

A City is Born

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Once upon a time there were three brothers known as the Omari's: Korik, Nassor, and Ahari. They were making a long trek across the desert when they came across an oasis. A witch lived there, young and beautiful. She asked the brothers "Which of you will turn my humble oasis into a thriving city?" The eldest, Korik, spoke up. In return for building a city atop her home, the witch granted him immortality, and made him the most powerful being to walk the earth.

The city Korik built, Southreach had become a brutal place to live. Seeking a solution to the bloodshed, the witch sought out the middle child, Nassor. Nassor had aged to be a middle aged man, and looked at Southreach as a den of debauchery. The witch offered him immortality, and infused him with an absolute sense of right and wrong to help him root out the lawlessness of her city. He executed swift justice, and put in place a code of ethics for Southreach to follow.

With time, the peacekeepers Nassor had enlisted grew more eager to dole out their punishment on lawbreakers. Even Nassor himself persecuted people to the fullest extent, regardless of the crimes committed. Again, the witch sought out the youngest of the three Omari brothers, Ahari. Ahari had grown old by this time, and lived a life of pacifism. The witch again promised immortality, and gave him the power to calm even the most violent minds to help quell the unrest his brothers had created. When Ahari entered the city limits, Southreach grew still. Korik stopped his assaults, Nassor stopped his persecutions, and the whole city watched as Ahari took the throne.

Some say the witch still lives there, waiting for a new successor to the Omari's.