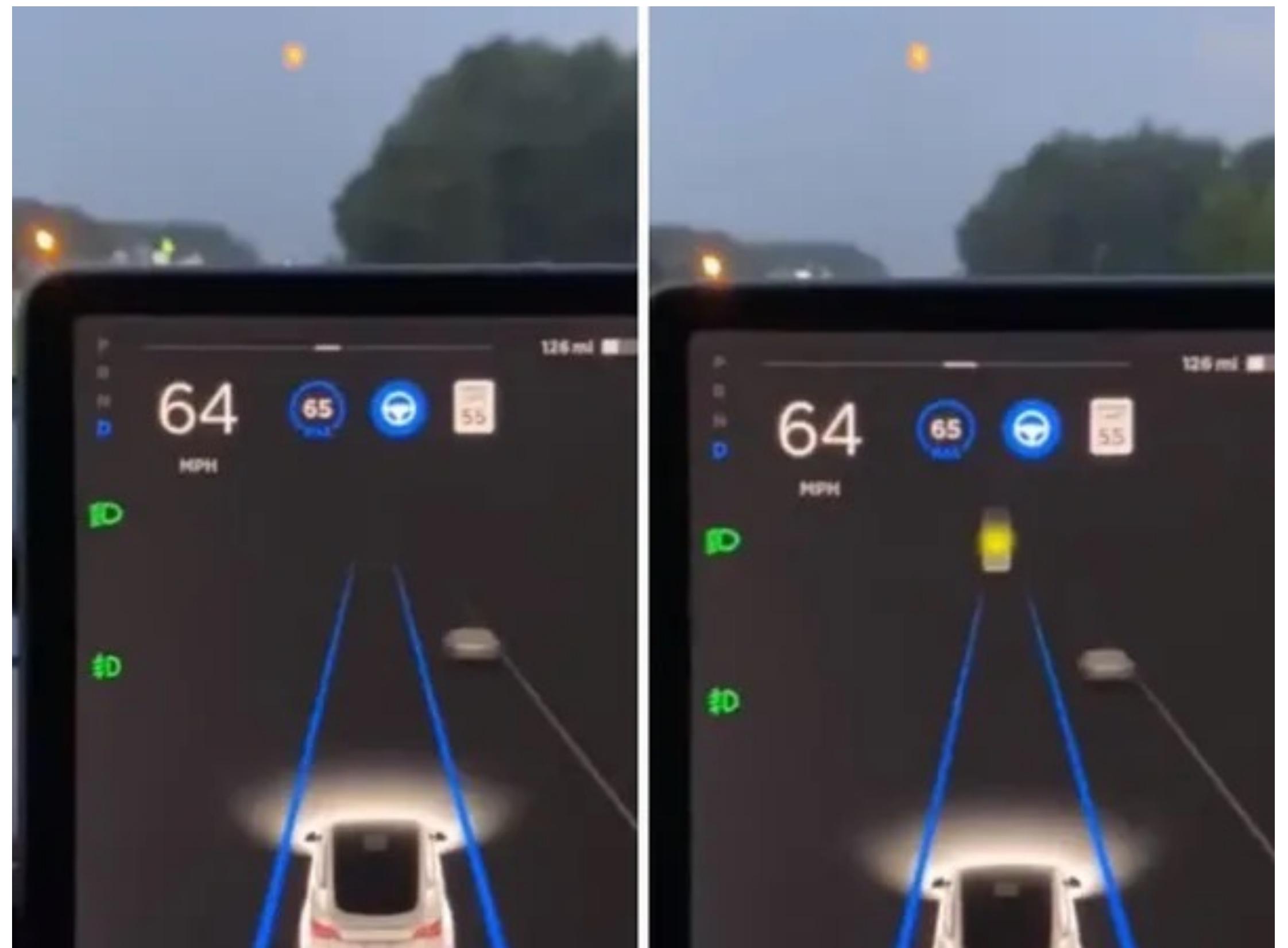
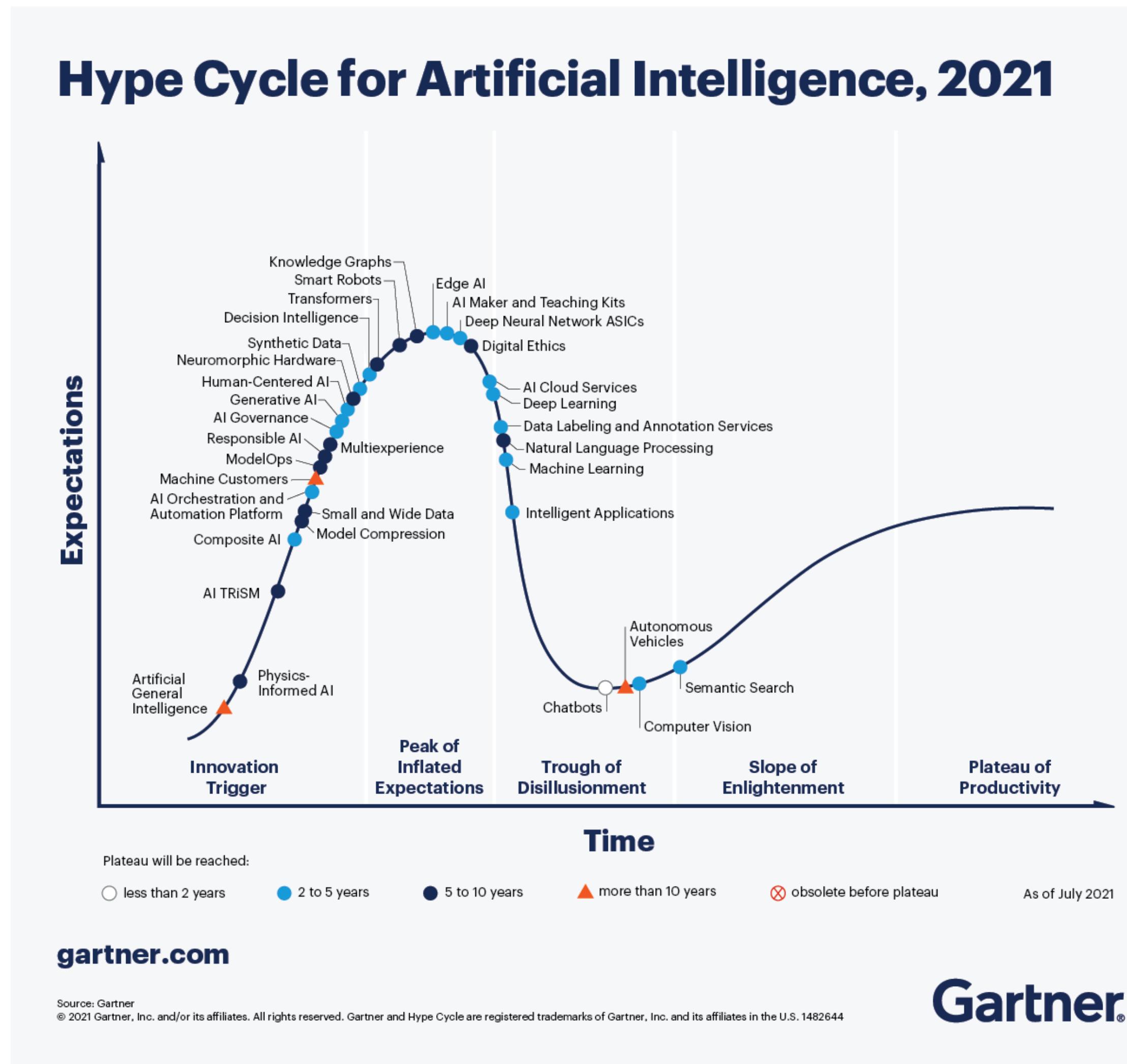


*Explanations are a debugging language.*

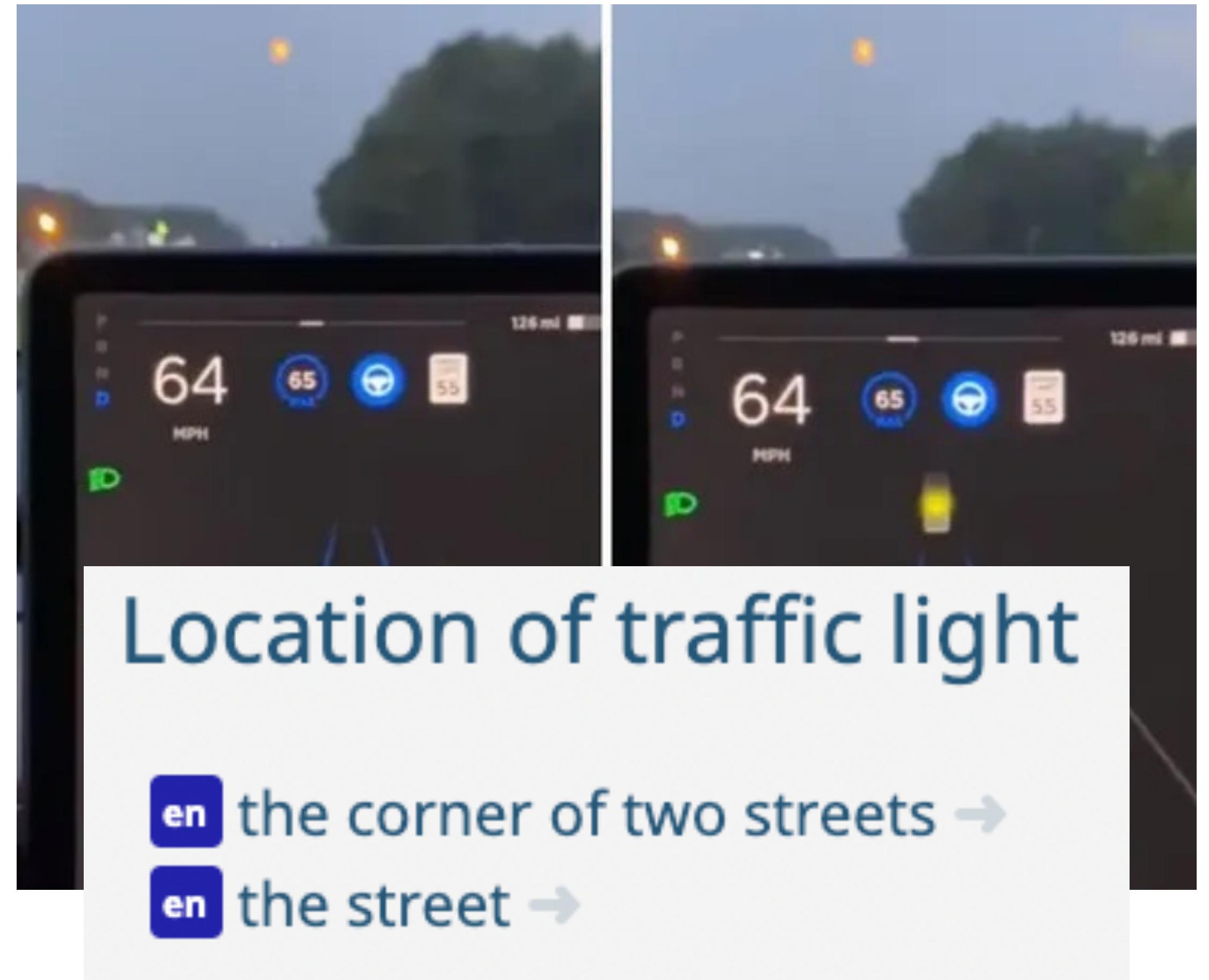
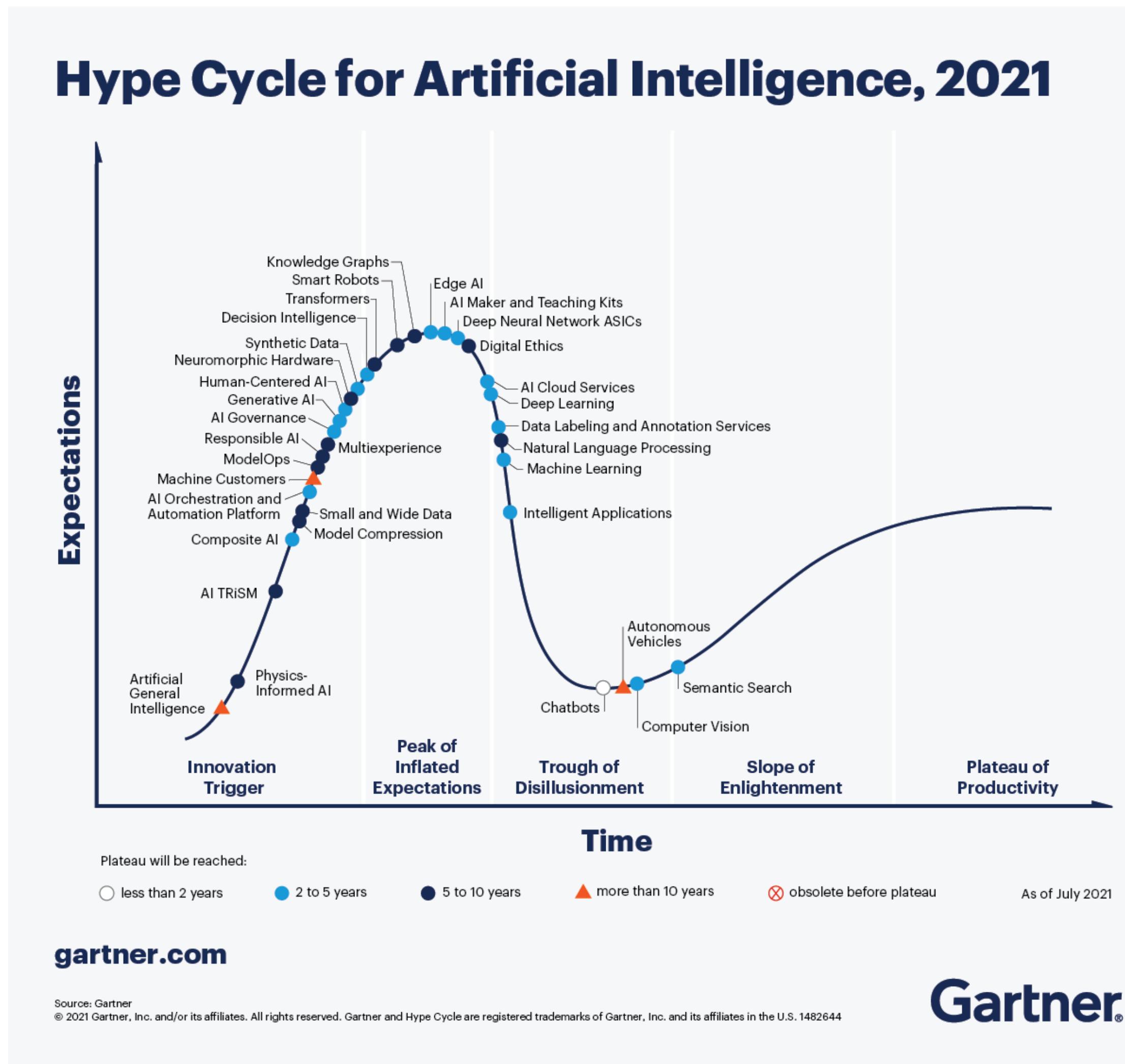
- Redundancy: systems solve problems in multiple ways.
- Hybrid processes: systems that learn from each other.

- Debugging: humans can improve complex systems
- Education: complex systems can “improve” or teach humans.

# Vision: Articulate Machines Using Commonsense



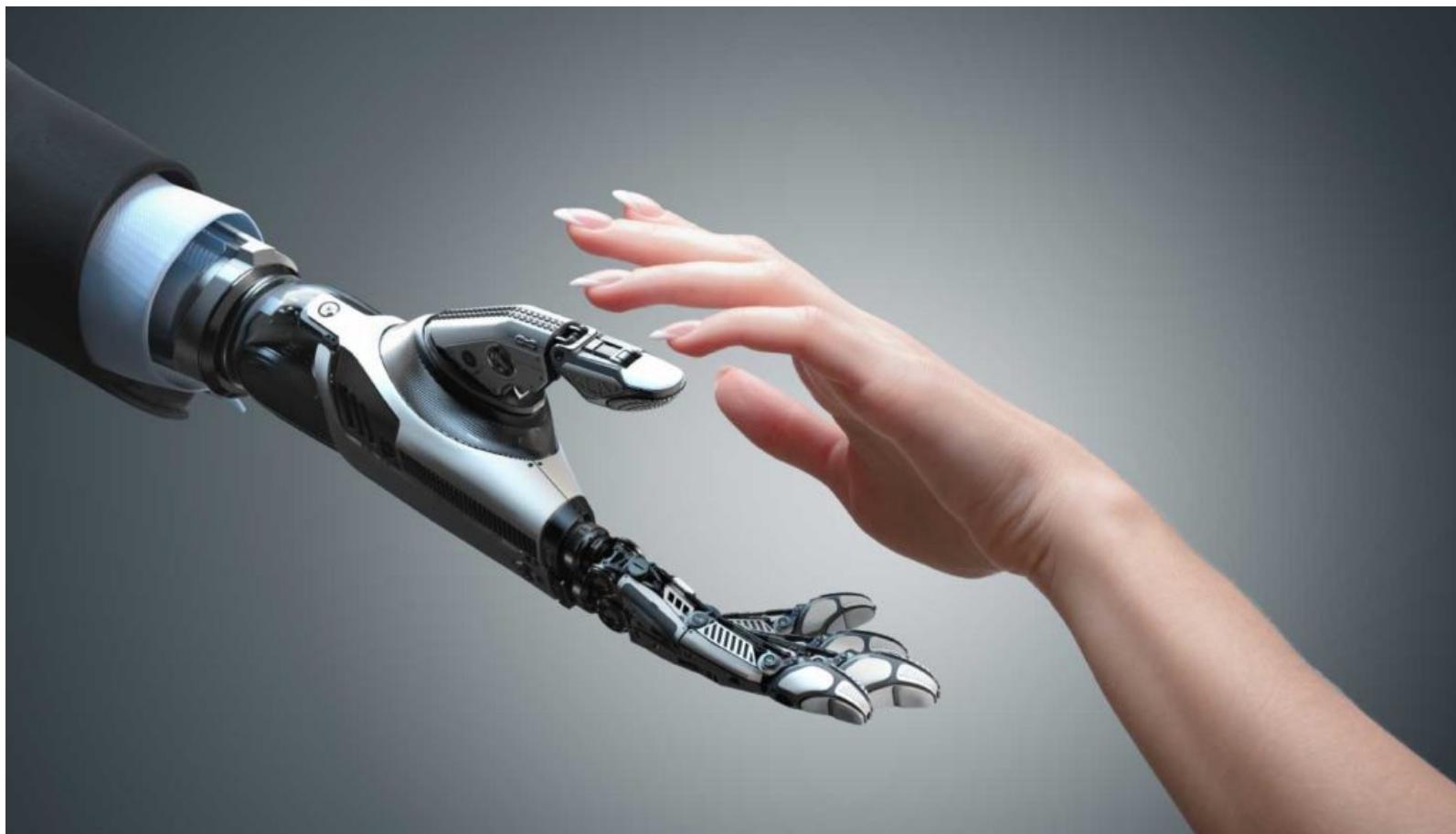
# Vision: Articulate Machines Using Commonsense



# Impact

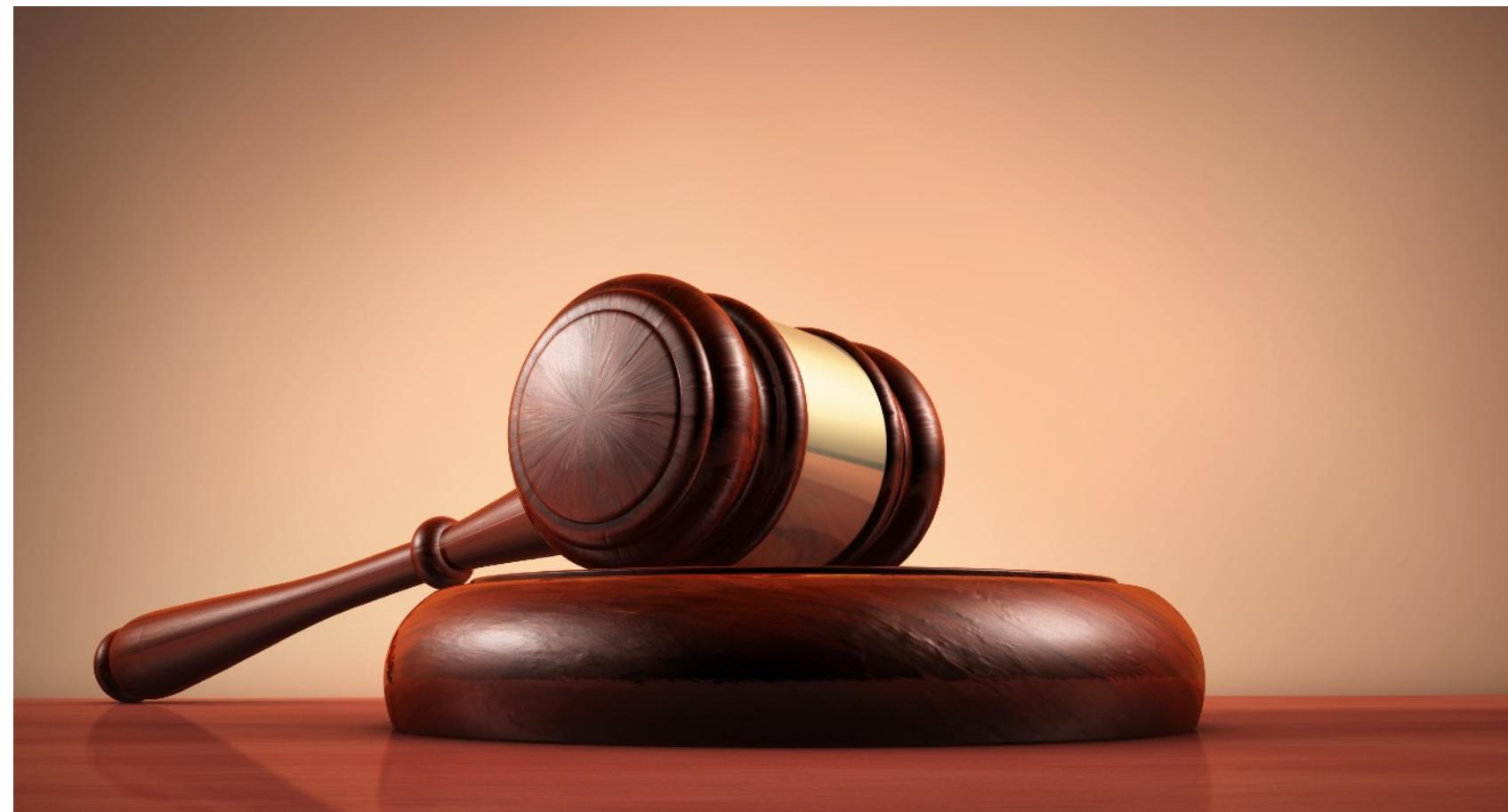
## Confidence and Integrity of Systems

**Society**



*Systems that articulately communicate with humans on shared tasks.*

**Liability**



*Systems that can testify, answer questions, and provide insights.*

**Robustness**



*Dynamic detection of failure and intrusion with precise mitigation.*

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