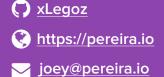
Joey Pereira





University of Waterloo, Candidate for Honours Bachelor of Computer Science, 2013 - 2018 (Expected)

• Received Coop Student of the Year award in 2015.



Stripe, Software Engineering Intern (4 months)

January 2017 - April 2017

- Beta launched a new product for Stripe with a very small team and contributed to financial infrastructure.
- Designed an API specification for the product and worked directly with a customer to integrate it.
- Built reconcilation processes for data with Ruby and Go. This now processes millions of transactions a day.

Shopify, Developer Intern (4 months)

January 2016 – April 2016

- Developed solutions for large retailers and wholesale distributors, building several applications in Rails and React.
- Started and launched a Shopify app for wholesale, providing price management and an optimized customer experience.
- · Built an infrastructure resiliency testing framework to describe infrastructure and test it. Inspired by Chaos Monkeys.

PiinPoint, Lead Developer (1 year)

September 2014 – September 2015

- A YCombinator startup which provides a location analytics to businesses for deciding where to open stores.
- Was solely responsible for creating the initial iOS application, providing a mobile version of the platform.
- Built a commuting time heatmap generator, which involved processing and routing OpenStreetMaps, a 1TB geospatial dataset. This was all done in C++ and is a feature that was highly regarded by customers.
- Contributed to open source projects used by our team, most notably SQLAlchemy and Leaflet.js.

Hack the North (Techyon), Co-Director (2+ years)

February 2015 - Present

- Directed Hack the North for two years, Canada's biggest hackathon with over 1000 hackers from 21 countries.
- Operating a nonprofit organization dedicated to empowering the tech entrepreneurs, running events at uWaterloo
- Managing a team of 35 students who volunteer their time in order to plan and organize Waterloo's tech biggest event.
- Integrating software we've developed in order to optimize operations, help make the event a success, and track data.

Projects

HackerAPI February 2015 – Present

- Software behind Hack the North, including a Python API, an internal dashboard in Flask, and user interfaces in React.
- Supporting integrations for Slack bots, Github, support email. The API has had up to 1000 users per minute.
- iOS and Android apps with event information, a mentorship pairing tool, and data tracking (e.g. food consumption).
- Working on a roadmap to open source all of the tools built by Hack the North for other hackathons.

OneApp, devpost.com/software/oneapp

June 2016

- 3rd place winner of Battle of the Hacks v3 hackathon held by Andreessen Horowitz.
- Created a working clone of Google Instant Apps implementation on iOS, successfully recreating the Google I/O demo.

Moocast, devpost.com/software/moocast

June 2015

- 1st place winner of Battle of the Hacks v2 hackathon held by Andreessen Horowitz for \$25,000.
- Judged as best hack by industry leaders from Tilt, Airbnb, Yahoo, 21 Inc, a16z, the University of Cornell, and more.
- Live streams the screen of an Android device to a Twitch or a web page using Python, Node.JS and FFmpeg.

Wbot 2013 – 2014

- A bot client for a popular online video game, Runescape, developed in Java. Involved reverse engineering of bytecode.
- Reached 250,000 daily users. It featured a robust scripting API with compatibility against competing APIs.

♥^a Technical Skills

Languages Python · Go · Ruby · Javascript · Java · Objective-C · C++ · C · Racket

Frameworks React · Flask · Rails · Tornado · Angular.js · Django

Datastores Redis · PostgreSQL · MongoDB