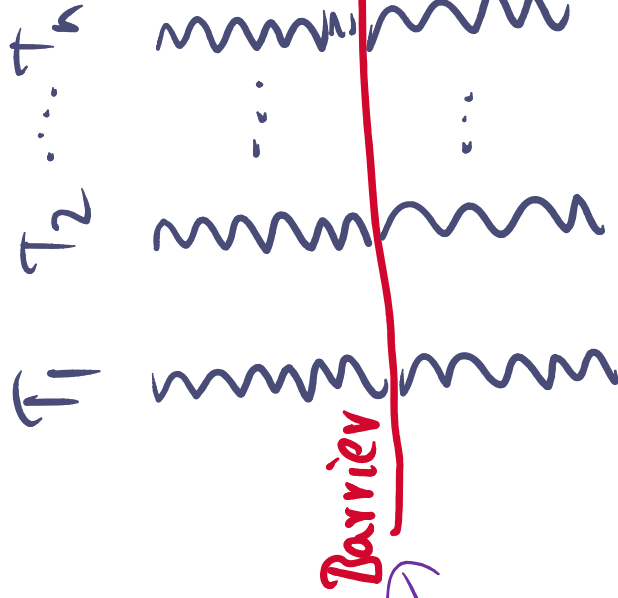
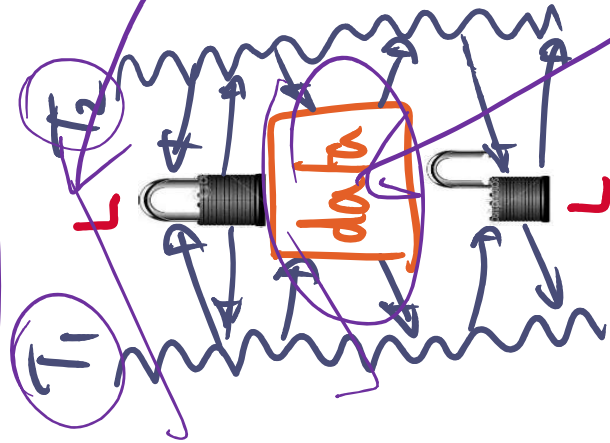


# Shared memory Programming

Lock

Barrier



Two types of memory accesses

- normal r/w to shared data

- r/w to synchronization variables