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trandaison / starUML.md

Last active 10 hours ago

Get full version of StarUML

starUML.md

StarUML

Download: StarUML.io

Crack

Source: [jorgeancal](#)

After installing StartUML successfully, modify `LicenseManagerDomain.js` as follow:

```
/**
 * File name: LicenseManagerDomain.js
 * Mac OS: /Applications/StarUML.app/Contents/www/license/node/
 * Linux: /opt/staruml/www/license/node/
 */

(function () {
    "use strict";

    var NodeRSA = require('node-rsa');

    function validate(PK, name, product, licenseKey) {
        return{
            name: "sontd",
            product: "StarUML",
            licenseType: "vip",
            quantity: "unlimited",
            licenseKey: "no, thanks!"
        };
    }

    function init(domainManager) {
        if (!domainManager.hasDomain("LicenseManager")) {
            domainManager.registerDomain("LicenseManager", {major: 0, minor: 1});
        }
        domainManager.registerCommand(
            "LicenseManager", // domain name
            "validate",       // command name
            validate,         // command handler function
            false,            // this command is synchronous in Node ("false" means synchronous)
            "Validate License",
            [
                {
                    name: "PK",
                    type: "string",
                    description: "PK"
                },
                {
                    name: "name",
                    type: "string",
                    description: "name of license owner"
                },
                {
                    name: "product",
                    type: "string",
                    description: "product name"
                }
            ]
        );
    }
})();
```

```
    },
    {
      name: "licenseKey",
      type: "string",
      description: "license key"
    }
  ],
  [
    {
      name: "result", // return values
      type: "object",
      description: "result"
    }
  ]
);
}

exports.init = init;

}());
```

Now, open it and go to `Help > Enter License` and you have to write the name and the licence key which you have written on `LicenseManagerDomain.js`. In this example would be the next:

```
name: "sontd"
License Key: "no, thanks!"
```

Enjoy it!



sahanpasindu commented on 14 Nov 2017

cannot save it, show me access deny or something



Sylvaindce commented on 14 Nov 2017 • edited ▼

You don't have superuser rights @sahanpasindu, try with `sudo`.

BTW, thanks for the trick!



trandaison commented on 21 Nov 2017

Owner

@sahanpasindu Did you try with `sudo`?

```
sudo vi /opt/staruml/www/license/node/LicenseManagerDomain.js
```



ocars commented on 25 Nov 2017

Perfect!!!



havefun77612 commented on 1 Dec 2017

for those how use windows we can't do `sudo -i`

any advice?



sheshubittu commented on 4 Dec 2017

how to modify staruml .can u please explain full process.which tool to be used.



Artemas-Muzanenhama commented 23 days ago

For windows users you should run your terminal as Administrator.



Artemas-Muzanenhama commented 23 days ago

After downloading and adding StarUML to your Applications folder you can do the following:

1. `sudo cp /Applications/StarUML.app/Contents/www/license/node/LicenseManagerDomain.js LicenseManagerDomain.js.backup`
2. `sudo vim /Applications/StarUML.app/Contents/www/license/node/LicenseManagerDomain.js .`
3. If prompted to enter password then enter password and then type `dg` to delete everything.
4. Hit `esc` and then copy the whole `function()` above on this page and paste it by typing `p` in your terminal.
5. Type `i` to amend changes in the terminal and change the `name` in the `function()` `validate` to match yours if you want.
6. Type `esc` and then type `wq` and hit `Enter` .
7. Open StarUML and go to `Help > Enter License` .
8. Enter the `name` and the `License Key` in the `LicenseManagerDomain.js` .

That should be it 😊



freedoms456 commented 22 days ago

For Windows user that cant directly save because "access denied", you can aslo try this:

1. Make new file on notepad, copy that source then save as `LicenseManagerDomain.js` in another location (ex desktop)
 2. Then just copy `LicenseManagerDomain.js` in desktop and replace another one in app files
- Sry for bad English



MarkDeLoko commented 11 days ago

hello, how generate c++ code from class diagram?
thank you)