Using a classical model to provide insights through Agent-Based Simulation

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Objective:

Create an Agent-Based Simulation Model model to simulate a **drone swarm energy supply** using as reference a classical economic model **El Farol Bar Problem** [Arthur 1994].

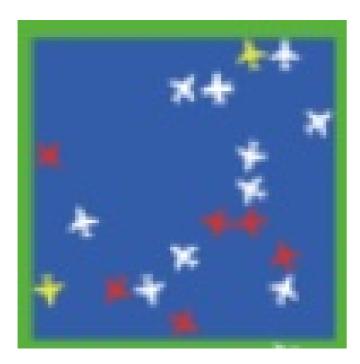


Fig 1 - Drones Swarm Representation in Model

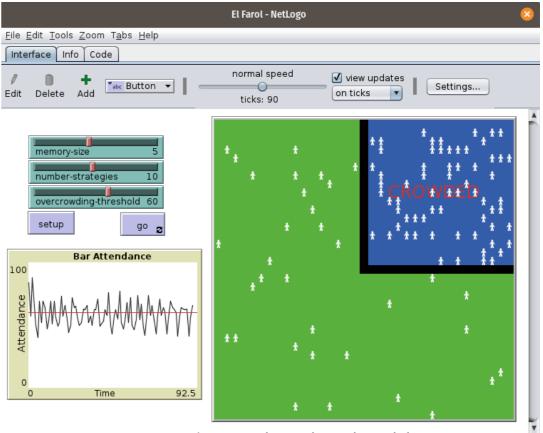


Fig 2 - Netlogo El Farol Model

Classical Model: El Farol Bar Problem (EFBP):

N agents

Confort threshold **B**

Agents have **m** last **L** attendance history to take their decision

- Each agent have a bag of k strategy (ex: moving average, cycle detector. and others)
 - The unique information was the last attendance values.
 - Theses strategies compete with each other inside agents.

If L > B \rightarrow All agents have an unpleasant night L \leq B \rightarrow All agents have a good night

- Model already used in another's congestion problems and analogies (Table 1) Example: Minority game - used to simulate stock market [Challet, Marsili and Zhang. 2000].

- Agents Decisions were made by an inductive way (not rational);
- No communication between agents;
- Fluctuations around a threshold;
- Nash Equilibrium (60/40)

Table 1 - EFBP Analogies

| Analogy |
|------------------------------|
| Minority Game. |
| Majority Game. |
| Congestion and coordination |
| problem. |
| Minority game. |
| Truck marine congestion mod- |
| eling. |
| Kolkata restaurant problem. |
| |

Energy supply is a big problem for IoT devices, we can improve by:

- Reducing device energy usage;
- Better energy supply;
- Better energy ways.

Simulation objective: Create a drone swarm recharging coordination procedure → Drones swarm can continue their jobs perpetually.

Jobs as: Disaster recovery [Horio et al. 2019], Products delivery[Zoricak 2013], Security, Survey, Monitoring, Surveillance, Leisure Pursuit, Environmental Mapping, Search and Rescue[Tahir et al. 2019], bringing Cellular Connectivity after a Hurricane that destroys a telecommunications infrastructure in Porto Rico [Mazur e Wiśniewski 2018], Aerial Cinematographers[Caraballo et al. 2020]. Wild forest spot fire detector [Hampson 2021]

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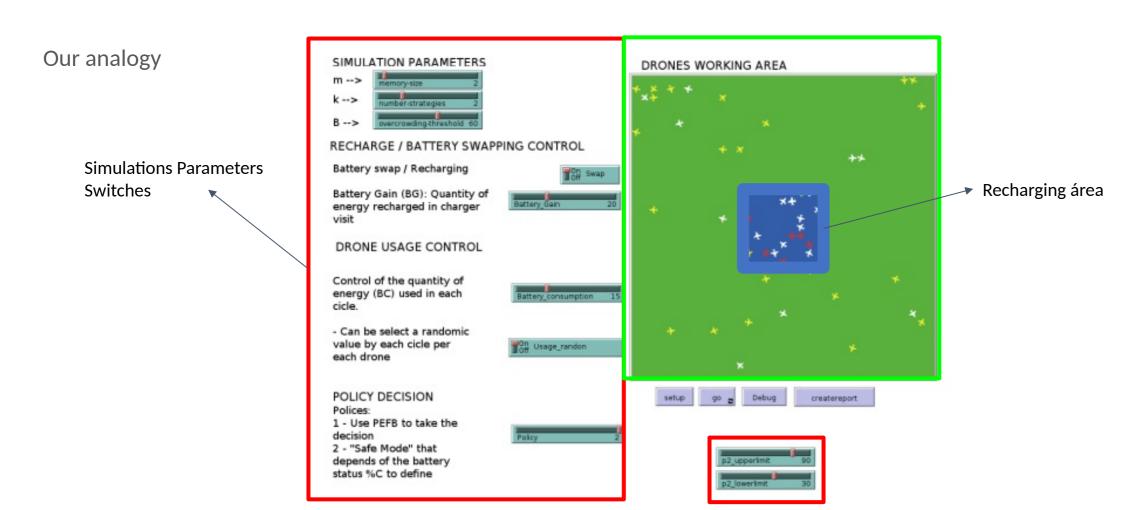


Fig 3 - Simulation GUI - Netlogo

The model development needs to consider some characteristics as:

- O Physical: Battery Capacity, Energy supply (recharging or swap), battery usage, and recharging rates;
- O Logic: When battery recharging, drones states (working or charging, or inoperative).

Boggio - Dandry and Soyata (2018) propose seven steps to a perpetual drone's flight:

- Ready Drones are in the charger ready to fly;
- Flying in swarms Drones are flying in swarms and making their job;
- In swarms awaiting recharging Drones need to recharge and are on stand-by to be replaced by another drone;
- Flying to the swarms After recharge drones return to fly;
- Flying to the charger Drones return from the fly to the charger;
- **In the charger queue** Waiting for the charging place to be released to charge;
- Charging Drone in charging process.

Our model has its recharging logic inspiration in this model

Model Abstractions:

- The recharging only occur if L ≤ B and near B;
- We consider no time expended to recharge or battery swap;
- No communication between drones about their recharging decision (another's communication types can happen)
- The recharging process didn't consider a queue.
- Drones don't have a path or a job description (but a random battery usage);

Table 2 - Model Abstractions

| Item | Model | Analogy |
|-----------------|---------------------------|----------------------------|
| Agents | Bar goers | Drones |
| Bar (blue area) | El Farol Bar | Recharging Place |
| Neighborhood | El Farol Bar neighborhood | Drone's working area |
| (green area) | | |
| Threshold | EFB comfort limit | recharging threshold limit |
| Attendance | Quantity of bar goers | Drones that's attend the |
| | | recharging place |

Conclusions:

- When developing a simulation model, we always need to check if the model has adequate accuracy with the study subject (Validation) and if we are creating the correct model (Verification);
- It's an endless game;
- This work is under development, publications and results were in progress.

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Publish work:

GRANDO, L.; URSINI, E. L.; MARTINS, P. S. Drones Swarm Recharging: Modeling Using Agent-Based Simulation. In: 2020 11th IEEE Annual Information Technology, Electronics and Mobile Communication Conference (IEMCON). Vancouver: IEEE, 2020. p. 0094 ~ 0100. ISBN 978-1-7281-8416-6. Disponível em: https://ieeexplore.ieee.org/document/9284939.

Acknowledgment: This study was financed in part by the Coordenação de Aperfeiçoamento de Pessoal de Nível Superior - Brasil (CAPES) - Finance Code 001.

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